```
v8::internal::ZoneObject
 + operator new()
 + operator new()
 + operator delete()
 + operator delete()
v8::internal::compiler
   ::DeoptimizationExit
- deoptimization id
- pos
- label
- continue label

    bailout id

    translation id

    pc offset

- kind

    reason

- node id
- immediate args

    emitted

    kNoDeoptIndex

+ DeoptimizationExit()
+ has deoptimization id()
+ deoptimization id()
+ set deoptimization id()
+ pos()
+ label()
+ continue label()
+ bailout id()
+ translation id()
+ pc offset()
and 7 more...
```