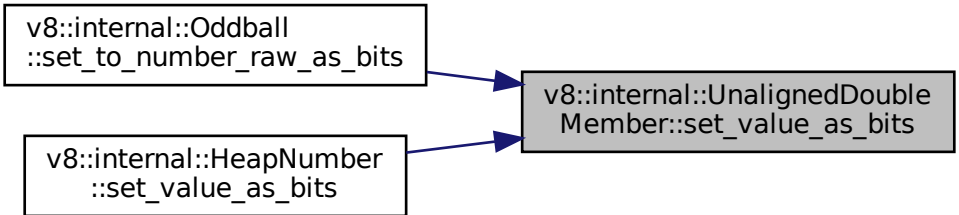
v8::internal::Oddball
::set_to_number_raw_as_bits
v8::internal::HeapNumber
::set_value_as_bits
v8::internal::UnalignedDouble
Member::set_value_as_bits