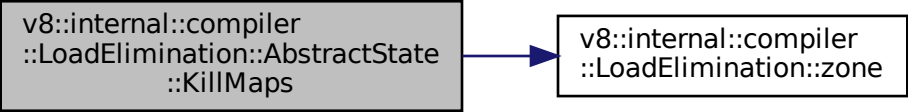


v8::internal::compiler
::LoadElimination::AbstractState
::KillMaps



```
graph LR; A["v8::internal::compiler  
::LoadElimination::AbstractState  
::KillMaps"] --> B["v8::internal::compiler  
::LoadElimination::zone"]
```

A diagram showing a transition from an AbstractState to a zone. A blue arrow points from the left box to the right box.

v8::internal::compiler
::LoadElimination::zone