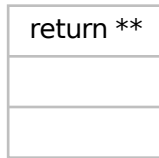


#location\_



v8::internal::HandleBase

```
+ is_identical_to()
+ is_identical_to()
+ is_null()
+ address()
+ location()
+ repr()
# HandleBase()
# HandleBase()
# HandleBase()
# HandleBase()
# IsDereferenceAllowed()
```



+this

+foo

+HeapObject  
+\_\_pad0\_\_



v8::internal::Handle< T >

```
+ Handle()
+ Handle()
+ Handle()
+ Handle()
+ Handle()
+ Handle()
+ operator*()
+ equals()
+ PatchValue()
+ New()
+ null()
```