```
v8::internal::ZoneObject
+ operator new()
+ operator new()
+ operator delete()
+ operator delete()
 v8::internal::compiler
   ::GraphDecorator
 + ~GraphDecorator()
 + Decorate()
 v8::internal::compiler
   ::WasmDecorator

    origins

    decoder

 + WasmDecorator()
 + Decorate()
```