```
Impl < Key, Value, MatchFun,
          AllocationPolicy >
    + kDefaultHashMapCapacity
    - impl
    + TemplateHashMapImpl()
    + TemplateHashMapImpl()
    + operator=()
    + TemplateHashMapImpl()
    + TemplateHashMapImpl()
    + ~TemplateHashMapImpl()
    + operator=()
    + Lookup()
    + LookupOrInsert()
    + LookupOrInsert()
    and 11 more...
    # Initialize()
    map_end()
    - Probe()
    FillEmptyEntry()
    Resize()
                   < void *, void *, KeyEquality
Matcher< void * >, AllocationPolicy >
v8::base::TemplateHashMap
Impl< void *, void *, KeyEquality
Matcher< void * >, AllocationPolicy >
+ kDefaultHashMapCapacity
- impl
+ TemplateHashMapImpl()
+ TemplateHashMapImpl()
+ TemplateHashMapImpl()
+ TemplateHashMapImpl()
+ operator=()
+ operator=()
+ ~TemplateHashMapImpl()
+ Lookup()
+ LookupOrInsert()
+ LookupOrInsert()
and 11 more...
# Initialize()
- map_end()
- Probe()
FillEmptyEntry()
Resize()
            ZoneHashMap
  + PointerTemplateHashMapImpl()
  + PointerTemplateHashMapImpl()
  + PointerTemplateHashMapImpl()
  + operator=()
      v8::internal::VariableMap
      + VariableMap()
      + VariableMap()
      + VariableMap()
       + operator=()
      + Declare()
      + Lookup()
      + Remove()
      + RemoveDynamic()
       + Add()
       + zone()
```

v8::base::TemplateHashMap