```
v8::internal::BodyDescriptorBase
+ IteratePointers()
+ IterateMaybeWeakPointers()
+ IterateCustomWeakPointers()
+ IterateEphemeron()
+ IteratePointers()
+ IteratePointer()
+ IterateCustomWeakPointers()
+ IterateCustomWeakPointer()
+ IterateEphemeron()
+ IterateMaybeWeakPointers()
+ IterateMaybeWeakPointer()
+ IterateTrustedPointer()
+ IterateCodePointer()
+ IterateSelfIndirectPointer()
+ IterateProtectedPointer()
# IsValidEmbedderJSObjectSlot
()lgml
# Iterate|SObjectBodyImpl()
# Iterate|SObjectBodyWithout
EmbedderFieldsImpl()
                     v8::internal::SuffixRange
                     WeakBodyDescriptor< start
                              offset >
                     + kStartOffset
                     + IterateBody()
                           < HeapObject::kHeaderSize >
v8::internal::SuffixRange
WeakBodyDescriptor< HeapObject
         ::kHeaderSize >
+ kStartOffset
+ IterateBody()
   v8::internal::TrustedWeak
   FixedArray::BodyDescriptor
   + SizeOf()
```