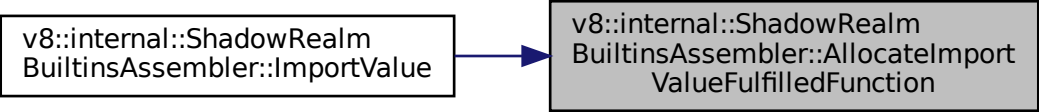


v8::internal::ShadowRealm  
BuiltinsAssembler::ImportValue



```
graph LR; A["v8::internal::ShadowRealm<br>BuiltinsAssembler::ImportValue"] --> B["v8::internal::ShadowRealm<br>BuiltinsAssembler::AllocateImport<br>ValueFulfilledFunction"]
```

v8::internal::ShadowRealm  
BuiltinsAssembler::AllocateImport  
ValueFulfilledFunction