

v8::internal::compiler  
::RepresentationSelector  
::ChangeToUint32OverflowOp

```
graph LR; A["v8::internal::compiler  
::RepresentationSelector  
::ChangeToUint32OverflowOp"] --> B["v8::internal::compiler  
::RepresentationSelector  
::Uint32OverflowOp"]; B --> C["v8::internal::compiler  
::RepresentationChanger  
::Uint32OverflowOperatorFor"]; C --> D["v8::internal::compiler  
::SimplifiedOperatorBuilder  
::CheckedUint32Div"];
```

v8::internal::compiler  
::RepresentationSelector  
::Uint32OverflowOp

v8::internal::compiler  
::RepresentationChanger  
::Uint32OverflowOperatorFor

v8::internal::compiler  
::SimplifiedOperatorBuilder  
::CheckedUint32Div