```
v8::internal::HeapObject
            Layout
 - map
 + HeapObjectLayout()
 + map()
 + map()
 + map_word()
 + set_map()
 + set_map()
 + set map safe transition()
 + map_slot()
 + set_map_safe_transition
  no_write_barrier()
 + set
       map_after_allocation()
 and 9 more.
 HeapObjectLayout()
 - HeapObjectLayout()
 operator=()
 operator=()
               Δ
   v8::internal::StructLayout
   + BriefPrintDetails()
               Δ
   v8::internal::DataHandler
 - smi handler

    validity cell

 + smi_handler()
 + set_smi_handler()
 + set_smi_handler()
 + validity_cell()
+ set_validity_cell()
 + data_field_count()
 + data\bar{1}()
 + set data1()
 + data2()
 + set_data2()
 + data3()
 + set_data3()
 + OffsetOf()
 + SizeFor()
 - FLEXIBLE
            ARRAY MEMBER()
   v8::internal::LoadHandler
+ GetHandlerKind()
+ LoadNormal()
+ LoadGlobal()
+ LoadInterceptor()
+ LoadSlow()
+ LoadGeneric()
+ LoadGeneric()
+ LoadField()
+ LoadConstantFromPrototype()
+ LoadAccessorFromPrototype()
and 15 more..
```