

v8::internal::CodeStubAssembler  
::LoadExternalPointerFromObject

v8::internal::CodeStubAssembler  
::StoreExternalPointerToObject

v8::internal::compiler  
::CodeAssembler::UniqueUint32  
Constant

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graph LR; A["v8::internal::CodeStubAssembler::LoadExternalPointerFromObject"] --> C["v8::internal::compiler::CodeAssembler::UniqueUint32 Constant"]; B["v8::internal::CodeStubAssembler::StoreExternalPointerToObject"] --> C;
```

The diagram illustrates a relationship between two source functions and a common target constant. On the left, two white rectangular boxes with black borders contain the function names: 'v8::internal::CodeStubAssembler::LoadExternalPointerFromObject' (top) and 'v8::internal::CodeStubAssembler::StoreExternalPointerToObject' (bottom). On the right, a gray rectangular box with a black border contains the target constant: 'v8::internal::compiler::CodeAssembler::UniqueUint32 Constant'. Two blue arrows originate from the right side of the left boxes and point towards the left side of the gray box, indicating that both functions reference or utilize this specific constant.