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|        uint32_t         |
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            |  -mark_max_
            |  -mark_min_
            ◇
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|  v8::internal::compiler |
|     ::NodeMarkerBase    |
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+-------------------------+
| + NodeMarkerBase()      |
| + NodeMarkerBase()      |
| + operator=()           |
| + Get()                 |
| + Set()                 |
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            △
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|  v8::internal::compiler |
|  ::NodeMarker< State >  |
+-------------------------+
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| + NodeMarker()          |
| + Get()                 |
| + Set()                 |
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```