```
v8::internal::ZoneObject
   + operator new()
   + operator new()
   + operator delete()
   + operator delete()
v8::internal::compiler
    ::InstructionScheduler

    zone

- sequence
- graph
- last side effect instr

    pending loads

- last live in reg marker

    last deopt or trap

- operands map
- random number generator
+ InstructionScheduler()
+ StartBlock()
+ EndBlock()
+ AddInstruction()
+ AddTerminator()
+ SchedulerSupported()
Schedule()
GetInstructionFlags()

    GetTargetInstructionFlags()

IsBarrier()
HasSideEffect()
IsLoadOperation()
CanTrap()

    MayNeedDeoptOrTrapCheck()

    DependsOnDeoptOrTrap()

    IsFixedRegisterParameter()

ComputeTotalLatencies()
zone()
sequence()
random number generator()
GetInstructionLatency()
```