```
v8::internal::BodyDescriptorBase
+ IteratePointers()
+ IterateMaybeWeakPointers()
+ IterateCustomWeakPointers()
+ IterateEphemeron()
+ IteratePointers()
+ IteratePointer()
+ IterateCustomWeakPointers()
+ IterateCustomWeakPointer()
+ IterateEphemeron()
+ IterateMaybeWeakPointers()
+ IterateMaybeWeakPointer()
+ IterateTrustedPointer()
+ IterateCodePointer()
+ IterateSelfIndirectPointer()
+ IterateProtectedPointer()
# IsValidEmbedder|SObjectSlot
()lgml
# IterateISObjectBodyImpl()
# IterateISObjectBodyWithout
EmbedderFieldsImpl()
  v8::internal::SuffixRange
  WeakBodyDescriptor< start
           offset >
  + kStartOffset
  + IterateBody()
v8::internal::FlexibleWeak
BodyDescriptor < start offset >
+ SizeOf()
```