cppgc::internal::Persistent RegionBase

- nodes
- free_list_head_
- nodes_in_use_
- oom handler
- + ~PersistentRegionBase()
- + PersistentRegionBase()
- + operator=()
- + Iterate()
- + NodesInUse()
- + ClearAllUsedNodes()
- # PersistentRegionBase()
- # TryAllocateNodeFromFreeList()
- # FreeNode()
- # RefillFreeListAndAllocate
- Node()
- ClearAllUsedNodes()
- RefillFreeList()

cppgc::internal::CrossThread PersistentRegion

- + CrossThreadPersistentRegion()
- + ~CrossThreadPersistentRegion()
- + CrossThreadPersistentRegion()
- + operator=()
- + AllocateNode()
- + FreeNode()
- + Iterate()
- + NodesInUse()
- + ClearAllUsedNodes()

cppgc::internal::Persistent Region

- heap_
- + PersistentRegion()
- + ~PersistentRegion()
- + PersistentRegion()
- + operator=()
- + AllocateNode()
- + FreeNode()
- IsCreationThread()