```
uint32 t
                    const
                       +kHasIndexBit
                        +kIndexBits
                        +kIndexShift
                      +kIsNullableBit
                         +klsRefBit
     #bit field
                       +kIsSharedBit
                      +kLastUsedBit
                     +kNumIndexBits
                      +kRefKindBits
                      +kRefKindShift
   v8::internal::wasm
    ::ValueTypeBase
   + ValueTypeBase()
   + Populate()
   + type_kind()
+ has_index()
   + is_sentinel()
+ is_numeric()
   + is_abstract_ref()
   + is_ref()
   + is_generic()
   + nullability()
   and 39 more...
   + Primitive()
   # ValueTypeBase()
   # ValueTypeBase()
   # ValueTypeBase()
# ValueTypeBase()
   # raw_index()
            Δ
v8::internal::wasm
       ::ValueType
+ AsNonNull()
+ AsNullable()
+ AsExact()
+ AsExactIfIndexed()
+ AsExactIfEnabled()
+ AsNonShared()
+ Unpacked()
+ Canonicalize()
+ heap_representation()
+ is_reference_to()
+ is_reference_
+ operator==()
+ heap_type()
+ ref_index()
+ Primitive()
+ Generic()
+ Ref()
+ Ref()
+ RefNull()
+ RefNull()
+ RefMaybeNull()
+ RefMaybeNull()
+ FromRawBitField()
+ Primitive()
+ For()
```