

```
v8::base::SmallMap  
< ZoneMap< K, V, std  
::less< K > >, kArraySize,  
std::equal_to< K >, ZoneMapInit  
< ZoneMap< K, V, std::less< K > > > >
```

```
v8::internal::SmallZoneMap  
< K, V, kArraySize, Compare,  
KeyEqual >
```

