```
< kRefType, StorageType >
  + kIsFull
  + kCanBeWeak
  - ptr
  + TaggedImpl()
+ TaggedImpl()
  + operator bool()
  + operator==()
  + operator!=()
  + SafeEquals()
  + operator<()
  + ptr()
+ IsObject()
  + IsSmi()
  and 26 more...
  # ptr_location()
# ptr_location()
                 < HeapObjectReferenceType
                     ::STRONG, Address >
 v8::internal::TaggedImpl
 < HeapObjectReferenceType
     ::STRONG, Address >
 + kIsFull
 + kCanBeWeak
 ptr
 + TaggedImpl()
 + TaggedImpl()
 + operator bool()
 + operator==
 + operator!=()
 + SafeEquals()
 + operator<()
 + ptr()
 + IsObject()
 + IsSmi()
 and 26 more...
 # ptr_location()
# ptr_location()
   v8::internal::HeapObject
+ kMapOffset
+ kHeaderSize
+ HeapObject()
+ set_map()
+ set_map_safe_transition()
+ map_slot()
+ set_map_no_write_barrier()
+ set_map_no_write_barrier()
+ set_map_safe_transition
_no_write_barrier()
_+ set_map_safe_transition
_no_write_barrier()
_
+ set_map()
+ set_map_safe_transition()
and 59 more...
+ SetFillerMap()
+ FromAddress()

    + AllocateAndInstallJSDispatch

Handle()
+ Print()
+ Print()
+ RequiredAlignment()
+ RequiredAlignment()
# HeapObject()
# HeapObject()
# field_address()
# IsSmi()
# IsHeapObject()
- set_map()
                Д
  v8::internal::AbstractCode
 + SourcePosition()
 + SourceStatementPosition()
 + InstructionStart()
 + InstructionEnd()
 + InstructionSize()
 + SourcePositionTable()
 + DropStackFrameCache()
 + SizeIncludingMetadata()
 + contains()
 + kind()
```

+ builtin\_id()

+ has\_instruction\_stream() + GetCode()

+ GetBytecodeArray()
- OBJECT\_CONSTRUCTORS()

v8::internal::TaggedImpl