Sean Bocirnea

Updated January 31st 2024

Education

Bachelor of Science, Honours in Computer Science with Software Engineering

University of British Columbia, Vancouver, Canada

Sept. 2019 - May 2023. 92.2% GPA Overall

Selected Coursework:

Algebra and Coding Theory (MATH342, 2020W, 94%),

Machine Learning and Data Mining (CPSC340, 2021W, 99%),

Definition of Programming Languages (CPSC311, 2021W, 90%),

Introduction to Theory of Computing (CPSC421, 2022W, 96%),

Topics in Computer Science – NLP (CPSC436N, 2022W, 96%),

Advanced Algorithms (CPSC420, 2023W, 92%),

Compiler Construction (CPSC411, 2023W, 90%)

Ph.D.-Track Master of Science, Computer Science

University of British Columbia, Vancouver, Canada

Sept. 2023 – Present. Supervisor: Dr. William J. Bowman

Research in UBC's Software Practices Lab. Currently interested in gradual dependent types, performance evaluation, type preserving compilation.

Selected Coursework:

Dependent Types (CPSC539B, 2023W, 98%),

Parallel Computing (CPSC521, 2023W, 90%)

Experience

Software Development Consultant

Motivity Systems, Honolulu, Hawaii

Part-time 2018-2023

Web and server-side development in F# with FRP concepts, product aimed at facilitating ABA therapy. Autonomously performed requirements elicitation, UX/UI design, development and testing of high-priority user-facing features in a fully reactive web application. Development of server-side data structures to support feature additions and interaction with external systems.

Notable Achievements: Interval data collection methodology and interface; result: Motivity application rated best in interval data collection for ABA therapy by the Behavioral Collective. Reactive pagination over arbitrary server queries with live state updates. API surface design for AlohaABA integration. Bulk data collection.

Honours Thesis Research

Sept. 2022 – May 2023. UBC, Supervisor: Dr. William J. Bowman

Implementation of gradual dependent typed language embedded into Racket. Exploration of interoperability with Racket terms across gradual boundary. Exposure to concepts including the Calculus of Inductive Constructions, Martin-Löf type theory, normalization and decidability of type checking, definitional and propositional equalities.

Awards

Science Scholar – *UBC*, 2019W, 2020W, 2021W Dean's Honour List – *UBC*, 2019W, 2020W, 2021W, 2022W Trek Excellence Scholarship – *UBC*, 2020W, 2021W, 2022W Charles and Jane Banks Scholarship – *UBC*, 2020W, 2022W J Fred Muir Memorial Scholarship in Science – *UBC*, 2021W

Projects

Music DSL – UBC, 2022W

CPSC 410 Group project (Team of 5) – Developed a domain-specific language implemented in Python, utilizing ANTLRv4 for grammar specification and parser generation. Responsible for recursive note evaluation with subdivision and sustain of notes within and across beats, measure composition and loop syntax. Developed internal data structures facilitating rapid development and division of labor. Won class vote for best project.

Associated Engineering Resume Management System – UBC, 2021W

CPSC 319 Group project (Team of 6) – Task provided by sponsor Associated Engineering. Developed a resume management web application complete with backend API, SQL server and a professional identity provider solution, hosted in Microsoft Azure. UX design lead. Backend and deployment lead. Managed and created continuous integration pipelines, testing and production deployments. Solely responsible for backend framework selection and identity service development, able to successfully and quickly learn multiple novel enterprise-level tools.

UBC Grades Database – UBC, 2021W

CPSC 310 Partner project (Team of 2) – Recursive query descent parsing and evaluation in TypeScript over a database of UBC grade information, in a functional style. Solely responsible for front-end implementation and data visualization. Primary decision-maker regarding query structure and methodology.

Proficiency

Languages: Proficient: F#, Java, Racket

Familiar: Agda, Python, C++, Java/TypeScript, C#, Haskell, Prolog

Tools: Proficient: Microsoft Visual Studio, Git

Familiar: Microsoft Entity Framework, Microsoft Azure, Duende IdentityServer,

PyTorch, ANTLR, GitHub CI, Docker