

Engenharia Gramatical (1º ano de MEI)

**Grafos na análise e interpretação de código fonte**

Relatório de Desenvolvimento

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### **Resumo**

Este relatório é relativo ao terceiro Trabalho Prático da Unidade Curricular de Engenharia Gramatical.

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# Capítulo 1

## Introdução

*Supervisor: Pedro Rangel Henriques*

### 1.1 Grafos na análise e interpretação de código fonte

*Área: Engenharia Gramatical*

Neste segundo trabalho prático da unidade curricular de Engenharia Gramatical foi-nos proposto o desenvolvimento de uma ferramenta capaz de gerar grafos de controlo de fluxo - doravante chamados de CFG - e grafos de dependências do sistema "lite- doravante chamados de SDG -, (não consideram as dependências de dados). Como requisito opcional, a ferramenta deve ser capaz de detetar zonas de código inalcançável e calcular a Complexidade de McCabe para um excerto de código, a partir dos grafos gerados para esses mesmo código. Os excertos de código analisados são escritos na linguagem definida aquando da realização do segundo trabalho prático da UC (gramática definida adiante), que suporta a declaração de variáveis atómicas (int, float e string) e estruturais (set, list, tuple e dict), a atribuição de valores a variáveis, operações de leitura e escrita, estruturas condicionais (if/else) e estruturas cíclicas (while, repeat e for).

Reutilizamos os ficheiros do segundo trabalho prático da UC uma vez que, desse modo, temos a gramática definida e todas as suas funcionalidades implementadas, uma classe que, a partir do módulo de geração de processadores de linguagens **Lark.Interpreter**, gera como resultado a informação necessária para construir um relatório sobre o código analisado, assim como sugestões, avisos e erros encontrados durante esta primeira análise.

Adicionamos, de seguida, uma classe que recorre novamente ao **Lark.Interpreter**, mas desta vez com o objetivo de gerar, a partir do código analisado, os grafos para análise do código fonte (CFG e SDG), assim como as informações acima referidas, a retirar dos mesmos.

Cumpridos todos estes pressupostos, o programa foi capaz de analisar todos os elementos da linguagem e de gerar toda a informação pretendida, sendo apresentado, de seguida, vários exemplos e a própria gramática da linguagem utilizada.

## Capítulo 2

# Definição da gramática

Uma vez que o objetivo deste trabalho prático era a geração de grafos e de informação a partir dos mesmos, e dado que a gramática definida é idêntica à utilizada no segundo trabalho prático, apresentamos neste segmento a gramática completa, juntamente com um exemplo de código escrito na linguagem definida.

### Gramática Completa

```
start: BEGIN program END
program: instruction+
instruction: declaration | comment | operation
declaration: atomic | structure
operation: atrib | print | read | cond | cicle
print: "print" PE (VARNAME | ESCAPED_STRING) PD PV
read: "read" PE VARNAME PD PV
cond: IF PE op PD body (ELSE body)?
cicle: ciclewhile | ciclefor | ciclerepeat
ciclewhile: WHILE PE op PD body
WHILE: "while"
ciclefor: FOR PE (initcicle (VIR initcicle)*)? PV op PV ((inc | dec) (VIR (inc | dec))*)? PD body
initcicle: VARNAME EQUAL op
FOR: "for"
ciclerepeat: REPEAT PE (SIGNED_INT | VARNAME) PD body
REPEAT: "repeat"
body: open program close
atrib: VARNAME EQUAL op PV
inc: VARNAME INC
INC: "++"
dec: VARNAME DEC
DEC: "--"
op: NOT op | op (AND | OR) factcond | factcond
NOT: "!"
AND: "&"
OR: "#"
factcond: factcond BINSREL expcond | expcond
BINSREL: LESSEQ | LESS | MOREEQ | MORE | EQ | DIFF
LESSEQ: "<="
```

```

LESS: "<"
MOREEQ: ">="
MORE: ">"
EQ: "=="
DIFF: "!="
expcond: expcond (PLUS | MINUS) termocond | termocond
PLUS: "+"
MINUS: "-"
termocond: termocond (MUL|DIV|MOD) factor | factor
MUL: "*"
DIV: "/"
MOD: "%"
factor: PE op PD | SIGNED_INT | VARNAME | DECIMAL
atomic: TYPEATOMIC VARNAME (EQUAL elem)? PV
structure: (set | list | dict | tuple) PV
set: "set" VARNAME (EQUAL OPENBRACKET (elem (VIR elem)*)? CLOSEBRACKET)?
dict: "dict" VARNAME (EQUAL OPENBRACKET (elem DD elem (VIR elem DD elem)*)? CLOSEBRACKET)?
list: "list" VARNAME (EQUAL OPENSQR (elem (VIR elem)*)? CLOSESQR)?
tuple: "tuple" VARNAME (EQUAL PE (elem (VIR elem)*)? PD)?
elem: ESCAPED_STRING | SIGNED_INT | DECIMAL | op
TYPEATOMIC: "int" | "float" | "string"
VARNAME: WORD
comment: C_COMMENT
BEGIN: "--{"
END: "}-"
PV: ";"
VIR: ",",
OPENBRACKET: "{"
CLOSEBRACKET: "}"
OPENSQR: "["
CLOSESQR: "]"
DD: ":"
PE: "("
PD: ")"
EQUAL: "="
open: OPEN
OPEN: "{"
close: CLOSE
CLOSE: "}"
IF: "if"
ELSE: "else"

```

```

%import common.WORD
%import common.SIGNED_INT
%import common.DECIMAL
%import common.WS
%import common.ESCAPED_STRING

```

```
%import common.C_COMMENT
%ignore WS
```

Exemplo de código

```
-{
    /*int a;
    int b = 2;
    float c;
    float d = 3.4;
    string e;
    string f = "ola";

    set g;
    set h = {};
    set i = {2, 3.4, "ola"};

    list j;
    list k = [];
    list l = [2, 3.4, "ola"];

    tuple m;
    tuple n = ();
    tuple o = (2, 3.4, "ola");

    dict p;
    dict q = {};
    dict r = {1:"ola", 3.2:"mundo"};

    a = 3 + 1;
    e = "mundo";
    c = 4.3 + 3.14;

    print("oi");
    read(a);

    if(a==3){
        a = 5;
        a = 2;
    }

    if(a == 4){
        a = 5;
    } else {
        a = 4;
    }

    while(a < 5){
        a = a + 1;
```

```
        a = 3;
    }

    repeat(5){
        a = 2;
    }
    a = 5;*/

    for(a = 0, b = 3; a < 5; a++,b--){
        b = 4;
        c = 0;
    }
}-
```



## Capítulo 3

# Interpretador Lark

Recorrendo ao módulo de geração de processadores de linguagens Lark do Python, definimos a nossa ferramenta para analisar a linguagem e gramática previamente apresentada e exemplificada. Utilizando *Lark.Visitors* foi possível analisar toda a nossa gramática e gerar os grafos. Para melhor explicar o funcionamento de toda a análise do código, iremos explicar a estrutura e composição da classe do nosso interpretador. O interpretador definido está estruturado na seguinte forma:

```
self.cfg = "digraph G {\n\t\"entry\" -> "  
self.sdg = "digraph G {\n\t"  
self.ifID = -1  
self.structureID = -1  
self.atomicID = -1  
self.atribID = -1  
self.printID = -1  
self.readID = -1  
self.whileID = -1  
self.repeatID = -1  
self.forID = -1  
self.initcicleID = -1  
self.incID = -1  
self.decID = -1  
self.output = {}  
self.second = False # SDG só lê uma vez cada instrução, ao contrário do CFG  
self.incicle = False # previne leitura dupla do body (OPEN program CLOSE)  
self.only = False # Há situações em que só queremos escrever no SDG  
self.islands = set() # Ilhas de código - Inalcansáveis  
self.mccabe = 0 # Cálculo da Complexidade de McCabe
```

Começamos por explicar o início da geração dos grafos. Para o CFG, apenas vamos utilizar a "entry" uma vez como origem de uma aresta, que marca o início do programa. Para o SDG, vamos utilizar "entry" mais do que uma vez, sendo que todas as instruções ao "nível 0" do código são destinos de arestas com origem em "entry".

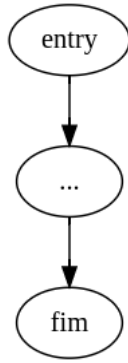


Figura 3.1: Exemplo de CFG

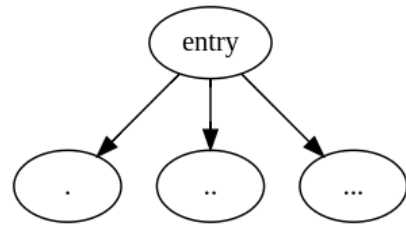


Figura 3.2: Exemplo de SDG

De seguida, definimos um identificador único para cada tipo de operação. Isto porque, no formato dot em que geramos os grafos, se dois nodos tiverem exatamente o mesmo texto, serão tratados como um único nodo. Ao termos este identificador único (que vai incrementando) para cada tipo de operação, garantimos que cada operação é única e cada nodo é, igualmente único.

As variáveis seguintes servem apenas como flags para concatenação de strings aos grafos.

## Capítulo 4

# Resultados obtidos

Nesta secção serão apresentadas as páginas HTML geradas para o ficheiro de teste em anexo.

Para tornar a interpretação e análise mais organizada e acessível decidimos criar 6 páginas HTML distintas e acessíveis através de si mesmas. A primeira página apresenta todas as estatísticas e informações retiradas acerca do ficheiro analisado. Toda a informação está estruturada em tabelas de maneira clara e objetiva. A segunda página HTML apresenta uma versão do código analisado com destaque para erros e warnings encontrados, aparecendo os mesmos realçados e fáceis de identificar. Assim, qualquer utilizador consegue percorrer o código apresentado e encontrar todas as melhorias e correções que devem ser feitas. A terceira página HTML é focada exclusivamente na identificação e sugestão para o caso particular da existências de *ifs* aninhados. É apresentada uma tabela em que aparece o excerto de código original seguido da respetiva sugestão de alteração. A quarta página apresenta o SDG, a quinta apresenta o CFG, ambas em formato dot. Por último, a sexta página apresenta a complexidade de McCabe, juntamente com a deteção de ilhas de código inalcançável.

### 4.1 Página HTML de análise de resultados

#### Variáveis atómicas

Code Analysis	Original Code	Nested If's Suggestions	SDG	CFG	M McCabe Complexity and Islands
Variable	Type	Value	Warnings		Errors
a	int	1	No warnings		No errors
b	int	4	No warnings		No errors
c	float	0	No warnings		No errors
d	float	3.4	Variable "d" was never used.		No errors
e	string	mun	No warnings		No errors
f	string	ola	Variable "f" was never used.		No errors

## Variáveis estruturadas e número total de variáveis

Code Analysis	Original Code	Nested If's Suggestions	SDG	CFG	McCabe Complexity and Islands
---------------	---------------	-------------------------	-----	-----	-------------------------------

### Tabel with program's structural variables

Variable	Type	Size	Value	Warnings
g	set	0	set()	Variable "g" was never used.
h	set	0	set()	Variable "h" was never used.
i	set	3	{'ola', 2, 3.4}	Variable "i" was never used.
j	list	0	[]	Variable "j" was never used.
k	list	0	[]	Variable "k" was never used.
l	list	3	[2, 3.4, 'ola']	Variable "l" was never used.
m	tuple	0	()	Variable "m" was never used.
n	tuple	0	()	Variable "n" was never used.
o	tuple	3	(2, 3.4, 'ola')	Variable "o" was never used.
p	dict	0	{}	Variable "p" was never used.
q	dict	0	{}	Variable "q" was never used.
r	dict	2	{1: 'ola', 3.2: 'mundo'}	Variable "r" was never used.

Total number of program variables: 18

## Tipos de dados estruturados

### Structural data types used

Type	Amount
set	3
list	3
tuple	3
dict	3

Número total de instruções

Total amount of instructions

Instruction	Amount
atomic_declaration	6
atrib	18
structure_declaration	12
print	2
read	1
if	4
while	1
repeat	1
for	1
Total	46

Estruturas de controlo

Control Structures

ID	Type	Parents
0	if	No parents
1	if	No parents
2	while	No parents
3	if	No parents
4	if	Parents' IDs: 3
5	repeat	No parents
6	for	No parents

## 4.2 Código original, com destaque de erros

-{

```
int a;
```

```
int b = 2;
```

```
float c;
```

```
float d = 3.4;
```

```
string e;
```

```
string f = "ola";
```

```
set g;
```

```
set h = {};
```

```
set i = {2, 3.4, "ola"};
```

```
list j;
```

```
list k = [];
```

```
list l = [2, 3.4, "ola"];
```

```
tuple m;
```

```
tuple n = ();
```

```
tuple o = (2, 3.4, "ola");
```

```
dict p;
```

```
dict q = {};
```

```
dict r = {1 : "ola", 3.2 : "mundo"};
```

```
a = 3 + 1;
```

```
e = "mundo";
```

```
c = 4.3 + 3.14;
```

```
print("oi");
```

```
read(a);
```

```
if(a == 3){
```

```
a = 5;

a = 2;

}    if(a == 4){

a = 5;

} else {

a = 4;

}    while(a < 5){

a = a + 1;

a = 3;

}    if(a == 3){

if(b == 2){

print("ola mundo!");
```



```
        print("ola mundo!");

    }        }        repeat(5){

        a = 2;

    }        a = 5;

    for(a = 0, b = 3; a < 5; a++, b--){

        b = 4;

        c = 0;

    }}-
```

## 4.3 Sugestão de If's

Original	Suggestion
<pre>if(a == 3){     if(b == 2){         print("ola mundo!");     } }</pre>	<pre>if((a == 3) &amp; (b == 2)){     print("ola mundo!"); }</pre>

## 4.4 CFG

Visualizador online

```
digraph G {
"entry" -> "atomic_0 int a"
"atomic_0 int a" -> "atomic_1 int b = 2"
"atomic_1 int b = 2" -> "atomic_2 float c"
"atomic_2 float c" -> "atomic_3 float d = 3.4"
"atomic_3 float d = 3.4" -> "atomic_4 string e"
"atomic_4 string e" -> "atomic_5 string f = 'ola'"
"atomic_5 string f = 'ola'" -> "structure_0 set g"
"structure_0 set g" -> "structure_1 set h = {}"
"structure_1 set h = {}" -> "structure_2 set i = {2, 3.4, 'ola'}"
"structure_2 set i = {2, 3.4, 'ola'}" -> "structure_3 list j"
"structure_3 list j" -> "structure_4 list k = []"
"structure_4 list k = []" -> "structure_5 list l = [2, 3.4, 'ola']"
"structure_5 list l = [2, 3.4, 'ola']" -> "structure_6 tuple m"
"structure_6 tuple m" -> "structure_7 tuple n = ()"
"structure_7 tuple n = ()" -> "structure_8 tuple o = (2, 3.4, 'ola')"
"structure_8 tuple o = (2, 3.4, 'ola')" -> "structure_9 dict p"
"structure_9 dict p" -> "structure_10 dict q = {}"
"structure_10 dict q = {}" -> "structure_11 dict r = {1 : 'ola', 3.2 : 'mundo'}"
"structure_11 dict r = {1 : 'ola', 3.2 : 'mundo'}" -> "atrib_0 a = 3 + 1"
"atrib_0 a = 3 + 1" -> "atrib_1 e = 'mundo'"
"atrib_1 e = 'mundo'" -> "atrib_2 c = 4.3 + 3.14"
"atrib_2 c = 4.3 + 3.14" -> "print_0 print('oi')"
"print_0 print('oi')" -> "read_0 read(a)"
"read_0 read(a)" -> "if_0_start if(a == 3)"
"if_0_start if(a == 3)" -> "atrib_3 a = 5"
"atrib_3 a = 5" -> "atrib_4 a = 2"
"atrib_4 a = 2" -> "if_0_end if(a == 3)"
"if_0_start if(a == 3)" -> "if_0_end if(a == 3)"
"if_0_end if(a == 3)" -> "if_1_start if(a == 4)"
"if_1_start if(a == 4)" -> "atrib_5 a = 5"
"atrib_5 a = 5" -> "if_1_end if(a == 4)"
}
```

```

"if_1_start if(a == 4)" -> "atrib_6 a = 4"
"atrib_6 a = 4" -> "if_1_end if(a == 4)"
"if_1_end if(a == 4)" -> "while_0_start while(a < 5)"
"while_0_start while(a < 5)" -> "while_0_end while(a < 5)"
"while_0_start while(a < 5)" -> "atrib_7 a = a + 1"
"atrib_7 a = a + 1" -> "atrib_8 a = 3"
"atrib_8 a = 3" -> "while_0_start while(a < 5)"
"while_0_end while(a < 5)" -> "if_2_start if(1)"
"if_2_start if(1)" -> "if_3_start if(2)"
"if_3_start if(2)" -> "print_1 print('ola mundo!')"
"print_1 print('ola mundo!')" -> "if_3_end if(2)"
"if_3_start if(2)" -> "if_3_end if(2)"
"if_3_end if(2)" -> "if_2_end if(1)"
"if_2_start if(1)" -> "if_2_end if(1)"
"if_2_end if(1)" -> "repeat_0_start repeat(5)"
"repeat_0_start repeat(5)" -> "repeat_0_end repeat(5)"
"repeat_0_start repeat(5)" -> "atrib_9 a = 2"
"atrib_9 a = 2" -> "repeat_0_start repeat(5)"
"repeat_0_end repeat(5)" -> "atrib_10 a = 5"
"atrib_10 a = 5" -> "for_0_start"
"for_0_start" -> "initcicle_0 a = 0"
"initcicle_0 a = 0" -> "initcicle_1 b = 3"
"initcicle_1 b = 3" -> "for_0_cond (a < 5)"
"for_0_cond (a < 5)" -> "for_0_end"
"for_0_cond (a < 5)" -> "atrib_11 b = 4"
"atrib_11 b = 4" -> "atrib_12 c = 0"
"atrib_12 c = 0" -> "inc_0 a++"
"inc_0 a++" -> "dec_0 b--"
"dec_0 b--" -> "for_0_cond (a < 5)"
"for_0_end" -> "fim"
"while_0_start while(a < 5)" [shape=diamond]
"if_0_start if(a == 3)" [shape=diamond]
"repeat_0_start repeat(5)" [shape=diamond]
"if_1_start if(a == 4)" [shape=diamond]
"if_3_start if(2)" [shape=diamond]
"for_0_cond (a < 5)" [shape=diamond]
"if_2_start if(1)" [shape=diamond]
}

```

## 4.5 SDG

Visualizador online

```

digraph G {
"entry" -> "atomic_0 int a"
"entry" -> "atomic_1 int b = 2"
"entry" -> "atomic_2 float c"
"entry" -> "atomic_3 float d = 3.4"

```

```

"entry" -> "atomic_4 string e"
"entry" -> "atomic_5 string f = 'ola'"
"entry" -> "structure_0 set g"
"entry" -> "structure_1 set h = {}"
"entry" -> "structure_2 set i = {2, 3.4, 'ola'}"
"entry" -> "structure_3 list j"
"entry" -> "structure_4 list k = []"
"entry" -> "structure_5 list l = [2, 3.4, 'ola']"
"entry" -> "structure_6 tuple m"
"entry" -> "structure_7 tuple n = ()"
"entry" -> "structure_8 tuple o = (2, 3.4, 'ola')"
"entry" -> "structure_9 dict p"
"entry" -> "structure_10 dict q = {}"
"entry" -> "structure_11 dict r = {1 : 'ola', 3.2 : 'mundo'}"
"entry" -> "atrib_0 a = 3 + 1"
"entry" -> "atrib_1 e = 'mundo'"
"entry" -> "atrib_2 c = 4.3 + 3.14"
"entry" -> "print_0 print('oi')"
"entry" -> "read_0 read(a)"
"entry" -> "if_0 if(a == 3)"
"if_0 if(a == 3)" -> "then0"
"then0" -> "atrib_3 a = 5"
"then0" -> "atrib_4 a = 2"
"entry" -> "if_1 if(a == 4)"
"if_1 if(a == 4)" -> "then1"
"then1" -> "atrib_5 a = 5"
"if_1 if(a == 4)" -> "else1"
"else1" -> "atrib_6 a = 4"
"entry" -> "while_0 while(a < 5)"
"while_0 while(a < 5)" -> "atrib_7 a = a + 1"
"while_0 while(a < 5)" -> "atrib_8 a = 3"
"entry" -> "if_2 if(1)"
"if_2 if(1)" -> "then2"
"then2" -> "if_3 if(2)"
"if_3 if(2)" -> "then3"
"then3" -> "print_1 print('ola mundo!')"
"entry" -> "repeat_0 repeat(5)"
"repeat_0 repeat(5)" -> "atrib_9 a = 2"
"entry" -> "atrib_10 a = 5"
"entry" -> "initcicle_0 a = 0"
"entry" -> "initcicle_1 b = 3"
"entry" -> "for_0 for(a < 5)"
"for_0 for(a < 5)" -> "atrib_11 b = 4"
"for_0 for(a < 5)" -> "atrib_12 c = 0"
"for_0 for(a < 5)" -> "inc_0 a++"
"for_0 for(a < 5)" -> "dec_0 b--"
}

```

## 4.6 Código inacessível e Complexidade de McCabe

Islands

There is no unreachable code!

McCabe

McCabe Complexity = 1

## Capítulo 5

# Conclusão

Dado por concluído o terceiro trabalho prático da unidade curricular de Engenharia Gramatical, cremos ter alcançados com sucesso todos os objetivos pretendidos e termos obtido todos os resultados que eram esperados. Este trabalho prático permitiu aprofundar e utilizar o módulo Lark num projeto mais extenso e mais complexo, permitindo tirar partido de todas as suas funcionalidades para geração de gráficos para análise de código fonte. A construção do analisador de código foi complexa mas estamos satisfeitos com os resultados finais e com a forma como os mesmos são apresentados.

# Apêndice A

## Código

---

```
1 from dataclasses import InitVar
2 from doctest import Example
3 from mimetypes import init
4 from lark import Discard
5 from lark import Lark,Token,Tree
6 from lark.tree import pydot__tree_to_png
7 from lark.visitors import Interpreter
8
9 class MyInterpreter (Interpreter):
10     def __init__(self):
11         self.output = {}
12         self.warnings = {}
13         self.errors = {}
14         self.correct = True
15         self.inCicle = False
16         self.if_count = 0
17         self.if_depth = {}
18         self.nivel_if = 0
19         self.instructions = {}
20         self.controlID = 0
21         self.controlStructs = {}
22         self.if_concat = False
23         self.ifCat = ""
24         self.body_cat = False
25         self.bodyCat = ""
26         self.sugestoes = {}
27
28         self.if_parts = {}
29         self.code = ""
30         self.html_body = ""
31
32         self.ident_level = 0
33
34         self.atomic_vars = dict()
35         # ATOMIC.VARS = {VARNAME : (TYPE,VALUE,INIT?,USED?)}
36
37         self.struct_vars = dict()
38         # STRUCT.VARS = {VARNAME : (TYPE,SIZE,VALUE,USED?)}
39
```

```

40     self.nrStructs = dict()
41     # NR.STRUCTS = {ID : (TYPE, ACTIVE, PARENT.STRUCTS)}
42
43     def start(self, tree):
44         self.code += "\n"
45         self.html_body += "<pre><body>\n<p class=\"code\">\n-{\n</p>\n"
46         self.ident_level += 1
47         self.visit(tree.children[1])
48         self.ident_level -= 1
49         self.html_body += "<p class=\"code\">\n}-\n</p>\n"
50         self.code += "}\n"
51
52     for var in self.atomic_vars.keys():
53         if var not in self.warnings.keys():
54             self.warnings[var] = []
55
56         if self.atomic_vars[var][2] == 0 and self.atomic_vars[var][3] == 0:
57             self.warnings[var].append("Variable \"\" + var + "\" was never
                    initialized nor used.")
58
59         elif self.atomic_vars[var][2] == 1 and self.atomic_vars[var][3] == 0:
60             self.warnings[var].append("Variable \"\" + var + "\" was never used.")
61
62     for var in self.struct_vars.keys():
63         if var not in self.warnings.keys():
64             self.warnings[var] = []
65
66         if self.struct_vars[var][0] not in self.nrStructs.keys():
67             self.nrStructs[self.struct_vars[var][0]] = 1
68
69         else:
70             self.nrStructs[self.struct_vars[var][0]] += 1
71
72         if self.struct_vars[var][3] == 0:
73             self.warnings[var].append("Variable \"\" + var + "\" was never used.")
74
75     self.output["atomic_vars"] = dict(self.atomic_vars)
76     self.output["struct_vars"] = dict(self.struct_vars)
77     self.output["correct"] = self.correct
78     erros = dict()
79     for k,v in self.errors.items():
80         erros[k] = []
81         for s in v:
82             erros[k].append(s)
83
84     warns = dict()
85     for k,v in self.warnings.items():
86         warns[k] = []
87         for s in v:
88             warns[k].append(s)
89
90     self.output["errors"] = erros
91     self.output["warnings"] = warns
92     self.output["if_count"] = self.if_count

```



```

93     self.output["if_depth"] = self.if_depth
94     self.output["nrStructs"] = self.nrStructs
95     self.output["instructions"] = dict(self.instructions)
96     self.output["controlStructs"] = dict(self.controlStructs)
97     self.output["if_parts"] = self.if_parts
98     self.output["code"] = self.code
99     self.output["html_body"] = self.html_body
100    self.output["sugestoes"] = self.sugestoes
101
102    self.if_strings = {}
103    self.if_bodys = {}
104
105    # IF CONCAT
106
107    for i in self.if_parts.keys():
108        self.if_concat = True
109        self.visit(self.if_parts[i][0])
110        self.if_strings[i] = self.ifCat
111        self.ifCat = ""
112
113    self.if_concat = False
114
115
116    for i in self.if_parts.keys():
117        self.body_cat = True
118        self.ident_level = 0
119        self.visit(self.if_parts[i][1])
120        self.if_bodys[i] = self.bodyCat
121        self.bodyCat = ""
122
123    self.body_cat = False
124
125    aux = {}
126    parentsSet = set()
127
128    for k,v in self.controlStructs.items():
129        l = v[2]
130        flag = True
131        parents = []
132        if len(l) == 0 or v[0] != "if":
133            flag = False
134        for p in l:
135            if self.controlStructs[p][0] != "if":
136                flag = False
137            if p not in parentsSet:
138                parentsSet.add(p)
139                parents.append(p)
140
141        if flag:
142            aux[k] = tuple([v[0],v[1],parents])
143
144    auxIfs = {}
145    for k,t in aux.items():
146        p = t[2][0]

```

```

147
148         if p not in auxIfs.keys():
149             auxIfs[p] = list()
150         auxIfs[p].append(k)
151
152     removeKeys = set()
153
154     for k,v in auxIfs.items():
155         for v1 in v:
156             if v1 in auxIfs.keys():
157                 auxIfs[k].append(auxIfs[v1][0])
158                 auxIfs[v1] = []
159                 removeKeys.add(v1)
160
161     for k in removeKeys:
162         auxIfs.pop(k)
163
164
165     finalDict = {}
166
167     for k,l in auxIfs.items():
168         last = False
169         for v in l:
170             if len(self.if_parts[v][1].children[1].children) > 1:
171                 if k not in finalDict.keys():
172                     finalDict[k] = []
173                     finalDict[k].append(v)
174                     last = True
175             elif not last:
176                 if k not in finalDict.keys():
177                     finalDict[k] = []
178                     finalDict[k].append(v)
179
180     for k,l in finalDict.items():
181         condS = self.if_strings[k]
182
183         for v in l:
184             condS += " & " + self.if_strings[v]
185
186     for k,v in finalDict.items():
187         i = 1
188         keyC = "if(" + self.if_strings[k] + "){\n"
189         for elem in v:
190             for t in range(i):
191                 keyC += "\t"
192             keyC += "if(" + self.if_strings[elem] + "){\n"
193             i += 1
194
195
196     body = self.if_bodys[max(v)][2:len(self.if_bodys[max(v)])-2]
197     bodyLines = body.split("\n")
198
199     for line in bodyLines:
200         for t in range(i-1):

```

```

201         keyC += "\t"
202         keyC += line + "\n"
203
204     for elem in v:
205         i -= 1
206         for t in range(i):
207             keyC += "\t"
208         keyC += "}\n"
209     keyC += "}"
210
211     valueC = "if((" + self.if_strings[k] + ")"
212
213     for elem in v:
214         valueC += " & (" + self.if_strings[elem] + ")"
215
216     valueC += ")" + self.if_bodyys[max(v)]
217
218     self.sugestoes[keyC] = valueC
219
220     return self.output
221
222 def program(self, tree):
223     for c in tree.children:
224         self.visit(c)
225     pass
226
227 def instruction(self, tree):
228     self.visit(tree.children[0])
229
230     pass
231
232 def comment(self, tree):
233     comment = tree.children[0].value
234     if self.body_cat:
235         for i in range(self.ident_level):
236             self.bodyCat += "\t"
237         self.bodyCat += comment + "\n"
238     else:
239         self.code += comment + "\n"
240         self.html_body += "<p class=\"comment\">\n"
241
242         for i in range(self.ident_level):
243             self.html_body += "\t"
244
245         self.html_body += comment + "\n</p>\n"
246
247     pass
248
249 def declaration(self, tree):
250     self.visit(tree.children[0])
251
252     pass
253
254 def atomic(self, tree):

```

```

255     if "atomic_declaration" not in self.instructions.keys():
256         self.instructions["atomic_declaration"] = 1
257     else:
258         self.instructions["atomic_declaration"] += 1
259
260     var_type = tree.children[0].value
261
262     var_name = tree.children[1].value
263
264     if var_name not in self.errors.keys():
265         self.errors[var_name] = set()
266
267     if not self.body_cat:
268         self.html_body += "<p class=\"code\">\n"
269         for i in range(self.ident_level):
270             self.html_body += "\t"
271
272     flag = False
273
274     if (var_name in self.atomic_vars.keys() or var_name in self.struct_vars.keys())
275         ):
276         self.correct = False
277         self.errors[var_name].add("Variable \" + var_name + "\" declared more
278             than once!")
279         if not self.body_cat:
280             self.html_body += "<div class=\"error\">" + var_type + " " + var_name
281             flag = True
282
283     if self.body_cat:
284         for i in range(self.ident_level):
285             self.bodyCat += "\t"
286         self.bodyCat += var_type + " " + var_name
287     else:
288         self.code += var_type + " " + var_name
289         if not flag:
290             self.html_body += var_type + " " + var_name
291
292     var_value = None
293     if flag == True:
294         var_value = self.atomic_vars[var_name][1]
295     init = 0
296     used = 0
297
298     if (len(tree.children) > 3):
299         if self.body_cat:
300             self.bodyCat += " = "
301         else:
302             self.code += " = "
303             self.html_body += " = "
304         var_value = self.visit(tree.children[3])
305         #print("RETORNA => " + str(var_value))
306         init = 1
307         if "atrib" not in self.instructions.keys():
308             self.instructions["atrib"] = 1

```

```

307         else:
308             self.instructions["atrib"] += 1
309
310
311     val = (var_type, var_value, init, used)
312     self.atomic_vars[var_name] = val
313
314     if flag and not self.body_cat:
315         self.html_body += "<span class=\"errortext\">Variable declared more than
            once!</span></div>"
316
317     flag = False
318
319     if self.body_cat:
320         self.bodyCat += ";\n"
321     else:
322         self.code += ";\n"
323         self.html_body += ";\n</p>\n"
324
325     pass
326
327 def elem(self, tree):
328
329     if(not isinstance(tree.children[0], Tree)):
330         if self.body_cat:
331             self.bodyCat += str(tree.children[0])
332         else:
333             self.code += str(tree.children[0])
334             self.html_body += str(tree.children[0])
335
336         if(tree.children[0].type == "ESCAPED.STRING"):
337             return str(tree.children[0].value[1:(len(tree.children[0].value)-1)])
338         elif(tree.children[0].type == "DECIMAL"):
339             return float(tree.children[0].value)
340         elif(tree.children[0].type == "SIGNED.INT"):
341             return int(tree.children[0].value)
342     else:
343         r = self.visit(tree.children[0])
344         return r
345
346 def structure(self, tree):
347     if "structure_declaration" not in self.instructions.keys():
348         self.instructions["structure_declaration"] = 1
349     else:
350         self.instructions["structure_declaration"] += 1
351
352     self.visit(tree.children[0])
353
354     pass
355
356 def set(self, tree):
357     if not self.body_cat:
358         self.html_body += "<p class=\"code\">\n"
359         for i in range(self.ident_level):

```

```

360         self.html_body += "\t"
361
362     ret = set()
363     childS = len(tree.children)
364     sizeS = 0
365
366     if self.body_cat:
367         for i in range(self.ident_level):
368             self.bodyCat += "\t"
369         self.bodyCat += "set " + tree.children[0].value
370     else:
371         self.code += "set " + tree.children[0].value
372         self.html_body += "set " + tree.children[0].value
373
374     if childS != 1 and childS != 4:
375         if self.body_cat:
376             self.bodyCat += " = "
377         else:
378             self.code += " = "
379             self.html_body += " = "
380         for c in tree.children[2:]:
381             if c != "{" and c != "}" and c != ",":
382                 ret.add(self.visit(c))
383             if c == "{" or c == "}" or c == ",":
384                 if self.body_cat:
385                     self.bodyCat += c.value
386                 else:
387                     self.code += c.value
388                     self.html_body += c.value
389             if c == ",":
390                 if self.body_cat:
391                     self.bodyCat += " "
392                 else:
393                     self.code += " "
394                     self.html_body += " "
395         sizeS = len(ret)
396     elif childS == 4:
397         if self.body_cat:
398             self.bodyCat += " = {"
399         else:
400             self.code += " = {"
401             self.html_body += " = {"
402
403     if self.body_cat:
404         self.bodyCat += ";\n"
405     else:
406         self.code += ";\n"
407         self.html_body += ";\n</p>\n"
408
409     self.struct_vars[tree.children[0].value] = ("set", sizeS, ret, 0)
410
411
412     pass
413

```

```

414 def list(self, tree):
415     if not self.body_cat:
416         self.html_body += "<p class=\"code\">\n"
417         for i in range(self.ident_level):
418             self.html_body += "\t"
419
420     ret = list()
421     child_s = len(tree.children)
422     sizeL = 0
423     if self.body_cat:
424         for i in range(self.ident_level):
425             self.bodyCat += "\t"
426         self.bodyCat += "list " + tree.children[0].value
427     else:
428         self.code += "list " + tree.children[0].value
429         self.html_body += "list " + tree.children[0].value
430
431     if child_s != 1 and child_s != 4:
432         if self.body_cat:
433             self.bodyCat += " = "
434         else:
435             self.code += " = "
436             self.html_body += " = "
437         for c in tree.children[2:]:
438             if c != "[" and c != "]" and c != ",":
439                 ret.append(self.visit(c))
440             if c == "[" or c == "]" or c == ",":
441                 if self.body_cat:
442                     self.bodyCat += c.value
443                 else:
444                     self.code += c.value
445                     self.html_body += c.value
446                 if c == ",":
447                     if self.body_cat:
448                         self.bodyCat += " "
449                     else:
450                         self.code += " "
451                         self.html_body += " "
452             sizeL = len(ret)
453     elif child_s == 4:
454         if self.body_cat:
455             self.bodyCat += " = []"
456         else:
457             self.code += " = []"
458             self.html_body += " = []"
459
460     if self.body_cat:
461         self.bodyCat += ";\n"
462     else:
463         self.code += ";\n"
464         self.html_body += ";\n</p>\n"
465
466     self.struct_vars[tree.children[0].value] = ("list", sizeL, ret, 0)
467

```

```

468         pass
469
470     def tuple(self, tree):
471         if not self.body_cat:
472             self.html_body += "<p class=\"code\">\n"
473             for i in range(self.ident_level):
474                 self.html_body += "\t"
475
476         aux = list()
477         ret = tuple()
478         sizeT = 0
479         childs = len(tree.children)
480         if self.body_cat:
481             for i in range(self.ident_level):
482                 self.bodyCat += "\t"
483             self.bodyCat += "tuple " + tree.children[0].value
484         else:
485             self.code += "tuple " + tree.children[0].value
486             self.html_body += "tuple " + tree.children[0].value
487         if childs != 1 and childs != 4:
488             if self.body_cat:
489                 self.bodyCat += " = "
490             else:
491                 self.code += " = "
492                 self.html_body += " = "
493             for c in tree.children[2:]:
494                 if c != "(" and c != ")" and c != ",":
495                     aux.append(self.visit(c))
496                 if c == "(" or c == ")" or c == ",":
497                     if self.body_cat:
498                         self.bodyCat += c.value
499                     else:
500                         self.code += c.value
501                         self.html_body += c.value
502                 if c == ",":
503                     if self.body_cat:
504                         self.bodyCat += " "
505                     else:
506                         self.code += " "
507                         self.html_body += " "
508             ret = tuple(aux)
509             sizeT = len(ret)
510         elif childs == 4:
511             if self.body_cat:
512                 self.bodyCat += " = ()"
513             else:
514                 self.code += " = ()"
515                 self.html_body += " = ()"
516
517         if self.body_cat:
518             self.bodyCat += ";\n"
519         else:
520             self.code += ";\n"
521             self.html_body += ";\n</p>\n"

```



```

522         self.struct_vars[tree.children[0].value] = ("tuple", sizeT, ret, 0)
523
524     pass
525
526
527 def dict(self, tree):
528     if not self.body_cat:
529         self.html_body += "<p class=\"code\">\n"
530         for i in range(self.ident_level):
531             self.html_body += "\t"
532
533     ret = dict()
534     child_s = len(tree.children)
535     sizeD = 0
536     if self.body_cat:
537         for i in range(self.ident_level):
538             self.bodyCat += "\t"
539         self.bodyCat += "dict " + tree.children[0].value
540     else:
541         self.code += "dict " + tree.children[0].value
542         self.html_body += "dict " + tree.children[0].value
543     if child_s != 1 and child_s != 4:
544         if self.body_cat:
545             self.bodyCat += " = {"
546         else:
547             self.code += " = {"
548             self.html_body += " = {"
549         start = 3
550         while start < child_s - 1:
551             key = self.visit(tree.children[start])
552             if self.body_cat:
553                 self.bodyCat += " : "
554             else:
555                 self.code += " : "
556                 self.html_body += " : "
557             value = self.visit(tree.children[start + 2])
558             if start + 4 < (child_s - 1):
559                 if self.body_cat:
560                     self.bodyCat += ", "
561                 else:
562                     self.code += ", "
563                     self.html_body += ", "
564             ret[key] = value
565             start += 4
566         if self.body_cat:
567             self.bodyCat += "}"
568         else:
569             self.code += "}"
570             self.html_body += "}"
571         sizeD = len(ret)
572     elif child_s == 4:
573         if self.body_cat:
574             self.bodyCat += " = {"
575         else:

```

```

576         self.code += " = {}"
577         self.html_body += " = {}"
578
579     if self.body_cat:
580         self.bodyCat += ";\n"
581     else:
582         self.code += ";\n"
583         self.html_body += ";\n</p>\n"
584
585     self.struct_vars[tree.children[0].value] = ("dict", sizeD, ret, 0)
586
587     pass
588
589 def atrib(self, tree):
590
591     if "atrib" not in self.instructions.keys():
592         self.instructions["atrib"] = 1
593     else:
594         self.instructions["atrib"] += 1
595
596     if not self.body_cat:
597         self.html_body += "<p class=\"code\">\n"
598         for i in range(self.ident_level):
599             self.html_body += "\t"
600         self.code += tree.children[0].value + " = "
601     else:
602         for i in range(self.ident_level):
603             self.bodyCat += "\t"
604         self.bodyCat += tree.children[0].value + " = "
605
606     if str(tree.children[0]) not in self.errors.keys():
607         self.errors[str(tree.children[0])] = set()
608
609     if str(tree.children[0]) not in self.atomic_vars.keys():
610         self.errors[str(tree.children[0])].add("Variable \"\" + tree.children[0] +
        "\" was not declared")
611         self.correct = False
612         typeV = "undefined"
613         valueV = None
614         if not self.body_cat:
615             self.html_body += "<div class=\"error\">\" + tree.children[0].value +
        "\" = "
616
617         valueV = self.visit(tree.children[2])
618         if not self.body_cat:
619             self.html_body += "<span class=\"errortext\">Variable undeclared</
        span></div>"
620         self.atomic_vars[str(tree.children[0])] = tuple([typeV, valueV, 0, 1])
621
622     else:
623         typeV = self.atomic_vars[str(tree.children[0])][0]
624         if not self.body_cat:
625             self.html_body += tree.children[0].value + " = "
626         valueV = self.visit(tree.children[2])
627         self.atomic_vars[str(tree.children[0])] = tuple([typeV, valueV, 1, 1])

```

```

627
628     if self.body_cat:
629         self.bodyCat += ";\\n"
630     else:
631         self.html_body += ";\\n</p>\\n"
632         self.code += ";\\n"
633
634     pass
635
636 def initcicle(self, tree):
637     if "atrib" not in self.instructions.keys():
638         self.instructions["atrib"] = 1
639     else:
640         self.instructions["atrib"] += 1
641
642     if self.body_cat:
643         self.bodyCat += tree.children[0].value + " = "
644     else:
645         self.code += tree.children[0].value + " = "
646
647     if str(tree.children[0]) not in self.errors.keys():
648         self.errors[str(tree.children[0])] = set()
649     if str(tree.children[0]) not in self.atomic_vars.keys():
650         self.errors[str(tree.children[0])].add("Variable \" + tree.children[0] +
651             "\\\" was not declared")
652         if not self.body_cat:
653             self.html_body += "<div class=\\\"error\\\">"+tree.children[0].value + "
654                 = "
655             valueV = self.visit(tree.children[2])
656             if not self.body_cat:
657                 self.html_body += "<span class=\\\"errortext\\\">Variable was not
658                     declared</span></div>"
659             self.correct = False
660         else:
661             typeV = self.atomic_vars[tree.children[0]][0]
662             if not self.body_cat:
663                 self.html_body += tree.children[0].value + " = "
664             valueV = self.visit(tree.children[2])
665             self.atomic_vars[str(tree.children[0])] = tuple([typeV, valueV, 1, 1])
666
667     pass
668
669 def print(self, tree):
670     if "print" not in self.instructions.keys():
671         self.instructions["print"] = 1
672     else:
673         self.instructions["print"] += 1
674
675     if not self.body_cat:
676         self.html_body += "<p class=\\\"code\\\">\\n"
677         for i in range(self.ident_level):
678             self.html_body += "\\t"
679         self.html_body += "print("
680         self.code += "print("

```

```

678     else:
679         for i in range(self.ident_level):
680             self.bodyCat += "\t"
681             self.bodyCat += "print("
682
683     if tree.children[1].type == "VARNAME":
684         if self.body_cat:
685             self.bodyCat += tree.children[1].value
686         else:
687             self.code += tree.children[1].value
688         if str(tree.children[1]) not in self.errors.keys():
689             self.errors[str(tree.children[1])] = set()
690         if str(tree.children[1]) not in self.atomic_vars.keys():
691             self.errors[str(tree.children[1])].add("Variable \" + tree.children
692                 [1] + "\" was not declared")
693             if not self.body_cat:
694                 self.html_body += "<div class=\"error\">" + tree.children[0].
695                     value + "<span class=\"errortext\">Variable undeclared</span
696                         ></div>"
697                 self.correct = False
698             elif not self.atomic_vars[str(tree.children[1])][2]:
699                 self.errors[str(tree.children[1])].add("Variable \" + tree.children
700                     [1] + "\" declared but not initialized")
701                 if not self.body_cat:
702                     self.html_body += "<div class=\"error\">" + tree.children[0].
703                         value + "<span class=\"errortext\">Variable was never
704                             initialized</span></div>"
705                     self.correct = False
706             else:
707                 if not self.body_cat:
708                     self.html_body += tree.children[1].value
709
710     elif tree.children[1].type == "ESCAPED_STRING":
711         if self.body_cat:
712             self.bodyCat += tree.children[1].value
713         else:
714             self.code += tree.children[1].value
715             self.html_body += tree.children[1].value
716             s = tree.children[1]
717             s = s.replace("\"", "")
718
719     if self.body_cat:
720         self.bodyCat += ");\n"
721     else:
722         self.code += ");\n"
723         self.html_body += ");\n</p>\n"
724
725     pass
726
727 def read(self, tree):
728     if "read" not in self.instructions.keys():
729         self.instructions["read"] = 1
730     else:
731         self.instructions["read"] += 1

```

```

726
727     if not self.body_cat:
728         self.html_body += "<p class=\"code\">\n"
729         for i in range(self.ident_level):
730             self.html_body += "\t"
731         self.html_body += "read("
732         self.code += "read(" + tree.children[1].value
733     else:
734         for i in range(self.ident_level):
735             self.bodyCat += "\t"
736         self.bodyCat += "read(" + tree.children[1].value
737
738     if str(tree.children[1]) not in self.errors.keys():
739         self.errors[str(tree.children[1])] = set()
740
741     if str(tree.children[1]) not in self.atomic_vars.keys():
742         if str(tree.children[1]) in self.struct_vars.keys():
743             self.errors[str(tree.children[1])].add("Variable \" + tree.children
744             [1] + "\" cannot be defined by user input.")
745             if not self.body_cat:
746                 self.html_body += "<div class=\"error\">" + tree.children[0].
747                 value + "<span class=\"errortext\">Variable is a structure</span></div>"
748             else:
749                 self.errors[str(tree.children[1])].add("Variable \" + tree.children
750                 [1] + "\" was not declared")
751                 if not self.body_cat:
752                     self.html_body += "<div class=\"error\">" + tree.children[0].
753                     value + "<span class=\"errortext\">Variable undeclared</span>
754                     <</div>"
755                 self.correct = False
756
757     else:
758         if not self.body_cat:
759             self.html_body += tree.children[1].value
760             value = input("> ")
761             typeV = self.atomic_vars[tree.children[1]][0]
762             initV = 1
763             usedV = 1
764             val = int(value)
765             self.atomic_vars[tree.children[1]] = tuple([typeV, val, initV, usedV])
766
767     if self.body_cat:
768         self.bodyCat += ");\n"
769     else:
770         self.code += ");\n"
771         self.html_body += ");\n</p>\n"
772
773     pass
774
775 def cond(self, tree):
776     if "if" not in self.instructions.keys():
777         self.instructions["if"] = 1
778     else:

```

```

774         self.instructions["if"] += 1
775
776     if not self.body_cat:
777         self.html_body += "<p class=\"code\">\n"
778         for i in range(self.ident_level):
779             self.html_body += "\t"
780
781
782     # Vamos buscar todas as estruturas que est o ativas (ainda nao foram
783     # fechadas) e consideramos que a estrutura est aninhada dentro delas
784     parents = []
785     for id in self.controlStructs.keys():
786         if self.controlStructs[id][1] == 1:
787             parents.append(id)
788
789     if not self.body_cat:
790         self.if_parts[self.controlID] = (tree.children[2], tree.children[4])
791     # Pomos no dict um tuplo com o tipo da estrutura de controlo, uma flag que
792     # nos diz que est ativa e a lista das estruturas de hierarquia superior
793     self.controlStructs[(self.controlID)] = tuple(["if", 1, parents])
794     # Incrementamos o ID para a proxima estrutura de controlo
795     self.controlID += 1
796
797     # Usamos o contador de ifs para definir os ids das estruturas de controlo
798     self.if_count += 1
799     self.if_depth[self.if_count] = self.nivel_if
800
801     l = len(tree.children)
802
803     if self.body_cat:
804         for i in range(self.ident_level):
805             self.bodyCat += "\t"
806         self.bodyCat += "if("
807     else:
808         self.code += "if("
809         self.html_body += "if("
810     self.visit(tree.children[2])
811     if self.body_cat:
812         self.bodyCat += ")"
813     else:
814         self.code += ")"
815         self.html_body += ")"
816
817     self.visit(tree.children[4])
818
819     if (tree.children[(l-2)] == "else"):
820         if self.body_cat:
821             self.bodyCat += " else "
822         else:
823             self.code += " else "
824             self.html_body += " else "
825         self.visit(tree.children[(l-1)])
826
827     pass

```

```

826
827 def ciclewhile(self, tree):
828     if "while" not in self.instructions.keys():
829         self.instructions["while"] = 1
830     else:
831         self.instructions["while"] += 1
832
833     if not self.body_cat:
834         self.html_body += "<p class=\"code\">\n"
835         for i in range(self.ident_level):
836             self.html_body += "\t"
837
838     # Vamos buscar todas as estruturas que est o ativas (ainda nao foram
839     # fechadas) e consideramos que a estrutura est aninhada dentro delas
840     parents = []
841     for id in self.controlStructs.keys():
842         if self.controlStructs[id][1] == 1:
843             parents.append(id)
844
845     # Pomos no dict um tuplo com o tipo da estrutura de controlo, uma flag que
846     # nos diz que est ativa e a lista das estruturas de hierarquia superior
847     self.controlStructs[self.controlID] = tuple(["while", 1, parents])
848     # Incrementamos o ID para a proxima estrutura de controlo
849     self.controlID += 1
850
851     aux = self.nivel_if
852     self.nivel_if = 0
853     self.inCicle = True
854
855     if self.body_cat:
856         for i in range(self.ident_level):
857             self.bodyCat += "\t"
858             self.bodyCat += "while("
859         else:
860             self.code += "while("
861             self.html_body += "while("
862
863     self.visit(tree.children[2])
864
865     if self.body_cat:
866         self.bodyCat += ")"
867     else:
868         self.code += ")"
869         self.html_body += ")"
870
871     self.visit(tree.children[4])
872
873     self.inCicle = False
874     self.nivel_if = aux
875
876     pass
877
878 def ciclefor(self, tree):
879     if "for" not in self.instructions.keys():

```

```

878         self.instructions["for"] = 1
879     else:
880         self.instructions["for"] += 1
881
882     # Vamos buscar todas as estruturas que est o ativas (ainda nao foram
883         fechadas) e consideramos que a estrutura est aninhada dentro delas
884     parents = []
885     for id in self.controlStructs.keys():
886         if self.controlStructs[id][1] == 1:
887             parents.append(id)
888
889     # Pomos no dict um tuplo com o tipo da estrutura de controlo, uma flag que
890         nos diz que est ativa e a lista das estruturas de hierarquia superior
891     self.controlStructs[self.controlID] = tuple(["for",1,parents])
892     # Incrementamos o ID para a proxima estrutura de controlo
893     self.controlID += 1
894
895     aux = self.nivel_if
896     self.nivel_if = 0
897     self.inCicle = True
898
899     if not self.body_cat:
900         self.html_body += "<p class=\"code\">\n"
901         for i in range(self.ident_level):
902             self.html_body += "\t"
903     else:
904         for i in range(self.ident_level):
905             self.bodyCat += "\t"
906
907     for c in tree.children:
908         if c != "for" and c != "(" and c != ")" and c != ";" and c != ",":
909             self.visit(c)
910         if c == "for" or c == "(" or c == ")" or c == ";" or c == ",":
911             if self.body_cat:
912                 self.bodyCat += c.value
913             else:
914                 self.code += c.value
915                 self.html_body += c.value
916             if(c == ";" or c == ","):
917                 if self.body_cat:
918                     self.bodyCat += " "
919                 else:
920                     self.code += " "
921                     self.html_body += " "
922
923     self.inCicle = False
924     self.nivel_if = aux
925
926     pass
927
928 def inc(self, tree):
929     if self.body_cat:
930         self.bodyCat += tree.children[0] + "++"
931     else:

```



```

930         self.code += tree.children[0] + "++"
931         self.html_body += tree.children[0] + "++"
932     typeV = self.atomic_vars[str(tree.children[0])][0]
933     valueV = self.atomic_vars[str(tree.children[0])][1] + 1
934     self.atomic_vars[str(tree.children[0])] = tuple([typeV,valueV,1,1])
935
936     pass
937
938 def dec(self , tree):
939     if self.body_cat:
940         self.bodyCat += tree.children[0] + "—"
941     else:
942         self.code += tree.children[0] + "—"
943         self.html_body += tree.children[0] + "—"
944     typeV = self.atomic_vars[str(tree.children[0])][0]
945     valueV = self.atomic_vars[str(tree.children[0])][1] - 1
946     self.atomic_vars[str(tree.children[0])] = tuple([typeV,valueV,1,1])
947
948     pass
949
950 def ciclerepeat(self , tree):
951     if "repeat" not in self.instructions.keys():
952         self.instructions["repeat"] = 1
953     else:
954         self.instructions["repeat"] += 1
955
956     # Vamos buscar todas as estruturas que est o ativas (ainda nao foram
957     # fechadas) e consideramos que a estrutura est aninhada dentro delas
958     parents = []
959     for id in self.controlStructs.keys():
960         if self.controlStructs[id][1] == 1:
961             parents.append(id)
962
963     # Pomos no dict um tuplo com o tipo da estrutura de controlo , uma flag que
964     # nos diz que est ativa e a lista das estruturas de hierarquia superior
965     self.controlStructs[self.controlID] = tuple(["repeat",1,parents])
966     # Incrementamos o ID para a proxima estrutura de controlo
967     self.controlID += 1
968
969     aux = self.nivel_if
970     self.nivel_if = 0
971     self.inCicle = True
972
973     if not self.body_cat:
974         self.html_body += "<p class=\"code\">\n"
975         for i in range(self.ident_level):
976             self.html_body += "\t"
977
978         self.code += "repeat(" + tree.children[2].value + ")"
979         self.html_body += "repeat(" + tree.children[2].value + ")"
980     else:
981         for i in range(self.ident_level):
982             self.bodyCat += "\t"
983             self.bodyCat += "repeat(" + tree.children[2].value + ")"

```

```

982
983     self.visit(tree.children[4])
984
985     self.inCicle = False
986     self.nivel_if = aux
987
988     pass
989
990 def body(self, tree):
991     self.visit_children(tree)
992
993     pass
994
995 def open(self, tree):
996     if not self.inCicle:
997         self.nivel_if += 1
998     if self.body_cat:
999         self.bodyCat += "{\n"
1000         self.ident_level += 1
1001     else:
1002         self.code += "{\n"
1003         self.ident_level += 1
1004         self.html_body += "{\n</p>\n"
1005
1006     pass
1007
1008 def close(self, tree):
1009     self.nivel_if -= 1
1010
1011     newDict = dict(filter(lambda elem: elem[1][1] == 1, self.controlStructs.items
1012         ()))
1013
1014     if len(newDict.keys()) > 0:
1015         k = max(newDict.keys())
1016         self.controlStructs[k] = (self.controlStructs[k][0], 0, self.controlStructs
1017             [k][2])
1018
1019     if not self.body_cat:
1020         self.ident_level -= 1
1021         self.code += "}\n"
1022         if not self.body_cat:
1023             self.html_body += "<p class=\"code\">\n"
1024             for i in range(self.ident_level):
1025                 self.html_body += "\t"
1026             self.html_body += "}\n</p>\n"
1027         else:
1028             self.ident_level -= 1
1029             for i in range(self.ident_level):
1030                 self.bodyCat += "\t"
1031             self.bodyCat += "}\n"
1032     pass
1033
1034 def op(self, tree):
1035     if (len(tree.children) > 1):

```

```

1034         if (tree.children[0] == "!"):
1035
1036             if self.if_concat:
1037                 self.ifCat += "!"
1038             elif self.body_cat:
1039                 self.bodyCat += "!"
1040             else:
1041                 self.code += "!"
1042                 self.html_body += "!"
1043             r = int(self.visit(tree.children[1]))
1044             if r == 0: r = 1
1045             else: r = 0
1046         elif (tree.children[1] == "&"):
1047             t1 = self.visit(tree.children[0])
1048
1049             if self.if_concat:
1050                 self.ifCat += " & "
1051             elif self.body_cat:
1052                 self.bodyCat += " & "
1053             else:
1054                 self.code += " & "
1055                 self.html_body += " & "
1056
1057             t2 = self.visit(tree.children[2])
1058             if t1 and t2:
1059                 r = 1
1060             else:
1061                 r = 0
1062         elif (tree.children[1] == "#"):
1063             t1 = self.visit(tree.children[0])
1064             if self.if_concat:
1065                 self.ifCat += " # "
1066             elif self.body_cat:
1067                 self.bodyCat += " # "
1068             else:
1069                 self.html_body += " # "
1070                 self.code += " # "
1071
1072             t2 = self.visit(tree.children[2])
1073             if t1 or t2:
1074                 r = 1
1075             else:
1076                 r = 0
1077         else:
1078             r = self.visit(tree.children[0])
1079
1080         return r
1081
1082     def factcond(self, tree):
1083         if len(tree.children) > 1:
1084             t1 = self.visit(tree.children[0])
1085             if self.if_concat:
1086                 self.ifCat += " " + tree.children[1].value + " "
1087             elif self.body_cat:

```

```

1088         self.bodyCat += " " + tree.children[1].value + " "
1089     else:
1090         self.code += " " + tree.children[1].value + " "
1091         self.html_body += " " + tree.children[1].value + " "
1092
1093     t2 = self.visit(tree.children[2])
1094     if tree.children[1] == "<=":
1095         if t1 <= t2:
1096             r = 1
1097         else:
1098             r = 0
1099     elif tree.children[1] == "<":
1100         if t1 < t2:
1101             r = 1
1102         else:
1103             r = 0
1104     elif tree.children[1] == ">=":
1105         if t1 >= t2:
1106             r = 1
1107         else:
1108             r = 0
1109     elif tree.children[1] == ">":
1110         if t1 > t2:
1111             r = 1
1112         else:
1113             r = 0
1114     elif tree.children[1] == "==":
1115         if t1 == t2:
1116             r = 1
1117         else:
1118             r = 0
1119     elif tree.children[1] == "!=":
1120         if t1 != t2:
1121             r = 1
1122         else:
1123             r = 0
1124     else:
1125         r = self.visit(tree.children[0])
1126
1127     return r
1128
1129 def expcond(self, tree):
1130     if len(tree.children) > 1:
1131         t1 = self.visit(tree.children[0])
1132         if self.if_concat:
1133             self.ifCat += " " + tree.children[1].value + " "
1134         elif self.body_cat:
1135             self.bodyCat += " " + tree.children[1].value + " "
1136         else:
1137             self.html_body += " " + tree.children[1].value + " "
1138             self.code += " " + tree.children[1].value + " "
1139
1140     t2 = self.visit(tree.children[2])
1141     if (tree.children[1] == "+"):

```

```

1142         r = t1 + t2
1143     elif (tree.children[1] == "-"):
1144         r = t1 - t2
1145 else:
1146     r = self.visit(tree.children[0])
1147
1148 return r
1149
1150 def termocond(self, tree):
1151     if len(tree.children) > 1:
1152         t1 = self.visit(tree.children[0])
1153         if self.if_concat:
1154             self.ifCat += " " + tree.children[1].value + " "
1155         elif self.body_cat:
1156             self.bodyCat += " " + tree.children[1].value + " "
1157         else:
1158             self.code += " " + tree.children[1].value + " "
1159             self.html_body += " " + tree.children[1].value + " "
1160
1161         t2 = self.visit(tree.children[2])
1162         if (tree.children[1] == "*"):
1163             r = t1 * t2
1164         elif (tree.children[1] == "/"):
1165             r = int(t1 / t2)
1166         elif (tree.children[1] == "%"):
1167             r = t1 % t2
1168     else:
1169         r = self.visit(tree.children[0])
1170
1171 return r
1172
1173 def factor(self, tree):
1174     r = None
1175     if tree.children[0].type == 'SIGNEDINT':
1176         r = int(tree.children[0])
1177         if self.if_concat:
1178             self.ifCat += str(r)
1179         elif self.body_cat:
1180             self.bodyCat += str(r)
1181         #print("r => " + str(r))
1182     else:
1183         self.code += str(r)
1184         self.html_body += str(r)
1185
1186     elif tree.children[0].type == 'VARNAME':
1187
1188         if str(tree.children[0]) not in self.errors.keys():
1189             self.errors[str(tree.children[0])] = set()
1190
1191         if str(tree.children[0]) not in self.atomic_vars.keys():
1192             self.errors[str(tree.children[0])].add("Undeclared variable \" " + str
1193                 (tree.children[0]) + "\"")
1194             self.correct = False
1195             if not self.if_concat and not self.body_cat:

```

```

1195         self.html_body += "<div class=\"error\">" + tree.children[0].value
1196         + "<span class=\"errortext\">Undeclared Variable</span></div>"
1197     r = -1
1198 elif self.atomic_vars[str(tree.children[0])][2] == 0:
1199     #print(tree.children[0].value + " -> " + str(self.atomic_vars[str(
1200         tree.children[0])]))
1201     self.errors[str(tree.children[0]).add(" Variable \" " + str(tree.
1202         children[0]) + "\" was never initialized")
1203     if not self.if_concat and not self.body_cat:
1204         self.html_body += "<div class=\"error\">" + tree.children[0].value
1205         + "<span class=\"errortext\">Variable was never initialized</
1206             span></div>"
1207     self.correct = False
1208     r = self.atomic_vars[str(tree.children[0])][1]
1209     typeV = self.atomic_vars[str(tree.children[0])][0]
1210     initV = self.atomic_vars[str(tree.children[0])][2]
1211     self.atomic_vars[str(tree.children[0])] = tuple([typeV, r, initV, 1])
1212 else:
1213     r = self.atomic_vars[str(tree.children[0])][1]
1214     typeV = self.atomic_vars[str(tree.children[0])][0]
1215     initV = self.atomic_vars[str(tree.children[0])][2]
1216     if not self.if_concat and not self.body_cat:
1217         self.html_body += tree.children[0].value
1218     self.atomic_vars[str(tree.children[0])] = tuple([typeV, r, initV, 1])
1219
1220 if self.if_concat:
1221     self.ifCat += tree.children[0].value
1222 elif self.body_cat:
1223     self.bodyCat += tree.children[0].value
1224 else:
1225     self.code += tree.children[0].value
1226
1227 elif tree.children[0] == "(":
1228     r = self.visit(tree.children[1])
1229
1230 return r
1231
1232 class GraphInterpreter (Interpreter):
1233     def __init__(self):
1234         self.cfg = "digraph G {\n\t\"entry\" -> "
1235         self.sdg = "digraph G {\n\t"
1236         self.statements = set()
1237         self.ifID = -1
1238         self.structureID = -1
1239         self.atomicID = -1
1240         self.atribID = -1
1241         self.printID = -1
1242         self.readID = -1
1243         self.whileID = -1
1244         self.repeatID = -1
1245         self.forID = -1
1246         self.initcicleID = -1
1247         self.incID = -1

```

```

1244     self.decID = -1
1245     self.output = {}
1246     self.second = False
1247     self.incicle = False
1248     self.only = False
1249     self.islands = set()
1250     self.mccabe = 0
1251
1252     def start(self, tree):
1253         #print("comecei")
1254         self.visit(tree.children[1])
1255         self.cfg += "\n fim\n\n"
1256
1257         lines = self.cfg.splitlines()
1258         lines2 = self.sdg.splitlines()
1259         #print(lines)
1260         #print(lines2[1:len(lines2)-1])
1261
1262         statements = set()
1263         statements2 = set()
1264         chunks = {}
1265
1266         for line in lines:
1267             aux = line.split(" -> ")
1268             for c in aux:
1269                 c = c.replace("\t", " ")
1270                 statements.add(c)
1271
1272         for line in lines2[1:len(lines2)-1]:
1273             aux = line.split(" -> ")
1274
1275             aux[0] = aux[0].replace("\t", " ")
1276             aux[1] = aux[1].replace("\t", " ")
1277
1278             aux[0] = aux[0].replace("\'", "'")
1279             aux[1] = aux[1].replace("\'", "'")
1280
1281             if aux[0] not in chunks.keys():
1282                 chunks[aux[0]] = []
1283             chunks[aux[0]].append(aux[1])
1284
1285             statements2.add(aux[0])
1286             statements2.add(aux[1])
1287
1288
1289         ks = set()
1290         for k in chunks.keys():
1291             ks.add(k)
1292             self.islands.add(k)
1293
1294         for k in ks:
1295             for t,v in chunks.items():
1296                 if k != t:

```

```

1298         if k in v:
1299             self.islands.remove(k)
1300 self.islands.remove("entry")
1301
1302 for c in statements:
1303     i = 0
1304     while i <= self.ifID:
1305         s = "if_" + str(i) + "_start"
1306         if s in c:
1307             if c[0] != "\t":
1308                 c = "\t" + c
1309                 self.cfg += c + " [shape=diamond]\n"
1310             i = i + 1
1311
1312     i = 0
1313     while i <= self.whileID:
1314         s = "while_" + str(i) + "_start"
1315         if s in c:
1316             if c[0] != "\t":
1317                 c = "\t" + c
1318                 self.cfg += c + " [shape=diamond]\n"
1319             i = i + 1
1320
1321     i = 0
1322     while i <= self.repeatID:
1323         s = "repeat_" + str(i) + "_start"
1324         if s in c:
1325             if c[0] != "\t":
1326                 c = "\t" + c
1327                 self.cfg += c + " [shape=diamond]\n"
1328             i = i + 1
1329
1330     i = 0
1331     while i <= self.forID:
1332         s = "for_" + str(i) + "_cond"
1333         if s in c:
1334             if c[0] != "\t":
1335                 c = "\t" + c
1336                 self.cfg += c + " [shape=diamond]\n"
1337             i = i + 1
1338
1339 self.cfg += "}"
1340
1341 self.sdg += "\n}"
1342 #print(self.cfg)
1343 #print(self.sdg)
1344 #print(self.islands)
1345
1346 edges = len(lines2[1:len(lines2)-1])
1347 nodes = len(statements2)
1348
1349 self.mccabe = edges - nodes + 2
1350
1351 self.output["cfg"] = self.cfg

```



```

1352         self.output["sdg"] = self.sdg
1353         self.output["islands"] = self.islands
1354         self.output["mccabe"] = self.mccabe
1355
1356         return self.output
1357
1358     def program(self, tree):
1359
1360         for c in tree.children:
1361             if not self.incicle and c.children[0].data != "comment":
1362                 self.sdg += "\"entry\" -> "
1363             if c.children[0].data != "comment":
1364                 self.visit(c)
1365         pass
1366
1367     def instruction(self, tree):
1368         self.visit(tree.children[0])
1369
1370         pass
1371
1372     def declaration(self, tree):
1373         self.visit(tree.children[0])
1374
1375         pass
1376
1377     def atomic(self, tree):
1378         if not self.second:
1379             self.atomicID += 1
1380
1381         var_type = tree.children[0].value
1382
1383         var_name = tree.children[1].value
1384
1385         self.cfg += "\"atomic_\" + str(self.atomicID) + \" \" + var_type + \" \" +
            var_name
1386         self.sdg += "\"atomic_\" + str(self.atomicID) + \" \" + var_type + \" \" +
            var_name
1387
1388         if (len(tree.children) > 3):
1389             self.cfg += " = "
1390             self.sdg += " = "
1391             self.visit(tree.children[3])
1392
1393         self.cfg += "\"\\n\\t\" + \"atomic_\" + str(self.atomicID) + \" \" + var_type + \"
            \" + var_name
1394         self.sdg += "\"\\n\\t\"
1395
1396         if (len(tree.children) > 3):
1397             self.cfg += " = "
1398             self.second = True
1399             self.visit(tree.children[3])
1400             self.second = False
1401
1402         self.cfg += "\" -> "

```

```

1403
1404 def elem(self, tree):
1405     if(not isinstance(tree.children[0], Tree)):
1406         if(tree.children[0].type == "ESCAPED.STRING"):
1407             self.cfg += tree.children[0].replace('\\"', '\\\'')
1408             if not self.second:
1409                 self.sdg += tree.children[0].replace('\\"', '\\\'')
1410         else:
1411             self.cfg += str(tree.children[0])
1412             if not self.second:
1413                 self.sdg += str(tree.children[0])
1414     else:
1415         r = self.visit(tree.children[0])
1416         return r
1417
1418 def structure(self, tree):
1419     if not self.second:
1420         self.structureID += 1
1421
1422     self.cfg += "\"structure_" + str(self.structureID) + " "
1423     self.sdg += "\"structure_" + str(self.structureID) + " "
1424
1425     self.visit(tree.children[0])
1426
1427     self.second = True
1428
1429     self.cfg += "\"\n\t\"structure_" + str(self.structureID) + " "
1430     self.sdg += "\"\n\t"
1431
1432     self.visit(tree.children[0])
1433
1434     self.cfg += "\" -> "
1435
1436     self.second = False
1437
1438     pass
1439
1440 def set(self, tree):
1441     childs = len(tree.children)
1442
1443     self.cfg += "set " + tree.children[0].value
1444     if not self.second:
1445         self.sdg += "set " + tree.children[0].value
1446
1447     if childs != 1 and childs != 4:
1448         self.cfg += " = "
1449         if not self.second:
1450             self.sdg += " = "
1451
1452     for c in tree.children[2:]:
1453         if c != "{" and c != "}" and c != ",":
1454             self.visit(c)
1455         if c == "{" or c == "}" or c == ",":
1456             self.cfg += c.value

```

```

1457         if not self.second:
1458             self.sdg += c.value
1459         if c == ",":
1460             self.cfg += " "
1461             if not self.second:
1462                 self.sdg += " "
1463     elif childs == 4:
1464         self.cfg += " = {}"
1465         if not self.second:
1466             self.sdg += " = {}"
1467
1468     pass
1469
1470 def list(self, tree):
1471     childs = len(tree.children)
1472
1473     self.cfg += "list " + tree.children[0].value
1474     if not self.second:
1475         self.sdg += "list " + tree.children[0].value
1476
1477     if childs != 1 and childs != 4:
1478         self.cfg += " = "
1479         if not self.second:
1480             self.sdg += " = "
1481
1482     for c in tree.children[2:]:
1483         if c != "[" and c != "]" and c != ",":
1484             self.visit(c)
1485         if c == "[" or c == "]" or c == ",":
1486             self.cfg += c.value
1487             if not self.second:
1488                 self.sdg += c.value
1489             if c == ",":
1490                 self.cfg += " "
1491                 if not self.second:
1492                     self.sdg += " "
1493     elif childs == 4:
1494         self.cfg += " = []"
1495         if not self.second:
1496             self.sdg += " = []"
1497     pass
1498
1499 def tuple(self, tree):
1500     childs = len(tree.children)
1501
1502     self.cfg += "tuple " + tree.children[0].value
1503     if not self.second:
1504         self.sdg += "tuple " + tree.children[0].value
1505     if childs != 1 and childs != 4:
1506         self.cfg += " = "
1507         if not self.second:
1508             self.sdg += " = "
1509     for c in tree.children[2:]:
1510         if c != "(" and c != ")" and c != ",":

```

```

1511         self.visit(c)
1512     if c == "(" or c == ")" or c == ",":
1513         self.cfg += c.value
1514         if not self.second:
1515             self.sdg += c.value
1516         if c == ",":
1517             self.cfg += " "
1518             if not self.second:
1519                 self.sdg += " "
1520     elif childs == 4:
1521         self.cfg += " = ()"
1522         if not self.second:
1523             self.sdg += " = ()"
1524     pass
1525
1526 def dict(self, tree):
1527     childs = len(tree.children)
1528
1529     self.cfg += "dict " + tree.children[0].value
1530     if not self.second:
1531         self.sdg += "dict " + tree.children[0].value
1532
1533     if childs != 1 and childs != 4:
1534         self.cfg += " = {"
1535         if not self.second:
1536             self.sdg += " = {"
1537         start = 3
1538         while start < childs-1:
1539             key = self.visit(tree.children[start])
1540             self.cfg += " : "
1541             if not self.second:
1542                 self.sdg += " : "
1543             value = self.visit(tree.children[start+2])
1544             if start + 4 < (childs-1):
1545                 self.cfg += ", "
1546                 if not self.second:
1547                     self.sdg += ", "
1548             start += 4
1549         self.cfg += "}"
1550         if not self.second:
1551             self.sdg += "}"
1552     elif childs == 4:
1553         self.cfg += " = {"
1554         if not self.second:
1555             self.sdg += " = {"
1556     pass
1557
1558 def atrib(self, tree):
1559     if not self.second:
1560         self.atribID += 1
1561     self.cfg += "\"atrib-" + str(self.atribID) + " " + tree.children[0].value + "
1562     = "
1563     self.sdg += "\"atrib-" + str(self.atribID) + " " + tree.children[0].value + "
1564     = "

```

```

1563
1564     self.visit(tree.children[2])
1565
1566     self.second = True
1567     self.cfg += "\n\n\t" + str(self.atribID) + " " + tree.children[0].
        value + " = "
1568     self.sdg += "\n\n\t"
1569     self.visit(tree.children[2])
1570     self.cfg += "\n -> "
1571     self.second = False
1572
1573     pass
1574
1575 def initcicle(self, tree):
1576     if not self.second:
1577         self.initcicleID += 1
1578     self.cfg += "initcicle_" + str(self.initcicleID) + " " + tree.children[0].
        value + " = "
1579     #self.visit(tree.children[2])
1580     if not self.second:
1581         self.sdg += "initcicle_" + str(self.initcicleID) + " " + tree.children
            [0].value + " = "
1582     self.visit(tree.children[2])
1583
1584     pass
1585
1586 def print(self, tree):
1587
1588     if not self.second:
1589         self.printID += 1
1590
1591     s = tree.children[1].value.replace('\n', '\n\n')
1592
1593     self.cfg += "\nprint_" + str(self.printID) + " print(" + s + ")\n\n\t"
1594     self.sdg += "\nprint_" + str(self.printID) + " print(" + s + ")\n\n\t"
1595
1596     self.cfg += "\nprint_" + str(self.printID) + " print(" + s + ")\n -> "
1597
1598     pass
1599
1600 def read(self, tree):
1601
1602     if not self.second:
1603         self.readID += 1
1604
1605     self.cfg += "\nread_" + str(self.readID) + " read(" + tree.children[1].value
        + ")\n\n\t"
1606     self.sdg += "\nread_" + str(self.readID) + " read(" + tree.children[1].value
        + ")\n\n\t"
1607
1608     self.cfg += "\nread_" + str(self.readID) + " read(" + tree.children[1].value
        + ")\n -> "
1609     pass
1610

```

```

1611 def cond(self, tree):
1612     self.incicle = True
1613
1614     if not self.second:
1615         self.ifID += 1
1616     self.cfg += "\nif_" + str(self.ifID) + "_start if("
1617     self.sdg += "\nif_" + str(self.ifID) + " if("
1618
1619     l = len(tree.children)
1620     self.visit(tree.children[2])
1621
1622     self.cfg += ")\n\n\t"if_" + str(self.ifID) + "_start if("
1623     self.sdg += ")\n\n\t"if_" + str(self.ifID) + " if("
1624
1625     #self.second = True
1626     self.visit(tree.children[2])
1627     #self.second = False
1628
1629     self.cfg += ")\n -> "
1630     self.sdg += ")\n -> \nthen" + str(self.ifID) + "\n\n\t"
1631
1632     self.incicle = True
1633     # body
1634     #self.visit(tree.children[4].children[1])
1635     for c in tree.children[4].children[1].children:
1636         #print(c.pretty())
1637         self.sdg += "\nthen" + str(self.ifID) + "\n -> "
1638         self.visit(c)
1639     #fim do if
1640     self.incicle = False
1641
1642
1643     self.cfg += "\nif_" + str(self.ifID) + "_end if("
1644     self.second = True
1645     self.visit(tree.children[2])
1646
1647     self.cfg += ")\n\n\t"
1648     self.second = False
1649
1650     if (tree.children[(l-2)] == "else"):
1651         self.cfg += "\nif_" + str(self.ifID) + "_start if("
1652         self.sdg += "\nif_" + str(self.ifID) + " if("
1653         self.visit(tree.children[2])
1654         self.cfg += ")\n -> "
1655         self.sdg += ")\n -> \nelse" + str(self.ifID) + "\n\n\t"
1656
1657         self.incicle = True
1658         for c in tree.children[(l-1)].children[1].children:
1659             self.sdg += "\nelse" + str(self.ifID) + "\n -> "
1660             self.visit(c)
1661         #self.visit(tree.children[(l-1)])
1662         self.incicle = False
1663
1664         self.second = True

```

```

1665         self.cfg += "\if_" + str(self.ifID) + "_end if("
1666         self.visit(tree.children[2])
1667         self.cfg += ")\n\t"
1668         self.second = False
1669
1670     else:
1671         self.second = True
1672         self.cfg += "\if_" + str(self.ifID) + "_start if("
1673         self.visit(tree.children[2])
1674         self.cfg += ")\n\t->\if_" + str(self.ifID) + "_end if("
1675         self.visit(tree.children[2])
1676         self.cfg += ")\n\t"
1677         self.second = False
1678
1679     self.second = True
1680     self.cfg += "\if_" + str(self.ifID) + "_end if("
1681
1682     self.visit(tree.children[2])
1683
1684     self.cfg += ")\n\t->"
1685     self.second = False
1686
1687     pass
1688
1689 def ciclewhile(self, tree):
1690     self.whileID += 1
1691
1692     self.cfg += "\while_" + str(self.whileID) + "_start while("
1693     self.sdg += "\while_" + str(self.whileID) + " while("
1694     self.visit(tree.children[2])
1695     self.cfg += ")\n\t\while_" + str(self.whileID) + "_start while("
1696     self.sdg += ")\n\t"
1697     self.second = True
1698     self.visit(tree.children[2])
1699     self.cfg += ")\n\t->\while_" + str(self.whileID) + "_end while("
1700     self.visit(tree.children[2])
1701     self.cfg += ")\n\t\while_" + str(self.whileID) + "_start while("
1702     self.visit(tree.children[2])
1703     self.cfg += ")\n\t->"
1704     self.second = False
1705
1706     for c in tree.children[4].children[1].children:
1707         self.sdg += "\while_" + str(self.whileID) + " while("
1708         self.visit(tree.children[2])
1709         self.sdg += ")\n\t->"
1710         self.visit(c)
1711
1712     self.second = True
1713     self.cfg += "\while_" + str(self.whileID) + "_start while("
1714     self.visit(tree.children[2])
1715     self.cfg += ")\n\t\while_" + str(self.whileID) + "_end while("
1716     self.visit(tree.children[2])
1717     self.cfg += ")\n\t->"
1718     self.second = False

```

```

1719
1720
1721     pass
1722
1723 def ciclerepeat(self, tree):
1724     if not self.second:
1725         self.repeatID += 1
1726
1727     self.cfg += "\repeat_" + str(self.repeatID) + "_start repeat(" + tree.
1728         children[2].value
1729     self.sdg += "\repeat_" + str(self.repeatID) + " repeat(" + tree.children[2].
1730         value + ")\n\t"
1731     self.cfg += "\n\t\repeat_" + str(self.repeatID) + "_start repeat(" + tree
1732         .children[2].value
1733     self.cfg += "\n\t->\repeat_" + str(self.repeatID) + "_end repeat(" + tree.
1734         children[2].value
1735     self.cfg += "\n\t\repeat_" + str(self.repeatID) + "_start repeat(" + tree
1736         .children[2].value
1737     self.cfg += "\n\t->"
1738
1739     for c in tree.children[4].children[1].children:
1740         self.sdg += "\repeat_" + str(self.repeatID) + " repeat(" + tree.children
1741             [2] + ")\n\t->"
1742         self.visit(c)
1743
1744     self.cfg += "\repeat_" + str(self.repeatID) + "_start repeat(" + tree.
1745         children[2].value
1746     self.cfg += "\n\t\repeat_" + str(self.repeatID) + "_end repeat(" + tree.
1747         children[2].value
1748     self.cfg += "\n\t->"
1749
1750     pass
1751
1752 def ciclefor(self, tree):
1753     if not self.second:
1754         self.forID += 1
1755
1756     self.cfg += "\for_" + str(self.forID) + "_start\n\t\for_" + str(self.
1757         forID) + "_start\n\t->"
1758
1759     forcicle = {}
1760
1761     forcicle["op"] = []
1762     forcicle["initcicle"] = []
1763     forcicle["body"] = []
1764     forcicle["inc"] = []
1765     forcicle["dec"] = []
1766
1767     for c in tree.children:
1768         if c != "for" and c != "(" and c != ")" and c != ";" and c != ",":
1769             forcicle[c.data].append(c)
1770
1771     for c in forcicle["initcicle"]:
1772         self.cfg += "\n\t"

```



```

1764         self.sdg += "\n"
1765         self.visit(c)
1766         self.cfg += "\n\n\t"
1767         self.sdg += "\n\n\t"entry\> "
1768         self.second = True
1769         self.visit(c)
1770         self.cfg += "\> "
1771         self.second = False
1772
1773
1774         self.sdg += "\for_" + str(self.forID) + " for("
1775         self.only = True
1776         self.visit(forcicle["op"][0])
1777         self.only = False
1778         self.sdg += ")\n\n\t"
1779
1780     for c in forcicle["op"]:
1781         self.second = True
1782         self.cfg += "\for_" + str(self.forID) + "_cond ("
1783         self.visit(c)
1784         self.cfg += ")\n\n\tfor_" + str(self.forID) + "_cond ("
1785         self.visit(c)
1786         self.cfg += ")\> \for_" + str(self.forID) + "_end\n\n\t"
1787         self.cfg += "\for_" + str(self.forID) + "_cond ("
1788         self.visit(c)
1789         self.cfg += ")\> "
1790         self.second = False
1791
1792     for c in forcicle["body"]:
1793         for t in c.children[1].children:
1794             self.sdg += "\for_" + str(self.forID) + " for("
1795             self.only = True
1796             self.visit(forcicle["op"][0])
1797             self.sdg += ")\> "
1798             self.only = False
1799             self.visit(t)
1800
1801     i = 0
1802     for c in forcicle["inc"]:
1803         if i == 0:
1804             self.sdg += "\for_" + str(self.forID) + " for("
1805         else:
1806             self.sdg += "\n\n\tfor_" + str(self.forID) + " for("
1807         self.only = True
1808         self.visit(forcicle["op"][0])
1809         self.only = False
1810         self.sdg += ")\> \n"
1811         self.cfg += "\n"
1812         self.visit(c)
1813         self.cfg += "\n\n\t"
1814         self.sdg += "\n"
1815         self.second = True
1816         self.visit(c)
1817         self.cfg += "\> "
1818         self.second = False

```

```

1818
1819
1820     for c in forcicle["dec"]:
1821         self.sdg += "\n\t\"for_\" + str(self.forID) + \" for(\"
1822         self.only = True
1823         self.visit(forcicle["op"][0])
1824         self.only = False
1825         self.sdg += ")\" -> \""
1826         self.cfg += "\"\"
1827         self.visit(c)
1828         self.cfg += "\"\n\t\"
1829         self.sdg += "\"\"
1830         self.second = True
1831         self.visit(c)
1832         self.cfg += "\" -> \"
1833         self.second = False
1834
1835     for c in forcicle["op"]:
1836         self.second = True
1837         self.cfg += "\"for_\" + str(self.forID) + \"_cond (\"
1838         self.visit(c)
1839         self.cfg += "\"\n\t\"for_\" + str(self.forID) + \"_end\" -> \"
1840         self.second = False
1841
1842     pass
1843
1844 def inc(self, tree):
1845     if not self.second:
1846         self.incID += 1
1847     self.cfg += \"inc_\" + str(self.incID) + \" \" + tree.children[0] + \"++\"
1848     if not self.second:
1849         self.sdg += \"inc_\" + str(self.incID) + \" \" + tree.children[0] + \"++\"
1850
1851     pass
1852
1853 def dec(self, tree):
1854     if not self.second:
1855         self.decID += 1
1856     self.cfg += \"dec_\" + str(self.decID) + \" \" + tree.children[0] + \"--\"
1857     if not self.second:
1858         self.sdg += \"dec_\" + str(self.decID) + \" \" + tree.children[0] + \"--\"
1859
1860     pass
1861
1862 def op(self, tree):
1863     if (len(tree.children) > 1):
1864         if (tree.children[0] == "!"):
1865             if not self.only:
1866                 self.cfg += \"!\"
1867             if not self.second:
1868                 self.sdg += \"!\"
1869             self.visit(tree.children[1])
1870         elif (tree.children[1] == "&"):
1871             self.visit(tree.children[0])

```

```

1872         if not self.only:
1873             self.cfg += " & "
1874         if not self.second:
1875             self.sdg += " & "
1876         self.visit(tree.children[2])
1877     elif(tree.children[1] == "#"):
1878         t1 = self.visit(tree.children[0])
1879         if not self.only:
1880             self.cfg += " # "
1881         if not self.second:
1882             self.sdg += " # "
1883         t2 = self.visit(tree.children[2])
1884     else:
1885         self.visit(tree.children[0])
1886
1887 def factcond(self, tree):
1888     if len(tree.children) > 1:
1889         self.visit(tree.children[0])
1890         if not self.only:
1891             self.cfg += " " + tree.children[1].value + " "
1892         if not self.second:
1893             self.sdg += " " + tree.children[1].value + " "
1894         self.visit(tree.children[2])
1895     else:
1896         self.visit(tree.children[0])
1897
1898 def expcond(self, tree):
1899     if len(tree.children) > 1:
1900         self.visit(tree.children[0])
1901         if not self.only:
1902             self.cfg += " " + tree.children[1].value + " "
1903         if not self.second:
1904             self.sdg += " " + tree.children[1].value + " "
1905         self.visit(tree.children[2])
1906     else:
1907         self.visit(tree.children[0])
1908
1909 def termocond(self, tree):
1910     if len(tree.children) > 1:
1911         self.visit(tree.children[0])
1912         if not self.only:
1913             self.cfg += " " + tree.children[1].value + " "
1914         if not self.second:
1915             self.sdg += " " + tree.children[1].value + " "
1916         self.visit(tree.children[2])
1917     else:
1918         self.visit(tree.children[0])
1919
1920 def factor(self, tree):
1921     r = None
1922     if tree.children[0].type == 'SIGNED_INT':
1923         r = int(tree.children[0])
1924         if not self.only:
1925             self.cfg += str(r)

```

```

1926         if not self.second:
1927             self.sdg += str(r)
1928     elif tree.children[0].type == 'VARNAME':
1929         if not self.only:
1930             self.cfg += tree.children[0].value
1931         if not self.second:
1932             self.sdg += tree.children[0].value
1933     elif tree.children[0].type == 'DECIMAL':
1934         r = float(tree.children[0])
1935         if not self.only:
1936             self.cfg += str(r)
1937         if not self.second:
1938             self.sdg += str(r)
1939     elif tree.children[0] == "(":
1940         self.visit(tree.children[1])
1941
1942 grammar = ''
1943 start: BEGIN program END
1944 program: instruction+
1945 instruction: declaration | comment | operation
1946 declaration: atomic | structure
1947 operation: atrib | print | read | cond | cicle
1948 print: "print" PE (VARNAME | ESCAPED.STRING) PD PV
1949 read: "read" PE VARNAME PD PV
1950 cond: IF PE op PD body (ELSE body)?
1951 cicle: ciclewhile | ciclefor | ciclerepeat
1952 ciclewhile: WHILE PE op PD body
1953 WHILE: "while"
1954 ciclefor: FOR PE (initcicle (VIR initcicle)*)? PV op PV ((inc | dec) (VIR (inc | dec)
1955         )*)? PD body
1956 initcicle: VARNAME EQUAL op
1957 FOR: "for"
1958 ciclerepeat: REPEAT PE (SIGNED.INT | VARNAME) PD body
1959 REPEAT: "repeat"
1959 body: open program close
1960 atrib: VARNAME EQUAL op PV
1961 inc: VARNAME INC
1962 INC: "++"
1963 dec: VARNAME DEC
1964 DEC: "--"
1965 op: NOT op | op (AND | OR) factcond | factcond
1966 NOT: "!"
1967 AND: "&"
1968 OR: "#"
1969 factcond: factcond BINSREL expcond | expcond
1970 BINSREL: LESSEQ | LESS | MOREEQ | MORE | EQ | DIFF
1971 LESSEQ: "<="
1972 LESS: "<"
1973 MOREEQ: ">="
1974 MORE: ">"
1975 EQ: "=="
1976 DIFF: "!="
1977 expcond: expcond (PLUS | MINUS) termocond | termocond
1978 PLUS: "+"

```

```

1979 MINUS: "-"
1980 termocond: termocond (MUL|DIV|MOD) factor | factor
1981 MUL: "*"
1982 DIV: "/"
1983 MOD: "%"
1984 factor: PE op PD | SIGNED_INT | VARNAME | DECIMAL
1985 atomic: TYPEATOMIC VARNAME (EQUAL elem)? PV
1986 structure: (set | list | dict | tuple) PV
1987 set: "set" VARNAME (EQUAL OPENBRACKET (elem (VIR elem)*)? CLOSEBRACKET)?
1988 dict: "dict" VARNAME (EQUAL OPENBRACKET (elem DD elem (VIR elem DD elem)*)?
    CLOSEBRACKET)?
1989 list: "list" VARNAME (EQUAL OPENSQR (elem (VIR elem)*)? CLOSESQR)?
1990 tuple: "tuple" VARNAME (EQUAL PE (elem (VIR elem)*)? PD)?
1991 elem: ESCAPED_STRING | SIGNED_INT | DECIMAL | op
1992 TYPEATOMIC: "int" | "float" | "string"
1993 VARNAME: WORD
1994 comment: C.COMMENT
1995 BEGIN: "-{"
1996 END: "}-"
1997 PV: ";"
1998 VIR: ","
1999 OPENBRACKET: "{"
2000 CLOSEBRACKET: "}"
2001 OPENSQR: "["
2002 CLOSESQR: "]"
2003 DD: ":"
2004 PE: "("
2005 PD: ")"
2006 EQUAL: "="
2007 open: OPEN
2008 OPEN: "{"
2009 close: CLOSE
2010 CLOSE: "}"
2011 IF: "if"
2012 ELSE: "else"
2013
2014
2015 %import common.WORD
2016 %import common.SIGNED_INT
2017 %import common.DECIMAL
2018 %import common.WS
2019 %import common.ESCAPED_STRING
2020 %import common.C.COMMENT
2021 %ignore WS
2022 ' '
2023
2024 parserLark = Lark(grammar)
2025 f = open("teste1.txt")
2026 example = f.read()
2027 parse_tree = parserLark.parse(example)
2028 data = MyInterpreter().visit(parse_tree)
2029
2030 def geraHTML(atomic_vars, struct_vars, warnings, errors, nrStructs, instrucoes,
    output_html, control):

```

```

2031 output_html.write("<!DOCTYPE html>")
2032 output_html.write("<html lang=\"pt\">")
2033 output_html.write("<head>")
2034 output_html.write("<meta charset=\"UTF-8\">")
2035 output_html.write("<link rel=\"stylesheet\" href=\"https://www.w3schools.com/
      w3css/4/w3.css\">")
2036 output_html.write("<title>EG - TP2</title>")
2037 output_html.write("</head>")
2038
2039 output_html.write("<body>")
2040
2041 navbar = '''
2042 <div class="w3-top">
2043     <div class="w3-bar w3-yellow intronav">
2044         <header>
2045             <a href="output.html" class="w3-bar-item w3-button w3-hover-
                black w3-padding-16 w3-text-black w3-hover-text-white w3-
                xlarge">An lise do C digo </a>
2046             <a href="codeHTML.html" class="w3-bar-item w3-button w3-hover-
                black w3-padding-16 w3-text-black w3-hover-text-white w3-
                xlarge">C digo Original </a>
2047             <a href="sugestao.html" class="w3-bar-item w3-button w3-hover-
                black w3-padding-16 w3-text-black w3-hover-text-white w3-
                xlarge">Sugest o If 's </a>
2048         </header>
2049     </div>
2050 </div>
2051 '''
2052
2053 output_html.write(navbar)
2054
2055 output_html.write("<h1> Tabela com todas as vari veis at micas do programa </h1
    >")
2056 output_html.write("<table class=\"w3-table w3-table-all w3-hoverable\">")
2057 output_html.write("<tr class=\"w3-yellow\">")
2058 output_html.write("<th>Vari vel </th>")
2059 output_html.write("<th>Tipo</th>")
2060 output_html.write("<th>Valor</th>")
2061 output_html.write("<th>Warnings</th>")
2062 output_html.write("<th>Erros</th>")
2063 output_html.write("</tr>")
2064
2065 for var in atomic_vars.keys():
2066     output_html.write("<tr>")
2067     output_html.write("<td>" + var + "</td>")
2068     output_html.write("<td>" + str(atomic_vars[var][0]) + "</td>")
2069     output_html.write("<td>" + str(atomic_vars[var][1]) + "</td>")
2070     if var in warnings.keys():
2071         if len(warnings[var]) == 0:
2072             output_html.write("<td>Sem warnings associados </td>")
2073         else:
2074             w = ""
2075             for string in warnings[var]:
2076                 w += string + "\n"

```

```

2077         output_html.write("<td>" + w + "</td>")
2078
2079     if var in errors.keys():
2080         if len(errors[var]) == 0:
2081             output_html.write("<td>Sem erros associados</td>")
2082         else:
2083             erros = ""
2084             for erro in errors[var]:
2085                 erros += erro + " "
2086             output_html.write("<td>" + erros + "</td>")
2087
2088     output_html.write("</tr>")
2089 output_html.write("</table>")
2090
2091 output_html.write("<h1> Tabela com todas as estruturas do programa </h1>")
2092 output_html.write("<table class=\"w3-table w3-table-all w3-hoverable\">")
2093 output_html.write("<tr class=\"w3-yellow\">")
2094 output_html.write("<th>Vari vel</th>")
2095 output_html.write("<th>Tipo</th>")
2096 output_html.write("<th>Tamanho</th>")
2097 output_html.write("<th>Valor</th>")
2098 output_html.write("<th>Warnings</th>")
2099 output_html.write("</tr>")
2100
2101 for var in struct_vars.keys():
2102     output_html.write("<tr>")
2103     output_html.write("<td>" + var + "</td>")
2104     output_html.write("<td>" + str(struct_vars[var][0]) + "</td>")
2105     output_html.write("<td>" + str(struct_vars[var][1]) + "</td>")
2106     output_html.write("<td>" + str(struct_vars[var][2]) + "</td>")
2107
2108     if var in warnings.keys():
2109         if len(warnings[var]) == 0:
2110             output_html.write("<td>Sem warnings associados</td>")
2111         else:
2112             w = ""
2113             for string in warnings[var]:
2114                 w += string + "\n"
2115             output_html.write("<td>" + w + "</td>")
2116
2117     output_html.write("</tr>")
2118
2119 output_html.write("</table>")
2120
2121 output_html.write("<h1> Total de vari veis do programa: " + str(len(atomic_vars.
    keys())) + len(struct_vars.keys())) + "</h1>")
2122
2123 output_html.write("<h1> Tipos de dados estruturados usados </h1>")
2124 output_html.write("<table class=\"w3-table w3-table-all w3-hoverable\">")
2125 output_html.write("<tr class=\"w3-yellow\">")
2126 output_html.write("<th>Tipo</th>")
2127 output_html.write("<th>N mero</th>")
2128 output_html.write("</tr>")
2129

```

```

2130     for type in nrStructs.keys():
2131         output_html.write("<tr>")
2132         output_html.write("<td>" + type + "</td>")
2133         output_html.write("<td>" + str(nrStructs[type]) + "</td>")
2134         output_html.write("</tr>")
2135
2136     output_html.write("</table>")
2137
2138     output_html.write("<h1> N mero total de instru es </h1>")
2139     output_html.write("<table class=\"w3-table w3-table-all w3-hoverable\">")
2140     output_html.write("<tr class=\"w3-yellow\">")
2141     output_html.write("<th>Instru o </th>")
2142     output_html.write("<th>N mero </th>")
2143     output_html.write("</tr>")
2144
2145     total = 0
2146
2147     for instrucao in instrucoes.keys():
2148         output_html.write("<tr>")
2149         output_html.write("<td>" + instrucao + "</td>")
2150         output_html.write("<td>" + str(instrucoes[instrucao]) + "</td>")
2151         output_html.write("</tr>")
2152         total += instrucoes[instrucao]
2153
2154     output_html.write("<td>Total</td>")
2155     output_html.write("<td>" + str(total) + "</td>")
2156     output_html.write("</table>")
2157
2158     ##
2159
2160     output_html.write("<h1> Estruturas de controlo </h1>")
2161     output_html.write("<table class=\"w3-table w3-table-all w3-hoverable\">")
2162     output_html.write("<tr class=\"w3-yellow\">")
2163     output_html.write("<th>ID</th>")
2164     output_html.write("<th>Type</th>")
2165     output_html.write("<th>Parents</th>")
2166     output_html.write("</tr>")
2167
2168     total = 0
2169
2170     for c in control.keys():
2171         output_html.write("<tr>")
2172         output_html.write("<td>" + str(c) + "</td>")
2173         output_html.write("<td>" + str(control[c][0]) + "</td>")
2174         if len(control[c][2]) == 0:
2175             output_html.write("<td>Sem parents associados</td>")
2176         else:
2177             id = ""
2178             for ids in control[c][2]:
2179                 id += str(ids) + " | "
2180             output_html.write("<td>ID's dos ciclos associados: " + id + "</td>")
2181         output_html.write("</tr>")
2182         total += 1
2183

```



```

2184     output_html.write("</body>")
2185     output_html.write("</html>")
2186
2187 output_html = open("output.html", "w")
2188
2189 #1 e 2 e 3
2190 geraHTML(data["atomic_vars"], data["struct_vars"], data["warnings"], data["errors"],
2191          data["nrStructs"],
2192          data["instructions"], output_html, data["controlStructs"])
2193
2194 html_header = '''<!DOCTYPE html>
2195 <html>
2196     <style>
2197         .error {
2198             position: relative;
2199             display: inline-block;
2200             border-bottom: 1px dotted black;
2201             color: red;
2202         }
2203         .code {
2204             position: relative;
2205             display: inline-block;
2206         }
2207         .comment {
2208             position: relative;
2209             display: inline-block;
2210             color: grey;
2211         }
2212     }
2213
2214     .error .errortext {
2215         visibility: hidden;
2216         width: 200px;
2217         background-color: #555;
2218         color: #fff;
2219         text-align: center;
2220         border-radius: 6px;
2221         padding: 5px 0;
2222         position: absolute;
2223         z-index: 1;
2224         bottom: 125%;
2225         left: 50%;
2226         margin-left: -40px;
2227         opacity: 0;
2228         transition: opacity 0.3s;
2229     }
2230
2231     .error .errortext::after {
2232         content: "";
2233         position: absolute;
2234         top: 100%;
2235         left: 20%;
2236         margin-left: -5px;

```

```

2237         border-width: 5px;
2238         border-style: solid;
2239         border-color: #555 transparent transparent transparent;
2240     }
2241
2242     .error:hover .errortext {
2243         visibility: visible;
2244         opacity: 1;
2245     }
2246 </style>
2247 <head>
2248     <link rel="stylesheet" href="https://www.w3schools.com/w3css/4/w3.css">
2249     <title>EG - TP2</title>
2250 </head>
2251 ', '
2252
2253 navbar = '
2254     <div class="w3-top">
2255         <div class="w3-bar w3-yellow intronav">
2256             <header>
2257                 <a href="output.html" class="w3-bar-item w3-button w3-hover-
2258                     black w3-padding-16 w3-text-black w3-hover-text-white w3-
2259                         xlarge">An lise do C digo </a>
2260                 <a href="codeHTML.html" class="w3-bar-item w3-button w3-hover-
2261                     black w3-padding-16 w3-text-black w3-hover-text-white w3-
2262                         xlarge">C digo Original </a>
2263                 <a href="sugestao.html" class="w3-bar-item w3-button w3-hover-
2264                     black w3-padding-16 w3-text-black w3-hover-text-white w3-
2265                         xlarge">Sugest o If 's </a>
2266             </header>
2267         </div>
2268     </div>
2269 ', '
2270
2271 html = html_header + "<body>\n" + navbar + data["html_body"] + "\n</body></html>"
2272
2273 with open("codeHTML.html", "w") as out:
2274     out.write(html)
2275
2276 def geraSugestao(sugestoes, output_html):
2277     output_html.write("<!DOCTYPE html>")
2278     output_html.write("<html lang='pt'>")
2279     output_html.write("<head>")
2280     output_html.write("<meta charset='UTF-8'>")
2281     output_html.write("<link rel='stylesheet' href='https://www.w3schools.com/
2282         w3css/4/w3.css'>")
2283     output_html.write("<title>EG - TP2</title>")
2284     output_html.write("</head>")
2285
2286     output_html.write("<body>")
2287
2288     navbar = '
2289     <div class="w3-top">
2290         <div class="w3-bar w3-yellow intronav">

```

```

2284         <header>
2285             <a href="output.html" class="w3-bar-item w3-button w3-hover-
                black w3-padding-16 w3-text-black w3-hover-text-white w3-
                xlarge">An lise do C digo </a>
2286             <a href="codeHTML.html" class="w3-bar-item w3-button w3-hover-
                -black w3-padding-16 w3-text-black w3-hover-text-white w3-
                xlarge">C digo Original</a>
2287             <a href="sugestao.html" class="w3-bar-item w3-button w3-hover-
                -black w3-padding-16 w3-text-black w3-hover-text-white w3-
                xlarge">Sugest o If 's</a>
2288         </header>
2289     </div>
2290 </div>
2291 ', '
2292
2293 output_html.write(navbar)
2294
2295 output_html.write("<h1> Sugest es para If 's aninhados</h1>")
2296 output_html.write("<table class=\"w3-table w3-table-all w3-hoverable\">")
2297 output_html.write("<tr class=\"w3-yellow\">")
2298 output_html.write("<th>Original</th>")
2299 output_html.write("<th>Sugest o</th>")
2300 output_html.write("</tr>")
2301
2302 for sugestao in sugesto.es.keys():
2303     sug = sugestao.replace("\t", "\t" + "\t ")
2304     output_html.write("<tr>")
2305     output_html.write("<td><span style=\"white-space: pre-wrap\">" + sugestao +
        "</span></td>")
2306     output_html.write("<td><span style=\"white-space: pre-wrap\">" + sugesto.es[
        sugestao] + "</span></td>")
2307     output_html.write("</tr>")
2308
2309 output_html.write("</table>")
2310 output_html.write("</body>")
2311 output_html.write("</html>")
2312
2313 output_html = open("sugestao.html", "w")
2314 geraSugestao(data["sugesto.es"], output_html)

```

---

## Apêndice B

# Ficheiro de teste

---

```
1  —{
2      int a;
3      int b = 2;
4      float c;
5      float d = 3.4;
6      string e;
7      string f = "ola";
8
9      set g;
10     set h = {};
11     set i = {2, 3.4, "ola"};
12
13     list j;
14     list k = [];
15     list l = [2, 3.4, "ola"];
16
17     tuple m;
18     tuple n = ();
19     tuple o = (2, 3.4, "ola");
20
21     dict p;
22     dict q = {};
23     dict r = {1:"ola", 3.2:"mundo"};
24
25     a = 3 + 1;
26     e = "mundo";
27     c = 4.3 + 3.14;
28
29     print("oi");
30     read(a);
31
32     if(a==3){
33         a = 5;
34         a = 2;
35     }
36
37     if(a == 4){
38         a = 5;
39     } else {
```

```
40     a = 4;
41 }
42
43 while(a < 5){
44     a = a + 1;
45     a = 3;
46 }
47
48 if(a == 3){
49     if(b == 2){
50         print("ola mundo!");
51     }
52 }
53
54
55 repeat(5){
56     a = 2;
57 }
58 a = 5;
59
60 for(a = 0, b = 3; a < 5; a++,b--){
61     b = 4;
62     c = 0;
63 }
64 }—
```

---