

v8::internal::ZoneObject

- + operator new()
- + operator new()
- + operator delete()
- + operator delete()



v8::internal::SparseBitVector

- first\_segment\_
- zone\_
- kNumWordsPerSegment
- kBitsPerWord
- kNumBitsPerSegment

- + MOVE\_ONLY\_NO\_DEFAULT\_CONSTRUCTOR()
- + SparseBitVector()
- + Contains()
- + Add()
- + Remove()
- + Union()
- + begin()
- + end()
- InsertBitAfter()
- InsertSegmentAfter()
- CheckConsistency()
- GetWordAndBitInWord()
- contains()
- set()
- unset()
- insert\_after()