Labs **Machine Learning Course**Fall 2016

EPFL

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Problem Set 8, Nov. 10, 2016 (K-Means Clustering)

1 Theory Questions

1.1 Vector Calculus

Let $f: \mathbb{R}^D \to \mathbb{R}$. Recall that the gradient of f is a (column) vector of length D whose d-th component is the derivative of $f(\boldsymbol{x})$ with respect to x_d , $\frac{\partial f(\boldsymbol{x})}{\partial x_d}$. The Hessian is the $D \times D$ matrix whose entry (i,j) is the second derivative of $f(\boldsymbol{x})$ with respect to x_i and x_j , $\frac{\partial^2 f(\boldsymbol{x})}{\partial x_i \partial x_j}$.

Let $f : \mathbb{R}^D \to \mathbb{R}$ be the function $f(x) = x^\top A x + b^\top x + c$, where A is a $D \times D$ matrix, b is a vector of length D and c is a constant.

- 1. Determine the gradient of f, $\nabla f(x)$.
- 2. Determine the Hessian of f, $\nabla^2 f(x)$.

1.2 Maximum Likelihood Principle

Assume we are given i.i.d. samples X_1, \dots, X_N , which we know are from a Gaussian distribution with mean μ and variance σ^2 . We do not know these two parameters and want to estimate them from the data using the maximum likelihood principle.

- 1. Write down the likelihood for this data, i.e., the joint distribution $\mathbb{P}_{\mu,\sigma^2}(X_1,\cdots,X_2)$, where the subscripts μ and σ^2 remind us that this distribution depends on these two parameters.
- 2. Use the maximum likelihood principle to estimate the two parameters μ and σ^2 . More precisely, take the gradient of the joint distribution with respect to the two parameters and set it to 0. Then solve the two equations for μ and σ^2 . This gives you two estimators for the two parameters as a function of the data, whic we call $\hat{\mu}(X_1, \dots, X_N)$ and $\hat{\sigma}^2(X_1, \dots, X_N)$.
- 3. Compute $\mathbb{E}[\hat{\mu}]$. Is this equal to the *true* parameter μ ?
- 4. Compute $\mathbb{E}[\hat{\sigma^2}]$. Is this equal to the *true* parameter σ^2 ?

2 Implementing K-Means

Goals. The goal of this exercise is to

- Implement and visualize K-means clustering using the faithful dataset.
- ullet Visualize the behavior with respect to the number of clusters K.
- Implement data compression using K-means.

Setup, data and sample code. Obtain the folder labs/ex08 of the course github repository

 $github.com/epfmI/ML_course$

We will use the dataset faithful.csv in this exercise, and we have provided sample code templates that already contain useful snippets of code required for this exercise.

We will reproduce Figure 9.1 of Bishop's book.

Exercise 1:

Let's first implement K-means algorithm using the faithful dataset.

- Fill-in the code to center the data. Visualize the data and make sure that the data is spread around 0. You can also uncomment the code to set the limits of the axes.
- Write the function kmeansUpdate to update the assignments z, the means μ , and the distance of data points to the means. Your code should work for any number of clusters K (not just K=2).
- Write code to test for convergence.
- Visualize the output. You should get figures similar to Figure 1.

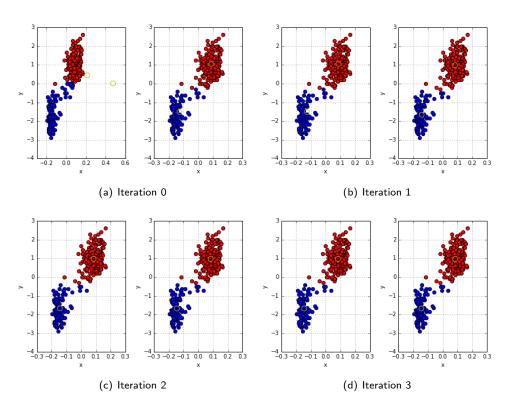


Figure 1: K-means for faithful data.

Exercise 2:

Now, play with the initial conditions and the number of clusters to understand the behavior of K-means.

- Change the initial conditions and observe the change in convergence. The algorithm must converge for all possible initial conditions, otherwise there is a problem in your implementation.
- ullet Try different values for K. Also try different values of initial condition. Look at the cost function value as K increases.
- BONUS: What is a good value for K? How will you choose it?

3 Data Compression using K-Means

We will implement data compression using K-means, similar to the examples shown in the class.

Exercise 3:

Write data compression for mandrill.png.

Your output should look like Figure 2.

Run K-means with random initializations and observe the convergence. Plot the reconstructed image by setting each pixel's value to the mean value of its cluster. Play with the number of clusters and compare the compression you get in your resulting image.

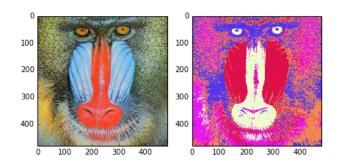


Figure 2: Image quantization / compression using K-means.