

v8::base::TemplateHashMap  
Impl< Key, Value, MatchFun,  
AllocationPolicy >::Impl

+ Impl()  
+ Impl()  
+ Impl()  
+ Impl()  
+ operator=()  
+ operator=()  
+ match()  
+ match()  
+ allocator()  
+ allocator()

const

v8::base::TemplateHashMap  
Impl< Key, Value, MatchFun,  
AllocationPolicy >

+ TemplateHashMapImpl()  
+ TemplateHashMapImpl()  
+ operator=()  
+ TemplateHashMapImpl()  
+ TemplateHashMapImpl()  
+ ~TemplateHashMapImpl()  
+ operator=()  
+ Lookup()  
+ LookupOrInsert()  
+ LookupOrInsert()  
and 11 more...  
# Initialize()  
- map\_end()  
- Probe()  
- FillEmptyEntry()  
- Resize()

v8::base::TemplateHashMap  
Impl< Address, ObjectData  
\*, AddressMatcher, ZoneAllocation  
Policy >

+ TemplateHashMapImpl()  
+ TemplateHashMapImpl()  
+ TemplateHashMapImpl()  
+ TemplateHashMapImpl()  
+ operator=()  
+ operator=()  
+ ~TemplateHashMapImpl()  
+ Lookup()  
+ LookupOrInsert()  
+ LookupOrInsert()  
and 11 more...  
# Initialize()  
- map\_end()  
- Probe()  
- FillEmptyEntry()  
- Resize()

v8::internal::ZoneObject

+ operator new()  
+ operator new()  
+ operator delete()  
+ operator delete()

v8::internal::compiler  
::RefsMap

+ RefsMap()  
+ RefsMap()  
+ IsEmpty()  
+ Lookup()  
+ LookupOrInsert()  
+ Remove()  
- Hash()

v8::internal::compiler  
::PerIsolateCompilerCache

+ PerIsolateCompilerCache()  
+ HasSnapshot()  
+ GetSnapshot()  
+ SetSnapshot()  
+ zone()  
+ Setup()

v8::internal::Isolate

- is\_shared\_space\_isolate\_  
- serializer\_enabled\_  
- initialized\_from\_snapshot\_  
- is\_short\_builtin\_calls\_  
\_enabled\_  
- owns\_shareable\_data\_  
- log\_object\_relocation\_  
- preprocessing\_exception\_  
- jitless\_  
- is\_frozen\_  
+ Isolate()  
+ operator=()  
+ operator new()  
+ operator delete()  
+ SetUpFromReadOnlyArtifacts()  
+ set\_read\_only\_heap()  
+ page\_allocator()  
+ IsCurrent()  
+ InitializeLoggingAndCounters()  
+ InitializeCounters()  
and 412 more...  
+ InitializeOncePerProcess()  
+ New()  
+ New()  
+ Deinitialize()  
+ Free()  
+ CurrentPerIsolateThreadData()  
+ Current()  
+ SetCurrent()  
+ c\_entry\_fp()  
and 21 more...  
- Isolate()  
- ~Isolate()  
- Init()  
- CheckIsolateLayout()  
- InitializeCodeRanges()  
- AddCodeMemoryRange()  
- ForSandbox()  
- FireCallCompletedCallback  
Internal()  
- Deinit()  
- FillCache()  
and 17 more...  
- Allocate()  
- RemoveContextIdCallback()  
- SetIsolateThreadLocals()

v8::internal::Accounting  
Allocator

+ AccountingAllocator()  
+ AccountingAllocator()  
+ AccountingAllocator()  
+ operator=()  
+ ~AccountingAllocator()  
+ AllocateSegment()  
+ ReturnSegment()  
+ GetCurrentMemoryUsage()  
+ GetMaxMemoryUsage()  
+ TraceZoneCreation()  
+ TraceZoneDestruction()  
+ TraceAllocateSegment()  
# TraceZoneCreationImpl()  
# TraceZoneDestructionImpl()  
# TraceAllocateSegmentImpl()  
# isolate()

v8::internal::Zone

+ Zone()  
+ ~Zone()  
+ Allocate()  
+ Delete()  
+ New()  
+ AllocateArray()  
+ AllocateVector()  
+ NewVector()  
+ NewVector()  
+ CloneVector()  
and 10 more...  
- AsanNew()  
- DeleteAll()  
- ReleaseSegment()  
- Expand()

v8::internal::Segment

+ zone()  
+ set\_zone()  
+ next()  
+ set\_next()  
+ total\_size()  
+ capacity()  
+ start()  
+ end()  
+ ZapContents()  
+ ZapHeader()  
- Segment()  
- address()

bool

-abort\_on\_uncaught  
\_exception\_callback  
-allow\_atomics\_wait  
-capture\_stack  
\_trace\_for\_uncaught  
\_exceptions\_  
-deoptimizer\_lazy  
\_throw\_  
-detailed\_source  
\_positions\_for\_profiling  
-enable\_ro\_allocation  
for\_snapshot\_  
-flush\_denormals\_  
-force\_slow\_path\_  
-has\_fatal\_error\_  
-initialized\_  
...

-limit  
\_position\_  
-sealed\_  
\_next\_  
-zone\_  
-segment\_head\_  
-allocator\_  
-isolate\_  
-compiler\_zone\_  
-allocation\_size\_  
-segment\_bytes\_allocated\_  
-current\_memory\_usage\_  
-max\_memory\_usage\_  
-zone\_  
-compiler\_cache\_  
-refs\_snapshot\_  
-kAlignmentInBytes  
-kMaximumSegmentSize  
-kMinimumSegmentSize  
-name\_  
-size\_  
-embedded\_blob\_code  
-embedded\_blob\_data\_  
-id\_  
+kBMMaxShift  
+kJSRegexpStaticOffsets  
\_VectorSize  
+kUC16AlphabetSize  
-ast\_string\_constants