

NSObject



```
classDiagram
    class NSObject
    class BannerModel
    BannerModel --|> NSObject
```

A UML class diagram illustrating inheritance. At the top is a class box labeled 'NSObject'. Below it is a class box labeled 'BannerModel'. A solid blue arrow points from the 'BannerModel' box up to the 'NSObject' box, indicating that 'BannerModel' inherits from 'NSObject'. The 'NSObject' box has a light gray fill and a thin gray border. The 'BannerModel' box has a dark gray fill and a thick black border.

BannerModel