```
v8::internal::ObjectVisitor
        WithCageBases
                                         const
+ ObjectVisitorWithCageBases()
+ ObjectVisitorWithCageBases()
+ ObjectVisitorWithCageBases()
+ cage_base()
+ code_cage_base()
                                         #heap_
           v8::internal::HeapVisitor
                    < ConcreteVisitor >
           + HeapVisitor()
           + HeapVisitor()
           + HeapVisitor()
           # Visit()
           # VisitMapPointerIfNeeded()
           # concrete_visitor()
# concrete_visitor()
           # VisitShortcutCandidate()
           # VisitJSObjectFast()
           # VisitJSApiObject()
           # VisitCppHeapExternalObject()
# VisitStruct()
           # VisitFiller()
           # VisitFreeSpace()
# VisitJSObjectSubclass()
           # VisitWithBodyDescriptor()
           # GetObjectFilterReadOnlyAnd
           SmiFast()
           # ShouldVisitMapPointer()
           # ShouldVisitReadOnlyMapPointer()
           # CanEncounterFillerOrFree
           Space()
           # ShouldUseUncheckedCast()
           # EnableConcurrentVisitation()
           # UsePrecomputedObjectSize()
           # ShouldVisitFullJSObject()
           # Cast()
                              Δ
              v8::internal::Concurrent
              HeapVisitor < ConcreteVisitor >
              + ConcurrentHeapVisitor()
              + EnableConcurrentVisitation()
              # Cast()
              - VisitStringLocked()
                             Д
             v8::internal::NewSpaceVisitor
                    < ConcreteVisitor >
             + NewSpaceVisitor()
             + VisitInstructionStreamPointer()
             + VisitCodeTarget()
             + VisitEmbeddedPointer()
             + VisitMapPointer()
             # VisitNativeContext()
             # VisitBytecodeArray()
             # VisitSharedFunctionInfo()
             # VisitWeakCell()
             # ShouldVisitMapPointer()
```