```
v8::internal::compiler
        ::NodeWrapper

    node

     + NodeWrapper()
     + operator Node *()
     + operator->()
     # node()
     # set node()
v8::internal::compiler
 ::SimplifiedNodeWrapperBase
+ SimplifiedNodeWrapperBase()
+ context()
+ effect()
+ control()
+ frame state()
  v8::internal::compiler
       ::FastApiCallNode
  + kCallbackData
  + kSlowCodeTarget
  + kFrameState
  - c arg count
  - slow arg count
  + FastApiCallNode()
  + Parameters()
  + CallbackDataIndex()
  + CallbackData()
  + ContextIndex()
  + Context()
  + FrameStateIndex()
  + CArgumentCount()
  + FastCallArgumentCount()
  + SlowCallArgumentCount()
  and 6 more...
  + ArityForArgc()
  FastCallArgumentCount()

    SlowCallArgumentCount()
```