## + ~RootVisitor() + VisitRootPointers() + VisitRootPointer() + VisitRootPointers() + VisitRunningCode() + Synchronize() + collector() + RootName() Д v8::internal::Serializer Deserializer # kRootArrayConstantsCount # kFixedRawDataCount # kFixedRepeatRootCount # kHotObjectCount # kDoubleAlignmentSentinel # kFirstEncodableFixedRawDataSize # kLastEncodableFixedRawDataSize # kFirstEncodableRepeatRoot Count # kLastEncodableFixedRepeat RootCount # kFirstEncodableVariableRepeat RootCount # kEmptyBackingStoreRefSentinel + IterateStartupObjectCache() + IterateSharedHeapObjectCache() # RestoreExternalReference Redirector() # RestoreExternalReference Redirector() # CanBeDeferred() v8::internal::Deserializer < IsolateT > isolate attached\_objects\_ - source\_ \_number\_ - magic\_ hot\_objects\_ new\_maps new\_allocation\_sites\_ - new\_code\_objects\_ - accessor\_infos\_ function\_template\_infos and 15 more... ~Deserializer() + Deserializer() + operator=() + ReadRepeatedRoot() # Deserializer() # DeserializeDeferredObjects() # LogNewObjectEvents() # LogScriptEvents() # LogNewMapEvents() # WeakenDescriptorArrays() # GetBackReferencedObject() # GetBackReferencedObject() # AddAttachedObject() # isolate() and 14 more... VisitRootPointers() Synchronize() WriteHeapPointer() WriteHeapPointer() - WriteExternalPointer() WriteIndirectPointer() ReadData() ReadData() ReadSingleBytecodeData() ReadNewObject() and 37 more.. < Isolate > v8::internal::Deserializer < Isolate > isolate attached\_objects\_ source\_magic\_number\_ hot\_objects\_ new\_maps\_new\_allocation\_sites\_new\_code\_objects\_ - accessor\_infos function\_template\_infos\_ and 15 more... + ~Deserializer() + Deserializer() + operator=()

v8::internal::RootVisitor

## + ReadRepeatedRoot() # Deserializer() # DeserializeDeferredObjects()

- # LogNewObjectEvents() # LogScriptEvents()
- # LogNewMapEvents() # WeakenDescriptorArrays()
- # GetBackReferencedObject() # GetBackReferencedObject()
- # AddAttachedObject() # isolate()
- and 14 more...
- ReadObject()
- VisitRootPointers() Synchronize()
- WriteHeapPointer()

WriteIndirectPointer()

- WriteHeapPointer() - WriteExternalPointer()
- ReadData() - ReadData()
- ReadSingleBytecodeData() and 37 more...

## v8::internal::ObjectDeserializer

- Info() - ObjectDeserializer()
- Deserialize() LinkAllocationSites()

CommitPostProcessedObjects()

+ DeserializeSharedFunction