

v8::internal::compiler ::turbohaft::OpIndex
offset_ # kGenerationMaskShift # kGenerationMask # kUnmaskGenerationMask # kTurbofanNodeIdFlag
+ OpIndex() + OpIndex() + id() + hash() + offset() + valid() + DecodeTurbofanNodeId() + IsTurbofanNodeId() + operator==() + operator!=() + operator<() + operator>() + operator<=() + operator>=() + FromOffset() + Invalid() + EncodeTurbofanNodeId() # OpIndex()



v8::internal::compiler ::turbohaft::OptionalOpIndex
+ OptionalOpIndex() + hash() + has_value() + value() + value_or_invalid() + OpIndex() + OpIndex() + OpIndex() + valid() + Nullopt()



v8::internal::compiler ::turbohaft::OptionalV< T >
+ rep - implicitly_constructible_from
+ OptionalV() + OptionalV() + OptionalV() + value() + value_or_invalid() + requires() + Nullopt() + Cast() + Cast()



< v8::internal::compiler
::turbohaft::FrameState >

v8::internal::compiler ::turbohaft::OptionalV < v8::internal::compiler ::turbohaft::FrameState >
+ rep - implicitly_constructible_from
+ OptionalV() + OptionalV() + OptionalV() + value() + value_or_invalid() + requires() + Nullopt() + Cast() + Cast()