```
cppqc::internal::ObjectStart
          Bitmap
- fully populated
- object start bit map

    kBitsPerCell

    kCellMask

    kBitmapSize

    kReservedForBitmap

+ ObjectStartBitmap()
+ FindHeader()
+ SetBit()
+ ClearBit()
+ CheckBit()
+ Iterate()
+ Clear()
+ MarkAsFullyPopulated()
+ Granularity()
+ MaxEntries()
store()
load()

    ObjectStartIndexAndBit()
```



+ ClearBit()
- ShouldForceNonAtomic()

+ SetBit()