```
v8::internal::compiler
     ::turboshaft::Operation
 + opcode
  + saturated_use_count
  + input_count
  + inputs()
  + input()
  + StorageSlotCount()
  + outputs_rep()
  + inputs_rep()
  + Is()
  + Cast()
  + Cast()
  + TryCast()
  + TryCast()
 and 9 more...
  + StorageSlotCount()
 # Operation()
 # V8_CLANG_NO_SANITIZE()
# Operation()
  # operator=()
  v8::internal::compiler
  ::turboshaft::OperationT
          < Derived >
  + opcode
  + IsRequiredWhenUnused()
  + derived_this()
+ derived_this()
  + inputs()
  + inputs()
  + input()
  + input()
  + input()
  + StorageSlotCount()
  + OperationT()
  and 8 more...
  + Effects()
  + IsBlockTerminator()
  + EffectsIfStatic()
  + StorageSlotCount()
  + New()
  + New()
  outputs_rep()
  inputs_rep()
  PrintOptionsHelper()
                      v8::internal::compiler
                      ::turboshaft::FixedArityOperation
                          T< InputCount, Derived >
                      + input_count
                      + FixedArityOperationT()
                      + ExplodeImpl()
                      + Explode()
                      + New()
                              < 1, TransitionElementsKindOp >
v8::internal::compiler
::turboshaft::FixedArityOperation
T< 1, TransitionElementsKindOp >
+ input_count
+ FixedArityOperationT()
  explodelinbl()
+ Explode()
+ New()
                 Д
 v8::internal::compiler
 ::turboshaft::TransitionElements
              KindOp
 + transition
 + effects
 + outputs_rep()
+ inputs_rep()
 + object()
 + TransitionElementsKindOp()
 + options()
```