v8::internal::CallInterface Descriptor - data + CallInterfaceDescriptor() + ~CallInterfaceDescriptor() + CallInterfaceDescriptor() + flags() + tag() + sandboxing_mode() + HasContextParameter() + AllowVarArgs() + CalleeSaveRegisters() + GetReturnCount() and 13 more.. + ContextRegister() # data() # CheckFloatingPointParameters() # IsValidFloatParameterRegister() # DefaultRegisterArray() # DefaultDoubleRegisterArray() # DefaultReturnRegisterArray() # DefaultReturnDoubleRegister # DefaultJSRegisterArray() v8::internal::StaticCall InterfaceDescriptor < Derived Descriptor > + kReturnCount + kParameterCount + kNoContext + kAllowVarArgs + kNoStackScan + kStackArgumentOrder + kMaxRegisterParams + kRestrictAllocatableRegisters + kCalleeSaveRegisters + kCustomMachineTypes + StaticCallInterfaceDescriptor() + registers() + double_registers() + return registers() + return_double_registers() + flags() + AllowVarArgs() + HasContextParameter() + GetReturnCount() + GetParameterCount() + GetRegisterParameterCount() and 6 more... Initialize() InitializeTypes()

v8::internal::StaticCall InterfaceDescriptor < CallTrampoline Baseline CompactDescriptor >

< CallTrampoline Baseline _CompactDescriptor >

+ kReturnCount

+ kParameterCount

+ kNoContext

+ kAllowVarArgs

+ kNoStackScan

+ kStackArgumentOrder

+ kMaxRegisterParams

+ kRestrictAllocatableRegisters

+ kCalleeSaveRegisters

+ kCustomMachineTypes

+ StaticCallInterfaceDescriptor()

+ registers()

+ double_registers()

+ return_registers()

+ return_double_registers()

+ flags()

+ AllowVarArgs()

+ HasContextParameter()

+ GetReturnCount()

+ GetParameterCount()

+ GetRegisterParameterCount()

and 6 more...

- Initialize()

- InitializeTypes()

v8::internal::CallTrampoline Baseline CompactDescriptor

+ EncodeBitField()