

TOUCH TABLETS

MATERIALS: Five pairs of tablets of graded degrees of roughness

Five pairs of tablets of graded degrees of smoothness

AIM:

DIRECT AIM

Refinement of the tactile sense

INDIRECT AIM

Preparation for writing

HOW TO PICK UP A TOUCH TABLET

PRESENTATION:

1. Sensitise your fingertips, and ask the child to do the same.
2. encourage the child to open the box
3. Isolate one extreme touch tablet from the box.
4. Feel it and also ask the child to feel it.
5. Keep it aside on the left side of the table.
6. Take out another extreme table from the box.
7. Feel it and place it randomly on the left
8. Do the same and take one from each pair.
9. Tell the child the ones which are in the box or exactly the same as the one kept on the table.
10. Take out rest of the touch tablets and.
11. Place it randomly on the left side of the table
12. where your blindfold
13. Isolate attach tablet from the left side and feel it
14. find a tablet on the right side and feel both to check whether it matches with the one isolated, if not reject an move it to the bottom right corner of the table
15. move another one from right side and place it next to the one isolated and feel both and check if it's matching
16. continue until you find a match for the one isolated
17. Once found place them in such a way so that their faces are touching each other and move the pair aside.
18. Bring the rejected ones back to the top
19. now isolate one from the left
20. compare it by keeping one next to the other
21. continue this process until all the pairs are found

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22. take off the blindfold
23. Ask the child to feel the pears one by 1
24. take one from each pair and place randomly on either side of the table
25. ask the child to wear the blindfold
26. now invite the child to do the activity

EXERCISE 1: Child's own activity as shown in the presentation

EXERCISE 2: grading from most rough to least rough

CONTROL OF ERROR: a) It lies in the visual sense

b) The set already graded by the adult acts as a guide

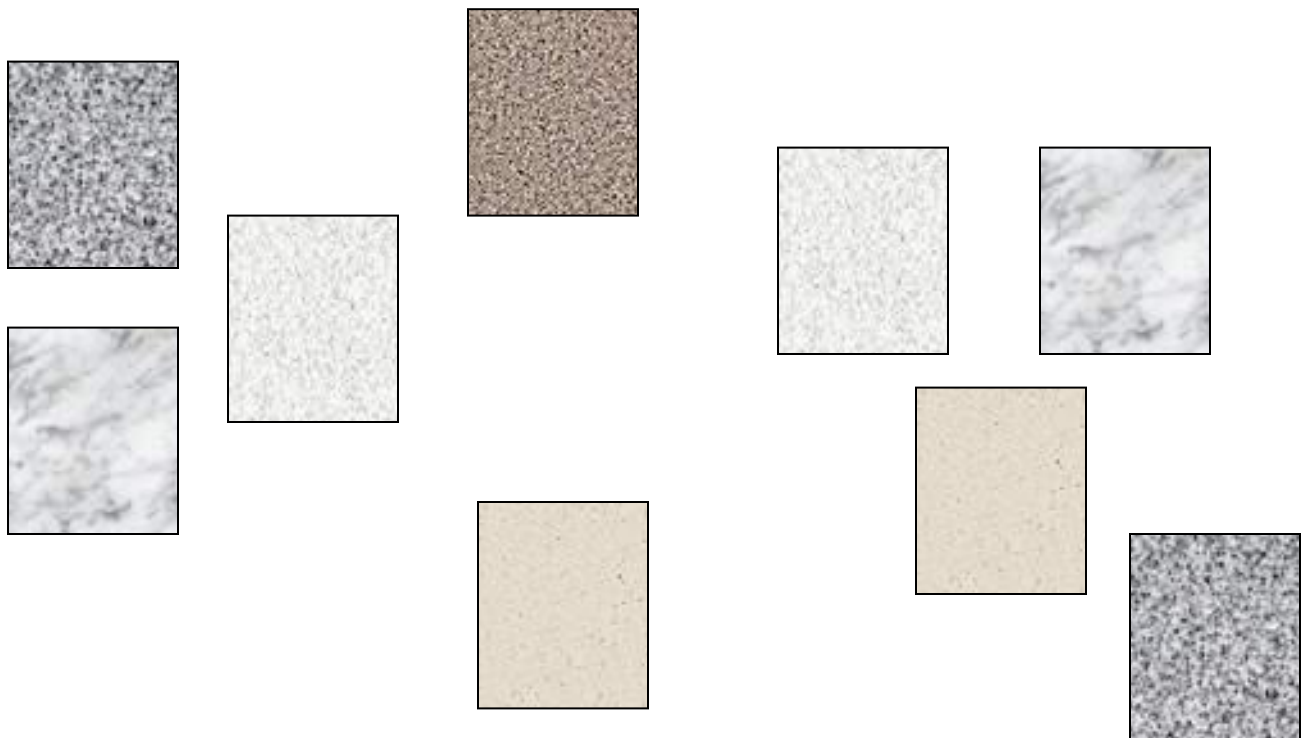
LANGUAGE: Rough, smooth

AGE: 3YRS

GAMES: NONE

ILLUSTRATION

EXERCISE 1- PAIRING



TOUCH TABLETS

EXERCISE 1 (GRADING)

