```
v8::internal::ZoneObject
+ operator new()
+ operator new()
+ operator delete()
+ operator delete()
 v8::internal::compiler
     ::Assessment
 # kind
 + Assessment()
 + operator=()
 + kind()
 # Assessment()
v8::internal::compiler
 ::PendingAssessment
- origin
- operand

    aliases

+ PendingAssessment()
+ PendingAssessment()
+ operator=()
+ origin()
+ operand()
+ IsAliasOf()
+ AddAlias()
+ cast()
+ cast()
```