

v8::internal::compiler
::anonymous_namespace
{revectorizer::cc}::GetNodeAddress

```
graph LR; A["v8::internal::compiler  
::anonymous_namespace  
{revectorizer::cc}::GetNodeAddress"] --> B["v8::internal::compiler  
::Node::InputAt"]; A --> C["v8::internal::compiler  
::Node::opcode"];
```

v8::internal::compiler
::Node::InputAt

v8::internal::compiler
::Node::opcode