```
v8::internal::CallInterface
            Descriptor
- data
+ CallInterfaceDescriptor()
+ ~CallInterfaceDescriptor()
+ CallInterfaceDescriptor()
+ flags()
+ tag()
+ sandboxing_mode()
+ HasContextParameter()
+ AllowVarArgs()
+ CalleeSaveRegisters()
+ GetReturnCount()
and 13 more..
+ ContextRegister()
# data()
# CheckFloatingPointParameters()
# IsValidFloatParameterRegister()
# DefaultRegisterArray()
# DefaultDoubleRegisterArray()
# DefaultReturnRegisterArray()
# DefaultReturnDoubleRegister
# DefaultJSRegisterArray()
                      v8::internal::StaticCall
                      InterfaceDescriptor < Derived
                                Descriptor >
                      + kReturnCount
                      + kParameterCount
                      + kNoContext
                      + kAllowVarArgs
                      + kNoStackScan
                      + kStackArgumentOrder
                      + kMaxRegisterParams
                      + kRestrictAllocatableRegisters
                      + kCalleeSaveRegisters
                      + kCustomMachineTypes
                      + StaticCallInterfaceDescriptor()
                      + registers()
                      + double_registers()
+ return_registers()
                      + return_double_registers()
                      + flags()
                      + AllowVarArgs()
                      + HasContextParameter()
                      + GetReturnCount()
                      + GetParameterCount()
                      + GetRegisterParameterCount()
                      and 6 more...
                      Initialize()
                      InitializeTypes()
                             < LoadWithReceiverAndVector
                                      Descriptor >
  v8::internal::StaticCall
 InterfaceDescriptor < LoadWith
  ReceiverAndVectorDescriptor >
  + kReturnCount
  + kParameterCount
  + kNoContext
  + kAllowVarArgs
  + kNoStackScan
  + kStackArgumentOrder
  + kMaxRegisterParams
  + kRestrictAllocatableRegisters
  + kCalleeSaveRegisters
  + kCustomMachineTypes
  + StaticCallInterfaceDescriptor()
  + registers()
  + double_registers()
  + return_registers()
+ return_double_registers()
  + flags()
  + AllowVarArgs()
  + HasContextParameter()
  + GetReturnCount()
  + GetParameterCount()
  + GetRegisterParameterCount()
 and 6 more...
  - Initialize()
  InitializeTypes()
  v8::internal::LoadWithReceiver
        AndVectorDescriptor
```

+ DEFINE_PARAMETER TYPES()

+ registers()