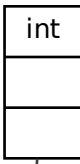
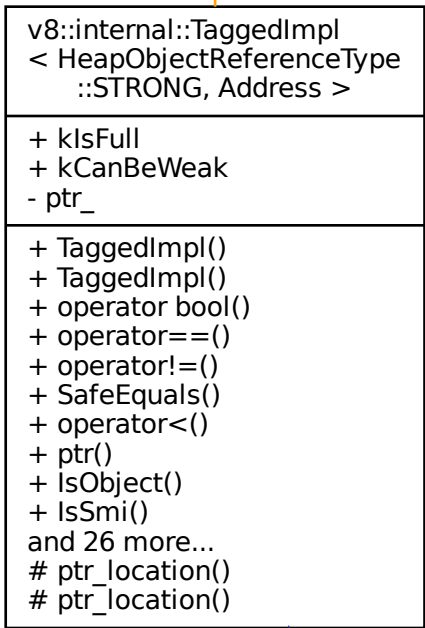


< HeapObjectReferenceType
::STRONG, Address >



+kHeaderSize
+kMapOffset

