```
v8::internal::ZoneObject
+ operator new()
+ operator new()
+ operator delete()
+ operator delete()
  v8::internal::wasm
    ::ArrayTypeBase
  # mutability
  + ArrayTypeBase()
  + mutability()
v8::internal::wasm
 ::CanonicalArrayType
- rep
+ CanonicalArrayType()
+ operator==()
+ element type()
```