

v8::internal::HeapEntries
Allocator

+ ~HeapEntriesAllocator()
+ AllocateEntry()
+ AllocateEntry()



v8::internal::EmbedderGraph
EntriesAllocator

- snapshot_
- names_
- heap_object_map_

+ EmbedderGraphEntriesAllocator()
+ AllocateEntry()
+ AllocateEntry()