## v8::internal::DecoderVisitor + ~DecoderVisitor() v8::internal::Disassembling Decoder # buffer # buffer\_pos # buffer size # own buffer + DisassemblingDecoder() + DisassemblingDecoder() + ~DisassemblingDecoder() + GetOutput() # ProcessOutput() # AppendRegisterNameToOutput() # Format() # Substitute() # SubstituteField() # SubstituteRegisterField() # SubstituteImmediateField() # SubstituteLiteralField() # SubstituteBitfieldImmediate Field() # SubstituteShiftField() and 15 more... v8::internal::PrintDisassembler - stream + PrintDisassembler() + ~PrintDisassembler()

+ ProcessOutput()

## v8::internal::Dispatching DecoderVisitor

- visitors
- + DispatchingDecoderVisitor()
- + ~DispatchingDecoderVisitor()
- + AppendVisitor()
- + PrependVisitor()
- + InsertVisitorBefore()
- + InsertVisitorAfter()
- + RemoveVisitor()
- + VisitNEONShiftImmediate()