NON EXPORTED BASEZoneObject v8::internal::compiler ::NodeOriginTable - graph decorator - current origin - current bytecode position - current phase name - table + NodeOriginTable() + NodeOriginTable() + NodeOriginTable() + operator=() + AddDecorator() + RemoveDecorator() + GetNodeOrigin() + GetNodeOrigin() + SetNodeOrigin() + SetNodeOrigin() + SetNodeOrigin() + SetCurrentPosition() + SetCurrentBytecodePosition() + GetCurrentBytecodePosition() + Print(son() - UnknownNodeOrigin()