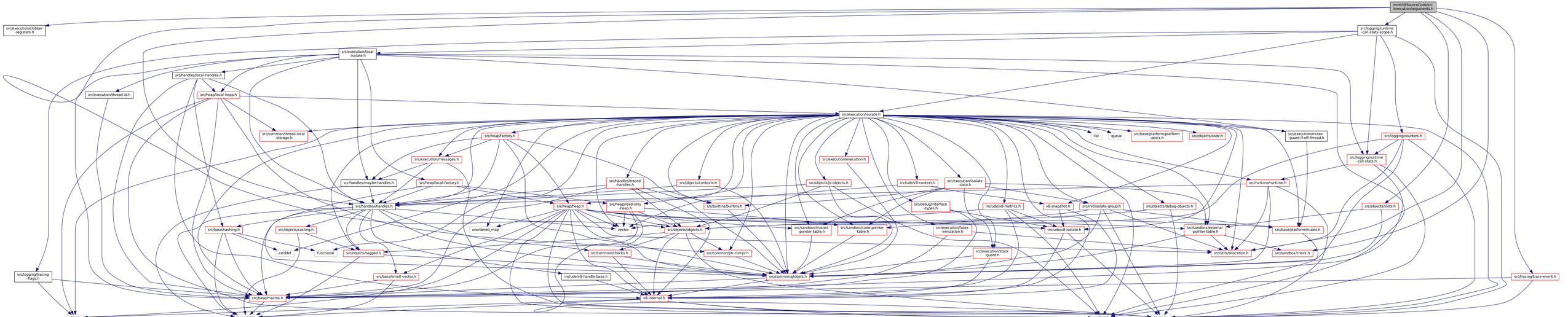
/mnt/V8SourceCode/src/execution/arguments.h
src/execution/clobber-registers.h
src/logging/runtime-call-stats-scope.h
src/execution/local-isolate.h
src/handles/local-handles.h
src/execution/thread-id.h
src/heap/local-heap.h
src/execution/isolate.h
src/common/thread-local-storage.h
src/heap/factory.h
src/execution/messages.h
src/handles/maybe-handles.h
src/heap/local-factory.h
src/handles/traced-handles.h
src/objects/contexts.h
src/objects/js-objects.h
src/execution/execution.h
include/v8-context.h
src/execution/isolate-data.h
list
queue
src/base/platform/platform-posix.h
src/objects/code.h
src/execution/mutex-guard-if-off-thread.h
src/logging/counters.h
src/logging/runtime-call-stats.h
src/runtime/runtime.h
src/handles/handles.h
src/heap/heap.h
src/heap/read-only-heap.h
src/builtins/builtins.h
src/debug/interface-types.h
include/v8-metrics.h
v8-snapshot.h
src/init/isolate-group.h
src/objects/debug-objects.h
src/objects/slots.h
src/base/hashing.h
src/objects/casting.h
unordered_map
vector
src/objects/objects.h
src/sandbox/trusted-pointer-table.h
src/sandbox/code-pointer-table.h
src/execution/futex-emulation.h
include/v8-isolate.h
src/sandbox/external-pointer-table.h
src/base/platform/mutex.h
cstddef
functional
src/objects/tagged.h
src/common/check.h
src/common/ptr-compr.h
src/execution/stack-guard.h
src/utils/allocation.h
src/sandbox/check.h
src/logging/tracing-flags.h
src/base/small-vector.h
include/v8-handle-base.h
src/common/globals.h
src/tracing/trace-event.h
src/base/macros.h
v8-internal.h
atomic
type_traits
optional
memory