

v8::internal::anonymous
_namespace{regex-compiler
-tonode::cc}::AddBmpCharacters

v8::internal::anonymous
_namespace{regex-compiler
-tonode::cc}::AddLoneLeadSurrogates

v8::internal::anonymous
_namespace{regex-compiler
-tonode::cc}::AddLoneTrailSurrogates

v8::internal::anonymous
_namespace{regex-compiler
-tonode::cc}::AddNonBmpSurrogatePairs

v8::internal::anonymous
_namespace{regex-compiler
-tonode::cc}::ToCanonicalZoneList

```
graph LR; A["v8::internal::anonymous  
_namespace{regex-compiler  
-tonode::cc}::AddBmpCharacters"] --> D["v8::internal::anonymous  
_namespace{regex-compiler  
-tonode::cc}::ToCanonicalZoneList"]; B["v8::internal::anonymous  
_namespace{regex-compiler  
-tonode::cc}::AddLoneLeadSurrogates"] --> D; C["v8::internal::anonymous  
_namespace{regex-compiler  
-tonode::cc}::AddLoneTrailSurrogates"] --> D; E["v8::internal::anonymous  
_namespace{regex-compiler  
-tonode::cc}::AddNonBmpSurrogatePairs"] --> D;
```

The diagram illustrates a mapping from four source functions to a single target function. On the left, four white rectangular boxes are stacked vertically. Each box contains a V8 internal namespace identifier followed by a function name. Blue arrows originate from the bottom-right corner of each source box and point towards the target box on the right. The target box is a gray rectangle with a black border, containing a similar namespace identifier and function name. The arrows indicate that all four source functions are mapped to or implemented by the target function.