v8::internal::PreparseByte DataConstants v8::internal::ZoneObiect + kUint32Size + kVarint32MinSize + kVarint32MaxSize + operator new() + kUint8Size + operator new() + kPlaceholderSize + operator delete() + kSkippableFunctionMinDataSize + operator delete() + kSkippableFunctionMaxDataSize v8::internal::PreparseData Builder::ByteData + byte data + index + zone byte data - @130 - free quarters in last byte + ByteData() + Start() + Finalize() + CopyToHeap() + CopyToLocalHeap() + CopyToZone() + Reserve() + Add() + length() + WriteVarint32() + WriteUint8() + WriteQuarter()