

uint32_t

-frame_size_in_bytes

-frame_size_in_bytes
without_fixed

-register_stack_slot
count

v8::internal::Unoptimized
FrameInfo

+ register_stack_slot
_count()
+ frame_size_in_bytes
_without_fixed()
+ frame_size_in_bytes()
+ Precise()
+ Conservative()
+ GetStackSizeForAdditional
Arguments()
- UnoptimizedFrameInfo()