



NINJA PLATFORMER GAME RULES:

1. The player uses the A and D keys on the keyboard to move left and right respectively.
2. The goal of the game is it to go as high as possible by jumping on randomly generated platforms without falling off.
3. If the player were to fall off the score would reset starting at zero again after being met with a game over screen.
4. To restart the game, press spacebar key.
5. As the game progresses the platforms begin to move side to side and faster as you move higher.
6. Once you beat your previous high score, a marker on screen would be visible after which once you pass a new high score will be displayed.
7. The goal of the game is to compete with others or with yourself to get the highest score!