```
v8::internal::torque
           ::TypeBase

    kind

     + ~TypeBase()
     + IsTopType()
     + IsAbstractType()
     + IsBuiltinPointerType()
     + IsUnionType()
     + IsBitFieldStructType()
     + IsStructType()
     + IsClassType()
     + IsAggregateType()
     # TypeBase()
     # kind()
                Δ
v8::internal::torque
              ::Туре
- parent
- aliases
- id

    specialized from

    constexpr_version_

+ operator=()
+ IsSubtypeOf()
  ToString()
+ SimpleName()
+ GetHandleTypeName()
+ TagglifiedCppTypeName()
+ HandlifiedCppTypeName()
+ parent()
+ İsVoid()
+ IsNever()
and 23 more...
+ CommonSupertype()
+ MatchUnaryGeneric()
+ ComputeName()
# Type()
# Type()
# set_parent()
# Depth()
# ToExplicitString()
# GetGeneratedTypeNameImpl()
# GetGeneratedTNodeTypeName
Impl()
# SimpleNameImpl()
· IsAbstractName()
                Δ
v8::internal::torque
         ::AggregateType
# is_finalized
# fields
- namespace_
- name

    methods

+ GetGeneratedTypeNameImpl()

    + GetGeneratedTNodeTypeName

Impl()
+ Finalize()
+ SetFields()
+ fields()
+ HasField()
+ LookupField()
+ name()
+ nspace()
+ RegisterField()
and 6 more..
# AggregateType()
# CheckForDuplicateFields()
# LookupFieldInternal()
# SimpleNameImpl()
v8::internal::torque
           ::StructType

    decl

generated_type_name
+ GetGeneratedTypeNameImpl()
+ PackedSize()
+ AlignmentLog2()
+ ClassifyContents()
+ GetPosition()
StructType()
Finalize()
 ToExplicitString()
SimpleNameImpl()
```