```
v8::internal::compiler
    ::turboshaft::Operation
+ opcode
+ saturated_use_count
+ input_count
+ inputs()
+ input()
+ StorageSlotCount()
+ outputs_rep()
+ inputs_rep()
+ ls()
+ Cast()
+ Cast()
+ TryCast()
+ TryCast()
and 9 more...
+ StorageSlotCount()
# Operation()
# V8_CLANG_NO_SANITIZE()
# Operation()
# operator=()
 v8::internal::compiler
 ::turboshaft::OperationT
          < Derived >
 + opcode
 + IsRequiredWhenUnused()
 + derived_this()
+ derived_this()
 + inputs()
 + inputs()
 + input()
 + input()
 + input()
 + StorageSlotCount()
 + OperationT()
 and 8 more...
 + Effects()
 + IsBlockTerminator()
 + EffectsIfStatic()
 + StorageSlotCount()
 + New()
 + New()
 outputs_rep()
 inputs_rep()
  PrintOptionsHelper()
                      v8::internal::compiler
                      ::turboshaft::FixedArityOperation
                         T< InputCount, Derived >
                      + input_count
                      + FixedArityOperationT()
                      + ExplodeImpl()
                      + Explode()
                      + New()
                             < 0, GotoOp >
v8::internal::compiler
::turboshaft::FixedArityOperation
        T< 0, GotoOp >
+ input_count
+ FixedArityOperationT()
  explodelitibl()
+ Explode()
+ New()
                Д
      v8::internal::compiler
      ::turboshaft::GotoOp
      + is_backedge
      + destination
     + effects
     + outputs_rep()
+ inputs_rep()
      + GotoOp()
      + hash_value()
     + options()
```