```
v8::internal::ZoneObject
 + operator new()
 + operator new()
 + operator delete()
 + operator delete()
v8::internal::AstConsString
- Zone
- strina

    segment

+ AddString()
+ IsEmpty()
+ GetString()
+ AllocateFlat()
+ ToRawStrings()
+ last()
AstConsString()
Allocate()
```