

AI and Industry 4.0

AR/UR Model

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Introducing our revolutionary hand tracker for mobile devices, a cutting-edge technology that redefines the way you interact with the digital world. Our unique system offers world-class monocular 3D reconstruction, enabling users to seamlessly reach out and engage with digital objects, all without the need for a LiDAR sensor.

One of the standout features of our hand tracker is its ability to activate and manipulate different audio channels in real-time using intuitive hand and finger gestures. This means you can control up to five different audio tracks simultaneously or individually, providing a dynamic and immersive audio experience like never before.

Volume control is a breeze with our hand tracker. Simply bring your hand closer to the camera to increase the volume, raise your hand for additional amplification, and close your palm to reduce or mute the audio channel. This intuitive control mechanism adds a new layer of interactivity to your digital experience, making it more personalized and responsive to your gestures. ConjureKit SDK is the powerhouse behind our revolutionary hand tracker for mobile devices.

For those seeking a stereo audio experience, our hand tracker supports the use of two hands. Adjusting the gap between your hands allows you to fine-tune the stereo effect, creating a captivating audio environment that adapts to your preferences and movements.

The synergy between hand tracking and AR enables advanced gesture recognition. AR technology recognizes specific hand gestures, making interactions with digital objects more precise and natural. This synergy empowers users to seamlessly control and navigate their digital surroundings.