

08/29/23 Recitation 1

Looking into Three-Dimensional Coordinate Systems: In lecture, we've started to talk about \mathbb{R}^3 and how it compares to \mathbb{R}^2 . For example, the equation $x = 0$ represents a vertical line (the y -axis) in \mathbb{R}^2 but represents the yz -plane in \mathbb{R}^3 . Continuing to make connections to \mathbb{R}^3 , let us observe the distance formula.

In \mathbb{R}^2 given points $(x_1, y_1), (x_2, y_2)$, we know the distance is:

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

In \mathbb{R}^3 given points $(x_1, y_1, z_1), (x_2, y_2, z_2)$, we know the distance is:

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Eg) Find the distance between points $A = (1, -5, 4)$ and $B = (4, -1, 1)$

$$\begin{aligned} d(A, B) &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2} \\ &= \sqrt{(4 - 1)^2 + (-1 - (-5))^2 + (1 - 4)^2} \\ &= \sqrt{(3)^2 + (4)^2 + (-3)^2} \\ &= \sqrt{34} \end{aligned}$$

Writing Equations in \mathbb{R}^3 : Now let us take a look at how to write equations in \mathbb{R}^3 - particularly looking at planes and spheres. Observe these two examples:

1. Write an equation of the plane passing through point $(21, 2, 59)$ that is parallel to the xz -plane.
 - When a plane is parallel to the xz -plane, it means only the x and z coordinates may vary. Thus taking the y -value, we get the equation $y = 2$.
2. Write an equation of the plane passing through points $(2, 125, 9), (21, 25, 9), (5, 7, 9)$ that is parallel to the xy -plane.
 - Similarly, when a plane is parallel to the xy -plane, it means only the x and y coordinates may vary. Conveniently for us, we see that the z -value in all 3 coordinates are equal - and taking that value, we get the equation $z = 9$.

The takeaway is that in general, when finding equations that are parallel to a plane, we want to identify the axis (x, y , or z) not included in the plane and represent the plane using that variable and a corresponding fixed point (from a point).

Now let us divert our attention to spheres.

Definition: A *sphere* is the set of all points in space equidistant from a fixed point, the center of the sphere. For center (a, b, c) and radius r , we represent the sphere by the equation:

$$(x - a)^2 + (y - b)^2 + (z - c)^2 = r^2$$

Eg) Find the equation of the sphere with diameter PQ where $P = (2, -1, -3)$ and $Q = (-2, 5, -1)$.

First find the center C , which lies at the midpoint of the diameter

$$C = \left(\frac{2 + (-2)}{2}, \frac{-1 + 5}{2}, \frac{-3 + (-1)}{2} \right) = (0, 2, -2)$$

Next, find the radius using the distance formula (half the length of the diameter)

$$r = \frac{1}{2} \sqrt{(-2 - 2)^2 + (5 - (-1))^2 + (-1 - (-3))^2} = \frac{1}{2} \sqrt{56} = \sqrt{\frac{56}{4}} = \sqrt{14}$$

Putting it all together, we have that the equation of the sphere is:

$$x^2 + (y - 2)^2 + (z + 2)^2 = 14$$

Vectors in \mathbb{R}^3 : As we introduced in lecture, vectors are quantities with magnitude and direction. Here are properties of vectors (pulled straight from the textbook)

RULE: PROPERTIES OF VECTORS IN SPACE

Let $\mathbf{v} = \langle x_1, y_1, z_1 \rangle$ and $\mathbf{w} = \langle x_2, y_2, z_2 \rangle$ be vectors, and let k be a scalar.

Scalar multiplication: $k\mathbf{v} = \langle kx_1, ky_1, kz_1 \rangle$

Vector addition: $\mathbf{v} + \mathbf{w} = \langle x_1, y_1, z_1 \rangle + \langle x_2, y_2, z_2 \rangle = \langle x_1 + x_2, y_1 + y_2, z_1 + z_2 \rangle$

Vector subtraction: $\mathbf{v} - \mathbf{w} = \langle x_1, y_1, z_1 \rangle - \langle x_2, y_2, z_2 \rangle = \langle x_1 - x_2, y_1 - y_2, z_1 - z_2 \rangle$

Vector magnitude: $\|\mathbf{v}\| = \sqrt{x_1^2 + y_1^2 + z_1^2}$

Unit vector in the direction of \mathbf{v} : $\frac{1}{\|\mathbf{v}\|} \mathbf{v} = \frac{1}{\|\mathbf{v}\|} \langle x_1, y_1, z_1 \rangle = \left\langle \frac{x_1}{\|\mathbf{v}\|}, \frac{y_1}{\|\mathbf{v}\|}, \frac{z_1}{\|\mathbf{v}\|} \right\rangle$, if $\mathbf{v} \neq \mathbf{0}$

Let us first observe constructing a vector from two points in \mathbb{R}^3 . Consider two points $P = (0, 2, 1)$ and $Q = (2, 5, 9)$. In general we can represent the vector \overrightarrow{PQ} as $\langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$. Using this component form, we find:

$$\begin{aligned} \overrightarrow{PQ} &= \langle 2 - 0, 5 - 2, 9 - 1 \rangle \\ &= \langle 2, 3, 8 \rangle \end{aligned}$$

We can also represent the solution in standard unit form via $\overrightarrow{PQ} = 2i + 3j + 8k$. Recall that i, j, k are unit vectors s.t. $i = \langle 1, 0, 0 \rangle, j = \langle 0, 1, 0 \rangle, k = \langle 0, 0, 1 \rangle$.

Let us wrap up by solving a vector operation question. Consider vectors $v = \langle 0, 2, 1 \rangle$ and $u = \langle 2, 5, 9 \rangle$. We want to find a unit vector in the direction of $3v + u$. First let us evaluate $3v + u$:

$$3v + u = 3 \cdot \langle 0, 2, 1 \rangle + \langle 2, 5, 9 \rangle = \langle 3 \cdot 0 + 2, 3 \cdot 2 + 5, 3 \cdot 1 + 9 \rangle = \langle 2, 11, 12 \rangle$$

In order to find a unit vector in the same direction, we can divide the vector by its magnitude:

$$\frac{3v + u}{\|3v + u\|} = \frac{1}{\sqrt{2^2 + 11^2 + 12^2}} \cdot \langle 2, 11, 12 \rangle = \left\langle \frac{2}{\sqrt{269}}, \frac{11}{\sqrt{269}}, \frac{12}{\sqrt{269}} \right\rangle$$

[Sorry, 269 is a prime number]