```
v8::internal::torque
             ::TypeBase
     - kind
         -TypeBase()
     + IsTopType()
     + IsAbstractType()
     + IsBuiltinPointerType()
     + IsUnionType()
+ IsBitFieldStructType()
     + IsStructType()
     + IsClassType()
     + IsAggregateType()
     # TypeBase()
     # kind()
                  Д
v8::internal::torque
                ::Type

    parent

- aliases
- id

    specialized_from

    constexpr version

+ operator=()
+ IsSubtypeOf()
  ToString()
+ SimpleName()
+ GetHandleTypeName()
+ TagglifiedCppTypeName()
+ HandlifiedCppTypeName()
+ parent()
+ IsVoid()
+ IsNever()
and 23 more...
+ CommonSupertype()
+ MatchUnaryGeneric()
+ ComputeName()
# Type()
# Type()
# set_parent()
# Depth()
# ToExplicitString()
# GetGeneratedTypeNameImpl()
# GetGeneratedTNodeTypeName
Impl()
# SimpleNameImpl()
- IsAbstractName()
                  Λ
v8::internal::torque
          ::AbstractType
- flags
- name
- generated_type_
- non_constexpr_version
+ name()
+ ToExplicitString()
+ GetGeneratedTypeNameImpl()
+ GetGeneratedTNodeTypeName
Impl()
+ IsConstexpr()
+ NonConstexprVersion()
+ GetTypeCheckers()
+ AlignmentLog2()
AbstractType()
SimpleNameImpl()
 IsTransient()
UseParentTypeChecker()
```