

v8::internal::compiler  
::InstructionScheduler  
::SchedulingQueueBase

# scheduler\_  
# nodes\_

+ SchedulingQueueBase()  
+ AddNode()  
+ IsEmpty()



v8::internal::compiler  
::InstructionScheduler  
::StressSchedulerQueue

+ StressSchedulerQueue()  
+ PopBestCandidate()  
- random\_number\_generator()