```
v8::internal::CodeStubAssembler
  + UintPtrLessThanOrEqual
   + b
   + IntPtrGreaterThanOrEqual
    SmiLessThanOrEqual

    kElementLoopUnrollThreshold

  + CodeStubAssembler()
    ArrayBufferMaxByteLength()
  + ParameterToIntPtr()
   + ParameterToIntPtr()
   + ParameterToIntPtr()
  + ParameterToIntPtr()
   + ParameterToTagged()
  + ParameterToTagged()
+ TaggedToParameter()
  + ToParameterConstant()
  and 1131 more..
  + MaxSafeIntegerUintPtr()
  - BigInt64Comparison()

    HandleBreakOnNode()

    AllocateRawDoubleAligned()

    AllocateRawUnaligned()

  AllocateRaw()

    AllocateUninitializedJSArray()

    AllocateOrderedHashTable()

   AllocateOrderedHashTable
  WithCapacity()
  SmiShiftBitsConstant()SmiShiftBitsConstant32()
  and 31 more...
    v8::internal::PromiseBuiltins
              Assembler
    + PromiseBuiltinsAssembler()
    + ZeroOutEmbedderOffsets()
    + AllocateISPromise()
    v8::internal::AsyncBuiltins
              Assembler
     + AsyncBuiltinsAssembler()
    # Await()
    # Await()
     # CreateUnwrapClosure()
      AllocateAsyncIteratorValue
    UnwrapContext()
v8::internal::anonymous
namespace {builtins-async
-generator-gen.cc}::AsyncGenerator
BuiltinsAssembler
+ AsyncGeneratorBuiltinsAssembler()
+ LoadGeneratorState()
+ IsGeneratorStateClosed()
+ IsGeneratorClosed()
+ IsGeneratorStateSuspended()
+ IsGeneratorSuspended()
+ IsGeneratorStateSuspended
AtStart()
+ IsGeneratorStateNotExecuting()
+ IsGeneratorNotExecuting()
+ IsGeneratorAwaiting()
and 16 more...
```