```
v8::base::TimeConstants
                 + kNanosecondsPerSecond
                 + operator<=>()
                                     v8::base::time_internal
::TimeBase< TimeClass >
                                     + IsNull()
                                     + IsMax()
                                     + IsMin()
                                     + ToInternalValue()
                                     + since_origin()
                                     + operator=()
                                     + operator-()
                                     + operator+()
                                     + operator-()
                                     + operator+=()
                                     + operator-=()
                                     + operator<=>()
                                     + Max()
                                     + Min()
                                     + FromInternalValue()
                                     # TimeBase()
                                          < TimeTicks >
                  v8::base::time_internal
::TimeBase< TimeTicks >
                  # us
                  + IsNull()
                   + IsMax()
                   + IsMin()
                   + ToInternalValue()
                   + since_origin()
                  + operator=()
+ operator-()
                   + operator-()
                   + operator+()
                   + operator+=()
                   + operator-=()
                   + operator<=>()
                   + Max()
                   + Min()
                   + FromInternalValue()
                   # TimeBase()
                               Δ
                      v8::base::TimeTicks
  uint32 t
                  + TimeTicks()
                  + Now()
                  + IsHighResolution()
                  + FromMsTicksForTesting()
                  - TimeTicks()
            +count
                         +timestamp
             +id
            +size
v8::internal::HeapObjects
   Map::TimeInterval
+ TimeInterval()
+ last_assigned_id()
```