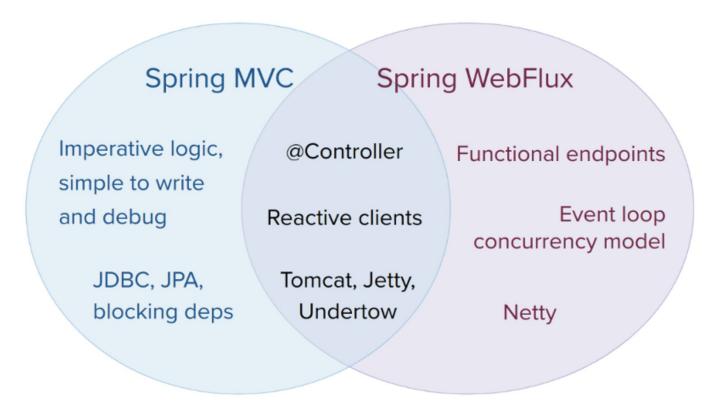
# **Using Spring WebFlux**

Zoltan Altfatter

Spring WebFlux supports 2 distinct programming models

- Annotation based like @Controller
  - Spring MVC and WebFlux controllers support reactive return types
  - WebFlux also supports reactive @RequestBody arguments
- Functional with Java 8 lambda style
  - Lightweight and functional
  - Big difference to annotation based on is that the application is in charge of the request handling



#### Servers

- Tomcat, Jetty
- Servlet 3.1+ container (building a bridge between non-blocking IO to reactive streams with backpressure)
- Non Servlet runtimes: Netty, Undertow
- Spring WebFlux does not have built-in support to start or stop a server
- Spring Boot has WebFlux starter that automates this. By default uses Netty, but easy to switch to other.

#### HttpHandler

 Lowest level contract for reactive HTTP request handling that serves as a common denominator across different runtimes.

### **Reactive Http Server Abstraction**

```
public interface HttpHandler {
  Mono<Void> handle(ServerHttpRequest request, ServerHttpResponse response);
public interface Servlet {
   public void service(ServletRequest req, ServletResponse res) throws ServletException, IOException;
ServerHttpRequest -> Flux<DataBuffer> getBody();
ServerHttpResponse -> Mono<Void> writeWith(Publisher<? extends DataBuffer> body);
HttpMessageReader, HttpMessageWriter -> Flux<DataBuffer> to/from Flux<T>, Mono<T>
Encoder, Decoder -> are contracts for encoding and decoding content, independent of HTTP
```

### **Concurreny Model**

#### **Spring MVC**

- applications block the current thread (remote call, database access)
- Servlet containers use large thread pool

#### **Spring WebFlux**

- applications do not block
- use small, fixed-size thread pool (event loop workers) to handle request
- What if you need to use blocking library? There is **publishOn** operator to continue processing on different thread.

## WebFlux Config vs Spring MVC config

@EnableWebFlux - registers number of Spring WebFlux infrastructure beans (see WebFluxConfigurationSupport)

```
@EnableWebFlux
@Configuration
@Configuration
@EnableWebMvc
public class WebConfig {
}
```

- Spring Boot provides auto-configuration for Spring WebFlux (see **WebFluxAutoConfiguration**)
- Keep additional Spring Boot WebFlux config and want to add additional WebFlux configuration you just need to add **@Configuration** of class type **WebFluxConfigurer** without **@EnableWebFlux**

```
@Configuration
public class WebConfig implements WebFluxConfigurer {
    // implement configuration methods
}
@Configuration
public class WebConfig implements WebMvcConfigurer {
    //implement configuration methods
}
```

To take complete control of Spring WebFlux use:

```
@Configuration
@EnableWebFlux
public class WebConfig implements WebFluxConfigurer {
    // implement configuration methods
}
@Configuration
@EnableWebMvc
public class WebConfig implements WebMvcConfigurer {
    //implement configuration methods
}
//implement configuration methods
}
```

#### **Reactive Web Controller**

```
@RestController
public class CustomerController {

    @GetMapping("/customers/{id}")
    public Mono<Customer> getCustomer(@PathVariable Long id) {
        return customerRepository.findById(id);
    }

    @GetMapping("/customers")
    public Flux<Customer> getCustomers() {
        return customerRepository.findAll();
    }

    @PostMapping("/customers")
    public Mono<Void> addCustomer(@RequestBody Customer customer) {
        return customerRepository.save(customer);
    }
}
```

@Controller, @RequestMapping

**Router Functions** 

spring-webmvc

spring-webflux

Servlet API

HTTP / Reactive Streams

Servlet Container

Tomcat, Jetty, Netty, Undertow

#### WebFlux.fn

#### Design Goals:

- Functional Style(java.util.function, java.util.stream)
- Fully reactive (based on Reactor)
- More library, less framework
- No reflection

#### WebFlux.fn

```
@FunctionalInterface
public interface HandlerFunction<T extends ServerResponse> {
  Mono<T> handle(ServerRequest request);
@FunctionalInterface
public interface RouterFunction<T extends ServerResponse> {
 Mono<HandlerFunction<T>> route(ServerRequest request);
@FunctionalInterface
public interface RequestPredicate {
 boolean test(ServerRequest request);
@FunctionalInterface
public interface HandlerFilterFunction<T extends ServerResponse, R extends ServerResponse> {
 Mono<R> filter(ServerRequest request, HandlerFunction<T> next);
```

#### WebFlux.fn

How can we add value to existing applications?

### RestTemplate

- Created 10 years ago, for Java 1.5
- Template methods, 24 to start, 40+ today
- Synchronous API
- No streaming

### WebClient

- Functional, fluent API for Java 8+
- Async, non-blocking by design
- Reactive, declarative
- Streaming

### WebClient

```
WebClient client = WebClient.create("http://example.com");
Mono<Customer> customer = client.get().
       uri("/customers/{id}", id).accept(MediaType.APPLICATION_JSON)
       .retrieve().bodyToMono(Customer.class);
Flux<Customer> customers = client.get().
       uri("/customers", id).accept(MediaType.TEXT_EVENT_STREAM)
       .retrieve().bodyToFlux(Customer.class);
WebClient
       reactive, non-blocking client for HTTP requests
      Internally delegates to an HTTP client library, by default uses Reactor Netty
      Compared to RestTemplate it has a functional API
WebClient.create()
WebClient.create(String baseUrl)
WebClient.builder() - to customize headers, filters, client connector, etc..
```

### **WebClient with Spring Boot**

```
@Service
public class CustomerService {
   private final WebClient webClient;
   public CustomerService(WebClient.Builder builder) {
       this.webClient = builder
               .filter(basicAuthentication("user", "password"))
               .baseUrl("http://example.org").build();
   public Mono<Customer> getCustomer(String name) {
       return webClient.get().uri("/customers/{name}").retrieve().bodvToMono(Customer.class);
Spring Boot creates and pre-configures a WebClient.Builder which can be injected into your components
(see WebClientAutoConfiguration)
Spring Boot also auto-detects which ClientHttpConnector to use to drive WebClient depeding on the libraries available
on the classpath.
```

### **Spring MVC Reactive Support**

- Controller can return Flux, Mono, RxJava types, etc.
- Decoupled from container thread (same mechanism as DeferredResult)
- Built on Servlet 3.0 async support
- Mono -> DeferredResult
- Flux / non-streaming -> DeferredResult<List<T>>
  - o if MediaType is **application/json** we aggregate them in a List
- Flux / streaming -> ResponseBodyEmitter with back pressure
  - if MediaType is application/stream+json

### WebClient in Spring MVC controller

- 1. Concise declaration of remote calls
- 2. No dealing with threads
- 3. Efficient scale and execution

#### **Best Practices**

- Don't mix blocking and non-blocking APIs
- Identify vertical non-blocking slices
- Don't put non-blocking code behind synchronous APIs
- Keep the flight going instead of landing :)
- In the end you want to compose a single, deferred request handling chain
- Don't use block(), subscribe()
- Let Spring MVC handle it

### WebTestClient

- end-to-end tests for HTTP
- thin layer over WebClient for testing
- once you get the data you have verification methods in a functional style

#### **Further Resources**

Good article:

https://www.infoq.com/articles/Servlet-and-Reactive-Stacks-Spring-Framework-5

Spring Framework Web documentation updated:

https://docs.spring.io/spring/docs/5.1.1.RELEASE/spring-framework-reference/