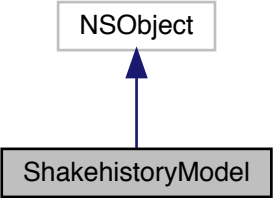


NSObject



```
graph BT; ShakehistoryModel --> NSObject
```

ShakehistoryModel