

What's next?

Zoltan Altfatter

Roadblocks

- There are still some barriers to use Reactive programming:
- Relational Data Access
- Cross-process back pressure (networking)
 - How can I guarantee that when I call a microservice
 - it doesn't materialize all of its data
 - It doesn't overflow me with data

HTTP is the most common communication protocol, but there are use cases for which is not a good fit like:

- phone notifications
- smart watches sending statistics

RSocket

- <http://rsocket.io/>
- core team from Netflix, Facebook, Pivotal
- **bi-directional, multiplexed, message-based, binary** protocol based on Reactive Stream specification
- 4 interaction models
 - Request-Response
 - Fire-and-Forget
 - Request-Stream
 - Channel

RSocket API

```
public interface RSocket extends Availability, Closeable {  
    Mono<Void> fireAndForget(Payload payload);  
    Mono<Payload> requestResponse(Payload payload);  
    Flux<Payload> requestStream(Payload payload);  
    Flux<Payload> requestChannel(Publisher<Payload> payloads);  
}
```

Flexibility

- Language agnostic
 - Implementations in Java, JavaScript, C++, Kotlin
- Payload agnostic
 - JSON, Protobuf, Custom Binary
- Transport agnostic
 - TCP, Websockets, HTTP/2, Aeron
- Programming model agnostic
 - RSocket interface is designed to a building block that multiple programming models could build upon
 - Pivotal is working on a Spring programming model over this

Interaction Models

Mono<Payload> response = client.**requestResponse**(requestPayload)

- Surpasses HTTP because is asynchronous and multiplexed

Mono<Void> response = client.**fireAndForget**(requestPayload)

- When response is not necessary, used for non-critical event logging

Flux<Payload> response = client.**requestStream**(requestPayload)

- The response is streamed back, data is not materialized until ready to send

Flux<Payload> response = client.**requestChannel**(requestPayload)

- Request with account number, respond with a real-time stream of account transactions, update subscription to filter certain transaction types, respond with filtered real-time stream of account transactions

Demo

<https://github.com/altfatterz/rsocket-r2dbc-demo>