```
v8::internal::ZoneObject
+ operator new()
+ operator new()
+ operator delete()
+ operator delete()
   v8::internal::wasm
    ::ArrayTypeBase
   # mutability
   + ArrayTypeBase()
   + mutability()
v8::internal::wasm
       ::ArrayType
- rep
+ ArrayType()
+ operator==()
+ element type()
+ element type writable
ptr()
```