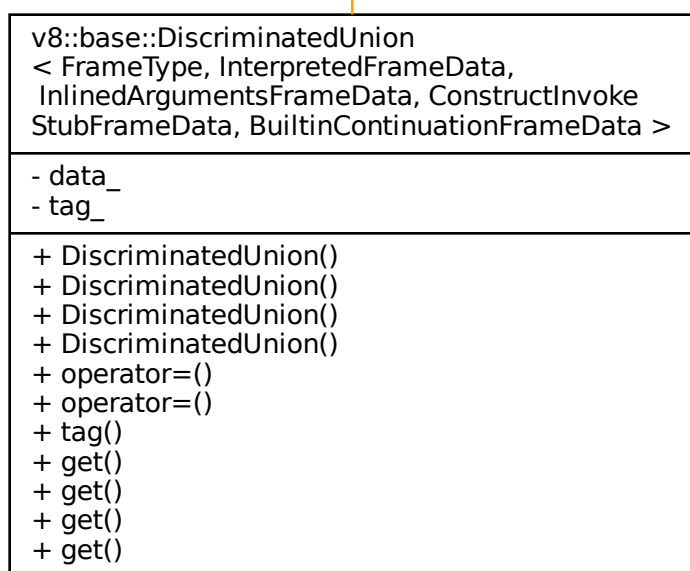
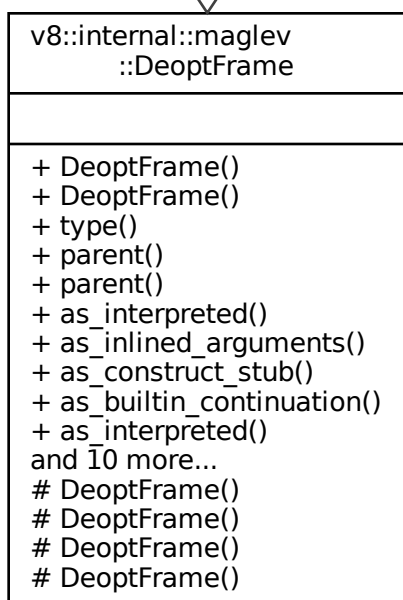


< FrameType, Interpreted
FrameData, InlinedArgumentsFrame
Data, ConstructInvokeStubFrameData,
BuiltinContinuationFrameData >



#data_



#parent_

