

THE UNIVERSITY OF MELBOURNE  
DEPARTMENT OF COMPUTING AND INFORMATION SYSTEMS

Practice Examination – Semester 1, 2015

COMP90007: Internet Technologies

**Exam Duration: 3 hours**  
**Reading Time: 15 minutes**  
**This exam has 2 pages.**

**Total marks for this Exam: 60**

**Authorised materials:**

The following items are authorized: writing materials (e.g. pens, pencils) and non-electronic dictionaries are allowed.  
Calculators and all other books are *not* allowed.

**Instructions to Invigilators:**

Supply students with standard script book.

**The exam paper must remain in the exam room and be returned to the subject coordinator.**

**Instructions to Students:**

- This paper contains 20 questions each worth 3 marks. Attempt all questions.
- Answer questions in the script book(s) provided. Do not write your answers on this paper.
- Clearly number your answers.
- Bullet points are acceptable in answering descriptive questions.
- As a guide, two or three sentences should be sufficient to answer each question. Marks may be deducted for overly long answers or irrelevant information.
- *Any unreadable answers will be considered wrong.*

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Q1. The following data is the output of traceroute on a computer in the EDS laboratory.

```
traceroute to cis.unimelb.edu.au (128.250.37.164), 64 hops  
max, 52 byte packets
```

```
1 10.9.152.1 3.304 ms 3.304 ms 3.304 ms  
2 172.18.68.81 1.146 ms 1.099 ms 1.076 ms  
3 172.18.68.83 1.133 ms 1.144 ms 1.115 ms  
4 172.18.68.33 2.175 ms 1.931 ms 2.149 ms  
5 172.18.66.133 9.724 ms 1.688 ms 1.989 ms  
6 128.250.37.130 1.246 ms 1.205 ms 1.381 ms  
7 128.250.37.164 1.988 ms 2.035 ms 1.848 ms
```

- a. What is the IP address of the router connected to the destination?
  - b. Explain how Traceroute uses ICMP (Internet Control Message Protocol) in its operation.
- Q2. Briefly explain the relative advantages and disadvantages of the OSI Reference Model versus the TCP/IP Reference Model. [3 marks]
- Q3. The bandwidth and latency are the main characteristics of the networks affecting the performance of applications on networks. Define bandwidth and latency as discussed in lectures. Give an example of a network that exhibits high bandwidth but also high latency. Then give an example of a network that has both low bandwidth and low latency. [3 marks]
- Q4. How can you increase the bit rate of a 1200 baud line from 1200 bit/s to 3600 bit/s? [3 marks]
- Q5. Briefly explain the relative advantages and disadvantages of using Fibre Optics versus Copper Wire. [3 marks]
- Q6. Consider a telephone signal that is bandwidth limited to 4 kHz. [3 marks]
- a. At what rate should you sample the signal so that you can completely reconstruct the signal?
  - b. If each sample of the signal is to be encoded at 256 levels, how many bits/symbol are required for each sample?
  - c. What is the minimum bit rate required to transmit this signal?

- Q7. a. The following binary data fragment occurs in the middle of a data stream for which the bit-stuffing algorithm described in the lectures is to be applied:

0001111101111111111001

Show the output binary data stream after the bit-stuffing algorithm has been applied. (Note that you do **not** need to add any flag bytes)

- b. The following data fragment occurs in the middle of a data stream for which the byte-stuffing algorithm described in the lectures is to be applied:

A B ESC D FLAG FLAG ESC C

Show the output data stream after the byte-stuffing algorithm has been applied.

- c. What is the maximum overhead in the byte-stuffing algorithm in general? [3 marks]
- Q8. Briefly explain the difference in operation and philosophy of two approaches to error handling on the data link layer; error-correcting and error-detecting. [3 marks]
- Q9. Data link protocols almost always put the CRC in a trailer rather than in a header. Why? [3 marks]
- Q10. If a LAN is under high load, would it be more efficient to use a contention protocol or a collision free protocol in the MAC Sub-layer? Briefly explain your answer. [3 marks]
- Q11. Explain the operational benefits of Switched Ethernet in terms of handling increased traffic loads and avoiding collisions. [3 marks]
- Q12. A router has built the following routing table. The router can directly deliver packets over Interface 0 and Interface 1 or it can forward to routers R2, R3 and R4.

Subnet Number	Subnet Mask	Next Hop
148.96.39.0	255.255.255.0	Interface 0
148.96.39.128	255.255.255.128	Interface 1
148.96.40.0	255.255.255.128	Router 2
196.4.153.0	255.255.255.192	Router 3
Default		Router 4

Describe what the router does if a packet addressed to each of the following destinations is received. [3 marks]

- a. 148.96.40.12
- b. 148.96.39.193
- c. 196.4.153.90

Q13. Explain the purpose of subnetting and Classless Inter-Domain Routing (CIDR) for logically partitioning the IP Address space. [3 marks]

Q14. The following round-trip times (RTT) were measured by connecting from a host in Melbourne to one residing in the Netherlands.

Trial $i$	$x_i$ RTT (ms)
1	0
2	1000
3	2000

- a. Determine the jitter in milliseconds. The jitter is defined as the square root of the variance of a normal distribution, as shown below:

$$\sigma = \sqrt{\frac{1}{N-1} \sum_{i=1}^N (x_i - \bar{x})^2}$$

where  $\bar{x}$  is the mean of the samples.

- b. Explain how the value of jitter obtained above can be detrimental to certain network applications running on the host.
- c. How can this problem be alleviated and what are the corresponding trade-offs involved? [3 marks]

Q15. Give three types of policy choices at the Transport layer that can affect network congestion. In each case, briefly explain why the policy choice affects network congestion. [3 marks]

Q16. A common approach to removing jitter in streaming audio is to buffer incoming packets at the receiver. Briefly explain the main problem with using this approach for video conferencing. [3 marks]

Q17. Briefly explain the architecture of the email system by describing key components and services. What are the basic steps of SMTP protocol? [3 marks]

Q18. Give 3 reasons for the emergence of Voice-over-IP telephony as an alternative to the PSTN. [3 marks]

Q19.a. Is a DNS server a client, a server, or both? Briefly justify your answer.

b. Give three important properties of a message digest. [3 marks]

Q20. Briefly summarize the relative strengths and weaknesses of using UDP to implement remote procedure calls (RPC). [3 marks]

**End of exam**

**Additional Practice Questions**

Q1. The following data is the output of traceroute on a computer in the EDS laboratory. [3 marks]

```
traceroute to cis.unimelb.edu.au (128.250.37.164), 64 hops  
max, 52 byte packets
```

```
1 10.0.0.254 33.100 ms 33.100 ms 33.100 ms  
2 58.96.2.205 27.800 ms 27.800 ms 27.800 ms  
3 58.96.2.129 28.000 ms 28.000 ms 28.000 ms  
4 218.100.78.33 28.299 ms 28.469 ms 28.332 ms  
5 202.158.200.9 29.626 ms 28.871 ms 29.841 ms  
6 202.158.210.26 31.320 ms 28.722 ms 29.135 ms  
7 202.158.200.250 29.668 ms 29.096 ms 28.660 ms  
8 * * *  
9 * * *  
10 * * *  
11 128.250.37.130 957.521 ms 33.475 ms 29.891 ms  
12 128.250.37.164 29.940 ms 29.260 ms 30.020 ms
```

- a. Describe two techniques that can be used in traceroute to speed up determining the number of hops to a host. Assume that all other information aside from the final hop count is irrelevant in the traceroute output for this particular application.
- b. Why is the eighth, ninth and tenth hops shown as stars?
- c. What is the round trip delay between the source and the router with IP address 58.96.2.129?
- Q2. With respect to routing packets in the Network Layer, explain the difference between a connectionless and connection-oriented service? [3 marks]
- Q3. An encrypted file needs to be accessed in non-sequential order. Which cipher mode is best suited to encrypting this file, and briefly explain why. [3 marks]
- Q4. Give three requirements that are needed to ensure reliable connection establishment in the transport layer. [3 marks]