cppgc::internal::Concurrent MarkerBase

- heap
- marking worklists
- incremental_marking schedule
- platform
- concurrent marking
- _handle_ - concurrently marked
- bytes
- concurrent_marking priority increased
- + ConcurrentMarkerBase()
- + ~ConcurrentMarkerBase()
- + ConcurrentMarkerBase()
- + operator=()
- + Start()
- + Join()
- + Cancel()
- + NotifyIncrementalMutator
- StepCompleted()
- + NotifyOfWorkIfNeeded()
- + IsActive() and 6 more...
- # IncreaseMarkingPriorityIf Needed()

cppgc::internal::Concurrent Marker

- + ConcurrentMarker()
- + CreateConcurrentMarkingVisitor()

v8::internal::anonymous

- _namespace{cpp-heap.cc} ::UnifiedHeapConcurrentMarker
- v8 heap_
- collection_type_
- + UnifiedHeapConcurrentMarker()
- + CreateConcurrentMarkingVisitor()