import random

p={1:'r',2:'p',3:'s'}

while True:

yc=input("you chise: r/p/s: ")

cc=p[random.randint(1,3)]

print("computer gave: ",cc)

if(yc=='r' and cc=='p'):

print("computer win the game")

elif(yc=='p' and cc=='r'):

print("you win the game")

elif(yc=='r' and cc=='s'):

print("you win the game")

elif(yc=='s' and cc=='p'):

print("you win the game")

elif(yc=='p' and cc=='p'):

print("draw")

elif(yc=='r' and cc=='r'):

print("draw")

elif(yc=='s' and cc=='s'):

print("draw")

elif(yc=='s' and cc=='r'):

print("computer wins the game")

elif(yc=='p' and cc=='s'):

print("computer wins the game")

output

you chise: r/p/s: r

computer gave: p

computer win the game

you chise: r/p/s: s

computer gave: s

draw

you chise: r/p/s: p

computer gave: s

computer wins the game

you chise: r/p/s: r

computer gave: p

computer win the game

you chise: r/p/s: s

computer gave: s

draw

you chise: r/p/s: p

computer gave: s

computer wins the game

you chise: r/p/s: s

computer gave: s

draw

you chise: r/p/s: s

computer gave: r

computer wins the game

you chise: r/p/s: p

computer gave: p

draw

you chise: r/p/s: p

computer gave: p

draw

you chise: r/p/s: p

computer gave: r

you win the game

you chise: r/p/s: s

computer gave: r

computer wins the game

you chise: r/p/s: s

computer gave: r

computer wins the game

you chise: r/p/s: s

computer gave: r

computer wins the game

you chise: r/p/s: s

computer gave: s

draw

you chise: r/p/s: s

computer gave: p

you win the game

you chise: r/p/s: s

computer gave: s

draw

you chise: r/p/s:

import random

p={1:'r',2:'p',3:'s'}

count1=0

count2=0

while(True):

yc=input("you chise: r/p/s: ")

cc=p[random.randint(1,3)]

print("computer gave: ",cc)

if(yc=='r' and cc=='p'):

print("computer win the game")

count1=count1+1

elif(yc=='p' and cc=='r'):

print("you win the game")

count2=count2+1

elif(yc=='r' and cc=='s'):

print("you win the game")

count2=count2+1

elif(yc=='s' and cc=='p'):

print("you win the game")

count2=count2+1

elif(yc=='p' and cc=='p'):

print("draw")

elif(yc=='r' and cc=='r'):

print("draw")

elif(yc=='s' and cc=='s'):

print("draw")

elif(yc=='s' and cc=='r'):

print("computer wins the game")

count1=count1+1

elif(yc=='p' and cc=='s'):

print("computer wins the game")

count1=count1+1

if(count1==3 or count2==3):

if(count1==3):

print("computer won game")

else:

print("u won the game")