```
v8 inspector::V8Inspector
              Session
+ ~V8InspectorSession()
+ addInspectedObject()
+ dispatchProtocolMessage()
+ state()
+ supportedDomains()
+ schedulePauseOnNextStatement()
+ cancelPauseOnNextStatement()
+ breakProgram()
+ setSkipAllPauses()
+ resume()
and 8 more...
+ canDispatchMethod()
v8 inspector::V8Inspector
            SessionImpl
+ kInspectedObiectBufferSize
- m contextGroupId

    m sessionId

- m inspector

    m channel

- m_customObjectFormatterEnabled
- m dispatcher
- m state
- m runtimeAgent

    m debuggerAgent

    m heapProfilerAgent

and 7 more...
+ ~V8InspectorSessionImpl()
+ V8InspectorSessionImpl()
+ operator=()
+ inspector()
+ consoleAgent()
+ debuggerAgent()
+ schemaAgent()
+ profilerAgent()
+ runtimeAgent()
+ heapProfilerAgent()
and 33 more...
+ create()

    V8InspectorSessionImpl()

agentState()
SendProtocolResponse()

    SendProtocolNotification()

FallThrough()

    FlushProtocolNotifications()

serializeForFrontend()
```