```
v8::internal::ZoneObject
  + operator new()
 + operator new()
  + operator delete()
  + operator delete()
   v8::internal::compiler
      ::OutOfLineCode
   - entry

    exit

   - frame
   - masm

    next

   + OutOfLineCode()
   + ~OutOfLineCode()
   + Generate()
   + entry()
   + exit()
   + frame()
   + masm()
   + next()
v8::internal::compiler
::anonymous namespace
{code-generator-arm64.cc}
  ::OutOfLineRecordWrite
- object

    offset

- value

    mode

- must save Ir
- unwinding info writer
- zone

    indirect pointer tag

+ OutOfLineRecordWrite()
+ Generate()
```