```
uint32 t
                  const
                     +kHasIndexBit
                      +kIndexBits
                      +kIndexShift
                     +kIsNullableBit
                       +kIsRefBit
                     +kIsSharedBit
     #bit field_
                     +kLastUsedBit
                    +kNumIndexBits
                     +kRefKindBits
                     +kRefKindShift
  v8::internal::wasm
    ::ValueTypeBase
  + ValueTypeBase()
  + Populate()
  + type_kind()
+ has_index()
  + is_sentinel()
  + is_numeric()
  + is_abstract_ref()
  + is_ref()
  + is generic()
  + nullability()
  and 39 more...
  + Primitive()
  # ValueTypeBase()
  # ValueTypeBase()
  # ValueTypeBase()
  # ValueTypeBase()
# raw_index()
  v8::internal::wasm
       ::HeapType
   + AsExact()
   + code()
   + ref index()
   + operator==()
   + name()
   + representation()
   + is index()
   + Generic()
  + Index()
+ FromBits()
   + from code()
   is_nullable()
```

- is\_non\_nullable() - nullability()