```
v8::base::Thread
    + kMaxThreadNameLength
    - data
    - name

    stack size

    - priority
    - start semaphore
    + Thread()
    + Thread()
    + operator=()
    + ~Thread()
    + Start()
    + StartSynchronously()
    + Join()
    + name()
    + Run()
    + data()
    + priority()
    + NotifvStartedAndRun()
    + CreateThreadLocalKev()
    + DeleteThreadLocalKey()
    + GetThreadLocal()
    + SetThreadLocal()
    + HasThreadLocal()
    + GetExistingThreadLocal()
    set name()
     v8::internal::ParkingThread
     + ParkingThread()
     + ParkedJoin()
     + ParkedJoin()
     + ParkedJoin()
     + ParkedJoinAll()
     + ParkedJoinAll()
     + ParkedJoinAll()
v8::internal::anonymous
namespace{compiler.cc}
 ::StressBackgroundCompileThread

    source

- streamed source
```

+ StressBackgroundCompileThread()

+ Run() + data()