```
v8::internal::compiler
        ::turboshaft::Operation
     + opcode
     + saturated_use_count
     + input count
     + inputs()
     + input()
     + StorageSlotCount()
     + outputs_rep()
     + inputs_rep()
     + Is()
     + Cast()
     + Cast()
     + TryCast()
     + TryCast()
     and 9 more...
     + StorageSlotCount()
     # Operation()
     # V8_CLANG_NO_SANITIZE()
# Operation()
     # operator=()
      v8::internal::compiler
      ::turboshaft::OperationT
              < Derived >
      + opcode
      + IsRequiredWhenUnused()
      + derived this()
      + derived_this()
      + inputs()
      + inputs()
      + input()
      + input()
      + input()
      + StorageSlotCount()
      + OperationT()
      and 8 more...
      + Effects()
      + IsBlockTerminator()
      + EffectsIfStatic()
      + StorageSlotCount()
      + New()
      + New()
      outputs_rep()
      inputs_rep()
      - PrintOptionsHelper()
                         v8::internal::compiler
                         ::turboshaft::FixedArityOperation
                            T< InputCount, Derived >
                         + input_count
                         + FixedArityOperationT()
                         + ExplodeImpl()
                         + Explode()
                         + New()
                                < 1, ConvertUntaggedToJSPrimitiveOp >
v8::internal::compiler
::turboshaft::FixedArityOperation
T< 1, ConvertUntaggedToJSPrimitiveOp >
+ input_count
+ FixedArityOperationT()
  explodelllibi()
+ Explode()
+ New()
                    Д
  v8::internal::compiler
  ::turboshaft::ConvertUntagged
             ToJSPrimitiveOp
  + kind
  + input rep
  + input_interpretation
  + minus zero mode
  + effects
  + outputs_rep()
  + inputs_rep()
  + input()
  + ConvertUntaggedToJSPrimitiveOp()
  + Validate()
```

+ options()