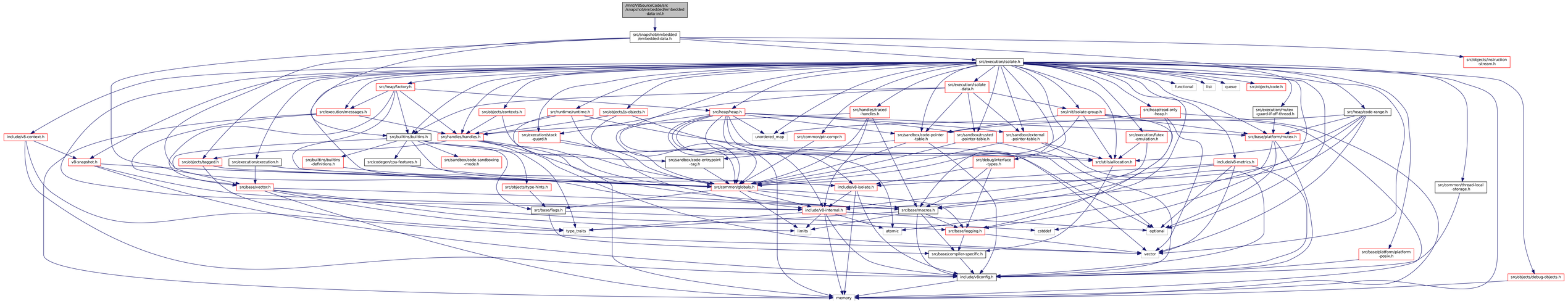
/mnt/V8SourceCode/src/snapshot/embedded/embedded-data-inl.h
src/snapshot/embedded/embedded-data.h
src/execution/isolate.h
src/objects/instruction-stream.h
src/heap/factory.h
src/execution/isolate-data.h
functional
list
queue
src/objects/code.h
src/execution/messages.h
src/objects/contexts.h
src/runtime/runtime.h
src/objects/js-objects.h
src/heap/heap.h
src/handles/traced-handles.h
src/init/isolate-group.h
src/heap/read-only-heap.h
src/execution/mutex-guard-if-off-thread.h
src/heap/code-range.h
include/v8-context.h
src/builtins/builtins.h
src/handles/handles.h
src/execution/stack-guard.h
unordered_map
src/common/ptr-compr.h
src/sandbox/code-pointer-table.h
src/sandbox/trusted-pointer-table.h
src/sandbox/external-pointer-table.h
src/execution/futex-emulation.h
src/base/platform/mutex.h
v8-snapshot.h
src/objects/tagged.h
src/execution/execution.h
src/builtins/builtins-definitions.h
src/codegen/cpu-features.h
src/sandbox/code-sandboxing-mode.h
src/sandbox/code-entrypoint-tag.h
src/debug/interface-types.h
src/utils/allocation.h
include/v8-metrics.h
src/base/vector.h
src/objects/type-hints.h
src/common/globals.h
include/v8-isolate.h
src/common/thread-local-storage.h
src/base/flags.h
include/v8-internal.h
src/base/macros.h
type_traits
limits
atomic
src/base/logging.h
cstddef
optional
vector
src/base/compiler-specific.h
src/base/platforms/platform-posix.h
include/v8config.h
src/objects/debug-objects.h
memory