First order Logic facts: Logic facts describe various characteristics and classifications of animals within the given domain. 1. All animals are Orring things. $\forall x : animals(x) \rightarrow living-thing(x)$ Au mammals are animals. Yx: mammals(x) -> animal(x) 3. If an animal has a color 4, then it has skin of that color Yxyy: color (x,y) 1 anemal (x) -> skin (x,y) All animals are either cornivores, habitates, or omnivores. Yx: animal(x) -> cornivores(x) V herbivores(x) V omnivores (X) 5. If an animal x eats y and is an herbivore, then it eats plants.

Yx, y: eats(x, y) 1 herbivare (x) >> eat plants (xy)

6. If an animal has legs y, then it has specific number of legs.

It was specific number of legs.

Yx, y: legs (x, y) 1 animal (x) ->

specific-no-of legs (x, y) All birds are animals Hx: birds(x) -> animal(x) 8. All reptiles are animals. Yx: reptile(x) -> animal(x) If a birds has feathers y, then it has a specific type of feathers.

Yx, y: feather (xy) A brod(x) -> feather (xy) All cold-blooded creatures are animals. $\forall x : \text{creature } (x) \rightarrow \text{animal } (x)$ If a reptile lays eggs y, then it reproduces by laying eggs.

Yx,y: lays-eggs (x,y) N reptile (x) -11. reproduces (X, y)

If an animal has a tail y, then

It has a specific type of tail.

It x y: tail (x, y) 1 animal (x) ->

I type-of-tail (x, y) If a mammal has for y, then it has a specific type of for. $\forall x,y: for(x,y) \land mammal(x) \rightarrow specific (x,y)$ 4. If a creature can fly, it's a bird and has wings. Axy: fly(x) -> bird(x) 1 wing(xy) 15. All amphibians are animals. tx: amphibians(x) -> animal(x) 16. All creatures living in water are Vx, y: creature (x) -> animal(n) 17. All aquatic manuals are mammals

Hx, y: aquatic (x) > mammals (x)

18. All warm-blooded mammals have a warm body temperature. Vx: warm-blodded(x) A mammale(N)-> temperature (N) 19. If a reptile has scales y, then
it has a specific type of scales.

Yx,y: scale (x,y) 1 reptile(x) ->

type-of-scale(x,y) 20. If a mammal has tusks y, then
It has a specific type of tusks.

Hx,y: tusks (x,y) 1 mammal (x) -> type- of-tusks (x, y)