Assignment - Basics of Multithreading 1

Q1)Create and Run a Thread using Runnable Interface and Thread class and show usage of sleep and join methods in the created threads.

```
package Basics_of_Multithreading_1.Q1;

public class Q1 {
    public static void main(String[] args) throws InterruptedException {
        MyThread myThread = new MyThread();

        MyThread2 myThread2 = new MyThread2();
        Thread t1 = new Thread(myThread2);
        myThread.start();
        t1.start();

        wyThread.join();
        t1.join();
        }

}

class MyThread extends Thread { 2usages
        @Override
        public void run() {

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        System.out.println("Thread is running : Thread Class");

        try {
            Thread.sleep(mmms: 2000);
            System.out.println("After Sleep : Thread Class");
        } catch (InterruptedException e) {
            throw new RuntimeException(e);
        }

}
```

```
/usr/lib/jvm/java-1.21.0-openjdk-amd64/bin/java -javaagent:/home/akash/Downloads/idea-IU-251.26094.121/lib/idea
Thread is running : Runnable Interface
Thread is running : Thread Class
After Sleep : Thread Class
After Sleep : Runnable Interface

|
```

Q2)Use Synchronize method and synchronize block to enable synchronization between multiple threads trying to access method at same time.

```
package Basics_of_Multithreading_1.Q2;
public class Q2 {
    public static void main(String[] args) throws InterruptedException {
         Counter counter = new Counter();
         Thread t1 = new Thread(new Runnable() {
              @Override
              public void run() {
                  System.out.println("First Thread");
                  for (int \underline{i} = 0; \underline{i} < 1000; \underline{i} + +) {
                       counter.increment();
         Thread t2 = new Thread(new Runnable() {
              public void run() {
                  System.out.println("Second Thread");
                  for (int \underline{i} = 0; \underline{i} < 1000; \underline{i} + +) {
         t1.start();
         t2.start();
         t1.join();
         t2.join();
```

```
public class Q2 {
    public static void main(String[] args) throws InterruptedException {
        Thread t2 = new Thread(new Runnable() {
        t1.start();
        t2.start();
        t1.join();
        System.out.println("Value : " + counter.count);
class Counter{ 2 usages
```

```
/usr/lib/jvm/java-1.21.0-openjdk-amd64/bin/java -javaagent:/home/akash/Downloads/idea-IU-251.26094.121/lib
First Thread
Second Thread
Value : 2000
Process finished with exit code 0
```

Q3)WAP to showcase the usage of volatile in java.

```
package Basics_of_Multithreading_1.Q3;
import java.util.Scanner;
class Process extends Thread { 2 usages
   @Override
   public void run() {
            System.out.println("Running" );
            try {
                Thread.sleep( millis: 1000);
           } catch (InterruptedException e) {
                System.out.println(e.getMessage());
    void shutdown(){ 1 usage
public class Q3 {
    public static void main(String[] args) {
       System.out.println("Enter to Stop ");
       Process p1 = new Process();
       p1.start();
```

```
class Process extends Thread { 2 usages
    public void run() {
    void shutdown(){ 1 usage
public class Q3 {
    public static void main(String[] args) {
        System.out.println("Enter to Stop ");
        Process p1 = new Process();
        p1.start();
        Scanner sc = new Scanner(System.in);
        sc.nextLine();
        p1.shutdown();
```

```
/usr/lib/jvm/java-1.21.0-openjdk-amd64/bin/java -javaagent:/home/akash/Downloads/idea-IU-251.26094.121/lib/idea_rt.jar=
Enter to Stop
Running
Running
Running
Running
Running
Running
Running
Running
Running
```

Q4)Write a code to simulate a deadlock in java

```
package Basics_of_Multithreading_1.Q4;
      public class Q4 {
           public static void main(String[] args) throws InterruptedException {
               Account a1 = new Account( accountNumber: "1234", amount: 100000.0);
               Account a2 = new Account( accountNumber: "5678", amount: 200000.0);
               Q4 d1 = new Q4();
               Thread t1 = new Thread(new Runnable() {
                    @Override
3 ©
                    public void run() {
                        System.out.println("From begin");
                        for (int i = 0; i < 500; i++) {
                             \underline{d1}.transfer(\underline{a1},\underline{a2}, amount: 100.0);
                        System.out.println("From end");
               Thread t2 = new Thread(new Runnable() {
                    public void run() {
                        System.out.println("to begin");
                        for (int \underline{i} = 0; \underline{i} < 500; \underline{i} ++) {
                             d1.transfer(a2,a1, amount: 100.0);
                        System.out.println("to end");
               t1.start();
```

```
public class Q4 {
         public static void main(String[] args) throws InterruptedException {
             Thread t2 = new Thread(new Runnable() {
                 public void run() {
             t1.start();
             t2.start();
             t1.join();
             t2.join();
@~
         private void transfer(Account from, Account to, Double amount) { 2 usages
             synchronized (from.getLock()) {
                 synchronized (to.getLock()) {
                     System.out.println("From : " + from.getAmount());
                     System.out.println("To : " + to.getAmount());
                     to.setAmount(to.getAmount() + amount);
                     from.setAmount(from.getAmount() - amount);
         private String accountNumber; 3 usages
         private Double amount; 3 usages
```

```
private String accountNumber; 3 usages
private Double amount; 3 usages
private Object lock; 3 usages
public Account(String accountNumber, Double amount) { 2 usages
    this.accountNumber = accountNumber;
    this.amount = amount;
   this.lock = new Object();
public String getAccountNumber() { no usages
public void setAccountNumber(String accountNumber) { no usages
    this.accountNumber = accountNumber;
public Double getAmount() { 4 usages
public void setAmount(Double amount) { 2 usages
public Object getLock() { 2 usages
public void setLock(Object lock) { no usages
```

