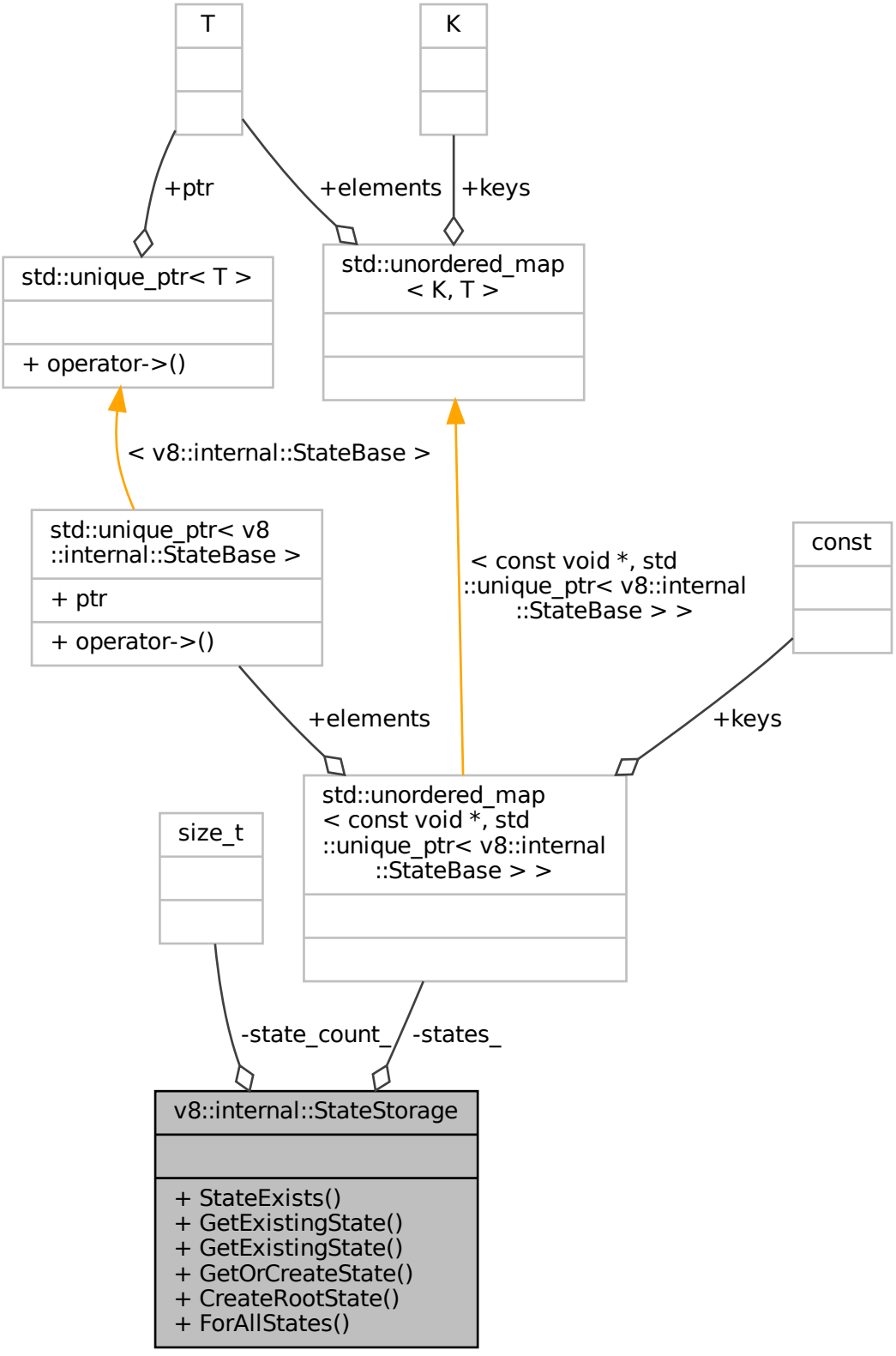
T
K
+ptr
+elements
+keys
std::unique_ptr< T >
+ operator->()
std::unordered_map
< K, T >
< v8::internal::StateBase >
std::unique_ptr< v8
::internal::StateBase >
+ ptr
+ operator->()
< const void *, std
::unique_ptr< v8::internal
::StateBase > >
const
+elements
+keys
size_t
std::unordered_map
< const void *, std
::unique_ptr< v8::internal
::StateBase > >
-state_count_
-states_
v8::internal::StateStorage
+ StateExists()
+ GetExistingState()
+ GetExistingState()
+ GetOrCreateState()
+ CreateRootState()
+ ForAllStates()