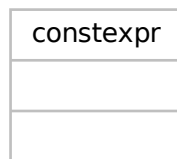
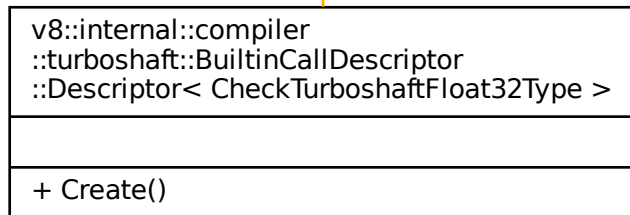


< CheckTurbohaftFloat32
Type >



+kFunction
+kNeedsContext
+kNeedsFrameState
+kProperties

