```
v8::internal::BodyDescriptorBase
+ IteratePointers()
+ IterateMavbeWeakPointers()
+ IterateCustomWeakPointers()
+ IterateEphemeron()
+ IteratePointers()
+ IteratePointer()
+ IterateCustomWeakPointers()
+ IterateCustomWeakPointer()
+ IterateEphemeron()
+ IterateMaybeWeakPointers()
+ IterateMavbeWeakPointer()
+ IterateTrustedPointer()
+ IterateCodePointer()
+ IterateSelfIndirectPointer()
+ IterateProtectedPointer()
# IsValidEmbedder|SObjectSlot
()lgml
# IterateISObjectBodyImpl()
# IterateISObjectBodyWithout
EmbedderFieldsImpl()
       v8::internal::Map::
        BodyDescriptor
       + IterateBody()
       + SizeOf()
```