```
v8::internal::TracedNode
Block::BaseListTraits
  < ConcreteTraits >
+ prev()
+ next()
+ non_empty()
+ in use()
             < UsableListTraits >
v8::internal::TracedNode
Block::BaseListTraits
  < UsableListTraits >
+ prev()
+ next()
+ non empty()
+ in use()
v8::internal::TracedNode
Block::UsableListTraits
+ GetListNode()
```