```
v8::internal::HeapObject
    kMapOffset
  + kHeaderSize
  + HeapObject()
  + set_map()
  + set_map_
              safe transition()
   + map slot()
  + set_map_no_write_barrier()
+ set_map_no_write_barrier()
  + set_map_safe_transition
   _no_write_barrier()
  _+ set_map_safe_transition
_no_write_barrier()
  _
+ set_map()
  + set_map_safe_transition()
  and 59 more..
  + SetFillerMap()
  + FromAddress()
   + AllocateAndInstallJSDispatch
  Handle()
  + Print()
  + Print()
  + RequiredAlignment()
  + RequiredAlignment()
  # HeapObject(
  # HeapObject()
  # field address()
  # IsSmi()
  # IsHeapObject()
  - set_map()
                 Δ
    v8::internal::TrustedObject
+ kHeaderSize
+ ReadProtectedPointerField()
+ ReadProtectedPointerField()
+ WriteProtectedPointerField()
+ WriteProtectedPointerField()
+ IsProtectedPointerFieldEmpty()
+ IsProtectedPointerFieldEmpty()
+ ClearProtectedPointerField()
+ ClearProtectedPointerField()
+ RawProtectedPointerField()
+ RawProtectedMaybeObjectField()
+ OBJECT_CONSTRUCTORS()
   v8::internal::ExposedTrusted
               Object
   + kHeaderSize
   + init self_indirect
    _pointer()
   + init_self_indirect
    _pointer()
   + self
          _indirect_pointer
    handle()
   + OBJECT CONSTRUCTORS()
                 Δ
  v8::internal::WasmTrusted
           InstanceData

    + kWasmInterpreterAdditional

  Fields
   + kTaggedFieldsCount
   + kTaggedFieldOffsets
   + kTaggedFieldNames
       rotected
                      )ttsets
   + kProtectedFieldNames
  + DECL_PROTE ACCESSORS()
           PROTECTED_POINTER
   + DECL PROTECTED POINTER
   ACCESSORS()
  + memory_object()
+ memory_base()
  + memory_size()
   + native_module()
   + module_object()
   + module()
   + SetRawMemory()
  + GetCallTarget()
  and 7 more..
   + New()
  + CopyTableEntries()
   + InitTableEntries()
  + GetOrCreateFuncRef()
  InitDataSegmentArrays()
```