```
v8::internal::ZoneObject
    + operator new()
    + operator new()
    + operator delete()
    + operator delete()
     v8::internal::compiler
        ::OutOfLineCode
     - entry
     - exit
     - frame
     - masm
     - next
     + OutOfLineCode()
     + ~OutOfLineCode()
     + Generate()
     + entry()
     + exit()
     + frame()
     + masm()
     + next()
v8::internal::compiler
::anonymous namespace
{code-generator-x64.cc}
 ::OutOfLineTruncateDoubleTol
- result
- input
- unwinding info writer

    isolate

- zone
+ OutOfLineTruncateDoubleToI()
```

+ Generate()