```
v8::internal::Operand
+ label
+ memory
- rm_
- rs
- shift_op_
- shift_imm_

    value

- is heap number request
- rmode
heap_number_request_

    immediate

- reg
and 6 more...
+ Operand()
+ IsRegister()
+ IsImmediateShiftedRegister()
+ IsRegisterShiftedRegister()
and 118 more...
+ Zero()
+ SmiUntag()
+ PointerOffsetFromSmiKey()
+ DoubleOffsetFromSmiKey()
+ EmbeddedNumber()
+ EmbeddedNumber()
+ EmbeddedHeapNumber()
+ JumpTable()
+ ForRegisterPlusImmediate()
+ EmbeddedNumber()
and 6 more...
set_modrm()set_sib()
set_disp8()
set dispr()

    is reg()

- set_modrm()
set_sib()
set disp8()

    set disp32()

   v8::internal::Operand256
   + Operand256()
   + Operand256()
```

+ Operand256() + Operand256() + operator=()