v8::internal::ZoneObject + operator new() + operator new() + operator delete() + operator delete() v8::internal::LiteralProperty # key and is computed name # value + key()+ value() + is computed name() + NeedsSetFunctionName() # LiteralProperty() v8::internal::ClassLiteral **Property** + private or computed _name_proxy_ v8::internal::ObjectLiteral + auto accessor info Property - Zone - kind - Zone - is static - kind - is private - emit store - @10 + kind() + kind() + IsCompileTimeValue() + is_static() + set emit store() + is private() + emit store() + IsNullPrototype() + is auto accessor() + set_computed_name_proxy() + IsPrototype() + computed name var() ObjectLiteralProperty() + SetPrivateNameProxy() ObjectLiteralProperty() + private name var() + auto accessor info() - ClassLiteralProperty() ClassLiteralProperty()