```
v8::internal::compiler
       ::turboshaft::Operation
    + opcode
    + saturated_use_count
    + input_count
    + inputs()
    + input()
    + StorageSlotCount()
    + outputs_rep()
    + inputs_rep()
    + ls()
    + Cast()
    + Cast()
    + TryCast()
    + TryCast()
    and 9 more...
    + StorageSlotCount()
    # Operation()
    # V8_CLANG_NO_SANITIZE()
# Operation()
    # operator=()
    v8::internal::compiler
    ::turboshaft::OperationT
            < Derived >
    + opcode
    + IsRequiredWhenUnused()
     + derived_this()
    + derived_this()
    + inputs()
     + inputs()
    + input()
    + input()
     + input()
    + StorageSlotCount()
    + OperationT()
    and 8 more...
    + Effects()
    + IsBlockTerminator()
     + EffectsIfStatic()
    + StorageSlotCount()
    + New()
    + New()
    outputs_rep()
    inputs_rep()
    PrintOptionsHelper()
                        v8::internal::compiler
                        ::turboshaft::FixedArityOperation
                           T< InputCount, Derived >
                        + input_count
                        + FixedArityOperationT()
                        + ExplodeImpl()
                        + Explode()
                        + New()
                                < 2, ConvertJSPrimitiveTo
                                UntaggedOrDeoptOp >
v8::internal::compiler
::turboshaft::FixedArityOperation
T< 2, ConvertJSPrimitiveToUntaggedOr
              DeoptOp >
+ input count
+ FixedArityOperationT()
+ ExplodeImpl()
+ Explode()
+ New()
   v8::internal::compiler
   ::turboshaft::ConvertJSPrimitive
        ToUntaggedOrDeoptOp
   + from kind
   + to_kind
   + minus_zero_mode
   + feedback
   + effects
   + outputs_rep()
   + inputs_rep()
   + input()
   + frame state()
   + ConvertJSPrimitiveToUntagged
   OrDeoptOp()
   + Validate()
   + options()
```