

NSObject

```
graph BT; Math --> NSObject
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a gray border containing the text "NSObject". Below it is a gray rectangular box with a black border containing the text "Math". A blue arrow points vertically from the top of the "Math" box to the bottom of the "NSObject" box, indicating that "Math" inherits from "NSObject".

Math