```
< T, kSize, Allocator >
                                      + kInlineSize
                                      - allocator_
                                      begin_
                                      - end
                                      end of storage_
                                      inline_storage_
                                      - kHasTrivialElement
                                      + SmallVector()
                                      and 38 more...
                                      - Grow()
                                      - Grow()
                                      - AllocateDynamicStorage()
                                      FreeStorage()
                                      reset_to_inline_storage()
                                      - is big()
                                      inline_storage_begin()
                                      inline_storage_begin()
                                                     < T, kSize, ZoneAllocator
                                                             < T > >
                                      v8::base::SmallVector
                                      < T, kSize, ZoneAllocator
                                                < T > >
                                      + kInlineSize
                                      - allocator_
                                      begin_
                                      - end
                                      end_of_storage_

    inline storage

                                      - kHasTrivialElement
                                      + SmallVector()
                                      and 38 more...
                                      - Grow()
                                      - Grow()
                                      - AllocateDynamicStorage()
                                      - FreeStorage()
                                      reset to inline storage()
                                      - is_big()
                                      - inline storage begin()
                                      inline storage begin()
                                     v8::internal::SmallZoneVector
                                              < T, kSize >
                                     + SmallZoneVector()
                                     + SmallZoneVector()
                                                     < const Simd128ShuffleOp
                                                                                     < v8::internal::wasm
                               < RegExpTree *, 8 >
                                                               *, 8 >
                                                                                    ::LiftoffVarState, 16 >
                                                                           v8::internal::SmallZoneVector
v8::internal::SmallZoneVector
                                    v8::internal::SmallZoneVector
                                                                            < v8::internal::wasm::LiftoffVar
    < RegExpTree *, 8 >
                                    < const Simd128ShuffleOp *, 8 >
                                                                                     State, 16 >
+ SmallZoneVector()
                                    + SmallZoneVector()
                                                                            + SmallZoneVector()
+ SmallZoneVector()
                                    + SmallZoneVector()
                                                                            + SmallZoneVector()
```

v8::base::SmallVector