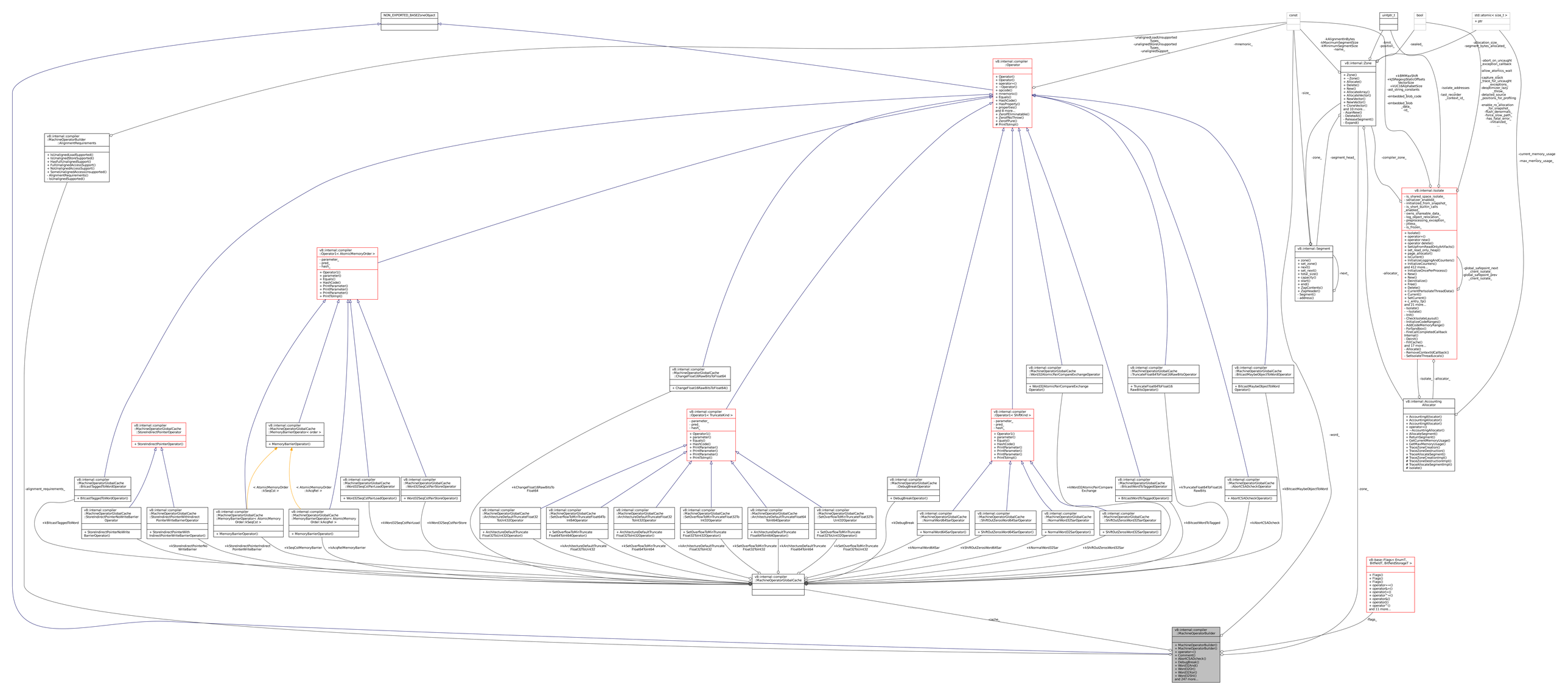
NON_EXPORTED_BASE
ZoneObject
v8::internal::compiler::MachineOperatorBuilder::AlignmentRequirements
+ IsUnalignedLoadSupported()
+ IsUnalignedStoreSupported()
+ HasFullUnalignedSupport()
+ FullUnalignedAccessSupport()
+ NoUnalignedAccessSupport()
+ SomeUnalignedAccessUnsupported()
- AlignmentRequirements()
- IsUnalignedSupported()
v8::internal::compiler::Operator
+ Operator()
+ Operator()
+ operator=()
+ ~Operator()
+ mnemonic()
+ mnemonic()
+ Equals()
+ HashCode()
+ HasProperty()
+ HasProperties()
and 9 more...
+ ZeroIfEliminatable()
+ ZeroIfNoThrow()
+ ZeroIfPure()
# PrintSimpl()
const
uintptr_t
bool
std::atomic< size_t >
+ ptr
v8::internal::Zone
+ Zone()
+ ~Zone()
+ Allocate()
- Delete()
+ New()
+ AllocateArray()
+ AllocateVector()
+ NewArray()
+ NewVector()
+ CloneVector()
and 10 more...
- AsanNew()
- DeleteAll()
- ReleaseSegment()
- Expand()
v8::internal::Segment
+ zone()
+ set_zone()
+ next()
+ set_next()
+ total_size()
+ set_total_size()
+ start()
+ end()
+ ZapContents()
+ ZapHeader()
- Segment()
- address()
v8::internal::isolate
- is_shared_space_isolate_
- is_shared_space_isolate_
- initialized_from_snapshot_
- is_short_builtin_calls
enabled
- owns_shareable_data_
- is_live_in_new_process_
- preprocessing_exception_
- jitless_
- is_frozen_
+ Isolate()
+ operator=()
+ operator new()
+ operator delete()
+ SetUpFromReadOnlyArtifacts()
+ set_read_only_heap()
+ page_allocator()
+ IsCurrent()
+ InitializeLoggingAndCounters()
+ InitializeCounters()
and 412 more...
+ InitializeOncePerProcess()
+ New()
+ Delete()
+ Deinitialize()
+ Free()
+ Delete()
+ CurrentPerIsolateThreadData()
+ Enter()
+ SetCurrent()
+ c_entry_fp()
and 21 more...
- Isolate()
- Isolate()
- Init()
- CheckIsolateLayout()
- InitializeCodeRanges()
- AddCodeMemoryRange()
- RemoveCode()
- FireCallCompletedCallback
Internal()
- Deinit()
- FillCache()
- Allocate()
- Allocate()
- RemoveContextIdCallback()
- SetIsolateThreadLocals()
v8::internal::Accounting
Allocator
+ AccountingAllocator()
+ AccountingAllocator()
+ AccountingAllocator()
+ operator=()
+ ~AccountingAllocator()
+ AllocateSegment()
+ ReturnSegment()
+ GetCurrentMemoryUsage()
+ GetMaxMemoryUsage()
+ TraceZoneCreation()
+ TraceZoneDestruction()
+ TraceAllocateSegment()
+ TraceZoneCreationImpl()
+ TraceZoneDestructionImpl()
+ TraceAllocateSegmentImpl()
+ Isolate()
v8::internal::compiler::MachineOperatorBuilder::AlignmentRequirements
v8::internal::compiler::Operator< AtomicMemoryOrder >
- parameter_
- pred_
- hash_
+ Operator()
+ parameter()
+ Equals()
+ HashCode()
+ PrintPredicate()
+ PrintParameter()
+ PrintParameter()
+ PrintSimpl()
v8::internal::compiler::MachineOperatorGlobalCache::ChangeFloat16RawBitsToFloat64
+ ChangeFloat16RawBitsToFloat64()
v8::internal::compiler::Operator< TruncateKind >
- parameter_
- pred_
- hash_
+ Operator()
+ parameter()
+ Equals()
+ HashCode()
+ PrintPredicate()
+ PrintParameter()
+ PrintParameter()
+ PrintSimpl()
v8::internal::compiler::Operator< ShiftKind >
- parameter_
- pred_
- hash_
+ Operator()
+ parameter()
+ Equals()
+ HashCode()
+ PrintPredicate()
+ PrintParameter()
+ PrintParameter()
+ PrintSimpl()
v8::internal::compiler::MachineOperatorGlobalCache::Word32AtomicPairCompareExchangeOperator
+ Word32AtomicPairCompareExchange Operator()
v8::internal::compiler::MachineOperatorGlobalCache::TruncateFloat64ToFloat16RawBitsOperator
+ TruncateFloat64ToFloat16 RawBitsOperator()
v8::internal::compiler::MachineOperatorGlobalCache::BitcastMaybeObjectToWordOperator
+ BitcastMaybeObjectToWord Operator()
v8::internal::compiler::MachineOperatorGlobalCache::StoreIndirectPointerOperator
+ StoreIndirectPointerOperator()
v8::internal::compiler::MachineOperatorGlobalCache::MemoryBarrierOperator< order >
+ MemoryBarrierOperator()
v8::internal::compiler::MachineOperatorGlobalCache::Word32SeqCstPairLoadOperator
+ Word32SeqCstPairLoadOperator()
v8::internal::compiler::MachineOperatorGlobalCache::Word32SeqCstPairStoreOperator
+ Word32SeqCstPairStoreOperator()
v8::internal::compiler::MachineOperatorGlobalCache::DebugBreakOperator
+ DebugBreakOperator()
v8::internal::compiler::MachineOperatorGlobalCache::BitcastWordToTaggedOperator
+ BitcastWordToTaggedOperator()
v8::internal::compiler::MachineOperatorGlobalCache::AbortCSADcheckOperator
+ AbortCSADcheckOperator()
v8::internal::compiler::MachineOperatorGlobalCache::BitcastTaggedToWordOperator
+ BitcastTaggedToWordOperator()
v8::internal::compiler::MachineOperatorGlobalCache::StoreIndirectPointerNoWriteBarrierOperator
+ StoreIndirectPointerNoWriteBarrierOperator()
v8::internal::compiler::MachineOperatorGlobalCache::StoreIndirectPointerWithIndirectPointerWriteBarrierOperator
+ StoreIndirectPointerWithIndirectPointerWriteBarrierOperator()
v8::internal::compiler::MachineOperatorGlobalCache::MemoryBarrierOperator< AtomicMemoryOrder:kSeqCst >
+ MemoryBarrierOperator()
v8::internal::compiler::MachineOperatorGlobalCache::MemoryBarrierOperator< AtomicMemoryOrder:kAcqRel >
+ MemoryBarrierOperator()
v8::internal::compiler::MachineOperatorGlobalCache::ArchitectureDefaultTruncateFloat32ToInt32Operator
+ ArchitectureDefaultTruncate Float32ToInt32Operator()
v8::internal::compiler::MachineOperatorGlobalCache::SetOverflowToMinTruncateFloat64To8Int64Operator
+ SetOverflowToMinTruncate Float64To8Int64Operator()
v8::internal::compiler::MachineOperatorGlobalCache::ArchitectureDefaultTruncateFloat32ToInt32
+ ArchitectureDefaultTruncate Float32ToInt32()
v8::internal::compiler::MachineOperatorGlobalCache::SetOverflowToMinTruncateFloat64To8Int64
+ SetOverflowToMinTruncate Float64To8Int64()
v8::internal::compiler::MachineOperatorGlobalCache::SetOverflowToMinTruncateFloat32To8Int32Operator
+ SetOverflowToMinTruncate Float32To8Int32Operator()
v8::internal::compiler::MachineOperatorGlobalCache::ArchitectureDefaultTruncateFloat64Int32Operator
+ ArchitectureDefaultTruncate Float64Int32Operator()
v8::internal::compiler::MachineOperatorGlobalCache::SetOverflowToMinTruncateFloat32To8Uint32Operator
+ SetOverflowToMinTruncate Float32To8Uint32Operator()
v8::internal::compiler::MachineOperatorGlobalCache::NormalWord64SarOperator()
+ NormalWord64Sar()
v8::internal::compiler::MachineOperatorGlobalCache::ShiftOutZerosWord64SarOperator
+ ShiftOutZerosWord64Sar()
v8::internal::compiler::MachineOperatorGlobalCache::NormalWord32SarOperator
+ NormalWord32Sar()
v8::internal::compiler::MachineOperatorGlobalCache::ShiftOutZerosWord32SarOperator
+ ShiftOutZerosWord32Sar()
v8::internal::compiler::MachineOperatorGlobalCache
v8::internal::compiler::MachineOperatorBuilder
+ MachineOperatorBuilder()
+ MachineOperatorBuilder()
+ operator=()
+ Comment()
+ AbortCSADcheck()
+ DebugBreak()
+ Word32Ctz()
+ Word64Ctz()
+ Word32Rev()
+ Word32Popcnt()
and 247 more...
v8::base::Flags< EnumT, BitfieldT, BitfieldStorageT >
+ Flags()
+ Flags()
+ Flags()
+ operator=()
+ operator&()
+ operator|()
+ operator^()
+ operator&()
+ operator|()
+ operator^()
and 11 more...
-alignment_requirements_
-unalignedLoadUnsupported Types_
-unalignedStoreUnsupported Types_
-unalignedSupport_
-mnemonic_
-size_
-zone_
-segment_head_
-next_
-allocator_
-compiler_zone_
-isolate_addresses
-last_recorder
_context_id_
-global_safepoint_next
_client_isolate_
-global_safepoint_prev
_client_isolate_
-isolate_
-allocator_
-current_memory_usage
-max_memory_usage_
-word_
-zone_
-flags_
-cache_
+kBitcastTaggedToWord
+kStoreIndirectPointerNoWriteBarrier
+kStoreIndirectPointerInIndirectPointerWriteBarrier
+kSeqCstMemoryBarrier
+kAcqRelMemoryBarrier
+kWord32SeqCstPairLoad
+kWord32SeqCstPairStore
+kChangeFloat16RawBitsToFloat64
+kDebugBreak
+kNormalWord64Sar
+kShiftOutZerosWord64Sar
+kNormalWord32Sar
+kShiftOutZerosWord32Sar
+kWord32AtomicPairCompareExchange
+kTruncateFloat64ToFloat16RawBits
+kBitcastWordToTagged
+kBitcastMaybeObjectToWord
+kAbortCSADcheck
+kArchitectureDefaultTruncateFloat32Int32
+kSetOverflowToMinTruncateFloat64Int64
+kArchitectureDefaultTruncateFloat64Int64
+kSetOverflowToMinTruncateFloat32Int32
+kSetOverflowToMinTruncateFloat32Uint32
+kSetOverflowToMinTruncateFloat64Int32
+kSetOverflowToMinTruncateFloat32Int64
+kSetOverflowToMinTruncateFloat32Int8
+kSetOverflowToMinTruncateFloat64Int8
+kSetOverflowToMinTruncateFloat32Int16
+kSetOverflowToMinTruncateFloat64Int16
+kSetOverflowToMinTruncateFloat32Uint32
+kSetOverflowToMinTruncateFloat32Int