

cppgc::internal::Concurrent
MarkerBase

- heap_
- marking_worklists_
- incremental_marking_
- schedule_
- platform_
- concurrent_marking_
- handle_
- concurrently_marked_
- bytes_
- concurrent_marking_
- priority_increased_

- + ConcurrentMarkerBase()
- + ~ConcurrentMarkerBase()
- + ConcurrentMarkerBase()
- + operator=()
- + Start()
- + Join()
- + Cancel()
- + NotifyIncrementalMutator
- StepCompleted()
- + NotifyOfWorkIfNeeded()
- + IsActive()
- and 6 more...
- # IncreaseMarkingPriorityIf
- Needed()



cppgc::internal::Concurrent
Marker

- + ConcurrentMarker()
- + CreateConcurrentMarkingVisitor()