```
v8::internal::ZoneObject
        + operator new()
        + operator new()
        + operator delete()
        + operator delete()
v8::internal::compiler
  ::MemoryLowering::AllocationGroup
- node ids
- allocation
- size
+ AllocationGroup()
+ AllocationGroup()
+ ~AllocationGroup()
+ Add()
+ Contains()
+ IsYoungGenerationAllocation()
+ allocation()
+ size()
- DISALLOW_IMPLICIT_CONSTRUCTORS()
- CheckAllocationType()
```