```
v8::base::OS::MemoryMappedFile
 + ~MemoryMappedFile()
 + memory()
 + size()
 + open()
 + create()
v8::base::Win32MemoryMappedFile
- file
```

+ Win32MemoryMappedFile()
+ ~Win32MemoryMappedFile()

file_mapping_memory_size

+ memory() + size()