```
v8::internal::CallInterface
             Descriptor
 - data
 + CallInterfaceDescriptor()
 + ~CallInterfaceDescriptor()
 + CallInterfaceDescriptor()
 + flags()
 + tag()
 + sandboxing_mode()
 + HasContextParameter()
 + AllowVarArgs()
 + CalleeSaveRegisters()
 + GetReturnCount()
 and 13 more..
 + ContextRegister()
 # data()
 # CheckFloatingPointParameters()
 # IsValidFloatParameterRegister()
 # DefaultRegisterArray()
 # DefaultDoubleRegisterArray()
 # DefaultReturnRegisterArray()
 # DefaultReturnDoubleRegister
 Array()
 # DefaultJSRegisterArray()
                       v8::internal::StaticCall
                       InterfaceDescriptor< Derived
                                 Descriptor >
                       + kReturnCount
                       + kParameterCount
                       + kNoContext
                       + kAllowVarArgs
                       + kNoStackScan
                       + kStackArgumentOrder
                       + kMaxRegisterParams
                       + kRestrictAllocatableRegisters
                       + kCalleeSaveRegisters
                       + kCustomMachineTypes
                       + StaticCallInterfaceDescriptor()
                       + registers()
                       + double_registers()
                       + return_registers()
                       + return double registers()
                       + flags()
                       + AllowVarArgs()
                       + HasContextParameter()
                       + GetReturnCount()
                       + GetParameterCount()
                       + GetRegisterParameterCount()
                       and 6 more..
                       Initialize()
                       InitializeTypes()
                              < StoreDescriptor >
v8::internal::StaticCall
InterfaceDescriptor < StoreDescriptor >
+ kReturnCount
+ kParameterCount
+ kNoContext
+ kAllowVarArgs
+ kNoStackScan
+ kStackArgumentOrder
+ kMaxRegisterParams
+ kRestrictAllocatableRegisters
+ kCalleeSaveRegisters
+ kCustomMachineTypes
```

## + StaticCallInterfaceDescriptor() + registers() + double\_registers() + return\_registers() + return\_double\_registers() + flags() + AllowVarArgs() + HasContextParameter() + GetReturnCount() + GetParameterCount() + GetRegisterParameterCount() and 6 more... - Initialize() - InitializeTypes()

## v8::internal::StoreDescriptor

- + DEFINE PARAMETER TYPES()
- + NameRegister()
- + ValueRegister() + SlotRegister()
- + registers()