```
v8::internal::ZoneObject
   + operator new()
   + operator new()
   + operator delete()
   + operator delete()
v8::internal::AstNodeSource
           Ranges
+ ~AstNodeSourceRanges()
+ GetRange()
+ HasRange()
+ RemoveContinuationRange()
v8::internal::Conditional
        SourceRanges
 - then range
- else range
 + ConditionalSourceRanges()
 + GetRange()
 + HasRange()
```