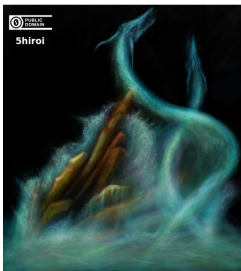


## Ancient Sea Serpent



Card design by anonymous author, CC0. Image author and license shown above.

This card has no abilities.

3 6 15

The true age of this majestic creature of the sea is unknown, but it is believed to be over 6,000 years.

## Cybernetic Psychic



Card design by anonymous author, CC0. Image author and license shown above.

This card has no abilities.

3 4 5

She may appear frail, but if her telekinesis doesn't crush your bones, her robotic arm certainly will.

## Dark Necromancer



Card design by anonymous author, CC0. Image author and license shown above.

Activate in response to an opponent's summon. Target this card. Place one counter on each target.

Remove 2 counters from this card. Target up to 2 cards in one player's graveyard randomly. Reveal all targets, then summon or cast any number of targets that are not in play (paying the usual costs).

0 7 10

He can't control who exactly he resurrects, but with patience and luck, he can raise a formidable army of the undead.

## Mammon the Dark Angel



Card design by anonymous author, CC0. Image author and license shown above.

This card has no abilities.

5 7 10

This mysterious angel is said to have come straight from the pits of Hell. Few dare to go near her, but those who do often die of unknown causes.

## Consolation



Card design by anonymous author, CC0. Image author and license shown above.

Activate when another of your cards in play is destroyed. Exhaust 1 of your unexhausted cards in play. Target up to 1 card in play. Increase target's defense by a total of 20.

2

Please hold me.

## Dance of Resurrection



Card design by anonymous author, CC0. Image author and license shown above.

Exhaust 1 of your unexhausted cards in play. Target up to 1 card in your graveyard. Reveal all targets, then summon or cast any number of targets that are not in play (paying the usual costs).

1

While exhausting to its participants, this dance seems to be rather effective at resurrecting the dead.

## Mourning a Loss



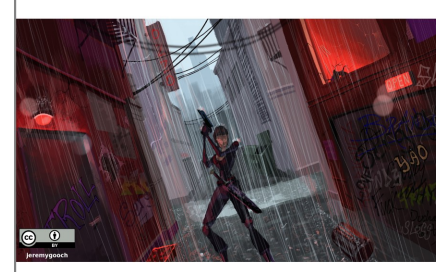
Card design by anonymous author, CC0. Image author and license shown above.

Activate when another of your cards in play is destroyed. Pay 5 hitpoints. Target up to 2 cards in your hand. Reveal all targets, then summon or cast any number of targets that are not in play (paying the usual costs). Draw 2 cards.

5

We will get through this.

## Sneak Attack



Card design by anonymous author, CC0. Image author and license shown above.

Exhaust 1 of your unexhausted cards in play. Target up to 1 card in play. Inflict a total of 12 damage to targets.

2

Even a weak soldier can take down the strongest of foes by waiting for their moment of vulnerability.