1-5 CBCDE

6-10 BCABA

11-15 BACDE

- **16.** Generics allow the same code to be used for different class types (1 mark). An example of generic class we have learned is ArrayList (note, this is not interface, so Iterator, Comparable, etc are wrong here) (1 mark).
- 17. public, protected, private (1 mark); private (1 mark)
- 18. It outputs "An apple" [1 mark]. An object has both a type and an actual body (memory allocation) associated with it. An upcasting changes its type only, but not its body. Since the actual body is defined as "new Apple();", it will use the method in the class Apple [1 mark]. (NOTE: The second mark should be given if the student explained from the point of view of dynamic / late binding or polymorphism instead of upcasting.)
- 19. Method overloading means that within one class, there are more than one definitions of a single method name in a class; i.e., there are multiple method signatures for one method name.[1 mark] Method overriding means that a derived class redefines an inherited method in its base class.[1 mark]

For example, for a Student class, it may have multiple constructors with different types of parameters, e.g., (given name, family name) and (given name, family name, age), etc. Here, overloading is used. [1 mark]

For a PostgraduateStudent class extending the Student class, it may redefine the method graduate() in class Student, as the procedure for a postgraduate to graduate may differ from a general student. Here method overriding is used. [1 mark]

```
20.import java.util.Scanner; (0.5 marks)
     public class StarTriangle { (1 mark)
          public static void main(String[] args) {
               Scanner s = new Scanner(System.in); (0.5 marks)
               System.out.println("Enter an integer:");
               int n = s.nextInt(); (1 mark)
               for (int i = 0; i < n; i++) { (1 mark)
                    for (int j = 0; j \le i; j++) { (1 mark)
                         System.out.print("*");(0.5 marks)
                    System.out.println("\n"); (0.5 marks)
               }
          }
     }
21.public int [] myArray = new int [10]; (2 marks)
     for (int i = 0; i < 10; i++) { (2 mark)
          myArray[i] = i * i; (1 mark)
     }
```

23. overall structure (1 mark); each class (1 mark) \*3; associations (1 mark) \*3.

