```
v8::internal::LogEventListener
+ ~LogEventListener()
+ CodeCreateEvent()
+ CodeCreateEvent()
+ CodeCreateEvent()
+ CodeCreateEvent()
+ CallbackEvent()
+ GetterCallbackEvent()
+ SetterCallbackEvent()
+ RegExpCodeCreateEvent()
+ CodeMoveEvent()
and 10 more...
v8::internal::CodeEventLogger
# isolate

    name buffer

+ CodeEventLogger()
+ ~CodeEventLogger()
+ CodeCreateEvent()
+ CodeCreateEvent()
+ CodeCreateEvent()
+ CodeCreateEvent()
+ RegExpCodeCreateEvent()
+ CallbackEvent()
+ GetterCallbackEvent()
+ SetterCallbackEvent()
and 7 more...

    LogRecordedBuffer()

v8::internal::LowLevelLogger

    II output handle

- kCodeMovingGCTag

    kLogExt

+ LowLevelLogger()
+ ~LowLevelLogger()
+ CodeMoveEvent()
+ BytecodeMoveEvent()
+ CodeDisableOptEvent()
+ SnapshotPositionEvent()
+ CodeMovingGCEvent()

    LogRecordedBuffer()

LogCodeInfo()
LogWriteBytes()

    LogWriteStruct()
```