```
cppgc::internal::Marking
             StateBase
      # heap
      # marking_worklist
      # not_fully_constructed
      worklist
      + MarkingStateBase()
      + ~MarkingStateBase()
      + MarkingStateBase()
      + operator=()
      + MarkAndPush()
      + MarkAndPush()
      + PushMarked()
      + Publish()
      + marking worklist()
      + not_fully_constructed
       worklist()
      _
# MarkAndPush()
      # MarkNoPush()
cppgc::internal::BasicMarking
               State
# previously_not_fully
_constructed_worklist_
# weak_container_callback
worklist
# parallel_weak_callback
 worklist
# weak custom callback
worklist
# write_barrier_worklist
# concurrent marking
bailout worklist
# discovered ephemeron
pairs worklist
# ephemeron_pairs_for
processing worklist
# weak containers_worklist_
# movable_slots_worklist_
and 6 more...
+ BasicMarkingState()
+ ~BasicMarkingState()
+ BasicMarkingState()
+ operator=()
+ RegisterWeakReferencelfNeeded()
+ RegisterWeakContainerCallback()
+ RegisterWeakCustomCallback()
+ RegisterMovableReference()
+ ProcessWeakContainer()
+ ProcessEphemeron()
and 18 more...
# RegisterWeakContainer()
 cppgc::internal::Concurrent
           MarkingState
 + ConcurrentMarkingState()
 + ~ConcurrentMarkingState()
 + AccountDeferredMarkedBytes()
```