Henry:

* Introduce the team and project name.
* Set-up the problem and describe fantasy football – owner, general manager and coach of your team. As real players play and score points you add them and compete against other virtual teams. Problem is to pick the best players for your team.
* Collected score data, descriptive dashboards summarizing the data about each player. With the current data you can make predictions using machine learning models for each player for upcoming season. All of it was deployed to a web app that you have in front of you.

Stan:

* App was deployed on Heroku. We used flask to specify the routes for different pages in the app as well as deploy machine learning code.
* Tableau dashboards were embedded into the pages and the data was stored in SQL database deployed on Heroku as well.
* Trained ML models were saved as binary files and loaded them into flask code.

Mason:

* Data source -Scraped the data from ESPN for 2019, 20 and 21.
* Import data into Postgres and linked it to the Tableau dashboard.
* Dashboard to better understand individual performances. Important for amatures to gain understanding on how players perform.

John:

* Dashboard to make a rough draft of a player
* Identify under-valued players
* How to use the dashboard

Anderson:

* Understand the data, KNN and classification
* Making three linear regression models QB, WR, RB (mention accuracies for the models). Testing on 2020, test on 21 and predict 22.
* Utilize pickle for model deployment (.sav .gz) and
* Demonstrate good and bad player to choose.