```
v8::internal::compiler
     ::turboshaft::Operation
  + opcode
  + saturated_use_count
  + input_count
  + inputs()
  + input()
  + StorageSlotCount()
  + outputs_rep()
  + inputs_rep()
  + ls()
  + Cast()
  + Cast()
  + TryCast()
 + TryCast()
 and 9 more...
  + StorageSlotCount()
  # Operation()
 # V8_CLANG_NO_SANITIZE()
# Operation()
  # operator=()
  v8::internal::compiler
  ::turboshaft::OperationT
          < Derived >
  + opcode
  + IsRequiredWhenUnused()
  + derived_this()
+ derived_this()
  + inputs()
  + inputs()
  + input()
  + input()
  + input()
  + StorageSlotCount()
  + OperationT()
  and 8 more...
  + Effects()
  + IsBlockTerminator()
  + EffectsIfStatic()
  + StorageSlotCount()
  + New()
  + New()
  outputs_rep()
  inputs_rep()
  - PrintOptionsHelper()
                      v8::internal::compiler
                      ::turboshaft::FixedArityOperation
                          T< InputCount, Derived >
                      + input_count
                      + FixedArityOperationT()
                      + ExplodeImpl()
                      + Explode()
                      + New()
                              < 1, CheckTurboshaftType
                                        OfOp >
v8::internal::compiler
::turboshaft::FixedArityOperation
T< 1, CheckTurboshaftTypeOfOp >
+ input count
  FixedArityOperationT()
+ ExplodeImpl()
+ Explode()
+ New()
  v8::internal::compiler
  ::turboshaft::CheckTurboshaft
            TypeOfOp
  + rep
  + type
  + successful
  + effects
  + outputs_rep()
+ inputs_rep()
  + input()
  + CheckTurboshaftTypeOfOp()
  + options()
```