Oneliner-izer Lambda Calculus and Python

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Lambda Calculus

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Simple Code Blocks

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Lambda Calculus

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Some others:

Turing machines are Turing-complete



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- [your favorite programming language] is *probably*
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- Minecraft is Turing-complete



Beyond

Turing-completeness

Lambda calculus is *Turing-complete*.

Turing-complete means that it is capable of simulating Turing machines.

- Turing machines are Turing-complete
- [your favorite programming language] is *probably* Turing-complete
- Minecraft is Turing-complete
- Conway's Game of Life is Turing-complete



Beyond

Lambda calculus is *Turing-complete*.

Turing-complete means that it is capable of simulating Turing machines.

- Turing machines are Turing-complete
- [your favorite programming language] is *probably* Turing-complete
- Minecraft is Turing-complete
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- Wolfram's Rule 110 cellular automaton is Turing-complete



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Lambda Calculus

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This is because you can simulate a Turing machine using Python, and vice versa.

The Church-Turing Thesis

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For example, Python and Turing machines can compute the same functions.

This is because you can simulate a Turing machine using Python, and vice versa.

In this talk, I'll show how lambda calculus can simulate every feature of Python.



Python Bee.

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def f(s):
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            return False
    return True
```

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f = lambda s: False not in [char in 'Aa' for char in s]
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```
f = lambda s: False not in [char in 'Aa' for char in s]
f = lambda s: all([char in 'Aa' for char in s])
```



Python Bee (2).

Estimate π by sampling 100000 random points in the square [0,1] \times [0,1] and determining whether they lie in the unit circle centered at (0, 0).



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```
def pi():
```

. . .



Python Bee (2).

Estimate π by sampling 100000 random points in the square [0,1] \times [0,1] and determining whether they lie in the unit circle centered at (0, 0).

```
def pi():
...or...
pi = lambda: sum(1 for t in xrange(100000) if
    math.sqrt(random.random()**2 + random.random()**2)
        <= 1) * 4.0 / 100000
```

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```
Technically, yes.
x = MyClass(47)
result = x.method()
print result
[...]
\rightarrow
exec "x = MyClass(47)\nresult = x.method()\n[...]"
```

Can we rewrite any Python code as a one-liner?

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Technically, yes.
x = MyClass(47)
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[...]

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exec "x = MyClass(47)\nresult = x.method()\n[...]"
x = MyClass(47); result = x.method(); print result [...]
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Can we rewrite any Python code as a one-liner?

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Technically, yes.
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Γ...]
\rightarrow
exec "x = MyClass(47)\nresult = x.method()\n[...]"
x = MyClass(47); result = x.method(); print result [...]
But that's no fun!
```

More fun: computing with Python expressions. Some tools:



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List comprehension.

Oneliner-izer

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List comprehension.

```
>>> lst = [-2, -1, 0, 1, 2, 3, 4]
>>> [i * 10 for i in lst if i > 0]
[10, 20, 30, 40]
```

Lambda expression.

```
>>> f = lambda x: x * 10
>>> f(10)
4
```





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- No semicolons, either.
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Takeaways:

This challenge is solvable.



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- This challenge is solvable.
- Lambda calculus! Obscure Python features!



Beyond

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- Lambda calculus! Obscure Python features!
- *Oneliner-izer* is a compiler that implements these.



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- This challenge is solvable.
- Lambda calculus! Obscure Python features!
- *Oneliner-izer* is a compiler that implements these.
- Not for use as a software engineering paradigm.

Simple Code Blocks

- 1 Lambda Calculus
- 2 The Challenge
- 3 Simple Code Blocks
- 4 Control Flow
- Beyond
- Building the Compiler 6



Convert this into a single line?

$$x = 1$$

$$y = x + x$$

$$z = y + y$$

Convert this into a single line?

```
x = 1
y = x + x
z = y + y
```

print z + z

Simple Code Blocks

Convert this into a single line?

```
x = 1

y = x + x

z = y + y

print z + z
```

Won't work: (exponential blowup)

print
$$(1 + 1) + (1 + 1) + (1 + 1) + (1 + 1)$$

Answer.



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Answer.

$$(z + z)$$



Simple Code Blocks

Convert this into a single line?

$$x = 1$$

 $y = x + x$
 $z = y + y$
print $z + z$

Won't work: (exponential blowup)

Answer.

print

$$(lambda z: (z + z))(y + y)$$



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Answer.

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Alternate method. [z + z for z in [y + y]][0]

Simple Code Blocks

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Won't work: (exponential blowup)

print
$$(1 + 1) + (1 + 1) + (1 + 1) + (1 + 1)$$

Simple Code Blocks

Answer

(lambda y: print (lambda z: (z + z))(y + y)(x + x)

Alternate method. [z + z for z in [y + y]][0]

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y = x + x
z = y + y
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Won't work: (exponential blowup)

print
$$(1 + 1) + (1 + 1) + (1 + 1) + (1 + 1)$$

Simple Code Blocks

Answer

```
print (lambda x: (lambda y:
                     (lambda z: (z + z))(y + y)
                 (x + x)(1)
```

Alternate method. [z + z for z in [y + y]][0]

What about functions?

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```
def f(x):
    return x * 10
print f(3)
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Answer.

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print (lambda f: f(3))(lambda x: x * 10)
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def f(x):
    return x * 10
print f(3)
```

Answer.

```
print (lambda f: f(3))(lambda x: x * 10)
```

Note that this works as-is with *args and **kwargs!

```
lambda x, y, *args, **kwargs: ...
```

What about operations that don't assign to a variable?

```
Suppose do_something() has side effects.
Convert this into a single line?
do_something()
print 42
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```
print (lambda _: 42)(do_something())
```



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do_something()
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Answer. Since the output value of do_something() isn't used,
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print (lambda _: 42)(do_something())
Or:
print (do_something(), 42)[1]
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```
do_something()
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```

Answer. Since the output value of do_something() isn't used, we can funnel it to the unused variable _.

```
print (lambda _: 42)(do_something())
Or:
print (do_something(), 42)[1]
```

Now we don't have to have one print: we can define our own __print() function and use it just like do_something().

print() function and use it just like do_something().

A note on print

```
print 1
return 2
```

Python 3. print is already a function. (lambda _: 2)(print(1)) works just fine.



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return 2
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Python 2. (lambda _: 2) (print 1) is a syntax error. How can we get a __print() function?



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return 2
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Python 2. (lambda _: 2) (print 1) is a syntax error. How can we get a __print() function?

Won't work: In Python 2, we could use from __future__ import print_function. However, that's not a real import statement, it's a compiler directive.

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return 2
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Won't work: In Python 2, we could use from __future__ import print_function. However, that's not a real import statement, it's a compiler directive.

Instead:

```
__print = __builtins__.__dict__['print']
```

What about classes?

```
class Person(object):
    def __init__(self):
         . . .
```

```
class Person(object):
    def __init__(self):
         . . .
\rightarrow
Person = type('Person', (object,),
    {'__init__': lambda self: ...})
```

Putting it all together

```
x = 2 + 2
def f(x):
    return x * 5
print x
y = f(x)
```

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print x
y = f(x)
```

(lambda y: None)(f(x))



(lambda y: None)(f(x))

Putting it all together

x = 2 + 2

```
def f(x):
    return x * 5
print x
y = f(x)
           (lambda _:
```

)(__print(x))

Putting it all together

```
x = 2 + 2
def f(x):
    return x * 5
print x
y = f(x)
     (lambda f:
          (lambda _:
                (lambda y: None)(f(x))
          )(__print(x))
     )(lambda x: x * 5)
```

)(__print(x)))(lambda x: x * 5)

)(2 + 2)

```
x = 2 + 2
def f(x):
    return x * 5
print x
y = f(x)
(lambda x:
     (lambda f:
          (lambda _:
                (lambda y: None)(f(x))
          )(__print(x))
     )(lambda x: x * 5)
(2 + 2)
```

Preserves evaluation order.



if/else Statements

Convert this into a single line?

```
if boolean:
    x = 5
else:
    x = 10
print x * 100
```

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if/else Statements

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if boolean:
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Answer. Conditional expressions (_ if _ else _), plus continuation passing.



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if boolean: x = 5

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Answer. Conditional expressions (_ if _ else _), plus continuation passing.

(code_block_1 if boolean else code_block 2)

if/else Statements

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if boolean:
    x = 5
else:
    x = 10
```

print x * 100

Answer. Conditional expressions (_ if _ else _), plus continuation passing.

```
(code block 1 if boolean
   else code block 2)
```

Code blocks:

```
if boolean:
    x = 5
    print x * 100
else:
    x = 10
    print x * 100
```



Convert this into a single line?

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if boolean:
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```
(code block 1 if boolean
   else code block 2)
```

Code blocks:

```
if boolean:
    x = 5
    print x * 100
else:
    x = 10
```

print x * 100Problem: code duplication.

if/else Statements

Convert this into a single line?

if boolean:

$$x = 5$$

else:

$$x = 10$$

print x * 100

Answer. Conditional expressions (_ if _ else _), plus continuation passing.

To de-duplicate, all code after the if/else becomes a continuation:

if/else Statements

Convert this into a single line?

if boolean:

x = 5

else:

x = 10

print x * 100

Answer. Conditional expressions (_ if _ else _), plus continuation passing.

To de-duplicate, all code after the if/else becomes a continuation:

def continuation(x):

print x * 100

if boolean:

x = 5

return continuation(x)

else:

x = 10

return continuation(x)

if/else Statements

Convert this into a single line?

Final result:

```
if boolean:
```

$$x = 5$$

else:

$$x = 10$$

print x * 100

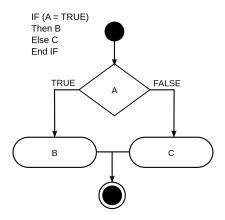
Answer. Conditional expressions $(_i f_i else_i)$, plus continuation passing.

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continuation passing.

```
Convert this into a single line?
if boolean:
    x = 5
else.
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print x * 100
Answer. Conditional expressions
```

```
Final result:
(lambda continuation:
  (lambda x:
    continuation(x)
  )(5)
  if boolean else
  (lambda x:
    continuation(x)
  (10)
)(lambda x: __print(x * 100))
```



```
Final result:
```

```
(lambda continuation:
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```

Convert this into a single line?



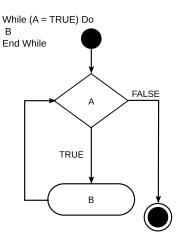
Convert this into a single line?

Answer. Conditional expressions and continuation passing... again!

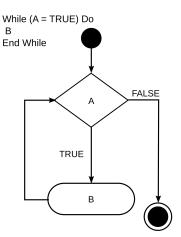


Convert this into a single line?

Answer. Conditional expressions and continuation passing... again!



```
x = 5
while x < 20:
   x = x + 4
print x
x = 5
def while_loop(x):
    if x < 20:
        x = x + 4
        while_loop(x)
    else:
        print x
while_loop(x)
```



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x = 5
while x < 20:
   x = x + 4
print x
x = 5
def while_loop(x):
    if x < 20:
        x = x + 4
        while_loop(x)
    else:
        print x
while_loop(x)
```

Problem: while_loop is recursive!
Not an anonymous function!

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x = 5
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while_loop(x)
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Problem: while_loop is recursive! Not an anonymous function!

Solution: **Y** combinator.

```
x = 5
while x < 20:
   x = x + 4
print x
\rightarrow
x = 5
def while_loop(x):
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         while_loop(x)
    else:
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while_loop(x)
```

Problem: while_loop is recursive! Not an anonymous function!

Solution: Y combinator.

```
Y =
(lambda f: (lambda x: x(x))
(lambda y: f(lambda: y(y)())))
```

```
x = 5
while x < 20:
   x = x + 4
print x
\rightarrow
```

```
Problem: while_loop is recursive!
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Solution: Y combinator.

```
Y =
```

```
(lambda f: (lambda x: x(x))
(lambda y: f(lambda: y(y)())))
```

```
(lambda x: (lambda while_loop: while_loop(x))
(Y(lambda while_loop: (lambda x: (lambda x:
while_loop(x))(x+4) if x<20 else __print(x))))(5)
```

Simple Code Blocks



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x = 5
while x < 20:
   x = x + 4
print x
\rightarrow
```

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Solution: Y combinator.

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```
(lambda f: (lambda x: x(x))
(lambda y: f(lambda: y(y)())))
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```
(lambda x: (lambda while_loop: while_loop(x))
(Y(lambda while_loop: (lambda x: (lambda x:
while_loop(x))(x+4) if x<20 else __print(x))))(5)
```

Simple Code Blocks

Worked example here:

Wikipedia:Fixed-point_combinator#The_factorial_function



Old way:

(lambda x: return_value)(42)



Old way:

```
(lambda x: return_value)(42)
Problem:
```

```
continuation = (lambda x, y, z, kitchen_sink: ...)
```

```
Old way:
(lambda x: return_value)(42)
Problem:
continuation = (lambda x, y, z, kitchen_sink: ...)
New way:
[return_value for some_dict['x'] in [42]][0]
```

```
Old way:
(lambda x: return_value)(42)
Problem:
continuation = (lambda x, y, z, kitchen_sink: ...)
New way:
[return_value for some_dict['x'] in [42]][0]
More concise continuations:
continuation = (lambda some_dict: ...)
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More concise continuations:
continuation = (lambda some_dict: ...)
Initialize some dict with locals().
```

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(lambda x: return_value)(42)
Problem:
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More concise continuations:
continuation = (lambda some_dict: ...)
Initialize some dict with locals().
Bonus: now we can import x from one-lined programs!
```

```
Convert this into a single
line?
total = 0
for item in iterable:
    total += item
    print total
```

for Loops

```
Convert this into a single
line?
total = 0
for item in iterable:
    total += item
    print total
```

Reminder.

The items of iterable must be consumed one-by-one in order. We can't always index into it with iterable[i].



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Convert this into a single
line?
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for item in iterable:
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Reminder.

The items of iterable must be consumed one-by-one in order. We can't always index into it with iterable[i].

```
>>> iterable = {10, 20, 30}
>>> for item in iterable:
        print item
10
20
30
```

Simple Code Blocks

```
Convert this into a single
line?
total = 0
for item in iterable:
    total += item
    print total
```

Reminder.

The items of iterable must be consumed one-by-one in order. We can't always index into it with iterable[i].

```
>>> iterable = {10, 20, 30}
>>> for item in iterable:
        print item
10
20
30
>>> iterable[2]
```

TypeError: 'set' object

does not support indexing

```
Convert this into a single
line?
total = 0
for item in iterable:
    total += item
    print total
```

Answer.

Simple Code Blocks

```
Convert this into a single
line?
total = 0
for item in iterable:
    total += item
    print total
```

Answer.

Convert to a while loop that consumes the iterable using next.

```
total = 0
items = iter(iterable)
sentinel = \Pi
while True:
    item = next(items, sentinel)
    if item is sentinel:
        break
    total += item
    print total
```

Imports

```
import random as rnd
print rnd.choice([1, 2, 3, 10])
```

```
import random as rnd
print rnd.choice([1, 2, 3, 10])

Answer. This is equivalent to:
rnd = __import__('random')
print rnd.choice([1, 2, 3, 10])

Fortunately, __import__ itself doesn't need to be imported.
```

Raising Errors

■ raise Bad()



```
■ raise Bad()
```

```
\rightarrow
([] for [] in []).throw(Bad())
```

Raising Errors

```
■ raise Bad()
```

```
\rightarrow
```

```
([] for [] in []).throw(Bad())
```

assert good carry_on()



Problem:

```
try:
    foo()
except Bad as ev:
    bar(ev)
```

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    foo()
except Bad as ev:
    bar(ev)
```

Solution: abuse the context manager protocol!

Solution: abuse the context manager protocol!

```
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev): return True
        return False
with Handler():
    foo()
```

```
class Body:
    def __enter__(self): pass
    def exit (self. et. ev. tb):
        foo()
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False
with Handler(), Body():
    pass
```

try/except

```
class Body:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        foo()
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False
with contextlib.nested(Handler(), Body()):
    pass
```

```
class Body:
   def __enter__(self): pass
   def exit (self. et. ev. tb):
        foo() # Why __exit__? Python issue 5251.
class Handler:
   def __enter__(self): pass
   def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False
with contextlib.nested(Handler(), Body()):
   pass
```

```
class Body:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        foo() # Why __exit__? Python issue 5251.
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False
ctx = contextlib.nested(Handler(), Body())
ctx.__enter__()
ctx.__exit__(None, None, None)
```

```
Body = type('Body', (),
  '__enter__': lambda self: None,
  '__exit__': lambda self, et, ev, tb: foo()
Handler = type('Handler', (),
  '__enter__': lambda self: None,
  '__exit__': lambda self, et, ev, tb:
    et is not None and issubclass(et, Bad) and
    (bar(ev), True)[1]
ctx = contextlib.nested(Handler(), Body())
ctx.__enter__()
ctx.__exit__(None, None, None)
```

```
(lambda ctx:
  (ctx.__enter__(), ctx.__exit__(None, None, None))
)(contextlib.nested(
  type('Handler', (), {
    '__enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb:
      et is not None and issubclass(et, Bad) and
      (bar(ev), True)[1]
  })(), type('Body', (), {
    '__enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb: foo()
  })()))
```

```
(lambda ctx:
  (ctx.__enter__(), ctx.__exit__(None, None, None))
)(contextlib.nested(
  type('Handler', (), {
    '__enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb:
      et is not None and issubclass(et, Bad) and
      (bar(ev), True)[1]
  })(), type('Body', (), {
    ' enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb: foo()
  })()))
```

Simple Code Blocks

Also implemented: else and finally.



- from module import *
- yield and generators
- with

Building the Compiler

- ast for parsing Python files into syntax trees
- symtable for elucidating the scope of variables
- argparse for parsing command-line arguments
- unittest test suite



Building the Compiler

- ast for parsing Python files into syntax trees
- symtable for elucidating the scope of variables
- argparse for parsing command-line arguments
- unittest test suite

https://github.com/csvoss/onelinerizer



Constant upper limit to Python parser.

\$ python onelinerized.py
s_push: parser stack overflow
MemoryError



Constant upper limit to Python parser.

- \$ python onelinerized.py s_push: parser stack overflow MemoryError
- \$ pypy onelinerized.py



Constant upper limit to Python parser.

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Long loops: Maximum recursion depth exceeded.



Constant upper limit to Python parser.

- \$ python onelinerized.py s_push: parser stack overflow MemoryError
- \$ pypy onelinerized.py

Long loops: Maximum recursion depth exceeded.

```
import sys
sys.setrecursionlimit(new_limit)
```



Oneliner-izing the Oneliner-izer

g['parser'] in [(argparse.ArgumentParser(usage='\n [[(lambda _after: _l['original'] if ((len(_l['original'].splitlines()) == 1) and (len(_l['t'].body) == 1) and (type(_l['t'].body)@]) in (ast.Delete, ast.Assign, ast.AugAssign, ast.Print, ast.Raise, a st.Assert, ast.Import, ast.ImportFrom, ast.Exec, ast.Global, ast.Expr, ast.Pass)) | else_after())(lambda: get_init_code[_['t't], _[''table'])) for__[''original'] in ([_['t'original'].string)))]|0) for__['t'original'] in ([_t'original'].string), 'exec:])|10) for__['t'] in ([ast.parel__['t'original']))|10] for__['t'] and ['ast.parel__['t'original'])|10] for__['t'] and ['ast.parel__['t'] and ['t'] and ['t' **Strippe_Urter_10 = 1.5 str. (teer in str. (teer) in the str. (teer) _after', _continue='_this'), _l['test'], _l['orelse'])) for _l['orelse'] in [[_l['self'].many_to_one(_l['tree'].orelse, after='_after[]')]][0] for _l['body'] in [[_l['self'].many_to_one(_l['tree'].orelse, after='_after[]')]][0] revilosy, sterv_this()))[0] for _[('test'] in [__('test'] in [__('test'], test')]][0] for _[_('test'] in [__('test'], test')]][0] for _[_('test'], test']][0] for _[_('test'], test']][0] for _[_('test'], test']][0] for _[_('test'], test']][0] for _[_('test'], test'][0] for _[_('test'], test'], test'][0] for _[_('test'], test'][0] for _[_('test'], test'], test ellielli(D). "sizi_Unryporlille| for __Ulvist_motell __Ulvist_motell __unee__in [Limbde Felt_tree (Lambde __Ulvist_motell __Ul da _l: [([] for [] in []).throw(MotImplementedError('Open problem: try-finally')) for _l['self'], _l['tree'] in [(self, tree)][0]](0]), 'visit_TryFinally']][0] for _l['visit_TryExcept'], _l['visit_TryExcept TryExcept'l, name_ in [(lambda self, tree: (lambda _i: [[[(lambda _items, _after, _sentinel: _y(lambda _this: lambda: (lambda _i: [(lambda _after: [_after() for _l['code'] in [(T('{body}'))]]] To the context bid section of the context of the co as_gr___am__ in (inset set, ress labels _ | Tr((f)) | forest__ | (res) |



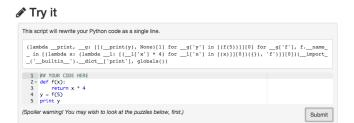
Contributors

Many thanks to:

- andersk for contributing many features and some slides
- **asottile** and **shulinye** for contributing code



Oneliner-izer



- Demo: http://onelinepy.herokuapp.com/
- Code: https://github.com/csvoss/onelinerizer



Linksl

- Demo: http://onelinepy.herokuapp.com/
- Code: https://github.com/csvoss/onelinerizer

Further Reading

- To Mock a Mockingbird for logic and combinator puzzles
- Structure and Interpretation of Computer Programs for λ
- Theory of Computation for Turing-completeness and more

Ask me questions! csvoss@mit.edu, chelsea@wave.com I work for a startup called Wave (wave.com)!

