```
v8::internal::compiler
     ::turboshaft::Operation
  + opcode
  + saturated_use_count
  + input count
  + inputs()
  + input()
  + StorageSlotCount()
  + outputs_rep()
  + inputs_rep()
  + Is()
  + Cast()
  + Cast()
  + TryCast()
  + TryCast()
  and 9 more...
  + StorageSlotCount()
  # Operation()
  # V8_CLANG_NO_SANITIZE()
# Operation()
  # operator=()
   v8::internal::compiler
   ::turboshaft::OperationT
           < Derived >
   + opcode
   + IsRequiredWhenUnused()
   + derived_this()
   + derived this()
   + inputs()
   + inputs()
   + input()
   + input()
   + input()
   + StorageSlotCount()
   + OperationT()
   and 8 more...
   + Effects()
   + IsBlockTerminator()
   + EffectsIfStatic()
   + StorageSlotCount()
   + New()
   + New()
   outputs_rep()
   inputs_rep()
   PrintOptionsHelper()
                      v8::internal::compiler
                      ::turboshaft::FixedArityOperation
                          T< InputCount, Derived >
                      + input_count
                      + FixedArityOperationT()
                      + ExplodeImpl()
                      + Explode()
                       + New()
                              < 2, LoadStackArgumentOp >
 v8::internal::compiler
::turboshaft::FixedArityOperation
  T< 2, LoadStackArgumentOp >
 + input_count
 + FixedArityOperationT()
   explodelilibi()
 + Explode()
 + New()
                 Д
v8::internal::compiler
::turboshaft::LoadStackArgumentOp
+ effects
+ outputs_rep()
+ inputs_rep()
+ base()
+ index()
+ LoadStackArgumentOp()
+ options()
```