

v8::internal::RegExpMacroAssembler
<ul style="list-style-type: none"> + kMaxRegisterCount + kMaxRegister + kMaxCaptures + kMaxCPOffset + kMinCPOffset + kTableSizeBits + kTableSize + kTableMask + kUseCharactersValue - slow_safe_compiler_ - backtrack_limit_ - can_fallback_ - global_mode_ - isolate_ - zone_
<ul style="list-style-type: none"> + RegExpMacroAssembler() + ~RegExpMacroAssembler() + GetCode() + AbortedCodeGeneration() + stack_limit_slack_slot_count() + CanReadUnaligned() + AdvanceCurrentPosition() + AdvanceRegister() + Backtrack() + Bind() and 55 more... + CaseInsensitiveCompareNonUnicode() + CaseInsensitiveCompareUnicode() + IsCharacterInRangeArray() # has_backtrack_limit() # backtrack_limit() # can_fallback()



v8::internal::NativeRegExpMacroAssembler
<ul style="list-style-type: none"> # word_character_map - range_array_cache_
<ul style="list-style-type: none"> + NativeRegExpMacroAssembler() + ~NativeRegExpMacroAssembler() + CanReadUnaligned() + LoadCurrentCharacterImpl() + LoadCurrentCharacterUnchecked() + Match() + ExecuteForTesting() + GrowStack() + CheckStackGuardState() + word_character_map_address() # GetOrAddRangeArray() - Execute()



v8::internal::RegExpMacroAssemblerRISCV
<ul style="list-style-type: none"> - masm_ - no_root_array_scope_ - mode_ - num_registers_ - num_saved_registers_ - entry_label_ - start_label_ - success_label_ - backtrack_label_ - exit_label_ - check_preempt_label_ - stack_overflow_label_ - internal_failure_label_ - fallback_label_ - kFramePointerOffset - kStoredRegistersOffset - kNumCalleeRegsToRetain - kReturnAddressOffset - kStackFrameHeaderOffset - kFrameTypeOffset - kIsolateOffset - kDirectCallOffset - kNumOutputRegistersOffset - kRegisterOutputOffset and 11 more...
<ul style="list-style-type: none"> + RegExpMacroAssemblerRISCV() + ~RegExpMacroAssemblerRISCV() + stack_limit_slack_slot_count() + AdvanceCurrentPosition() + AdvanceRegister() + Backtrack() + Bind() + CheckAtStart() + CheckCharacter() + CheckCharacterAfterAnd() and 39 more... + CheckStackGuardState() - CallCFunctionFromIrregexpCode() - PushCallerSavedRegisters() - PopCallerSavedRegisters() - CheckPreemption() - CheckStackLimit() - AssertAboveStackLimitMinusSlack() - CallCheckStackGuardState() - CallsCharacterInRangeArray() - register_location() - char_size() and 11 more... - current_input_offset() - current_character() - end_of_input_address() - frame_pointer() - backtrack_stackpointer() - code_pointer()