```
v8::internal::Malloced
  + operator new()
  + operator delete()
v8::internal::ArrayBuffer
        Extension

    backing store

    next

    accounting state

    marked

    young gc state

+ ArrayBufferExtension()
+ Mark()
+ Unmark()
+ IsMarked()
+ YoungMark()
```

+ YoungMarkPromoted()

+ YoungUnmark() + IsYoungMarked() + IsYoungPromoted() + backing\_store() and 10 more... - young\_gc\_state() - set\_young\_gc\_state()