

CASE STUDIES IN FILTER DESIGN (Digital Domain)

♦ Case 1: Low-Pass Filter for Smoothing a Noisy Signal

Remove high-frequency noise >1kHz from a speech signal sampled at 8kHz.

♥ Filter Type:

FIR Low-pass filter

Insight:

Design h[n] to suppress frequencies above cutoff. Sinc-based kernel tapered with window (to control side lobes).

Python:

```
from scipy.signal import firwin, lfilter, freqz
import numpy as np
import matplotlib.pyplot as plt
fs = 8000 # Sampling frequency
cutoff = 1000  # Desired cutoff in Hz
numtaps = 51  # Filter length
h = firwin(numtaps, cutoff, fs=fs)
# Plot impulse response h[n]
plt.stem(h, basefmt=" ")
plt.title("Impulse Response h[n] - Low-Pass Filter")
plt.xlabel("n"); plt.ylabel("Amplitude"); plt.grid()
plt.show()
# Frequency response
w, H = freqz(h, worN=8000, fs=fs)
plt.plot(w, 20*np.log10(np.abs(H)))
plt.title("Frequency Response")
plt.xlabel("Frequency (Hz)"); plt.ylabel("Magnitude (dB)"); plt.grid()
plt.show()
```

- h[n] looks like a sinc wave, windowed to suppress ripples.
- Frequency response shows clean cutoff at 1kHz.

♦ Case 2: High-Pass Filter to Remove DC/Slow Drift

ઉ Requirement:

Remove low-frequency drift or DC bias (e.g., baseline wander in biosignals).

Filter Type:

FIR High-pass

Insight:

Design h[n] to kill 0 Hz (DC). Usually symmetrical with alternating sign pattern.

Python:

```
h = firwin(51, 300, fs=2000, pass_zero=False) # High-pass: cutoff = 300 Hz

plt.stem(h, basefmt=" ")
plt.title("h[n] - High-Pass Filter")
plt.xlabel("n"); plt.ylabel("Amplitude"); plt.grid()
plt.show()

w, H = freqz(h, worN=8000, fs=2000)
plt.plot(w, 20*np.log10(np.abs(H)))
plt.title("Frequency Response - High Pass")
plt.xlabel("Frequency (Hz)"); plt.ylabel("Magnitude (dB)"); plt.grid()
plt.show()
```

- h[n] shows positive and negative swings (to cancel slow changes).
- DC (0 Hz) is strongly attenuated.

Case 3: Band-Pass Filter for Voice Detection (300–3000 Hz)

Extract the speech component from a broadband signal (as in SDR or telephony).

♥ Filter Type:

FIR Band-pass

Insight:

Keep only the frequencies between 300–3000 Hz, reject below and above.

♦ Python:

```
h = firwin(101, [300, 3000], fs=8000, pass_zero=False)

plt.stem(h, basefmt=" ")
plt.title("h[n] - Band-Pass Filter (300-3000 Hz)")
plt.grid(); plt.xlabel("n"); plt.ylabel("Amplitude")
plt.show()

w, H = freqz(h, worN=8000, fs=8000)
plt.plot(w, 20*np.log10(np.abs(H)))
plt.title("Band-Pass Filter Response")
plt.xlabel("Frequency (Hz)"); plt.ylabel("Magnitude (dB)")
plt.grid(); plt.show()
```

- h[n] is a band-limited sinc-shaped waveform.
- Frequency response passes only 300–3000 Hz ideal for voice.

Case 4: Notch Filter to Remove 50 Hz Powerline Interference

ઉ Requirement:

Eliminate 50 Hz hum from a signal (e.g., ECG or audio).

Filter Type:

FIR Band-stop (Notch)

Insight:

Design a dip in the frequency response centered at 50 Hz.

Python:

```
h = firwin(201, [48, 52], fs=1000, pass_zero=True)

plt.stem(h, basefmt=" ")
plt.title("h[n] - Notch Filter (50 Hz)")
plt.grid(); plt.xlabel("n"); plt.ylabel("Amplitude")
plt.show()

w, H = freqz(h, worN=8000, fs=1000)
plt.plot(w, 20*np.log10(np.abs(H)))
plt.title("Notch Filter Response (50 Hz)")
plt.xlabel("Frequency (Hz)"); plt.ylabel("Magnitude (dB)")
plt.grid(); plt.show()
```

- · Deep notch around 50 Hz.
- ullet h[n] is symmetric and longer needed for sharp notching.

Case 5: Matched Filter for Known Pulse Detection

Detect a known signal shape (e.g., radar return, chirp).

♥ Filter Type:

Matched filter = time-reversed version of target signal

Insight:

Maximum correlation when signal and filter align.

Python:

```
pulse = np.concatenate([np.ones(10), np.zeros(90)]) # Simulated short pulse
h = pulse[::-1] # Matched filter: time-reversed

plt.stem(h, basefmt=" ")
plt.title("h[n] - Matched Filter")
plt.grid(); plt.xlabel("n"); plt.ylabel("Amplitude")
plt.show()
```

- · Output of convolution peaks when the signal aligns with pulse.
- · Used in radar, sonar, signal synchronization.

⊘ Summary Table

Case	Filter Type	Purpose	Key Feature of h[n]
1	Low-pass	Remove noise	Sinc-like, smooth
2	High-pass	Remove drift	Alternating signs
3	Band-pass	Extract voice	Band-limited sinc
4	Notch	Kill 50 Hz	Deep zero at 50 Hz
5	Matched	Detect shape	Time-reversed target