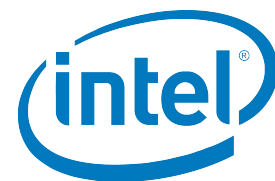




P4 and IO Visor for Building Datacenter Infrastructure Components

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Nov. 18, 2015

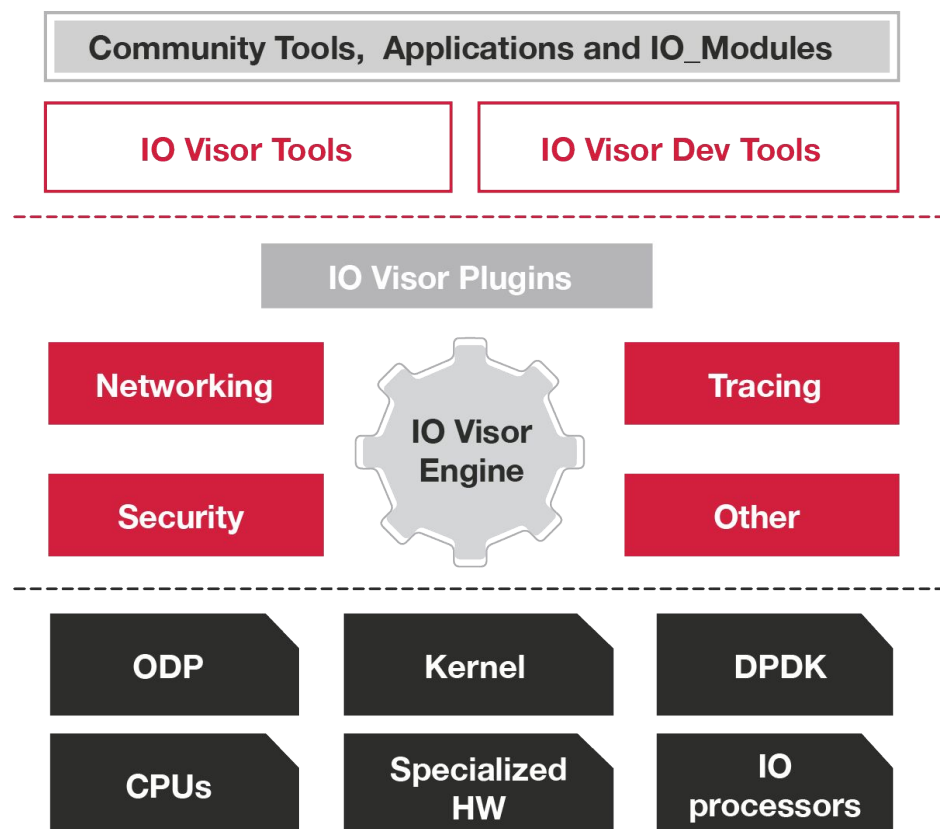
Founding Members



Motivation

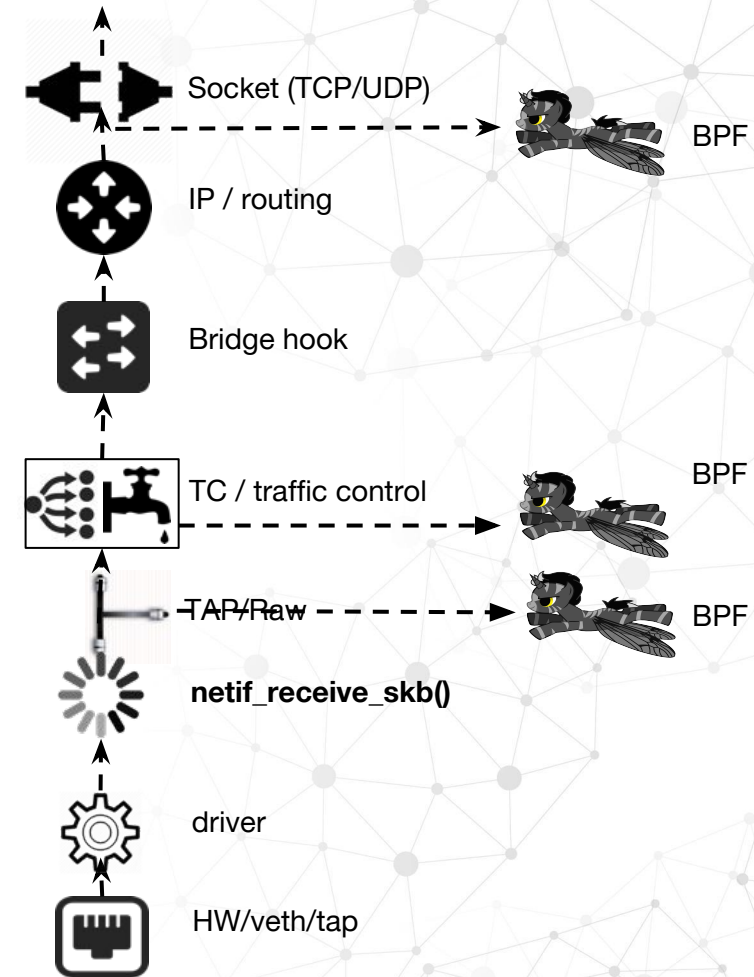
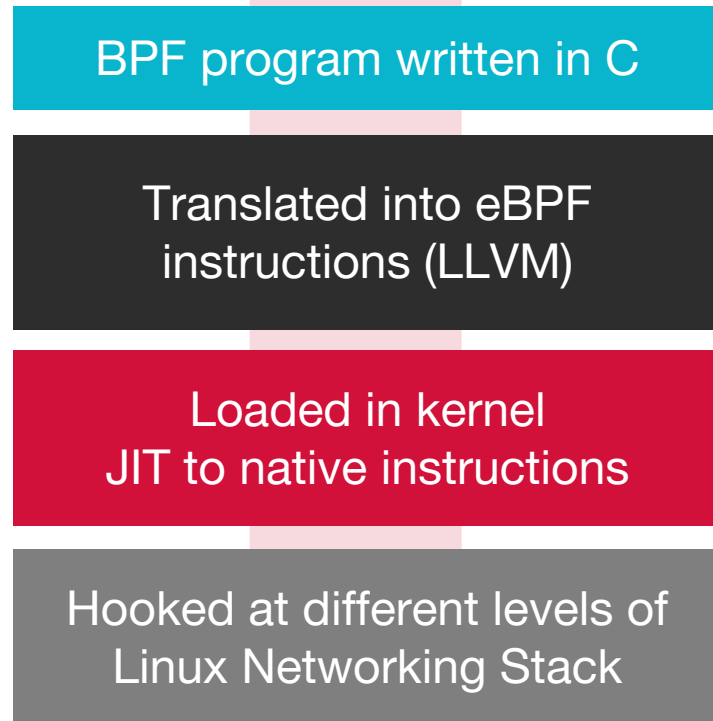
- Modern flexible datacenter is leveraging programmability in all levels of network hierarchy
- Applications at the network edge create demand for high velocity feature implementation
- Linux based hypervisors and container hosts are fertile ground for quickly developing such features
- but...
- Linux kernel programming is hard

IO Visor Project, What is in it?

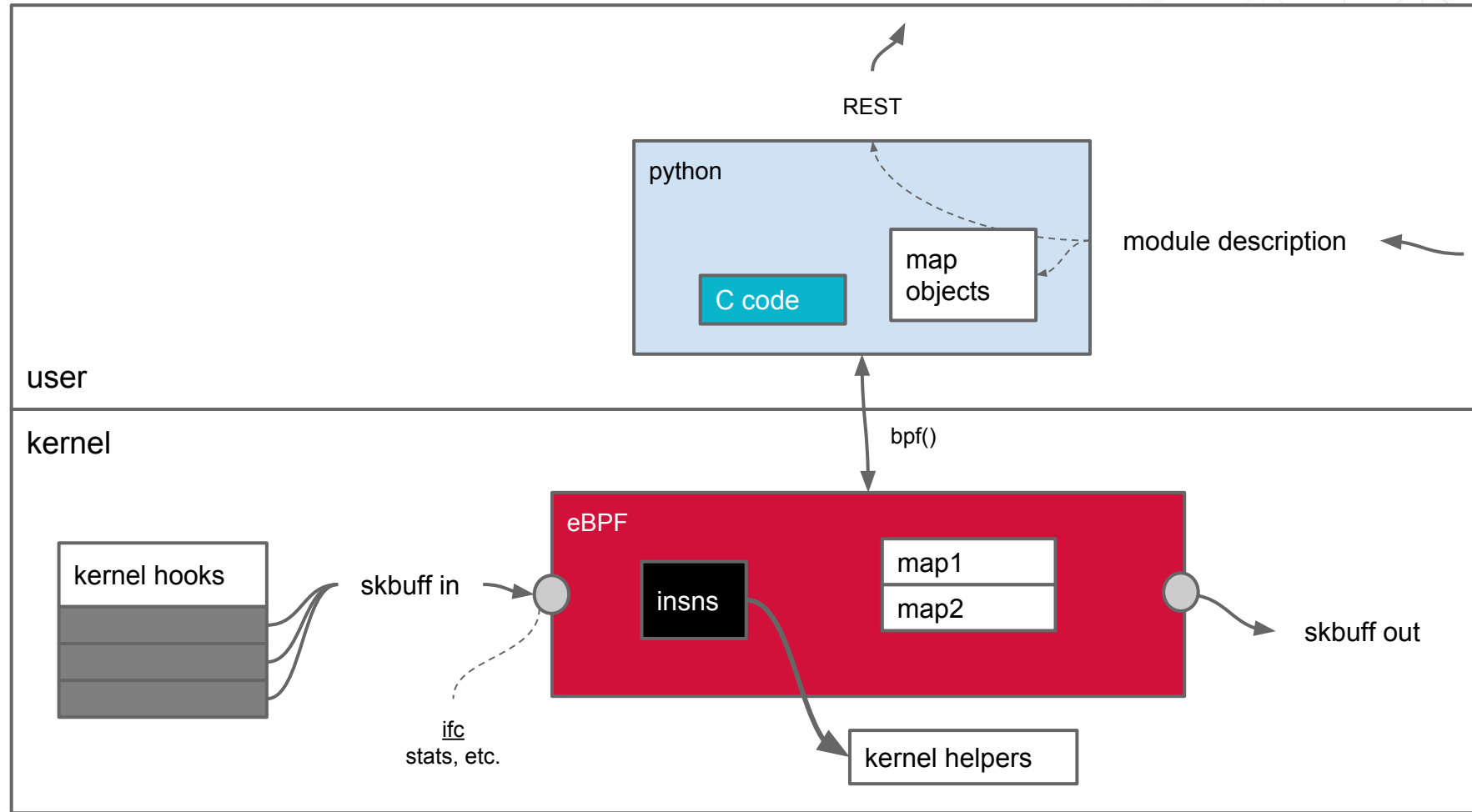


- A set of development tools, **IO Visor Dev Tools**
- A set of **IO Visor Tools** for management and operations of the IO Visor Engine
- A set of Applications, Tools and open **IO Modules** build on top of the IO Visor framework
- A set of possible use cases & applications like **Networking, Security, Tracing & others**

eBPF: Loading New Modules



Components of an IO Module



The eBPF Instruction Set - In Kernel

Instructions

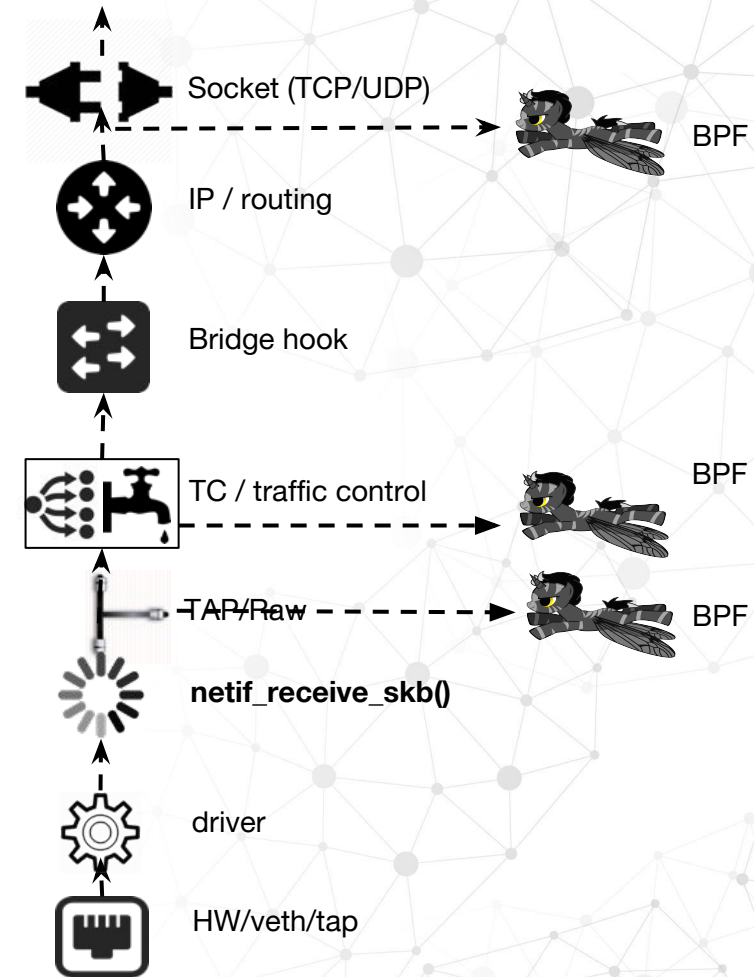
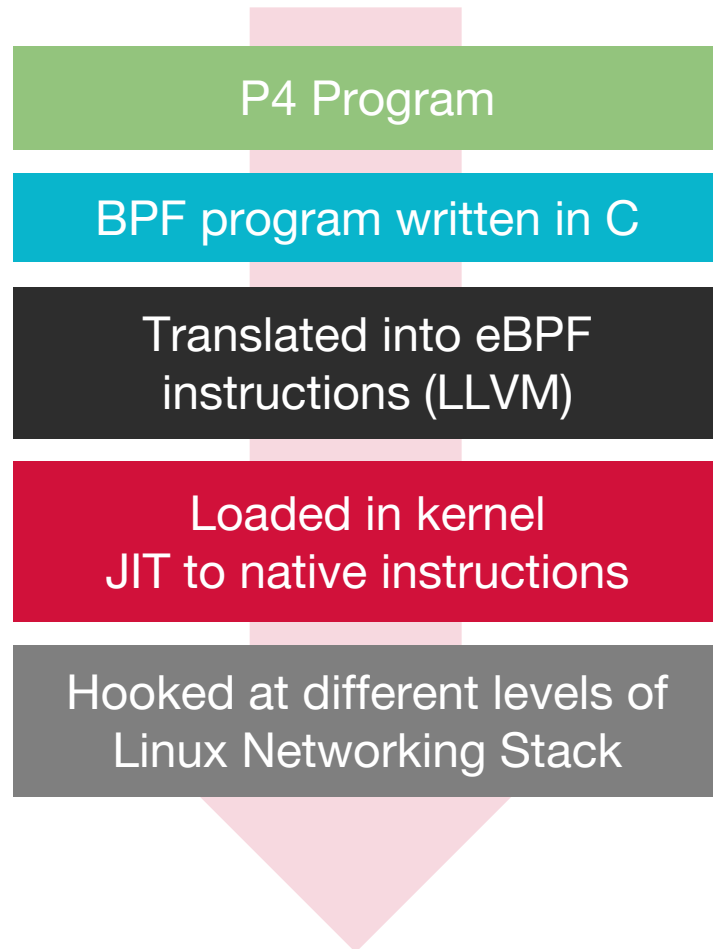
- 10x 64bit registers
- small stack
- 1-8B load/store
- conditional jump
- arithmetic
- function call

Helper functions

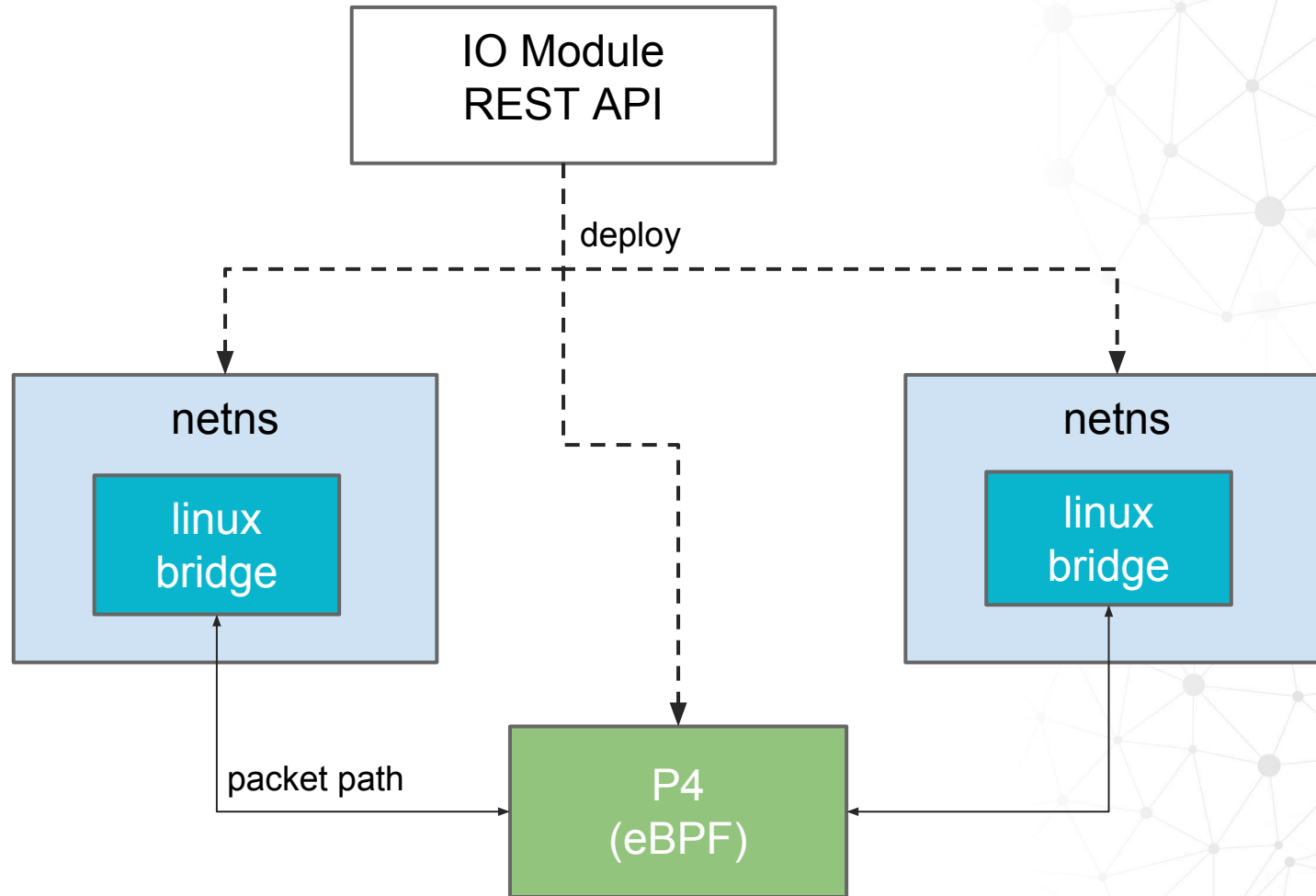
- forward/clone/drop packet
- load/store packet data
- load/store packet metadata
- checksum (incremental)
- push/pop vlan
- map lookup/update/delete
 - hash, array, others in future

All upstreamed in Linux Kernel

P4 to eBPF using BCC



Demo



TODO

- Language features
 - Checksum
 - Add/Remove header
 - Ternary/LPM table support
 - Counters/Meters
 - Many other primitive actions
 - v1.1
- Remove C translation step
 - Direct P4 -> LLVM IR
- API for control plane table access
- Write applications!

Learn More and Contribute

- <https://iovisor.org>
- <https://github.com/iovisor>
- #iovisor irc.oftc.net
- @IOVisor

Questions