```
v8::internal::TaggedImpl
                   < HeapObjectReferenceType
                       ::STRONG, Address >
                   + kIsFull
                   + kCanBeWeak
                   - ptr_
                   + TaggedImpl()
                                                       int
                   + TaggedImpl()
                   + operator bool()
                   + operator==()
                   + operator!=()
                   + SafeEquals()
                   + operator<()
                   + ptr()
                   + IsObject()
                   + IsSmi()
                   and 26 more...
                   # ptr_location()
# ptr_location()
                                                     +kHeaderSize
                                                    +kMapOffset
                                 v8::internal::HeapObject
                             + HeapObject()
                             + set_map()
                             + set_map_safe_transition()
                             + map_slot()
                             + set_map_no_write_barrier()
                             + set_map_no_write_barrier()
                             + set_map_safe_transition
                              _no_write_barrier()
                             + set_map_safe_transition
                              _no_write_barrier()
                 const
                             + set_map()
                             + set_map_safe_transition()
                             and 59 more...
                             + SetFillerMap()
                             + FromAddress()
                              + AllocateAndInstallJSDispatch
                             Handle()
                             + Print()
                             + Print()
                             + RequiredAlignment()
                              + RequiredAlignment()
                             # HeapObject()
                             # HeapObject()
                             # field address()
                             # IsSmi()
                             # IsHeapObject()
                             set map()
                       +kGrowthHack
                       +kLoadFactor
                      +kMaxCapacity
                       +kMinCapacity
                        +kNotFound
              v8::internal::SmallOrdered
                     HashTable < Derived >
              + Initialize()
              + HasKey()
              + FindEntry()
              + Capacity()
              + NumberOfElements()
              + NumberOfDeletedElements()
              + NumberOfBuckets()
              + KeyAt()
              + IterateEntries()
              + Allocate()
              + Allocate()
              + Allocate()
              + FindEntry()
              + Allocate()
              + Delete()
              + Grow()
              + Shrink()
              + SizeFor()
              # SetDataEntry()
              # GetBucketsStartOffset()
              # GetHashTableStartAddress()
              # SetFirstEntry()
              # GetFirstEntry()
              # GetChainTableOffset()
              # SetNextEntry()
              # GetNextEntry()
              # GetDataEntry()
              # HashToBucket()
              and 8 more...
              # Rehash()
              # PrefixOffset()
              # NumberOfElementsOffset()
              # NumberOfDeletedElementsOffset()
              # NumberOfBucketsOffset()
              # PaddingOffset()
# PaddingSize()
              # DataTableStartOffset()
              # DataTableSizeFor()
              OBJECT_CONSTRUCTORS()
     +kEntrySize
     +kKeyIndex
                              < SmallOrderedHashMap >
    +kPrefixSize
    +kValueIndex
              v8::internal::SmallOrdered
              HashTable < SmallOrderedHashMap >
              + kMinCapacity
              + kNotFound
              + kMaxCapacity
              + kLoadFactor
              + kGrowthHack
              + Initialize()
              + Allocate()
              + Allocate()
              + Allocate()
              + HasKey()
              + FindEntry()
              + FindEntry()
              + Capacity()
              + NumberOfElements()
              + NumberOfDeletedElements()
              + NumberOfBuckets()
              + KeyAt()
              + IterateEntries()
              + Allocate()
              + Delete()
              + Grow()
              + Shrink()
              + SizeFor()
              # SetDataEntry()
              # GetBucketsStartOffset()
              # GetHashTableStartAddress()
              # SetFirstEntry()
              # GetFirstEntry()
              # GetChainTableOffset()
              # SetNextEntry()
              # GetNextEntry()
              # GetDataEntry()
              # HashToBucket()
              and 8 more...
              # Rehash()
              # PrefixOffset()
              # NumberOfElementsOffset()
              # NumberOfDeletedElementsOffset()
                NumberOfBucketsOffset()
              # PaddingOffset()
              # PaddingSize()
              # DataTableStartOffset()
              # DataTableSizeFor()
              - OBJECT_CONSTRUCTORS()
v8::internal::SmallOrdered
         HashMap
+ HasKey()
+ OBJECT_CONSTRUCTORS()
```

+ Add() + Delete() + Is() + GetMap() + Rehash()