```
cppgc::internal::PersistentBase
   # raw
   # node
   # PersistentBase()
   # PersistentBase()
   # GetValue()
   # SetValue()
   # GetNode()
   # SetNode()
   # ClearFromGC()
   cppgc::internal::CrossThread
           PersistentBase
   + CrossThreadPersistentBase()
   + CrossThreadPersistentBase()
   + V8 CLANG NO SANITIZE()
   + GetNodeFromGC()
   + ClearFromGC()
   + GetNodeSafe()
   + SetNodeSafe()
cppgc::internal::BasicCross
ThreadPersistent< T, WeaknessPolicy,
  LocationPolicy, CheckingPolicy >
+ ~BasicCrossThreadPersistent()
+ BasicCrossThreadPersistent()
and 17 more...
AssignUnsafe()
AssignSafe()
ClearFromGC()
- GetFromGC()
- IsValid()
TraceAsRoot()
```