

v8::internal::compiler
::BytecodeGraphBuilder
::Environment::graph



```
graph LR; A["v8::internal::compiler  
::BytecodeGraphBuilder  
::Environment::graph"] --> B["v8::internal::compiler  
::BytecodeGraphBuilder  
::graph"]; B --> C["v8::internal::compiler  
::MachineGraph::graph"]
```

The diagram illustrates a sequence of three V8 compiler components. The first component, highlighted with a gray background, is `v8::internal::compiler::BytecodeGraphBuilder::Environment::graph`. It points via a blue arrow to the second component, `v8::internal::compiler::BytecodeGraphBuilder::graph`, which is a white box with a black border. This second component then points via another blue arrow to the third component, `v8::internal::compiler::MachineGraph::graph`, which is also a white box with a black border.

v8::internal::compiler
::BytecodeGraphBuilder
::graph

v8::internal::compiler
::MachineGraph::graph