Python code snippet that creates a simple GUI application using the Tkinter library. This application allows the user to upload an image, make changes to it based on a description (e.g., change brightness, apply filters, or alter colors), and includes a switch option to adjust color combinations. The code ensures no API usage to avoid errors. The logic for image processing uses the Pillow (PIL) library.

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In [3]: import tkinter as tk
         from tkinter import filedialog
         from tkinter import messagebox
         from tkinter import ttk
         from PIL import Image, ImageTk, ImageEnhance, ImageOps
        # Function to open an image
         def upload image():
            global img, img display, uploaded image path
            file path = filedialog.askopenfilename(
                filetvpes=[("Image files", "*.jpg;*.jpeg;*.png;*.bmp;*.gif")]
            if not file path:
                return
            try:
                img = Image.open(file path)
                uploaded image path = file path
                img display = ImageTk.PhotoImage(img.resize((400, 400)))
                canvas.itemconfig(image container, image=img display)
                messagebox.showinfo("Success", "Image uploaded successfully!")
            except Exception as e:
                messagebox.showerror("Error", f"Unable to open image: {str(e)}")
         # Function to apply color combination based on switch
         def apply color combination():
            global img, img display
            if not img:
                messagebox.showwarning("Warning", "Please upload an image first!")
                return
            try:
                if color combination switch.get():
                     img modified = ImageOps.colorize(img.convert("L"), "blue", "yellow")
                else:
                     img modified = img.convert("L") # Grayscale
                img display = ImageTk.PhotoImage(img modified.resize((400, 400)))
```

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canvas.itemconfig(image container, image=img display)
   except Exception as e:
        messagebox.showerror("Error", f"Error applying color combination: {str(e)}")
# Function to apply changes based on user description
def apply changes():
    global img, img display
   if not img:
        messagebox.showwarning("Warning", "Please upload an image first!")
        return
   description = description entry.get()
   try:
        # Brightness enhancement example
        if "brighten" in description.lower():
            enhancer = ImageEnhance.Brightness(img)
            img = enhancer.enhance(1.5)
        elif "darken" in description.lower():
            enhancer = ImageEnhance.Brightness(img)
            img = enhancer.enhance(0.7)
        # Contrast enhancement example
        elif "contrast" in description.lower():
            enhancer = ImageEnhance.Contrast(img)
            img = enhancer.enhance(1.5)
        img display = ImageTk.PhotoImage(img.resize((400, 400)))
        canvas.itemconfig(image container, image=img display)
        messagebox.showinfo("Success", "Changes applied based on description!")
   except Exception as e:
        messagebox.showerror("Error", f"Error applying changes: {str(e)}")
# Initialize the main window
root = tk.Tk()
root.title("Image Modifier Tool")
root.geometry("600x600")
root.resizable(False, False)
# Canvas to display image
canvas = tk.Canvas(root, width=400, height=400, bg="white")
canvas.pack(pady=10)
image container = canvas.create image(200, 200, anchor=tk.CENTER)
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# Description entry
description label = tk.Label(root, text="Enter modification description:")
description label.pack(pady=5)
description entry = tk.Entry(root, width=50)
description entry.pack(pady=5)
# Switch for color combination
color combination switch = tk.BooleanVar()
color combination checkbutton = ttk.Checkbutton(
    root, text="Enable Color Combination", variable=color combination switch, command=apply color combination
color combination checkbutton.pack(pady=5)
# Buttons
button frame = tk.Frame(root)
button frame.pack(pady=10)
upload button = ttk.Button(button frame, text="Upload Image", command=upload image)
upload button.grid(row=0, column=0, padx=10)
apply button = ttk.Button(button frame, text="Apply Changes", command=apply changes)
apply button.grid(row=0, column=1, padx=10)
# Run the application
root.mainloop()
```

Key Features: Upload Image: Users can upload an image of supported formats (e.g., .jpg, .png). Modify Description: Users can input a description like "brighten," "darken," or "increase contrast" to make changes to the image. Color Combination Switch: A toggle to apply predefined color combinations, like grayscale or a blue-yellow colorize effect. User-Friendly GUI: Built using Tkinter for simplicity and ease of use. Required Libraries: Pillow (install using pip install pillow) This code is self-contained and does not rely on external APIs. Let me know if you'd like further adjustments!

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In []:
```