```
v8::internal::SegmentedTable
             < Entry, size >
    # base
   # vas
   # segment_pool_grow_mutex_
   # segment_pool
    # read_only_segments
     used
   # klsWriteProtected
   # kEntrySize
    # kUseContiguousMemory
    # kUseSegmentPool
    # kSegmentSize
    # kSegmentPoolSize
    # kEntriesPerSegment
   # kAlignment
   # kNumReadOnlySegments
   # SegmentedTable()
   # SegmentedTable()
    # operator=()
   # at()
   # at()
   # iter_at()
   # is initialized()
   # base()
   # AllocateAndInitializeSegment()
   # TryAllocateAndInitialize
    Segment()
    and 7 more...
                   Δ
v8::internal::ExternalEntity
          Table< Entry, size >
+ kSupportsCompaction
# kSegmentSize
# kEntriesPerSegment
# kEntrySize
# kNumReadOnlySegments
# kEntryAllocationIsForbidden
Marker
# kInternalReadOnlySegments
Offset
# kInternalNullEntryIndex
# kEndOfReadOnlyIndex
+ Initialize()
+ TearDown()
+ InitializeSpace()
+ TearDownSpace()
+ AttachSpaceToReadOnlySegments()
+ DetachSpaceFromReadOnlySegments()
+ ZeroInternalNullEntry()
# ExternalEntityTable()
# ExternalEntityTable()
# operator=()
# AllocateEntry()
# TryAllocateEntry()
# AllocateEntryBelow()
# TryAllocateEntryFromFreelist()
# TryExtend()
# GenericSweep()
# GenericSweep()
# IterateEntriesIn()
- UnsealReadOnlySegments()
 SealReadOnlySegments()
Extend()
```