

v8::internal::wasm
::f16x8_demote_f32x4
_zero_wrapper

v8::internal::wasm
::float32_to_float16
_wrapper

v8::internal::wasm
::simd_float16_fma_wrapper

v8::internal::Float16
::Write

```
graph LR; A[v8::internal::wasm::f16x8_demote_f32x4_zero_wrapper] --> D[v8::internal::Float16::Write]; B[v8::internal::wasm::float32_to_float16_wrapper] --> D; C[v8::internal::wasm::simd_float16_fma_wrapper] --> D;
```

The diagram illustrates three wrapper functions on the left, each with a blue arrow pointing to a single target function on the right. The target function is shaded gray and represents the final destination for all three wrappers.