```
v8::internal::BodyDescriptorBase
+ IteratePointers()
+ IterateMaybeWeakPointers()
+ IterateCustomWeakPointers()
+ IterateEphemeron()
+ IteratePointers()
+ IteratePointer()
+ IterateCustomWeakPointers()
+ IterateCustomWeakPointer()
+ IterateEphemeron()
+ IterateMaybeWeakPointers()
+ IterateMaybeWeakPointer()
+ IterateTrustedPointer()
+ IterateCodePointer()
+ IterateSelfIndirectPointer()
+ IterateProtectedPointer()
# IsValidEmbedder|SObjectSlot
Impl()
# Iterate|SObjectBodyImpl()
# Iterate|SObjectBodyWithout
EmbedderFieldsImpl()
    v8::internal::FixedRange
    BodyDescriptor< start
      offset, end offset >
    + kStartOffset
```

+ kFndOffset

+ IterateBody() + IterateBody()