```
std::conditional t
< start offset==end
 offset, DataOnlyBodyDescriptor,
FixedRangeBodyDescriptor<
   start offset, end offset > >
 FixedBodyDescriptorFor< T >
 + kSize
 + SizeOf()
  v8::internal::FixedExposed
  TrustedObjectBodyDescriptor
          < T, kTag >
  + IterateBody()
```