```
v8::internal::detail
   ::ArrayHeaderBase< Super,
     kLengthEqualsCapacity >
                  < HeapObjectLayout,
                         true >
 v8::internal::detail
 ::ArrayHeaderBase< HeapObject
          Layout, true >
                      v8::internal::PrimitiveArray
                      Base< Derived, ShapeT, Super >
                      + kElementsAreMaybeObject
                      + kElementSize
                      + kMaxLength
                      + kMaxRegularLength
                      + get()
                      + set()
                      + AllocatedSize()
                      + begin()
                      + begin()
                      + end()
                      + end()
                      + DataSize()
                      + Allocate()
                      + SizeFor()
                      + OffsetOfElementAt()
                      + FromAddressOfFirstElement()
                      # IsInBounds()
                      # FLEXIBLE_ARRAY_MEMBER()
                      # Allocate()
                             < ByteArray, ByteArrayShape >
v8::internal::PrimitiveArray
Base < ByteArray, ByteArrayShape >
+ kElementsAreMaybeObject
+ kElementSize
+ kMaxLength
+ kMaxRegularLength
+ get()
+ set()
+ AllocatedSize()
+ begin()
+ begin()
+ end()
+ end()
+ DataSize()
+ Allocate()
+ SizeFor()
+ OffsetOfElementAt()
+ FromAddressOfFirstElement()
# IsInBounds()
# FLEXIBLE_ARRAY_MEMBER()
# Allocate()
                 Д
       v8::internal::ByteArray
       + get_int()
       + set_int()
       + New()
       + LengthFor()
                 Δ
     v8::internal::PodArrayBase
         < T, ByteArray >
     + copy_out()
+ copy_in()
     + matches()
     + matches()
     + get()
     + set()
     + length()
                 Д
    v8::internal::PodArray< T >
```

+ New() + New()