```
v8::internal::ZoneObject
 + operator new()
 + operator new()
 + operator delete()
 + operator delete()
v8::internal::AstRawString
+ next
+ string

    Zone

- @4
- literal bytes
- raw hash field
- is one byte
+ IsEmpty()
+ length()
+ AsArrayIndex()
+ IsIntegerIndex()
+ IsOneByteEqualTo()
+ FirstCharacter()
+ Internalize()
+ is one byte()
+ byte length()
+ raw data()
+ IsPrivateName()
+ raw hash field()
+ Hash()
+ string()
+ Equal()
+ Compare()
AstRawString()
- next()
- next_location()
- set string()
```