433-522 Internet Technologies

Practice Exam

Question 1:

Give two examples to explain why wireless computing does not necessarily mean mobile computing and mobile computing does not necessarily mean wireless computing.

Question 2:

Briefly explain one of the main reasons why coaxial cables can be preferred to a twisted pair.

Question 3:

Why do we need two keys and the public-key algorithms when we can simply use symmetric-key algorithms with one key?

Question 4:

What is a Message Digest? Briefly explain.

Question 5:

What is bit stuffing? Explain briefly in the context of the Data Link Layer.

Question 6:

Compare Go-Back-N and Selective Repeat elementary Data Link protocols, what is the main trade-off between the two?

Question 7:

Briefly explain the relative strengths and weaknesses of contention and contention free protocols in the MAC sublayer.

Question 8:

Briefly explain how the basic Bit-Map collision-free protocol works.

Question 9:

Increasing the bandwidth given a frame size is accepted as a perfect strategy to improve the Ethernet performance. State why this statement may not be true.

Question 10:

What is a routing algorithm in the context of the Network Layer?

Question 11:

What do adaptive routing algorithms take into account in comparison to non-adaptive ones?

Question 12:

A Class A network uses a subnet mask of 255.254.0.0. How many subnets are available in the Class A network if it uses this mask? Note that a Class A network has a 24 bit host field.

Question 13:

What does a transposition cipher do?

Question 14:

What is perceptual coding in the context of Audio Compression? Name one example technique.

Question 15:

What is UDP? Briefly explain.

Question 16:

What is a Remote Procedure Call? Give one reason why it cannot be implemented under all circumstances using UDP.

Question 17:

What is DNS and why do we need it?

Question 18:

What is IMAP and why do we need it while we can use POP3?

Question 19:

What is the difference between a plugin and a helper application in the context of the WWW?

Q20 is not covered in this semester.

Question 20:

List 3 protocol operations provided by SNMP Version 1, and briefly explain the purpose of each of these protocol operations.