

v8::internal::compiler  
::turbohaft::Graph::Allocate



```
graph LR; A["v8::internal::compiler  
::turbohaft::Graph::Allocate"] --> B["v8::internal::compiler  
::turbohaft::OperationBuffer  
::Allocate"]
```

v8::internal::compiler  
::turbohaft::OperationBuffer  
::Allocate