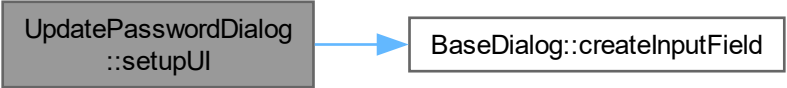


UpdatePasswordDialog
::setupUI



```
graph LR; A[UpdatePasswordDialog::setupUI] --> B[BaseDialog::createInputField]
```

A diagram showing a call from the `UpdatePasswordDialog::setupUI` method to the `BaseDialog::createInputField` method. The left box is gray and the right box is white, connected by a blue arrow.

BaseDialog::createInputField