Grammar (EBNF)

This document provides the grammar design for the BolBachchan programming language using Extended Backus-Naur Form (EBNF). The language syntax is inspired by Hindi-English hybrid (Hinglish) keywords, and it supports core programming constructs.

```
program
              = { statement } ;
statement
               = declaration
          assignment
          | print
          | ifStatement
          | whileLoop
          | forLoop
          expression ";";
declaration
            = datatype identifier ";";
               = "rakho" identifier "=" expression ";";
assignment
              = "int" | "bool" | "string" ;
datatype
           = "bolBhai" "(" expression ")" ";";
print
ifStatement
               = "agar" "(" expression ")" "toh" "{" { statement } "}"
           [ "nahiToh" "{" { statement } "}" ];
whileLoop
               = "jabTak" "(" expression ")" "{" { statement } "}" ;
             = "baarBaar" "(" assignment expression ";" assignment ")"
forLoop
            "{" { statement } "}";
               = ternary | logical_expr;
expression
             = logical_expr "?" expression ":" expression ;
ternary
function = "function" userdefined_name (arguments_list);
arguments_list = expressions {,expression};
return = "Wapis" expression;
logical_expr = relational_expr { logical_op relational_expr };
relational_expr = arith_expr [ relationalOp arith_expr ];
              = term { ("jodo" | "ghatao") term } ;
arith_expr
term
            = factor { ("guna" | "bhaag") factor } ;
factor
            = number
          | string
          | boolean_op
          | identifier
          | identifier increment_op
          | "(" expression ")" ;
```

```
relationalOp = "badaHai" | "chhotaHai" | "barabarHai" ;
logical_op
            = "&" | "|" ;
boolean_op = "true" | "false";
increment_op = "++" | "--";
identifier = letter { letter | digit };
              = digit { digit } ;
number
            = "" { character } "" ;
string
           = 'a'..'z' | 'A'..'Z' ;
letter
           = '0'..'9' ;
digit
              = letter | digit | ' ' | ',' | '.' ;
character
```