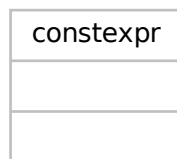
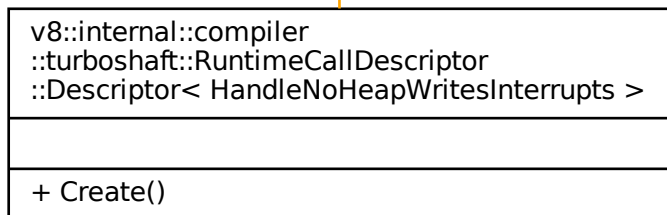


< HandleNoHeapWritesInterrupts >



+kFunction
+kNeedsFrameState
+kProperties

