```
v8::internal::maglev
                                 ::VirtualObject::double
                                   elements length
                               v8::internal::PrimitiveArray
v8::internal::maglev
                               Base < FixedDoubleArray,
::VirtualObject::size
                               FixedDoubleArrayShape >
                                        ::SizeFor
```

v8::internal::maglev ::VirtualObject::slot count