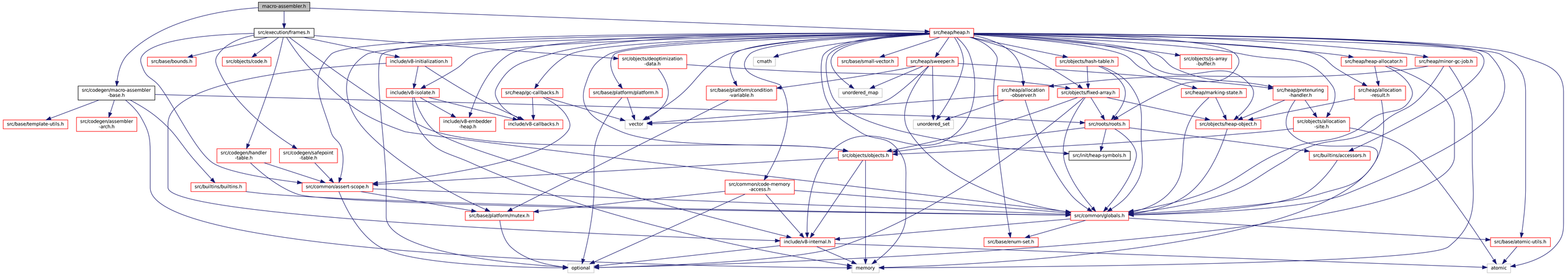
macro-assembler.h
src/execution/frames.h
src/heap/heap.h
src/base/bounds.h
src/objects/code.h
include/v8-initialization.h
src/objects/deoptimization-data.h
cmath
src/base/small-vector.h
src/heap/sweeper.h
src/objects/hash-table.h
src/objects/js-array-buffer.h
src/heap/heap-allocator.h
src/heap/minor-gc-job.h
src/codegen/macro-assembler-base.h
include/v8-isolate.h
src/heap/gc-callbacks.h
src/base/platform/platform.h
src/base/platform/condition-variable.h
unordered_map
src/heap/allocation-observer.h
src/objects/fixed-array.h
src/heap/marking-state.h
src/heap/pretenuring-handler.h
src/heap/allocation-result.h
src/base/template-utils.h
src/codegen/assembler-arch.h
include/v8-embedder-heap.h
include/v8-callbacks.h
vector
unordered_set
src/roots/roots.h
src/objects/heap-object.h
src/objects/allocation-site.h
src/codegen/handler-table.h
src/codegen/safepoint-table.h
src/objects/objects.h
src/init/heap-symbols.h
src/builtins/accessors.h
src/builtins/builtins.h
src/common/assert-scope.h
src/common/code-memory-access.h
src/base/platform/mutex.h
src/common/globals.h
include/v8-internal.h
src/base/enum-set.h
src/base/atomic-utils.h
optional
memory
atomic