v8::internal::compiler ::CodeAssembler + kTargetParameterIndex - state + CodeAssembler() + ~CodeAssembler() + CodeAssembler() + operator=() + 1s64()+ Is32() + IsFloat64RoundUpSupported() + IsFloat64RoundDownSupported() + IsFloat64RoundTiesEvenSupported() + IsFloat64RoundTruncateSupported() TorqueGeneratedExportedMacros and 274 more.. Assembler # RegisterCallGenerationCallbacks() # UnregisterCallGeneration Callbacks() # Word32ShiftIsSafe() # IsJSFunctionCall() HandleException() - CallCFunction() · CallCFunctionWithoutFunction Descriptor() CallCFunctionWithCallerSaved Registers() · CallRuntimeImpl() TailCallRuntimeImpl() TailCallStubImpl() TailCallStubThenBytecode DispatchImpl() CallStubR() - CallStubRlmpl() and 12 more... v8::internal::CodeStubAssembler + UintPtrLessThanOrEqual + b+ IntPtrGreaterThanOrEqual + SmiLessThanOrEqual - kElementLoopUnrollThreshold + CodeStubAssembler() + ArrayBufferMaxByteLength() + ParameterToIntPtr() + ParameterToIntPtr() + ParameterToIntPtr() + ParameterToIntPtr() + ParameterToTagged() + ParameterToTagged() + TaggedToParameter() + ToParameterConstant() and 1131 more... + MaxSafeIntegerUintPtr() BigInt64Comparison() - HandleBreakOnNode() - AllocateRawDoubleAligned() AllocateRawUnaligned() - AllocateRaw() AllocateUninitializedJSArray() AllocateOrderedHashTable() AllocateOrderedHashTable WithCapacity() SmiShiftBitsConstant() SmiShiftBitsConstant32() and 31 more... Д v8::internal::anonymous _namespace{builtins-internal -gen.cc}::SetOrCopyDataPropertiesAssembler + SetOrCopyDataPropertiesAssembler() # AllocateJsObjectTarget() # SetOrCopyDataProperties()