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APCS Principles, Period 1

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## Lab 1209 Ball Sort

```
// Ziggy Sheynin
// Lab 1209 Ball Sort
// This is a comment
// The setup function function is called once when your program
begins
var balls=[];
function setup(){
  var cnv=createCanvas(800,800);
  cnv.position((windowWidth-width)/2,30);
  background(3);
  loadBalls();
  for(var i=0; i<balls.length; i++){ //for loop traverse array</pre>
   balls[i].render();
  }
}//end set up
```

```
function draw() { //runs at 30 fps
  bubblesort();
}
function update() { //to animate
  for(var i=0; i<balls.length; i++) {</pre>
    balls[i].set(i);
  }
  background(3);
  for(var i=0; i<balls.length; i++) {</pre>
    balls[i].render();
  }
} //end update
function bubblesort(){ //checks red value to sort them
    for (var j=0; j<balls.length-1; j++) {</pre>
      if(balls[j].red<balls[j+1].red) {</pre>
        swap(balls, j, j+1);
        update();
      }
    }
```

```
function loadBalls(){ //creates balls with values
  for (var x=0; x<20; x++) {
   balls[x] = new Ball((40*x), 400, 40, 40)
 }
}
function swap(list,a,b){
 var temp=list[a];
  list[a]=list[b];
 list[b]=temp;
}
// Ziggy Sheynin
// Lab 1209 Ball Sort
// This is a comment
// The setup function function is called once when your program
begins
class Ball{
```

```
constructor(x,y,w,h,red,g,b){
    this.loc=createVector(x,y);
    this.w=w;
    this.h=h;
    this.red=random(255);
    this.q=0;
    this.b=0;
  }
render(){
  fill(this.red,this.g,this.b);
  ellipse(this.loc.x+20,this.loc.y,this.w,this.h);
}
set(i){
 this.loc.x=i*40;
}
}// +++++++ end ball class
<!DOCTYPE html>
<html>
  <head>
```

```
<meta charset="UTF-8">
    <title>Ball Sort</title>
    <script src="libraries/p5.js"</pre>
type="text/javascript"></script>
    <script src="libraries/p5.dom.js"</pre>
type="text/javascript"></script>
    <script src="libraries/p5.sound.js"</pre>
type="text/javascript"></script>
    <script src="sketch.js" type="text/javascript"></script>
    <script src="balls.js" type="text/javascript"></script>
    <style> body {padding: 0; margin: 0;} canvas
{vertical-align: top;} </style>
  </head>
  <body>
  </body>
</html>
```