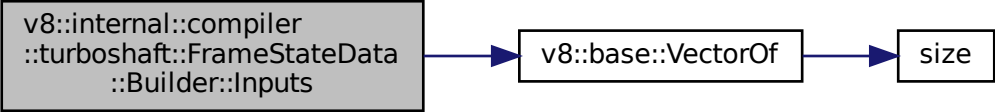


v8::internal::compiler
::turbohaft::FrameStateData
::Builder::Inputs



```
graph LR; A["v8::internal::compiler  
::turbohaft::FrameStateData  
::Builder::Inputs"] --> B["v8::base::VectorOf"]; B --> C["size"]
```

v8::base::VectorOf

size