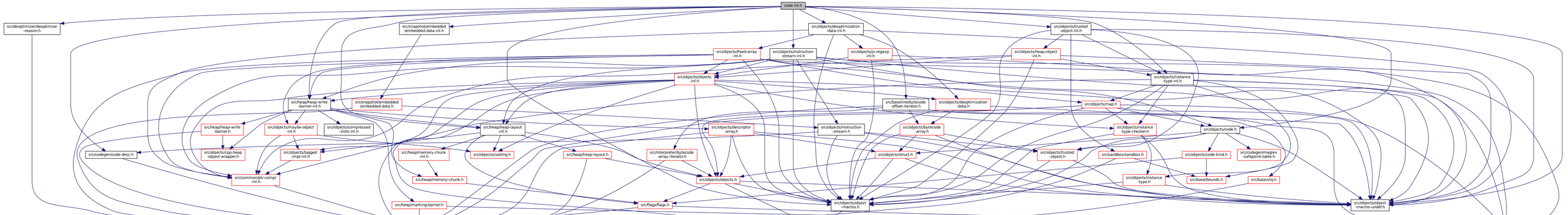
code-inl.h
src/deoptimizer/deoptimize-reason.h
src/snapshot/embedded/embedded-data-inl.h
src/objects/deoptimization-data-inl.h
src/objects/trusted-object-inl.h
src/objects/fixed-array-inl.h
src/objects/instruction-stream-inl.h
src/objects/js-regexp-inl.h
src/objects/heap-object-inl.h
src/objects/objects-inl.h
src/objects/instance-type-inl.h
src/heap/heap-write-barrier-inl.h
src/snapshot/embedded/embedded-data.h
src/baseline/bytecode-offset-iterator.h
src/objects/deoptimization-data.h
src/objects/map.h
src/heap/heap-write-barrier.h
src/objects/maybe-object-inl.h
src/objects/compressed-slots-inl.h
src/heap/heap-layout-inl.h
src/objects/descriptor-array.h
src/objects/instruction-stream.h
src/objects/bytecode-array.h
src/objects/instance-type-checker.h
src/objects/code.h
src/codegen/code-desc.h
src/objects/cpp-heap-object-wrapper.h
src/objects/tagged-impl-inl.h
src/heap/memory-chunk-inl.h
src/objects/casting.h
src/heap/heap-layout.h
src/interpreter/bytecode-array-iterator.h
src/objects/struct.h
src/objects/trusted-object.h
src/sandbox/sandbox.h
src/objects/code-kind.h
src/codegen/maglev-safepoint-table.h
src/common/ptr-compr-inl.h
src/heap/memory-chunk.h
src/objects/objects.h
src/objects/instance-type.h
src/base/bounds.h
src/base/vlq.h
src/heap/marking-barrier.h
src/flags/flags.h
src/objects/object-macros.h
src/objects/object-macros-undef.h
src/common/globals.h
src/base/memory.h
optional