```
v8::internal::PrimitiveHeap
            Object
               Λ
   v8::internal::BigIntBase
+ kMaxLengthBits
+ kMaxLength
+ kLengthFieldBits

    bitfield

    kDigitSize

    kDigitBits

    kHalfDigitBits

- kHalfDigitMask
+ length()
+ length()
+ digits()

    sign()

digit()
is zero()
- FLEXIBLE ARRAY MEMBER()
v8::internal::FreshlyAllocated
             BigInt
+ clear padding()
 v8::internal::MutableBigInt
  + InitializeDigits()
 + rw_digits()
+ set_sign()
+ set_length()
  + initialize bitfield()
  + set_digit()
  + set 64 bits()
  + Makelmmutable()
  + MakeImmutable()
  + Canonicalize()
  + New()
  + NewFromInt()
  + NewFromDouble()
  + Copy()
  + Zero()
  + AbsoluteAddOne()
  + AbsoluteSubOne()
 and 9 more...
```