```
v8::internal::ZoneObject
   + operator new()
   + operator new()
   + operator delete()
   + operator delete()
v8::internal::interpreter
::BytecodeRegisterOptimizer
         ::RegisterInfo

    register

    equivalence id

- materialized

    allocated

- needs flush
- type hint
- variable hint
- next
- prev
+ RegisterInfo()
+ RegisterInfo()
+ operator=()
+ AddToEquivalenceSetOf()
+ MoveToNewEquivalenceSet()
+ IsOnlyMemberOfEquivalence
Set()
+ IsInSameEquivalenceSet()
+ GetAllocatedEquivalent()
+ GetMaterializedEquivalent()
+ GetMaterializedEquivalent
OtherThan()
and 18 more...
```