

## STRINGS

1. Assume sizeof an integer and a pointer is 4 byte. Output?

```
#include <stdio.h>
#define R 10
#define C 20

int main()
{
    int (*p)[R][C];
    printf("%d", sizeof(*p));
    getchar();
    return 0;
}
```

- (a) 200
- (c) 800

- (b) 4
- (d) 80

2. Output of following C program? Assume that all necessary header files are included.

```
int main()
{
    char *s1 = (char *)malloc(50);
    char *s2 = (char *)malloc(50);
    strcpy(s1, "Ravindra");
    strcpy(s2, "Ravula");
    strcat(s1, s2);
    printf("%s", s1);
    return 0;
}
```

- (a) RavindraRavula
- (c) Ravindra Ravula

- (b) Ravindra
- (d) Ravula

3. Consider the following code. The function myStrcat concatenates two strings. It appends all characters of b to end of a. So the expected output is “Ravindra Ravula”. The program compiles fine but produces segmentation fault when run.

```

#include <stdio.h>

#include<string.h>

void myStrcat(char *a, char *b)
{
    int m = strlen(a);
    int n = strlen(b);
    int i;
    for (i = 0; i <= n; i++)
        a[m+i] = b[i];
}

int main()
{
    char *str1 = "Ravindra ";
    char *str2 = "Ravula";
    myStrcat(str1, str2);
    printf("%s ", str1);
    return 0;
}

```

Which of the following changes can correct the program so that it prints “Geeks Quiz”?

- (a) char \*str1 = “Ravindra “; can be changed to char str1[100] = “Ravindra “;
- (b) char \*str1 = “Ravindra “; can be changed to char str1[100] = “Ravindra “; and a line a[m+n- 1] = ‘\0’ is added at the end of myStrcat
- (c) A line a[m+n-1] = ‘\0’ is added at the end of myStrcat
- (d) A line ‘a = (char \*)malloc(sizeof(char)\*(strlen(a) + strlen(b) + 1))’ is added at the beginning of myStrcat()

**4.** What is the output of following program?

```

# include <stdio.h>

int main()
{
    char str1[] = "Ravindras";
    char str2[] = {'R', 'a', 'v', 'i', 'n', 'd', 'r', 'a', 's'};
    int n1 = sizeof(str1)/sizeof(str1[0]);

```

```

    int n2 = sizeof(str2)/sizeof(str2[0]);
    printf("n1 = %d, n2 = %d", n1, n2);
    return 0;
}

```

- (a) n1 = 10, n2 = 9  
 (c) n1 = 9, n2 = 9

- (b) n1 = 10, n2 = 10  
 (d) n1 = 9, n2 = 10

**5.** What is the output of following program?

```

#include<stdio.h>

void swap(char *str1, char *str2)
{
    char *temp = str1;
    str1 = str2;
    str2 = temp;
}

int main()
{
    char *str1 = "Ravindra";
    char *str2 = "ravula";
    swap(str1, str2);
    printf("str1 is %s, str2 is %s", str1, str2);
    return 0;
}

```

- (a) str1 is ravula, str2 is Ravindra  
 (c) str1 is Ravindra, str2 is Ravindra

- (b) str1 is Ravindra, str2 is ravula  
 (d) str1 is ravula, str2 is ravula

**6.** Predict the output?

```

#include <stdio.h>

int fun(char *str1)
{
    char *str2 = str1;
    while(*++str1);
}

```

```

    return (str1-str2);
}

int main()
{
    char *str = "Ravindrar";
    printf("%d", fun(str));
    return 0;
}

```

- |        |                   |
|--------|-------------------|
| (a) 10 | (b) 9             |
| (c) 8  | (d) Random Number |

7. What does the following fragment of C-program print?

```

char c[] = "GATE2011";
char *p =c;
printf("%s", p + p[3] - p[1]) ;

```

- |              |           |
|--------------|-----------|
| (a) GATE2011 | (b) E2011 |
| (c) 2011     | (d) 011   |

8.

```
#include<stdio.h>
```

```

int main()
{
    char str[] = "ravindrar";
    printf("%s %s %s\n", &str[5], &5[str], str+5);
    printf("%c %c %c\n", *(str+6), str[6], 6[str]);
    return 0;
}

```

- |                          |                             |
|--------------------------|-----------------------------|
| (a) Runtime Error        | (b) Compiler Error          |
| (c) rar rar rar<br>r r r | (d) drar drar drar<br>u u u |

**9.** In below program, what would you put in place of “?” to print “Quiz”?

```
#include <stdio.h>
```

```
int main()
{
    char arr[] = "GatesQuiz";
    printf("%s", ?);
    return 0;
}
```

(a) arr

(b) (arr+5)

(c) (arr+4)

(d) Not possible

**10.** Output?

```
int main()
{
    char a[2][3][3] = {'g','a','t','e','s','q','u','i','z'};
    printf("%s ", **a);
    return 0;
}
```

(a) Compiler Error

(b) gatesquiz followed by garbage characters

(c) gatesquiz

(d) Runtime Error

**11.** Consider the following C program segment:

```
char p[20];
char *s = "string";
int length = strlen(s);
int i;
for (i = 0; i < length; i++)
    p[i] = s[length — i];
printf("%s", p);
```

The output of the program is? (GATE CS 2004)

(a) gnirts

(b) gnirt

(c) string

(d) no output is printed

**12.**

```
#include <stdio.h>
```

```
void my_toUpper(char* str, int index)
```

```
{  
    *(str + index) &= ~32;  
}
```

```
int main()
```

```
{  
    char* arr = "gatesquiz";  
    my_toUpper(arr, 0);  
    my_toUpper(arr, 5);  
    printf("%s", arr);  
    return 0;  
}
```

(a) GatesQuiz

(b) gatesquiz

(c) Compiler dependent

**13.** Predict the output of the following program:

```
#include <stdio.h>
```

```
int main()
```

```
{  
    char str[] = "%d %c", arr[] = "GatesQuiz";  
    printf(str, 0[arr], 2[arr + 3]);  
    return 0;  
}
```

(a) G Q

(b) 71 81

(c) 71 Q

(d) Compile-time error

**14.** Output of following program

```
#include <stdio.h>

int fun(char *p)
{
    if (p == NULL || *p == '\0') return 0;
    int current = 1, i = 1;
    while (*(p+current))
    {
        if (p[current] != p[current-1])
        {
            p[i] = p[current];
            i++;
        }
        current++;
    }
    *(p+i)='\0';
    return i;
}
```

```
int main()
{
    char str[] = "geeksskeeg";
    fun(str);
    puts(str);
    return 0;
}
```

- (a) gekskeg
- (c) geeks

- (b) geeksskeeg
- (d) Garbage Values

**15.**

```
int main()
{
    char p[] = "gatesquiz";
    char t;
    int i, j;
    for(i=0, j=strlen(p); i<j; i++)
    {
```

```

        t = p[i];
        p[i] = p[j-i];
        p[j-i] = t;
    }
    printf("%s", p);
    return 0;
}

```

Output?

- |               |                                      |
|---------------|--------------------------------------|
| (a) ziuqsetag | (b) Nothing is printed on the screen |
| (c) gatesquiz | (d) gggggggg                         |

**16.** Assume that a character takes 1 byte. Output of following program?

```

#include<stdio.h>

int main()
{
    char str[20] = "GatesQuiz";
    printf ("%d", sizeof(str));
    return 0;
}

```

- |        |                   |
|--------|-------------------|
| (a) 9  | (b) 10            |
| (c) 20 | (d) Garbage Value |

**17.** Predict the output of following program, assume that a character takes 1 byte and pointer takes 4 bytes.

```

#include <stdio.h>

int main()
{
    char *str1 = "GatesQuiz";
    char str2[] = "GatesQuiz";
    printf("sizeof(str1) = %d, sizeof(str2) = %d",
        sizeof(str1), sizeof(str2));
}

```



```

    return 0;
}

```

(a) sizeof(str1) = 10, sizeof(str2) = 10

(b) sizeof(str1) = 4, sizeof(str2) = 10

(c) sizeof(str1) = 4, sizeof(str2) = 4

(d) sizeof(str1) = 10, sizeof(str2) = 4

**18.** The output of following C program is

```

#include <stdio.h>

```

```

char str1[100];

```

```

char *fun(char str[])

```

```

{
    static int i = 0;
    if (*str)
    {
        fun(str+1);
        str1[i] = *str;
        i++;
    }
    return str1;
}

```

```

int main()

```

```

{
    char str[] = "GATE CS 2016 Mock Test";
    printf("%s", fun(str));
    return 0;
}

```

(a) GATE CS 2016 Mock Test

(b) tseT kcoM 6102 SC ETAG

(c) Nothing is printed on screen

(d) Segmentation Fault

**19.** Consider the following function written in the C programming language.

The output of the above function on input “ABCD EFGH” is

```

void foo (char *a)

```

```

{

```

```

if (*a && *a != ``)
{
    foo(a+1);
    putchar(*a);
}
}

```

- (a) ABCD EFGH  
(c) HGFE DCBA

- (b) ABCD  
(d) DCBA

**20.** Consider the following C program segment.

```
#include <stdio.h>
```

```

int main( )
{
    char s1[7] = "1234", *p;
    p = s1 + 2;
    *p = '\0' ;
    printf ("%s", s1);
}

```

What will be printed by the program?

- (a) 12  
(c) 1204

- (b) 120400  
(d) 1034