```
v8::internal::Malloced
      + operator new()
      + operator delete()
     v8::internal::BaseSpace
# heap_
# id
# committed
# max_committed
+ BaseSpace()
+ operator=()
+ heap()
+ identity()
+ CommittedMemory()
+ MaximumCommittedMemory()
+ CommittedPhysicalMemory()
+ Size()
# BaseSpace()
   -BaseSpace()
# AccountCommitted()
# AccountUncommitted()
       v8::internal::Space
 # memory_chunk_list
 # external_backing_store
  bytes
 # free list
 + Space()
 + ~Space()
 + Space()
 + operator=()
+ SizeOfObjects()
 + Available()
 + GetObjectIterator()
 + IncrementExternalBacking
 StoreBytes()

    DecrementExternalBacking

 StoreBytes()
 + ExternalBackingStoreBytes()
 and 10 more...
 + MoveExternalBackingStore
 Bytes()
     v8::internal::SemiSpace
 current_capacity

    committed_physical

 memory_
- id
current_
          page
quarantined_pages_count
+ SemiSpace()
+ ~SemiSpace()
+ Contains()
+ Contains()
    Contains()
 + ContainsSlow()
+ Uncommit()
+ IsCommitted()
+ space_start()
+ current_page()
and 24 more...
+ AssertValidRange()
 AllocateFreshPage()
RewindPages()FixPagesFlags()

    IncrementCommittedPhysical

Memory()

    DecrementCommittedPhysical

Memory()
- ShrinkCapacityTo()
 · Reset()
```