```
v8::internal::ZoneObject
 + operator new()
 + operator new()
 + operator delete()
 + operator delete()
v8::internal::BoyerMoore
        Lookahead
- length
- compiler
- max char

    bitmaps

+ BoyerMooreLookahead()
+ length()
+ max char()
+ compiler()
+ Count()
+ at()
+ Set()
+ SetInterval()
+ SetAll()
+ SetRest()
+ EmitSkipInstructions()
- GetSkipTable()
- FindWorthwhileInterval()
```

FindBestInterval()