```
tml::function< tml
::floating::number<
sign, result_exponent,
m1+m2 > >
```

tml::add< tml::floating ::number< S\_LHS, E\_LHS, M\_LHS >, tml::floating ::number< S\_RHS, E\_RHS,

M\_RHS > >::adder< m1, m2, sign, sign >