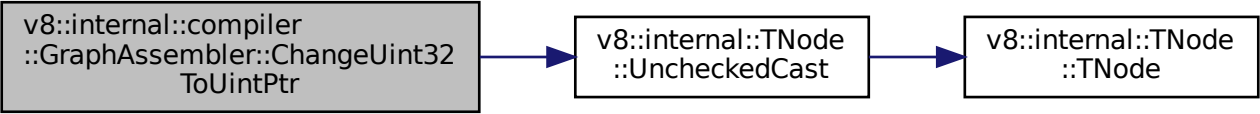


v8::internal::compiler
::GraphAssembler::ChangeUint32
ToUIntPtr



```
graph LR; A["v8::internal::compiler  
::GraphAssembler::ChangeUint32  
ToUIntPtr"] --> B["v8::internal::TNode  
::UncheckedCast"]; B --> C["v8::internal::TNode  
::TNode"]
```

v8::internal::TNode
::UncheckedCast

v8::internal::TNode
::TNode