```
< ConcreteVisitor >
# heap
+ HeapVisitor()
+ HeapVisitor()
+ HeapVisitor()
# Visit()
# VisitMapPointerIfNeeded()
# concrete_visitor()
# concrete_visitor()
# VisitShortcutCandidate()
# VisitJSObjectFast()
# VisitJSApiObject()
# VisitCppHeapExternalObject()
# VisitStruct()
# VisitFiller()
# VisitFreeSpace()
# VisitJSObjectSubclass()
# VisitWithBodyDescriptor()
# GetObjectFilterReadOnlyAnd
SmiFast()
# ShouldVisitMapPointer()
# ShouldVisitReadOnlyMapPointer()
# CanEncounterFillerOrFree
Space()
# ShouldUseUncheckedCast()
# EnableConcurrentVisitation()
# UsePrecomputedObjectSize()
# ShouldVisitFullJSObject()
# Cast()
                 Δ
  v8::internal::Concurrent
  HeapVisitor < ConcreteVisitor >
  + ConcurrentHeapVisitor()
  + EnableConcurrentVisitation()
  # Cast()
  VisitStringLocked()
                       v8::internal::NewSpaceVisitor
                             < ConcreteVisitor >
                       + NewSpaceVisitor()
                       + VisitInstructionStreamPointer()
                       + VisitCodeTarget()
                       + VisitEmbeddedPointer()
                       + VisitMapPointer()
                       # VisitNativeContext()
                       # VisitBytecodeArray()
                       # VisitSharedFunctionInfo()
                       # VisitWeakCell()
                       # ShouldVisitMapPointer()
                              < ScavengeVisitor >
  v8::internal::NewSpaceVisitor
        < ScavengeVisitor >
  + NewSpaceVisitor()
  + VisitInstructionStreamPointer()
  + VisitCodeTarget()
  + VisitEmbeddedPointer()
  + VisitMapPointer()
     ısıuvatıveContext()
  # VisitBytecodeArray()
  # VisitSharedFunctionInfo()
  # VisitWeakCell()
  # ShouldVisitMapPointer()
    v8::internal::ScavengeVisitor

    scavenger

   + ScavengeVisitor()
   + VisitPointers()
  + VisitPointers()
   + VisitEphemeronHashTable()
  + VisitJSArrayBuffer()
  + VisitJSApiObject()
   + VisitCppHeapExternalObject()
   + VisitExternalPointer()
```

+ CanEncounterFillerOrFree

VisitHeapObjectImpl()VisitPointersImpl()

Space() + Cast()

v8::internal::HeapVisitor