

v8::internal::wasm ::Decoder
+ kNoValidation + kFullValidation # start_ # pc_ # end_ # buffer_offset_ # error_ - format_ - kMaxErrorMsg - buffer - args - len - error_
+ Decoder() + Decoder() + Decoder() + ~Decoder() + read_u8() + read_u16() + read_u32() + read_u64() + read_u32v() + read_i32v() and 43 more... - PRINTF_FORMAT() - va_start() - va_end() - CHECK_LT() - onFirstError() - read_little_endian() - consume_little_endian() - read_leb() - read_leb_slowpath() - read_leb_tail()



v8::internal::compiler ::anonymous_namespace {wasm-inlining-into-js.cc} ::WasmIntoJSInlinerImpl
- module_ - mcgraph_ - body_ - parameters_ - graph_ - trusted_data_node_ - gasm_ - source_position_table_ - instruction_start_ - inlining_id_ - is_inlineable_
+ WasmIntoJSInlinerImpl() + Param() + TryInlining() - ParseAnyConvertExtern() - ParseExternConvertAny() - ParseLocalGet() - ParseStructGet() - ParseStructSet() - ParseRefCast() - ParseArrayLen() - ParseArrayGet() - ParseArraySet() - ReadOpcode() - TypeNode() - SetSourcePosition()