Overview

Darwin is a game of survival. Guide Darwin around the play area and avoid being eaten. Your enemies are crafty though, and will use any means necessary to slow you down long enough to make a meal out of you, so be careful!

Characters

Darwin. Keep him safe!

The big red guy that wants to make a snack out of Darwin. Keep away from him and watch out for anything he might throw at you to slow you down, from missiles to tiny versions of himself. After a while he copies himself, making the game even harder.

Food! Lead Darwin to these little guys and eat them to increase your speed.

How to Play

Moving Darwin is fairly easy. Just move your mouse around the screen and Darwin will follow it at his current speed. The game ends when Darwin is finally caught and eaten. That's survival of the species for you!

Credits

Programming, Sprites by D. Eugene Perry
http://www.blackratstudios.com/

Music by Stacker, courtesy of
http://www.flashkit.com

Made with Game Maker by Mark Overmars
http://gamemaker.nl/

Disclaimer

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