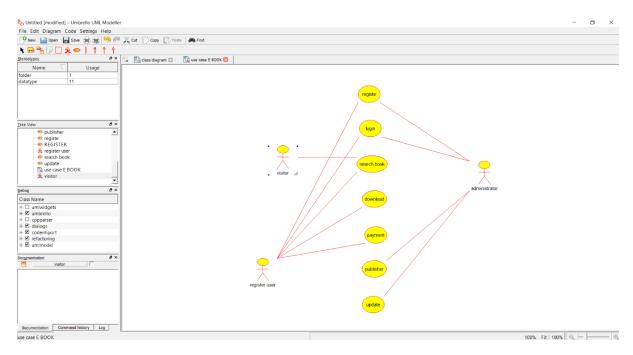
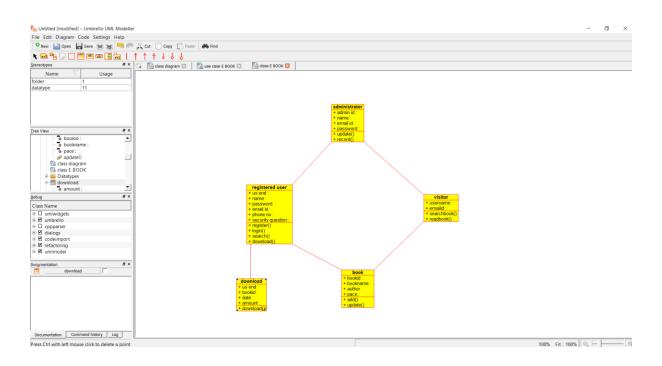
E BOOK MANAGEMENT SYSTEM



CLASS DIAGRAM FOR E BOOK MANAGEMENT SYSTEM



```
import java.util.*;

/**
 * Class book
 */
public class book {
```

```
// Fields
public void bookid;
public void bookname;
public void author;
public void pace;
public book () { };
// Methods
// Accessor methods
* Set the value of bookid
* @param newVar the new value of bookid
public void setBookid (void newVar) {
 bookid = newVar;
* Get the value of bookid
* @return the value of bookid
public void getBookid () {
 return bookid;
* Set the value of bookname
* @param newVar the new value of bookname
public void setBookname (void newVar) {
 bookname = newVar;
```

```
* Get the value of bookname
* @return the value of bookname
public void getBookname () {
 return bookname;
* Set the value of author
 * @param newVar the new value of author
public void setAuthor (void newVar) {
 author = newVar;
* Get the value of author
* @return the value of author
public void getAuthor () {
 return author;
* @param newVar the new value of pace
public void setPace (void newVar) {
 pace = newVar;
* @return the value of pace
public void getPace () {
return pace;
// Other methods
public void add()
```

E BOOK MANAGEMENT SYSTEM

```
/**
 */
public void update()
{
}
```