```
HeapVisitor < ConcreteVisitor >
  + ConcurrentHeapVisitor()
  + EnableConcurrentVisitation()
  # Cast()
  - VisitStringLocked()
                 Δ
v8::internal::MarkingVisitor
     Base < ConcreteVisitor >
# local_marking_worklists_
# local_weak_objects_
# key_to_values_
# heap
# mark compact epoch
# code flush_mode
# should_keep_ages_unchanged_
# code_flushing_increase_
# isolate_in_background_
+ MarkingVisitorBase()
+ VisitDescriptorArrayStrongly()
+ VisitDescriptorArray()
+ VisitEphemeronHashTable()
+ VisitFixedArray()
+ VisitJSArrayBuffer()
+ VisitJSFunction()
+ VisitJSWeakRef()
+ VisitMap()
+ VisitSharedFunctionInfo()
and 21 more...
+ ShouldVisitReadOnlyMapPointer()
+ CanEncounterFillerOrFree
Space()
+ IsTrivialWeakReferenceValue()
# ProcessStrongHeapObject()
# ProcessWeakHeapObject()
# VisitPointersImpl()
# VisitStrongPointerImpl()
# VisitDescriptorsForMap()
# VisitFixedArrayWithProgress
Tracker()
# ShouldFlushCode()
# ShouldFlushBaselineCode()
# HasBytecodeArrayForFlushing()
# IsOld()
# MakeOlder()
                 Δ
                      v8::internal::FullMarking
                        VisitorBase < ConcreteVisitor >
                      marking_state_
                      + FullMarkingVisitorBase()
                       + AddStrongReferenceForReference
                      Summarizer()
                      + AddWeakReferenceForReference
                      Summarizer()
                      + CanUpdateValuesInHeap()
                      + marking_state()
                      + MarkPointerTableEntry()
                              < MainMarkingVisitor >
 v8::internal::FullMarking
 VisitorBase< MainMarkingVisitor >
- marking state
 + FullMarkingVisitorBase()
 + AddStrongReferenceForReference
 Summarizer()
 + AddWeakReferenceForReference
 Summarizer()
 + CanUpdateValuesInHeap()
 + marking_state()
 + MarkPointerTableEntry()
      v8::internal::MainMarking
               Visitor
      + MainMarkingVisitor()
      RecordSlot()
```

RecordRelocSlot()

v8::internal::Concurrent