```
v8::internal::SlotBase
< Subclass, Data, SlotDataAlignment >
+ kSlotDataSize
+ kSlotDataAlignment

    ptr_

+ operator++()
+ operator++()
+ operator--()
+ operator--()
+ operator<()
+ operator<=()
+ operator>()
+ operator>=()
+ operator==()
+ operator!=()
and 9 more...
# SlotBase()
                    < ExternalPointerSlot,
                    ExternalPointer_t, kTagged
                               Size >
  v8::internal::SlotBase
   < ExternalPointerSlot,
   ExternalPointer t, kTaggedSize >
  + kSlotDataSize
  + kSlotDataAlignment

    ptr_

  + operator++()
  + operator++()
  + operator--()
  + operator--()
  + operator<()
  + operator<=()
  + operator>()
  + operator>=()
  + operator==()
  + operator!=()
  and 9 more...
  # SlotBase()
                   Δ
   v8::internal::ExternalPointerSlot
+ ExternalPointerSlot()
+ ExternalPointerSlot()
+ ExternalPointerSlot()
+ ExternalPointerSlot()
+ init lazily initialized()
+ init()
+ load()
+ store()
+ load_tag()
+ GetAndClearContentForSerialization()
and 6 more...
```