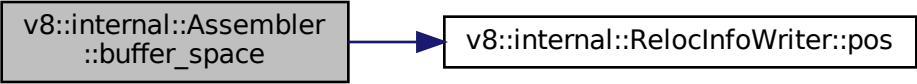


v8::internal::Assembler
::buffer_space



```
graph LR; A["v8::internal::Assembler  
::buffer_space"] --> B["v8::internal::RelocInfoWriter::pos"]
```

v8::internal::RelocInfoWriter::pos