```
v8::internal::ZoneObject
       + operator new()
       + operator new()
       + operator delete()
       + operator delete()
                   Δ
v8::internal::maglev
              ::NodeBase
+ opcode_of
+ kProperties
# kMaxInputs
- bitfield
- id
owner_or_temporaries
+ opcode()
+ properties()
+ set_properties()
+ set_input()
+ Is()
+ Cast()
+ Cast()
+ TryCast()
+ TryCast()
+ has_inputs() and 42 more...
+ New()
+ New()
# NodeBase()
# bitfield()
# set_bitfield()
# input_base()
# input_base()
# last_input()
# last_input()
# last_input_address()
# initialize_input_null()
# reduce_input_count()
# set_temporaries_needed()
# set_double_temporaries
needed()
# RequireSpecificTemporary()
# RequireSpecificDoubleTemporary()
deopt_info_address()
register_snapshot_address()exception_handler_address()
CheckCanOverwriteWith()
NodeBase()
NodeBase()
NodeBase()
operator=()
- operator
- Allocate()

    ExceptionHandlerInfoSize()

RegisterSnapshotSize()
EagerDeoptInfoSize()
- LazyDeoptInfoSize()
                    Δ
    v8::internal::maglev
             ::ControlNode
    next_post_dominating
     hole
    + next post dominating
     hole()
     + set_next_post_dominating
hole()
    + set_
    # NodeBase()
   v8::internal::maglev
     ::UnconditionalControlNode

    target

   - predecessor_id
   + target()
   + predecessor_id()
   + set_predecessor_id()
   + set_target()
   # UnconditionalControlNode()
# UnconditionalControlNode()
```