



# Cloud<sub>n</sub>Loud

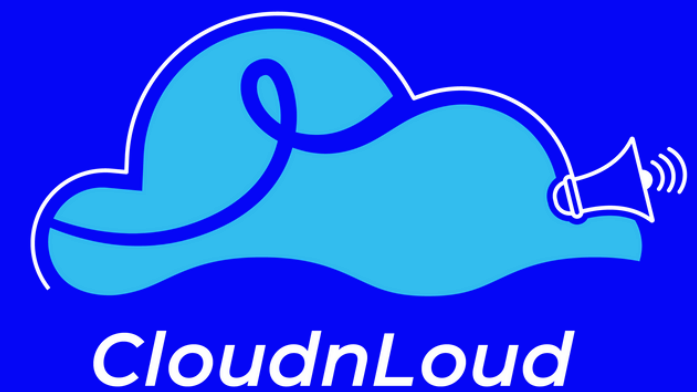
(C)LOUD YOUR DREAMS

## *Introduction to Cloud Computing*

PRESENTED BY: B.Vijayabalan

# VIJAYABALAN BALAKRISHNAN

ENTERPRISE ARCHITECT  
EUROPEAN COMMISSION

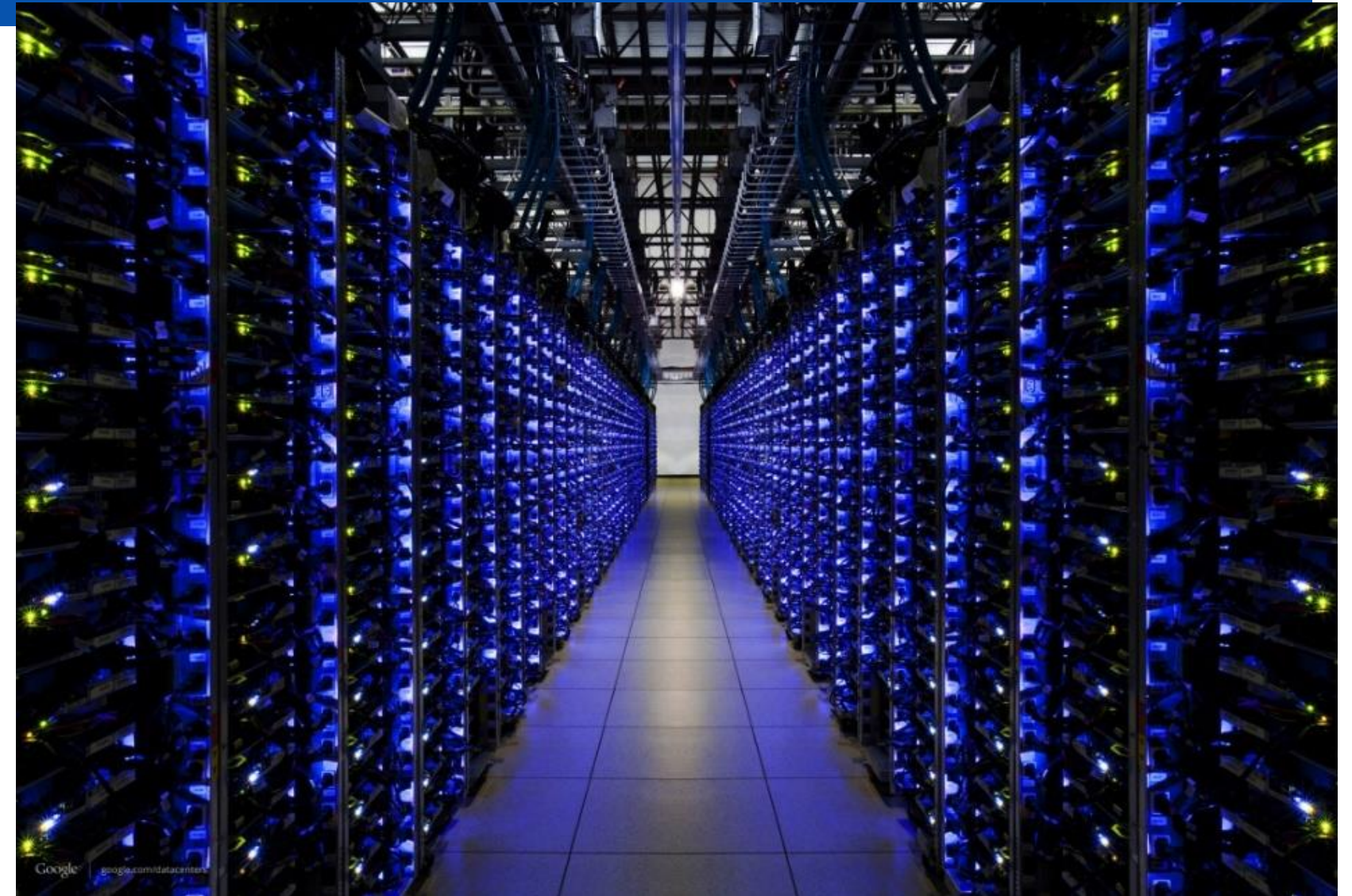


- What is Datacenter
- Traditional Datacenter
- Virtualized Datacenter
- Cloud Datacenter



# Datacenter

A data centre is a dedicated space where companies can keep and operate most of the ICT infrastructure that supports their business. This would be the servers and storage equipment that run application software and process and store data and content. For some companies this might be a simple cage or rack of equipment, for others it could be a room housing a few or many cabinets, depending on the scale of their operation.





# Capex / Opex

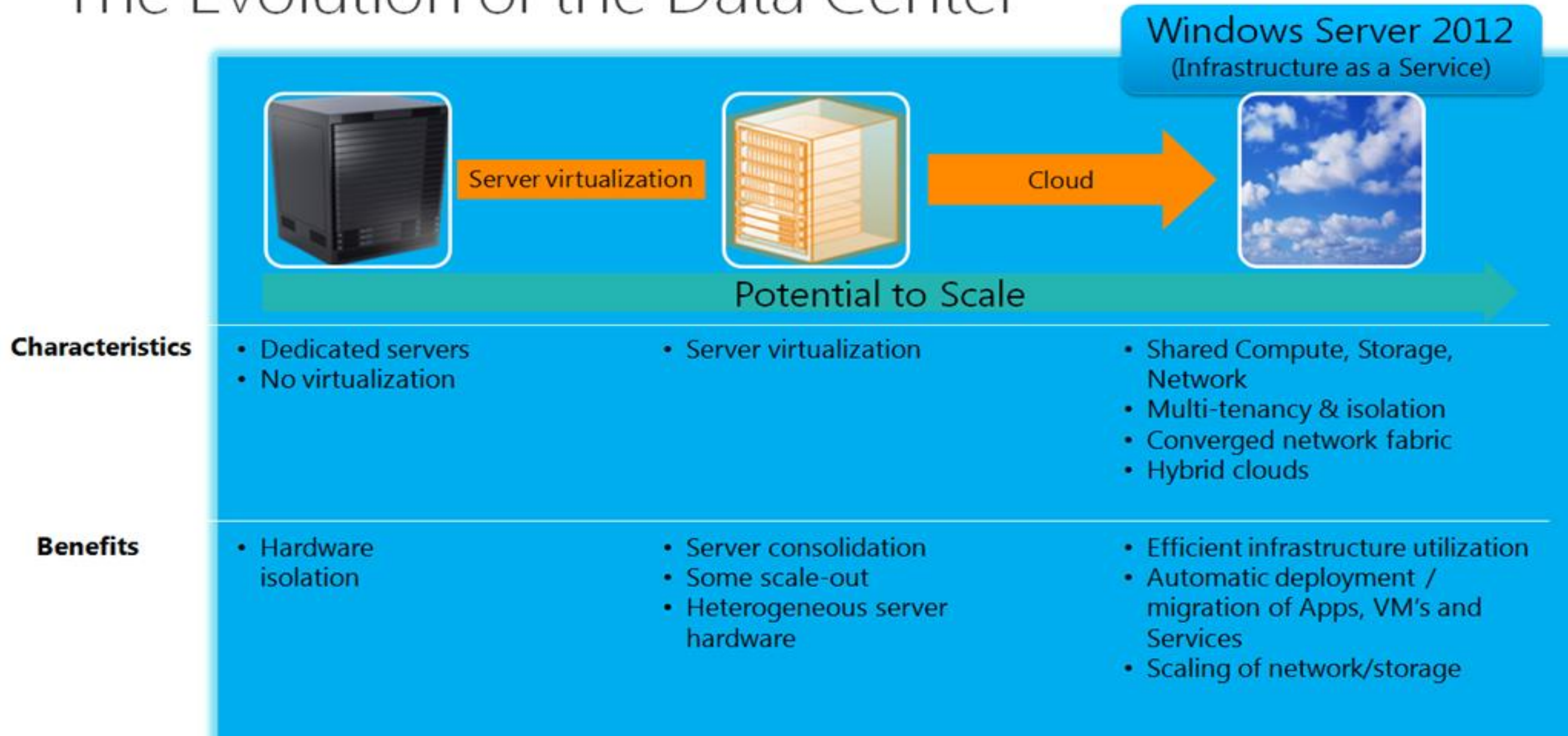
Traditional **CAPEX** model - buy the dedicated hardware and depreciate it over a period of time.

**OPEX** model - use a shared cloud infrastructure and pay as one uses it.



# Datacenter

## The Evolution of the Data Center



# Datacenter Journey

## Traditional Data Center

Siloed

Server and Storage Sprawl

Dedicated

Contained

## Next-Generation Data Center

Unified

Consolidated

Virtualized

Cloud

## Benefits

Better Manageability and Performance

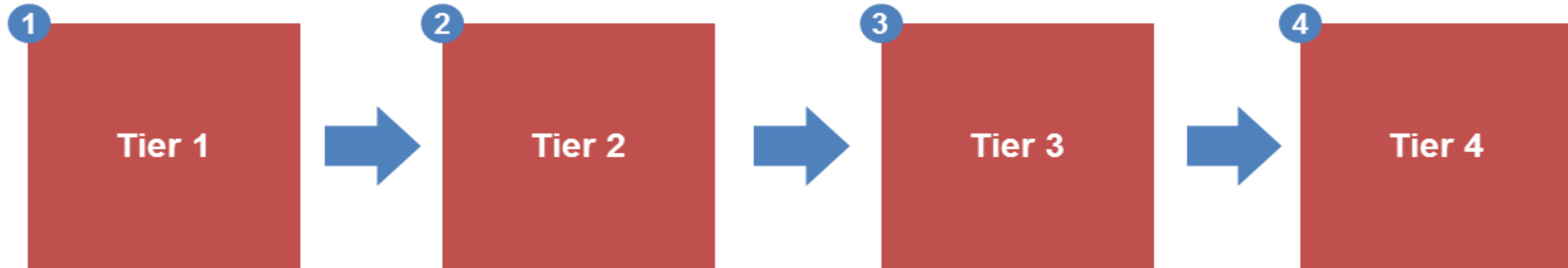
Lower OpEx and CapEx

Increased Utilization and ROI

Dramatically Improved Business Agility



# Datacenter - Types



Description	Basic Data Center	Redundant Components	Concurrent Maintenance	Fault Tolerant
Characteristics	<ul style="list-style-type: none"><li>▪ Single non-redundant distribution path serving the IT equipment</li><li>▪ Non-redundant capacity components</li><li>▪ Basic site infrastructure guaranteeing 99.671% availability</li></ul>	<ul style="list-style-type: none"><li>▪ Fulfills all Tier 1 requirements</li><li>▪ Redundant site infrastructure capacity components guaranteeing 99.741% availability</li></ul>	<ul style="list-style-type: none"><li>▪ Fulfills all Tier 1 &amp; Tier 2 requirements</li><li>▪ Multiple independent distribution paths serving the IT equipment</li><li>▪ All IT equipment must be dual-powered and fully compatible with the topology of a site's architecture</li><li>▪ Concurrently maintainable site infrastructure guaranteeing 99.982% availability</li></ul>	<ul style="list-style-type: none"><li>▪ Fulfills all Tier 1, Tier 2 and Tier 3 requirements</li><li>▪ All cooling equipment is independently dual-powered, including chillers and Heating, Ventilating and Air Conditioning (HVAC) systems</li><li>▪ Fault tolerant site infrastructure with electrical power storage and distribution facilities guaranteeing 99.995% availability</li></ul>



# Datacenter – Types (Contd..)

## Tier 1 - Basic

- **Single path for power and cooling without redundancy**
- **Many single points of failure**

## Tier 2 - Redundant Component

- **Single path for power and cooling with component redundancy**

## Tier 3 - Concurrently Maintainable

- **Multiple path for power and cooling of which one is active allowing maintenance or testing on one path without causing interruption to the critical load**

## Tier 4 - Fault Tolerant

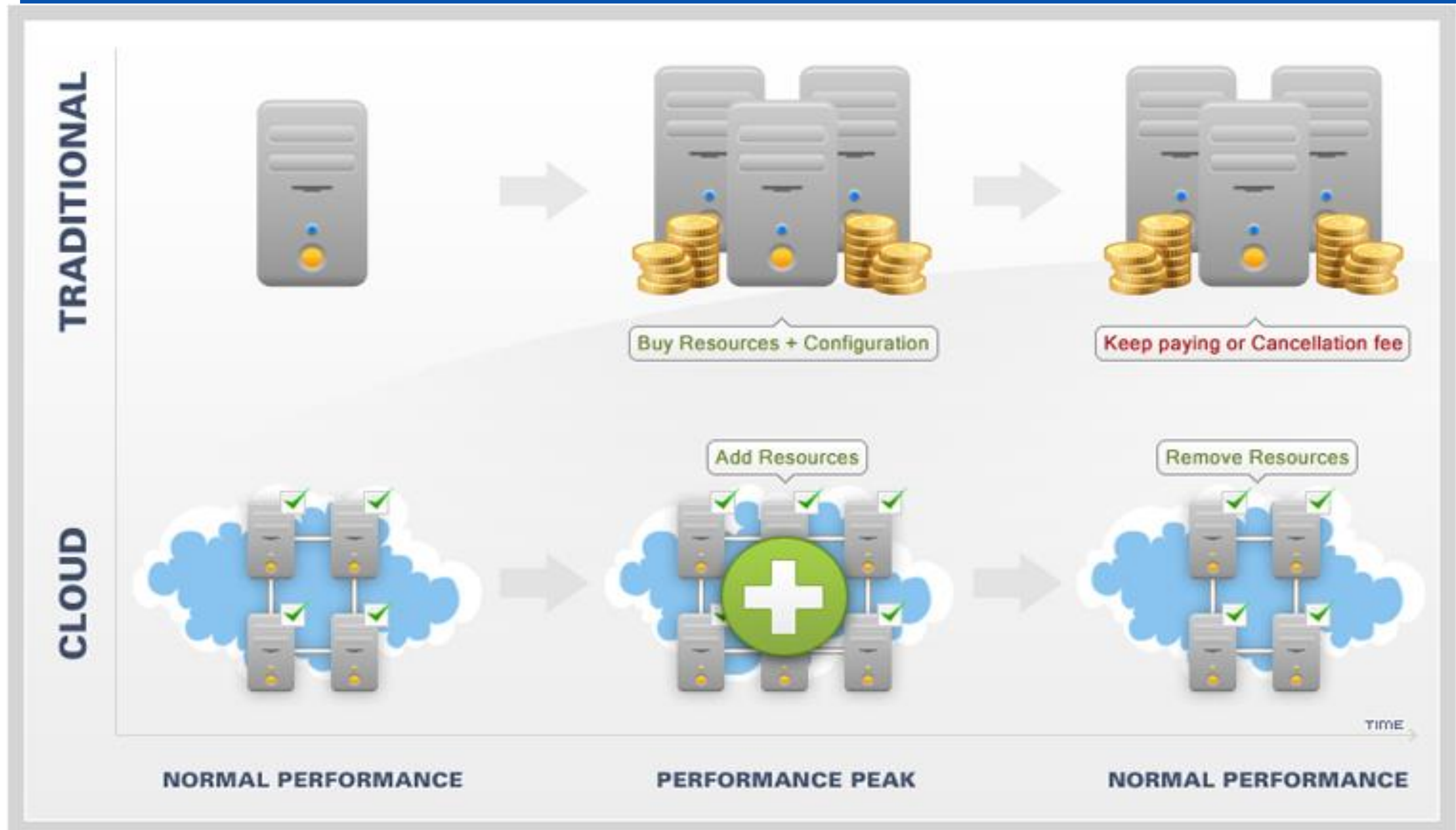
- **Multiple active paths for power and cooling with redundancy in each path**



# Datacenter – Types - Availability

	<b>Tier I: Basic Components</b>	<b>Tier II: Redundant Maintainable</b>	<b>Tier III: Concurrently Tolerant</b>	<b>Tier IV: Fault Tolerant</b>
<b>Number of Delivery paths</b>	<b>Only 1</b>	<b>Only 1</b>	<b>1 Active, 1 Passive</b>	<b>2 Active</b>
<b>Redundant Components</b>	<b>N</b>	<b>N + 1</b>	<b>N + 1</b>	<b>2 (N + 1) S + S</b>
<b>Support Space to Raised Floor Ratio</b>	<b>20%</b>	<b>30%</b>	<b>80-90%</b>	<b>100%</b>
<b>Initial Watts/m<sup>2</sup></b>	<b>60-90</b>	<b>120-150</b>	<b>120-180</b>	<b>150-240</b>
<b>Ultimate Watts/m<sup>2</sup></b>	<b>60-90</b>	<b>120-150</b>	<b>300-450</b>	<b>450 +</b>
<b>Raised Floor Height</b>	<b>30cm</b>	<b>45cm</b>	<b>80-90cm</b>	<b>80-90cm</b>
<b>Floor Loading Kilograms/m<sup>2</sup></b>	<b>415</b>	<b>488</b>	<b>732</b>	<b>732 +</b>
<b>Utility Voltage</b>	<b>208, 480</b>	<b>208, 480</b>	<b>12-15kV</b>	<b>12-15kV</b>
<b>Months to Implement</b>	<b>3</b>	<b>3 to 6</b>	<b>15 to 20</b>	<b>15 to 20</b>
<b>Year First Deployed</b>	<b>1965</b>	<b>1970</b>	<b>1985</b>	<b>1995</b>
<b>Annual IT Downtime Due to Site</b>	<b>28.8 hrs</b>	<b>22.0 hrs</b>	<b>1.6 hrs</b>	<b>0.4 hrs</b>
<b>Site Availability</b>	<b>99.671%</b>	<b>99.749%</b>	<b>99.982%</b>	<b>99.995%</b>

# Traditional v/s Cloud

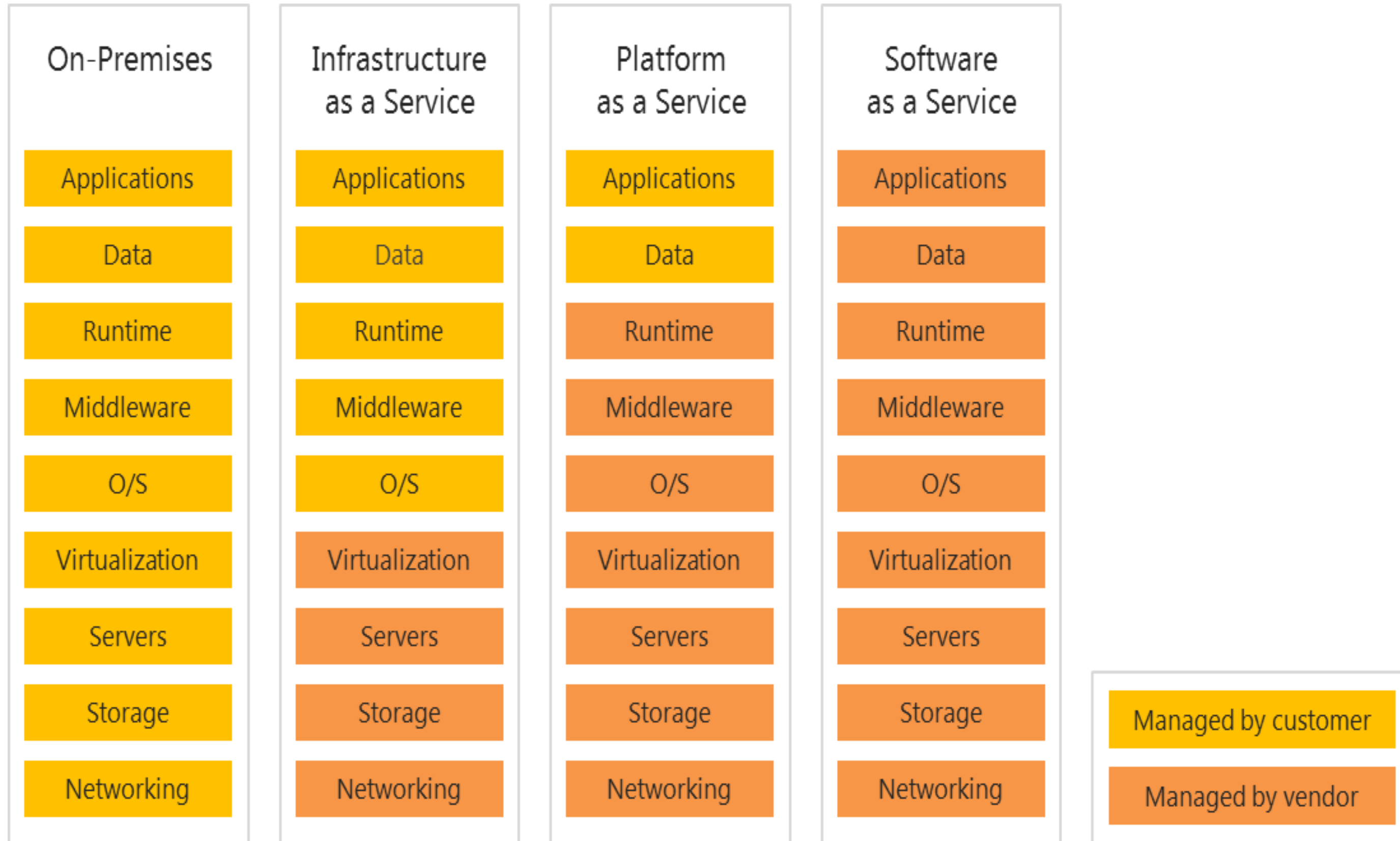




# Cloud Benefits



# Cloud TYPES



# Cloud vs. data center costs

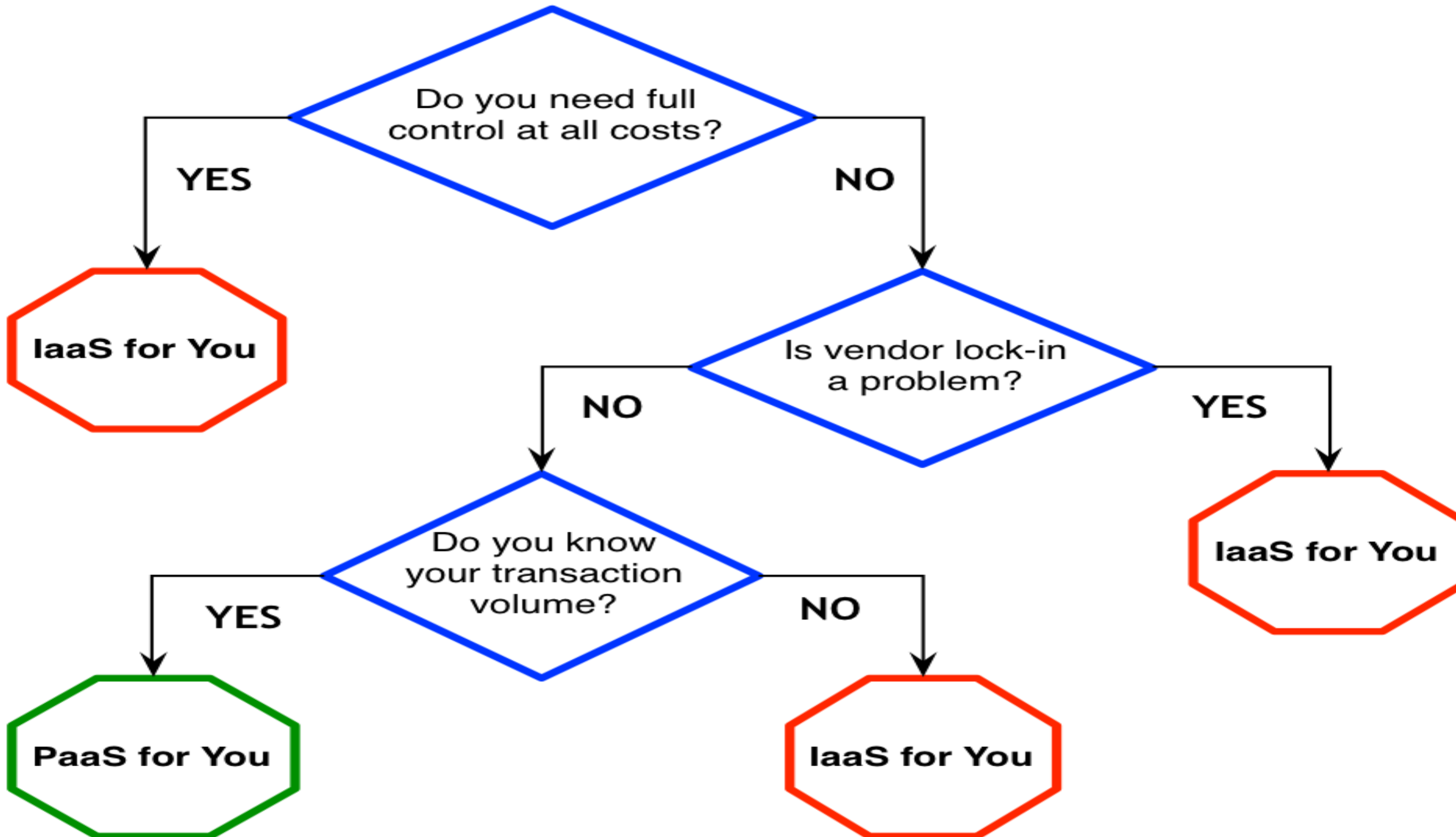
For most small businesses, the cloud is a more cost-effective option than a data center. Because you will be building an infrastructure from the ground up and will be responsible for your own maintenance and administration, a data center takes much longer to get started and can cost businesses \$10 million to \$25 million per year to operate.

Unlike a data center, cloud computing does not require time or capital to get up and running. Instead, most cloud providers offer a range of affordable subscription plans to meet your budget and scale the service to your performance needs. Whereas data centers take time to build, depending on your provider, cloud services are available for use almost immediately after registration.

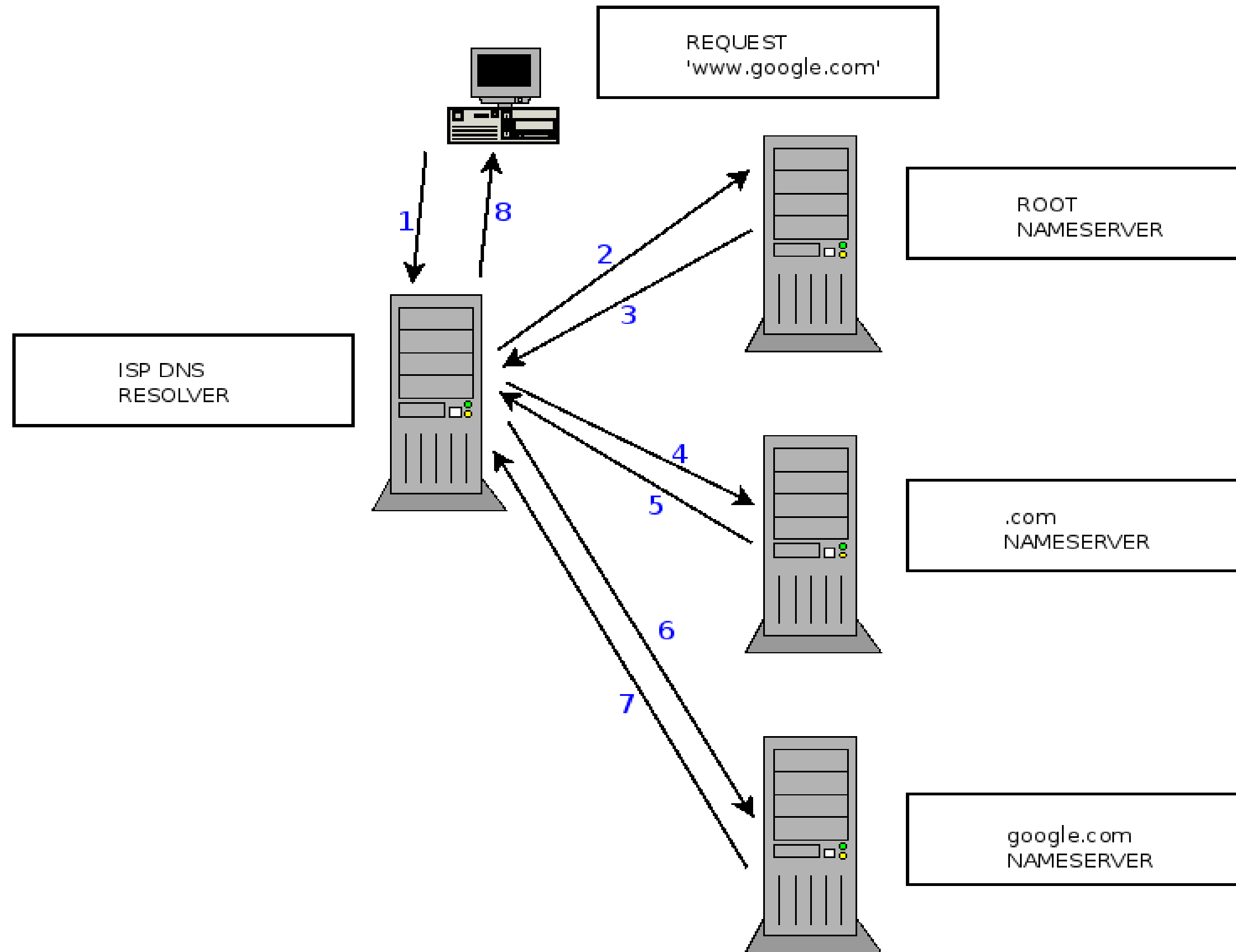


# IaaS or PaaS Decision Tree

## IaaS or PaaS Decision Tree

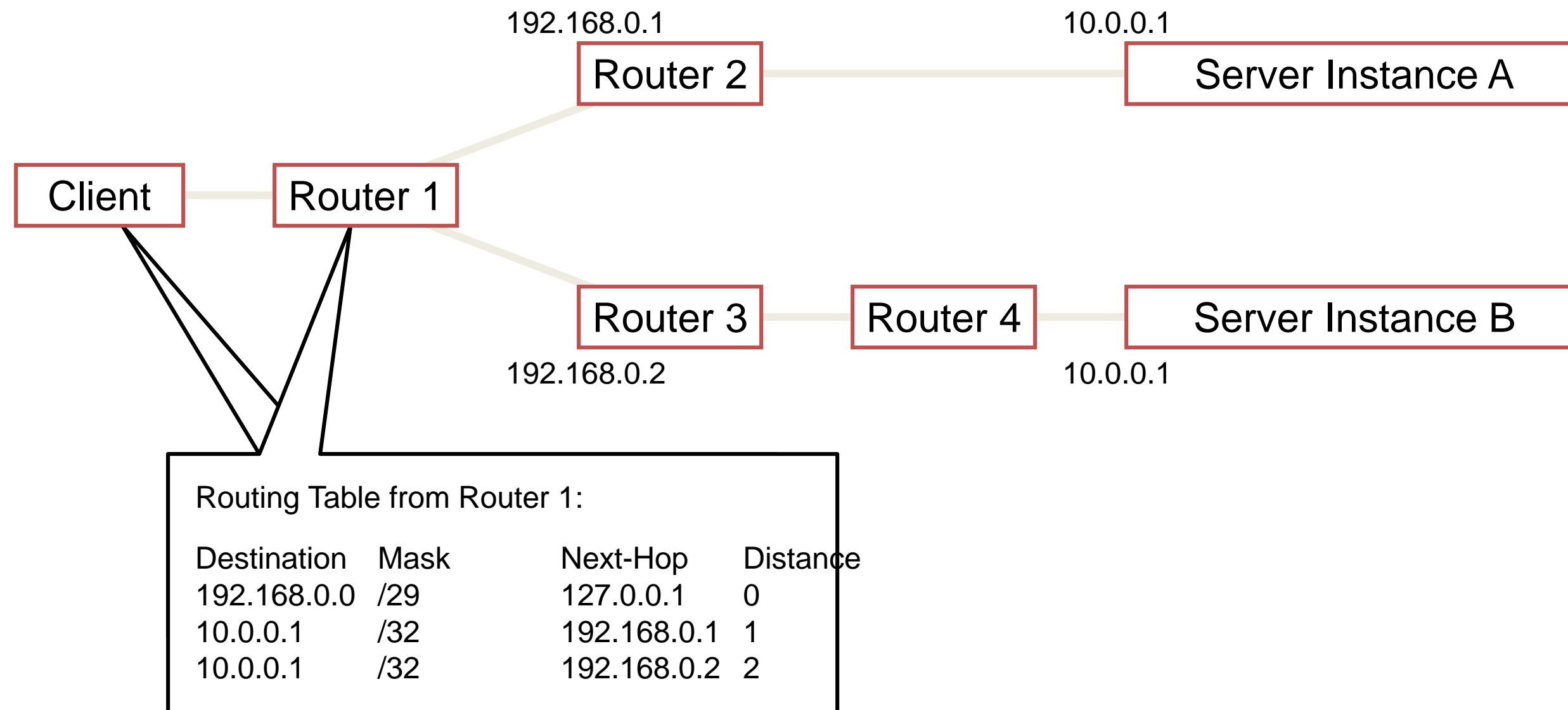


# Anycast V/s GeoDNS



A  
N  
Y  
C  
A  
S  
T

# Any Cast Configuration



A  
N  
Y  
C  
A  
S  
T



# How Does Anycast Work?

- The basic idea is extremely simple:
- Multiple instances of a service share the same IP address.
- The routing infrastructure directs any packet to the topologically nearest instance of the service.
- What little complexity exists is in the optional details.

# Anycast V/s GeoDNS

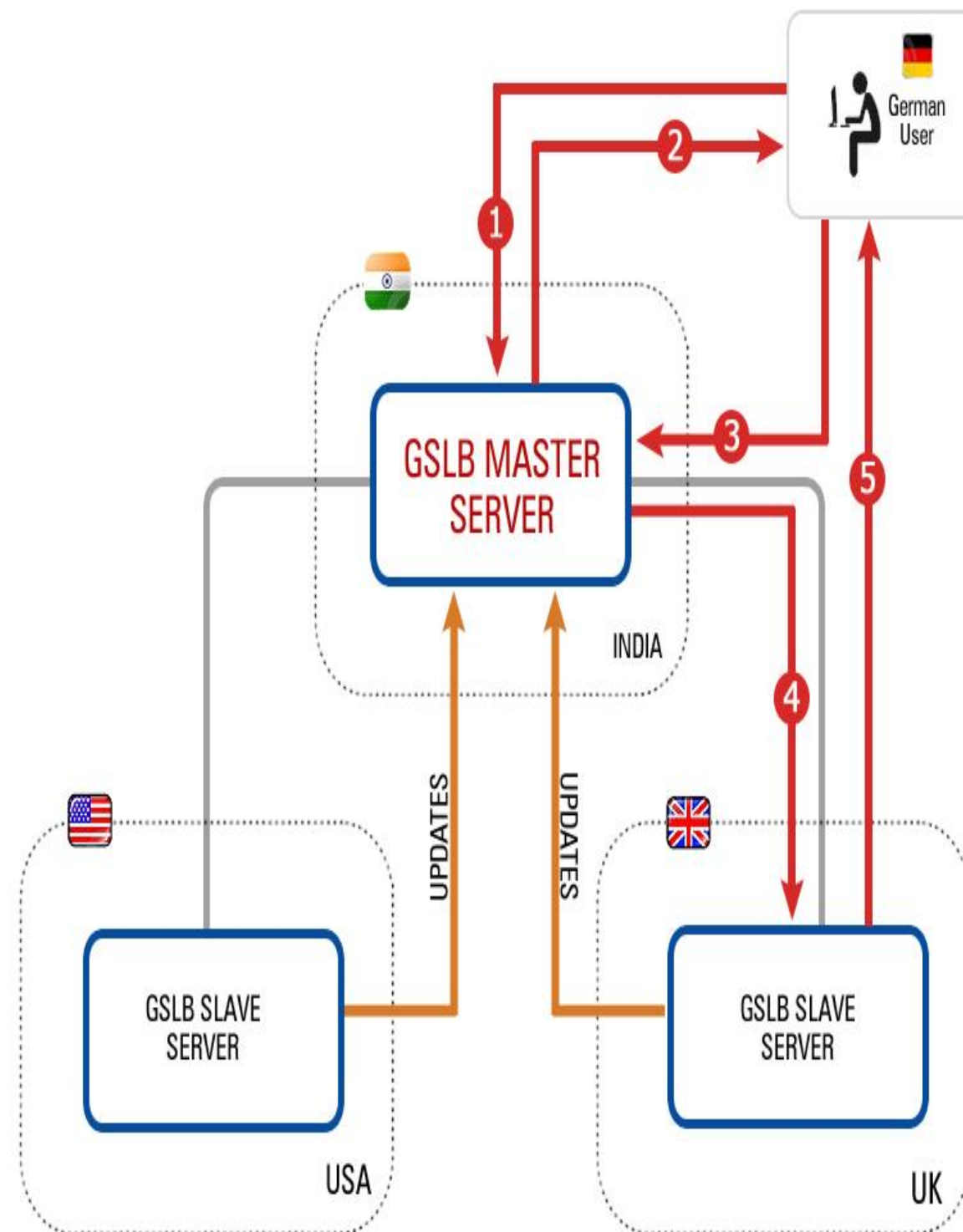
The key benefit of GeoDNS is that it resolves the same name to different IP addresses based on the requester's IP address.

An Anycasted DNS server will return the same IP address regardless of who is doing the asking.

The two work at different network layers. Anycast is below GeoDNS since it has no sense of the requester IP address's location, just its place in the network diagram. What may be close to the DNS server may not be close to the resource being requested, and the Anycasted DNS server has no way to tell this.

GeoDNS uses a map of resource locations and performs logic to determine which of those resources is closest to a given requesting IP address, and then returns that IP address.

# GEO DNS - Global Server Load Balancing



**Step 1:** User (In this case user is from Germany) enters website or requests for the domain CentOS.org. Because of GSLB the request will go to the Primary server (India Based).

**Step 2:** Primary Server will send a query to the requester for querying IP address; once the user IP gets confirmed it sets a cookie containing all the information on users system.

**Step 3:** Information about the user is passed to the Master Server which checks the health and responsiveness of the slaves.

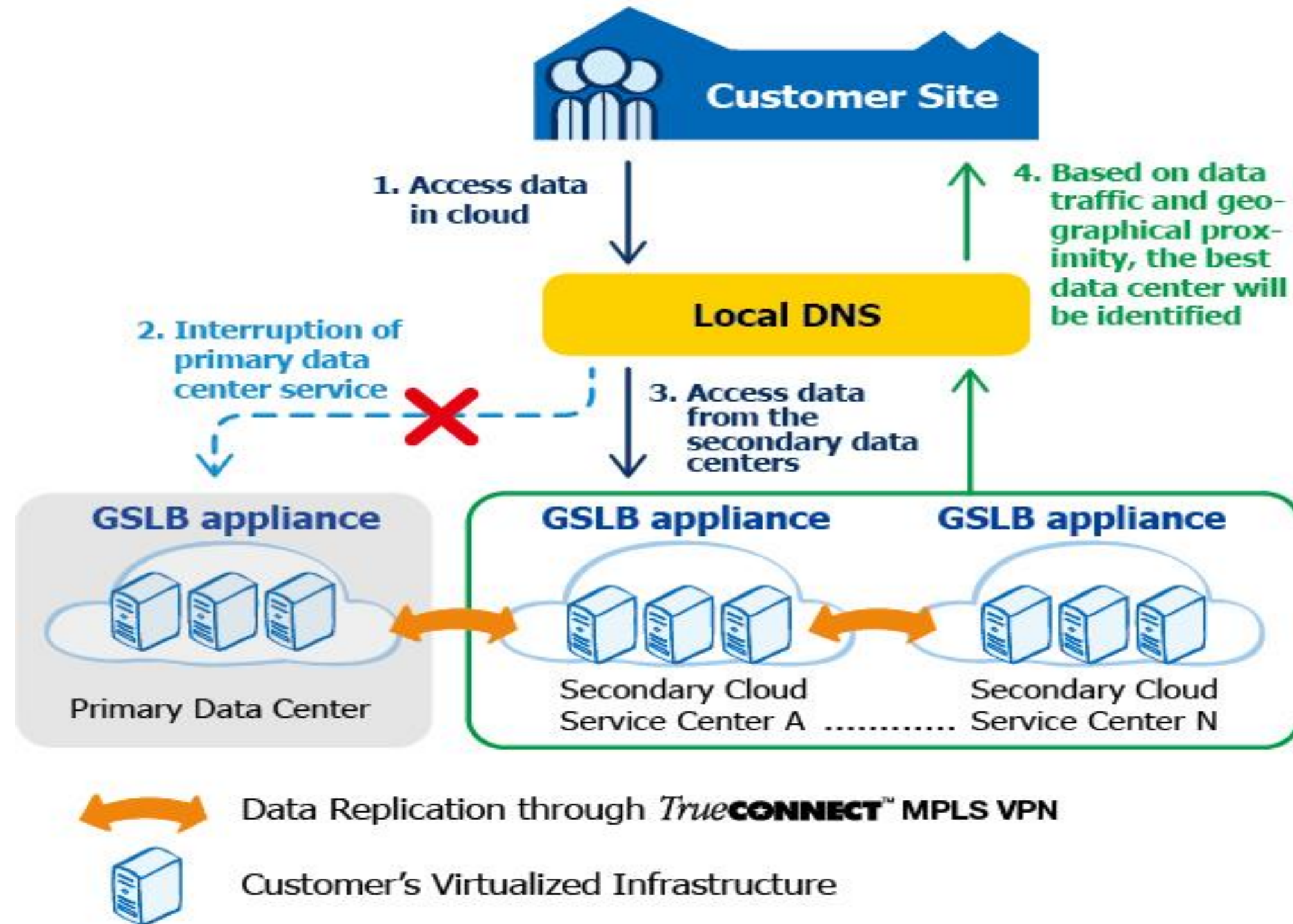
**Step 4:** GSLB Primary Server then redirects the request to closest Slave Server (in UK).

**Step 5:** User gets the respond / web pages from Nearest Server with high speed.

Primary server gets the updated files from slave servers.

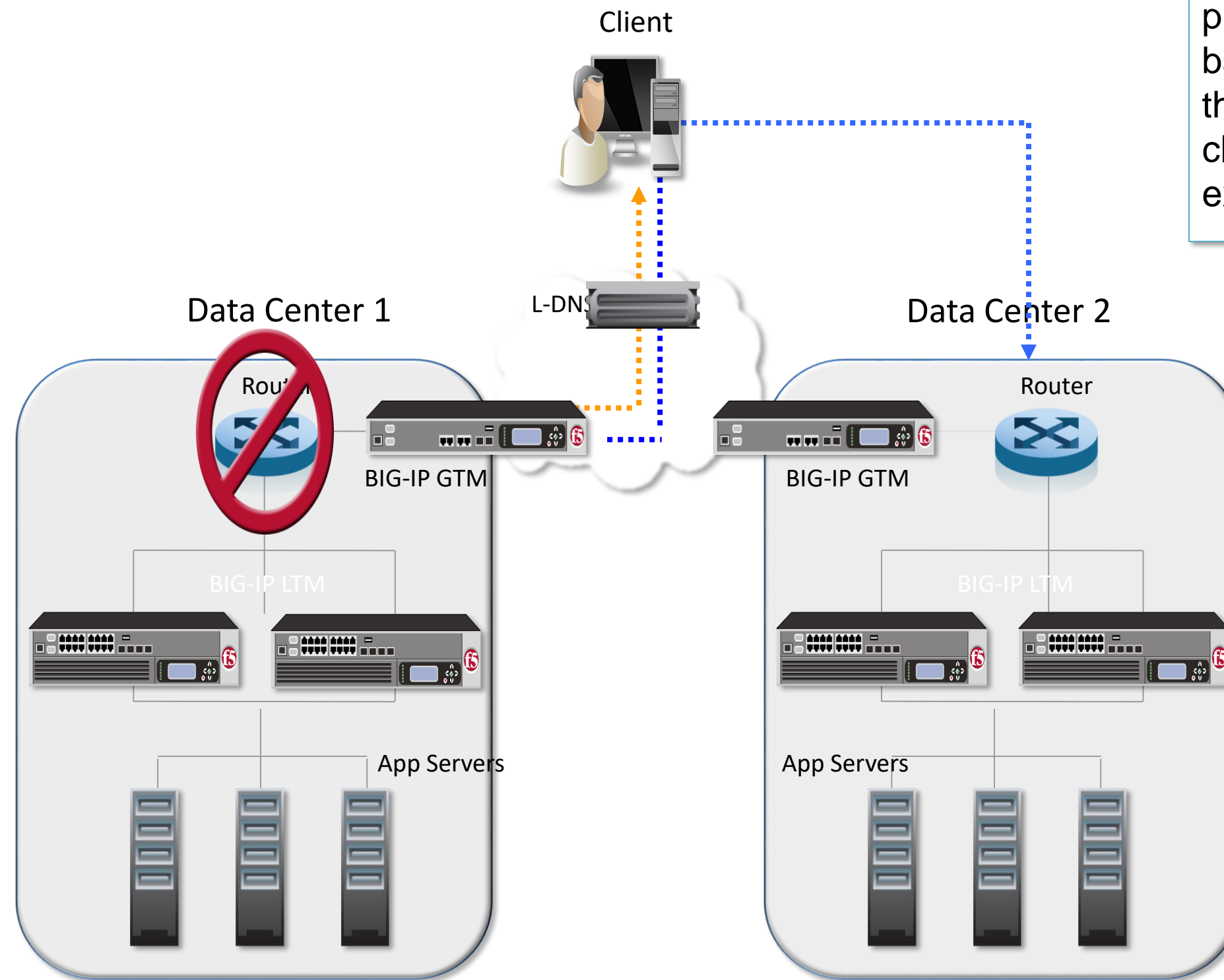


# GEO DNS - Global Server Load Balancing in CLOUD



# BIG-IP Global Traffic Manager

## Direct traffic to the best available data center



BIG-IP Global Traffic Manager provides dynamic data center load balancing, ensuring users are sent to the best available location, and the closest location to provide the fastest experience.

BIG-IP Global Traffic Manager is an integral part of any DNS core infrastructure by providing scale, security, and simplification.

# BIG-IP Local Traffic Manager

Direct traffic to the best available server

Guarantee application availability

## Available

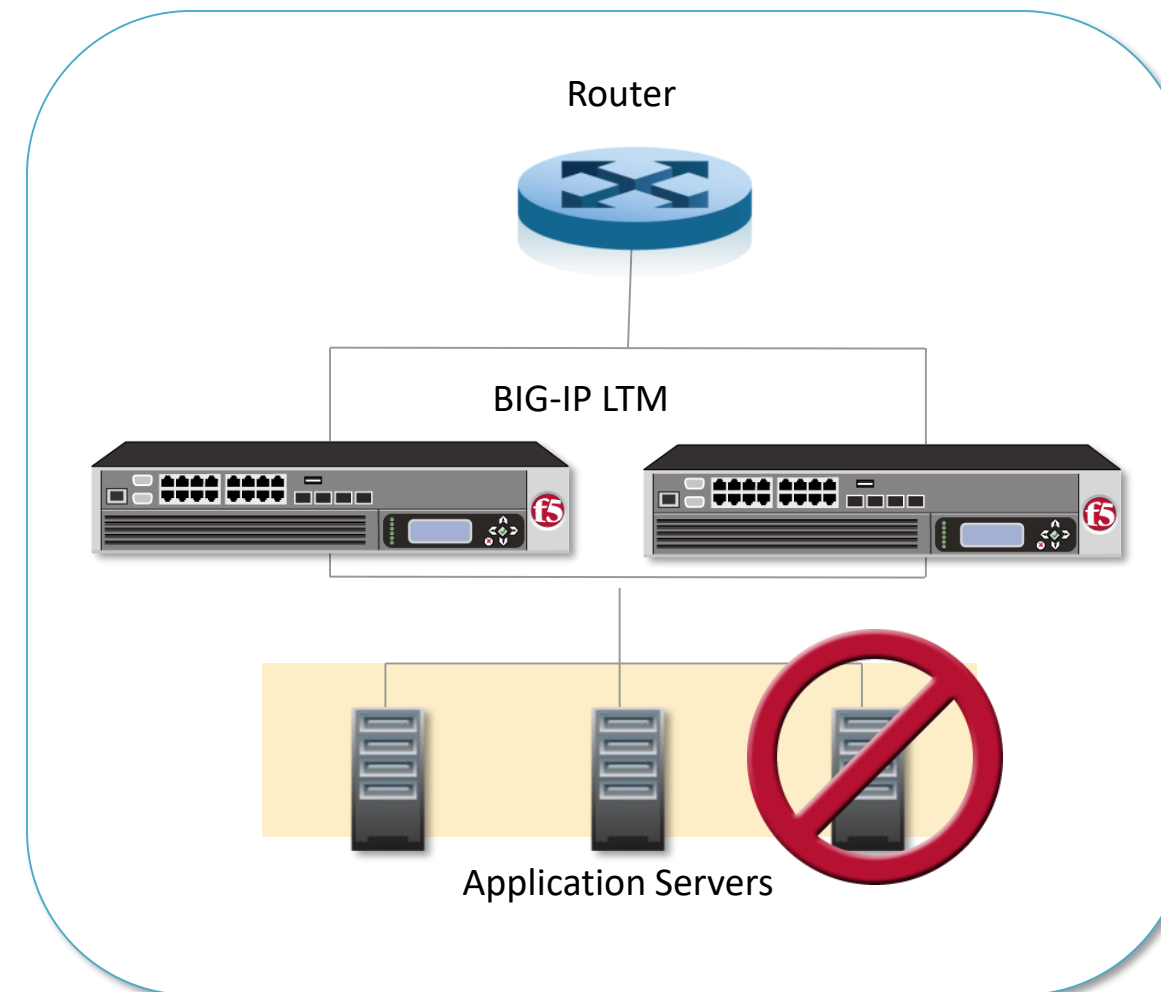
- Load balancing
- Health Monitor
- Server Persistence

## Fast

- Compression
- RAM Caching
- TCP Multiplexing

## Secure

- DDoS protection
- TCP proxy
- Application proxy
- SSL offload



# RPO vs RTO

RPO - Recovery Point Objective is specifically about data backup in order to maintain continuity. It is essential to determining how often a business should schedule data backup on their network.

RTO- Recovery Time Objective is how long it will take an organization to get back up and running to the Recovery Point Objective.

NFR

Customer used to give these RTO/RPO expectations in NFR (Non Functional requirements) document. As an infrastructure person we should review and understand the business needs. Normally NFR document contains the business expectations. In order to achieve those business expectations what necessary infrastructure required is our call to plan end to end across the platform.



# RPO vs RTO

## Example - RPO

In environment 1 ,the daily backup will be occurred at 5 pm (daily). one fine day morning (Tuesday) at 9 am the servers are crashed and business were down.All the users are affected and not able to do any online transactions. In this scenario we have the data till Monday 5 pm.so between Monday 5 pm to till 9 am, we lost the data.

So in this scenario we lost 16 hours business and data.As per the NFR document if the business cant tolerate data loss beyond 4 hours then we must plan carefully in order to meet that expectation by the way of implementing necessary back infrastructure across platform.

# RPO vs RTO

## Example - RTO

In environment 2 ,the daily backup will be occurred at 5 pm (daily). one fine day morning (Tuesday) at 9 am the servers are crashed and business were down.All the users are affected and not able to do any online transactions.

As per the recovery process the ops team has started recovery and the business website has been restored at Tuesday 6 pm (same day).End users are started their transactions from 6 pm onwards.

In this scenario between 9 am (start recovery) and 6 pm (full service restored for end user) is calculated as RTO objective.

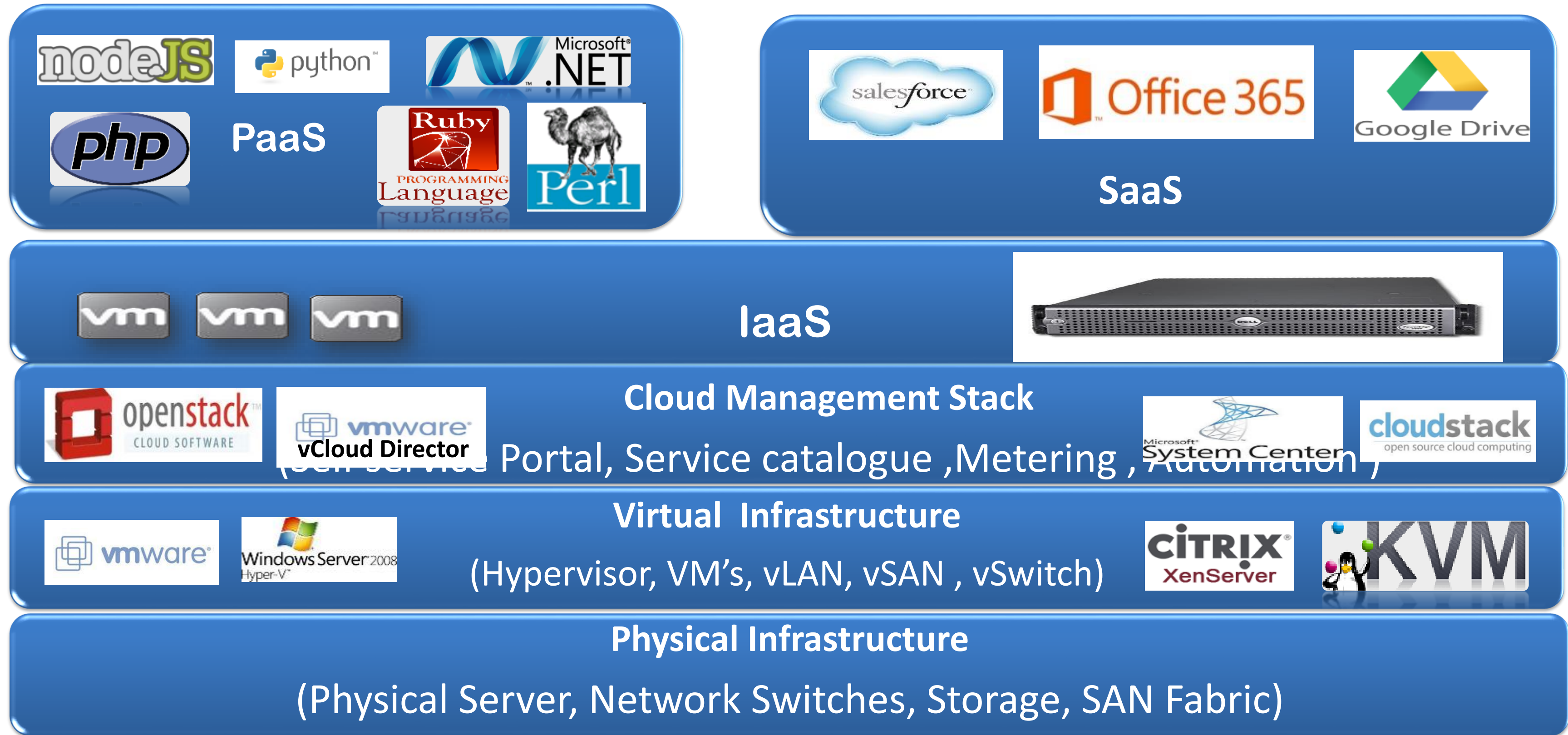
So in this scenario the recovery interval is 9 hours.As per the NFR document if the business have the expectations on recovery within 4 hours,then we must plan carefully in order to meet that expectation by the way of implementing necessary recovery infrastructure across platform.

# Let us Demystify Cloud Computing ...!

## Virtualization Cloud Computing

- It is a common myth that Virtualization is Cloud Computing. .Where as Virtualization is the first step for your journey to Cloud Computing

# Cloud Computing – Infrastructure Framework



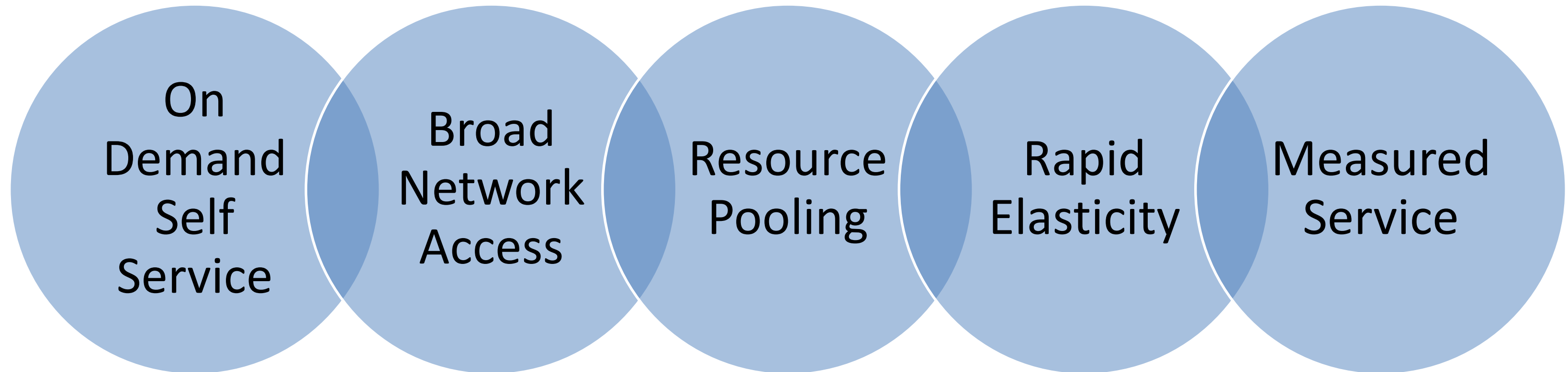


# Theory in Practice : Cloud Infrastructure Management Products



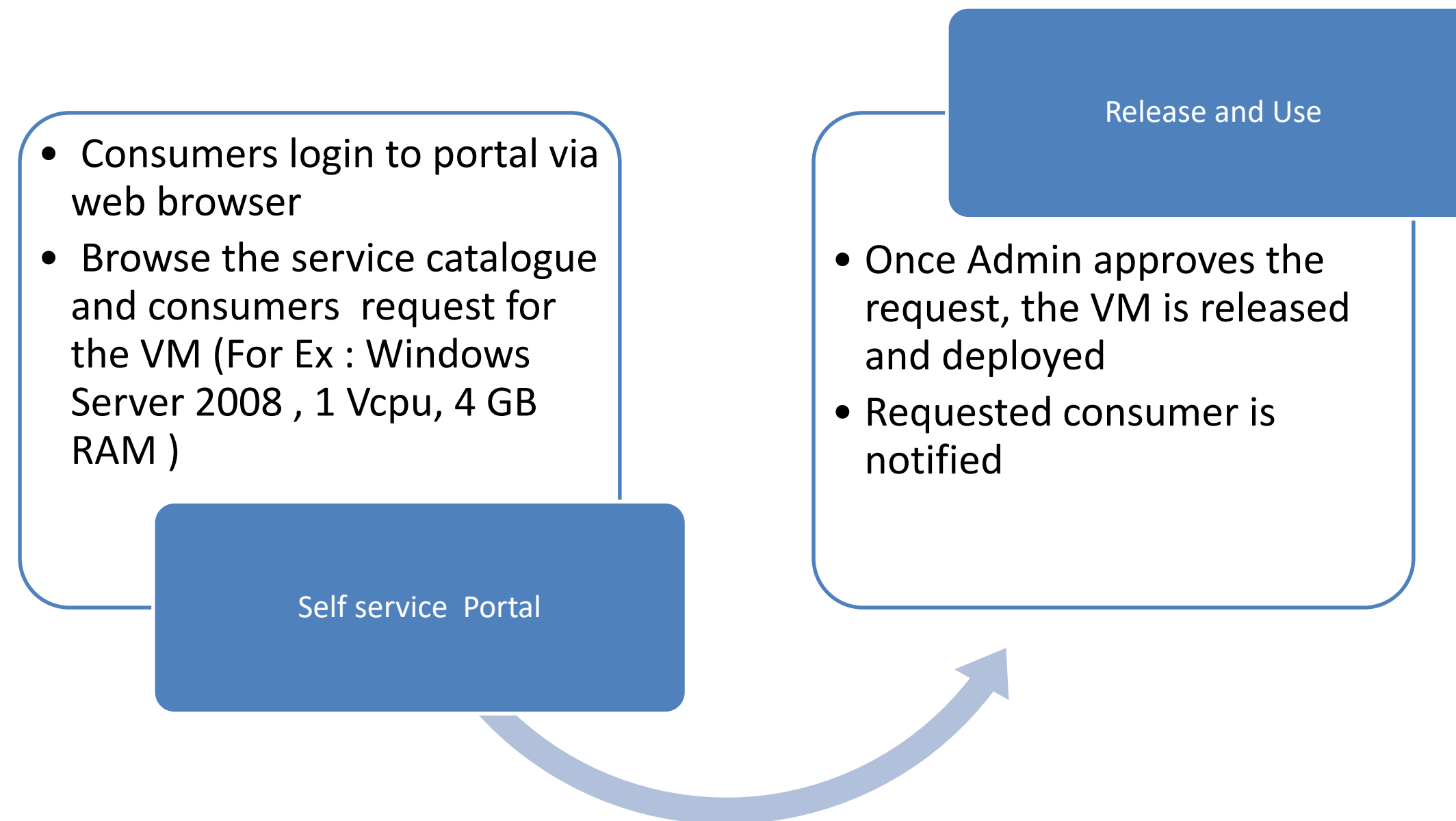
# Characteristics of Cloud Computing?

The NIST definition lists five essential characteristics of cloud computing ,as outlined below



# On-Demand Self Service – Cloud Characteristic

**On-demand self-service:** A consumer can unilaterally provision computing capabilities, such as server time and network storage, as needed automatically without requiring human interaction with each service provider. Below is an example of VM Self provisioning



# Agenda

1

Private Cloud

2

Public Cloud

3

Hybrid Cloud

4

Cloud Deployment Models

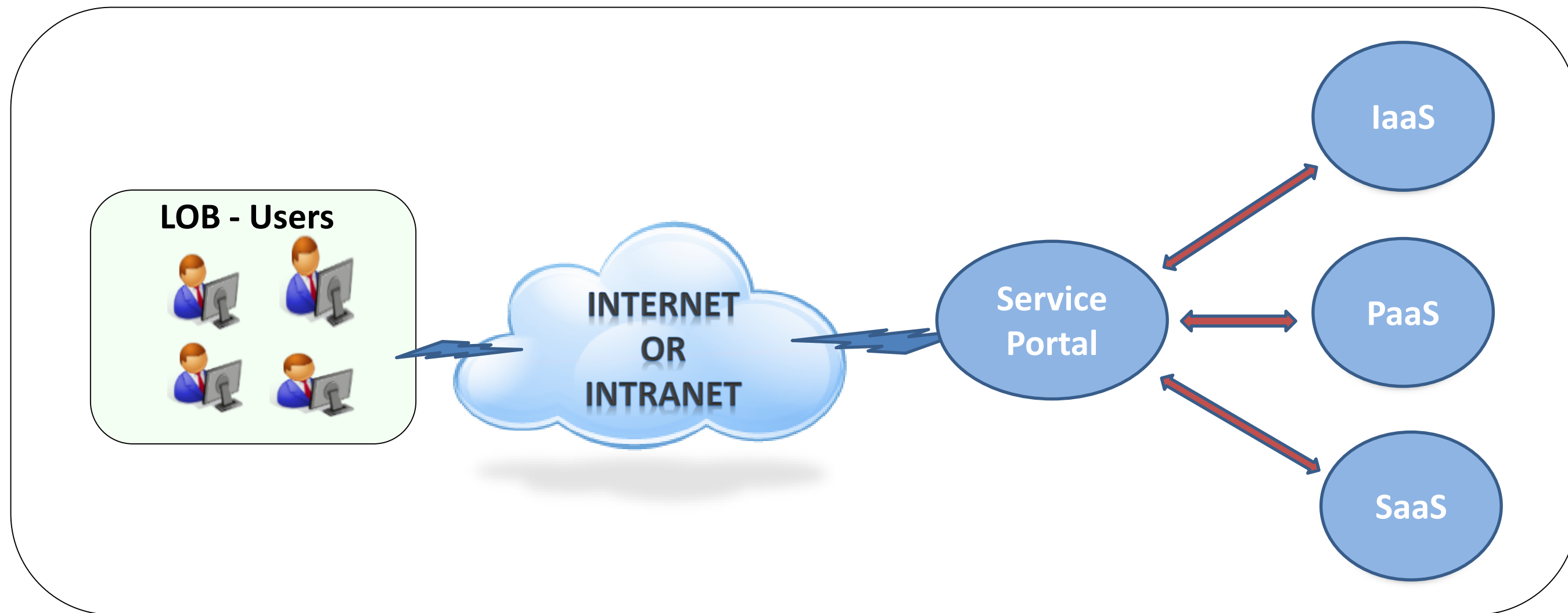
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Cloud Service Models



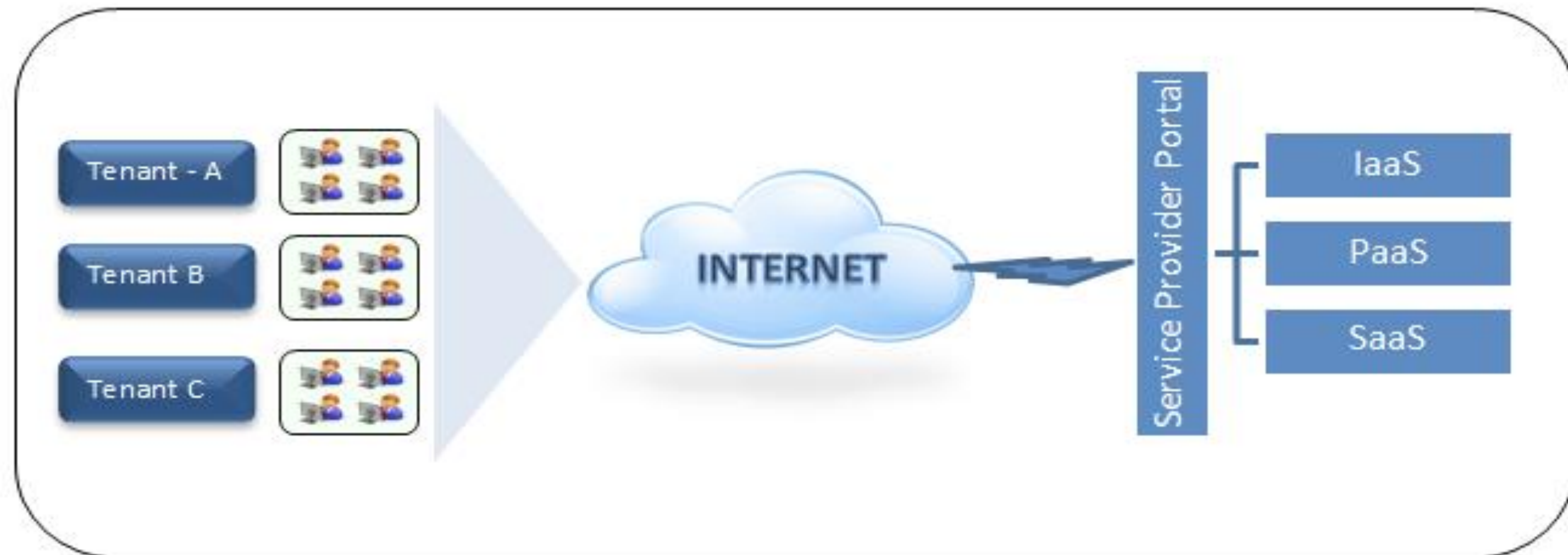
# Private Cloud- An Overview

**Definition:** “A Private Cloud is a highly virtualized Data centre (VDC) with Cloud Service Management tools deployed on top of the VDC, which allows an Enterprise to deliver one or more cloud services like IaaS, PaaS, and SaaS to internal consumers i.e. Line of Business and employees with Service catalogue, Self-Service portal and chargeback ability “



# Public Cloud –An Overview

**Definition:** “A Public Cloud is a highly available physical and Virtualized Data centre (VDC) with Cloud Service Management tools deployed on top of the VDC, which allows a Service Provider to deliver one or more cloud services like IaaS (Physical or Virtual Servers), PaaS, SaaS, STaaS, BaaS to external consumers with Service catalogue, Self-Service portal and chargeback ability – Anil Bidari”



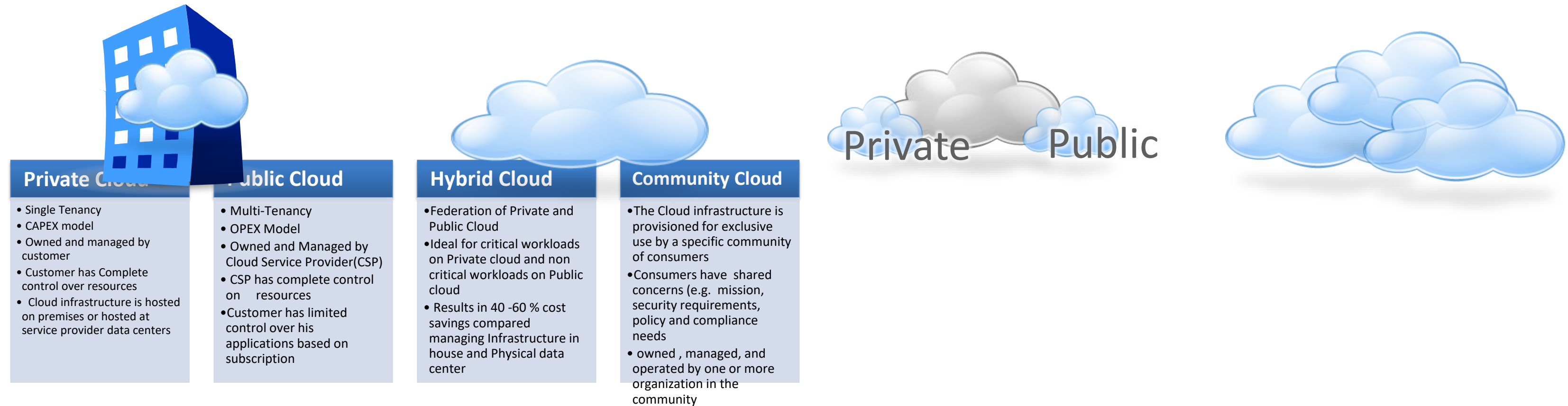
# Hybrid Cloud



- A combination /Federation of Private cloud and one or more Public Cloud service providers
- Consumers access services through organization's self provisioning portal and some of the services via internet from public cloud
- Consumers are organizational LOB's and Individuals
- Private Cloud Infrastructure is owned ,deployed and managed by the Organization's internal IT Team
- Public Services infrastructure is owned ,deployed and managed by service provider

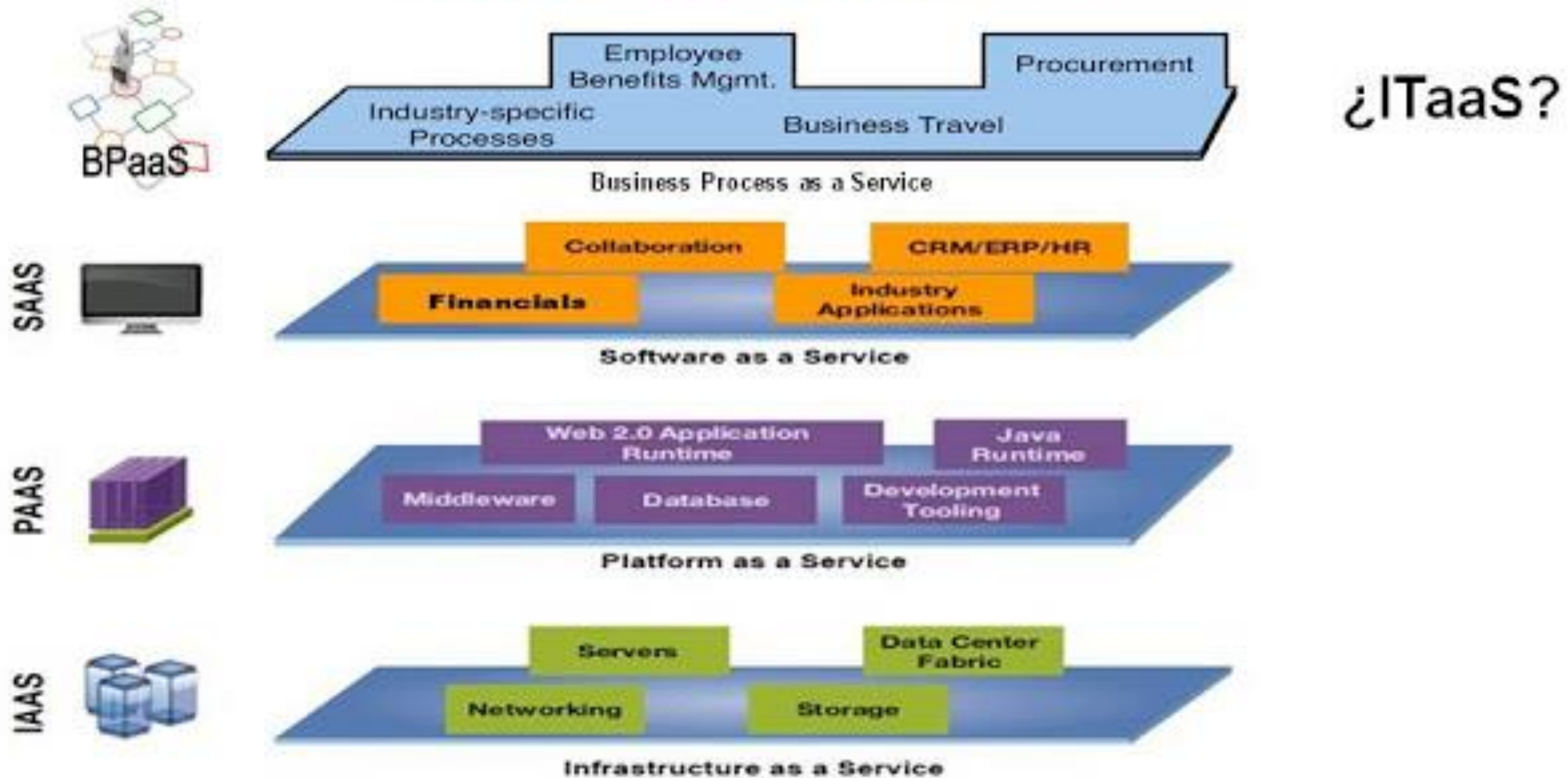


# Deployment Models - Summary



# Cloud Services Delivery Model

## 3 CLOUD service models



# Infrastructure-As-A-Service ( IaaS)

## *What Consumer Gets ?*

- *Consumers get dedicated Physical Infrastructure and Virtual Infrastructure-As-A-Service*
  - *Dedicated Physical Servers ( Single, Dual and Quad Socket servers ) - Charged Per System Per Month*
  - *Virtual Servers ( VM's running windows or Linux OS ) - Charged Per VM Per Hour*
  - *Dedicated Storage ( SAN or NAS storage ) - Charged Per System Per Month*
  - *Virtual Storage ( Block or File Storage ) - Charged Per GB Per Month*

## *Who Manages Cloud Infrastructure In IaaS Cloud Services ?*

- In Private Cloud internal IT team manages the Cloud Infrastructure
- In Public Cloud, The Service provider manages the entire Cloud Infrastructure

## *Consumer Role in IaaS ?*

- Consumer can deploy operating systems and run applications of his choice
- The consumer does not manage or control the underlying cloud infrastructure

# Platform-As-A-Service ( PaaS)

## What you Get ?

- Consumer will get ability to use Development environments like .Net, Java, Ruby,Python, Perl etc...

## How they Charge You ?

- Consumer is charged Per hourly basis

## Who manages Cloud Infrastructure in PaaS ?

- In Private Cloud internal IT team manages the Cloud Infrastructure
- In Public Cloud, The Service provider manages the entire Cloud Infrastructure

## Consumer Role ?

- The consumer does not manage or control the underlying cloud infrastructure including network, servers, operating systems, or storage



# Software-As-A-Service ( SaaS)

## ***What Consumer Gets ?***

- *Consumer can use the software which is developed and deployed and maintained by the SaaS Cloud Provider*
- Consumer can use the software application through internet from Any Device like ( ipad, Android Mobile, Desktop or Laptop )

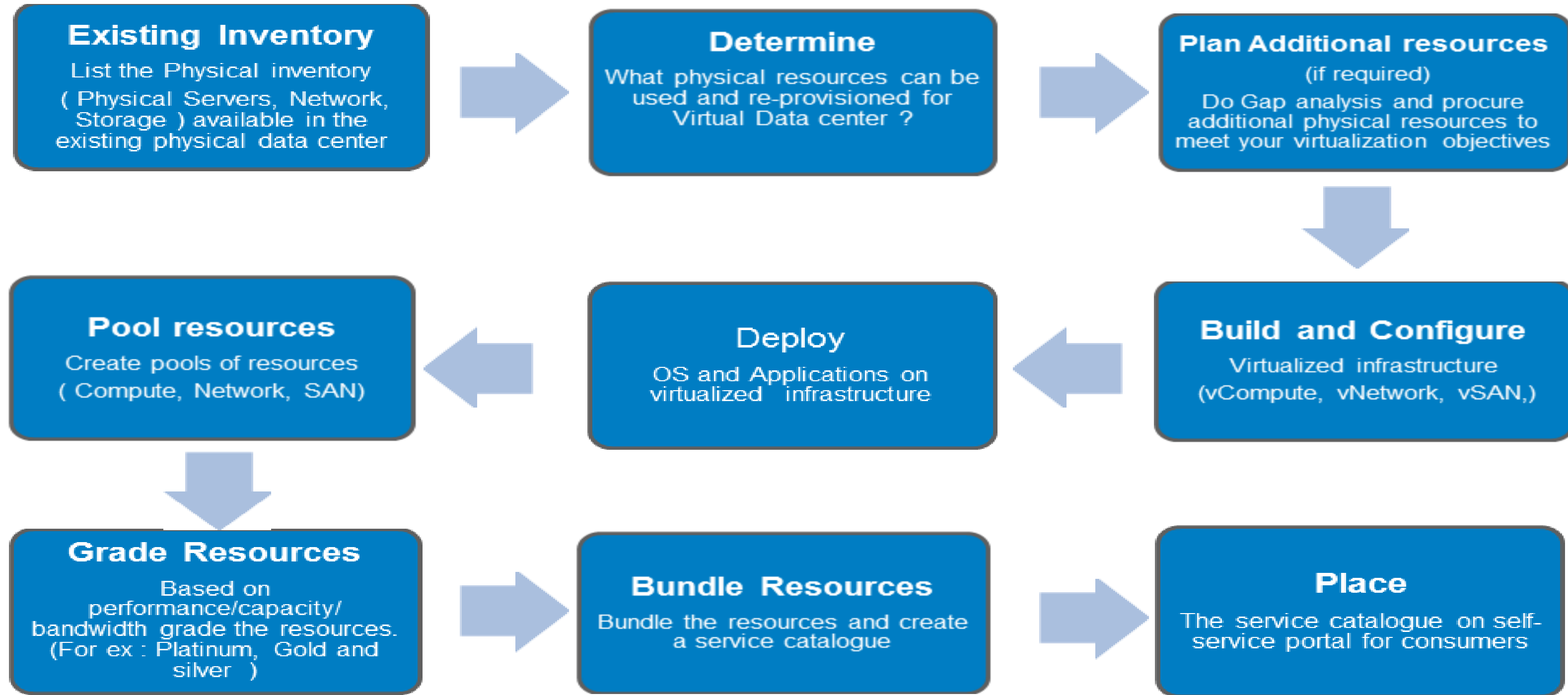
## ***How is consumer is Charged ?***

- Consumer is Charged per User Per month
  - *Example A : Salesforce is CRM software which developed, deployed and managed by Salesforce company*
    - *If 10 employees want to use Salesforce app ,they pay 5 USD per employee per month*

## ***Consumer Role ?***

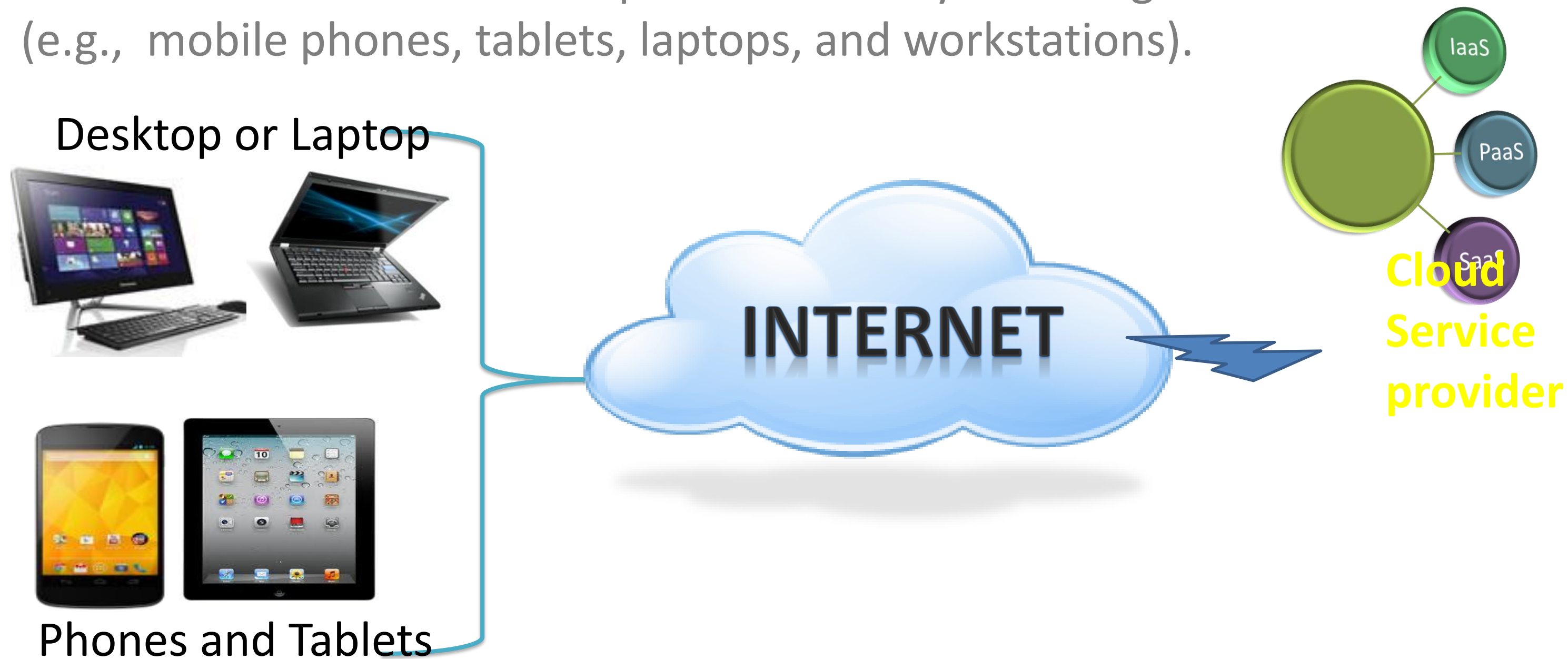
- Consumer is merely a user ,and uses application AS-IS basis ,without ability to change or modify application

# Transitioning from Physical to Virtual to Cloud



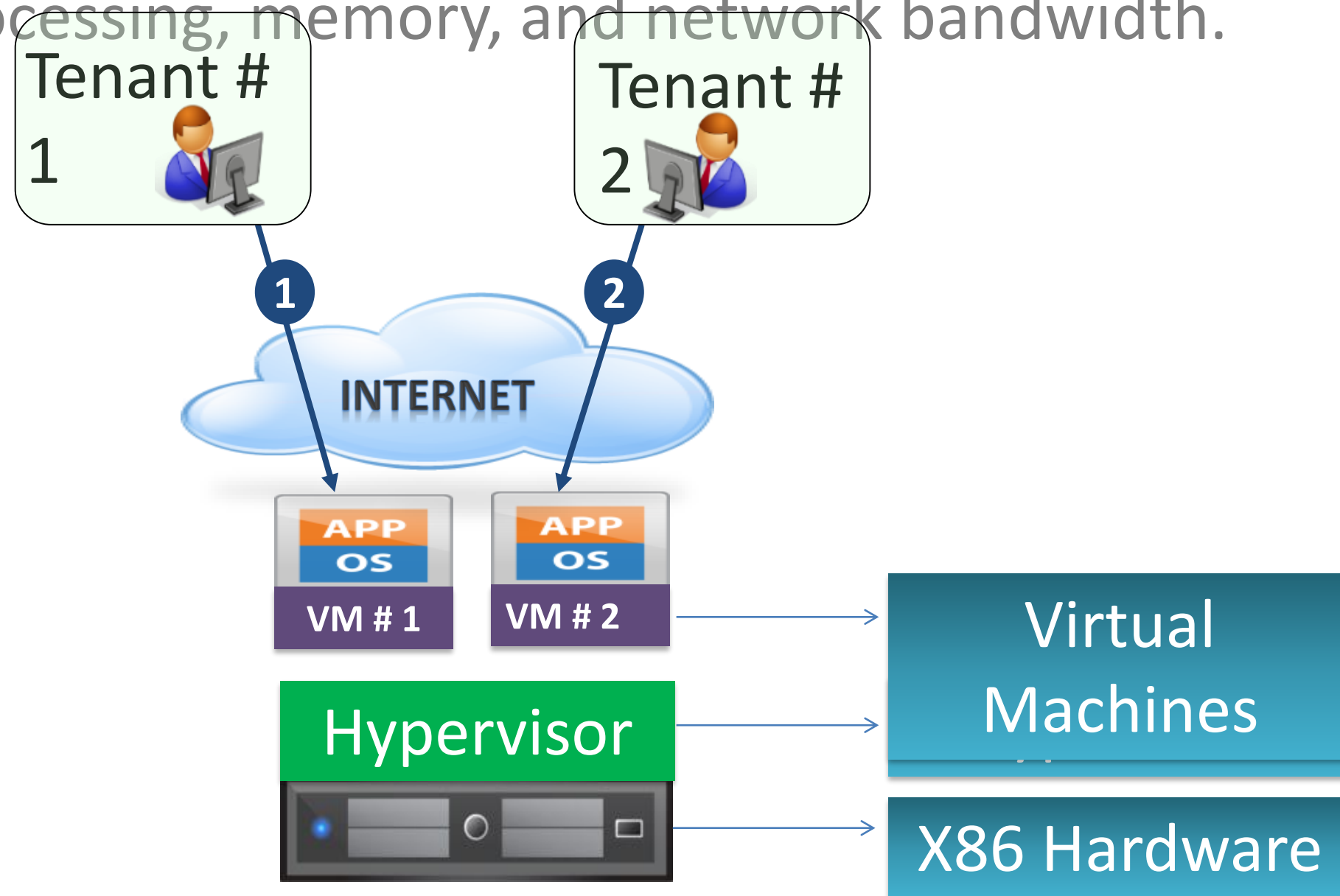
# Broad Network Access - Cloud Characteristic

**Broad network access** : Capabilities are available over the network and accessed through standard mechanisms that promote use by heterogeneous thin or thick client platforms (e.g., mobile phones, tablets, laptops, and workstations).



# Resource Pooling – Cloud Characteristic

**Resource pooling** : The provider's computing resources are pooled to serve multiple consumers using a multi-tenant model, with different physical and virtual resources dynamically assigned and reassigned according to consumer demand. Examples of resources include storage, processing, memory, and network bandwidth.





# Rapid Elasticity – Cloud Characteristic

**Rapid elasticity** : Capabilities can be elastically provisioned and released, in some cases automatically, to scale rapidly outward and inward commensurate with demand. To the consumer, the capabilities available for provisioning often appear to be unlimited and can be appropriated in any quantity at any time.



# Measured Service – Cloud Characteristic

**Measured service:** Cloud systems automatically control and optimize resource use by leveraging a metering capability at some level of abstraction appropriate to the type of service (e.g., storage, processing, bandwidth,...). Resource usage can be monitored, controlled, and reported, providing transparency for both the provider and consumer of the utilized service.

## HOW MUCH CONSUMED



## HOW MUCH IT COSTS





# Contact

Linkedin

<https://www.linkedin.com/in/vijaystack/>

Fail More

Learn More

Grow More

Help Cancer Children



Phone Number

+91 - 8939984529



Email Address

[info@cloudnloud.com](mailto:info@cloudnloud.com)



<https://www.youtube.com/c/CloudnLoud>

