OneNote: one place for all of your notes

Sync to OneDrive

Share with anyone
on PC, phone, or tablet
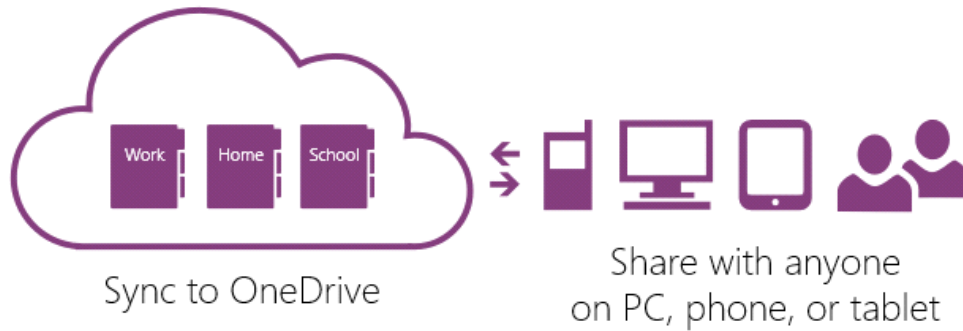
1. Take notes anywhere on the page

Write your name here

2. Get organized

You start with "My Notebook" - everything lives in here

My Notebook
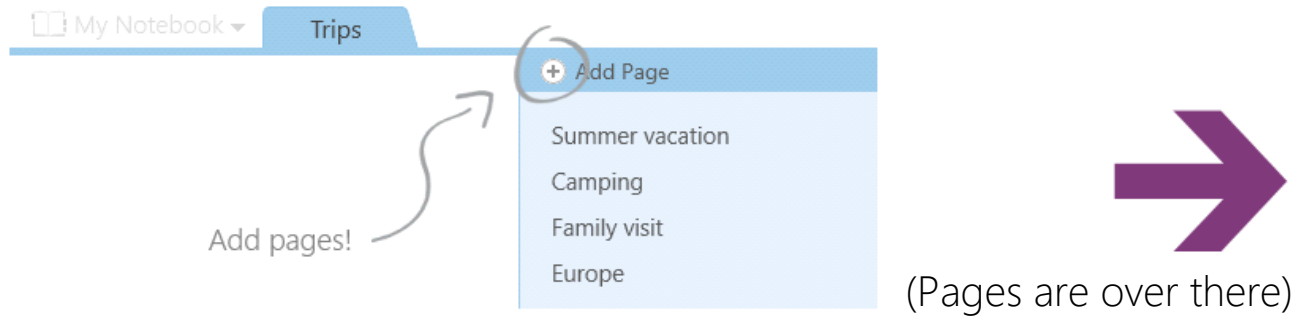
Add sections for activities like:

My Notebook ▾   Trips   Recipes   Shopping   To-Do   +

Add sections!

Add pages inside of each section:

My Notebook ▾   Trips

＋ Add Page

My Notebook ▾   **Trips**

⊕ Add Page

Summer vacation

Camping

Family visit

Europe

Add pages!

(Pages are over there)

3. For more tips, check out 30 second videos

▶ [Clip from the web](#)

▶ [Plan a trip with others](#)

▶ [Search notes instantly](#)

▶ [Write notes on slides](#)
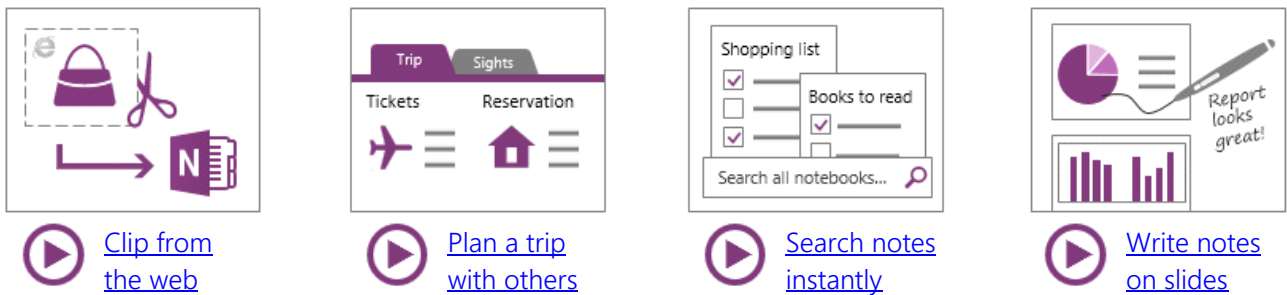
4. Create your first page

You're in the Quick Notes section - use it for random notes

My Notebook ▾   **Quick Notes**

⊕ Add Page

Add your first page!

OneNote Basics

To-do lists

Shopping list
- ☑ Milk
- ☐ Oranges
- ☐ Potatoes
- ☑ Bread
- ☐ Cereal
- ☑ Sugar

Priorities
- ☐ Check messages
- ★ Call Dave
- ? Follow up with Jim
- ☑ Schedule appt.
- ☐ Call Janet
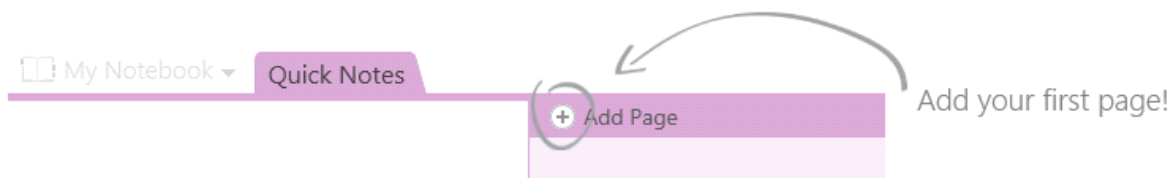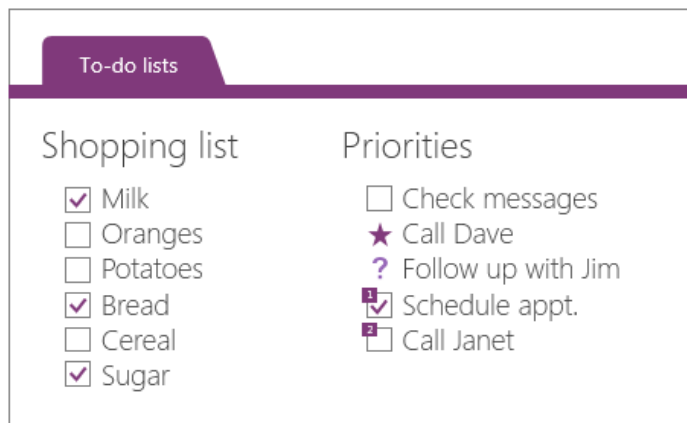
Remember everything

▹ Add Tags to any notes
▹ Make checklists and to-do lists
▹ Create your own custom tags

HOME → To Do Tag

Flight details   Sights to see

✈ Transportation

- Arrive at airport at 6am
- Plane departs at 8am
- Plane lands at 2pm

Ben

🏠 Reservation

- Hotel is for the 6th – 10th
- Do we need to extend the reservation by a day?

Tom
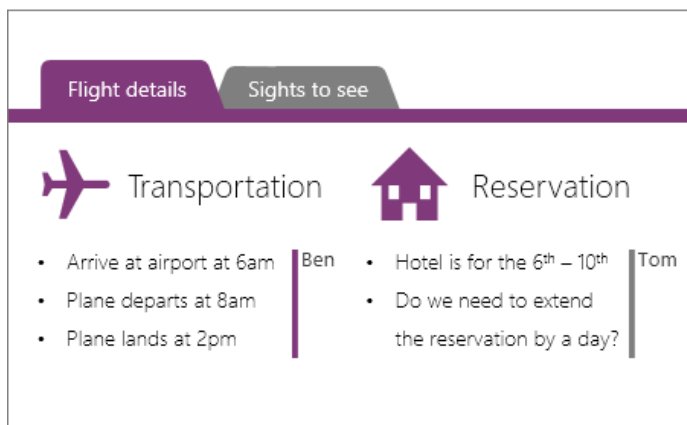
Collaborate with others

▹ Keep your notebooks on OneDrive
▹ Share with friends and family
▹ Anyone can edit in a browser

FILE → New / Share
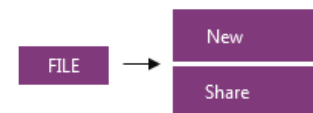
Keep everything in sync

▹ People can edit pages at the same time
▹ Real-Time Sync on the same page
▹ Everything stored in the cloud
▹ Accessible from any device

Clip from the web
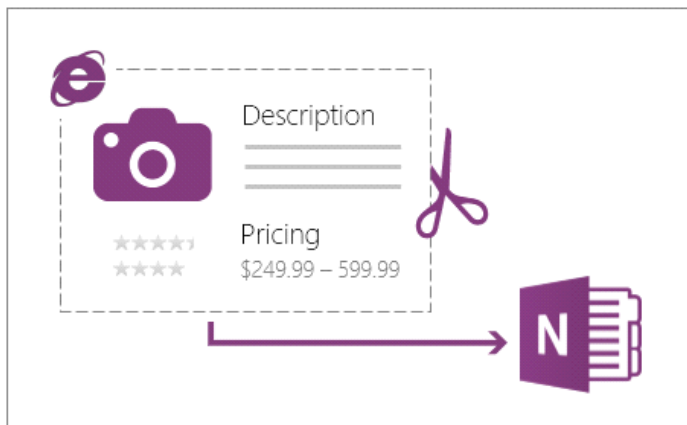
▹ Quickly clip anything on your screen
▹ Take screenshots of products online
▹ Save important news articles

in your taskbar

OR

+ S on your keyboard

Organize with tables

▹ Type, then press TAB to create a table
▹ Quickly sort and shade tables
▹ Convert tables to Excel spreadsheets

TABLE TOOLS

LAYOUT → Shading Sort Convert to Excel Spreadsheet

	Attending?	Overnight?	Vegetarian?
Chris	Yes	Yes	No
Molly	No	No	No
Peter	Yes	No	Yes
Samuel	Yes	Yes	Yes
Stacy	Yes	No	No

Sunday retreat
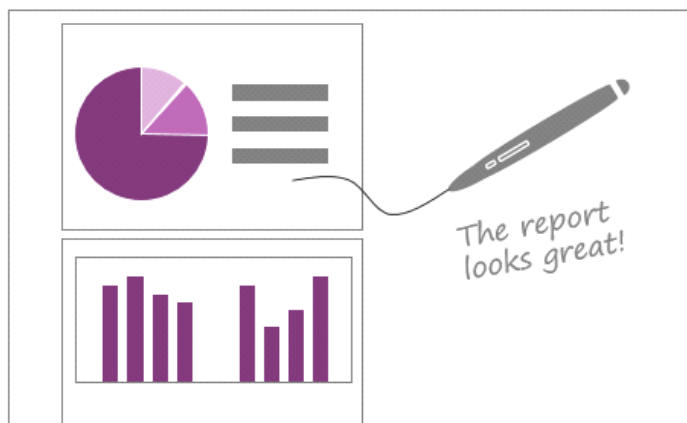
Write notes on slides

▹ Send PowerPoint or Word docs to OneNote
▹ Annotate with a stylus on your tablet
▹ Highlight and finger-paint

The report looks great!

in your taskbar

OR

+ N on your keyboard
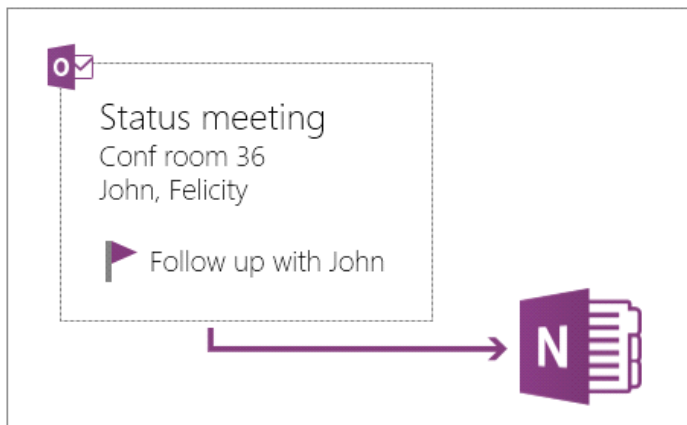
Integrate with Outlook

▹ Take notes on Outlook or Lync meetings
▹ Insert meeting details
▹ Add Outlook tasks from OneNote
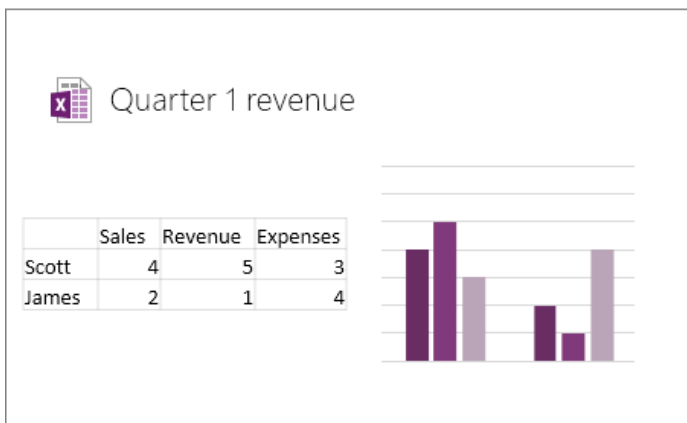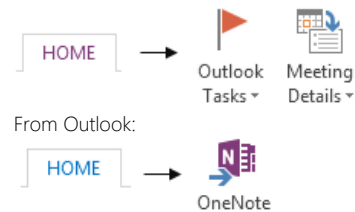
Add Excel spreadsheets

▹ Track finances, budgets, & more
▹ Preview updates on the page
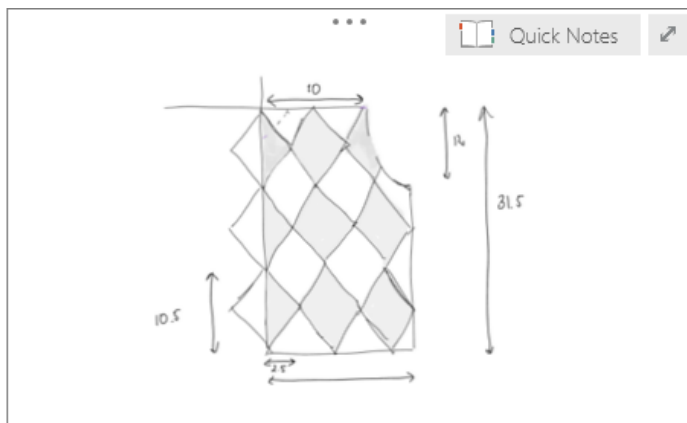
Brainstorm without clutter

▹ Hide everything but the essentials
▹ Extra space to focus on your notes

Don't forget to buy milk on the way home!

8:00 PM
7/25/2012
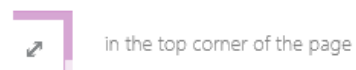
Take quick notes

▸ Quickly jot down thoughts and ideas
▸ They go into your Quick Notes section

in your taskbar

OR

+ N on your keyboard

Printout

Monday, May 11, 2020   2:18 PM

Tables (8)

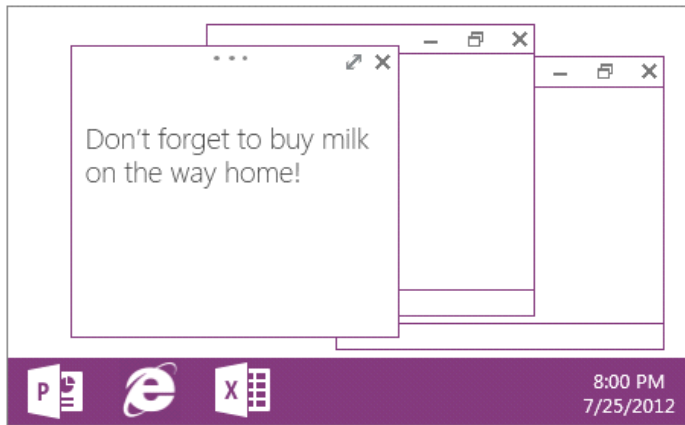| Name	Type	Schema
Country		CREATE TABLE `Country` (`id` INTEGER PRIMARY KEY AUTOINCREMENT, `name` TEXT UNIQUE)
id	INTEGER	"id" INTEGER
name	TEXT	"name" TEXT UNIQUE
League		CREATE TABLE `League` (`id` INTEGER PRIMARY KEY AUTOINCREMENT, `country_id` INTEGER, `name` TEXT UNIQUE, FOREIGN KEY(`country_id`) REFERENCES `country`(`id`))
id	INTEGER	"id" INTEGER
country_id	INTEGER	"country_id" INTEGER
name	TEXT	"name" TEXT UNIQUE
Match		CREATE TABLE `Match` (`id` INTEGER PRIMARY KEY AUTOINCREMENT, `country_id` INTEGER, `league_id` INTEGER, `season` TEXT, `stage` INTEGER, `date` TEXT, `match_api_id` INTEGER UNIQUE, `home_team_api_id` INTEGER, `away_team_api_id` INTEGER, `home_team_goal` INTEGER, `away_team_goal` INTEGER, `home_player_X1` INTEGER, `home_player_X2` INTEGER, `home_player_X3` INTEGER, `home_player_X4` INTEGER, `home_player_X5` INTEGER, `home_player_X6` INTEGER, `home_player_X7` INTEGER, `home_player_X8` INTEGER, `home_player_X9` INTEGER, `home_player_X10` INTEGER, `home_player_X11` INTEGER, `away_player_X1` INTEGER, `away_player_X2` INTEGER, `away_player_X3` INTEGER, `away_player_X4` INTEGER, `away_player_X5` INTEGER, `away_player_X6` INTEGER, `away_player_X7` INTEGER, `away_player_X8` INTEGER, `away_player_X9` INTEGER, `away_player_X10` INTEGER, `away_player_X11` INTEGER, `home_player_Y1` INTEGER, `home_player_Y2` INTEGER, `home_player_Y3` INTEGER, `home_player_Y4` INTEGER, `home_player_Y5` INTEGER, `home_player_Y6` INTEGER, `home_player_Y7` INTEGER, `home_player_Y8` INTEGER, `home_player_Y9` INTEGER, `home_player_Y10` INTEGER, `home_player_Y11` INTEGER, `away_player_Y1` INTEGER, `away_player_Y2` INTEGER, `away_player_Y3` INTEGER, `away_player_Y4` INTEGER, `away_player_Y5` INTEGER, `away_player_Y6` INTEGER, `away_player_Y7` INTEGER, `away_player_Y8` INTEGER, `away_player_Y9` INTEGER, `away_player_Y10` INTEGER, `away_player_Y11` INTEGER, `home_player_1` INTEGER, `home_player_2` INTEGER, `home_player_3` INTEGER, `home_player_4` INTEGER, `home_player_5` INTEGER, `home_player_6` INTEGER, `home_player_7` INTEGER, `home_player_8` INTEGER, `home_player_9` INTEGER, `home_player_10` INTEGER, `home_player_11` INTEGER, `away_player_1` INTEGER, `away_player_2` INTEGER, `away_player_3` INTEGER, `away_player_4` INTEGER, `away_player_5` INTEGER, `away_player_6` INTEGER, `away_player_7` INTEGER, `away_player_8` INTEGER, `away_player_9` INTEGER, `away_player_10` INTEGER, `away_player_11` INTEGER, `goal` TEXT, `shoton` TEXT, `shotoff` TEXT, `foulcommit` TEXT, `card` TEXT, `cross` TEXT, `corner` TEXT, `possession` TEXT, `B365H` NUMERIC, `B365D` NUMERIC, `B365A` NUMERIC, `BWH` NUMERIC, `BWD` NUMERIC, `BWA` NUMERIC, `IWH` NUMERIC, `IWD` NUMERIC, `IWA` NUMERIC, `LBH` NUMERIC, `LBD`

Name	Type	Schema
		NUMERIC, `LBA` NUMERIC, `PSH` NUMERIC, `PSD` NUMERIC, `PSA` NUMERIC, `WHH` NUMERIC, `WHD` NUMERIC, `WHA` NUMERIC, `SJH` NUMERIC, `SJD` NUMERIC, `SJA` NUMERIC, `VCH` NUMERIC, `VCD` NUMERIC, `VCA` NUMERIC, `GBH` NUMERIC, `GBD` NUMERIC, `GBA` NUMERIC, `BSH` NUMERIC, `BSD` NUMERIC, `BSA` NUMERIC, FOREIGN KEY(`country_id`) REFERENCES `country`(`id`), FOREIGN KEY(`league_id`) REFERENCES `League`(`id`), FOREIGN KEY(`home_team_api_id`) REFERENCES `Team`(`team_api_id`), FOREIGN KEY(`away_team_api_id`) REFERENCES `Team`(`team_api_id`), FOREIGN KEY(`home_player_1`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_2`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_3`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_4`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_5`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_6`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_7`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_8`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_9`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_10`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`home_player_11`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_1`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_2`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_3`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_4`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_5`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_6`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_7`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_8`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_9`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_10`) REFERENCES `Player`(`player_api_id`), FOREIGN KEY(`away_player_11`) REFERENCES `Player`(`player_api_id`))
id	INTEGER	"id" INTEGER
country_id	INTEGER	"country_id" INTEGER
league_id	INTEGER	"league_id" INTEGER
season	TEXT	"season" TEXT
stage	INTEGER	"stage" INTEGER
date	TEXT	"date" TEXT
match_api_id	INTEGER	"match_api_id" INTEGER UNIQUE
home_team_api_id	INTEGER	"home_team_api_id" INTEGER
away_team_api_id	INTEGER	"away_team_api_id" INTEGER
home_team_goal	INTEGER	"home_team_goal" INTEGER

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Name	Type	Schema
away_team_goal	INTEGER	"away_team_goal" INTEGER
home_player_X1	INTEGER	"home_player_X1" INTEGER
home_player_X2	INTEGER	"home_player_X2" INTEGER
home_player_X3	INTEGER	"home_player_X3" INTEGER
home_player_X4	INTEGER	"home_player_X4" INTEGER
home_player_X5	INTEGER	"home_player_X5" INTEGER
home_player_X6	INTEGER	"home_player_X6" INTEGER
home_player_X7	INTEGER	"home_player_X7" INTEGER
home_player_X8	INTEGER	"home_player_X8" INTEGER
home_player_X9	INTEGER	"home_player_X9" INTEGER
home_player_X10	INTEGER	"home_player_X10" INTEGER
home_player_X11	INTEGER	"home_player_X11" INTEGER
away_player_X1	INTEGER	"away_player_X1" INTEGER
away_player_X2	INTEGER	"away_player_X2" INTEGER
away_player_X3	INTEGER	"away_player_X3" INTEGER
away_player_X4	INTEGER	"away_player_X4" INTEGER
away_player_X5	INTEGER	"away_player_X5" INTEGER
away_player_X6	INTEGER	"away_player_X6" INTEGER
away_player_X7	INTEGER	"away_player_X7" INTEGER
away_player_X8	INTEGER	"away_player_X8" INTEGER
away_player_X9	INTEGER	"away_player_X9" INTEGER
away_player_X10	INTEGER	"away_player_X10" INTEGER
away_player_X11	INTEGER	"away_player_X11" INTEGER
home_player_Y1	INTEGER	"home_player_Y1" INTEGER
home_player_Y2	INTEGER	"home_player_Y2" INTEGER
home_player_Y3	INTEGER	"home_player_Y3" INTEGER
home_player_Y4	INTEGER	"home_player_Y4" INTEGER
home_player_Y5	INTEGER	"home_player_Y5" INTEGER
home_player_Y6	INTEGER	"home_player_Y6" INTEGER
home_player_Y7	INTEGER	"home_player_Y7" INTEGER
home_player_Y8	INTEGER	"home_player_Y8" INTEGER
home_player_Y9	INTEGER	"home_player_Y9" INTEGER
home_player_Y10	INTEGER	"home_player_Y10" INTEGER
home_player_Y11	INTEGER	"home_player_Y11" INTEGER
away_player_Y1	INTEGER	"away_player_Y1" INTEGER
away_player_Y2	INTEGER	"away_player_Y2" INTEGER
away_player_Y3	INTEGER	"away_player_Y3" INTEGER
away_player_Y4	INTEGER	"away_player_Y4" INTEGER
away_player_Y5	INTEGER	"away_player_Y5" INTEGER
away_player_Y6	INTEGER	"away_player_Y6" INTEGER
away_player_Y7	INTEGER	"away_player_Y7" INTEGER
away_player_Y8	INTEGER	"away_player_Y8" INTEGER
away_player_Y9	INTEGER	"away_player_Y9" INTEGER

Name	Type	Schema
away_player_Y10	INTEGER	"away_player_Y10" INTEGER
away_player_Y11	INTEGER	"away_player_Y11" INTEGER
home_player_1	INTEGER	"home_player_1" INTEGER
home_player_2	INTEGER	"home_player_2" INTEGER
home_player_3	INTEGER	"home_player_3" INTEGER
home_player_4	INTEGER	"home_player_4" INTEGER
home_player_5	INTEGER	"home_player_5" INTEGER
home_player_6	INTEGER	"home_player_6" INTEGER
home_player_7	INTEGER	"home_player_7" INTEGER
home_player_8	INTEGER	"home_player_8" INTEGER
home_player_9	INTEGER	"home_player_9" INTEGER
home_player_10	INTEGER	"home_player_10" INTEGER
home_player_11	INTEGER	"home_player_11" INTEGER
away_player_1	INTEGER	"away_player_1" INTEGER
away_player_2	INTEGER	"away_player_2" INTEGER
away_player_3	INTEGER	"away_player_3" INTEGER
away_player_4	INTEGER	"away_player_4" INTEGER
away_player_5	INTEGER	"away_player_5" INTEGER
away_player_6	INTEGER	"away_player_6" INTEGER
away_player_7	INTEGER	"away_player_7" INTEGER
away_player_8	INTEGER	"away_player_8" INTEGER
away_player_9	INTEGER	"away_player_9" INTEGER
away_player_10	INTEGER	"away_player_10" INTEGER
away_player_11	INTEGER	"away_player_11" INTEGER
goal	TEXT	"goal" TEXT
shoton	TEXT	"shoton" TEXT
shotoff	TEXT	"shotoff" TEXT
foulcommit	TEXT	"foulcommit" TEXT
card	TEXT	"card" TEXT
cross	TEXT	"cross" TEXT
corner	TEXT	"corner" TEXT
possession	TEXT	"possession" TEXT
B365H	NUMERIC	"B365H" NUMERIC
B365D	NUMERIC	"B365D" NUMERIC
B365A	NUMERIC	"B365A" NUMERIC
BWH	NUMERIC	"BWH" NUMERIC
BWD	NUMERIC	"BWD" NUMERIC
BWA	NUMERIC	"BWA" NUMERIC
IWH	NUMERIC	"IWH" NUMERIC
IWD	NUMERIC	"IWD" NUMERIC
IWA	NUMERIC	"IWA" NUMERIC
LBH	NUMERIC	"LBH" NUMERIC
LBD	NUMERIC	"LBD" NUMERIC

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Name	Type	Schema
LBA	NUMERIC	"LBA" NUMERIC
PSH	NUMERIC	"PSH" NUMERIC
PSD	NUMERIC	"PSD" NUMERIC
PSA	NUMERIC	"PSA" NUMERIC
WHH	NUMERIC	"WHH" NUMERIC
WHD	NUMERIC	"WHD" NUMERIC
WHA	NUMERIC	"WHA" NUMERIC
SJH	NUMERIC	"SJH" NUMERIC
SJD	NUMERIC	"SJD" NUMERIC
SJA	NUMERIC	"SJA" NUMERIC
VCH	NUMERIC	"VCH" NUMERIC
VCD	NUMERIC	"VCD" NUMERIC
VCA	NUMERIC	"VCA" NUMERIC
GBH	NUMERIC	"GBH" NUMERIC
GBD	NUMERIC	"GBD" NUMERIC
GBA	NUMERIC	"GBA" NUMERIC
BSH	NUMERIC	"BSH" NUMERIC
BSD	NUMERIC	"BSD" NUMERIC
BSA	NUMERIC	"BSA" NUMERIC
Player		CREATE TABLE `Player` (`id` INTEGER PRIMARY KEY AUTOINCREMENT, `player_api_id` INTEGER UNIQUE, `player_name` TEXT, `player_fifa_api_id` INTEGER UNIQUE, `birthday` TEXT, `height` INTEGER, `weight` INTEGER)
id	INTEGER	"id" INTEGER
player_api_id	INTEGER	"player_api_id" INTEGER UNIQUE
player_name	TEXT	"player_name" TEXT
player_fifa_api_id	INTEGER	"player_fifa_api_id" INTEGER UNIQUE
birthday	TEXT	"birthday" TEXT
height	INTEGER	"height" INTEGER
weight	INTEGER	"weight" INTEGER
Player_Attributes		CREATE TABLE "Player_Attributes" (`id` INTEGER PRIMARY KEY AUTOINCREMENT, `player_fifa_api_id` INTEGER, `player_api_id` INTEGER, `date` TEXT, `overall_rating` INTEGER, `potential` INTEGER, `preferred_foot` TEXT, `attacking_work_rate` TEXT, `defensive_work_rate` TEXT, `crossing` INTEGER, `finishing` INTEGER, `heading_accuracy` INTEGER, `short_passing` INTEGER, `volleys` INTEGER, `dribbling` INTEGER, `curve` INTEGER, `free_kick_accuracy` INTEGER, `long_passing` INTEGER, `ball_control` INTEGER, `acceleration` INTEGER, `sprint_speed` INTEGER, `agility` INTEGER, `reactions` INTEGER, `balance` INTEGER, `shot_power` INTEGER, `jumping` INTEGER, `stamina` INTEGER, `strength` INTEGER, `long_shots` INTEGER, `aggression` INTEGER, `interceptions` INTEGER, `positioning` INTEGER, `vision` INTEGER, `penalties` INTEGER, `marking` INTEGER, `standing_tackle` INTEGER, `sliding_tackle` INTEGER, `gk_diving` INTEGER, `gk_handling` INTEGER, `gk_kicking` INTEGER, `gk_positioning` INTEGER, `gk_reflexes`

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Name	Type	Schema
		INTEGER, FOREIGN KEY(`player_fifa_api_id`) REFERENCES `Player`(`player_fifa_api_id`), FOREIGN KEY(`player_api_id`) REFERENCES `Player`(`player_api_id`))
id	INTEGER	"id" INTEGER
player_fifa_api_id	INTEGER	"player_fifa_api_id" INTEGER
player_api_id	INTEGER	"player_api_id" INTEGER
date	TEXT	"date" TEXT
overall_rating	INTEGER	"overall_rating" INTEGER
potential	INTEGER	"potential" INTEGER
preferred_foot	TEXT	"preferred_foot" TEXT
attacking_work_rate	TEXT	"attacking_work_rate" TEXT
defensive_work_rate	TEXT	"defensive_work_rate" TEXT
crossing	INTEGER	"crossing" INTEGER
finishing	INTEGER	"finishing" INTEGER
heading_accuracy	INTEGER	"heading_accuracy" INTEGER
short_passing	INTEGER	"short_passing" INTEGER
volleys	INTEGER	"volleys" INTEGER
dribbling	INTEGER	"dribbling" INTEGER
curve	INTEGER	"curve" INTEGER
free_kick_accuracy	INTEGER	"free_kick_accuracy" INTEGER
long_passing	INTEGER	"long_passing" INTEGER
ball_control	INTEGER	"ball_control" INTEGER
acceleration	INTEGER	"acceleration" INTEGER
sprint_speed	INTEGER	"sprint_speed" INTEGER
agility	INTEGER	"agility" INTEGER
reactions	INTEGER	"reactions" INTEGER
balance	INTEGER	"balance" INTEGER
shot_power	INTEGER	"shot_power" INTEGER
jumping	INTEGER	"jumping" INTEGER
stamina	INTEGER	"stamina" INTEGER
strength	INTEGER	"strength" INTEGER
long_shots	INTEGER	"long_shots" INTEGER
aggression	INTEGER	"aggression" INTEGER
interceptions	INTEGER	"interceptions" INTEGER
positioning	INTEGER	"positioning" INTEGER
vision	INTEGER	"vision" INTEGER
penalties	INTEGER	"penalties" INTEGER
marking	INTEGER	"marking" INTEGER
standing_tackle	INTEGER	"standing_tackle" INTEGER
sliding_tackle	INTEGER	"sliding_tackle" INTEGER
gk_diving	INTEGER	"gk_diving" INTEGER
gk_handling	INTEGER	"gk_handling" INTEGER
gk_kicking	INTEGER	"gk_kicking" INTEGER

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Name	Type	Schema
gk_positioning	INTEGER	"gk_positioning" INTEGER
gk_reflexes	INTEGER	"gk_reflexes" INTEGER
Team		CREATE TABLE "Team" (`id` INTEGER PRIMARY KEY AUTOINCREMENT, `team_api_id` INTEGER UNIQUE, `team_fifa_api_id` INTEGER, `team_long_name` TEXT, `team_short_name` TEXT)
id	INTEGER	"id" INTEGER
team_api_id	INTEGER	"team_api_id" INTEGER UNIQUE
team_fifa_api_id	INTEGER	"team_fifa_api_id" INTEGER
team_long_name	TEXT	"team_long_name" TEXT
team_short_name	TEXT	"team_short_name" TEXT
Team_Attributes		CREATE TABLE `Team_Attributes` (`id` INTEGER PRIMARY KEY AUTOINCREMENT, `team_fifa_api_id` INTEGER, `team_api_id` INTEGER, `date` TEXT, `buildUpPlaySpeed` INTEGER, `buildUpPlaySpeedClass` TEXT, `buildUpPlayDribbling` INTEGER, `buildUpPlayDribblingClass` TEXT, `buildUpPlayPassing` INTEGER, `buildUpPlayPassingClass` TEXT, `buildUpPlayPositioningClass` TEXT, `chanceCreationPassing` INTEGER, `chanceCreationPassingClass` TEXT, `chanceCreationCrossing` INTEGER, `chanceCreationCrossingClass` TEXT, `chanceCreationShooting` INTEGER, `chanceCreationShootingClass` TEXT, `chanceCreationPositioningClass` TEXT, `defencePressure` INTEGER, `defencePressureClass` TEXT, `defenceAggression` INTEGER, `defenceAggressionClass` TEXT, `defenceTeamWidth` INTEGER, `defenceTeamWidthClass` TEXT, `defenceDefenderLineClass` TEXT, FOREIGN KEY(`team_fifa_api_id`) REFERENCES `Team`(`team_fifa_api_id`), FOREIGN KEY(`team_api_id`) REFERENCES `Team`(`team_api_id`))
id	INTEGER	"id" INTEGER
team_fifa_api_id	INTEGER	"team_fifa_api_id" INTEGER
team_api_id	INTEGER	"team_api_id" INTEGER
date	TEXT	"date" TEXT
buildUpPlaySpeed	INTEGER	"buildUpPlaySpeed" INTEGER
buildUpPlaySpeedClass	TEXT	"buildUpPlaySpeedClass" TEXT
buildUpPlayDribbling	INTEGER	"buildUpPlayDribbling" INTEGER
buildUpPlayDribblingClass	TEXT	"buildUpPlayDribblingClass" TEXT
buildUpPlayPassing	INTEGER	"buildUpPlayPassing" INTEGER
buildUpPlayPassingClass	TEXT	"buildUpPlayPassingClass" TEXT
buildUpPlayPositioningClass	TEXT	"buildUpPlayPositioningClass" TEXT
chanceCreationPassing	INTEGER	"chanceCreationPassing" INTEGER
chanceCreationPassingClass	TEXT	"chanceCreationPassingClass" TEXT
chanceCreationCrossing	INTEGER	"chanceCreationCrossing" INTEGER
chanceCreationCrossingClass	TEXT	"chanceCreationCrossingClass" TEXT
chanceCreationShooting	INTEGER	"chanceCreationShooting" INTEGER

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Name	Type	Schema
chanceCreationShootingClass	TEXT	"chanceCreationShootingClass" TEXT
chanceCreationPositioningClass	TEXT	"chanceCreationPositioningClass" TEXT
defencePressure	INTEGER	"defencePressure" INTEGER
defencePressureClass	TEXT	"defencePressureClass" TEXT
defenceAggression	INTEGER	"defenceAggression" INTEGER
defenceAggressionClass	TEXT	"defenceAggressionClass" TEXT
defenceTeamWidth	INTEGER	"defenceTeamWidth" INTEGER
defenceTeamWidthClass	TEXT	"defenceTeamWidthClass" TEXT
defenceDefenderLineClass	TEXT	"defenceDefenderLineClass" TEXT
sqlite_sequence		`CREATE TABLE sqlite_sequence(name,seq)`
name		"name"
seq		"seq"

Indices (0)

Name	Type	Schema

Views (0)

Name	Type	Schema

Triggers (0)

Name	Type	Schema

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