```
v8::internal::CommonFrame
           Constants
 + kCallerFPOffset
 + kCallerPCOffset
 + kCallerSPOffset
 + kFixedFrameSizeAboveFp
 + kFixedSlotCountAboveFp
 + kCPSlotSize
 + kCPSlotCount
 + kConstantPoolOffset
 + kContextOrFrameTypeSize
 + kContextOrFrameTypeOffset
v8::internal::TypedFrame
           Constants
+ kFrameTypeSize
+ kFrameTypeOffset
+ kFixedFrameSizeFromFp
+ kFixedSlotCountFromFp
+ kFixedFrameSize
+ kFixedSlotCount
+ kFirstPushedFrameValueOffset
v8::internal::ExitFrameConstants
+ kSPOffset
+ kLastExitFrameField

    + kCallerSPDisplacement

+ DEFINE TYPED FRAME
SIZES()
v8::internal::ApiCallback
      ExitFrameConstants
+ kFunctionCallbackInfoContext
Index
+ kFunctionCallbackInfoReturn
ValueIndex
+ kFunctionCallbackInfoTarget
Index
+ kFunctionCallbackInfoNew
TargetIndex
+ kFunctionCallbackInfoArgs
Length
+ kFCIArgcOffset
+ kFCIValuesOffset
+ kFCIImplicitArgsOffset
+ kFunctionCallbackInfoOffset
+ kImplicitArgsArrayOffset
and 6 more...
```