

v8_inspector::V8InspectorSession
+ ~V8InspectorSession() + addInspectedObject() + dispatchProtocolMessage() + state() + supportedDomains() + schedulePauseOnNextStatement() + cancelPauseOnNextStatement() + breakProgram() + setSkipAllPauses() + resume() and 8 more... + canDispatchMethod()

protocol::FrontendChannel

v8_inspector::V8InspectorSessionImpl
+ kInspectedObjectBufferSize - m_contextGroupId - m_sessionId - m_inspector - m_channel - m_customObjectFormatterEnabled - m_dispatcher - m_state - m_runtimeAgent - m_debuggerAgent - m_heapProfilerAgent and 7 more...
+ ~V8InspectorSessionImpl() + V8InspectorSessionImpl() + operator=() + inspector() + consoleAgent() + debuggerAgent() + schemaAgent() + profilerAgent() + runtimeAgent() + heapProfilerAgent() and 33 more... + create() - V8InspectorSessionImpl() - agentState() - SendProtocolResponse() - SendProtocolNotification() - FallThrough() - FlushProtocolNotifications() - serializeForFrontend()

