```
v8::internal::CodeStubAssembler
  + UintPtrLessThanOrEqual
  + SmiLessThanOrEqual
  + CodeStubAssembler()
  + ArrayBufferMaxByteLength()
  + ParameterToIntPtr()
  + ParameterToIntPtr()
  + ParameterToIntPtr()
  + ParameterToIntPtr()
  + ParameterToTagged()
  + ParameterToTagged()
  + TaggedToParameter()
  + ToParameterConstant()
  and 1131 more..
  + MaxSafeIntegerUintPtr()
   - BigInt64Comparison()
  - HandleBreakOnNode()

    AllocateRawDoubleAligned()

  AllocateRawUnaligned()
  AllocateRaw()
  - AllocateUninitializedJSArray()

    AllocateOrderedHashTable()

   AllocateOrderedHashTable
  WithCapacity()
  SmiShiftBitsConstant()SmiShiftBitsConstant32()
  and 31 more...
                  Δ
    v8::internal::PromiseBuiltins
             Assembler
    + PromiseBuiltinsAssembler()
    + ZeroOutEmbedderOffsets()
    + AllocateISPromise()
                  Δ
    v8::internal::AsyncBuiltins
             Assembler
     + AsyncBuiltinsAssembler()
    # Await()
    # Await()
    # CreateUnwrapClosure()
     AllocateAsyncIteratorValue
    UnwrapContext()
                  Δ
v8::internal::anonymous
namespace{builtins-async
-generator-gen.cc}::AsyncGenerator
BuiltinsAssembler
+ AsyncGeneratorBuiltinsAssembler()
+ LoadGeneratorState()
+ IsGeneratorStateClosed()
+ IsGeneratorClosed()
+ IsGeneratorStateSuspended()
+ IsGeneratorSuspended()
+ IsGeneratorStateSuspended
AtStart()
+ IsGeneratorStateNotExecuting()
+ IsGeneratorNotExecuting()
+ IsGeneratorAwaiting()
and 16 more...
```