

v8::internal::RUNTIME
_FUNCTION

v8::internal::TF_BUILTIN

v8::internal::anonymous
_namespace{runtime-regexp
::cc}::ToUint32

```
graph LR; A[v8::internal::RUNTIME_FUNCTION] --> C[v8::internal::anonymous_namespace{runtime-regexp::cc}::ToUint32]; B[v8::internal::TF_BUILTIN] --> C;
```

The diagram illustrates a mapping from two source functions to a single target function. On the left, two white rectangular boxes are stacked vertically. The top box contains the text 'v8::internal::RUNTIME_FUNCTION' and the bottom box contains 'v8::internal::TF_BUILTIN'. Blue arrows point from the right side of each of these boxes to the left side of a larger, gray rectangular box on the right. This gray box contains the text 'v8::internal::anonymous_namespace{runtime-regexp::cc}::ToUint32'.