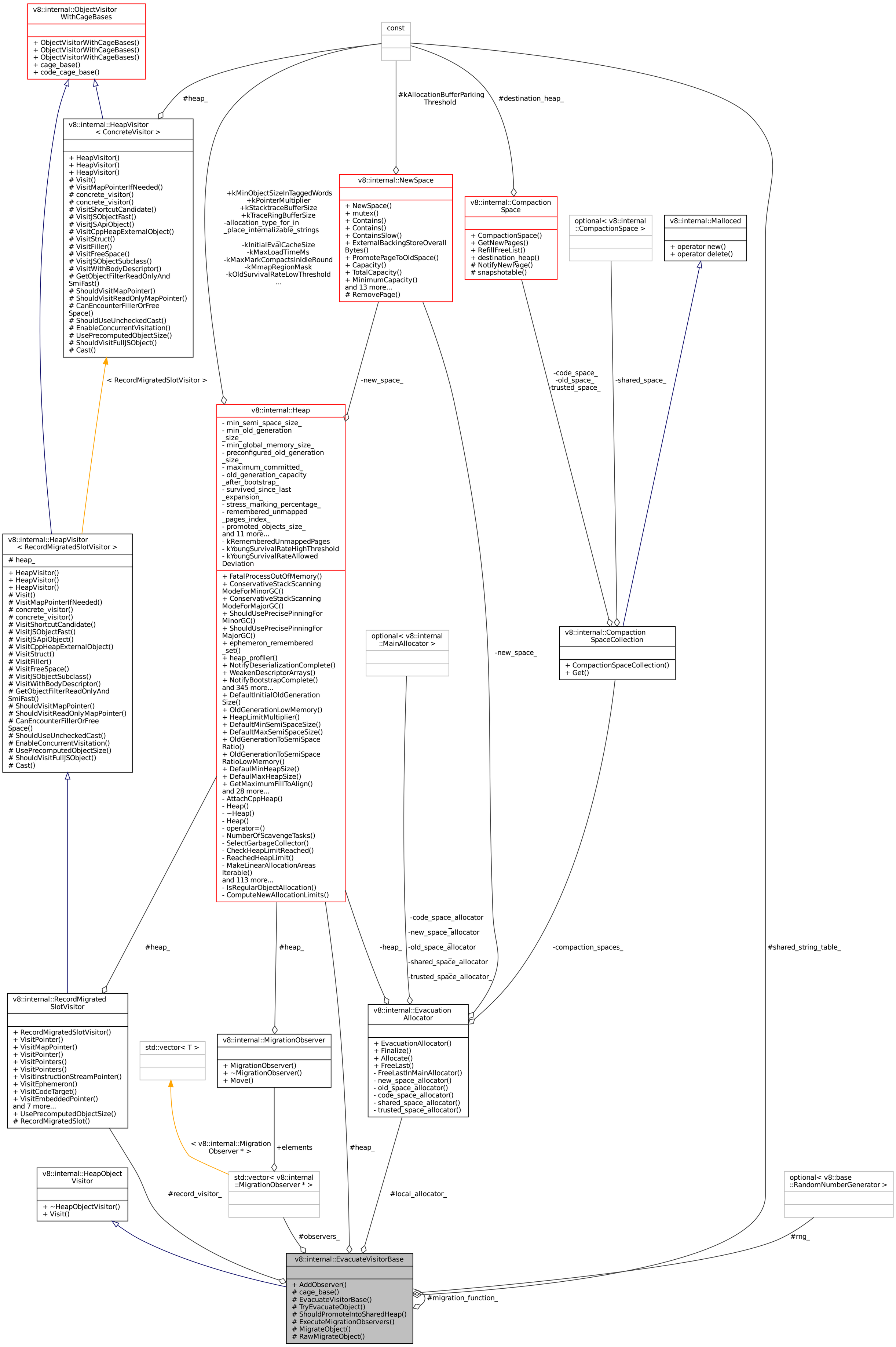
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+ ObjectVisitorWithCageBases()
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# concrete_visitor()
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