```
v8::internal::AstNode
   # bit field
   - position
   + node type()
   + position()
   + AsIterationStatement()
   + AsMaterializedLiteral()
    # AstNode()
     v8::internal::Statement
     # Statement()
  v8::internal::lumpStatement
  # JumpStatement()
 v8::internal::ReturnStatement
+ kFunctionLiteralReturnPosition
- Zone

    expression

- end position
+ expression()
+ type()
+ is async return()
+ is synthetic async
return()
+ end position()

    ReturnStatement()
```