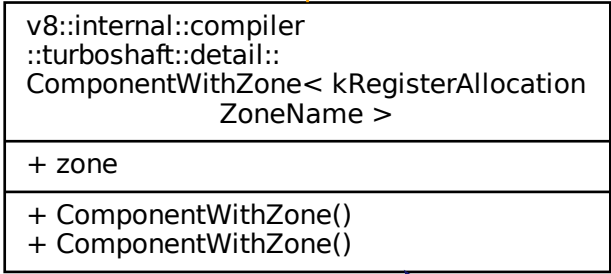


+zone

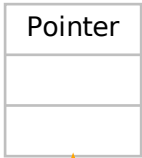
< kRegisterAllocationZone  
Name >



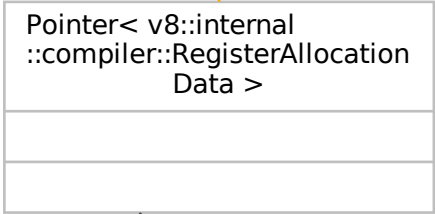
`v8::internal::compiler::turbohaft::detail::ComponentWithZone< kRegisterAllocationZoneName >`

+ zone

+ ComponentWithZone()  
+ ComponentWithZone()

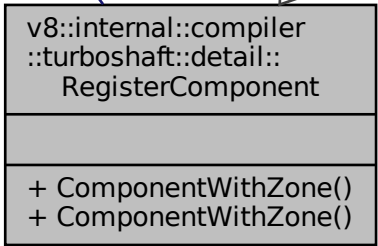


< v8::internal::compiler::RegisterAllocationData >



`Pointer< v8::internal::compiler::RegisterAllocationData >`

+allocation\_data



`v8::internal::compiler::turbohaft::detail::RegisterComponent`

+ ComponentWithZone()  
+ ComponentWithZone()