

v8::internal::compiler
::turbohaft::Operation

+ opcode
+ saturated_use_count
+ input_count

+ inputs()
+ input()
+ StorageSlotCount()
+ outputs_rep()
+ inputs_rep()
+ ls()
+ Cast()
+ Cast()
+ TryCast()
+ TryCast()
and 9 more...
+ StorageSlotCount()
Operation()
V8_CLANG_NO_SANITIZE()
Operation()
operator=()

v8::internal::compiler
::turbohaft::OperationT
< Derived >

+ opcode

+ IsRequiredWhenUnused()
+ derived_this()
+ derived_this()
+ inputs()
+ inputs()
+ input()
+ input()
+ input()
+ StorageSlotCount()
+ OperationT()
and 8 more...
+ Effects()
+ IsBlockTerminator()
+ EffectsIfStatic()
+ StorageSlotCount()
+ New()
+ New()
- outputs_rep()
- inputs_rep()
- PrintOptionsHelper()

v8::internal::compiler
::turbohaft::FixedArityOperation
T< InputCount, Derived >

+ input_count

+ FixedArityOperationT()
+ ExplodeImpl()
+ Explode()
+ New()

< 3, CheckEqualsInternalizedStringOp >

v8::internal::compiler
::turbohaft::FixedArityOperation
T< 3, CheckEqualsInternalizedStringOp >

+ input_count

+ FixedArityOperationT()
+ ExplodeImpl()
+ Explode()
+ New()

v8::internal::compiler
::turbohaft::CheckEqualsInternalizedStringOp

+ effects

+ outputs_rep()
+ inputs_rep()
+ expected()
+ value()
+ frame_state()
+ CheckEqualsInternalizedStringOp()
+ Validate()
+ options()