cppgc::Visitor + Visitor() + ~Visitor() + Trace() + Trace() + TraceMultiple() + TraceMultiple() + Trace() + TraceMultiple() + RegisterWeakCallbackMethod() + Trace() and 9 more... # Visit() # VisitWeak() # VisitEphemeron() # VisitWeakContainer() # HandleMovableReference() # VisitMultipleUncompressed Member() - TraceImpl() - WeakCallbackMethodDelegate() - HandleWeak() v8::JSVisitor + JSVisitor() +~JSVisitor() + Trace() # Visit() Δ v8::internal::UnifiedHeap MarkingVisitorBase # marking_state_ # unified_heap_marking state + UnifiedHeapMarkingVisitor Base() + ~UnifiedHeapMarkingVisitor Base() # Visit() # VisitMultipleUncompressed Member() # VisitWeak() # VisitEphemeron() # VisitWeakContainer() # RegisterWeakCallback() # HandleMovableReference() # Visit() v8::internal::Concurrent UnifiedHeapMarkingVisitor v8::internal::MutatorUnified - local marking worklist HeapMarkingVisitor - concurrent unified _heap_marking_state_ + ConcurrentUnifiedHeapMarking + MutatorUnifiedHeapMarking Visitor() + ~ConcurrentUnifiedHeapMarking + ~MutatorUnifiedHeapMarking Visitor() # DeferTraceToMutatorThread # IsConcurrent()

Visitor()

Visitor()

IfConcurrent()