

v8::internal::compiler ::turbohaft::Operation
+ opcode + saturated_use_count + input_count
+ inputs() + input() + StorageSlotCount() + outputs_rep() + inputs_rep() + ls() + Cast() + Cast() + TryCast() + TryCast() and 9 more... + StorageSlotCount() # Operation() # V8_CLANG_NO_SANITIZE() # Operation() # operator=()



v8::internal::compiler ::turbohaft::OperationT < Derived >
+ opcode
+ IsRequiredWhenUnused() + derived_this() + derived_this() + inputs() + inputs() + input() + input() + input() + StorageSlotCount() + OperationT() and 8 more... + Effects() + IsBlockTerminator() + EffectsIfStatic() + StorageSlotCount() + New() + New() - outputs_rep() - inputs_rep() - PrintOptionsHelper()



v8::internal::compiler ::turbohaft::FixedArityOperation T< InputCount, Derived >
+ input_count
+ FixedArityOperationT() + ExplodeImpl() + Explode() + New()

< 1, ObjectIsNumericValueOp >

v8::internal::compiler ::turbohaft::FixedArityOperation T< 1, ObjectIsNumericValueOp >
+ input_count
+ FixedArityOperationT() + ExplodeImpl() + Explode() + New()



v8::internal::compiler ::turbohaft::ObjectIsNumeric ValueOp
+ kind + input_rep + effects
+ ObjectIsNumericValueOp() + outputs_rep() + inputs_rep() + input() + options()