```
v8::internal::compiler
              ::turboshaft::MaybeRegisterRepresentation
              - value

    kInvalid

              + MaybeRegisterRepresentation()
              + MaybeRegisterRepresentation()
              + is valid()
              + value()
              + operator Enum()
              + IsWord()
              + IsFloat()
              + IsTaggedOrCompressed()
              + MaxUnsignedValue()
              + machine representation()
              + bit_width()
              + Word32()
              + Word64()
              + WordPtr()
              + Float32()
              + Float64()
              + Tagged()
              + Compressed()
              + Simd128()
              + Simd256()
              + None()
                 v8::internal::compiler
                 ::turboshaft::RegisterRepresentation
                 + RegisterRepresentation()
                 + RegisterRepresentation()
                 + RegisterRepresentation()
                 + operator Enum()
                 + value()
                  + AllowImplicitRepresentation
                 ChangeTo()
                  + MapTaggedToWord()
                 + Word32()
                  + Word64()
                  + WordPtr()
                 + Float32()
                 + Float64()
                 + Tagged()
                 + Compressed()
                 + Simd128()
                 + Simd256()
                  + FromMachineRepresentation()
                 + FromMachineType()
                  + FromCTypeInfo()
                                       v8::internal::compiler
                                       ::turboshaft::WordRepresentation
v8::internal::compiler
::turboshaft::FloatRepresentation
                                       + WordRepresentation()
                                       + WordRepresentation()
+ FloatRepresentation()
                                       + WordRepresentation()
+ FloatRepresentation()
                                       + value()
+ FloatRepresentation()
                                       + operator Enum()
                                       + MaxUnsignedValue()
+ value()
+ operator Enum()
                                       + MinSignedValue()
+ Float32()
                                       + MaxSignedValue()
+ Float64()
                                       + Word32()
                                       + Word64()
                                       + WordPtr()
```