```
cppgc::internal::ObjectStart
Bitmap

- fully_populated_
- object_start_bit_map_
- kBitsPerCell
- kCellMask
- kBitmapSize
- kReservedForBitmap

+ ObjectStartBitmap()
+ FindHeader()
+ SetBit()
+ ClearBit()
+ CheckBit()
+ Iterate()
```

+ Clear() + MarkAsFullyPopulated() + Granularity() + MaxEntries() - store() - load()

- ObjectStartIndexAndBit()



+ SetBit() + ClearBit() - ShouldForceNonAtomic()