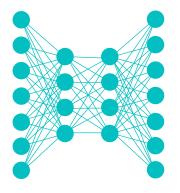
Lecture Notes for

Neural Networks and Machine Learning



Transfer Learning
Deep Transfer Learning





Logistics and Agenda

- Logistics
 - Today is mostly review, will go quickly!
 - Change Lab One?
 - Updated Student Presentation List
- Agenda
 - ConceptNet (if needed)
 - Transfer Learning Overview
 - Transfer Learning in Deep Learning
 - Demo
- Next Time:
 - Transformers for Text and Vision
- Next Next Time
 - Self-Supervised Learning and Consistency Loss





How to Make a Racist Al without Really Trying

Robyn Speer, 2017

http://blog.conceptnet.io/posts/2017/how-to-make-a-racist-ai-without-really-trying/

Debiasing: Man is to Computer Programmer as Woman is to Homemaker? Debiasing Word Embeddings

Bolukbasi et al., NeurlPs 2016 https://arxiv.org/pdf/1607.06520.pdf

ConceptNet 5.5: An Open Multilingual Graph of General Knowledge

Speer et al., AAAI 2017 https://arxiv.org/pdf/1612.03975.pdf

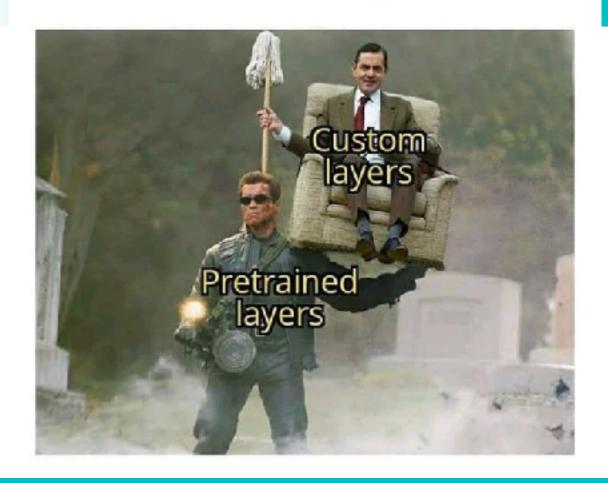


Who is being harmed and who is benefiting from this system existing in the first place?



Transfer Learning be like Overview

Transfer learning be like





Transfer Learning

- Transfer knowledge from a source prediction task to a target prediction task
 - without any regard for performing well on source task
- Original: Neural Information Processing 1995 (NeuRiPs)
 - Workshop on "Learning to Learn"
 - How to effectively retain and reuse previously learned knowledge
 - Originally used in Markov chain and Bayesian networks (keeping n-grams, etc.)
- Key idea: Humans can generalize what they learn to almost any domain, can we mimic this behavior with ML?





Ian Goodfellow's Definition:

"Transfer learning refers to any situation where what has been learned in one setting is exploited to improve generalization in another setting."





Transfer Learning: Large Umbrella

- Appears under many associations in the literature:
 - Learning to learn / Life-long learning
 - Knowledge transfer / Inductive transfer
 - Multi-task learning
 - Knowledge consolidation
 - Context-sensitive learning
 - Knowledge-based inductive bias
 - Meta learning
 - Incremental learning
 - Cumulative learning
 - Domain adaptation



Precise Definition of Transfer Learning

$$X = x_1, x_2, \dots x_N \in \mathcal{X}$$

$$\mathcal{D} = \{\mathcal{X}, p(X)\}$$

Domain

Feature Space

Probability Observation

- Domain defines the features used and probability
- ${\mathcal X}$ is the space of all possible features
- p(X) is probability of observing specific instances in $\mathcal X$
 - Typically intractable to calculate (generative)

$$Y = y_1, y_2, \dots y_N \in \mathscr{Y}$$

$$\mathcal{T} = \{ \mathcal{Y}, p(Y|X) \}$$

Task

Label Space

Learned Probability

- $\mathcal T$ Task is within a domain, defining labels and model
- Y is space of all possible labels
- p(Y|X) probability of observing specific label given the specific feature:
 - Not intractable (discriminative)



Definition with Examples

$$X = x_1, x_2, \dots x_N \in \mathcal{X}$$

$$\mathcal{D} = \{\mathcal{X}, p(X)\}\$$

Domain

Feature Space Probability Observation

- Image Pixels
- Sensor Readings
- Natural Language
- Almost anything that we can represent as a feature

$$Y = y_1, y_2, \dots y_N \in \mathcal{Y}$$

$$\mathcal{T} = \{ \mathcal{Y}, p(Y|X) \}$$

Task

Label Space

Learned Probability

- Object Classification
- Dolphin/Shark
 Classification
- Sentiment Analysis
- Any labeled task for which we might be able to build a classifier



Transfer Learning

$$X = x_1, x_2, \dots x_N \in \mathcal{X} \qquad Y = y_1, y_2, \dots y_N \in \mathcal{Y}$$

$$\mathcal{D} = \{\mathcal{X}, p(X)\} \qquad \mathcal{T} = \{\mathcal{Y}, p(Y|X)\}$$
 Task Label Learned Space Probability Task Probability

- Need to translate document **Source** to **Target** $\mathcal{T}_S \to \mathcal{T}_T$
- Variety of differences might be present. For example, in the context of document classification:
 - \circ **Feature space**: different languages $\mathcal{X}_S
 eq \mathcal{X}_T$
 - **Marginals**: same language, same label space, but differing topics $p(X_S) \neq p(X_T)$
 - **Conditional**: different label distributions or possibly different labels $p(Y_S | X_S) \neq p(Y_T | X_T)$



Categories of Transfer Learning

Inductive: Same Domain, Different Task

 Using pre-trained VGG as basis for classifying dolphins versus sharks, Style Transfer, sentiment analysis from Glove

• Transductive: Different (but related)

Domains, Same Task

Place identification from RGB Images or LIDAR

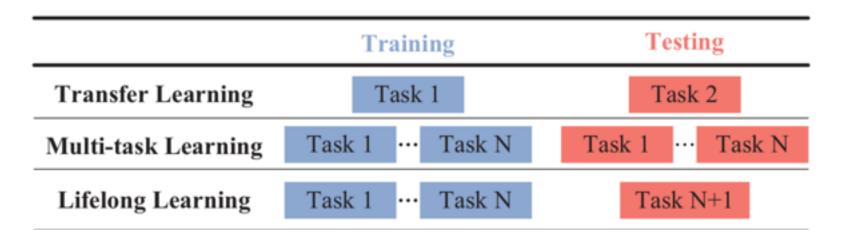
 Unsupervised Transfer: Different Domains, Different Tasks

> Learning to paint art and learning to be a surgeon

Not yet a field with much repeatable traction

Domain adaptation Different domains Transductive transfer learning Same task: labeled data Different languages only in source Cross-lingual domain learning Transfer learning Multi-task Different tasks: labeled data Tasks learned learning simultaneously in target domain Inductive transfer learning Tasks learned sequentially Sequential transfer learning

Other categorizations



Lifelong Learning is a Grand Al Challenge: Humans can learn to ride a bike and use that to understand better about driving a car. Machine Learning in its current form is far from this capability. How can we move our siloed version of artificial intelligence closer to the process of human based learning? How can we accumulate knowledge from model to model?

Does biology of human learning hold any clues to success? How does a human learn to crawl? To talk? To ride a bike? What is a human's motivation to learn?