Pushing Data to the Browser with Comet

by Kevin Nilson http://www.javaclimber.com

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http://ajaxworld.com

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Kevin Nilson is currently a Principal Software Architect for a Large Financial Institute in Silicon Valley. He is the co-lead of the <u>Silicon Valley Web Developer JUG</u>. He is also the co-lead of the <u>Silicon Valley Google Technology User Group</u>.

Prior to his current work, Kevin had extensive industry software engineering and consulting experience with companies such as: Pfizer, Northrop Grumman, AT&T Corporation, etc. He also worked part-time as an adjunct professor at the College of San Mateo.

Kevin received a Bachelor's degree in Computer Science with a Minor in Mathematics from Southern Illinois University in Carbondale and a Masters degree in Computer Science from Southern Illinois University in Edwardsville. He is a Sun Certified Java Programmer and Sun Certified Web Component Developer.

You can learn more about Kevin on his website JavaClimber.com.

Ajax

What is Ajax?

- Client Browser calling webpage to get data to update a page
- Many great JavaScript Ajax Framworks
- JSON often used

Uses of Ajax

- Fill Drop-downs to support selecting: State, County, then City
- Drill-down in reporting
- verify form data
- adding route to map

Ajax Limitations

Based on Client Request, not server state change.

- Chat Application
- Stock Updates
- Temperature Update
- Server Load, Server Processes, Current Sessions
- JMS ...

Polling is the best you can do with Ajax

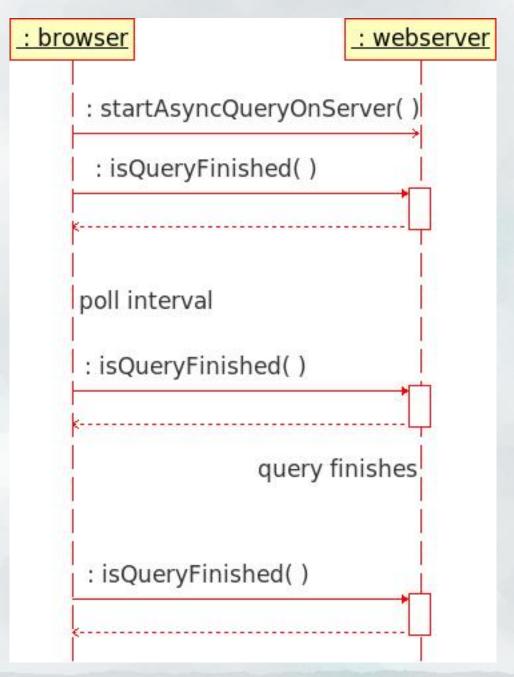
What is Comet

- Allows data to be pushed to the browser from the server
- Sometimes called Reverse Ajax
- Challenge because HTTP is a connectionless protocol
- Long Polling and Streaming are considered Comet (next)
- Push data to the browser without install
 - Requires accepting "scary" dialog, configuration,
 - Applet
 - o Flash

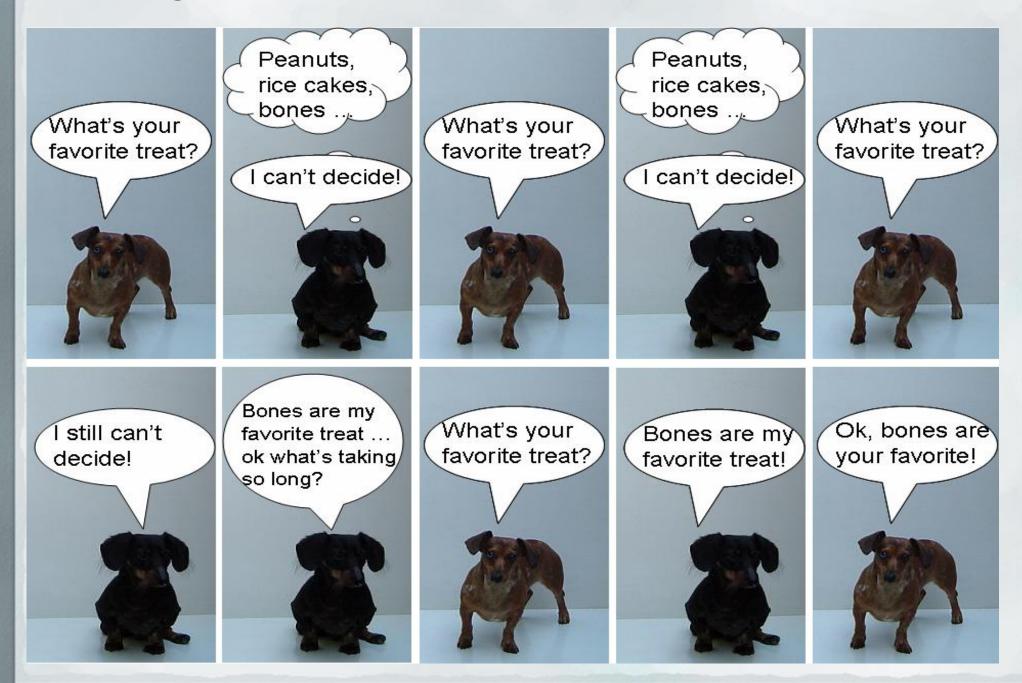
Uses of Comet

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Polling (Option 1)

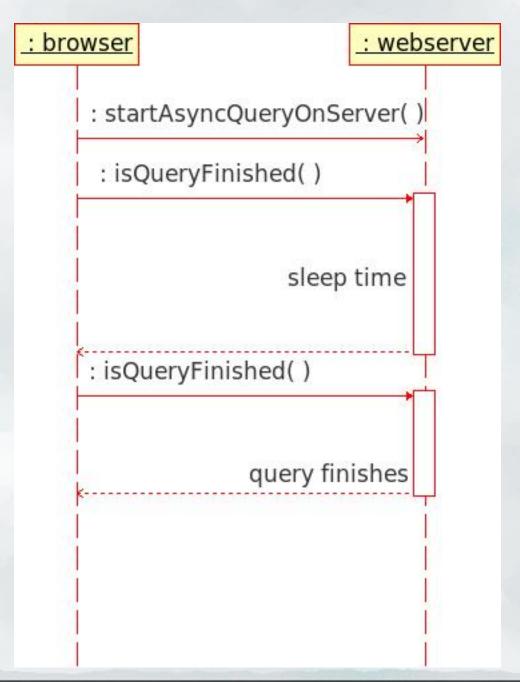


Polling



Polling Demo

Long Polling (Option 2)



Long Polling



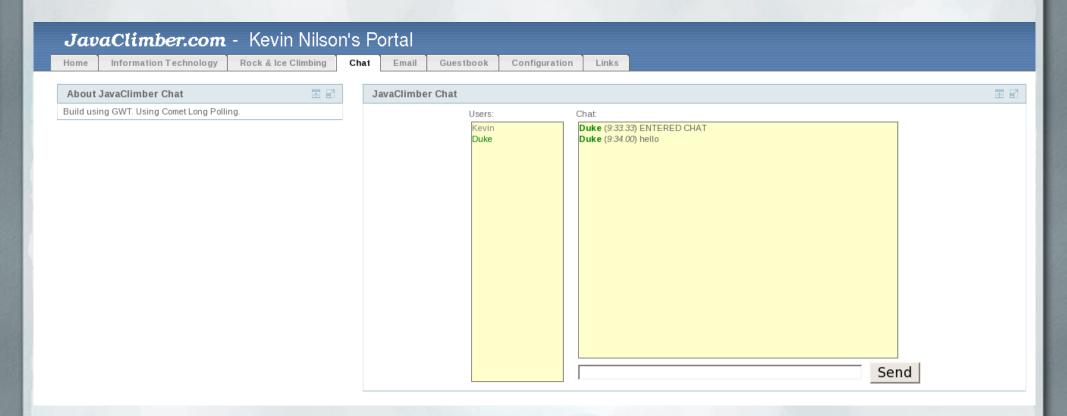








Long Polling - Chat (javaclimber.com)



Long Polling Demo

Streaming (Option 3)

```
: webserver
: browser
     : openConnection()
     : sendData()
     : sendData()
     : sendData()
     : sendData()
     : sendData()
      connection closed
```

Streaming

What are all your favorite treats?



Peanuts are one of my favorites



Rice cakes are one of my favorites



Bones are my favorite treat!

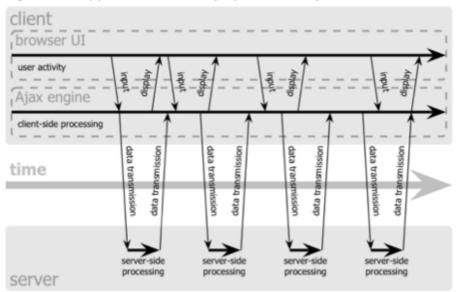


Ok, your favorites are peanuts, rice cakes, and bones!

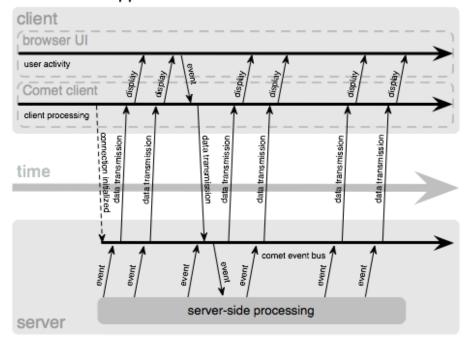


Ajax vs Comet

Ajax web application model (asynchronous)



Comet web application model



Challenges

Client Side

2 request limit per domain

Server Side
Servlet = 1 thread per request
Continuation added to Servlet 3

Bayeux

- Only Open Standard for Comet, (Open Source)
- Publish / Subscribe
- In Draft
- Multiple Client and Server Implementations
 - o Client
 - Dojo
 - JQuery
 - ExtJs
 - flexcomet ...
 - Server
 - Jetty
 - Tomcat
 - WebSphere
 - Weblogic
 - Cometd-twisted (python)
 - Cometd-perl



Bayeux JavaScript - Publish

```
var text = 'hello';
dojox.cometd.publish("/chat", { chat: text});
```

Bayeux JavaScript - Subscribe

```
dojox.cometd.init("http://localhost:8080/cometd");
dojox.cometd.subscribe("/chat", myapp, "chatMessage");
chatMessage: function(message){
    if(!message.data){
       alert("bad chat data "+message);
    } else {
        updateChatDisplay(message.data.chat);
```

Bayeux - Reconnect

```
myapp. meta=dojo.subscribe("/cometd/meta",
 dojo.hitch(this,function(event){
 if (event.action=="handshake") {
 } else if (event.action=="connect") {
  if (event.successful && !this._connected){
   //user is reconnected
  if (!event.successful && this. connected){
   //user is disconnected
  this. connected=event.successful;
```

Bayeux - Java - Publish

```
public void publish(String channel, Map<String, Object> data) {
    if(getBayeux().hasChannel(channel)){
        Channel c = getBayeux().
        getChannel(channel, false);
        c.publish(getClient(), data,"fromserver");
    }else{
        //oops no subscribers
    }
}
```

Bayeux - Java - Subscribe & Unsubscribe

```
super.subscribe(channel, method);
```

```
Channel c = bayeux.getChannel(channelStr, true);
```

c.unsubscribe(getClient());

Bayeux - Java - Remove Notification

```
client.addListener(new RemoveListener(){
   public void removed(String clientId,
       boolean timeout){

    //do something to clean-up
   }
});
```

Bayeux - Java - Security

```
public interface SecurityPolicy
\{
  boolean canHandshake(Message message);
  boolean canCreate(Client client, String
    channel, Message message);
  boolean canSubscribe(Client client, String
    channel, Message messsage);
  boolean canPublish(Client client, String
    channel, Message messsage);
```

Bayeux - Java - Request

```
AbstractBayeux b = (AbstractBayeux)
  getBayeux();
if (b.isRequestAvailable())
 HttpServletRequest request =
  b.getCurrentRequest();
web.xml, add to cometd servlet
<init-param>
<param-name>requestAvailable</param-name>
<param-value>true</param-value>
</init-param>
```

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Cometd Chat Demo

Bayeux - Misconceptions

Many Believe Bayeux is only for Pub/Sub, but this is not true. Two special channels exist for RPC style requests

- meta channels
- service channels

Future

HTML5 brings WebSockets

- Full Spec Completes 2022, but WebSockets spec is very mature
- Text based, so name is a bit confusing

Questions

<u> Article by Kevin Nilson</u>

Pushing Data to the Browser with Comet by Kevin Nilson http://www.developer.com/services/article.php/10928_3756841

<u>Upcoming Speaking Events with Kevin Nilson</u>
The Chronicles of Web Standard: the HTML 5, the Comet and the WebSocket

10/29/2008 - Silicon Valley Web Builder http://tinyurl.com/webstandard

An Introduction to Comet and Bayeux November 8-9, 2008 Silicon Valley Code Camp http://www.siliconvalley-codecamp.com