```
v8::ArrayBuffer::Allocator
     + ~Allocator()
     + Allocate()
     + AllocateUninitialized()
     + Free()
     + MaxAllocationSize()
     + GetPageAllocator()
     + NewDefaultAllocator()
v8::anonymous namespace
{d8.cc}::ArrayBufferAllocatorBase

    allocator

+ Allocate()
+ AllocateUninitialized()
+ Free()
+ GetPageAllocator()
v8::anonymous namespace
{d8.cc}::MockArrayBufferAllocator
# Allocate()
# AllocateUninitialized()
# Free()
Adjust()
v8::anonymous_namespace
{d8.cc}::MockArrayBufferAllocation
            WithLimit
- limit
- space left
+ MockArrayBufferAllocation
WithLimit()
# Allocate()
# AllocateUninitialized()
# Free()
# MaxAllocationSize()
```