```
v8::internal::ZoneObject
       + operator new()
       + operator new()
       + operator delete()
       + operator delete()
                    Δ
v8::internal::maglev
              ::NodeBase
+ opcode_of
+ kProperties
# kMaxInputs
- bitfield_
- id
owner_or_temporaries
+ opcode()
+ properties()
+ set_properties()
+ set_input()
+ Is()
+ Cast()
+ Cast()
+ TryCast()
+ TryCast()
+ has_inputs()
and 42 more...
+ New()
+ New()
# NodeBase()
# bitfield()
# set bitfield()
# input_base()
# input_base()
# last_input()
# last_input()
# last_input_address()
# initialize_input_null()
# reduce_input_count()
# set_temporaries_needed()
# set_double_temporaries
needed()
# RequireSpecificTemporary()
# RequireSpecificDoubleTemporary()
deopt_info_address()
register_snapshot_address()exception_handler_address()
- CheckCanOverwriteWith()
NodeBase()
NodeBase()
- NodeBase()
operator=()
operator=()
- Allocate()

    ExceptionHandlerInfoSize()

RegisterSnapshotSize()
EagerDeoptInfoSize()
LazyDeoptInfoSize()
                    Δ
    v8::internal::maglev
             ::ControlNode

    next post dominating

     _hole_
    + next post dominating
     hole()
    + set_next_post_dominating
     hole()
    # NodeBase()
     v8::internal::maglev
      ::ConditionalControlNode
     + ConditionalControlNode()
                    Δ
       v8::internal::maglev
         ::BranchControlNode
       - if true
       - if_false
       + BranchControlNode()
       + if_true()
       + if_false()
        + set_if_true()
+ set_if_false()
```