```
v8::internal::ZoneObject
+ operator new()
+ operator new()
+ operator delete()
+ operator delete()
v8::internal::ParserFormal
 Parameters::Parameter
+ initializer_and is rest
+ pattern
+ position
+ initializer_end_position
+ next parameter
+ Parameter()
+ initializer()
+ is rest()
+ is simple()
+ name()
+ next()
+ next()
```