Toys

First 100: Dawid Jamka, Poland (14:31)

#AC = 26

problem author: Karol Pokorski

Triangles

First 100: Mariusz Trela, Poland (58:17)

#AC = 18

problem author: Kamil Dębowski

Max score: 65

First 65: Costin-Andrei Oncescu, Romania (2:19:09)

#65 = 2

problem authors: Dominik Klemba, Kamil Dębowski

$$0100101 = F_2 + F_5 + F_7 = 2 + 8 + 21 = 31$$

1) Let's find $X(F_{a[1]})$

$$X(F_{a[1]}) = (a[1]-1)/2$$

2) Let's find
$$X(F_{a[1]}+F_{a[2]})$$

. . .

$$X(F_{a[1]}+F_{a[2]}) \approx (a_1 / 2) \cdot ((a_2-a_1) / 2)$$

3) General case, values a_i far away from each other.

$$X \approx (a_1 / 2) \cdot ((a_2 - a_1) / 2) \cdot ((a_3 - a_2) / 2) \cdot ...$$

$$X \approx (d_1 / 2) \cdot (d_2 / 2) \cdot (d_3 / 2) \cdot (d_4 / 2) \cdot ...$$

(d_i are distances between sorted a_i)

The O(n²) solution, $|a_i - a_j| \ge 2$ For every prefix, sort values $a_1, a_2, ..., a_k$, and run O(k) dynamic programming dp[2].

```
...00010001...
```

...00010110...

...00021010... \leftarrow dp[0] is the number of ways to choose values on the right so that the next 1 on the left must be changed to smaller 1's (pushed further to the left)

dp[1] means: we can leave the next 1 unchanged

```
...00010001...
...00010110...
\dots 00021010\dots \leftarrow dp[0] is the number of ways to
choose values on the right so that the next 1 on
the left must be changed to smaller 1's (pushed
further to the left)
dp[1] means: we can leave the next 1 unchanged
dp'[0] = dp[0] + dp[1] (if distance is even, else 0)
dp'[1] = (dp[0] + dp[1]) \cdot (distance - 1) / 2 + dp[1]
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```
What if a_j = a_i + 1?
```

```
...001100...
```

...000010...

Possible chain effect, amortized O(n) in total

```
...00010101010...
...00110101010...
...00001101010...
...0000011010...
```

. . .

"a; are different squares of natural numbers"

"a; are different even numbers"

No collisions.

Then we already have an O(n²) solution.

What if $a_j = a_i$?

...000200...

...010010... be

because $2 \cdot F_k = F_{k+1} + F_{k-2}$

Doesn't amortize :(

```
What if a_i = a_i?
Doesn't amortize :(
...000101010100...
...000101010200...
...000101020110...
...000102011110...
...000201111110...
...010111111110...
...010001010101...
```

O(n²) solution: resolve conflicts in any way in recompute the answer in O(n) each time

Let's try to avoid recomputing the answer.

Let's try to avoid recomputing the answer.

- a segment tree (either off-line or BST)
- matrix 2x2 or 3x3 in every node
- O(log(n)) per change

Last steps.

way I – distances between consecutive 1's

way II - maximal intervals of type 1010101

Thank you for your attention.

Good luck on IOI!