

Assignment - Spring Framework - Part 2

Q1) Write a program to demonstrate Tightly Coupled code.

```
1 package com.akash.Q1;
2
3 public class Car { 2 usages
4
5     void show(){ 1 usage
6         System.out.println("I am a car");
7     }
8 }
9 |
```

```
1 package com.akash.Q1;
2
3 public class TightCoupling { 2 usages
4
5     void TCoupling(){ 1 usage
6
7
8         Car c = new Car();
9
10        c.show();
11    }
12 }
13
```

```
1 package com.akash.Q1;
2
3 public class Q1 {
4     public static void main( String[] args )
5     {
6
7         //Tight Coupling
8         TightCoupling tc = new TightCoupling();
9         tc.TCoupling();
10
11         // Loose Coupling
12
13         |
14     }
15 }
```

Q2)Write a program to demonstrate Loosely Coupled code.

```
1 package com.akash.Q2;
2
3 public interface Vehicle { 1 usage 1 implementation
4
5     void show(); no usages 1 implementation
6 }
7
```

```
1 package com.akash.Q2;
2
3 public class LooseCoupling { 2 usages
4
5     private final Vehicle vehicle; 2 usages
6
7     LooseCoupling(Vehicle vehicle){ 1 usage
8         this.vehicle = vehicle;
9     }
10    public void display(){ 1 usage
11        vehicle.show();
12    }
13 }
14
```

```

1 package com.akash.Q2;
2
3
4 public class Q2 {
5     public static void main( String[] args )
6     {
7
8         // Loose Coupling
9         Vehicle vehicle = new Car();
10        LooseCoupling l = new LooseCoupling(vehicle);
11
12        l.display();
13
14
15    }
16 }

```

```

1 package com.akash.Q2;
2
3 public class Car implements Vehicle { no usages
4
5     @Override no usages
6     public void show(){
7         System.out.println("I am loosely coupled car");
8     }
9 }
10

```

Q)

A) Use @Component and @Autowired annotations to in Loosely Coupled code for dependency management

B) Get a Spring Bean from application context and display its properties.

C) Demonstrate how you will resolve ambiguity while autowiring bean

D) Perform Constructor Injection in a Spring Bean

```
1 package com.akash.Q_3_4_5_6;  
2  
3 public interface Computer { 5 usages 2 implementations  
4     void compile(); 1 usage 2 implementations  
5 }  
6
```

```
1 package com.akash.Q_3_4_5_6;  
2  
3 import org.springframework.context.annotation.ComponentScan;  
4 import org.springframework.context.annotation.Configuration;  
5  
6  
7  
8 //Config class  
9 @Configuration  
10 @ComponentScan(basePackages = "com.akash.Q_3_4_5_6")  
11 public class AppConfig {  
12 }  
13
```

```




1 package com.akash.Q_3_4_5_6;
2
3 import org.springframework.stereotype.Component;
4
5 @Component
6
7 public class Desktop implements Computer {
8     @Override 1 usage
9     public void compile(){
10         System.out.println("Desktop Compile");
11     }
12 }
13

```

```

1 package com.akash.Q_3_4_5_6;
2
3
4 import org.springframework.context.annotation.Primary;
5 import org.springframework.stereotype.Component;
6
7 // Q5) -> resolving ambiguity
8 @Component
9 @Primary
10 public class Laptop implements Computer{
11     @Override 1 usage
12     public void compile() {
13         System.out.println("Laptop compiled");
14     }
15 }
16

```

```
1 package com.akash.Q_3_4_5_6;
2
3 import org.springframework.beans.factory.annotation.Autowired;
4 import org.springframework.stereotype.Component;
5
6 
7 //Q3 -> using component and autowired
8
9
10 @Component 2 usages
11  public class Guess {
12
13     private Computer computer; 3 usages
14
15
16     public Guess(){
17         System.out.println("Guess Constructor");
18     }
19
20     //Q6 -> constructor injection
21     @Autowired
22      public Guess(Computer computer) {
23         this.computer = computer;
24         System.out.println("Guess Constructor");
25     }
26
```

```
1 public Guess(){
2     System.out.println("Guess Constructor");
3 }
4
5 //Q6 -> constructor injection
6 @Autowired
7 public Guess(Computer computer) {
8     this.computer = computer;
9     System.out.println("Guess Constructor");
10 }
11
12 public void setComputer(Computer computer) { no usages
13     this.computer=computer;
14     System.out.println("setComputer");
15 }
16
17 public void guessRunner() { 1 usage
18     computer.compile();
19 }
20 }
```



```
AppConfig.java Computer.java Desktop.java Laptop.java Guess.java Q_3_4_5_6.java x
1 package com.akash.Q_3_4_5_6;
2
3
4 import org.springframework.context.ApplicationContext;
5 import org.springframework.context.annotation.AnnotationConfigApplicationContext;
6
7 public class Q_3_4_5_6 {
8
9     public static void main(String[] args) {
10         /**
11          * Q3 -> WE are using @Component to create components and give control of bean creation enti
12          *      AppConfig.java is the Config Class with @ComponentScan to make @Component
13          *      @AutoWired basically injects the dependency as the context is created
14          * **/
15
16         /**
17          * Q4 -> Since we are not using xml based configuration
18          *      So we are using AnnotationConfigApplicationContext() to get the context first
19          *      then using this context to get the bean and then calling relevant methods
20          * **/
21
22
23         /**
24          * Q5 ->
25          *      Ambiguity occurs when we have 2 beans of the same class
```

```

33  /**
34   * Q5 ->
35   * Ambiguity occurs when we have 2 beans of the same class
36   * to resolve this we have use @Primary or @Qualifier
37   * **/
38
39  /**
40   * Q6 ->
41   * In spring if we have multiple constructors then we have to use @Autowired on a constructor
42   * we want to use to inject the dependency
43   * if we have only one constructor and autowired is not used java itself picks that constructor
44   * for dependency injecion
45   * **/
46
47  //creating context (Q4)
48  ApplicationContext applicationContext = new AnnotationConfigApplicationContext(AppConfig.class);
49
50  Guess guess = applicationContext.getBean(Guess.class);
51
52  guess.guessRunner();
53
54  }
55
56  }

```

```

/usr/lib/jvm/java-1.21.0-openjdk-amd64/bin/
Guess Constructor
Laptop compiled
Process finished with exit code 0

```

Performance