```
v8::internal::NativeContext
                                            native context stats
              Stats
                                           memory chunk typed
heap::base::CachedUnordered
                                                                          v8::internal::Concurrent
                                                 slots_map
Map < Mutable Page Metadata
                                                                            Marking::TaskState
                                       memory chunk live bytes map
*, std::unique ptr< TypedSlots > >
   v8::internal::MemoryChunk
```

LiveBytesMap