emit() # emit() # emit() # ClearVectorunit() # GenInstrR() # GenInstrR() # GenInstrR() # GenInstrR() # GenInstrR() and 48 more... v8::internal::AssemblerRISCVV + vs1 + vI()+ vls() + vlx()+ vs() + vss() + vsx() + vsu() + SegInstr() + vmv_vx() + vmv_vi() and 29 more... + GenZimm() # vsetvli() # vsetivli() # vsetvlmax() # vsetvl() # vsetvl() # GenInstrV() # GenInstrV() # GenInstrV() # GenInstrV() # GenInstrV() and 10 more... Д v8::internal::Assembler + rt + ra + rb + rc + VU + XMMRegister + YMMRegister + E6+ XMMRegister + YMMRegister + kNoHandlerTable + kNoSafepointTable + kSpecialTargetSize + kMaxDistToPcRelativeConstant + kMaxDistToIntPool + kTypicalNumPending32Constants + kMaxNumPending32Constants + kVeneerCodeSize + kNoSafepointTable + kTestAlByte and 33 more... # reloc_info_writer # pending_32_bit_constants # scratch_register_list # scratch_vfp_register list # zone # unresolved_branches # branch_link_chain_back # next_veneer_pool_check_ # jump_table_info_writer_ # kGap # kMaxRelocSize # kVeneerDistanceMargin # kVeneerNoProtectionFactor # kVeneerDistanceCheckMargin constant_pool_deadline_ - const_pool_blocked nesting no_const_pool_before_ first_const_pool_32_use_ last_bound_pos veneer_pool_blocked nesting - internal reference _positions_ - constpool next_buffer_check_ - trampoline pool blocked nesting and 22 more... - kMaximalBufferSize kCheckPoolDeadline kStartOfLabelLinkChain kBufferCheckInterval kCheckConstIntervalInst kCheckConstInterval - kInvalidSlotPos - kMaxCondBranchReach kMaxBlockTrampolineSectionSize + Assembler() + Assembler() + ~Assembler() + AbortedCodeGeneration() + GetCode() + GetCode() + GetCode() + bind() + branch_offset() + GetScratchRegisterList() and 3929 more... + DefaultTmpList() + DefaultFPTmpList() + is_constant_pool_load() + constant_pool_entry _address() + target_address_at() + set_target_address_at() + deserialization_special target size() + deserialization_set _target_internal_reference_at() + uint32_constant_at() + set_uint32_constant_at() and 333 more.. # buffer_space() # target_at() # target_at_put()
StartBlockConstPool() # EndBlockConstPool() # is_const_pool_blocked() # has_pending_constants() # VfpRegisterIsAvailable() # VfpRegisterIsAvailable() # emit() and 101 more.. # IsImmLSPair() # IsImmFP32() # IsImmFP64() # LoadOpFor() # LoadPairOpFor() # StoreOpFor() # StorePairOpFor() # LoadLiteralOpFor() # set_target_internal reference_encoded_at() # set_target_internal reference_encoded_at() # set_target_internal _reference_encoded_at() - CheckBuffer() GrowBuffer() AddrMode1() - AddrMode1TryEncodeOperand() AddrMode2() AddrMode3() AddrMode4() AddrMode5() print() - bind_to() and 394 more... FPToImm8() - disassembleInstr() emit() v8::internal::MacroAssemblerBase # isolate # code_object_ # root_array_available_ # hard_abort_ # has_frame_ # sandboxing_mode_ # maybe_builtin v8::internal::PatchingAssembler # comment depth + kAdrFarPatchableNNops + MacroAssemblerBase() + kAdrFarPatchableNInstrs + MacroAssemblerBase() block_constant_pool + MacroAssemblerBase() emission_scope + MacroAssemblerBase() + MacroAssemblerBase() + PatchingAssembler() + isolate() + ~PatchingAssembler() + CodeObject() + Emit() + root array available() + PadWithNops() + set_root_array_available() + should_abort_hard() + PatchingAssembler() + ~PatchingAssembler() and 17 more... + PatchAdrFar() + CanBelmmediate() + PatchSubSp() + ReadOnlyRootPtr() + PatchingAssembler() + RootRegisterOffsetForRoot + ~PatchingAssembler() Index() + RootRegisterOffsetForBuiltin() + RootRegisterOffsetForExternal Reference() + RootRegisterOffsetForExternal ReferenceTableEntry() + IsAddressableThroughRoot Register() # DISALLOW_IMPLICIT_CONSTRUCTORS() **4 4 4 4 4 4 4** v8::internal::MacroAssembler + DECLARE_STORE_FUNCTION + St + kExtraSlotClaimedByPrologue + kSwitchTablePrologueSize tmp_list fptmp_list_ has double zero reg set has_single_zero_reg_set_ - kSmiShift + EnterFrame() + LeaveFrame() + AllocateStackSpace() + AllocateStackSpace() + PushCommonFrame() + StubPrologue() + Prologue() + DropArguments() + DropArgumentsAndPushNewReceiver() + PushStandardFrame() v8::internal::SharedMacro and 3387 more... AssemblerBase + ActivationFrameAlignment() + IsNearCallOffset() + CountSetHalfWords() + DefaultTmpList() + Move() + DefaultFPTmpList() + Move() + IsImmMovn() + Add()+ IsImmMovz() + And() + InstrCountForLi64Bit() + Movhps() + IsNearCallOffset() + Movlps() + CalculateTargetOffset() + Blendvps() + Blendvpd() and 11 more.. # PushHelper() + Pblendvb() # PopHelper() + Pinsrb() # ConditionalCompareMacro() and 60 more... # AddSubWithCarryMacro() # PinsrHelper() # CallPrintf() - I8x16SplatPreAvx2() # DropArguments() - I16x8SplatPreAvx2() # GetRkAsRegisterHelper() # GetOffset() # GetRtAsRegisterHelper() # GetOffset() # GetRtAsRegisterHelper() # GetOffset() # GetSmiConstant() # DropArguments() - InvokePrologue() VFPCompareAndLoadFlags() VFPCompareAndLoadFlags() - VFPCompareAndLoadFlags() - VFPCompareAndLoadFlags() - FloatMaxHelper() - FloatMinHelper()

FloatMaxOutOfLineHelper()FloatMinOutOfLineHelper()

CalculateTargetOffset()SafepointRegisterStackIndex()

and 78 more...

v8::internal::AssemblerRiscvBase

branch_offset_helper()