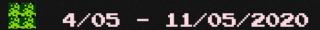
FOSSIL







FOSSIL GAME INSTRUCTIONS



- 1. Collect as many STARS as possible.
- 2. If 2 teams with the same number of stars, team with the SHORTEST PATH wins.
- 3. One step consumes one gas unit.
- 4. Can only move up down left right.

FOSSIL GAME INSTRUCTIONS

2	0	1	1	1	1	3	1
1	1	1	1	o	o	o	1
1	0	o	3	1	1	1	1
1	1	1	1	1	1	o	1
1	0	0	o	o	1	o	3
1	1	1	1	0	2	0	1



Tank at START position



Gas station - Gas refilled when reached



Star

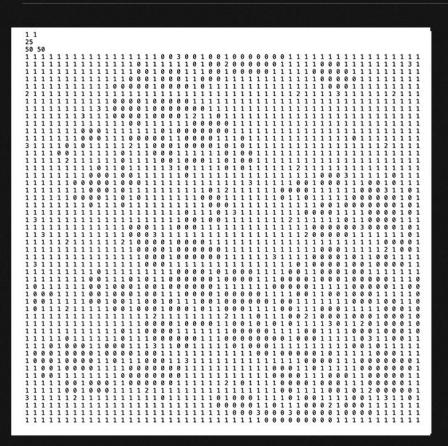


Collect all STARS

Team with the SHORTEST PATH wins

One step consumes one gas unit

FOSSIL GAME DESCRIPTION





Input

1 1: START position (column, row are 1-based indexing)

25: maximum gas units of the car

50 50: size of the map nxm. Maximum map size is

1000x1000.

4th line to the end: map description

Sample map: Sample map 50x50

Website for testing map & path input:

Fossil Summer Coding

1. Demo input files attached in the email

2. Select map file, then select path file

Load map, then load path

FINAL RESULT SUBMISSION



1. The submitted files should be named by the following format:

TeamName path.txt and TeamName source.cpp (or any other programming languages)

Note: Source code must be submitted with the result. Fossil will verify the winners based on the source code.

2. Leaders submit the file to email:

people@fossil.com with subject line: Fossil Summer Coding - Personal Name (or Team Name)

3. Submission Deadline: 10:00 AM, Monday, May 11 2020

MAY THE FORCE BE WITH YOU!