

# Evolving Virtual Networking with IO Visor

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# Content

- IO Visor and eBPF
- Dynamic Network Monitoring
- Micro Data Plane Container for Network Functions
- Network I/O

# IO Visor built on eBPF

- **eBPF is an in-kernel Virtual Machine**
  - › Integrated in Linux Kernel since 3.16
  - › [eBPF](#) introduction at Linux Collaboration Summit 2015
  - › Evolution of BPF indeed: far beyond “packet filtering”
- **IO Visor Project:** [www.iovisor.org](http://www.iovisor.org)
  - › Collaborative Project of Linux Foundation
  - › Community committed to Innovate, Develop and Share IO and Networking functions
- **Use Cases** (links in appendix)
  - › Tracing, Analytics, and Debugging
  - › Networking
  - › Hardware Acceleration

# Virtual Network Monitoring

# Virtual Network Monitoring

- Virtual Networking evolving with the “hype” of LXC and Docker
  - Application-Driven Networking(**ADN**) rises
    - › Network created/destroyed following application deployment
    - › Virtual networking extended to socket layer
  - **Visibility** of application virtual networks is crucial
  - Traditional network monitoring techniques are out-of-date
    - › tcpdump
    - › port mirroring
    - › static probe points , etc.
- How should we monitor virtual networks with high performance and necessary visibility?

# Virtual Network Monitoring w/ IO Visor

- **Monitoring whole virtual network stack** from socket to virtual switch to physical NIC
  - › existing hooks (can be extended)
  - › eBPF+kprobe
- **Dynamic tracing** programs are loaded on demand with minimum interference
  - › Parsing, counting, profiling, and analysis
- **Highly Efficient** in-kernel VM (close to native x86 code)
  - › JIT for x86 and ARM64
  - › Maps for data sharing between kernel and userspace
- Many tools and helper functions available
  - › <https://github.com/iovisor>

# Canal View powered by IO Visor

- Canal is the Container Networking Framework from Huawei
- Canal View is the topology-based virtual networking monitoring system
- Monitoring **Application-to-Application** network traffic
  - › Bandwidth, latency, and packet loss rate, etc.
  - › Rating Network SLA quality
- On-demand monitoring all virtual network components in connects
- **Optimizing** network utilization and performance based cluster-wide data

# NFV2.0 Data Plane



# Data Plane of Virtual Networking

- PLUMgrid pioneered on implementing network functions with in-kernel IO Visor
  - › [https://www.iovisor.org/sites/cpstandard/files/pages/files/io\\_visor\\_white\\_paper.pdf](https://www.iovisor.org/sites/cpstandard/files/pages/files/io_visor_white_paper.pdf)
- Now supports P4, C, etc. front-end programming languages
- Example IO Modules available at <https://github.com/iovisor>
- Can replace OVS data path with improved performance
- Write your network function in user space, run it in kernel

# NFV Data Plane

- **NFV1.0** architecture separates VF data planes from NFVI data plane
  - › Made it easy porting existing embedded software to virtual machine
  - › Inefficient because of unnecessary I/O cross domains
  - › Pay high price for reusing IT virtualization technology
- **Berkeley E2(Elastic Edge)** as NFV runtime framework
  - › Base on BESS, a modular software switch
  - › Chain network functions with dynamic scaling and fault tolerance (design goals)
  - › Sponsored by Huawei, Intel, and AT&T

❑ Can NFV be Cloud Native?

# NFV Data Plane w/ IO Visor

- **Cloud Native NFV** is the way to go
  - › Distribute and deploy virtual function with LXC and Docker
  - › Eliminating the overhead of Virtual Machine
  - › Fully decouple control plane and data plane
  - › Use IO Visor as Data Path Container

# Huawei's MDPC for NFV2.0

- **Convergence of NFV, Cloud Native, IO Visor, and E2**

- › IO Visor as MDPC (Micro Data Plane Container)
- › Applications developed and deployed with Docker-like mechanism
- › Micro functions as reusable micro-services for expedited development
- › Converged data planes eliminating cross-domain/cross-VM overhead
- › Auto-scaling on heterogeneous hardware platform (x86 and ARM64)
- › Enabling hardware acceleration (FPGA, Multi-core, NPU, etc.)
- › Open Source infrastructure, protected NF code written in user space

□ We are building ecosystem with ISVs, IHVs, and partners together

# Network I/O Framework

# Network I/O

- Move network packet/data between two spaces/domains:
  - › Hardware and software (NIC drivers)
  - › Host and VM (virtual I/O like virt-io)
  - › Kernel and Userspace (mmap, share memory, etc.)
- Network I/O is about driver ecosystem
  - › Sustainable hardware drivers for multiple vendors' hardware
  - › Balance between manageability functions and performance
  - › Resource sharing among many applications
- Also about predictable performance cross platform: x86 and ARM64

# Build Competitive Network I/O Framework

- Challenge to Linux Kernel
  - › Network Performance not comparable to DPDK-based application
  - › Many projects proposed to bypass kernel stack
  - › Kernel has the best driver ecosystem, which is missing anywhere else
- Build Faster Network Data Plane in Kernel
  - › XDP proposed by Facebook, currently under IO Visor project
  - › Huawei's CETH Driver Framework is the starting point
  - › Rebuild high-performance stack from Network I/O
  - › Also need to define Network I/O API for userspace applications
  - › Hardware vendors only write and maintain one driver per hardware

# Links

- IO Visor Project: [www.iovisor.org](http://www.iovisor.org)
- Github: <https://github.com/iovisor>
- eBPF Introduction:  
[http://events.linuxfoundation.org/sites/events/files/slides/bpf\\_collabsummit\\_2015feb20.pdf](http://events.linuxfoundation.org/sites/events/files/slides/bpf_collabsummit_2015feb20.pdf)
- Linux Performance Analysis by Brendan Gregg:  
<https://www.usenix.org/conference/lisa14/conference-program/presentation/gregg>



# Thank you

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