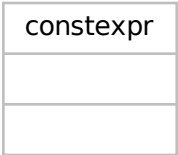
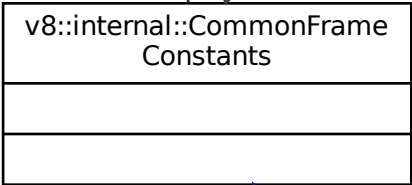


+kCPSlotCount
+kCPSlotSize
+kCallerFPOffset
+kCallerPCOffset
+kCallerSPOffset
+kConstantPoolOffset
+kContextOrFrameTypeOffset
+kContextOrFrameTypeSize
+kFixedFrameSizeAboveFp
+kFixedSlotCountAboveFp
...



+kFirstPushedFrameValueOffset
+kFixedFrameSize
+kFixedFrameSizeFromFp
+kFixedSlotCount
+kFixedSlotCountFromFp
+kFrameTypeOffset
+kFrameTypeSize

