v8::internal::HeapObject

+ kMapOffset
+ kHeaderSize

+ HeapObject()
+ set_map()
+ set_map_safe_transition()
+ map_slot()
+ set_map_no_write_barrier()
+ set_map_no_write_barrier()
+ set_map_safe_transition
_no_write_barrier()
+ set_map_safe_transition
_no_write_barrier()
+ set_map()
+ set_map_safe_transition()
and 59 more...
+ SetFillerMap()
+ FromAddress()
+ AllocateAndInstallJSDispatch
Handle()
+ Print()
+ Print()
+ RequiredAlignment()
+ RequiredAlignment()
# HeapObject()
# HeapObject()
# field_address()
# IsSmi()
# IsHeapObject()
- set_map()

v8::internal::TrustedObject

+ kHeaderSize

+ ReadProtectedPointerField()
+ ReadProtectedPointerField()
+ WriteProtectedPointerField()
+ WriteProtectedPointerField()
+ IsProtectedPointerFieldEmpty()
+ IsProtectedPointerFieldEmpty()
+ ClearProtectedPointerField()
+ ClearProtectedPointerField()
+ RawProtectedPointerField()
+ RawProtectedMaybeObjectField()
+ OBJECT_CONSTRUCTORS()

v8::internal::ExposedTrusted
Object

+ kHeaderSize

+ init_self_indirect
_pointer()
+ init_self_indirect
_pointer()
+ self_indirect_pointer
_handle()
+ OBJECT_CONSTRUCTORS()

v8::internal::Code

+ kMarkedForDeoptimizationBit
+ kIsTurbofannedBit
+ kArgumentsBits
+ kMaxArguments
- Factory
- FactoryBase< Factory >
- FactoryBase< LocalFactory >

+ code_cage_base()
+ unchecked_instruction
_stream()
+ has_instruction_stream()
+ has_instruction_stream()
+ instruction_end()
+ entrypoint_tag()
+ sandboxing_mode()
+ SetInstructionStreamAndInstruction
Start()
+ SetInstructionStartForOff
HeapBuiltin()
+ ClearInstructionStartFor
Serialization()
and 85 more...
+ IsWeakObjectInOptimizedCode()
+ IsWeakObjectInDeoptimization
LiteralArray()
+ FromTargetAddress()
- set_instruction_start()
- raw_deoptimization
_data_or_interpreter
_data()
- raw_position_table()
- GetBaselinePCForBytecode
Offset()
- OBJECT_CONSTRUCTORS()