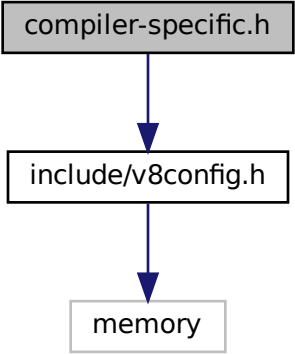


compiler-specific.h



```
graph TD; A[compiler-specific.h] --> B[include/v8config.h]; B --> C[memory];
```

include/v8config.h

memory