```
TorqueGenerated|SNumberFormat
 < ISNumberFormat, ISObject >
  v8::internal::|SNumberFormat
+ New()
+ UnwrapNumberFormat()
+ NumberFormatFunction()
+ ResolvedOptions()
+ FormatToParts()
+ FormatNumericRange()
+ FormatNumericRangeToParts()
+ FormatNumeric()
+ GetAvailableLocales()
+ MinimumIntegerDigitsFrom
Skeleton()
and 9 more...
```