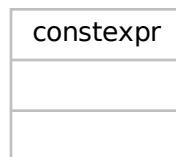
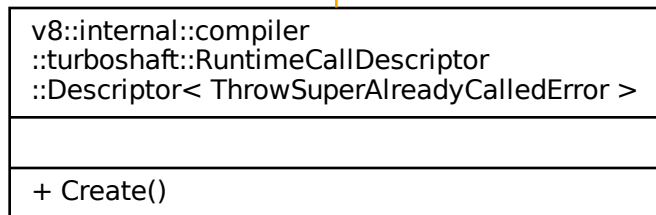


`< ThrowSuperAlreadyCalled`  
`Error >`



`+kFunction`  
`+kNeedsFrameState`  
`+kProperties`

