```
< HeapObjectReferenceType
       ::STRONG, Address >
   + kIsFull
   + kCanBeWeak
   - ptr
   + TaggedImpl()
   + TaggedImpl()
   + operator bool()
   + operator==()
   + operator!=()
   + SafeEquals()
   + operator<()
   + ptr()
   + IsObject()
   + IsSmi()
   and 26 more...
   # ptr_location()
# ptr_location()
     v8::internal::HeapObject
  + kMapOffset
  + kHeaderSize
  + HeapObject()
  + set_map()
  + set map safe transition()
  + map_slot()
  + set_map_no_write_barrier()
+ set_map_no_write_barrier()
  + set_map_safe_transition
   _no_write_barrier()
  + set_map_safe_transition
   no write barrier()
  + set_map()
  + set_map_safe_transition()
  and 59 more...
  + SetFillerMap()
  + FromAddress()
  + AllocateAndInstallJSDispatch
  Handle()
  + Print()
  + Print()
  + RequiredAlignment()
  + RequiredAlignment()
  # HeapObject()
  # HeapObject()
  # field address()
  # IsSmi()
  # IsHeapObject()
  set map()
                       v8::internal::SmallOrdered
                              HashTable < Derived >
                       + kMinCapacity
                       + kNotFound
                       + kMaxCapacity
                       + kLoadFactor
                       + kGrowthHack
                       + Initialize()
                       + HasKey()
                       + FindEntry()
                       + Capacity()
                       + NumberOfElements()
                       + NumberOfDeletedElements()
                       + NumberOfBuckets()
                       + KeyAt()
                       + IterateEntries()
                       + Allocate()
                       + Allocate()
                       + Allocate()
                       + FindEntry()
                       + Allocate()
                       + Delete()
                       + Grow()
                       + Shrink()
                       + SizeFor()
                       # SetDataEntry()
                       # GetBucketsStartOffset()
                       # GetHashTableStartAddress()
                       # SetFirstEntry()
                       # GetFirstEntry()
                       # GetChainTableOffset()
                       # SetNextEntry()
                       # GetNextEntry()
                       # GetDataEntry()
                       # HashToBucket()
                       and 8 more...
                       # Rehash()
                       # PrefixOffset()
                       # NumberOfElementsOffset()
                       # NumberOfDeletedElementsOffset()
                       # NumberOfBucketsOffset()
                       # PaddingOffset()
                       # PaddingSize()
                       # DataTableStartOffset()
                       # DataTableSizeFor()
                       - OBJECT_CONSTRUCTORS()
                               < SmallOrderedHashSet >
v8::internal::SmallOrdered
HashTable < SmallOrderedHashSet >
+ kMinCapacity
+ kNotFound
+ kMaxCapacity
+ kLoadFactor
+ kGrowthHack
+ Initialize()
+ Allocate()
+ Allocate()
+ HasKey()
+ FindEntry()
```

v8::internal::TaggedImpl

```
+ Allocate()
```

- + FindEntry()
- + Capacity() + NumberOfElements() + NumberOfDeletedElements()
- + NumberOfBuckets()
- + KeyAt() + IterateEntries() + Allocate()
- + Delete() + Grow()
- + Shrink() + SizeFor() # SetDataEntry()
- # GetBucketsStartOffset() # GetHashTableStartAddress() # SetFirstEntry()
- # GetFirstEntry() # GetChainTableOffset()
- # SetNextEntry() # GetNextEntry()
- # GetDataEntry()
- # HashToBucket()
- and 8 more... # Rehash() # PrefixOffset()
- # NumberOfElementsOffset()
- # NumberOfDeletedElementsOffset() # NumberOfBucketsOffset()
- # PaddingOffset() # PaddingSize()

DataTableStartOffset()

- # DataTableSizeFor() OBJECT_CONSTRUCTORS()
- v8::internal::SmallOrdered
 - + kKeyIndex + kEntrySize

HashSet

- + kPrefixSize
- + HasKey()
- + OBJECT CONSTRUCTORS() + Add()
- + Delete() + Is()
- + GetMap()
- + Rehash()