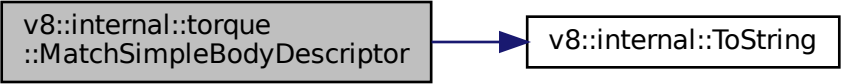


v8::internal::torque  
::MatchSimpleBodyDescriptor



```
graph LR; A["v8::internal::torque  
::MatchSimpleBodyDescriptor"] --> B["v8::internal::ToString"]
```

v8::internal::ToString