```
cppqc::internal::MarkerBase
# heap
# config
# platform
# foreground_task_runner_
# incremental_marking
 handle
# incremental marking
 allocation_observer
# marking_worklists
# mutator_marking_state_
# last_bytes_marked_
# is_marking
# main marking_disabled
 for testing
# visited_cross_thread
_persistents_in_atomic
 pause
# processed cross thread
 weakness
# kMaximumIncrementalStepDuration
   ~MarkerBase()
+ MarkerBase()
+ operator=()
+ To()
+ EnterAtomicPause()
+ EnterProcessGlobalAtomic
Pause()
+ ReEnableConcurrentMarking()
+ AdvanceMarkingWithLimits()
+ last_bytes_marked()
+ LeaveAtomicPause()
and 16 more..
# MarkerBase()
# visitor()
# conservative visitor()
# stack_visitor()
# concurrent marker()
# schedule()
# ProcessWorklistsWithDeadline()
# AdvanceMarkingWithLimits
Epilogue()
# VisitLocalRoots()
# VisitCrossThreadRoots()
and 7 more...
                  Δ
  v8::internal::UnifiedHeap
                Marker
  - mutator_unified_heap
_marking_state_
- marking_visitor_
  - conservative_marking
   visitor
   schedule
  - concurrent marker
  + UnifiedHeapMarker()
  + ~UnifiedHeapMarker()
  + GetMarkingWorklists()
  + GetMutatorMarkingState()
  + GetMutatorUnifiedHeapMarking
  State()
  + conservative visitor()
  + ScheduleIncrementalMarking
  Task()
  + AdvanceMarkingOnAllocation
  Impl()
  # visitor()
  # stack_visitor()
  # concurrent_marker()
  # schedule()
```