

v8::internal::compiler
::BaseWithIndexAndDisplacement
Matcher::BaseWithIndexAndDisplacement
Matcher



```
graph LR; A["v8::internal::compiler  
::BaseWithIndexAndDisplacement  
Matcher::BaseWithIndexAndDisplacement  
Matcher"] --> B["v8::internal::compiler  
::BaseWithIndexAndDisplacement  
Matcher::Initialize"]; B --> C["v8::internal::compiler  
::AddMatcher::IndexInput"]
```

v8::internal::compiler
::BaseWithIndexAndDisplacement
Matcher::Initialize

v8::internal::compiler
::AddMatcher::IndexInput