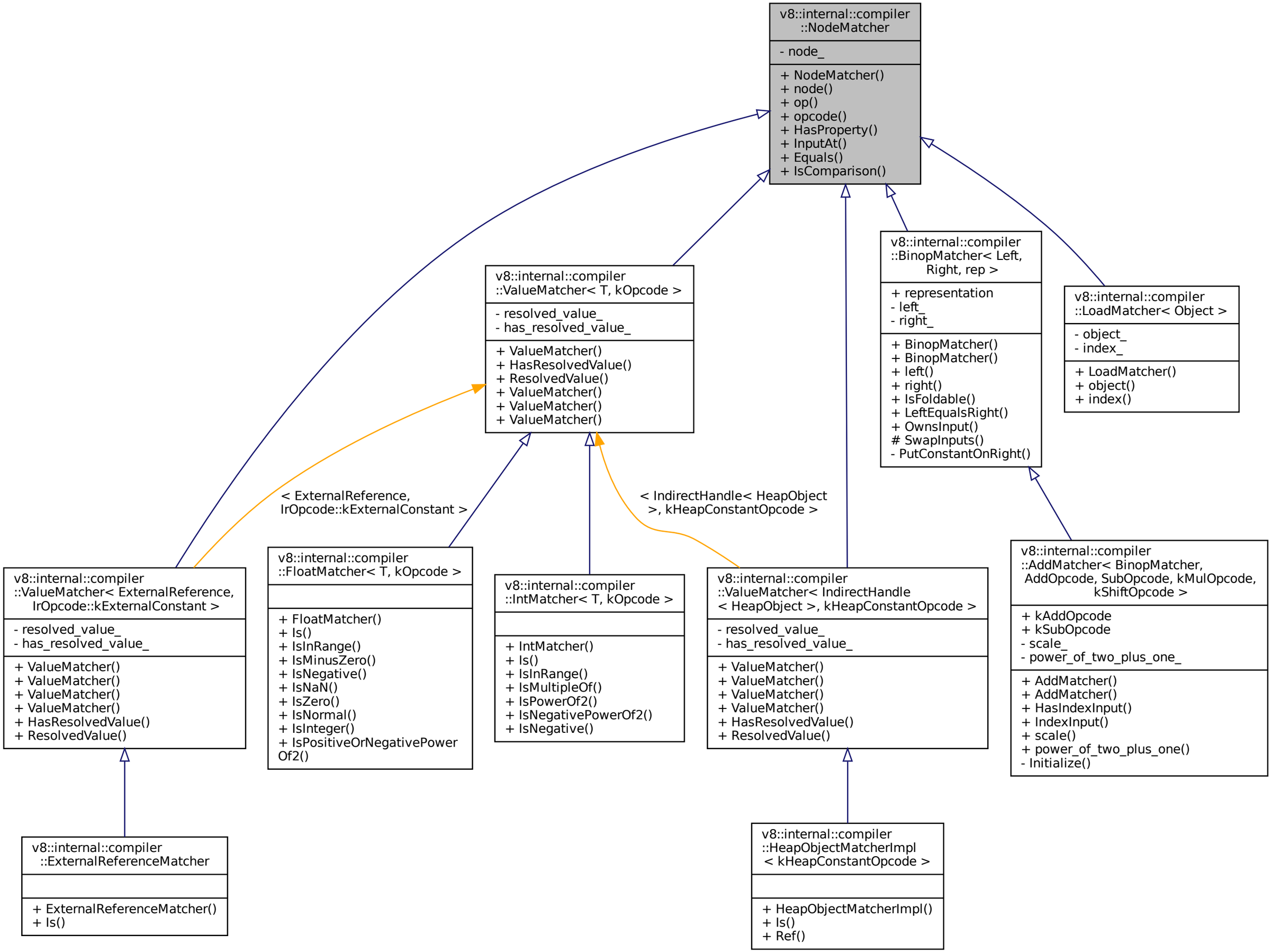
v8::internal::compiler ::NodeMatcher
- node_
+ NodeMatcher()
+ node()
+ op()
+ opcode()
+ HasProperty()
+ InputAt()
+ Equals()
+ IsComparison()
v8::internal::compiler ::ValueMatcher< T, kOpcode >
- resolved_value_
- has_resolved_value_
+ ValueMatcher()
+ HasResolvedValue()
+ ResolvedValue()
+ ValueMatcher()
+ ValueMatcher()
+ ValueMatcher()
v8::internal::compiler ::BinopMatcher< Left, Right, rep >
+ representation
- left_
- right_
+ BinopMatcher()
+ BinopMatcher()
+ left()
+ right()
+ IsFoldable()
+ LeftEqualsRight()
+ OwnsInput()
# SwapInputs()
- PutConstantOnRight()
v8::internal::compiler ::LoadMatcher< Object >
- object_
- index_
+ LoadMatcher()
+ object()
+ index()
< ExternalReference, IrOpcode::kExternalConstant >
< IndirectHandle< HeapObject >, kHeapConstantOpcode >
v8::internal::compiler ::ValueMatcher< ExternalReference, IrOpcode::kExternalConstant >
- resolved_value_
- has_resolved_value_
+ ValueMatcher()
+ ValueMatcher()
+ ValueMatcher()
+ ValueMatcher()
+ HasResolvedValue()
+ ResolvedValue()
v8::internal::compiler ::FloatMatcher< T, kOpcode >
+ FloatMatcher()
+ Is()
+ IsInRange()
+ IsMinusZero()
+ IsNegative()
+ IsNaN()
+ IsZero()
+ IsNormal()
+ IsInteger()
+ IsPositiveOrNegativePower Of2()
v8::internal::compiler ::IntMatcher< T, kOpcode >
+ IntMatcher()
+ Is()
+ IsInRange()
+ IsMultipleOf()
+ IsPowerOf2()
+ IsNegativePowerOf2()
+ IsNegative()
v8::internal::compiler ::ValueMatcher< IndirectHandle < HeapObject >, kHeapConstantOpcode >
- resolved_value_
- has_resolved_value_
+ ValueMatcher()
+ ValueMatcher()
+ ValueMatcher()
+ ValueMatcher()
+ HasResolvedValue()
+ ResolvedValue()
v8::internal::compiler ::AddMatcher< BinopMatcher, AddOpcode, SubOpcode, kMulOpcode, kShiftOpcode >
+ kAddOpcode
+ kSubOpcode
- scale_
- power_of_two_plus_one_
+ AddMatcher()
+ AddMatcher()
+ HasIndexInput()
+ IndexInput()
+ scale()
+ power_of_two_plus_one()
- Initialize()
v8::internal::compiler ::ExternalReferenceMatcher
+ ExternalReferenceMatcher()
+ Is()
v8::internal::compiler ::HeapObjectMatcherImpl < kHeapConstantOpcode >
+ HeapObjectMatcherImpl()
+ Is()
+ Ref()