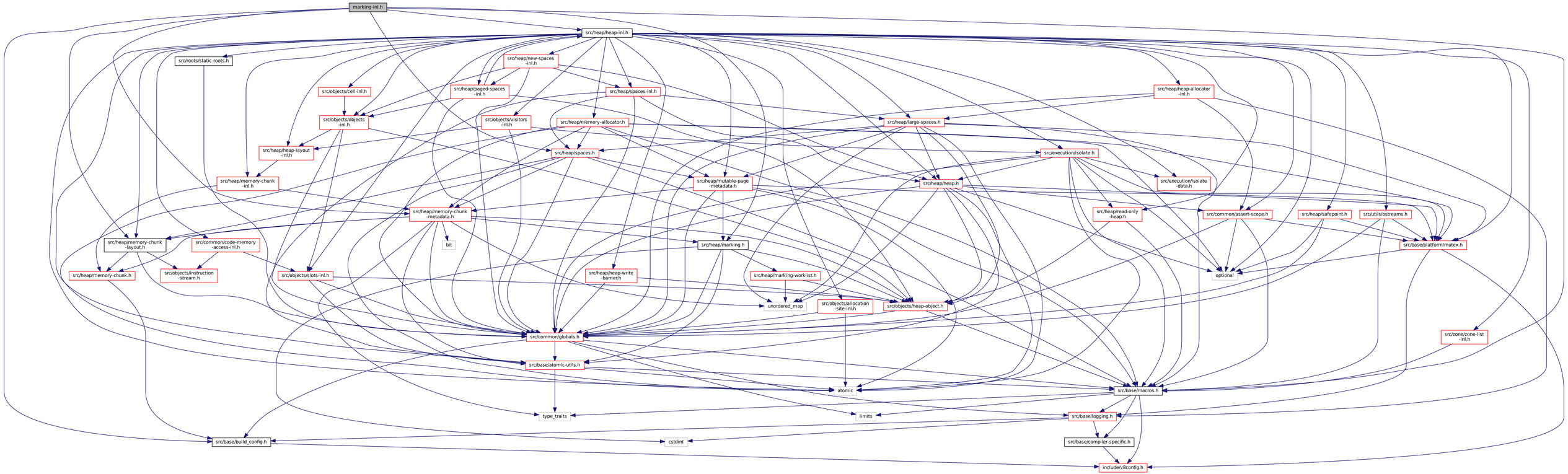
marking-inl.h
src/heap/heap-inl.h
src/roots/static-roots.h
src/heap/new-spaces-inl.h
src/heap/paged-spaces-inl.h
src/heap/spaces-inl.h
src/heap/heap-allocator-inl.h
src/objects/cell-inl.h
src/objects/objects-inl.h
src/objects/visitors-inl.h
src/heap/memory-allocator.h
src/heap/large-spaces.h
src/heap/heap-layout-inl.h
src/heap/spaces.h
src/execution/isolate.h
src/heap/memory-chunk-inl.h
src/heap/mutable-page-metadata.h
src/heap/heap.h
src/execution/isolate-data.h
src/heap/memory-chunk-metadata.h
src/heap/read-only-heap.h
src/common/assert-scope.h
src/heap/safepoint.h
src/utils/ostreams.h
src/heap/memory-chunk-layout.h
src/common/code-memory-access-inl.h
bit
src/heap/marking.h
src/base/platform/mutex.h
src/heap/memory-chunk.h
src/objects/instruction-stream.h
src/objects/slots-inl.h
src/heap/heap-write-barrier.h
src/heap/marking-worklist.h
optional
unordered_map
src/objects/allocation-site-inl.h
src/objects/heap-object.h
src/common/globals.h
src/zone/zone-list-inl.h
src/base/atomic-utils.h
atomic
src/base/macros.h
type_traits
limits
src/base/logging.h
src/base/build_config.h
cstdint
src/base/compiler-specific.h
include/v8config.h