```
v8::internal::CallInterface
            Descriptor
- data
+ CallInterfaceDescriptor()
+ ~CallInterfaceDescriptor()
+ CallInterfaceDescriptor()
+ flags()
+ tag()
+ sandboxing_mode()
+ HasContextParameter()
+ AllowVarArgs()
+ CalleeSaveRegisters()
+ GetReturnCount()
and 13 more...
+ ContextRegister()
# data()
# CheckFloatingPointParameters()
# IsValidFloatParameterRegister()
# DefaultRegisterArray()
# DefaultDoubleRegisterArray()
# DefaultReturnRegisterArray()
# DefaultReturnDoubleRegister
Array()
# DefaultJSRegisterArray()
                Д
                     v8::internal::StaticCall
                     InterfaceDescriptor < Derived
                               Descriptor >
                     + kReturnCount
                     + kParameterCount
                     + kNoContext
                      + kAllowVarArgs
                     + kNoStackScan
                     + kStackArgumentOrder
                     + kMaxRegisterParams
                     + kRestrictAllocatableRegisters
                     + kCalleeSaveRegisters
                      + kCustomMachineTypes
                     + StaticCallInterfaceDescriptor()
                      + registers()
                     + double_registers()
                     + return_registers()
                     + return double registers()
                     + flags()
                      + AllowVarArgs()
                      + HasContextParameter()
                     + GetReturnCount()
                     + GetParameterCount()
                     + GetRegisterParameterCount()
                     and 6 more...
                     Initialize()
                      - InitializeTypes()
                            < CompareNoContextDescriptor >
 v8::internal::StaticCall
 InterfaceDescriptor < Compare
      NoContextDescriptor >
 + kReturnCount
 + kParameterCount
 + kNoContext
 + kAllowVarArgs
 + kNoStackScan
 + kStackArgumentOrder
  + kMaxRegisterParams
 + kRestrictAllocatableRegisters
 + kCalleeSaveRegisters
 + kCustomMachineTypes
 + StaticCallInterfaceDescriptor()
```

- InitializeTypes()

\[\Delta \]

v8::internal::CompareNoContext
\[Descriptor \]

+ registers()

+ GetRegisterParameterCount()

+ registers()

+ flags()

+ double_registers() + return_registers()

+ AllowVarArgs()

and 6 more...
- Initialize()

+ return_double_registers()

+ HasContextParameter()+ GetReturnCount()+ GetParameterCount()