```
ZoneVector < T >
                     #table
      v8::internal::compiler
      ::turboshaft::detail::
      GrowingSidetable < T, Key >
      + operator[]()
      + operator[]()
      + Reset()
      + empty()
      # GrowingSidetable()
      # GrowingSidetable()
      # NextSize()
                     < T, BlockIndex >
  v8::internal::compiler
   ::turboshaft::detail::
   GrowingSidetable < T, BlockIndex >
   # table
   + operator[]()
   + operator[]()
   + Reset()
   + empty()
   # GrowingSidetable()
   # GrowingSidetable()
   # NextSize()
v8::internal::compiler
::turboshaft::GrowingBlockSidetable< T >
+ GrowingBlockSidetable()
+ GrowingBlockSidetable()
```