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| --- |
| RegularPolygon |
| n: private int  side: private double  x: private double  y: private double |
| public RegularPolygon()  public RegularPolygon(int n, double side  public RegularPolygon(int n, double side, double x, double y)  public int getN()  public void setN(int n)  public double getSide()  public void setSide(double side)  public double getX  public void setX(double x  public double getY()  public void setY(double y)  public double getPerimeter()  public double getArea() |