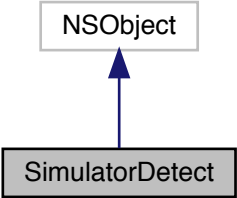


NSObject



```
graph BT; SimulatorDetect --> NSObject
```

SimulatorDetect