## + ~RootVisitor() + VisitRootPointers() + VisitRootPointer() + VisitRootPointers() + VisitRunningCode() + Synchronize() + collector() + RootName() Д v8::internal::Serializer Deserializer # kRootArrayConstantsCount # kFixedRawDataCount # kFixedRepeatRootCount # kHotObjectCount # kDoubleAlignmentSentinel # kFirstEncodableFixedRawDataSize # kLastEncodableFixedRawDataSize # kFirstEncodableRepeatRoot Count # kLastEncodableFixedRepeat RootCount # kFirstEncodableVariableRepeat RootCount # kEmptyBackingStoreRefSentinel + IterateStartupObjectCache() + IterateSharedHeapObjectCache() # RestoreExternalReference Redirector() # RestoreExternalReference Redirector() # CanBeDeferred() v8::internal::Deserializer < IsolateT > isolate attached objects - source\_ - magic\_ \_number\_ hot\_objects\_ new\_maps new\_allocation\_sites\_ new\_code\_objects\_ accessor\_infos\_function\_template\_infos\_ and 15 more... + ~Deserializer() + Deserializer() + operator=() + ReadRepeatedRoot() # Deserializer() # DeserializeDeferredObjects() # LogNewObjectEvents() # LogScriptEvents() # LogNewMapEvents() # WeakenDescriptorArrays() # GetBackReferencedObject() # GetBackReferencedObject() # AddAttachedObject() # isolate() and 14 more... VisitRootPointers() Synchronize() WriteHeapPointer() WriteHeapPointer() WriteExternalPointer() WriteIndirectPointer() ReadData() ReadData() ReadSingleBytecodeData() ReadNewObject() and 37 more.. < Isolate > v8::internal::Deserializer < Isolate > isolate attached\_objects\_ - source - magic number hot\_objects\_ new\_maps\_ new\_allocation\_sites\_new\_code\_objects\_ - accessor\_infos function\_template\_infos\_ and 15 more... + ~Deserializer() + Deserializer() + operator=() + ReadRepeatedRoot() # Deserializer() # DeserializeDeferredObjects() # LogNewObjectEvents() # LogScriptEvents() # LogNewMapEvents()

v8::internal::RootVisitor

v8::internal::SharedHeap Deserializer

ReadSingleBytecodeData()

# WeakenDescriptorArrays()
# GetBackReferencedObject()
# GetBackReferencedObject()

# AddAttachedObject()

# isolate()
and 14 more...
- ReadObject()
- VisitRootPointers()
- Synchronize()
- WriteHeapPointer()
- WriteHeapPointer()
- WriteExternalPointer()
- WriteIndirectPointer()

ReadData()ReadData()

and 37 more...

- Deserranzer
  - + SharedHeapDeserializer()
  - + DeserializeIntolsolate()
     DeserializeStringTable()