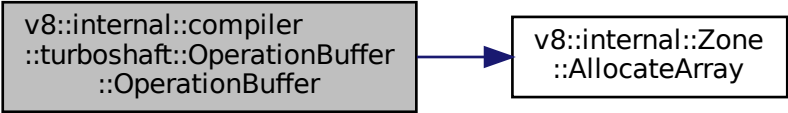


v8::internal::compiler  
::turbohaft::OperationBuffer  
::OperationBuffer



```
graph LR; A["v8::internal::compiler  
::turbohaft::OperationBuffer  
::OperationBuffer"] --> B["v8::internal::Zone  
::AllocateArray"]
```

A diagram showing a call from a compiler buffer to a zone's allocate array method. The left box, which is shaded gray, contains the text 'v8::internal::compiler', '::turbohaft::OperationBuffer', and '::OperationBuffer' stacked vertically. A blue arrow points from the right side of this box to the right box. The right box is white with a black border and contains the text 'v8::internal::Zone' and '::AllocateArray' stacked vertically.

v8::internal::Zone  
::AllocateArray