Steven Schwenke

- software craftsman with heart and soul
- computer science in Magdeburg
- 1 year VW
- since then software developer in Braunschweig
- msg DAVID

- stevenschwenke.de
- github.com/stevenschwenke
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Who are you?

- Motivation for studying computer science?
- Dream-job?
- English? German?

Course-related

- Java?
- TDD?
- JUnit?
- Scrum?
- Actual work experience?
- What are your wishes and suggestions for the course?

Software Engineering Course 2017

Goals

- getting an overview about what modern software development is
- getting to know SOME current methods, tools and processes that are used in today's industry
- getting a feeling what it means to be a software craftsman (maybe even deciding if you want to become one or not)

What this course is NOT about

- becoming an expert in a specific programming language, although there will be sessions that have a lot of code
- deep-dive into theoretical scientific computer science, it's more about the everyday work as an engineer
- complete and correct and top-notch state-of-the-art in-depth study of modern software development - that doesn't exist

Requirements

- understanding written and spoken english language
- being able to read Java code (you don't need to be an expert, just know the basics)
- fundamentals of OOP

I won't be around for long:)

- ... just this semester
- if you repeat this course, it will look very different!

Material

• (nearly) everything is on Github

Organizational information

(added when needed)

Rules

- Immediately ask questions.
- Immediately make remarks about possible errors.
- PRs are welcome!

Let's get it on!