## JVM Mechanics When Does the JVM JIT & Deoptimize?

https://github.com/dougqh/jvm-mechanics

#### Douglas Q. Hawkins VM Engineer



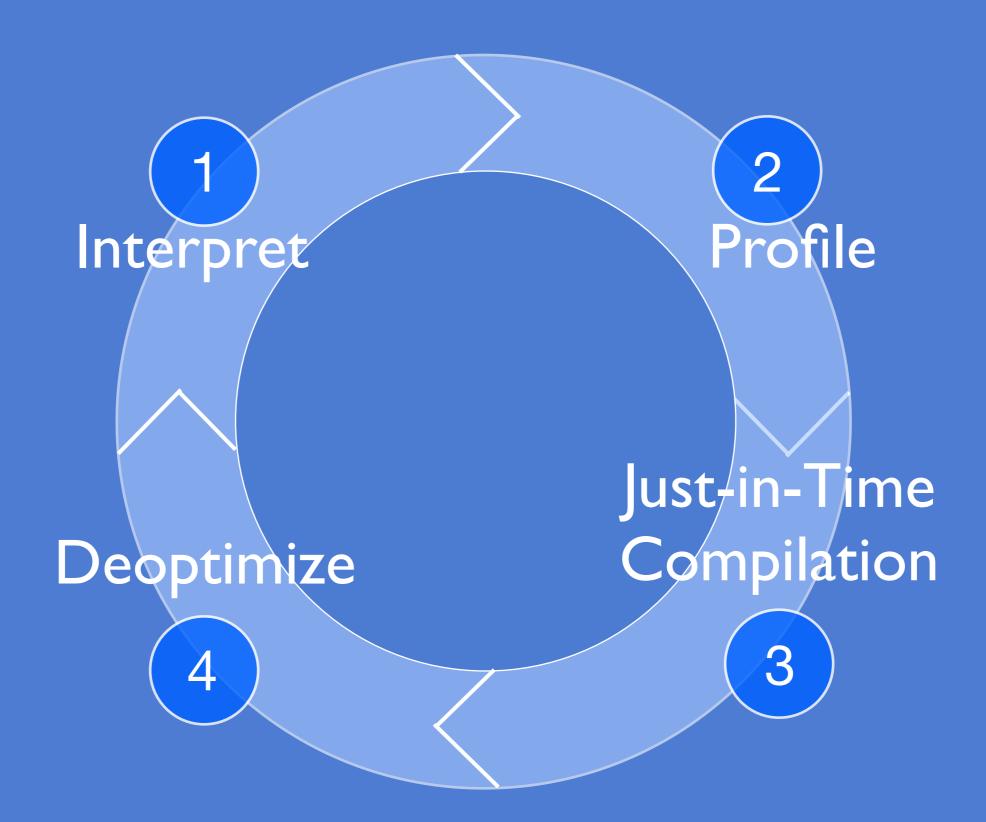


## About Azul

ZUU® Multi-Platform OpenJDK Cloud Support including Docker and Azure Embedded Support

**Zing**B Highly Scalable VM
Continuously Concurrent Compacting Collector
ReadyNow! for Low Latency Applications

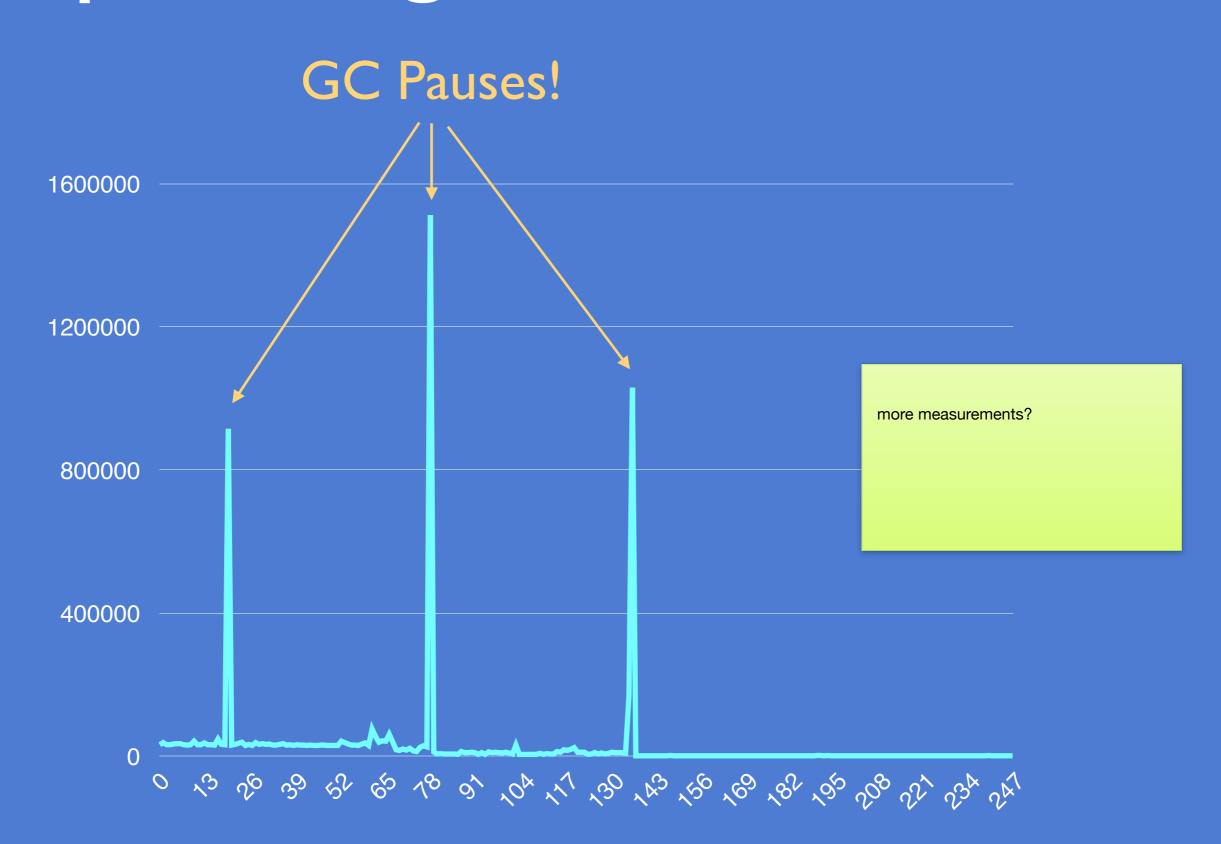
## HotSpot Lifecycle



## A Simple Program

```
public class SimpleProgram {
 static final int CHUNK_SIZE = 1_000;
 public static void main(String[] args) {
   for ( int i = 0; i < 250; ++i ) {
      long startTime = System.nanoTime();
     for ( int j = 0; j < CHUNK_SIZE; ++j ) {
       new Object();
     long endTime = System.nanoTime();
     System.out.printf("%d\t%d%n", i, endTime - startTime);
                                    Code Reference
```

### Simple Program Performance



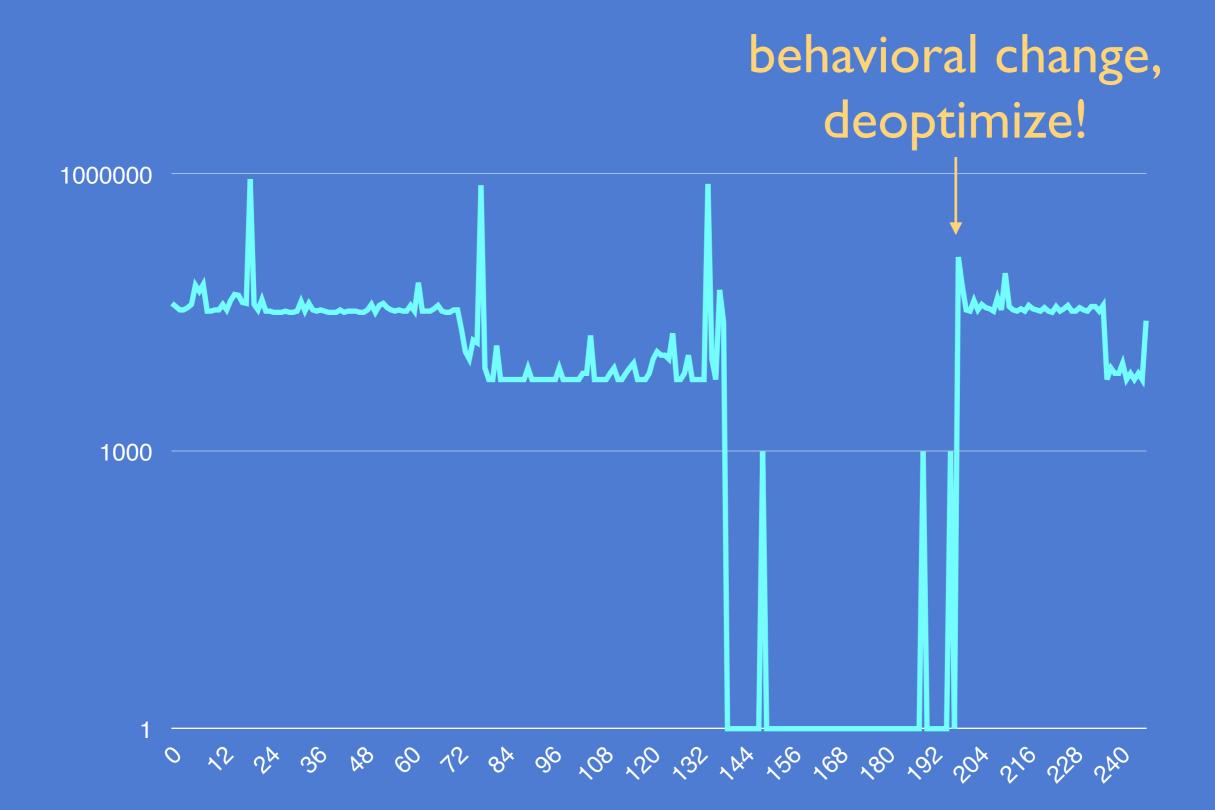
### Log Scale



## Not So Simple Program

```
public class NotSoSimpleProgram {
  static final int CHUNK_SIZE = 1_000;
  public static void main(String[] args) {
   Object trap = null;
    for ( int i = 0; i < 250; ++i ) {
      long startTime = System.nanoTime();
                                                   code ref
      for ( int j = 0; j < CHUNK_SIZE; ++j ) {
        new Object();
        if ( trap != null ) {
          System.out.println("trap!");
          trap = null;
      if ( i == 200 ) trap = new Object();
      long endTime = System.nanoTime();
      System.out.printf("%d\t%d%n", i, endTime - startTime);
```

### Deoptimization



### Interpreter



Dynamically Generated
Threaded Interpreter
Identify "Hot Spots"

#### Invocation Counter

```
public class InvocationCounter {
  public static void main(final String[] args)
    throws InterruptedException
    for ( int i = 0; i < 20_{-}000; ++i ) {
      hotMethod();
    System.out.println("Waiting for compiler...");
   Thread.sleep(5_000);
  static void hotMethod() {}
```

#### Invocation Counter

-XX:+PrintCompilation

```
299 1 % java.lang.String::indexOf @ 37 (70 bytes)
332 2 java.lang.String::indexOf (70 bytes)
364 3 example02.InvocationCounter::hotMethod (1 bytes)
365 4 % example02.InvocationCounter::main @ 5 (33 bytes)
Waiting for compiler...
```

## Compilation Log

```
timestamp (since VM start)
         compilation ID
                             method name
                                                  method size
                           colors?
5328
       50
                   java.io
                                            ::writeBytes (native)
                                                  bytes)
5330
                   java.ni
       27
                                            ream::flush (12 bytes)
5333
                   java.io
       56 % A
                                             @ 37 (82 bytes)
5477
                   CompilationExample::main
                    on-stack replacement
                                                 loop bytecode index
                    synchronized method
                    exception handler
                    native
```

## synchronized is try/finally

```
synchronized (foo.getBar()) {
    ...
}
```

resize samples

```
tmp = foo.getBar();
monitor_enter(tmp);
try {
    ...
} finally {
    monitor_exit(tmp);
}
```

## Duplicate Methods & Overloading

## Invisible Overloads via Bridge Methods

```
public interface Supplier<T> {
        public abetra et T cot():
                  shorten title?
     new Supplier our new Supplier
       public final String get() { return "foo"; }
               InvisibleOverload$1::get (5 bytes)
145
               InvisibleOverload$1::get (3 bytes)
145
```

## Backedge Counter

```
public class BackedgeCounter {
  public static void main(final String[] args)
    throws InterruptedException
  {
    for ( int i = 0; i < 20_{-}000; ++i ) {
      hotMethod();
    System.out.println("Waiting for compiler...");
    Thread.sleep(5_000);
    for ( int i = 0; i < 20_{000}; ++i ) {
      hotMethod();
    System.out.println("Waiting for compiler...");
    Thread.sleep(5_000);
  static void hotMethod() {}
```

## Backedge Counter

-XX:+PrintCompilation

```
163 1 java.lang.String::charAt (29 bytes)
166 2 java.lang.String::hashCode (55 bytes)
171 3 java.lang.String::indexOf (70 bytes)
193 4 example03.BackedgeCounter::hotMethod (1 bytes)
194 5 % example03.BackedgeCounter::main @ 5 (65 bytes)
Waiting for compiler...
5196 6 % example03.BackedgeCounter::main @ 37 (65 bytes)
Waiting for compiler...
```

## On-Stack Replacement

eventLoop

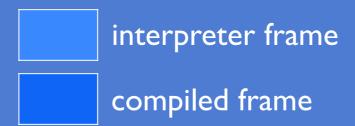
...

main

eventLoop

main

eventLoop @ 20
...
main



#### Both Counters

```
public class BothCounters {
 public static void main(final String[] args)
    throws InterruptedException
    for ( int i = 0; i < 2; ++i ) {
      outerMethod();
    System.out.println("Waiting for compiler...");
    Thread.sleep(5000);
 static void outerMethod() {
    for ( int i = 0; i < 10\_000; ++i ) {
      innerMethod();
 static void innerMethod() {}
```

#### Both Counters

-XX:+PrintCompilation

```
115 1 % java.lang.String::indexOf @ 37 (70 bytes)
123 2 example04.BothCounters::innerMethod (1 bytes)
124 3 example04.BothCounters::outerMethod (19 bytes)
125 4 % example04.BothCounters::outerMethod @ 5 (19 bytes)
Waiting for compiler...
```

# HotSpot: A Tale of Two Compilers

C1 client

C2 server

## C1 Client VM The Fast Acting Compiler

Compiles with Count > 1,000 (2,000 in Tiered)

Produces Compilations Quickly Generated Code Runs Relatively Slowly

## C2 Server VM The Smart compiler

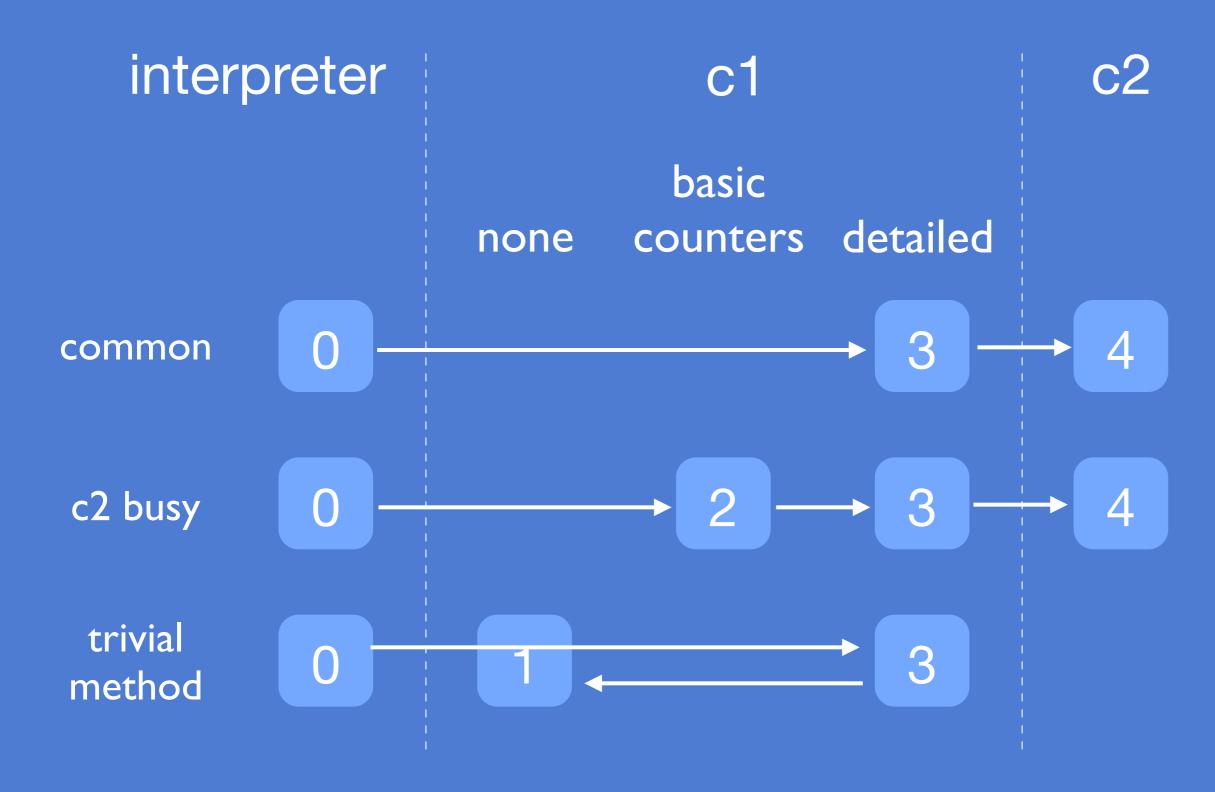
Compiles with Count > 10,000 (15,000 in Tiered)

Produces Compilations Slowly Generated Code Runs Quickly

Profile Guided Speculative

Available in Java 7 - default in Java 8

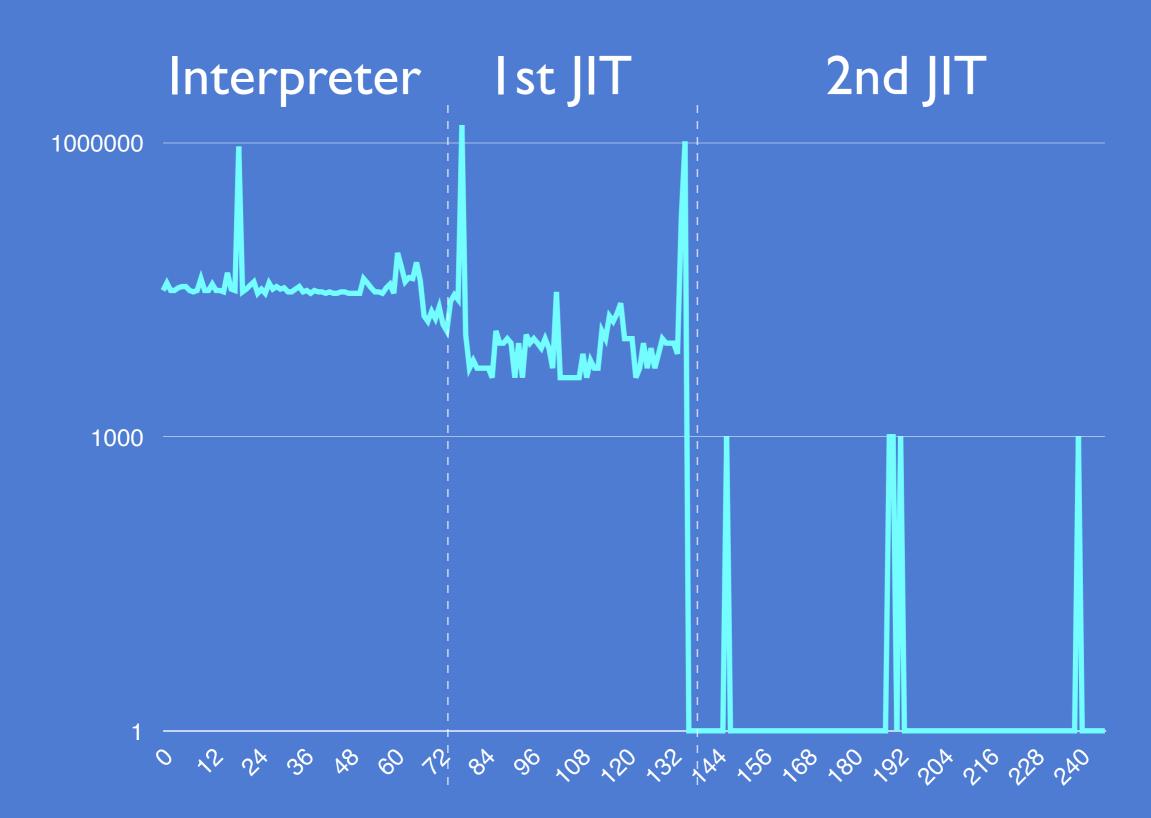
Best of Both Worlds - CI & C2



```
public final class TieredCompilation {
  public static final void main(final String[] args)
    throws InterruptedException
    for ( int i = 0; i < 3_{000}; ++i ) {
      method();
    System.out.println("Waiting for the compiler...");
    Thread.sleep(5_000);
   for ( int i = 0; i < 20_{-}000; ++i ) {
      method();
    System.out.println("Waiting for the compiler...");
    Thread.sleep(5_000);
  private static final void method() {
    // Do something while doing nothing.
    System.out.print('\0');
```

-XX:+TieredCompilation
-XX:+PrintCompilation

```
tier
              sun...SingleByte$Encoder::encodeArrayLoop (236 bytes)
183
      69
      101
           4 sun...SingleByte$Encoder::encodeArrayLoop (236 bytes)
5237
              sun...SingleByte$Encoder::encodeArrayLoop (236 bytes) made not entrant
5255
      69
131
           3 java.lang.Object::<init> (1 bytes)
 140
             java.lang.Object::<init> (1 bytes)
              java.lang.Object::<init> (1 bytes) made not entrant
141
       6 n 0 java.lang.System::arraycopy (native)
                                                     (static)
 126
```



## Optimizations

#### Intrinsics

Special code built-into the VM for a particular method

Built-in to the VM - not written in Java (usually)

Often use special hardware capabilities: MMX, AVX2, etc

For Example...

System.arraycopy
Math.sin / cos / tan

## Common Sub-Expression Elimination

```
int a = b * c + g;
int d = b * c * e;

int tmp = b * c;
int a = tmp + g;
int d = tmp * e;
```

## Loop Unswitching

```
for ( User user: users ) {
    ...do something...
    if ( LOGGER.isDebugEnabled() ) {
        LOGGER.debug(user.getName());
    }
}
```

```
if ( LOGGER.isDebugEnabled() ) {
  for ( User user: users ) {
    ...do something...
    LOGGER.debug(user.getName());
  }
} else {
  for ( User user: users ) {
    ...do something...
  }
}
```

#### Dead Code Elimination

```
public int ArrayList::indexOf(Object o) {
   if (o == null) {
      for (int i = 0; i < size; i++)
        if (elementData[i]==null)
          return i;
   } else {
      for (int i = 0; i < size; i++)
        if (o.equals(elementData[i]))
        return i;
   }
   return -1;
}</pre>
```

## Lock Coarsening

```
StringBuffer buffer = ...
buffer.append("Hello");
buffer.append(name);
buffer.append("\n");
StringBuffer buffer = ...
lock(buffer); buffer.append("Hello"); unlock(buffer);
lock(buffer); buffer.append(name); unlock(buffer);
lock(buffer); buffer.append("\n"); unlock(buffer);
StringBuffer buffer = ...
lock(buffer);
buffer.append("Hello");
buffer.append(name);
buffer.append("\n");
unlock(buffer);
```

#### IPO: Inter-procedural Optimization

## Inlining

"The mother of all optimizations."

#### Intrinsic Inlining

```
public class Intrinsics {
  public static void main(String[] args)
   throws InterruptedException
   int[] data = randomInts(100_000);
   int min = Integer.MAX_VALUE;
   for ( int x: data ) {
     min = Math.min(min, x);
   Thread.sleep(5_000);
   System.out.println(min);
 static final int[] randomInts(int size) {
```

#### Intrinsic Inlining

-XX:+PrintCompilation
-XX:+UnlockDiagnosticVMOptions
-XX:+PrintInlining

```
example06.Intrinsics::randomInts @ 13 (30 bytes)
376
      java.util.concurrent.ThreadLocalRandom::nextInt (8 bytes)
                                                                 inline (hot)
@ 16
        java.util.concurrent.ThreadLocalRandom::nextSeed (32 bytes)
                                                                    inline (hot)
    @ 3 java.lang.Thread::currentThread (0 bytes) (intrinsic)
    @ 18 sun.misc.Unsafe::getLong (0 bytes) (intrinsic)
    @ 27 sun.misc.Unsafe::putLong (0 bytes) (intrinsic)
        java.util.concurrent.ThreadLocalRandom::mix32 (26 bytes)
                                                                inline (hot)
        java.lang.Math::min (11 bytes)
379 9
            example06.Intrinsics::main @ 22 (58 bytes)
379
       java.lanq.Math::min (11 bytes) (intrinsic)
```

# Direct Call Inlining static, private, constructor calls

```
public class Inlining {
  public static void main(String[] args)
   throws InterruptedException
   System.setOut(new NullPrintStream());
    for ( int i = 0; i < 20\_000; ++i ) {
      hotMethod();
    Thread.sleep(5_000);
  public static void hotMethod() {
   System.out.println(square(7));
    System.out.println(square(9));
  static int square(int x) {
   return x * x;
```

```
public static void hotMethod() {
   System.out.println(7 * 7);
   System.out.println(9 * 9);
}
```

## Direct Call Inlining

-XX:+PrintCompilation
-XX:+UnlockDiagnosticVMOptions
-XX:+PrintInlining

```
example07.DirectInlining::hotMethod (23 bytes)
226
     53
          example07.DirectInlining::square (4 bytes) inline (hot)
    @ 5
          java.io.PrintStream::println (24 bytes) already compiled into a big method
! m
           example07.DirectInlining::square (4 bytes) inline (hot)
    @ 16
           java.io.PrintStream::println (24 bytes) already compiled into a big method
    @ 19
! m
           example07.DirectInlining::main @ 15 (35 bytes)
228
     54 %
           example07.DirectInlining::hotMethod (23 bytes) inline (hot)
    @ 15
            example07.DirectInlining::square (4 bytes) inline (hot)
            java.io.PrintStream::println (24 bytes) already compiled into a big method
! m
      @ 8
      @ 16
            example07.DirectInlining::square (4 bytes) inline (hot)
            java.io.PrintStream::println (24 bytes)
                                                       already compiled into a big method
      @ 19
! m
```

# Printing Assembly for a Method

Download hsdis-amd64 dynamic library

Copy to jre/lib directory

Run HotSpot with...
-XX:+UnlockDiagnosticVMOptions
-XX:CompileCommand=print,{package/Class::method}

#### Direct Call Inlining

-XX:+UnlockDiagnosticVMOptions
-XX:CompileCommand=print,example07/DirectInlining::hotMethod

```
0x0000000106c57848: data32 xchg %ax,%ax
0x0000000106c5784b: callq 0x0000000106c10b60
 ; OopMap{rbp=0op off=48}
   ;*invokevirtual println
   ; - DirectInlining::hotMethod@7 (line 17)
   ; {optimized virtual_call}
0x000000106c57862: nop
0x0000000106c57863: callq 0x0000000106c10b60
   ; OopMap{off=72}
   ;*invokevirtual println
   ; - DirectInlining::hotMethod@17 (line 18)
   ; {optimized virtual_call}
```

## Escape Analysis

```
long sum = 0;
for ( Long x: list ) {
   sum += iter.next();
}

long sum = 0;
for ( Iterator<Long> iter = list.iterator();
   iter.hasNext(); )
   {
    sum += iter.next();
}
```

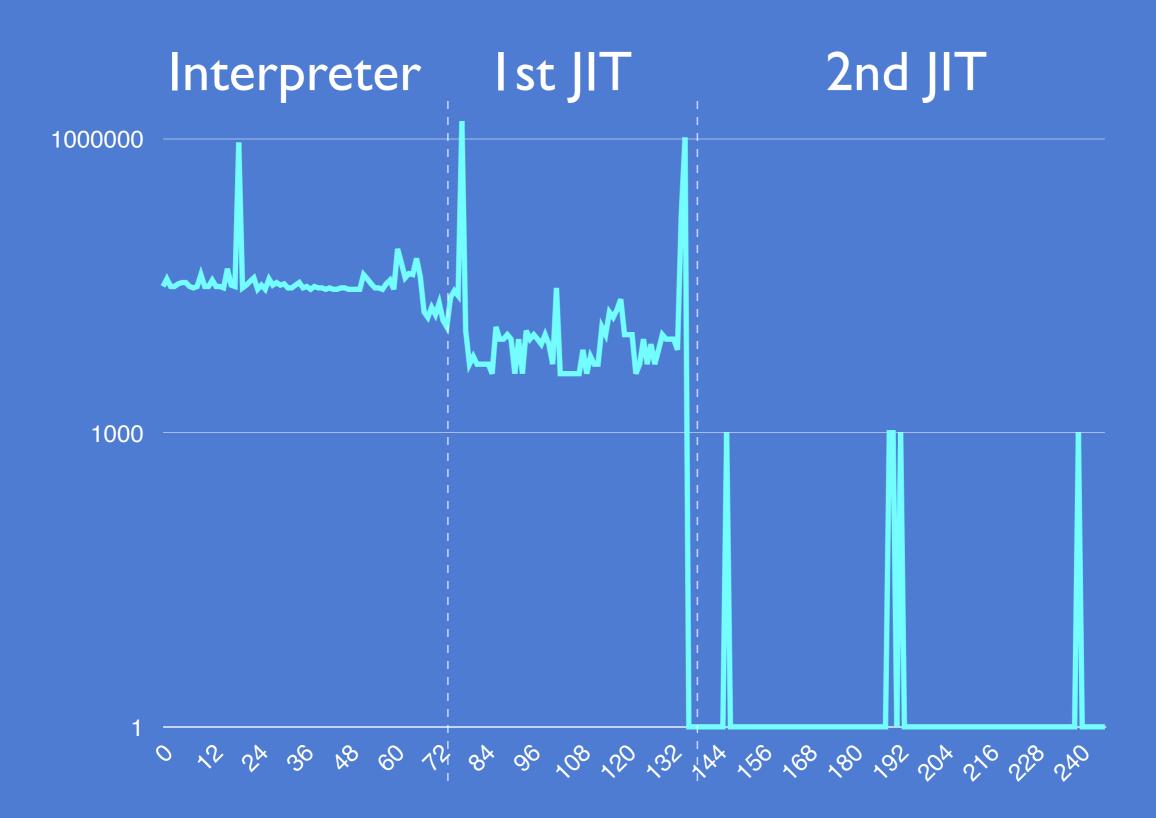
## Escape Analysis

```
long sum = 0;
// ArrayList$Itr.<init>
int iter$size = list.size();
int iter$cursor = 0;
int iter{\text{lastRet}} = -1;
// ArrayList$Itr.hasNext
for ( ; iter$cursor != iter$size; ) {
  // ArrayList$Itr.next
  int i = iter$cursor;
  Object[] elementData = list.elementData;
  iter$cursor = i + 1;
  Long x = (Long)elementData[iter$lastRet = i];
 Sum += X;
```

## Simple Program Revisited

```
public class SimpleProgram {
  static final int CHUNK_SIZE = 1_000;
  public static void main(String[] args) {
   for ( int i = 0; i < 250; ++i ) {
     long startTime = System.nanoTime();
     for ( int j = 0; j < CHUNK_SIZE; ++j ) { -- 3: empty loop /
                                                     eliminate loop
       //new Object
       obj = calloc(sizeof(Object)); ← 2: escape analysis/
                                                     dead store
       obj.<init>(); // call ctor - empty ← 1: inlined
     long endTime = System.nanoTime();
     System.out.printf(
        "%d\t%d%n", i, endTime - startTime);
```

## Simple Program Revisited



## That's Boring!

# Speculative Optimizations

#### Implicit Null Check

```
public class NullCheck {
  public static void main(String[] args)
   throws InterruptedException
    for ( int i = 0; i < 20\_000; ++i ) {
      hotMethod("hello");
   Thread.sleep(5_000);
    for ( int i = 0; i < 10; ++i ) {
      System.out.printf("tempting fate %d%n", i);
      try {
        hotMethod(null);
      } catch ( NullPointerException e ) {
        // ignore
  static final void hashIt(final Object value) {
    value.hashCode();
```

#### Implicit Null Check

-XX:+UnlockDiagnosticVMOptions

-XX:CompileCommand=print,example08a/NullCheck::hotMethod

#### Implicit Null Check

```
if ( value == null ) {
  throw new NullPointerException();
}
value.toString(); Possible, but
  improbable NPE
```

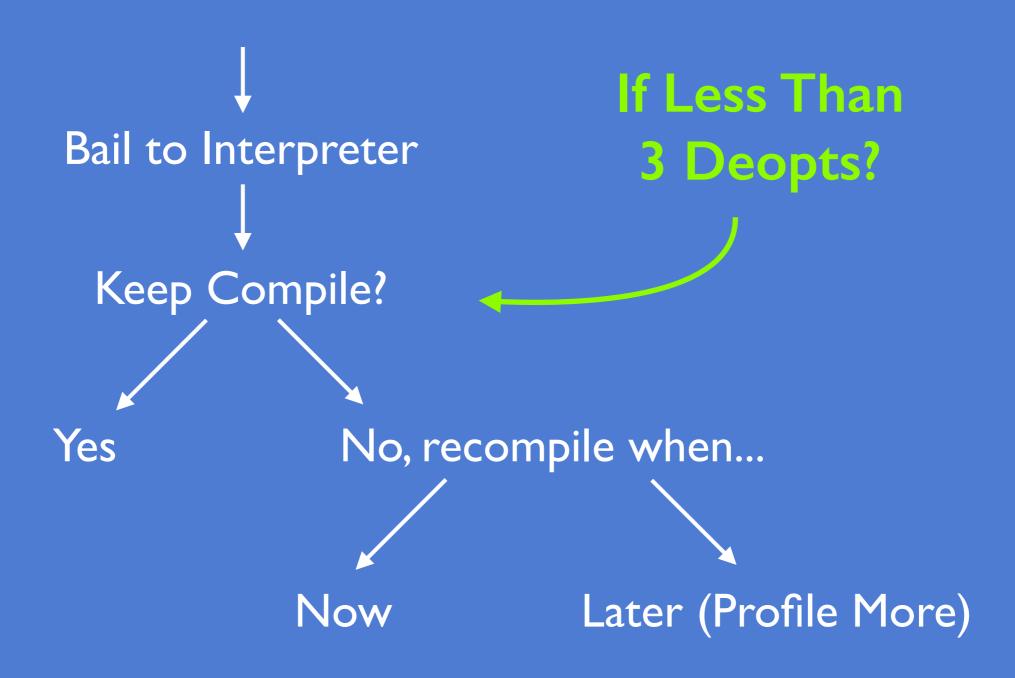
deref value SEGV signal handler throw NPE

#### Null Check Deoptimization

#### -XX:+PrintCompilation

```
java.lang.String::charAt (29 bytes)
141
147
                 java.lang.String://hachCodo (55 byttes)
                 java.lang.Sti
149
                               nice to highlight back ref to prior
                 sun.misc.ASC
                                                      ator::compare (126 bytes)
165
                               compile
209
       5
                 java.nio.Buf
                 java.nio.Byte
                                                      5 bytes)
       6
210
                java.io.PrintStream::write (83 bytes)
494
      51
                java.io.PrintStream::newLine (73 bytes)
499
      52
504
      53
                 java.io.BufferedWriter::newLine (9 bytes)
505
      54
                java.io.PrintStream::println (24 bytes)
                 example08a.NullCheck$1::run @ 3 (17 bytes)
508
      55 %!
                                                                made not entrant
                 example08a.NullCheck::hotMethod (13 bytes)
675
      49
726
                 example08a.NullCheck::hotMethod (13 bytes)
      56
```

# Not Thrown Away the First Time



## Hot Exception Optimization

```
int caughtCount = 0;
Set<NullPointerException> nullPointerExceptions =
  new HashSet<>();
for ( Object object : objects ) {
 try {
    object.toString();
 } catch ( NullPointerException e ) {
    nullPointerExceptions.add( e );
    caughtCount += 1;
```

```
Null Proportion: 0.100000 Caught: 10057 Unique: 2015
Null Proportion: 0.500000 Caught: 50096 Unique: 7191
Null Proportion: 0.900000 Caught: 89929 Unique: 11030
```

## Hot Exceptions

```
int caughtCount = 0;
HashSet<NullPointerException> nullPointerExceptions =
  new HashSet<>();
for ( Object object : objects ) {
  try {
    object.toString();
  } catch ( NullPointerException e ) {
    boolean added = nullPointerExceptions.add(e);
    if ( !added ) e.printStackTrace();
    caughtCount += 1;
                      styling?
        java.lang.Nu
```

No StackTrace???

#### Unreached Deoptimization

```
public class Unreached {
 public static volatile Object thing = null;
  public static void main(final String[] args)
    throws InterruptedException
    for ( int i = 0; i < 20_{-}000; ++i ) {
      hotMethod();
   Thread.sleep(5_000);
    thing = new Object(); phase change
    for ( int i = 0; i < 20_{-}000; ++i ) {
     hotMethod();
    Thread.sleep(5_000);
  static final void hotMethod() {
   if ( thing == null )
     System.out.print("");
    else
     System.out.print("");
```

```
static final void hotMethod() {
  if ( thing == null )
    System.out.print("");
  else
    uncommon_trap(unreached);
}
```

#### Unreached Deoptimization

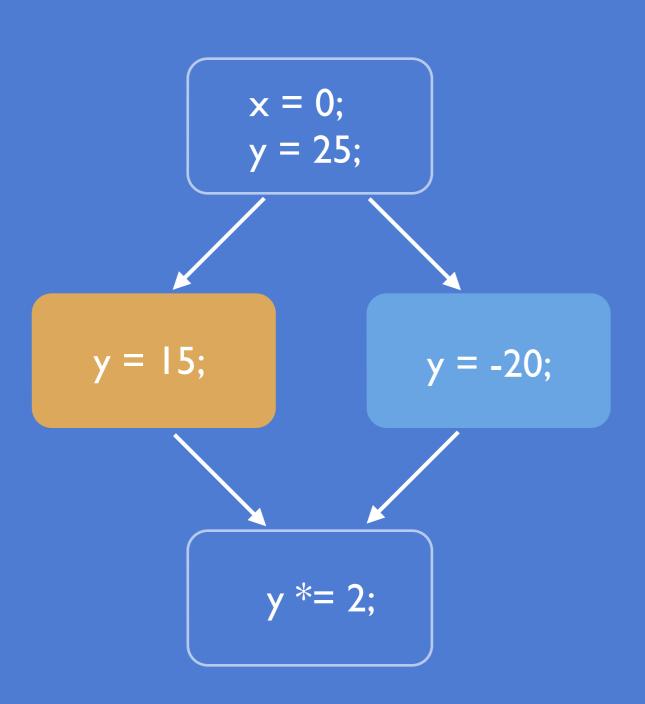
#### -XX:+PrintCompilation

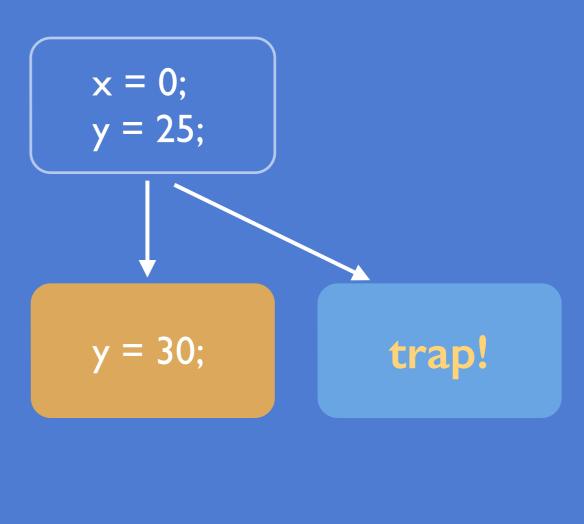
```
217
               java.lang.String::hashCode (55 bytes)
        1
               java.lang.String::indexOf (70 bytes)
 235
               java.io.BufferedWriter::ensureOpen (18 bytes)
 238
        3
               java.lang.String::length (6 bytes)
 244
        4
               java.lang.String::index0f (7 bytes)
 244
        5
               java.nio.Buffer::position (5 bytes)
 245
        6
 245
               example09.Unreached::hotMethod (26 bytes)
 •••
               java.io.OutputStreamWriter::flushBuffer (8 bytes)
 265
       14
 265
               sun.nio.cs.StreamEncoder::flushBuffer (42 bytes)
       15
               sun.nio.cs.StreamEncoder::isOpen (5 bytes)
 267
       16
 267
       17
               sun.nio.cs.StreamEncoder::implFlushBuffer (15 bytes)
               example09.Unreached::main @ 5 (59 bytes)
 267
       18 %
5255
               example09.Unreached::hotMethod (26 bytes)
                                                           made not entrant
5257
               example09.Unreached::hotMethod (26 bytes)
      19
5257
       20 %
               example09.Unreached::main @ 39 (59 bytes)
```

## Bail to Interpreter

colors? hotMethod hotMethod main main interpreter frame compiled frame

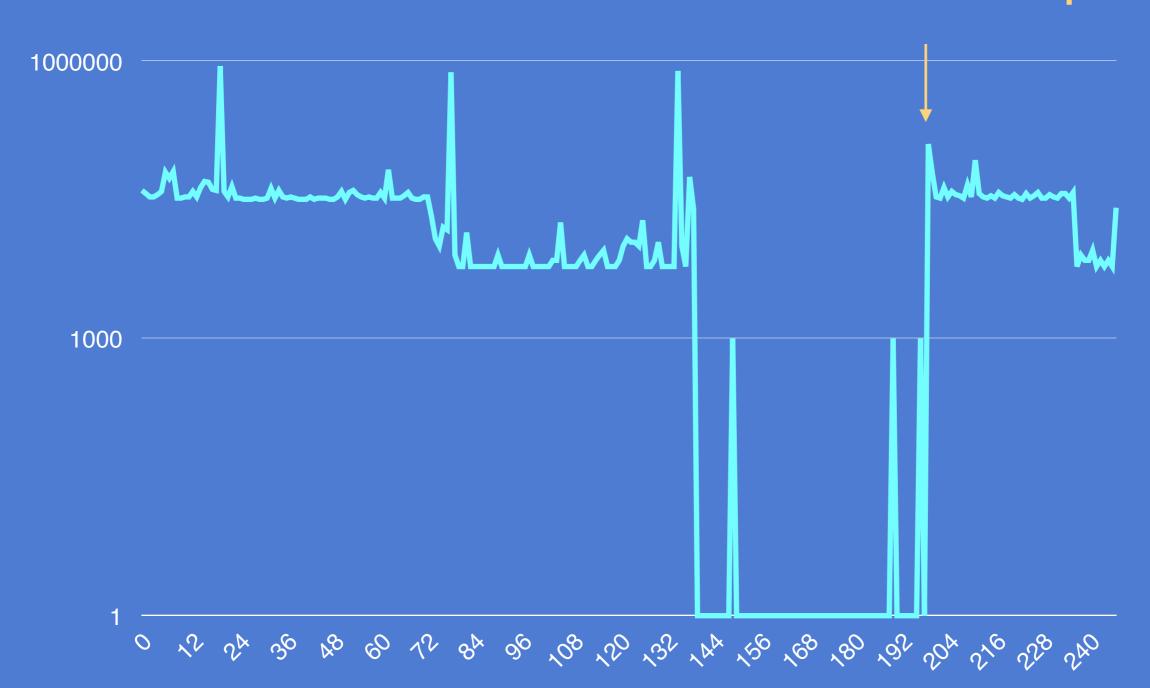
## Why Speculate?





#### Not So Simple Program Revisited

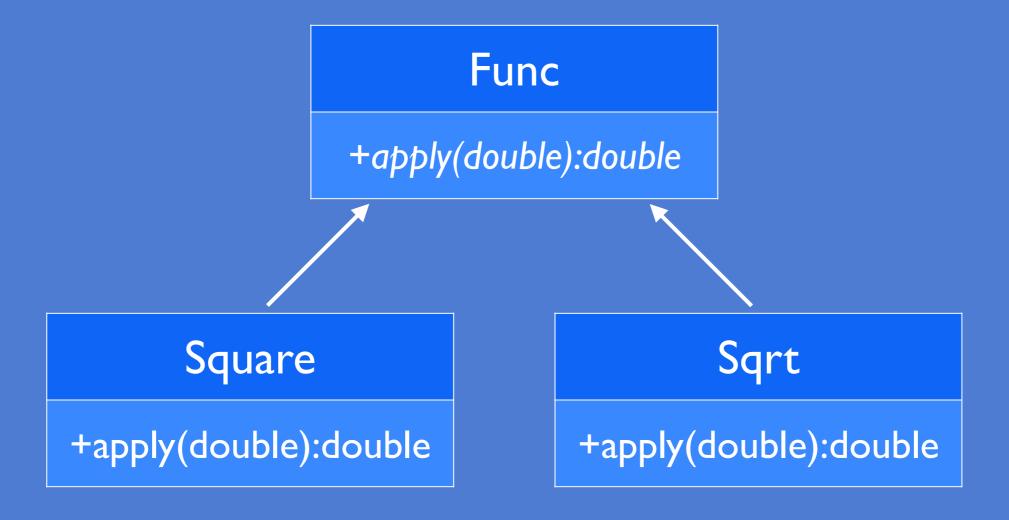
#### unreached deopt!



#### Virtual Call Inlining

Class Hierarchy Analysis (CHA)

Type Profile



#### Monomorphic

```
public class Monomorphic {
  public static void main(String[] args)
    throws InterruptedException
    Func f = new Square();
    for ( int i = 0; i < 20_{-}000; ++i ) {
      apply(f, i);
    Thread.sleep(5_000);
  static double apply(Func f, int x) {
    return f.apply(x);
```

#### Monomorphic

-XX:+PrintCompilation
-XX:+UnlockDiagnosticVMOptions
-XX:+PrintInlining

```
217  1    java.lang.String::hashCode (55 bytes)
234  2    example10a.VirtualInlining::apply (7 bytes)
234  3    example10.support.Square::apply (4 bytes)
        example10.support.Square::apply (4 bytes)        inline (hot)
234  4 %    example10a.VirtualInlining::main @ 13 (30 bytes)
        example10a.Monomorphic::apply (7 bytes)       inline (hot)
        example10.support.Square::apply (4 bytes)       inline (hot)
```

## Beyond Monomorphic

```
Func func = ...

double result = func.apply(20);

Func func = ...

//no type guard!

double result = 20 * 20;
```

retitle

More Types?

#### Beyond Monomorphic

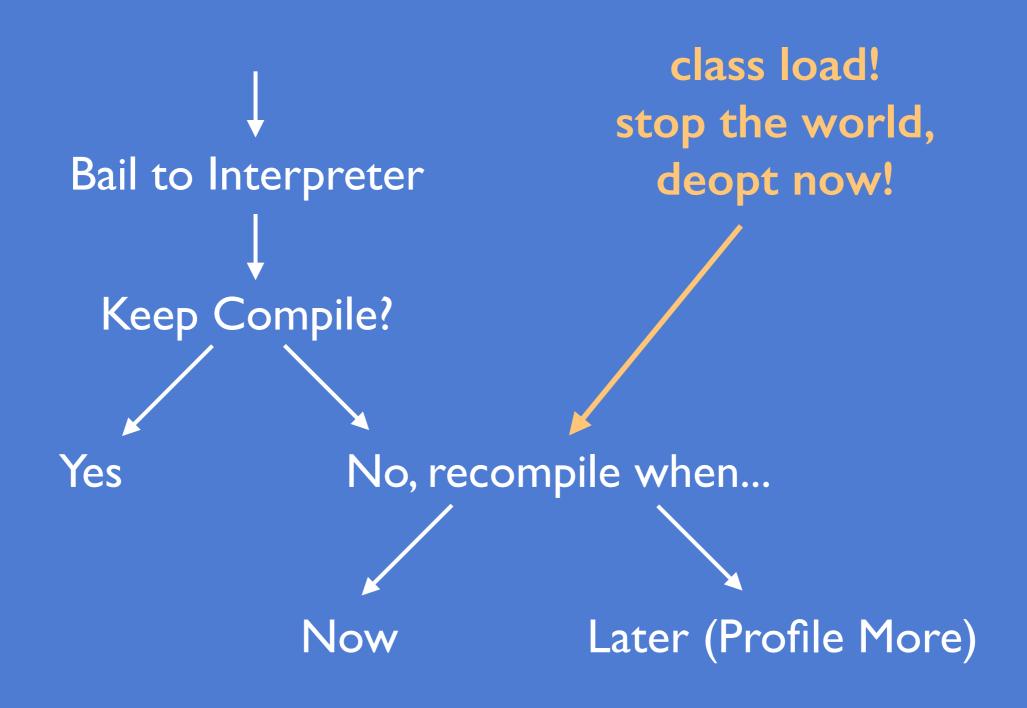
```
public class ChaStorm {
  public static void main(String[] args)
  throws InterruptedException
    Square square = new Square();
    for ( int i = 0; i < 10\_000; ++i ) {
      apply1(square, i);
      apply8(square, i);
    System.out.println("Waiting for compiler...");
    Thread.sleep(5_000);
    System.out.println("Deoptimize...");
    System.out.println(Sqrt.class);
    Thread.sleep(5_000);
```

#### Potential for Deopt Storm

#### -XX:+PrintCompilation

```
152
                java.lang.String::hashCode (55 bytes)
                example10.support.Square::apply (4 bytes)
    166
                example10b.ChaStorm::apply1 (7 bytes)
    173
    173
           4
                example10b.ChaStorm::apply2 (7 bytes)
Waiting for compiler...
                example10b.ChaStorm::apply3 (7 bytes)
    174
           5
                example10b.ChaStorm::apply4 (7 bytes)
    174
                example10b.ChaStorm::apply5 (7 bytes)
    174
                example10b.ChaStorm::apply6 (7 bytes)
   174
                example10b.ChaStorm::apply7 (7 bytes)
    174
           9
    174
                example10b.ChaStorm::apply8 (7 bytes)
          10
Deoptimize...
   5176
           9
                example10b.ChaStorm::apply7 (7 bytes)
                                                         made not entrant
                example10b.ChaStorm::apply6 (7 bytes)
  5176
                                                         made not entrant
  5176
                example10b.ChaStorm::apply5 (7 bytes)
                                                         made not entrant
  5176
                example10b.ChaStorm::apply3 (7 bytes)
                                                         made not entrant
                example10b.ChaStorm::apply4 (7 bytes)
  5176
                                                         made not entrant
           6
  5176
                example10b.ChaStorm::apply2 (7 bytes)
                                                         made not entrant
                example10b.ChaStorm::apply1 (7 bytes)
  5176
                                                        made not entrant
                example10b.ChaStorm::apply8 (7 bytes)
                                                         made not entrant
  5176
          10
class example10.support.Sqrt
```

#### Another Way to Deopt



#### Another Way to Deopt

-XX:+PrintCompilation
-XX+PrintSafepointStatistics
-XX:PrintSafepointStatisticsCount=I

```
Total time for which application threads were stopped: 0.0001010 seconds
                         example10b.ChaStorm::apply8 (7 bytes)
   5096
                                                                 made not entrant
         10
                         example10b.ChaStorm::apply6 (7 bytes)
  5096
                                                                 made not entrant
                         example10b.ChaStorm::apply5 (7 bytes)
  5096
                                                                 made not entrant
                         example10b.ChaStorm::apply3 (7 bytes)
  5096
                                                                 made not entrant
                         example10b.ChaStorm::apply4 (7 bytes)
  5096
                                                                 made not entrant
                         example10b.ChaStorm::apply2 (7 bytes)
                                                                 made not entrant
  5096
                         example10b.ChaStorm::apply7 (7 bytes)
  5096
                                                                 made not entrant
                         example10b.ChaStorm::apply1 (7 bytes)
   5096
                                                                 made not entrant
                                 [threads: total initially_running wait_to_block]
         vmop
5.096: Deoptimize
```

#### Bimorphic

```
Func func = \dots
double result = func.apply(20);
Func func = ...
//no type guard!
double result = 20 * 20;
Func func = ...
double result;
if ( func.getClass().equals(Square.class) ) {
  result = 20 * 20;
} else {
  uncommon_trap(class_check);
```

add another type

#### Class Devirtualization

```
public class ClassDevirtualization {
 public static void main(String[] args) throws InterruptedException {
   System.out.println("Using Square...");
   Func func = new Square();
   for ( int i = 0; i < 20_{-}000; ++i ) {
     apply1(func, i);
     apply2(func, i);
   Thread.sleep(5_000);
                                                                       stop the world,
   System.out.printf("Loading %s to Deopt Now!%n", Sqrt.class);
                                                                       deopt now!
   System.out.println("Keep using Square in apply1...");
   func = new Square();
   for ( int i = 0; i < 20_{000}; ++i ) apply1(func, i);
   Thread.sleep(5_000);
                                                                       class check
   System.out.println("Use AlsoSquare in apply1...");
   func = new AlsoSquare();
                                                                       deopt!
   for ( int i = 0; i < 20_{000}; ++i ) apply1(func, i);
   Thread.sleep(5_000);
                                                                       bimorphic
   System.out.println("Use AnotherSquare in apply1...");
   func = new AnotherSquare();
                                                                       deopt!
   for ( int i = 0; i < 20_{000}; ++i ) apply1(func, i);
   Thread.sleep(5_000);
```

...after 3 types no more deopts...

#### Class Devirtualization

#### -XX:+PrintCompilation

```
89
                 java.lang.String::hashCode (55 bytes)
Using Square...
                 example10.support.Square::apply (4 bytes)
    104
                 example10c.ClassDevirtualization::apply1 (7 bytes)
    105
    105
                 example10c.ClassDevirtualization::apply2 (7 bytes)
                 example10c.ClassDevirtualization::main @ 21 (240 bytes)
   106
                 example10c.ClassDevirtualization::main @ -2 (240 bytes)
  5116
                                                                           made not entrant
                 example10c.ClassDevirtualization::apply2 (7 bytes) made not entrant
  5116
                 example10c.ClassDevirtualization::apply1 (7 bytes) made not entrant
  5116
Loading class example10.support.Sqrt to Deoptimize Now!
Keep using Square in apply1...
                example10c.ClassDevirtualization::apply1 (7 bytes)
  5128
                 example10c.ClassDevirtualization::main @ 88 (240 bytes)
          7 %
   5128
Use AlsoSquare in apply1...
                 example10c.ClassDevirtualization::apply1 (7 bytes)
  10131
                                                                      made not entrant
  10131
                 example10c.ClassDevirtualization::apply1 (7 bytes
                 example10c.ClassDevirtualization::main @ 131 (240 bytes)
 10132
          9 %
Use AnotherSquare in apply1...
                 example10c.ClassDevirtualization::apply1 (7 bytes)
 15134
                                                                      made not entrant
  15134
                 example10c.ClassDevirtualization::apply1 (7 bytes
                 example10c.ClassDevirtualization::main @ 174 (240 bytes)
 15135
         11 %
Use YetAnotherSquare in apply1...
                 example10c.ClassDevirtualization::main @ 217 (240 bytes)
  20139
          12 %
```

#### Worse Yet...

```
class Square extends Func {
  double final exec(double x) {
    return x * x;
  }
}
```

class AlsoSquare extends Square {}

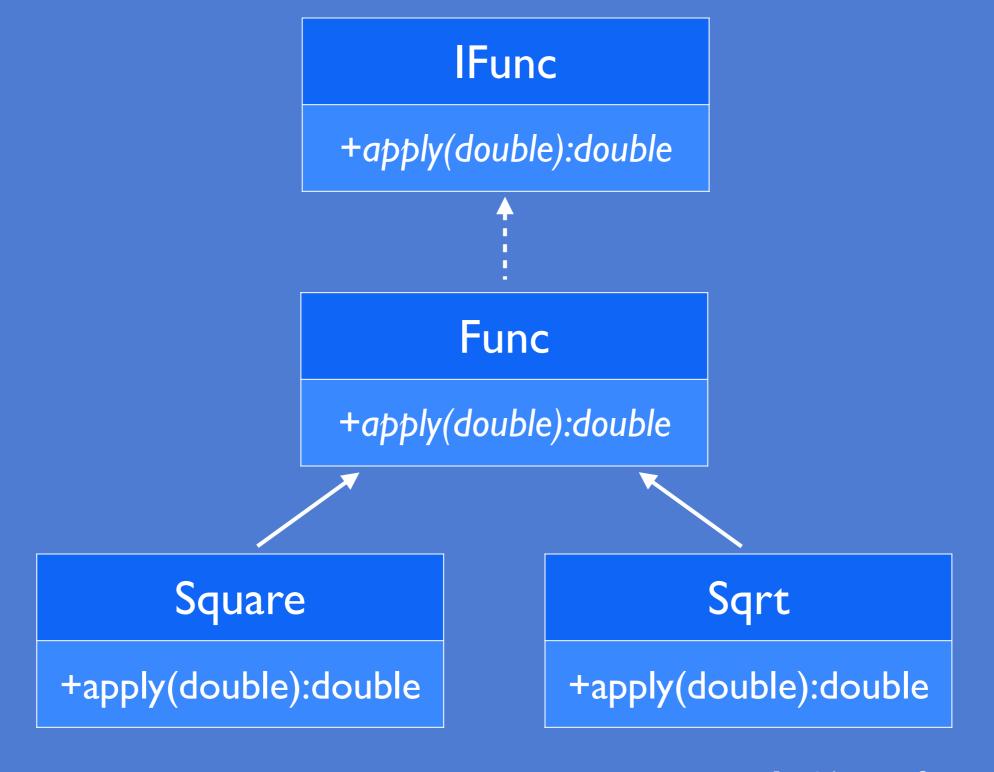
class AnotherSquare extends Square {}

class YetAnotherSquare extends Square {}

# Unintentional Megamorphism

```
new HashMap<String, Integer>() {{
  put("foo", 20);
  put("bar", 30);
}};
```

#### No CHA for Interfaces



#### No CHA for Interfaces

#### -XX:+PrintCompilation

```
java.lang.String::hashCode (55 bytes)
     68
Using Square...
                 example10.support.Square::apply (4 bytes)
     79
                 example10d.InterfaceDevirtualization::apply1 (9 bytes)
                 example10d.InterfaceDevirtualization::apply2 (9 bytes)
                 example10d.InterfaceDevirtualization::main @ 21 (240 bytes)
Loading class example10.support.Sqrt - no CHA for interfaces!
Keep using Square in apply1...
                 example10d.InterfaceDevirtualization::main @ 88 (240 bytes)
   5090
Use AlsoSquare in apply1...
                 example10d.InterfaceDevirtualization::main @ -2 (240 bytes)
  10094
                                                                               made not entrant
                 example10d.InterfaceDevirtualization::main @ -2 (240 bytes)
  10094
                                                                               made not entrant
                 example10d.InterfaceDevirtualization::apply1 (9 bytes)
  10094
                                                                          made not entrant
  10095
                 example10d.InterfaceDevirtualization::applv1 (9 bvt
                 example10d.InterfaceDevirtualization::main @ 131 (240 bytes)
  10095
Use AnotherSquare in apply1...
                 example10d.InterfaceDevirtualization::apply1 (9 bytes)
  15101
                                                                          made not entrant
                 example10d.InterfaceDevirtualization::apply1 (9 bytes)
  15102
                 example10d.InterfaceDevirtualization::main @ 174 (240 bytes
  15102
          10 %
```

#### Inlining Numbers to Remember...

`java -XX:+PrintFlagsFinal`

MaxTrivialSize	6
MaxInlineSize	35
FreqInlineSize	325
MaxInlineLevel	9
MaxRecursiveInlineLevel	1
MinInliningThreshold	250
TierIMaxInlineSize	8
Tier I FreqInlineSize	35

#### "Fun" with Unloaded

```
public class UnloadedForever {
  public static void main(String[] args) {
    for ( int i = 0; i < 100\_000; ++i ) {
      try {
        factory();
     } catch ( Throwable t ) {
        // ignore
  static DoesNotExist factory() {
    return new DoesNotExist();
```

#### Unloaded Forever

#### -XX:+PrintCompilation

```
java.lang.String::hashCode (55 bytes)
72
156
                java.lang.Object::<init> (1 bytes)
       3
                java.lang.Throwable::fillInStackTrace (29 bytes)
183
         S
       4
             n java.lang.Throwable::fillInStackTrace (native)
183
       5
                java.lang.LinkageError::<init> (6 bytes)
183
       6
                java.lang.Error::<init> (6 bytes)
184
                java.lang.Throwable::<init> (34 bytes)
184
                example11a.UnloadedForever::factory (8 bytes)
185
                java.lang.NoClassDefFoundError::<init> (6 bytes)
186
       9
                example11a.UnloadedForever::factory (8 bytes)
186
       8
                                                                made not entrant
223
                example11a.UnloadedForever::main @ 5 (23 bytes)
      10 %!
273
                example11a.UnloadedForever::factory (8 bytes)
     11
274
                example11a.UnloadedForever::factory (8 bytes)
                                                                 made not entrant
      11
358
     12
                example11a.UnloadedForever::factory (8 bytes)
                example11a.UnloadedForever::factory (8 bytes)
358
      12
                                                                 made not entrant
441
     13
                example11a.UnloadedForever::factory (8 bytes)
442
                example11a.UnloadedForever::factory (8 bytes)
                                                                 made not entrant
      13
528
                example11a.UnloadedForever::factory (8 bytes)
     14
                example11a.UnloadedForever::factory (8 bytes)
978
      8
                                                                 made zombie
```

#### "Fun" with Uninitialized

```
public class UninitializedForever {
  static class Uninitialized {
    static {
     if ( true ) throw new RuntimeException();
  public static void main(String[] args) {
    for ( int i = 0; i < 100\_000; ++i ) {
     try {
        new Uninitialized();
      } catch ( Throwable t ) {
        // ignore
```

#### Uninitialized Forever

#### -XX:+PrintCompilation

```
java.lang.String::hashCode (55 bytes)
74
       1
                java.lang.Object::<init> (1 bytes)
       2
162
                java.lang.Throwable::fillInStackTrace (29 bytes)
188
189
             n java.lang.Throwable::fillInStackTrace (native)
       4
                java.lang.LinkageError::<init> (6 bytes)
189
190
                java.lang.Error::<init> (6 bytes)
       6
                java.lang.Throwable::<init> (34 bytes)
190
191
                java.lang.NoClassDefFoundError::<init> (6 bytes)
       8
                example11b.UninitializedForever::main @ 5 (25 bytes)
233
      9 % !
241
      9 %!
                example11b.UninitializedForever::main @ -2 (25 bytes)
                                                                         made not entrant
     10 % !
                example11b.UninitializedForever::main @ 5 (25 bytes)
252
     10 %!
                example11b.UninitializedForever::main @ -2 (25 bytes)
263
                                                                         made not entrant
     11 % !
                example11b.UninitializedForever::main @ 5 (25 bytes)
                example11b.UninitializedForever::main @ -2 (25 bytes)
      11 %!
281
                                                                         made not entrant
290
                example11b.UninitializedForever::main @ 5 (25 bytes)
     12 % !
     12 %!
                example11b.UninitializedForever::main @ -2 (25 bytes)
299
                                                                         made not entrant
308
     13 % !
                example11b.UninitializedForever::main @ 5 (25 bytes)
      13 %!
                example11b.UninitializedForever::main @ -2 (25 bytes)
318
                                                                         made not entrant
328
                example11b.UninitializedForever::main @ 5 (25 bytes)
     14 % !
                example11b.UninitializedForever::main @ -2 (25 bytes)
      14 %!
337
                                                                         made not entrant
```

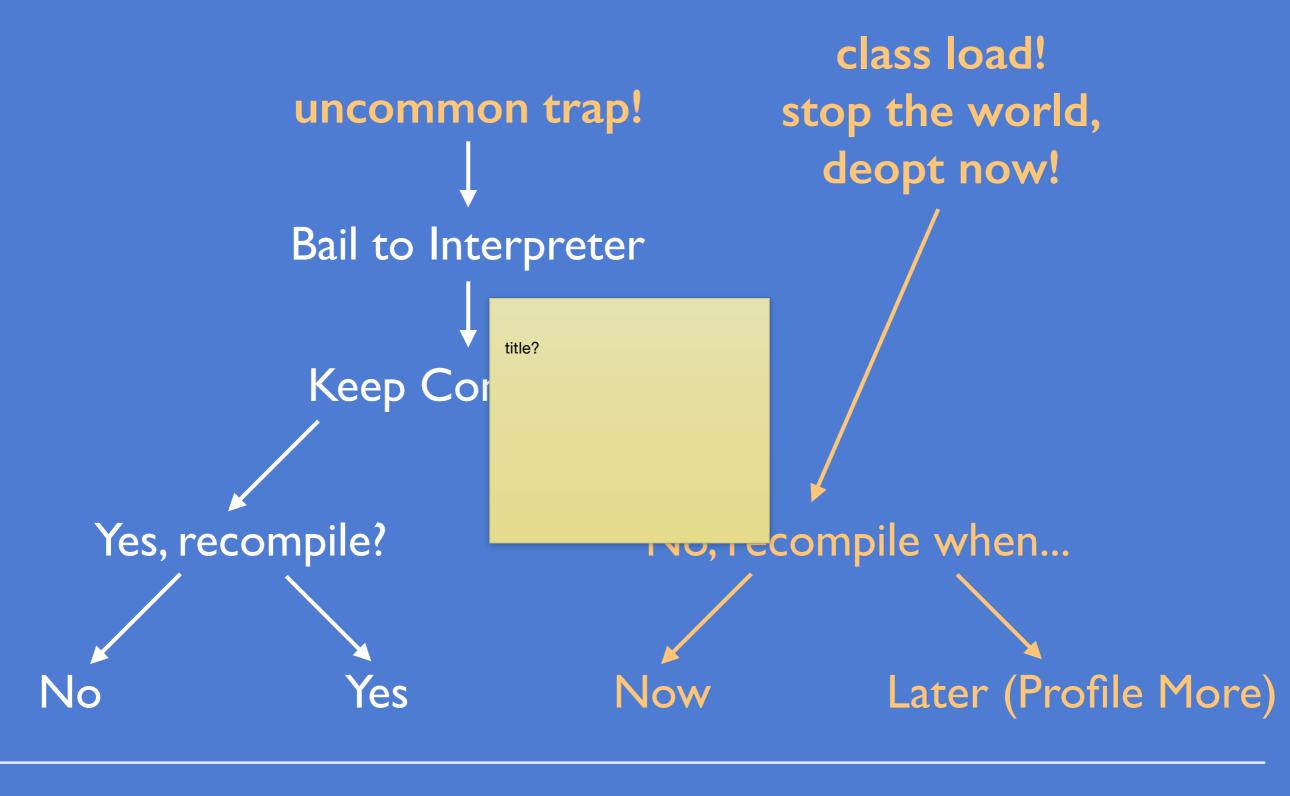
## Reasons for Deoptimizing...

null_check	unexpected null or zero divisor
null_assert	unexpected non-null or non-zero
range_check	unexpected array index
class_check	unexpected object class
array_check	unexpected array class
intrinsic	unexpected operand to intrinsic
bimorphic	unexpected object class in bimorphic inlining
unloaded	unloaded class or constant pool entry
uninitialized	bad class state (uninitialized)
unreached	code is not reached, compiler
unhandled	arbitrary compiler limitation
constraint	arbitrary runtime constraint violated
div0_check	a null_check due to division by zero
age	nmethod too old; tier threshold reached
predicate	compiler generated predicate failed
loop_limit_check	compiler generated loop limits check failed

# Actions When Deoptimizing...

none	just interpret, do not invalidate nmethod
maybe_recompile	recompile the nmethod; need not invalidate
make_not_entrant	invalidate the nmethod, recompile (probably)
reinterpret	invalidate the nmethod, reset IC, maybe recompile
make_not_compilable	invalidate the nmethod and do not compile

emphasis color



none

maybe recompile

make not entrant

reinterpret

#### Reasons & Actions

null_check	make_not_entrant
null_assert	make_not_entrant
range_check	make_not_entrant
class_check	maybe_recompile
array_check	maybe_recompile
intrinsic	maybe_recompile, make_not_entrant
bimorphic	maybe_recompile
unloaded	reinterpret
uninitialized	reinterpret
unreached	reinterpret
unhandled	none
constraint	CHA - deopt now!
div0_check	make_not_entrant
age	maybe_recompile
predicate	none?
loop_limit_check	none?

#### Does This Matter?

thread1

inlinedMethod2 inlinedMethod1 hotMethod

•••

•••

run

thread2

inlinedMethod2 inlinedMethod1 hotMethod

• • •

•••

run

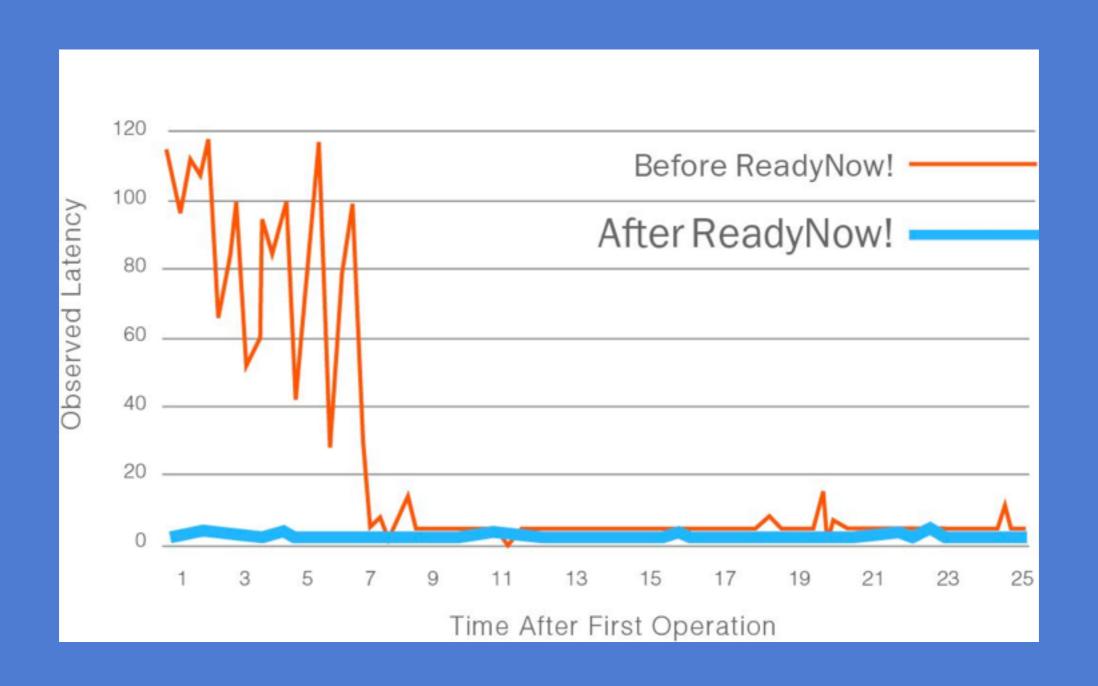
code cache

inlined ethod1 housethod

interpreter frame

compiled frame

## ReadyNow!



## Recommending Reading



#### Dr Heinz M Kabutz

http://www.javaspecialists.eu

developerWorks.

#### **Brian Goetz**

http://www.ibm.com/developerworks/views/java/libraryview.jsp? contentarea\_by=Java+technology&search\_by=brian+goetz



https://wiki.openjdk.java.net/display/HotSpot

## VM Developer Blogs

PSYCHOSOMATIC, LOBOTOMY, SAW

Nitsan Wakart

http://psy-lob-saw.blogspot.com/

ORACLE®

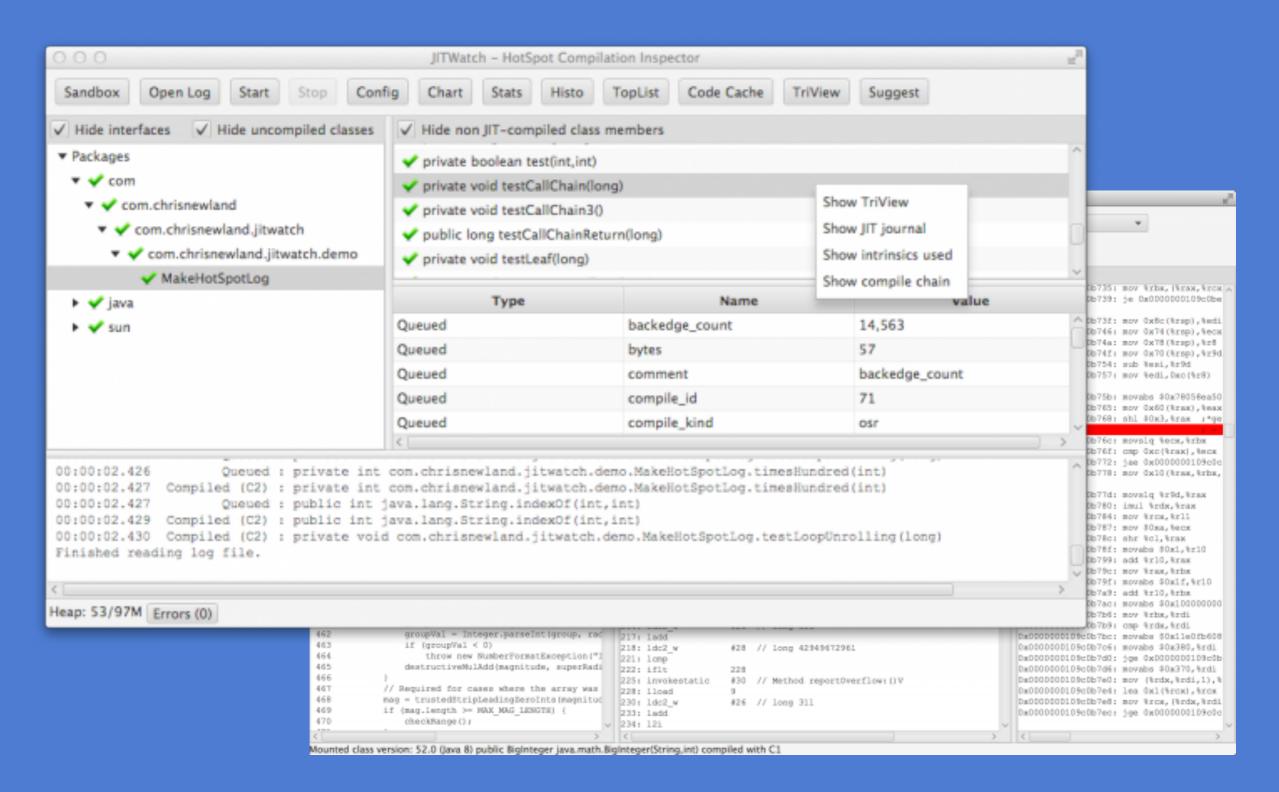
Aleksey Shipilëv

http://shipilev.net/

Igor Veresov

https://twitter.com/maddocig

## JITWatch



## Questions?

#### Douglas Q. Hawkins VM Engineer



