



❓ Background: The Building Blocks

In DSP, we often want to simulate multiple waveforms:

- Each waveform has a distinct **frequency**
- All waveforms share a common **time base**
- Each waveform needs to be **sampled** uniformly

Using NumPy, we can generate these efficiently using **broadcasting** — a powerful technique where arrays of different shapes are combined automatically to perform element-wise operations.

✂ Step-by-Step: Building the Signal Matrix

1. Define the Frequency Array

```
frequencies = np.array([5, 10, 20, 50]) # in Hz
```

This array has 4 frequencies, which we'll treat as **4 signals**.

2. Define the Time Base

```
t = np.linspace(0, 1, 1000) # 1 second duration, 1000 samples
```

This gives a common **time vector**:

- Starts at 0 seconds
 - Ends at 1 second
 - Contains 1000 equally spaced samples (1 ms apart)
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3. Broadcast Frequency × Time

To compute sine waves:

```
signals = np.sin(2 * np.pi * frequencies[:, None] * t)
```

Here's what happens:

Expression	Meaning
<code>frequencies[:, None]</code>	Shape becomes <code>(4, 1)</code> → vertical vector of 4 frequencies
<code>t</code>	Shape is <code>(1000,)</code> → horizontal vector of 1000 time points
<code>frequencies[:, None] * t</code>	Broadcasts to shape <code>(4, 1000)</code> → every frequency × all <code>t</code>
<code>sin(...)</code>	Computes sine at each time sample for each frequency

◇ Result: The Signal Matrix

```
signals.shape # Output: (4, 1000)
```

This is a **2D array**:

- 4 **rows** (signals)
- 1000 **columns** (samples per signal)

Each row represents a **sine wave** for a specific frequency.

🔍 Interpreting `.shape[0]` and `.shape[1]`

Attribute	Description
<code>signals.shape[0]</code>	Number of signals (i.e., 4 frequencies)
<code>signals.shape[1]</code>	Samples per signal (1000 time points)

This allows you to:

- Plot each row individually
- Run FFT per signal
- Analyze multi-tone compositions

📊 Visualizing the Signals

```
import matplotlib.pyplot as plt

plt.figure(figsize=(10, 6))
for i in range(signals.shape[0]):
    plt.plot(t, signals[i], label=f"{frequencies[i]} Hz")

plt.title("📡 Multi-Tone Signal Generation using Broadcasting")
plt.xlabel("Time (s)")
plt.ylabel("Amplitude")
plt.legend()
plt.grid(True)
plt.tight_layout()
plt.show()
```

This plot shows:

- 4 sine waves of different frequencies
- All sharing the same time base

You can clearly observe:

- 5 cycles in 1s (5 Hz)
 - 10 cycles (10 Hz)
 - 20 cycles (20 Hz)
 - 50 cycles (very dense oscillation)
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🔍 Real-World Insight



Term	Physical Meaning
Frequency array	Different tones (e.g., audio frequencies, carriers)
Time vector	Common sampling period (like SDR's sampling clock)
Broadcasting	Efficiently creates all waveforms without loops
<code>.shape[0]</code>	Number of signals you're simulating or processing
<code>.shape[1]</code>	Number of time samples (controls resolution/sampling)

✓ Summary

- NumPy broadcasting allows elegant creation of multiple signals
 - The result is a 2D array where each **row is a sine wave**
 - `.shape[0]` tells you **how many signals**
 - `.shape[1]` tells you **how many samples per signal**
 - This pattern is **widely used** in DSP, SDR, and machine learning
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💡 Upcoming Exercises

- 🔄 Add amplitude or phase shifts per row
- 📊 Take FFT row-wise for spectrum analysis

-  Combine tones to simulate modulated waveforms
 -  Save signals as IQ data (interleaved format)
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