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EXP 1: Installation and Configuration of Flutter Environment.

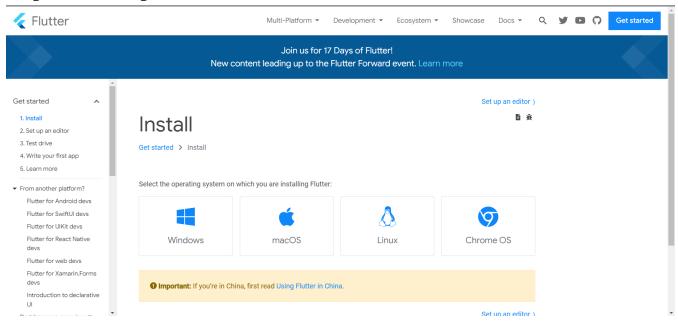
Aim: To Install and Configure Flutter Environment.

Theory:

Download Flutter SDK

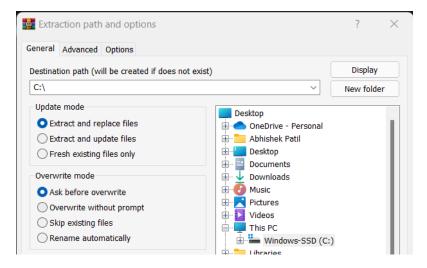
Step 1: Download the installation bundle of the Flutter Software Development Kit for windows.

To download Flutter SDK, Go to its official website https://docs.flutter.dev/get-started/install , you will get the following screen.



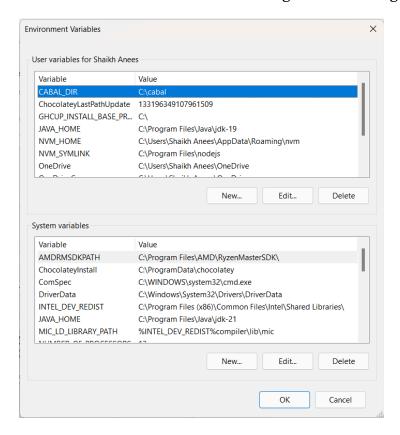
Step 2: Next, to download the latest Flutter SDK, click on the Windows icon. Here, you will find the download link for SDK.

Step 3: When your download is complete, extract the zip file and place it in the desired installation folder or location, for example, C: /Flutter.



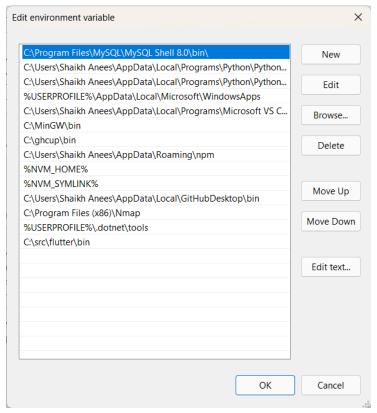
Step 4: To run the Flutter command in regular windows console, you need to update the system path to include the flutter bin directory. The following steps are required to do this:

Step 4.1: Go to Start -> environment variables. You will get the following screen.



Step 4.2: Now, select path -> click on edit.

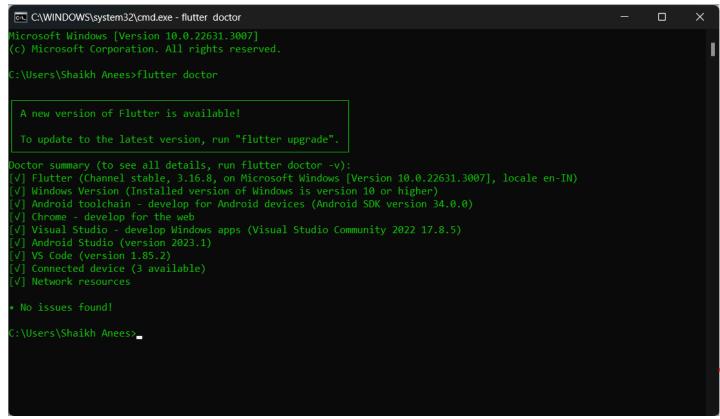
Step 4.3: In the above window, click on New->write path of Flutter bin folder in variable value -> ok -> ok -> ok.



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Step 5: Now, run the \$ flutter command in command prompt.

Now, run the \$ flutter doctor command. This command checks for all the requirements of Flutter app development and displays a report of the status of your Flutter installation.

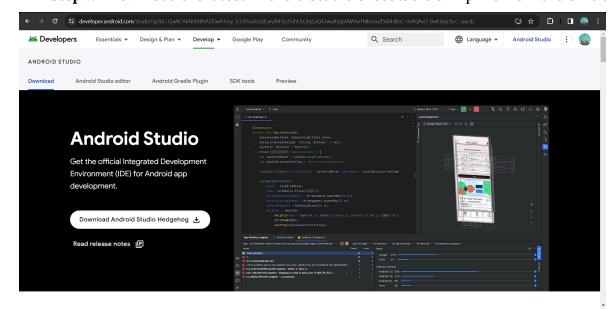


Step 6: When you run the above command, it will analyze the system and show its report, as shown in the below image. Here, you will find the details of all missing tools, which required to run Flutter as well as the development tools that are available but not connected with the device.

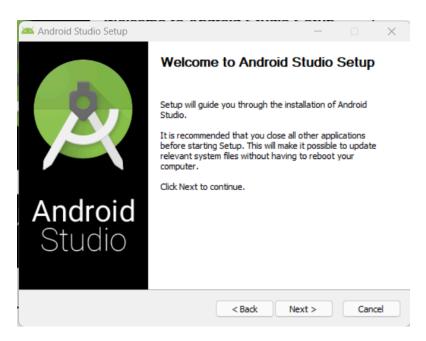
Download Android SDK

Step 7: Install the Android SDK. If the flutter doctor command does not find the Android SDK tool in your system, then you need first to install the Android Studio IDE. To install Android Studio IDE, do the following steps.

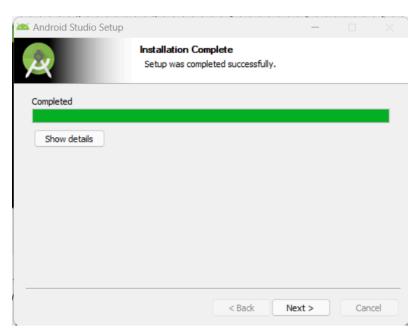
Step 7.1: Download the latest Android Studio executable or zip file from the official site.



Step 7.2: When the download is complete, open the .exe file and run it. You will get the following dialog box.



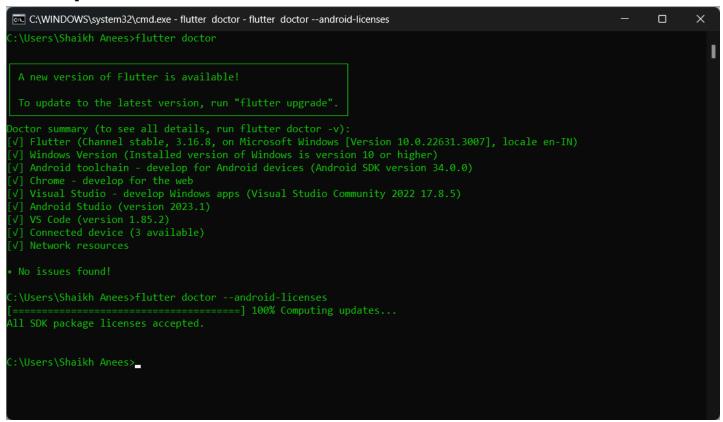
Step 7.3: Follow the steps of the installation wizard. Once the installation wizard completes, you will get the following screen.



Step 7.4: In the above screen, click Next-> Finish. Once the Finish button is clicked, you need to choose the 'Don't import Settings option' and click OK. It will start the Android Studio.

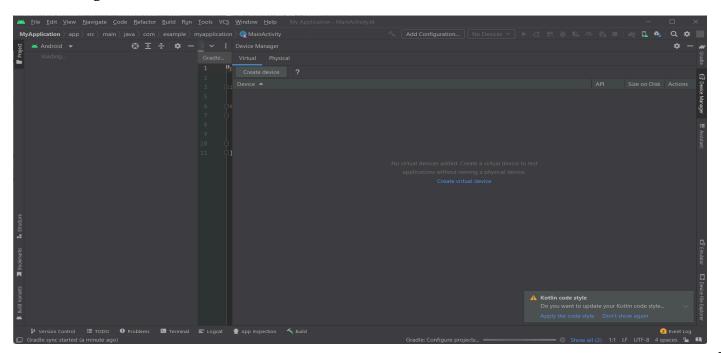
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Step 7.5: run the \$ flutter doctor command and Run flutter doctor -- android-licenses command.



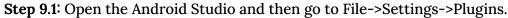
Step 8: Next, you need to set up an Android emulator. It is responsible for running and testing the Flutter application.

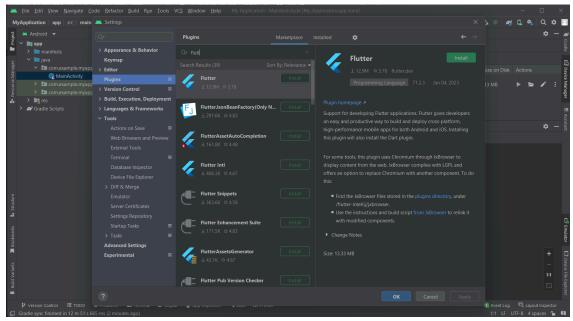
Step 8.1: To set an Android emulator, go to Android Studio > Tools > Android > AVD Manager and select Create Virtual Device. Or, go to Help->Find Action->Type Emulator in the search box. You will get the following screen.



- **Step 8.2**: Choose your device definition and click on Next.
- **Step 8.3:** Select the system image for the latest Android version and click on Next.
- **Step 8.4:** Now, verify the all AVD configuration. If it is correct, click on Finish.
- **Step 8.5:** Last, click on the icon pointed into the red color rectangle. The Android emulator displayed.

Step 9: Now, install Flutter and Dart plugin for building Flutter application in Android Studio. These plugins provide a template to create a Flutter application, give an option to run and debug Flutter application in the Android Studio itself. Do the following steps to install these plugins.





Step 9.2: Now, search the Flutter plugin. If found, select Flutter plugin and click install. When you click on install, it will ask you to install Dart plugin as below screen. Click yes to proceed.

Step 9.3: Restart the Android Studio.

Step 10(Optional): For better and convenient experience setup your Flutter and android studio for Visual Studio to run it in VS Code.

Conclusion:

In this Experiment we learnt how to install and setup Flutter in our machines. Also setup Android studio to run our Flutter Application on it. With this experiment done we are now familiar with the Flutter environment and ready to go.