

v8::internal::compiler
::Frame::ReserveSpillSlots



```
graph LR; A["v8::internal::compiler  
::Frame::ReserveSpillSlots"] --> B["v8::internal::DCHECK"]
```

A diagram showing a call from the function `v8::internal::compiler::Frame::ReserveSpillSlots` to `v8::internal::DCHECK`. The first box is shaded gray and the second is white. A blue arrow points from the first box to the second.

v8::internal::DCHECK