```
v8::internal::compiler
       ::turboshaft::Operation
   + opcode
   + saturated_use_count
   + input_count
   + inputs()
   + input()
   + StorageSlotCount()
   + outputs_rep()
   + inputs_rep()
   + Is()
   + Cast()
+ Cast()
   + TryCast()
   + TryCast()
   and 9 more...
   + StorageSlotCount()
   # Operation()
   # V8_CLANG_NO_SANITIZE()
# Operation()
   # operator=()
    v8::internal::compiler
    ::turboshaft::OperationT
            < Derived >
    + opcode
    + IsRequiredWhenUnused()
    + derived_this()
+ derived_this()
    + inputs()
    + inputs()
    + input()
    + input()
    + input()
    + StorageSlotCount()
    + OperationT()
    and 8 more...
    + Effects()
    + IsBlockTerminator()
    + EffectsIfStatic()
    + StorageSlotCount()
    + New()
    + New()
    outputs_rep()
    inputs_rep()
     PrintOptionsHelper()
                        v8::internal::compiler
                        ::turboshaft::FixedArityOperation
                           T< InputCount, Derived >
                        + input_count
                        + FixedArityOperationT()
                        + ExplodeImpl()
                        + Explode()
                        + New()
                                < 2, StringOrOddballStrict
                                        EqualOp >
v8::internal::compiler
::turboshaft::FixedArityOperation
T< 2, StringOrOddballStrictEqualOp >
+ input_count
  FixedArityOperationT()
+ ExplodeImpl()
+ Explode()
+ New()
  v8::internal::compiler
  ::turboshaft::StringOrOddball
            StrictEqualOp
  + effects
  + outputs_rep()
  + inputs_rep()
  + left()
  + right()
  + StringOrOddballStrictEqualOp()
  + options()
```