```
v8::internal::CallInterface
Descriptor
```

- data_

+ CallInterfaceDescriptor()
+ ~CallInterfaceDescriptor()
+ CallInterfaceDescriptor()
+ flags()
+ tag()
+ sandboxing_mode()
+ HasContextParameter()
+ AllowVarArgs()
+ CalleeSaveRegisters()
+ GetReturnCount()
and 13 more...
+ ContextRegister()
# data()
# CheckFloatingPointParameters()
# IsValidFloatParameterRegister()
# DefaultRegisterArray()
# DefaultDoubleRegisterArray()
# DefaultReturnRegisterArray()
# DefaultReturnDoubleRegister
Array()
# DefaultJSRegisterArray()

```
v8::internal::StaticCall
InterfaceDescriptor< Derived
Descriptor >
```

+ kReturnCount
+ kParameterCount
+ kNoContext
+ kAllowVarArgs
+ kNoStackScan
+ kStackArgumentOrder
+ kMaxRegisterParams
+ kRestrictAllocatableRegisters
+ kCalleeSaveRegisters
+ kCustomMachineTypes

+ StaticCallInterfaceDescriptor()
+ registers()
+ double_registers()
+ return_registers()
+ return_double_registers()
+ flags()
+ AllowVarArgs()
+ HasContextParameter()
+ GetReturnCount()
+ GetParameterCount()
+ GetRegisterParameterCount()
and 6 more...
- Initialize()
- InitializeTypes()

< LoadDescriptor >

```
v8::internal::StaticCall
InterfaceDescriptor< LoadDescriptor >
```

+ kReturnCount
+ kParameterCount
+ kNoContext
+ kAllowVarArgs
+ kNoStackScan
+ kStackArgumentOrder
+ kMaxRegisterParams
+ kRestrictAllocatableRegisters
+ kCalleeSaveRegisters
+ kCustomMachineTypes

+ StaticCallInterfaceDescriptor()
+ registers()
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+ GetRegisterParameterCount()
and 6 more...
- Initialize()
- InitializeTypes()

```
v8::internal::LoadDescriptor
```

+ DEFINE_PARAMETER_TYPES()
+ NameRegister()
+ SlotRegister()
+ registers()