

v8::internal::compiler  
::FrameStateInfo::bytecode\_array



```
graph LR; A["v8::internal::compiler  
::FrameStateInfo::bytecode_array"] --> B["v8::internal::compiler  
::FrameStateFunctionInfo  
::bytecode_array"]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box has a light gray background and contains the text 'v8::internal::compiler' followed by '::FrameStateInfo::bytecode\_array' on a new line. The right box has a white background and contains the text 'v8::internal::compiler' followed by '::FrameStateFunctionInfo' on a new line, and '::bytecode\_array' on a third line.

v8::internal::compiler  
::FrameStateFunctionInfo  
::bytecode\_array