



- abort_on_uncaught_exception_callback
- allow_atomics_wait
- capture_stack_trace_for_uncaught_exceptions
- deoptimizer_lazy_throw
- detailed_source_positions_for_profiling
- enable_ro_allocation_for_snapshot
- flush_denormals
- force_slow_path
- has_fatal_error
- initialized_
- ...

- isolate_addresses
- last_recorder_context_id_

v8::internal::Isolate

- is_shared_space_isolate_

- serializer_enabled_

- initialized_from_snapshot_

- is_short_builtin_calls_enabled_

- owns_shareable_data_

- log_object_relocation

- preprocessing_exception_

- jitless_

- is_frozen_

+ Isolate()

+ operator=()

+ operator new()

+ operator delete()

+ SetUpFromReadOnlyArtifacts()

+ set_read_only_heap()

+ page_allocator()

+ IsCurrent()

+ InitializeLoggingAndCounters()

+ InitializeCounters()

and 412 more...

+ InitializeOncePerProcess()

+ New()

+ New()

+ Deinitialize()

+ Free()

+ Delete()

+ CurrentPerIsolateThreadData()

+ Current()

+ SetCurrent()

+ c_entry_fp()

and 21 more...

- Isolate()

- ~Isolate()

- Init()

- CheckIsolateLayout()

- InitializeCodeRanges()

- AddCodeMemoryRange()

- ForSandbox()

- FireCallCompletedCallback

Internal()

- Deinit()

- FillCache()

and 17 more...

- Allocate()

- RemoveContextIdCallback()

- SetIsolateThreadLocals()

- global_safepoint_next_client_isolate_
- global_safepoint_prev_client_isolate_



#location_

+isolate

+T
+__pad0__

v8::internal::MaybeHandle< T >

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ Assert()

+ Check()

+ ToHandleChecked()

+ ToHandle()

+ ToHandle()

+ equals()

+ address()

+ is_null()

+ MaybeHandle()

+ ToHandle()

MaybeHandle()

-is_compiled_

< v8::internal::HeapObject >

< v8::internal::Script >

< v8::internal::SharedFunction Info >

v8::internal::MaybeHandle< v8::internal::HeapObject >

+ __pad0__

+ T

+ isolate

location_

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ Assert()

+ Check()

+ ToHandleChecked()

+ ToHandle()

+ ToHandle()

+ ToHandle()

+ equals()

+ address()

+ is_null()

MaybeHandle()

v8::internal::MaybeHandle< v8::internal::Script >

+ __pad0__

+ T

+ isolate

location_

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ Assert()

+ Check()

+ ToHandleChecked()

+ ToHandle()

+ ToHandle()

+ ToHandle()

+ equals()

+ address()

+ is_null()

MaybeHandle()

v8::internal::MaybeHandle< v8::internal::SharedFunction Info >

+ __pad0__

+ T

+ isolate

location_

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ MaybeHandle()

+ Assert()

+ Check()

+ ToHandleChecked()

+ ToHandle()

+ ToHandle()

+ ToHandle()

+ equals()

+ address()

+ is_null()

MaybeHandle()

-retain_code_

-script_

-toplevel_sfi_

-is_compiled_scope_

v8::internal::IsCompiledScope

+ IsCompiledScope()

+ IsCompiledScope()

+ IsCompiledScope()

+ is_compiled()

v8::internal::CompilationCacheScriptLookupResult

+ script()

+ toplevel_sfi()

+ is_compiled_scope()

+ GetRawObjects()

+ FromRawObjects()