

v8::internal::interpreter
::BytecodeGenerator::HoleCheck
ElisionScope

bitmap_
prev_bitmap_value_

+ HoleCheckElisionScope()
+ ~HoleCheckElisionScope()
HoleCheckElisionScope()



v8::internal::interpreter
::BytecodeGenerator::HoleCheck
ElisionMergeScope::Branch

- merge_into_bitmap_

+ Branch()
+ ~Branch()