```
v8::internal::detail
  ::ArrayHeaderBase < Super,
   kLengthEqualsCapacity >
                < HeapObjectLayout,
                        true >
v8::internal::detail
::ArrayHeaderBase< HeapObject
         Layout, true >
                     v8::internal::PrimitiveArray
                     Base < Derived, ShapeT, Super >
                     + kElementsAreMaybeObject
                     + kElementSize
                     + kMaxLength
                     + kMaxRegularLength
                     + get()
                     + set()
                     + AllocatedSize()
                     + begin()
                     + begin()
                     + end()
                     + end()
                     + DataSize()
                     + Allocate()
                     + SizeFor()
                     + OffsetOfElementAt()
                     + FromAddressOfFirstElement()
                     # IsInBounds()
                     # FLEXIBLE_ARRAY_MEMBER()
                     # Allocate()
                            < FixedDoubleArray,
                            FixedDoubleArrayShape >
 v8::internal::PrimitiveArray
 Base < FixedDoubleArray,
    FixedDoubleArrayShape >
 + kElementsAreMaybeObject
 + kElementSize
 + kMaxLength
 + kMaxRegularLength
 + get()
 + set()
 + AllocatedSize()
 + begin()
 + begin()
 + end()
 + end()
 + DataSize()
 + Allocate()
 + SizeFor()
 + OffsetOfElementAt()
 + FromAddressOfFirstElement()
 # IsInBounds()
 # FLEXIBLE_ARRAY_MEMBER()
 # Allocate()
    v8::internal::FixedDouble
              Array
    + get_scalar()
+ get_representation()
    + set()
    + set_the_hole()
```

+ set_the_hole()

+ is_the_hole() + is_the_hole() + MoveElements()

+ FillWithHoles()

+ New() + get()