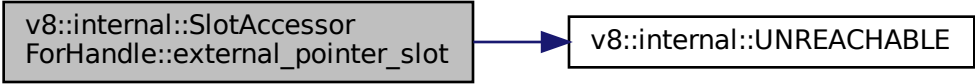


v8::internal::SlotAccessor
ForHandle::external_pointer_slot



```
graph LR; A["v8::internal::SlotAccessor<br/>ForHandle::external_pointer_slot"] --> B["v8::internal::UNREACHABLE"]
```

v8::internal::UNREACHABLE