Thamnophis Sirtalis



Card design by anonymous author, CCO, Image author and license shown above.

This creature cannot attack.

Activate when this in-play card is destroyed. Target up to 1 card in play. Place 1 damage counter on each target; you can remove a damage counter from a card at any time to roll a six-sided die and inflict damage to it equal to the result.







Garter snakes such as this one are basically harmless, but they do possess a mild neurotoxic venom.

Boa Constrictor



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This creature cannot defend.

This card has no abilities.







his non-venemous snake is one of the few animals whose common name is the same as its proper scientific name.

Sistrurus Miliarius



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This creature cannot attack.

Target up to 1 card in play. Place 1 damage counter on each target; you can remove a damage counter from a card at any time to roll a six-sided die and inflict damage to it equal to the result.







The ground rattlesnake is sometimes aggressive, but its venom is usually not potent enough to kill a human.

Sistrurus Catenatus



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This creature cannot attack or defend.

Activate in response to an opponent's attack. Target up to 2 cards in the current chain. Place 1 damage counter on each target; you can remove a damage counter from a card at any time to roll a six-sided die and inflict damage to it equal to the result.







The massasauga is very shy and rarely bites, but carries highly potent and

Camoflauge



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Activate in response to an opponent's attack. Target up to 1 card in the current chain. Increase target's defense by a total of 15.









The simple act of camoflauge is often very effective at protecting animals from their predators.

Defensive Strike



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Activate in response to an opponent's attack. Exhaust 1 of your unexhausted creatures in play. Target up to 2 cards in the current chain. Negate attack of all targets. Place 1 damage counter on each target; you can remove a damage counter from a card at any time to roll a six-sided die and inflict damage to it equal to the result.

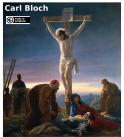






Most snakes rarely bite, but when they do, the damage caused by their venom may require treatment.

Holy Sacrifice



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Activate when this in-play card is destroyed. Sacrifice 1 card in play chosen by an opponent of your choice. Target up to 5 cards in your graveyard. Reveal all targets, then summon or cast any number of targets that are not in play (paying the usual costs).







For God so loved the world, that he gave his only begotten Son, that whosoever believeth in him should not perish, but have everlasting life.

Serpent's Temptation



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Destroy 2 of your cards in play chosen by an opponent of your choice. Draw 3 cards.







For God doth know that in the day ye eat thereof, then your eyes shall be opened, and ye shall be as gods, knowing good and evil.