Machine Learning Course - CS-433

# Kernel Ridge Regression

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#### Motivation

The ridge solution  $\mathbf{w}^* \in \mathbb{R}^D$  has a counterpart  $\boldsymbol{\alpha}^* \in \mathbb{R}^N$ . Using duality, we will establish a relationship between  $\mathbf{w}^*$  and  $\boldsymbol{\alpha}^*$  which leads the way to kernels.

### Ridge regression

Recall the ridge regression problem

$$\min_{\mathbf{w}} \quad \frac{1}{2} \|\mathbf{y} - \mathbf{X}^{\top} \mathbf{w}\|^2 + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

For its solution, we have that

$$\mathbf{w}^* = (\mathbf{X}\mathbf{X}^\top + \lambda \mathbf{I}_D)^{-1}\mathbf{X}\mathbf{y}$$
$$= \mathbf{X}(\mathbf{X}^\top \mathbf{X} + \lambda \mathbf{I}_N)^{-1}\mathbf{y} =: \mathbf{X}\boldsymbol{\alpha}^*,$$

where 
$$\boldsymbol{\alpha}^{\star} := (\mathbf{X}^{\top}\mathbf{X} + \lambda \mathbf{I}_N)^{-1}\mathbf{y}$$
.

This can be proved using the following identity: let  $\mathbf{P}$  be an  $N \times M$  matrix while  $\mathbf{Q}$  be  $M \times N$ ,

$$(\mathbf{PQ} + \mathbf{I}_N)^{-1}\mathbf{P} = \mathbf{P}(\mathbf{QP} + \mathbf{I}_M)^{-1}$$

What are the computational complexities for the above two ways of computing  $\mathbf{w}^*$ ?

With this, we know that  $\mathbf{w}^* = \mathbf{X} \boldsymbol{\alpha}^*$  lies in the column space of  $\mathbf{X}$ ,

where 
$$\mathbf{X} = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1N} \\ x_{21} & x_{22} & \dots & x_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ x_{D1} & x_{D2} & \dots & x_{DN} \end{bmatrix}$$
$$= \begin{bmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \dots & \mathbf{x}_N \end{bmatrix}$$

## The representer theorem

The representer theorem generalizes this result: for a  $\mathbf{w}^*$  minimizing the following function for any  $\mathcal{L}_n$ ,

$$\min_{\mathbf{w}} \sum_{n=1}^{N} \mathcal{L}_n(y_n, \mathbf{x}_n^{\top} \mathbf{w}) + \frac{\lambda}{2} ||\mathbf{w}||^2$$

there exists  $\alpha^*$  such that  $\mathbf{w}^* = \mathbf{X} \alpha^*$ .

Such a general statement was originally proved by Schölkopf, Herbrich and Smola (2001).

## Kernelized ridge regression

The representer theorem allows us to write an equivalent optimization problem in terms of  $\alpha$ . For example, for ridge regression, the following two problems are equivalent:

$$\mathbf{w}^{\star} = \arg\min_{\mathbf{w}} \quad \frac{1}{2} ||\mathbf{y} - \mathbf{X}^{\top} \mathbf{w}||^{2} + \frac{\lambda}{2} ||\mathbf{w}||^{2}$$
$$\boldsymbol{\alpha}^{\star} = \arg\max_{\boldsymbol{\alpha}} \quad -\frac{1}{2} \boldsymbol{\alpha}^{\top} (\mathbf{X}^{\top} \mathbf{X} + \lambda \mathbf{I}_{N}) \boldsymbol{\alpha} + \lambda \boldsymbol{\alpha}^{\top} \mathbf{y}$$

i.e. they both have the same optimal value. Also, we can always have the correspondence mapping  $\mathbf{w} = \mathbf{X}\boldsymbol{\alpha}$ .

Most importantly, the second problem is expressed in terms of the matrix  $\mathbf{X}^{\top}\mathbf{X}$ . This is our first example of a kernel matrix.

Note: We don't give a detailed derivation of the second problem, but to show the equivalence, you can show that we obtain equal optimal values for the two problems. You can find a derivation of this duality here: http://www.ics.uci.edu/~welling/classnotes/papers\_class/Kernel-Ridge.pdf.

## Advantages of kernelized ridge regression

First, it might be computationally efficient in some cases when solving the system of equations.

Second, by defining  $\mathbf{K} = \mathbf{X}^{\top}\mathbf{X}$ , we can work directly with  $\mathbf{K}$  and never have to worry about  $\mathbf{X}^{\top}$ . This is the kernel trick.

Third, working with  $\alpha$  is sometimes advantageous (e.g. in SVMs many entries of  $\alpha$  will be zero).

#### Kernel functions

The linear kernel is defined below:

$$\mathbf{K} = \mathbf{X}^{\top} \mathbf{X} = \begin{bmatrix} \mathbf{x}_1^{\top} \mathbf{x}_1 & \mathbf{x}_1^{\top} \mathbf{x}_2 & \dots & \mathbf{x}_1^{\top} \mathbf{x}_N \\ \mathbf{x}_2^{\top} \mathbf{x}_1 & \mathbf{x}_2^{\top} \mathbf{x}_2 & \dots & \mathbf{x}_2^{\top} \mathbf{x}_N \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{x}_N^{\top} \mathbf{x}_1 & \mathbf{x}_N^{\top} \mathbf{x}_2 & \dots & \mathbf{x}_N^{\top} \mathbf{x}_N \end{bmatrix}.$$

Kernel with basis functions  $\phi(\mathbf{x})$  with  $\mathbf{K} := \mathbf{\Phi}^{\top} \mathbf{\Phi}$  is shown below:

$$\begin{bmatrix} \boldsymbol{\phi}(\mathbf{x}_1)^{\top} \boldsymbol{\phi}(\mathbf{x}_1) & \boldsymbol{\phi}(\mathbf{x}_1)^{\top} \boldsymbol{\phi}(\mathbf{x}_2) & \dots & \boldsymbol{\phi}(\mathbf{x}_1)^{\top} \boldsymbol{\phi}(\mathbf{x}_N) \\ \boldsymbol{\phi}(\mathbf{x}_2)^{\top} \boldsymbol{\phi}(\mathbf{x}_1) & \boldsymbol{\phi}(\mathbf{x}_2)^{\top} \boldsymbol{\phi}(\mathbf{x}_2) & \dots & \boldsymbol{\phi}(\mathbf{x}_2)^{\top} \boldsymbol{\phi}(\mathbf{x}_N) \\ \vdots & \vdots & \ddots & \vdots \\ \boldsymbol{\phi}(\mathbf{x}_N)^{\top} \boldsymbol{\phi}(\mathbf{x}_1) & \boldsymbol{\phi}(\mathbf{x}_N)^{\top} \boldsymbol{\phi}(\mathbf{x}_2) & \dots & \boldsymbol{\phi}(\mathbf{x}_N)^{\top} \boldsymbol{\phi}(\mathbf{x}_N) \end{bmatrix}.$$

#### The kernel trick

A big advantage of using kernels is that we do not need to specify  $\phi(\mathbf{x})$  explicitly, since we can work directly with  $\mathbf{K}$ .

We will use a kernel function  $\kappa(\mathbf{x}, \mathbf{x}')$  and compute the (i, j)-th entry of  $\mathbf{K}$  as  $K_{ij} = \kappa(\mathbf{x}_i, \mathbf{x}_j)$ . A kernel function  $\kappa$  is usually associated with a feature map  $\boldsymbol{\phi}$ , such that

$$\kappa(\mathbf{x}, \mathbf{x}') := \boldsymbol{\phi}(\mathbf{x})^{\top} \boldsymbol{\phi}(\mathbf{x}')$$
.

For example, for the linear kernel  $\kappa(\mathbf{x}, \mathbf{x}') := \mathbf{x}^{\top} \mathbf{x}'$ , the feature map is just the original features,  $\phi(\mathbf{x}') = \mathbf{x}'$ .

Another example: The kernel  $\kappa(x, x') := x^2(x')^2$  corresponds to  $\phi(x) = x^2$ , and  $\kappa(\mathbf{x}, \mathbf{x}') := (x_1x'_1 + x_2x'_2 + x_3x'_3)^2$  corresponds to

$$\phi(\mathbf{x})^{\top} = [x_1^2, x_2^2, x_3^2, \sqrt{2}x_1x_2, \sqrt{2}x_1x_3, \sqrt{2}x_2x_3]$$

The good news is that the evaluation of a kernel is often faster when using  $\kappa$  instead of  $\phi$ .

#### Visualization

Why would we want such general feature maps?

See video explaining linear separation in the kernel space (where  $\phi(\mathbf{x})$  maps to) corresponding to non-linear separation in the original  $\mathbf{x}$ -space: https://www.youtube.com/watch?v=3liCbRZPrZA

## Examples of kernels

The above kernel is an example of the polynomial kernel. Another example is the Radial Basis Function (RBF) kernel.

$$\kappa(\mathbf{x}, \mathbf{x}') = \exp\left[-\frac{1}{2}(\mathbf{x} - \mathbf{x}')^{\top}(\mathbf{x} - \mathbf{x}')\right]$$

See more examples in Section 14.2 of Murphy's book.

A natural question is the following: how can we ensure that there exists a  $\phi$  corresponding to a given kernel **K**? The answer is: as long as the kernel satisfies certain properties.

## Properties of a kernel

A kernel function must be an innerproduct in some feature space. Here are a few properties that ensure it is the case.

- 1. **K** should be symmetric, i.e.  $\kappa(\mathbf{x}, \mathbf{x}') = \kappa(\mathbf{x}', \mathbf{x})$ .
- 2. For any arbitrary input set  $\{\mathbf{x}_n\}$  and all N,  $\mathbf{K}$  should be positive semi-definite.

An important subclass is the positive-definite kernel functions, giving rise to infinite-dimensional feature spaces.

#### ToDo

- 1. Understand the relationship  $\mathbf{w}^* = \mathbf{X} \boldsymbol{\alpha}^*$ . Understand the statement of the representer theorem.
- 2. Show that the primal and dual formulations of ridge regression are equivalent. Hint: show that the optimization problems corresponding to  $\mathbf{w}$  and  $\boldsymbol{\alpha}$  have the same optimal value.
- 3. Get familiar with various examples of kernels. See Section 6.2 of Bishop on examples of kernel construction. Read Section 14.2 of Murphy's book for examples of kernels.
- 4. Revise and understand the difference between positive-definite and positive-semi-definite matrices.
- 5. If you are interested in more details about kernels, read about Mercer and Matern kernels from Kevin Murphy's Section 14.2. There is also a small note by Matthias Seeger on the git repository under lectures/07, in particular for the case of infinite dimensional  $\phi$ .