```
v8::internal::ZoneObject
+ operator new()
+ operator new()
+ operator delete()
+ operator delete()
 v8::internal::compiler
 ::UnwindingInfoWriter
   ::BlockInitialState
 + saved Ir
 + register
 + offset
 + tracking fp
 + BlockInitialState()
 + BlockInitialState()
 + BlockInitialState()
 + BlockInitialState()
 + BlockInitialState()
```