TorqueGeneratedISNumberFormat v8::internal::ISNumberFormat < ISNumberFormat, ISObject > + New() + UnwrapNumberFormat() + NumberFormatFunction() + ResolvedOptions() + FormatToParts() + FormatNumericRange() + FormatNumericRangeToParts() + FormatNumeric() + GetAvailableLocales() + MinimumIntegerDigitsFrom Skeleton() and 9 more...