```
v8::internal::compiler
             ::Node
     + IsDead()
     + Kill()
     + op()
     + opcode()
     + id()
     + InputCount()
     + Verify()
     + InputAt()
     + ReplaceInput()
     + AppendInput()
     and 25 more...
     + New()
     + Clone()
     - Node()
     Node()
     operator=()
     inputs_location()
     - inline inputs()
     - outline inputs()
     set_outline_inputs()
     GetInputPtrConst()
     GetInputPtr()
     GetUsePtr()
     and 10 more...
      NewImpl()
                 -node
     v8::internal::compiler
        ::NodeWrapper
     + NodeWrapper()
     + operator Node *()
     + operator->()
     # node()
     # set node()
    v8::internal::compiler
     ::JSNodeWrapperBase
    + JSNodeWrapperBase()
    + context()
    + effect()
    + control()
    + frame state()
               Δ
v8::internal::compiler
     ::JSCreateClosureNode
+ JSCreateClosureNode()
+ Parameters()
```

+ GetFeedbackCellRefChecked()