```
v8::internal::compiler
      ::turboshaft::Type
   + kind
   + sub_kind_
   + set_size
   + reserved
+ bitfield_
    + header
   # @51
   - payload
   + Type()
   + kind()
   + IsInvalid()
   + IsNone()
   + IsWord32()
   + IsWord64()
   + IsFloat32()
    + IsFloat64()
   + IsTuple()
   + IsAny()
   and 15 more...
   + Invalid()
   + None()
   + Any()
   + LeastUpperBound()
      ParseFromString()
   # Type()
   # get_payload()
   - Type()
                 Δ
v8::internal::compiler
::turboshaft::FloatType
            < Bits >
+ kMaxSetSize
kMaxInlineSetSize

    KIND

+ is_only_special_values()
+ is_only_nan()
+ is_only_minus_zero()
+ is_range()
+ is_set()
+ is_constant()
+ special_values()
+ has_special_values()
+ has_nan()
and 20 more...
+ OnlySpecialValues()
+ NaN()
+ MinusZero()
+ Any()
+ Range()
+ Range()
+ Set()
+ Set()
+ Set()
+ Set()
+ Set()
+ Set()
+ Constant()
+ LeastUpperBound()
+ Intersect()
```

- sub_kind()

FloatType()IdentifyMinusZero()

ReplacedSpecialValues()