```
+kInlineSize
     v8::base::SmallVector
        < T, kSize, Allocator >
     + SmallVector()
     and 38 more...
     - Grow()
     - Grow()
     - AllocateDynamicStorage()
     FreeStorage()
     reset_to_inline_storage()
     - is big()
     inline_storage_begin()inline_storage_begin()
                                                 < v8::internal::Compiled
                    < element_type, kSize >
+kInlineSize
                                                Replacement::ReplacementPart,
                                                      kStaticVectorSlots >
     v8::base::SmallVector
      < element type, kSize >
     + kInlineSize
     - allocator_
     begin_
     - end
     end_of_storage_
     - inline_storage_
     - kHasTrivialElement
     + SmallVector()
     and 38 more...
     - Grow()
     - Grow()
     - AllocateDynamicStorage()
     FreeStorage()
     reset_to_inline_storage()
     - is_big()
     inline_storage_begin()inline_storage_begin()
                              v8::base::SmallVector
                              < v8::internal::CompiledReplacement
                              ::ReplacementPart, kStaticVectorSlots >
                              + kInlineSize

    allocator_

                              - begin_
                              - end
                              end_of_storage_
                              inline_storage_

    kHasTrivialElement

                              + SmallVector()
                              + SmallVector()
                              + SmallVector()
                              + SmallVector()
                -backing_
                              + SmallVector()
                              + SmallVector()
                              + SmallVector()
                              + SmallVector()
                              + SmallVector()
                              + SmallVector()
                              and 38 more...

    Grow()

                              - Grow()
                              AllocateDynamicStorage()
                              FreeStorage()
                              - reset_to_inline_storage()
                              is_big()
                              - inline_storage_begin()
                              - inline_storage_begin()
  v8::internal::DirectHandle
    SmallVector< T, kSize >
  + DirectHandleSmallVector()
  + DirectHandleSmallVector()
  + DirectHandleSmallVector()
  + DirectHandleSmallVector()
  + data()
  + data()
  + begin()
  + begin()
  + end()
  + end()
  and 29 more...
                  < v8::internal::String,
                                                          -parts_
                  kStaticVectorSlots >
   v8::internal::DirectHandle
   SmallVector < v8::internal
   ::String, kStaticVectorSlots >
   + kInlineSize
   - backing_
   + DirectHandleSmallVector()
   + DirectHandleSmallVector()
   + DirectHandleSmallVector()
   + DirectHandleSmallVector()
   + data()
   + data()
   + begin()
   + begin()
   + end()
   + end()
   and 29 more...
                    -replacement_substrings
                v8::internal::CompiledReplacement
                + CompiledReplacement()
```

+ Compile() + Apply() + parts()

ParseReplacementPattern()

size t