## v8::internal::CallInterface Descriptor - data + CallInterfaceDescriptor() + ~CallInterfaceDescriptor() + CallInterfaceDescriptor() + flags() + tag() + sandboxing\_mode() + HasContextParameter() + AllowVarArgs() + CalleeSaveRegisters() + GetReturnCount() and 13 more.. + ContextRegister() # data() # CheckFloatingPointParameters() # IsValidFloatParameterRegister() # DefaultRegisterArray() # DefaultDoubleRegisterArray() # DefaultReturnRegisterArray() # DefaultReturnDoubleRegister # DefaultJSRegisterArray()

v8::internal::StaticCall InterfaceDescriptor< Derived Descriptor >

- + kReturnCount
- + kParameterCount
- + kNoContext
- + kAllowVarArgs
- + kNoStackScan
- + kStackArgumentOrder + kMaxRegisterParams
- + kRestrictAllocatableRegisters
- + kCalleeSaveRegisters
- + kCustomMachineTypes
- + StaticCallInterfaceDescriptor()
- + registers()
- + double\_registers()
- + return registers()
- + return\_double\_registers()
- + flags()
- + AllowVarArgs()
- + HasContextParameter()
- + GetReturnCount()
- + GetParameterCount() + GetRegisterParameterCount()
- and 6 more...
- Initialize()
- InitializeTypes()

< ConstructWithSpread WithFeedbackDescriptor >

v8::internal::StaticCall InterfaceDescriptor < Construct WithSpread WithFeedbackDescriptor >

- + kReturnCount
- + kParameterCount
- + kNoContext
- + kAllowVarArgs
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v8::internal::ConstructWith Spread WithFeedbackDescriptor