```
Impl < Key, Value, MatchFun,
         AllocationPolicy >
   + kDefaultHashMapCapacity
   - impl
   + TemplateHashMapImpl()
   + TemplateHashMapImpl()
   + operator=()
   + TemplateHashMapImpl()
   + TemplateHashMapImpl()
   + ~TemplateHashMapImpl()
   + operator=()
   + Lookup()
   + LookupOrInsert()
   + LookupOrInsert()
   and 11 more...
   # Initialize()
   map_end()
   Probe()
   - FillEmptyEntry()
   Resize()
                  < void *, void *, HashEquality
                  ThenKeyMatcher< void *, MatchFun
                         >, AllocationPolicy >
v8::base::TemplateHashMap
Impl < void *, void *, HashEquality
ThenKeyMatcher< void *, MatchFun
       >, AllocationPolicy >
+ kDefaultHashMapCapacity
impl_
+ TemplateHashMapImpl()
+ TemplateHashMapImpl()
+ TemplateHashMapImpl()
+ TemplateHashMapImpl()
+ operator=()
+ operator=()
+ ~TemplateHashMapImpl()
+ Lookup()
+ LookupOrInsert()
+ LookupOrInsert()
and 11 more...
# Initialize()
- map_end()
Probe()
- FillEmptyEntry()
- Resize()
                 Д
   v8::base::TemplateHashMap
    < Key, Value, MatchFun,
AllocationPolicy >
    + TemplateHashMap()
    + begin()
    + end()
    + find()
                  < Literal, Accessors
                  < PropertyT >, bool(*)
(void *, void *), ZoneAllocation
                             Policy >
  v8::base::TemplateHashMap
   < Literal, Accessors< Property
    >, bool(*)(void *, void *)
     , ZoneAllocationPolicy >
  + TemplateHashMap()
  + begin()
   + end()
  + find()
v8::internal::interpreter
::anonymous_namespace{bytecode
-generator.cc}::AccessorTable
          < PropertyT >
- ordered_accessors_
- zone
+ AccessorTable()
+ LookupOrInsert()
+ ordered_accessors()
```

v8::base::TemplateHashMap