

Project plan

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Developers	3
Hours per week per person	8
Hours per week	24
Total weeks	5
Total hours	120
Load factor	2
Status	On budget - 92%

Phase	Use case	User story/Task	Ideal man hour	Man hour with load factor	Cummulative hours spend each week	Total time spend
Week 1	Code foundation		8	16	16	16
	Create project		3	6	22	22
		Add deadline				
		Total budget				
	Create activity	Create initial activities	3	6	28	28
		Add name/description				
Week 2	Graphical User Interface		3	6	6	34
		1st iteration	2	4	10	38
	Fixed activities					
		Make independent of project	4	8	18	46
	Hour-registration					
		Log in when arriving at work				
Week 3		When attempt to log out, prompt if registered less hours than been at work				
	Maintain project		3	6	24	52
		Assign manager				
		Split activities				
		Add developers				
	Maintainance of activity		2	4	4	56
Week 4	Graphical User Interface	Assign more developers?	3	6	10	62
		2nd iteration	5	10	20	72
	Persistency layer					
	Request ass.		3	6	6	78
		Specify developer				
		Estimate man hours				
Week 5		Register hours spent				
	Split activity (only project manager)		3	6	12	84
		Name the new activities				
		Distribute hours already spent				
	Calendar		5	10	22	94
		View				
		Add activities				
	Project reports		5	10	10	104
		Velocity				
		Percentage complete				
		Percentage of budgeted hours spent				
		Activities close to deadline				
		Activities with bad time spent/completion-ratio (kun for aktiviteter af en vis størrelse)				
	Graphical User Interface		3	6	16	110
		3rd iteration				