

v8::internal::DataHandler
::BodyDescriptor::IterateBody

v8::internal::SuffixRange
WeakBodyDescriptor::IterateBody

v8::internal::BodyDescriptor
Base::IterateMaybeWeakPointers

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graph LR; A[v8::internal::DataHandler::BodyDescriptor::IterateBody] --> C[v8::internal::BodyDescriptorBase::IterateMaybeWeakPointers]; B[v8::internal::SuffixRangeWeakBodyDescriptor::IterateBody] --> C;
```