```
v8::internal::MaybeHandle
< v8::internal::InstructionStream >
                                             instruction stream
 v8::internal::MaybeHandle
  < v8::internal::TrustedObject >
                                        bytecode or interpreter_data
  v8::internal::MaybeHandle
                                            deoptimization data
                                                                          v8::internal::NewCodeOptions
  < v8::internal::Deoptimization
                                           bytecode offset table
             Data >
                                           source position table
v8::internal::MaybeHandle
                                                 osr_offset
< v8::internal::TrustedByteArray >
   v8::internal::BytecodeOffset
```