

Oneliner-izer

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Motivation

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Write a function `f` that takes in a string `s` and returns `True` only if that string is composed of the characters `'A'` and `'a'`.

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            return False  
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```
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List comprehension.

```
>>> lst = [-2, -1, 0, 1, 2, 3, 4]
>>> [i * 10 for i in lst if i > 0]
[10, 20, 30, 40]
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Lambda expression.

```
>>> f = lambda x: x + 2
>>> f(2)
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...Can we rewrite *any* Python code as a one-liner?



The Challenge

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x = Class(47)
result = x.method()
print result
[...]
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Well, yes.

```
exec "x = Class(47)\nresult = x.method()\n[...]"
x = Class(47); result = x.method(); print result [...]
```

The Challenge

...Can we rewrite *any* Python code as a one-liner?

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x = Class(47)
result = x.method()
print result
[...]
```

Well, yes.

```
exec "x = Class(47)\nresult = x.method()\n[...]"
x = Class(47); result = x.method(); print result [...]
```

But that's no fun.

The Rules

- One line: no newlines.
- No semicolons, either.
- No `exec`.
- No `eval`.

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Aim to be elegant! Make do with `lambda` and list comprehensions, and what other tricks may come, in attempt to implement the same functionality.

Overview

- 1 Motivation
- 2 The Challenge
- 3 Simple Sequential Code
- 4 Control Flow
- 5 Beyond
- 6 Building the Compiler

Simple Sequential Code

Determine how to convert a block of code (that is, multiple statements in sequence) into a single line.

```
a = 2 + 2  
print a + a
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Answer.

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Answer.

```
print (lambda a: a + a)(2 + 2)
```

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Determine how to convert a block of code (that is, multiple statements in sequence) into a single line.

```
a = 2 + 2  
print a + a
```

Answer.

```
print (lambda a: a + a)(2 + 2)  
print [a + a for a in [2 + 2]][0]
```

What about functions?

Determine how to allow function definitions in blocks of code:
How can you convert the following into a single line of code?

```
def f(x):  
    return x * 10  
print f(3)
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```

Answer.

```
print (lambda f: f(3))(lambda x: x * 10)
```


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How can you convert the following into a single line of code?

```
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print f(3)
```

Answer.

```
print (lambda f: f(3))(lambda x: x * 10)
```

Note that this works as-is with `*args` and `**kwargs`!

```
lambda x, y, *args, **kwargs: ...
```

What about operations that don't assign to a variable?

Determine how to allow statements which only act via side effects: they do not set a variable to a new value.

```
do_something()  
print 42
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print (lambda _: 42)(do_something())
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```
do_something()  
print 42
```

Answer. Since the output value of `do_something()` isn't used, we can funnel it to the unused variable `_`.

```
print (lambda _: 42)(do_something())
```

Or:

```
print (do_something(), 42)[1]
```

Putting it all together

```
x = 2 + 2
def f(x):
    return x * 5
__print(x)
y = f(x)
...
```

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```
(lambda y: ...)(f(x))
```

Putting it all together

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```

```
(lambda _:
    (lambda y: ...)(f(x))
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```
(lambda f:
  (lambda _:
    (lambda y: ...)(f(x))
  )(__print(x))
)(lambda x: x * 5)
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Putting it all together

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x = 2 + 2
def f(x):
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y = f(x)
...

(lambda x:
    (lambda f:
        (lambda _:
            (lambda y: ...)(f(x))
        )(__print(x))
    )(lambda x: x * 5)
)(2 + 2)
```

if/else Statements

How can we make this code
one line?

```
if True:
    x = 5
else:
    x = 10
print x * 100
```

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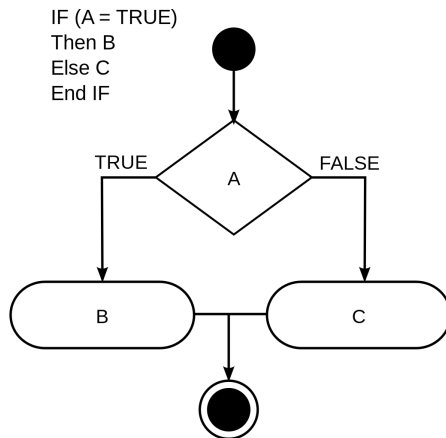
Answer. Conditional
expressions (B if A else
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if/else Statements

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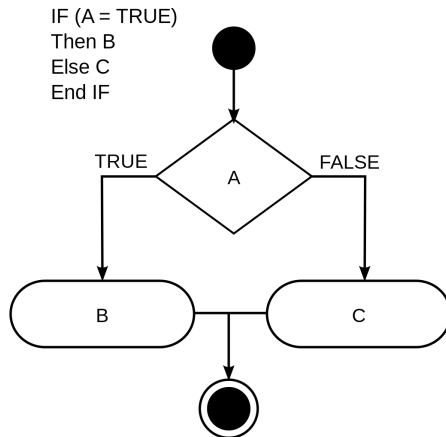
if/else Statements

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def continuation(x):  
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if/else Statements

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if/else Statements

(lambda continuation:

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)
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while Loops

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```
x = 5
while x < 20:
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print x
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Answer. Conditional
expressions and continuation
passing... again!

while Loops

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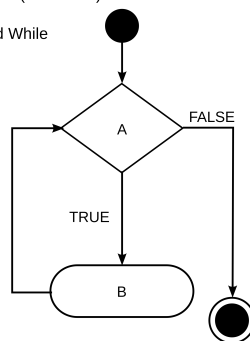
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```

Answer. Conditional expressions and continuation passing... again!

While (A = TRUE) Do

B

End While

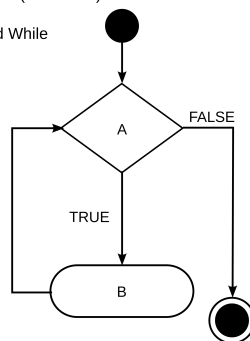


while Loops

```
x = 5
def while_loop(x):
    if x < 20:
        x = x + 4
        while_loop(x)
    else:
        print x
while_loop(x)
```

While (A = TRUE) Do

B
End While



while Loops

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x = 5
def while_loop(x):
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Problem: `while_loop` is recursive!

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Solution: **Y combinator**.

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```

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Solution: **Y combinator**.

```
Y =
(lambda f: (lambda x: x(x))
 (lambda y: f(lambda: y(y)()))))
```

while Loops

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(lambda f: (lambda x: x(x))
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```

```
(lambda x: (lambda while_loop: while_loop(x))
(Y(lambda while_loop: (lambda x: (lambda x:
while_loop(x))(x+4) if x<20 else __print(x)))))(5)
```

Storing state

Old way:

```
(lambda x: ...)(42)
```

Storing state

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```
(lambda x: ...)(42)
```

New way:

```
[... for __l['x'] in [42]]
```

for Loops

```
total = 0
for item in iterable:
    total += item
    print total
...
```

for Loops

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...
```

Reminder.

The items of `iterable` must be consumed one-by-one in order. We can't index into it with `iterable[i]`.

```
>>> iterable = {10, 20, 30}
>>> for item in iterable:
...     print item
...
10
20
30
>>> iterable[2]
TypeError: 'set' object
does not support indexing
```

for Loops

```
total = 0
for item in iterable:
    total += item
    print total
...
```

Partial answer.

for Loops

```
total = 0
for item in iterable:
    total += item
    print total
...
```

Partial answer.

Use the reduce builtin.
(No easy way to break or
return.)

```
(lambda total:
 ...
)(reduce(
    lambda total, item:
        (lambda total:
            (__print(total), total)[1]
        )(total + item),
    {10, 20, 30},
    0
))
```

for Loops

```
total = 0
for item in iterable:
    total += item
    print total
...
```

Answer.

for Loops

```
total = 0
for item in iterable:
    total += item
    print total
...
```

Answer.

Convert to a while loop
that consumes the iterable
using next.

```
total = 0
items = iter(iterable)
sentinel = []
while True:
    item = next(items, sentinel)
    if item is sentinel:
        break
    total += item
    print total
...
```

Imports

```
import random as rnd
print rnd.choice([1, 2, 3, 10])
```

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```

Answer. This is equivalent to:

```
rnd = __import__('random')
print rnd.choice([1, 2, 3, 10])
```

Fortunately, `__import__` itself doesn't need to be imported.

Functional Print

How can we get the `__print()` function that we've been using?

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Answer. In Python 2, usually we can use `from __future__ import print_function`. However, that's not a real import statement, it's a compiler directive.

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Answer. In Python 2, usually we can use `from __future__ import print_function`. However, that's not a real import statement, it's a compiler directive.

Instead:

```
__builtin__ = __import__('__builtin__')  
__print = __builtin__.__dict__['print']
```


Classes

```
class Person(object):  
    def __init__(self):  
        ...
```

Classes

```
class Person(object):  
    def __init__(self):  
        ...
```

→

```
type('Person', (object,), {'__init__': lambda self: ...})
```

Raising Errors

- `raise Bad()`

Raising Errors

■ `raise Bad()`

→

`([] for [] in []).throw(Bad())`

Raising Errors

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`([] for [] in []).throw(Bad())`

■ `assert good`

...

Raising Errors

■ `raise Bad()`

→

```
([] for [] in []).throw(Bad())
```

■ `assert good`

...

→

```
... if good else ([] for [] in []).throw(  
    AssertionError)
```

try/except

Problem:

```
try:  
    foo()  
except Bad as ev:  
    bar(ev)
```

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```

Solution: abuse the context manager protocol!

try/except

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```
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False
with Handler():
    foo()
```

try/except

```
class Body:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        foo()
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False
with Handler(), Body():
    pass
```

try/except

```
class Body:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        foo()

class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False

with contextlib.nested(Handler(), Body()):
    pass
```

try/except

```
class Body:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        foo() # Why __exit__? Python issue 5251.
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and issubclass(et, Bad):
            bar(ev); return True
        return False
with contextlib.nested(Handler(), Body()):
    pass
```

try/except

```
class Body:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        foo() # Why __exit__? Python issue 5251.
class Handler:
    def __enter__(self): pass
    def __exit__(self, et, ev, tb):
        if et is not None and isinstance(et, Bad):
            bar(ev); return True
        return False
ctx = contextlib.nested(Handler(), Body())
ctx.__enter__()
ctx.__exit__(None, None, None)
```

try/except

```
Body = type('Body', (), {
    '__enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb: foo()
})()
Handler = type('Handler', (), {
    '__enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb:
        et is not None and isinstance(et, Bad) and
        (bar(ev), True)[1]
})()
ctx = contextlib.nested(Handler(), Body())
ctx.__enter__()
ctx.__exit__(None, None, None)
```

try/except

```
(lambda ctx:
  (ctx.__enter__(), ctx.__exit__(None, None, None))
)(contextlib.nested(
  type('Handler', (), {
    '__enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb:
      et is not None and isinstance(et, Bad) and
      (bar(ev), True)[1]
  })(), type('Body', (), {
    '__enter__': lambda self: None,
    '__exit__': lambda self, et, ev, tb: foo()
  })()
))
```

What's Left

- `from module import *`
- `yield` and generators
- `with`

Building the Compiler

- ast - for parsing Python files into syntax trees

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- `argparse` - for parsing command-line arguments

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- `ast` - for parsing Python files into syntax trees
- `argparse` - for parsing command-line arguments
- `symtable` - for determining the scope of variables
- `unittest` - test suite

Oneliner-izer

Links

Try it

This script will rewrite your Python code as a single line.

```
(lambda __print, __g: [((__print(y), None)[1] for __g['y'] in [(f(5))][0] for __g['f'], f.__name__ in [(lambda x: (lambda __l: [(__l['x'] * 4) for __l['x'] in [(x)][0])({}), 'f')][0])(__import__ ('__builtin__')).__dict__['print'], globals())
```

```
1  ## YOUR CODE HERE
2  def f(x):
3      return x * 4
4  y = f(5)
5  print y
```

(Spoiler warning! You may wish to look at the puzzles below, first.)

Submit

- Demo: <http://onelinepy.herokuapp.com/>
- Code: <https://github.com/csvoss/onelinerizer>