v8::internal::ObjectVisitor + ~ObjectVisitor() + VisitPointers() + VisitPointers() + VisitInstructionStreamPointer() + VisitCustomWeakPointers() + VisitPointer() + VisitPointer() + VisitCustomWeakPointer() + VisitEphemeron() + VisitRelocInfo() and 13 more... v8::internal::ObjectVisitor WithCageBases + ObjectVisitorWithCageBases() + ObjectVisitorWithCageBases() + ObjectVisitorWithCageBases() + cage_base() + code_cage_base() v8::internal::HeapVisitor < ConcreteVisitor > # heap_ + HeapVisitor() + HeapVisitor() + HeapVisitor() # Visit() # VisitMapPointerIfNeeded() # concrete_visitor() # concrete visitor() # VisitShortcutCandidate() # VisitJSObjectFast() # VisitJSApiObject() # VisitCppHeapExternalObject() # VisitStruct() # VisitFiller() # VisitFreeSpace() # VisitJSObjectSubclass() # VisitWithBodyDescriptor() # GetObjectFilterReadOnlyAnd SmiFast() # ShouldVisitMapPointer() # ShouldVisitReadOnlyMapPointer() # CanEncounterFillerOrFree Space() # ShouldUseUncheckedCast() # EnableConcurrentVisitation() # UsePrecomputedObjectSize() # ShouldVisitFullJSObject() # Cast() < MarkCompactCollector ::SharedHeapObjectVisitor > v8::internal::HeapVisitor < MarkCompactCollector ::SharedHeapObjectVisitor > # heap_ + HeapVisitor() + HeapVisitor() пеар ISILUI() # Visit() # VisitMapPointerIfNeeded() # concrete_visitor() # concrete_visitor() # VisitShortcutCandidate() # VisitJSObjectFast() # VisitJSApiObject() # VisitCppHeapExternalObject() # VisitStruct() # VisitFiller() # VisitFreeSpace() # VisitJSObjectSubclass() # VisitWithBodyDescriptor() # GetObjectFilterReadOnlyAnd SmiFast() # ShouldVisitMapPointer()

Collector::SharedHeapObjectVisitor collector_

Δ

ShouldVisitReadOnlyMapPointer()

CanEncounterFillerOrFree

ShouldUseUncheckedCast() # EnableConcurrentVisitation() # UsePrecomputedObjectSize() # ShouldVisitFullJSObject()

- v8::internal::MarkCompact

Space()

Cast()

- + SharedHeapObjectVisitor()
- + VisitPointer() + VisitPointer()
- + VisitMapPointer()
- + VisitPointers()
- + VisitInstructionStreamPointer()
- + VisitPointers() + VisitCodeTarget()
- + VisitEmbeddedPointer() CheckForSharedObject()