```
v8::internal::compiler
    ::NodeWrapper
 - node
 + NodeWrapper()
 + operator Node *()
 + operator->()
 # node()
 # set node()
v8::internal::compiler
 ::|SNodeWrapperBase
+ JSNodeWrapperBase()
+ context()
+ effect()
+ control()
+ frame state()
 v8::internal::compiler
   :: |SBinaryOpNode
 + JSBinaryOpNode()
 + Parameters()
```