```
v8::internal::DecoderVisitor
   + ~DecoderVisitor()
v8::internal::Disassembling
            Decoder
# buffer
# buffer pos
# buffer size_
# own buffer
+ DisassemblingDecoder()
+ DisassemblingDecoder()
+ ~DisassemblingDecoder()
+ GetOutput()
# ProcessOutput()
# AppendRegisterNameToOutput()
# Format()
# Substitute()
# SubstituteField()
# SubstituteRegisterField()
# SubstituteImmediateField()
# SubstituteLiteralField()
# SubstituteBitfieldImmediate
Field()
# SubstituteShiftField()
and 15 more...
 v8::internal::PrintDisassembler
 - stream
 + PrintDisassembler()
 + ~PrintDisassembler()
 + ProcessOutput()
```