+ ~RootVisitor() + VisitRootPointers() + VisitRootPointer() + VisitRootPointers() + VisitRunningCode() + Synchronize() + collector() + RootName() Д v8::internal::Serializer Deserializer # kRootArrayConstantsCount # kFixedRawDataCount # kFixedRepeatRootCount # kHotObjectCount # kDoubleAlignmentSentinel # kFirstEncodableFixedRawDataSize # kLastEncodableFixedRawDataSize # kFirstEncodableRepeatRoot Count # kLastEncodableFixedRepeat RootCount # kFirstEncodableVariableRepeat RootCount # kEmptyBackingStoreRefSentinel + IterateStartupObjectCache() + IterateSharedHeapObjectCache() # RestoreExternalReference Redirector() # RestoreExternalReference Redirector() # CanBeDeferred() v8::internal::Deserializer < IsolateT > isolate - acca - source_ - magic_number_ ----- attached_objects_ magic_numlhot_objects_ - new maps new_allocation_sites_ new_code_objects_ accessor_infos_function_template_infos_ and 15 more... + ~Deserializer() + Deserializer() + operator=() + ReadRepeatedRoot() # Deserializer() # DeserializeDeferredObjects() # LogNewObjectEvents() # LogScriptEvents() # LogNewMapEvents() # WeakenDescriptorArrays() # GetBackReferencedObject() # GetBackReferencedObject() # AddAttachedObject() # isolate() and 14 more... VisitRootPointers() Synchronize() WriteHeapPointer() WriteHeapPointer() WriteExternalPointer() WriteIndirectPointer() ReadData() ReadData() ReadSingleBytecodeData() ReadNewObject() and 37 more.. < LocalIsolate > v8::internal::Deserializer < LocalIsolate > - isolate attached_objects_ - source - magic number hot_objects_ new_maps_new_allocation_sites_new_code_objects_ - accessor_infos function_template_infos_ and 15 more... + ~Deserializer()

v8::internal::RootVisitor

- + Deserializer() + operator=()
- + ReadRepeatedRoot() # Deserializer()
- # DeserializeDeferredObjects() # LogNewObjectEvents()
- # LogNewMapEvents() # WeakenDescriptorArrays()

LogScriptEvents()

- # GetBackReferencedObject()
- # GetBackReferencedObject() # AddAttachedObject()
- # isolate()
- and 14 more... ReadObject()
- VisitRootPointers()
- Synchronize() WriteHeapPointer()
- WriteHeapPointer() WriteExternalPointer()
- WriteIndirectPointer() ReadData() ReadData()
- ReadSingleBytecodeData() and 37 more...
- + DeserializeSharedFunction

v8::internal::OffThreadObject Deserializer

OffThreadObjectDeserializer()

Deserialize()