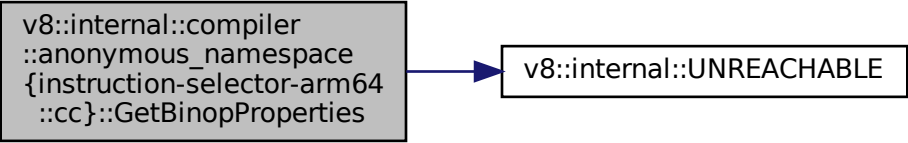


v8::internal::compiler
::anonymous_namespace
{instruction-selector-arm64
::cc}::GetBinopProperties



```
graph LR; A["v8::internal::compiler  
::anonymous_namespace  
{instruction-selector-arm64  
::cc}::GetBinopProperties"] --> B["v8::internal::UNREACHABLE"]
```

v8::internal::UNREACHABLE