```
v8::internal::Malloced
       + operator new()
       + operator delete()
      v8::internal::BaseSpace
# heap_
# id
# committed
# max committed
+ BaseSpace()
+ operator=()
+ heap()
+ identity()
+ CommittedMemory()
 + MaximumCommittedMemory()
+ CommittedPhysicalMemory()
+ Size()
# BaseSpace()
# ~BaseSpace()
# AccountCommitted()
# AccountUncommitted()
                 Δ
   v8::internal::ReadOnlySpace
# is_marked_read_e
# accounting_stats
                   only
# pages
# top_
# limit
- capacity_
+ ReadOnlySpace()
+ DetachPagesAndAddToArtifacts()
  ~ReadOnlySpace()
+ TearDown()
+ IsDetached()
+ writable()
+ Contains()
+ Contains()
+ AllocateRaw()
+ ClearStringPaddingIfNeeded()
and 13 more.
# SetPermissionsForPages()

    AllocateRawUnaligned()

 AllocateRawAligned()
 TryAllocateLinearlyAligned()
AllocateNextPage()

    AllocateNextPageAt()

InitializePageForDeserialization()

    FinalizeSpaceForDeserialization()

 EnsureSpaceForAllocation()

    FreeLinearAllocationArea()

    v8::internal::SharedRead
            OnlySpace
    + SharedReadOnlySpace()
    + SharedReadOnlySpace()
+ TearDown()
    SharedReadOnlySpace()
```