

v8::internal::AlignedSlot
Allocator::AllocateUnaligned



```
graph LR; A["v8::internal::AlignedSlot  
Allocator::AllocateUnaligned"] --> B["v8::internal::AlignedSlot  
Allocator::IsValid"]
```

A diagram showing a call from the `AllocateUnaligned` method to the `IsValid` method. The left box is shaded gray and the right box is white. A blue arrow points from the right side of the left box to the left side of the right box.

v8::internal::AlignedSlot
Allocator::IsValid