```
bool
    pair< int64 t, int64 t >
                                   uintptr t
+should pause | +debugger id
                                  +id
 v8 inspector::V8StackTraceId
 + V8StackTraceId()
 + V8StackTraceId()
 + V8StackTraceId()
 + V8StackTraceId()
 + V8StackTraceId()
 + operator=()
 + operator=()
 + ~V8StackTraceId()
 + IsInvalid()
 + ToString()
```