

v8::internal::compiler
::Truncation::OddballAndBigInt
ToNumber

```
graph LR; A["v8::internal::compiler::Truncation::OddballAndBigIntToNumber"] --> B["v8::internal::compiler::Truncation::identify_zeros"]; A --> C["v8::internal::compiler::Truncation::Truncation"];
```

v8::internal::compiler
::Truncation::identify_zeros

v8::internal::compiler
::Truncation::Truncation