

NON_EXPORTED_BASENodeMatcher



v8::internal::compiler
::DiamondMatcher

- branch_
- if_true_
- if_false_

- + DiamondMatcher()
+ Matched()
+ IfProjectionsAreOwned()
+ Branch()
+ IfTrue()
+ IfFalse()
+ Merge()
+ TrueInputOf()
+ FalseInputOf()