```
v8::internal::ZoneObject
       + operator new()
       + operator new()
       + operator delete()
       + operator delete()
                   Δ
v8::internal::maglev
              ::NodeBase
+ opcode_of
+ kProperties
# kMaxInputs

    bitfield_

- id
- owner or temporaries
+ opcode()
+ properties()
+ set_properties()
+ set_input()
+ Is()
+ Cast()
+ Cast()
+ TryCast()
+ TryCast()
+ has_inputs() and 42 more...
+ New()
+ New()
# NodeBase()
# bitfield()
# set_bitfield()
# input_base()
# input_base()
# last_input()
# last_input()
# last_input_address()
# initialize_input_null()
# reduce_input_count()
# set_temporaries_needed()
# set_double_temporaries
needed()
# RequireSpecificTemporary()
# RequireSpecificDoubleTemporary()
- deopt_info_address()
register_snapshot_address()exception_handler_address()
CheckCanOverwriteWith()
NodeBase()
- NodeBase()
NodeBase()
operator=()
- operator
- Allocate()

    ExceptionHandlerInfoSize()

- RegisterSnapshotSize()
EagerDeoptInfoSize()
LazyDeoptInfoSize()
                   Δ
       v8::internal::maglev
                ::Node
       + result()
       + participate_in_cse()
       + needs_epoch_check()
       # NodeBase()
      v8::internal::maglev
             ::ValueNode
      + registers_with_result
      + double_registers_with
      result
      + last_uses_next_use_id
      + spill
      # end_id
      # next
              use
      # result_
      # @98
      #@100
      # hint
      # use_count
      + result()
      + result()
      + use_count()
      + is_used()
      + unused inputs were
       visited()
      + add use()
      + remove_use()
      + mark_unused_inputs
       visited()
      + SetHint()
      + ClearHint()
      and 42 more..
      # ValueNode()
```

# FirstRegisterCode()

# start\_id()