

```
std::map< const AstRawString  
*, std::pair< const AstRawString  
*, Scanner::Location >, ImportAttributes  
KeyComparer, ZoneAllocator< std::pair  
< const const AstRawString *, std::pair  
< const AstRawString *, Scanner::Location > > > >
```

```
v8::internal::ZoneMap  
< const AstRawString  
*, std::pair< const AstRawString  
*, Scanner::Location >, ImportAttributes  
KeyComparer >
```

```
v8::internal::ImportAttributes
```

```
graph RL; A[v8::internal::ImportAttributes] --> B[v8::internal::ZoneMap]; B --> C[std::map<...>];
```