```
v8::internal::wasm
::AsyncStreamingDecoder
     ::DecodingState
- offset
+ ~DecodingState()
+ ReadBytes()
+ Next()
+ buffer()
+ offset()
+ set offset()
+ is finishing allowed()
v8::internal::wasm
::AsyncStreamingDecoder
    ::DecodeSectionID
- id
- module offset
```

+ DecodeSectionID()

+ is finishing allowed()

+ buffer()

+ Next()