

v8::internal::SegmentedTable < Entry, size >
# base_ # vas_ # segment_pool_grow_mutex_ # segment_pool_ # read_only_segments_ # kIsWriteProtected # kEntrySize # kUseContiguousMemory # kUseSegmentPool # kSegmentSize # kSegmentPoolSize # kEntriesPerSegment # kAlignment # kNumReadOnlySegments
# SegmentedTable() # SegmentedTable() # operator=() # at() # at() # iter_at() # is_initialized() # base() # AllocateAndInitializeSegment() # TryAllocateAndInitializeSegment() and 7 more...

< WasmCodePointerTableEntry,  
kCodePointerTableReservationSize >

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v8::internal::wasm ::WasmCodePointerTable
+ kInvalidHandle - freelist_head_ - segment_allocation_ - native_function_map_ - native_function_map_ - kRetryMarker
+ WasmCodePointerTable() + WasmCodePointerTable() + operator=() + Initialize() + TearDown() + GetEntrypoint() + GetEntrypointWithoutSignatureCheck() + UpdateEntrypoint() + UpdateEntrypointUnlocked() + SetEntrypointAndSignature() and 7 more... - ReadFreelistHead() - AllocateEntryImpl() - LinkFreelist() - FreelistToVector() - VectorToFreelist() - TryAllocateFromFreelist() - AllocateEntryFromFreelistNonAtomic() - FreeNativeFunctionHandles() - IsRetryMarker()