```
::ZoneStats::Scope
       + Scope()
       + ~Scope()
       + Scope()
       + Scope()
       + operator=()
       + operator=()
       + zone()
       + Destroy()
        + zone_stats()
                   -scope
    v8::internal::compiler
    ::turboshaft::ZoneWithName
             < Name >
    + ZoneWithName()
    + ZoneWithName()
    + ZoneWithName()
    + operator=()
    + operator=()
    + New()
    + AllocateArray()
    + get()
    + operator Zone *()
+ operator->()
    + Destroy()
                   < ZoneName >
    v8::internal::compiler
    ::turboshaft::ZoneWithName
          < ZoneName >

    scope

    + ZoneWithName()
    + ZoneWithName()
    + ZoneWithName()
    + operator=()
    + operator=()
    + New()
    + AllocateArray()
    + get()
    + operator Zone *()
    + operator->()
    + Destroy()
                   +zone
v8::internal::compiler
::turboshaft::detail::
ComponentWithZone < ZoneName >
+ ComponentWithZone()
```

+ ComponentWithZone()

v8::internal::compiler