```
cppgc::internal::BasePage
            Handle
   # heap handle
   + heap_handle()
+ heap_handle()
   + FromPayload()
   + FromPayload()
   # BasePageHandle()
               Δ
   cppgc::internal::BasePage

    space

    type

  contains_young_objects_
  - discarded memory_

    marked bytes

  + BasePage()
  + operator=()
   + heap()
  + space()
  + is_large()
  + PayloadStart()
  + PayloadStart()
  + PayloadEnd()
  + PayloadEnd()
  + AllocatedSize()
  and 17 more...
  + FromPayload()
  + FromPayload()
  + FromInnerAddress()
  + FromInnerAddress()
  + Destroy()
  # BasePage()
- AllocateSlotSet()
 cppgc::internal::NormalPage
allocated_bytes_at
_last_gc_
- object_start_bitmap
+ begin()
+ begin()
+ end()
+ end()
+ PayloadStart()
+ PayloadStart()
+ PayloadEnd()
+ PayloadEnd()
+ PayloadContains()
+ AllocatedBytesAtLastGC()
+ SetAllocatedBytesAtLastGC()
+ object_start_bitmap()
+ object_start_bitmap()
+ TryCreate()
+ Destroy()
+ From()
+ From()
+ PayloadSize()
NormalPage()
 ~NormalPage()
```