

## **Image Processing**

Morphological Image Processing (Part I)

Pattern Recognition and Image Processing Laboratory (Since 2012)

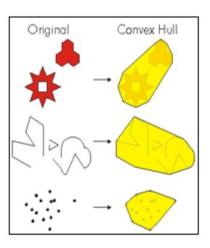


### Introduction

Mathematical morphology is a tool for extracting image components, such as boundaries, skeletons, and convex hulls.









### Introduction

Morphological techniques include morphological filtering, thinning, and pruning.



## **Set Theory**

Let z be a set of integers, and  $z^2$  be a pair of elements from the Cartesian product. If w = (x, y) is an element of A, then we write

$$w \in A$$

Similarly, if w is NOT an element of A, we write

$$w \notin A$$



## **Set Theory**

A set *B* of pixel coordinates that satisfy a particular condition is written as

$$B = \{ \omega \mid condition \}$$

# Set Theory

Logical Operators	Illustrations
$A \cup B$	$A \longrightarrow B$
$A \cap B$	$A \longrightarrow B$
$A - B = \{ \omega \mid \omega \in A, \omega \notin B \}$	$A \longrightarrow B$

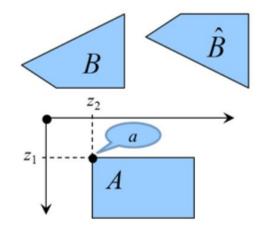


#### **Logical Operators**

#### Illustrations

$$A^c = \{ \omega \mid \omega \notin A \}$$

$$\hat{B} = \{ \omega \mid \omega = -b, \text{ for } b \in B \}$$



$$(A)_z = \{c \mid c = a + z, \text{ for } a \in A\}$$
$$(z_1 + z_2)$$

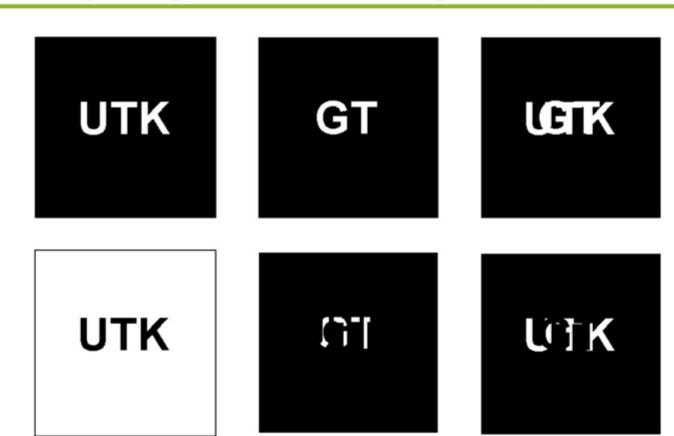
## Binary Images, Sets, and Logical Operators

#### MATLAB Expression for Binary Images

```
>> utk = imread('utk.tif');
>> gt = imread('gt.tif');
>> figure(1); imshow(utk);
>> figure(2); imshow(gt);
>> comp utk = ~utk;
>> figure(3); imshow(comp_utk);
>> AorB = utk | gt; % A union B
>> AandB = utk & gt; % A intersection B
>> AanddifB = utk & ~gt;
>> figure(4); imshow(AorB);
>> figure(5); imshow(AandB);
>> figure(6); imshow(AanddifB);
```



#### Binary Images, Sets, and Logical Operators





**Function:** Dilation is an operator that "grows"

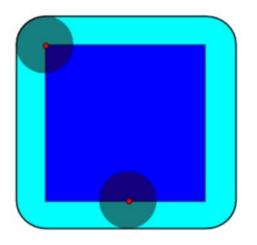
or "thickens" objects in a binary image.

**Definition:**  $A \oplus B = \{ z \mid (\hat{B})_z \cap A \neq \emptyset \}$ 

**Property:** Commutation;  $A \oplus B = B \oplus A$ 



#### Dilation



0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	1	1	1	1	0	0	0	0
0	0	0	0	1	1	1	1	1	0	0	0	0
0	0	0	0	1	1	1	1	1	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0

The dilation of the dark-blue square by a disk, resulting in the light-blue square with rounded corners.

#### IPT function: imdilate



Structuring Element Decomposition

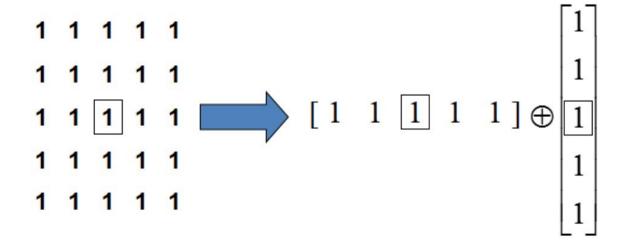
Property: 
$$A \oplus (B \oplus C) = (A \oplus B) \oplus C$$

$$\downarrow \longleftarrow \text{Decomposition}$$

$$(B_1 \oplus B_2)$$



Structuring Element Decomposition





Structuring Element Decomposition

IPT function: strel

se = strel(shape, parameter)

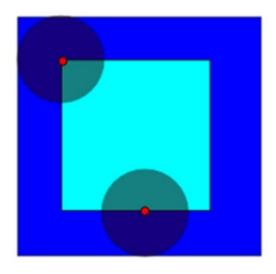


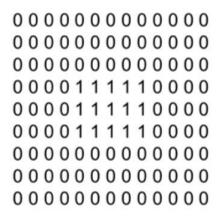
**Function:** Erosion is an operator that "shrinks" or "thins" objects in a binary image.

**Definition:** 
$$A \ominus B = \{ z \mid (B)_z \cap A^c \neq \emptyset \}$$



#### Erosion





1 1

The erosion of the dark-blue square by a disk, resulting in the light-blue square.

#### IPT function: imerode

```
>> A = imread('wirebond mask.tif');
>> se1 = strel('disk', 10);
>> A1 = imerode(A, se1);
>> se2 = strel('disk', 5);
>> A2 = imerode(A, se2);
>> se3 = strel('disk', 20);
>> A3 = imerode(A, se3);
>> figure(1);
>> subplot(2, 2, 1); imshow(A);
>> subplot(2, 2, 2); imshow(A1);
>> subplot(2, 2, 3); imshow(A2);
>> subplot(2, 2, 4); imshow(A3);
```



#### Opening and Closing

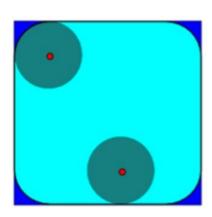
**Function:** Morphological opening is a operator that smoothes object contours, breaks thin connections, and removes thin protrusion.

**Definition:** 
$$A \circ B = (A \ominus B) \oplus B$$

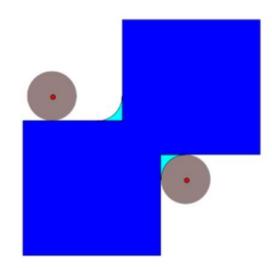
$$A \circ B = \bigcup \{ (B_z) | (B_z) \subseteq A \}$$



#### Opening and Closing



The opening of the dark-blue square by a disk, resulting in the light-blue square with round corners.



The closing of the dark-blue shape (union of two squares) by a disk, resulting in the union of the dark-blue shape and the light-blue areas.



#### Opening and Closing

**Function:** Morphological closing is a operator that joints narrow breaks, fills long thin gulfs, and fills holes smaller than the structuring element.

**Definition**: 
$$A \bullet B = (A \oplus B) \ominus B$$

$$A \bullet B = \bigcup \{ (B_z) | (B_z) \subseteq A^c \}$$



#### Opening and Closing

ITP function: opening and closing

```
>> f = imread('noisy_fingerprint.tif');
>> se = strel('square', 3);

>> fo = imopen(f, se);
>> foc = imclose(fo, se);

>> figure(1);
>> subplot(1, 3, 1); imshow(f);
>> subplot(1, 3, 2); imshow(fo);
>> subplot(1, 3, 3); imshow(foc);
```



#### The Hit-or-Miss Transformation

**Function:** It is useful to identify specified configurations

of pixels, such as isolated foreground pixels,

or pixels that are end points of line segments.

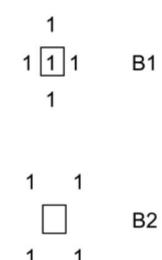
Structuring elements

**Definition:** 
$$A \otimes B = (A \ominus B_1) \cap (A^c \ominus B_2)$$



#### The Hit-or-Miss Transformation

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	1	1	1	1	0	0	0	0	0	0
0	1	1	1	0	0	0	0	0	0	0	0	1	1	0	0
0	0	1	0	0	0	0	0	0	0	0	0	1	1	1	0
0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



Α



#### The Hit-or-Miss Transformation

$$(A \ominus B_1)$$

$$(A^C \ominus B_2)$$

#### The Hit-or-Miss Transformation

$$A \otimes B = (A \ominus B_1) \cap (A^c \ominus B_2)$$



#### The Hit-or-Miss Transformation

ITP function: bwhitmiss

```
>> f = imread('small_squares.tif');

>> figure(1); imshow(f);

>> B1 = strel([0 0 0; 0 1 1; 0 1 0]);

>> B2 = strel([1 1 1; 1 0 0; 1 0 0]);

>> g = bwhitmiss(f, B1, B2);

>> figure(2); imshow(g, []);
```



#### The Hit-or-Miss Transformation

#### ITP function: bwmorph

```
>> f = imread('noisy_fingerprint.tif');
>> se = strel('square', 3);
>> fo = imopen(f, se);
>> foc = imclose(fo, se);
>> g1 = bwmorph(foc, 'thin', 1);
>> g2 = bwmorph(foc, 'thin', 2);
>> ginf = bwmorph(foc, 'thin', Inf);
>> figure(1);
>> subplot(2, 2, 1); imshow(f);
>> subplot(2, 2, 2); imshow(foc);
>> subplot(2, 2, 3); imshow(g1);
>> subplot(2, 2, 4); imshow(g2);
>> figure(2); imshow(ginf);
```





## **Image Processing**

Morphological Image Processing (Part I)

Pattern Recognition and Image Processing Laboratory (Since 2012)

#### Workshop on Morphological Image Processing (Part I)

- 1. ให้เขียน MATLAB Script เพื่อ load ภาพ broken\_text.tif เข้ามาไว้ในตัวแปร f
- 2. ให้ออกแบบ structuring element อย่างอิสระ 3 รูปแบบ ด้วยฟังก์ชัน strel โดยเก็บไว้ ในตัวแปร se1, se2 และ se3
- 3. ให้เขียน MATLAB Script เพื่อกรองภาพในตัวแปร f ด้วยฟังก์ชัน imdilate โดยใช้ structuring element ที่ได้ออกแบบไว้ในข้อ 2
- 4. ให้เขียน MATLAB Script เพื่อกรองภาพในตัวแปร f ด้วยฟังก์ชัน imerode โดยใช้ structuring element ที่ได้ออกแบบไว้ในข้อ 2

#### Workshop on Morphological Image Processing (Part I)

- 5. ให้เขียน MATLAB Script เพื่อกรองภาพในตัวแปร f ด้วยฟังก์ชัน imopen โดยใช้ structuring element ที่ได้ออกแบบไว้ในข้อ 2
- 6. ให้เขียน MATLAB Script เพื่อกรองภาพในตัวแปร f ด้วยโฟ้งก์ชัน imclose โดยใช้ structuring element ที่ได้ออกแบบไว้ในข้อ 2