```
v8::internal::ZoneObject
 + operator new()
 + operator new()
 + operator delete()
 + operator delete()
v8::internal::compiler
   ::ProcessedFeedback
kind

    slot kind

+ kind()
+ slot kind()
+ IsInsufficient()
+ AsBinaryOperation()
+ AsTypeOf()
+ AsCall()
+ AsCompareOperation()
+ AsElementAccess()
+ AsForIn()
+ AsGlobalAccess()
and 6 more...
# ProcessedFeedback()
v8::internal::compiler
 ::GlobalAccessFeedback
- cell or context
- index and immutable
+ GlobalAccessFeedback()
+ GlobalAccessFeedback()
+ GlobalAccessFeedback()
+ IsMegamorphic()
+ IsPropertyCell()
+ property_cell()
+ IsScriptContextSlot()
+ script context()
+ slot_index()
+ immutable()
+ GetConstantHint()
```