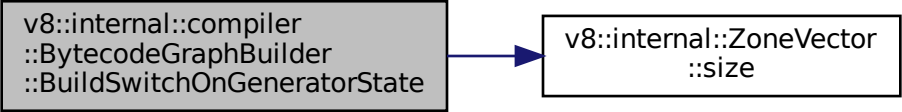


v8::internal::compiler
::BytecodeGraphBuilder
::BuildSwitchOnGeneratorState



```
graph LR; A["v8::internal::compiler  
::BytecodeGraphBuilder  
::BuildSwitchOnGeneratorState"] --> B["v8::internal::ZoneVector  
::size"]
```

v8::internal::ZoneVector
::size