```
uint16 t
                             size t
+kLargeObjectSizeInHeader
                              +kMaxSize
      -encoded high
                             +kSizeLog2
      -encoded low
  cppgc::internal::HeapObject
            Header
  + HeapObjectHeader()
  + ObjectStart()
  + ObjectEnd()
  + GetGCInfoIndex()
  + AllocatedSize()
  + SetAllocatedSize()
  + ObjectSize()
  + IsLargeObject()
  + IsInConstruction()
  + MarkAsFullyConstructed()
  and 11 more...
  + FromObject()
  + FromObject()
  CheckApiConstants()
  LoadEncoded()
  StoreEncoded()
  DecodeSize()
  - EncodeSize()
```