```
v8::internal::CommonFrame
          Constants
 + kCallerFPOffset
 + kCallerPCOffset
 + kCallerSPOffset
 + kFixedFrameSizeAboveFp
 + kFixedSlotCountAboveFp
 + kCPSlotSize
 + kCPSlotCount
 + kConstantPoolOffset
 + kContextOrFrameTypeSize
 + kContextOrFrameTypeOffset
              Λ
v8::internal::TypedFrame
          Constants
+ kFrameTypeSize
+ kFrameTypeOffset
+ kFixedFrameSizeFromFp
+ kFixedSlotCountFromFp
+ kFixedFrameSize
+ kFixedSlotCount
+ kFirstPushedFrameValueOffset
v8::internal::ExitFrameConstants
+ kSPOffset
+ kLastExitFrameField
+ kCallerSPDisplacement
+ DEFINE TYPED FRAME
 SIZES()
v8::internal::BuiltinExit
        FrameConstants
+ kNewTargetIndex
+ kTargetIndex
+ kArgcIndex
+ kPaddingIndex
+ kNumExtraArgs
+ kNumExtraArgsWithReceiver
+ kArgumentsArrayOffset
+ kTargetOffset
+ kNewTargetOffset
+ kArgcOffset
+ kReceiverOffset
+ kFirstArgumentOffset
```