v8::JobHandle + ~lobHandle() + NotifyConcurrencyIncrease() + Join() + Cancel() + CancelAndDetach() + IsActive() + IsValid() + UpdatePriorityEnabled() + UpdatePriority() v8::platform::Defaultlob Handle state + DefaultJobHandle() + ~DefaultIobHandle() + DefaultJobHandle() + operator=() + NotifyConcurrencyIncrease() + Join() + Cancel() + CancelAndDetach() + IsActive() + IsValid() + UpdatePriorityEnabled() + UpdatePriority()