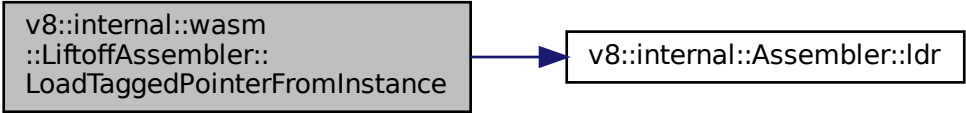


v8::internal::wasm
::LiftoffAssembler::
LoadTaggedPointerFromInstance



```
graph LR; A["v8::internal::wasm  
::LiftoffAssembler::  
LoadTaggedPointerFromInstance"] --> B["v8::internal::Assembler::ldr"]; style A fill:#d3d3d3,stroke:#333,stroke-width:1px; style B fill:#fff,stroke:#333,stroke-width:1px;
```

v8::internal::Assembler::ldr