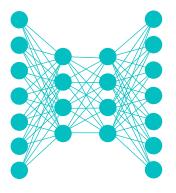
#### Lecture Notes for

## Neural Networks and Machine Learning



Intro to Transfer Learning





### **Logistics and Agenda**

- Logistics
  - Student Presentations (CHANGES MADE)
- Agenda (Today is mostly review, will go quickly!)
  - Town Hall
  - Transfer Learning Overview
  - Transfer Learning in Deep Learning
  - Demo
- Next Time:
  - Transformers Review



#### Last Time, ConceptNet

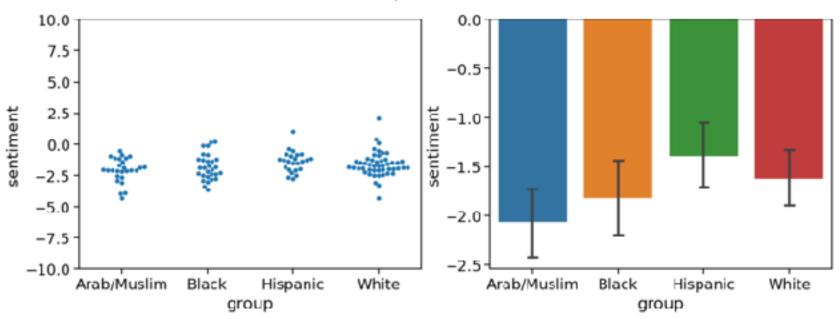


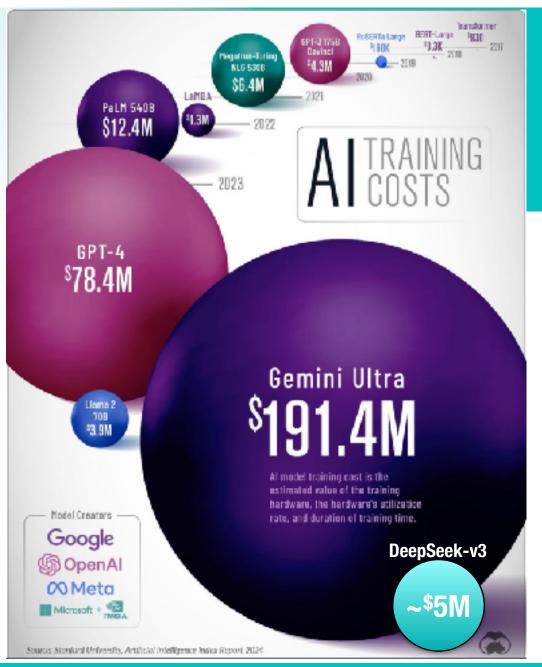
## How to Make a Racist Al without Really Trying

Robyn Speer, 2017

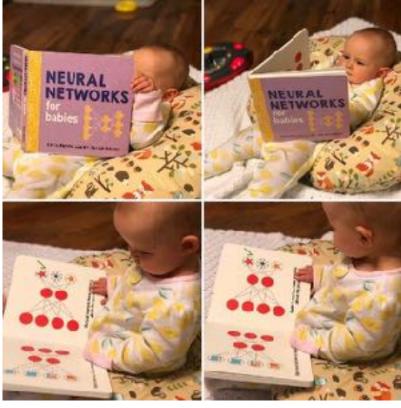
http://blog.conceptnet.io/posts/2017/how-to-make-a-racistai-without-really-trying/

#### ConceptNet Numberbatch





## Lab One Town Hall





# Transfer Learning Overview





#### Transfer Learning

- Transfer knowledge from a source prediction task to a target prediction task
  - without any regard for performing well on source task
- Original: Neural Information Processing 1995 (NeuRiPs)
  - Workshop on "Learning to Learn"
    - How to effectively retain and reuse previously learned knowledge
  - Originally used in Markov chain and Bayesian networks (keeping n-grams, etc.)
- **Key idea**: Humans can generalize what they learn to almost any domain, can we mimic this behavior with ML?
  - This is the only biological motivation (inspiration)



#### Ian Goodfellow's Definition:

"Transfer learning refers to any situation where what has been learned in one setting is exploited to improve generalization in another setting."





### Transfer Learning: Large Umbrella

- Appears under many associations in the literature:
  - Learning to learn / Life-long learning
  - Knowledge transfer / Inductive transfer
  - Multi-task learning
  - Knowledge consolidation
  - Context-sensitive learning
  - Knowledge-based inductive bias
  - Meta learning
  - Incremental learning
  - Cumulative learning
  - Domain adaptation





## Precise Definition of Transfer Learning

$$X = x_1, x_2, \dots x_N \in \mathcal{X}$$

$$\mathcal{D} = \{\mathcal{X}, p(X)\}$$

Domain

Feature Space

Probability Observation

- Domain defines the features used and probability
- ${\mathcal X}$  is the space of all possible features
- p(X) is probability of observing specific instances in  $\mathcal X$ 
  - Typically intractable to calculate (generative)

$$Y = y_1, y_2, \dots y_N \in \mathscr{Y}$$

$$\mathcal{T} = \{ \mathcal{Y}, p(Y|X) \}$$

Task

Label Space

Learned Probability

- $\mathcal T$  Task is within a domain, defining labels and model
- Y is space of all possible labels
- p(Y|X) probability of observing specific label given the specific feature:
  - Not intractable (discriminative)



#### **Definition with Examples**

$$X = x_1, x_2, \dots x_N \in \mathcal{X}$$

$$\mathcal{D} = \{\mathcal{X}, p(X)\}\$$

**Domain** 

Feature Space

Probability Observation

- Image Pixels
- Sensor Readings
- Natural Language
- Almost anything that we can represent as a feature

$$Y = y_1, y_2, \dots y_N \in \mathcal{Y}$$

$$\mathcal{T} = \{ \mathcal{Y}, p(Y|X) \}$$

**Task** 

Label Space

Learned Probability

- Object Classification
- Dolphin/Shark
   Classification
- Sentiment Analysis
- Any labeled task for which we might be able to build a classifier



### **Transfer Learning**

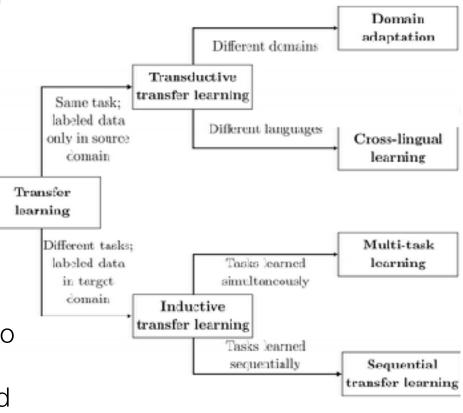
$$X = x_1, x_2, \dots x_N \in \mathcal{X} \qquad Y = y_1, y_2, \dots y_N \in \mathcal{Y}$$
 
$$\mathcal{D} = \{\mathcal{X}, p(X)\} \qquad \mathcal{T} = \{\mathcal{Y}, p(Y|X)\}$$
 Task Label Learned Space Probability Space Probability

- Need to translate document **Source** to **Target**  $\mathcal{T}_S \to \mathcal{T}_T$
- Variety of differences might be present. For example, in the context of document classification:
  - $\circ$  **Feature space**: different languages  $\mathcal{X}_S 
    eq \mathcal{X}_T$
  - **Marginals**: same language, same label space, but differing topics  $p(X_S) \neq p(X_T)$
  - **Conditional**: different label distributions or possibly different labels  $p(Y_s|X_S) \neq p(Y_T|X_T)$



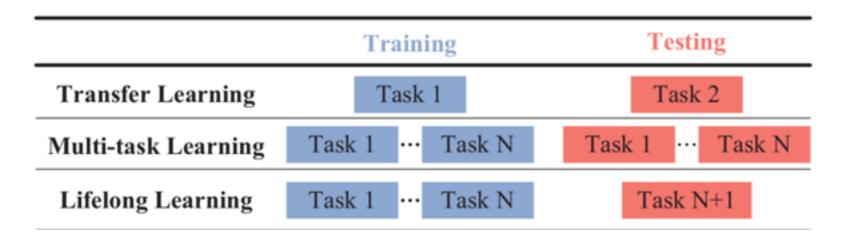
### Categories of Transfer Learning

- Inductive: Same Domain, Different Task
  - Using pre-trained VGG as basis for classifying dolphins versus sharks, Style Transfer, sentiment analysis from Glove
- Transductive: Different (but related)
   Domains, Same Task
  - Place identification from RGB Images or LIDAR
- Unsupervised Transfer: Different Domains, Different Tasks
  - Learning to paint art and learning to be a surgeon Emergent abilities are not accepted wholly as this kind of learning
  - Early days of research, but starting...





#### Other categorizations



Lifelong Learning is a Grand Al Challenge: Humans can learn to ride a bike and use that to understand better about driving a car. Machine Learning in its current form is far from this capability. How can we move our siloed version of artificial intelligence closer to the process of human based learning? How can we accumulate knowledge from model to model?

Does biology of human learning hold any clues to success? How does a human learn to crawl? To talk? To ride a bike? What is a human's motivation to learn?

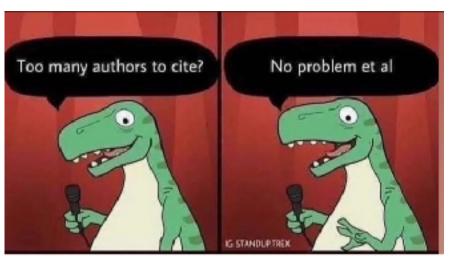
## Transfer Learning with Neural Networks

#### Found in a recent paper:

#### 6 Unrelated Work

This paper is not related to [8, 23, 48, 13, 35] in any way, but we think everyone should read these papers because: (1) they're real good, (2) my friends also need those citations.

#### 7 Related Work





### Deep Transfer Learning

- Almost always Inductive Transfer
  - (new task, same domain, or domain adaptation)
- Almost always Feature Representation Transfer
  - like image pre-training
- All other topics are mostly open research topics that maybe one of you will solve!



(Sun, B., Feng, J., & Saenko, K. (2016). Return of Frustratingly Easy Domain Adaptation)

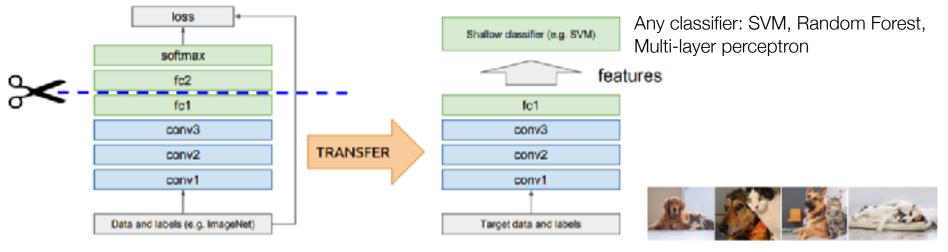


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## Approaches with Deep Learning

#### Feature Extraction Transfer

- Most well known: use learned parameters from one task in another task in same domain
- Most useful when labels for target domain are sparse



**New domain: Dogs versus Cats** 

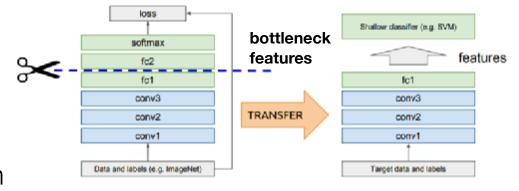
**New domain: Gaze Classification** 



**Image Net** 

#### **Defining the Bottleneck**

- Frozen training layers before bottleneck:
  - Why waste computations?
  - Computing more than one forward pass on the same data—just save them out
  - Unless using augmentation
- In Keras, build multiple models with different entry points
  - Input toBottleneck
  - Bottleneckto Output
  - Input to Output

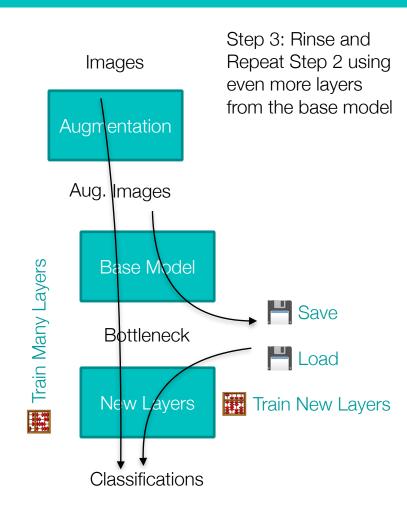


```
model_total = Model(inputs, outputs)
```



## Freezing and Fine-tuning

- Step 1, Freeze base model:
  - No update during back-propagation
  - Only update layers after the bottleneck
  - Optional: Augment a set of training data
  - Send training dataset through base model
    - Save out bottleneck features
  - Train bottleneck features in new task
    - Typically 5-10 epochs is sufficient, easy to overfit
    - Larger training step size is okay
- Step 2, Fine-tune, unfreeze a few layers in base model:
  - Optional: Setup images to use some type of augmentation
  - Attach newly trained model to pre-trained model
  - Train to your hearts content, use smaller training step size







## Bottlenecking on a GPU

Dogs versus Cats



justinledford Justin Ledford

Member of 8000net

Updated for tf==2.12 in the Main Repository:
02 Transfer Learning.ipynb

Original Example: <a href="https://github.com/8000net/">https://github.com/8000net/</a>
<a href="mailto:Transfer-Learning-Dolphins-and-Sharks">Transfer-Learning-Dolphins-and-Sharks</a>

Another Great Example:

https://keras.io/examples/vision/

image\_classification\_efficientnet\_fine\_tuning/



#### Lecture Notes for

## Neural Networks and Machine Learning

Transfer Learning



**Next Time:** 

Transformers

Reading: None

