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| Test No. | Req. Ref. | Description | Method | Predicted  Result | Actual Result | Pass? |
| 1 | F13.1,  F13.2 | Does defeating a boss grant a crewmember that provides benefits? | Play through the game until defeating a boss, and check to see whether there attack or defence benefits once defeated? | Either attack or defence will be increased once the boss is defeated | As predicted | Yes |
| 2 | F14, F3.3 | Is there a typhoon that damages the player upon entering it? | Play through the game for up to half an hour, until a typhoon is seen and then enter it | Upon entering the typhoon the player will take regular damage while above ¼ health and slows down their speed | As predicted | Yes |