

iir1

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Contents

1	IIR1 -- Realtime C++ filter library	2
2	Namespace Index	4
2.1	Namespace List	4
3	Hierarchical Index	5
3.1	Class Hierarchy	5
4	Class Index	10
4.1	Class List	10
5	Namespace Documentation	14
5.1	Iir Namespace Reference	14
5.1.1	Detailed Description	15
5.1.2	Enumeration Type Documentation	16
5.1.3	Function Documentation	16
5.2	Iir::Bessel Namespace Reference	17
5.2.1	Detailed Description	17
5.3	Iir::Butterworth Namespace Reference	17
5.3.1	Detailed Description	17
5.4	Iir::ChebyshevI Namespace Reference	18
5.4.1	Detailed Description	18
5.5	Iir::ChebyshevII Namespace Reference	18
5.5.1	Detailed Description	18
5.6	Iir::Elliptic Namespace Reference	19
5.6.1	Detailed Description	19
5.7	Iir::Legendre Namespace Reference	19
5.7.1	Detailed Description	19
5.8	Iir::RBJ Namespace Reference	19
5.8.1	Detailed Description	20

6 Class Documentation	20
6.1 lir::RBJ::AllPass Struct Reference	20
6.2 lir::Butterworth::AnalogLowPass Class Reference	20
6.2.1 Detailed Description	21
6.3 lir::ChebyshevI::AnalogLowPass Class Reference	21
6.4 lir::Elliptic::AnalogLowPass Class Reference	21
6.5 lir::Legendre::AnalogLowPass Class Reference	21
6.6 lir::Bessel::AnalogLowPass Class Reference	22
6.7 lir::ChebyshevII::AnalogLowPass Class Reference	22
6.8 lir::Bessel::AnalogLowShelf Class Reference	22
6.9 lir::Butterworth::AnalogLowShelf Class Reference	23
6.10 lir::ChebyshevI::AnalogLowShelf Class Reference	23
6.11 lir::ChebyshevII::AnalogLowShelf Class Reference	23
6.12 lir::RootFinderBase::Array Struct Reference	24
6.13 lir::ChebyshevII::BandPass< MaxOrder, StateType > Struct Template Reference	24
6.13.1 Detailed Description	24
6.13.2 Member Function Documentation	24
6.14 lir::Elliptic::BandPass< MaxOrder, StateType > Struct Template Reference	25
6.14.1 Member Function Documentation	25
6.15 lir::Legendre::BandPass< MaxOrder, StateType > Struct Template Reference	26
6.16 lir::Bessel::BandPass< MaxOrder, StateType > Struct Template Reference	26
6.16.1 Detailed Description	26
6.16.2 Member Function Documentation	26
6.17 lir::ChebyshevI::BandPass< MaxOrder, StateType > Struct Template Reference	27
6.17.1 Detailed Description	27
6.17.2 Member Function Documentation	27
6.18 lir::Butterworth::BandPass< MaxOrder, StateType > Struct Template Reference	28
6.18.1 Detailed Description	28
6.18.2 Member Function Documentation	28
6.19 lir::RBJ::BandPass1 Struct Reference	29

6.19.1 Detailed Description	29
6.19.2 Member Function Documentation	29
6.20 lir::RBJ::BandPass2 Struct Reference	30
6.20.1 Detailed Description	30
6.20.2 Member Function Documentation	30
6.21 lir::Elliptic::BandPassBase Struct Reference	31
6.22 lir::Butterworth::BandPassBase Struct Reference	31
6.23 lir::ChebyshevI::BandPassBase Struct Reference	32
6.24 lir::Legendre::BandPassBase Struct Reference	32
6.25 lir::Bessel::BandPassBase Struct Reference	32
6.26 lir::ChebyshevII::BandPassBase Struct Reference	33
6.27 lir::BandPassTransform Class Reference	33
6.27.1 Detailed Description	33
6.28 lir::Butterworth::BandShelf< MaxOrder, StateType > Struct Template Reference	34
6.28.1 Detailed Description	34
6.28.2 Member Function Documentation	34
6.29 lir::ChebyshevII::BandShelf< MaxOrder, StateType > Struct Template Reference	35
6.29.1 Detailed Description	35
6.29.2 Member Function Documentation	35
6.30 lir::ChebyshevI::BandShelf< MaxOrder, StateType > Struct Template Reference	36
6.30.1 Detailed Description	36
6.30.2 Member Function Documentation	36
6.31 lir::RBJ::BandShelf Struct Reference	37
6.32 lir::ChebyshevI::BandShelfBase Struct Reference	37
6.33 lir::Butterworth::BandShelfBase Struct Reference	38
6.34 lir::ChebyshevII::BandShelfBase Struct Reference	38
6.35 lir::ChebyshevII::BandStop< MaxOrder, StateType > Struct Template Reference	38
6.35.1 Detailed Description	39
6.35.2 Member Function Documentation	39
6.36 lir::Elliptic::BandStop< MaxOrder, StateType > Struct Template Reference	39

6.36.1	Member Function Documentation	40
6.37	<code>lir::Legendre::BandStop< MaxOrder, StateType ></code> Struct Template Reference	40
6.38	<code>lir::ChebyshevI::BandStop< MaxOrder, StateType ></code> Struct Template Reference	41
6.38.1	Detailed Description	41
6.38.2	Member Function Documentation	41
6.39	<code>lir::Bessel::BandStop< MaxOrder, StateType ></code> Struct Template Reference	42
6.39.1	Detailed Description	42
6.39.2	Member Function Documentation	42
6.40	<code>lir::RBJ::BandStop</code> Struct Reference	43
6.40.1	Detailed Description	43
6.40.2	Member Function Documentation	43
6.41	<code>lir::Butterworth::BandStop< MaxOrder, StateType ></code> Struct Template Reference	44
6.41.1	Detailed Description	44
6.41.2	Member Function Documentation	44
6.42	<code>lir::Bessel::BandStopBase</code> Struct Reference	45
6.43	<code>lir::Elliptic::BandStopBase</code> Struct Reference	45
6.44	<code>lir::ChebyshevI::BandStopBase</code> Struct Reference	45
6.45	<code>lir::Legendre::BandStopBase</code> Struct Reference	46
6.46	<code>lir::Butterworth::BandStopBase</code> Struct Reference	46
6.47	<code>lir::ChebyshevII::BandStopBase</code> Struct Reference	47
6.48	<code>lir::BandStopTransform</code> Class Reference	47
6.48.1	Detailed Description	47
6.49	<code>lir::Biquad</code> Class Reference	47
6.50	<code>lir::BiquadBase</code> Class Reference	48
6.51	<code>lir::BiquadPoleState</code> Struct Reference	48
6.52	<code>lir::Cascade</code> Class Reference	49
6.53	<code>lir::CascadeStages< MaxStages, StateType ></code> Class Template Reference	49
6.54	<code>lir::ComplexPair</code> Struct Reference	50
6.54.1	Detailed Description	50
6.55	<code>lir::DirectFormI</code> Class Reference	50

6.55.1 Detailed Description	50
6.56 lir::DirectFormII Class Reference	50
6.56.1 Detailed Description	51
6.57 lir::EnvelopeFollower< Channels, Value > Class Template Reference	51
6.58 lir::ChebyshevII::HighPass< MaxOrder, StateType > Struct Template Reference	51
6.58.1 Detailed Description	51
6.58.2 Member Function Documentation	51
6.59 lir::Elliptic::HighPass< MaxOrder, StateType > Struct Template Reference	52
6.59.1 Member Function Documentation	52
6.60 lir::Bessel::HighPass< MaxOrder, StateType > Struct Template Reference	53
6.60.1 Detailed Description	53
6.60.2 Member Function Documentation	53
6.61 lir::Legendre::HighPass< MaxOrder, StateType > Struct Template Reference	54
6.62 lir::ChebyshevI::HighPass< MaxOrder, StateType > Struct Template Reference	54
6.62.1 Detailed Description	54
6.62.2 Member Function Documentation	54
6.63 lir::RBJ::HighPass Struct Reference	55
6.63.1 Detailed Description	55
6.63.2 Member Function Documentation	55
6.64 lir::Butterworth::HighPass< MaxOrder, StateType > Struct Template Reference	56
6.64.1 Detailed Description	56
6.64.2 Member Function Documentation	56
6.65 lir::Elliptic::HighPassBase Struct Reference	57
6.66 lir::ChebyshevI::HighPassBase Struct Reference	57
6.67 lir::Butterworth::HighPassBase Struct Reference	58
6.68 lir::Legendre::HighPassBase Struct Reference	58
6.69 lir::Bessel::HighPassBase Struct Reference	58
6.70 lir::ChebyshevII::HighPassBase Struct Reference	59
6.71 lir::HighPassTransform Class Reference	59
6.71.1 Detailed Description	59

6.72	lir::Butterworth::HighShelf< MaxOrder, StateType > Struct Template Reference	60
6.72.1	Detailed Description	60
6.72.2	Member Function Documentation	60
6.73	lir::ChebyshevII::HighShelf< MaxOrder, StateType > Struct Template Reference	61
6.73.1	Detailed Description	61
6.73.2	Member Function Documentation	61
6.74	lir::ChebyshevI::HighShelf< MaxOrder, StateType > Struct Template Reference	62
6.74.1	Detailed Description	62
6.74.2	Member Function Documentation	62
6.75	lir::RBJ::HighShelf Struct Reference	63
6.76	lir::ChebyshevI::HighShelfBase Struct Reference	63
6.77	lir::Butterworth::HighShelfBase Struct Reference	64
6.78	lir::ChebyshevII::HighShelfBase Struct Reference	64
6.79	lir::RBJ::IIRNotch Struct Reference	64
6.79.1	Detailed Description	65
6.79.2	Member Function Documentation	65
6.80	lir::Layout< MaxPoles > Class Template Reference	65
6.80.1	Detailed Description	65
6.81	lir::LayoutBase Class Reference	66
6.81.1	Detailed Description	66
6.82	lir::ChebyshevII::LowPass< MaxOrder, StateType > Struct Template Reference	66
6.82.1	Detailed Description	67
6.82.2	Member Function Documentation	67
6.83	lir::Elliptic::LowPass< MaxOrder, StateType > Struct Template Reference	67
6.83.1	Member Function Documentation	68
6.84	lir::Bessel::LowPass< MaxOrder, StateType > Struct Template Reference	68
6.84.1	Detailed Description	69
6.84.2	Member Function Documentation	69
6.85	lir::Legendre::LowPass< MaxOrder, StateType > Struct Template Reference	69
6.86	lir::ChebyshevI::LowPass< MaxOrder, StateType > Struct Template Reference	70

6.86.1 Detailed Description	70
6.86.2 Member Function Documentation	70
6.87 lir::RBJ::LowPass Struct Reference	71
6.87.1 Detailed Description	71
6.87.2 Member Function Documentation	71
6.88 lir::Butterworth::LowPass< MaxOrder, StateType > Struct Template Reference	72
6.88.1 Detailed Description	72
6.88.2 Member Function Documentation	72
6.89 lir::ChebyshevI::LowPassBase Struct Reference	73
6.90 lir::Elliptic::LowPassBase Struct Reference	73
6.91 lir::Bessel::LowPassBase Struct Reference	73
6.92 lir::ChebyshevII::LowPassBase Struct Reference	74
6.93 lir::Butterworth::LowPassBase Struct Reference	74
6.94 lir::Legendre::LowPassBase Struct Reference	75
6.95 lir::LowPassTransform Class Reference	75
6.95.1 Detailed Description	75
6.96 lir::ChebyshevII::LowShelf< MaxOrder, StateType > Struct Template Reference	75
6.96.1 Detailed Description	76
6.96.2 Member Function Documentation	76
6.97 lir::RBJ::LowShelf Struct Reference	76
6.98 lir::ChebyshevI::LowShelf< MaxOrder, StateType > Struct Template Reference	77
6.98.1 Detailed Description	77
6.98.2 Member Function Documentation	77
6.99 lir::Butterworth::LowShelf< MaxOrder, StateType > Struct Template Reference	78
6.99.1 Detailed Description	78
6.99.2 Member Function Documentation	78
6.100 lir::Bessel::LowShelfBase Struct Reference	79
6.101 lir::ChebyshevI::LowShelfBase Struct Reference	79
6.102 lir::ChebyshevII::LowShelfBase Struct Reference	80
6.103 lir::Butterworth::LowShelfBase Struct Reference	80

6.104lir::Custom::OnePole Struct Reference	80
6.105lir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles > Struct Template Reference	81
6.105.1 Detailed Description	81
6.106lir::PoleFilterBase< AnalogPrototype > Class Template Reference	81
6.106.1 Detailed Description	81
6.107lir::PoleFilterBase2 Class Reference	82
6.107.1 Detailed Description	82
6.108lir::PoleZeroPair Struct Reference	82
6.108.1 Detailed Description	83
6.109lir::Legendre::PolynomialFinder< maxN > Class Template Reference	83
6.110lir::Legendre::PolynomialFinderBase Class Reference	83
6.111lir::RBJ::RBJbase Struct Reference	84
6.111.1 Detailed Description	84
6.112lir::RootFinder< maxdegree > Struct Template Reference	85
6.113lir::RootFinderBase Class Reference	85
6.113.1 Detailed Description	85
6.114lir::SlopeDetector< Channels, Value > Class Template Reference	85
6.115lir::Elliptic::Solver Class Reference	86
6.116lir::Cascade::Stage Struct Reference	86
6.117lir::BiquadBase::State< StateType > Struct Template Reference	86
6.118lir::Cascade::Storage Struct Reference	86
6.119lir::TransposedDirectFormII Class Reference	87
6.120lir::Custom::TwoPole Struct Reference	87
6.121lir::Bessel::Workspace< MaxOrder > Struct Template Reference	87
6.122lir::Legendre::Workspace< MaxOrder > Struct Template Reference	87
6.123lir::Bessel::WorkspaceBase Struct Reference	88
6.124lir::Legendre::WorkspaceBase Struct Reference	88

1 IIR1 -- Realtime C++ filter library

An infinite impulse response (IIR) filter library for Linux, Mac OSX and Windows which implements Bessel, Butterworth, RBJ and Chebychev filters.

The filter processes the data sample by sample for realtime processing.

It uses templates to allocate the required memory so that it can run without any malloc / new commands for example on embedded systems.

How to use the filter

First the filter is instantiated, then the parameters are set with the function `setup` and then it's ready to be used for sample by sample realtime filtering.

Setting the filter parameters

All filters are available as lowpass, highpass, bandpass and bandstop/notch filters. Butterworth / Chebyshev offer also low/high/band-shelves with specified passband gain and 0dB gain in the stopband.

See the header files in `\iir` or the documentation for the arguments of the `setup` commands.

The examples below are for lowpass filters:

1. Butterworth – [Butterworth.h](#) Standard filter suitable for most applications. Monotonic response.

```
const int order = 4; // 4th order (=2 biquads)
Iir::Butterworth::LowPass<order> f;
const float samplingrate = 1000; // Hz
const float cutoff_frequency = 5; // Hz
f.setup (samplingrate, cutoff_frequency);
```

2. Chebyshev Type I – [ChebyshevI.h](#) With permissible passband ripple in dB.

```
Iir::ChebyshevI::LowPass<order> f;
const float passband_ripple_in_db = 5;
f.setup (samplingrate,
        cutoff_frequency,
        passband_ripple_in_db);
```

3. Chebyshev Type II – [ChebyshevII.h](#) With worst permissible stopband rejection in dB.

```
Iir::ChebyshevII::LowPass<order> f;
double stopband_ripple_in_db = 20;
f.setup (samplingrate,
        cutoff_frequency,
        stopband_ripple_in_db);
```

4. RBJ – [RBJ.h](#) 2nd order filters with cutoff and Q factor.

```
Iir::RBJ::LowPass f;
const float cutoff_frequency = 100;
const float Q_factor = 5;
f.setup (samplingrate, cutoff_frequency, Q_factor);
```

Realtime filtering sample by sample

Samples are processed one by one. In the example below a sample `x` is processed with the `filter` command and then saved in `y`. The type of `x` can either be float or double:

```
float y = f.filter(x);
```

This is then repeated for every incoming sample in a loop or event handler.

Packages for Ubuntu (xenial / bionic):

If you have Ubuntu xenial or bionic then install it as a pre-compiled package:

```
sudo add-apt-repository ppa:berndporr/usbdx
```

It's available for 32,64 bit PC and 32,64 bit ARM (Raspberry PI etc)

Compilation from source

The build tool is `cmake` which generates the make- or project files for the different platforms. `cmake` is available for Linux, Windows and Mac. It also compiles directly on a Raspberry PI.

Linux / Mac

Run

```
cmake .
```

which generates the Makefile. Then run:

```
make  
sudo make install
```

which installs it under `/usr/local/lib` and `/usr/local/include`.

Both gcc and clang have been tested.

Windows

```
cmake -G "Visual Studio 15 2017 Win64" .
```

See `cmake` for the different build-options. Above is for a 64 bit build. Then start Visual C++ and open the solution. This will create the DLL and the LIB files. Under Windows it's highly recommended to use the static library and link it into the application program.

Unit tests

Run unit tests by typing `make test` or just `ctest`. These test if after a delta pulse all filters relax to zero and that their outputs never become NaN.

Documentation

Overview

For an overview of the class structure and general concepts have a look at `Documentation.txt`.

Learn from the demos

The easiest way to learn is from the examples which are in the `demo` directory. A delta pulse as a test signal is sent into the different filters and saved in a file. With the Python script `plot_impulse_fresponse.py` you can then plot the frequency responses.

Also the directory containing the unit tests provides examples for every filter type.

Detailed documentation

A PDF of all classes, methods and in particular `setup` functions is in the `doc/pdf` directory.

Run `doxygen` to generate the HTML documentation.

Example filter responses

These are the filter responses generated by `iirdemo.cpp` in the `/demo/` directory and then plotted with `plot_impulse_fresponse.py`.

Credits

This library has been adapted from Vinnie Falco's original work which can be found here:

<https://github.com/vinniefalco/DSPFilters>

While his original library processes audio arrays this library has been adapted to do realtime processing sample by sample. Also, in contrast to the original library the `setup` command won't require the filter order. The filter design routines are identical to `DSPFilters`.

Enjoy!

Bernd Porr – <http://www.berndporr.me.uk>

2 Namespace Index

2.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

lir	14
lir::Bessel	17
lir::Butterworth	17
lir::ChebyshevI	18
lir::ChebyshevII	18
lir::Elliptic	19
lir::Legendre	19
lir::RBJ	19

3 Hierarchical Index

3.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

lir::RootFinderBase::Array	24
BandPassBase	
lir::PoleFilter< BandPassBase, StateType, MaxOrder, MaxOrder *2 >	81
lir::Bessel::BandPass< MaxOrder, StateType >	26
lir::Butterworth::BandPass< MaxOrder, StateType >	28
lir::ChebyshevI::BandPass< MaxOrder, StateType >	27
lir::ChebyshevII::BandPass< MaxOrder, StateType >	24
lir::Elliptic::BandPass< MaxOrder, StateType >	25
lir::Legendre::BandPass< MaxOrder, StateType >	26
lir::BandPassTransform	33
BandShelfBase	
lir::PoleFilter< BandShelfBase, StateType, MaxOrder, MaxOrder *2 >	81
lir::Butterworth::BandShelf< MaxOrder, StateType >	34
lir::ChebyshevI::BandShelf< MaxOrder, StateType >	36
lir::ChebyshevII::BandShelf< MaxOrder, StateType >	35
BandStopBase	
lir::PoleFilter< BandStopBase, StateType, MaxOrder, MaxOrder *2 >	81
lir::Bessel::BandStop< MaxOrder, StateType >	42
lir::Butterworth::BandStop< MaxOrder, StateType >	44
lir::ChebyshevI::BandStop< MaxOrder, StateType >	41

lir::ChebyshevII::BandStop< MaxOrder, StateType >	38
lir::Elliptic::BandStop< MaxOrder, StateType >	39
lir::Legendre::BandStop< MaxOrder, StateType >	40
lir::BandStopTransform	47
lir::BiquadBase	48
lir::Biquad	47
lir::Cascade::Stage	86
lir::Custom::OnePole	80
lir::Custom::TwoPole	87
lir::RBJ::RBJbase	84
lir::RBJ::AllPass	20
lir::RBJ::BandPass1	29
lir::RBJ::BandPass2	30
lir::RBJ::BandShelf	37
lir::RBJ::BandStop	43
lir::RBJ::HighPass	55
lir::RBJ::HighShelf	63
lir::RBJ::IIRNotch	64
lir::RBJ::LowPass	71
lir::RBJ::LowShelf	76
lir::Cascade	49
lir::PoleFilterBase2	82
lir::PoleFilterBase< AnalogPrototype >	81
lir::PoleFilterBase< AnalogLowPass >	81
lir::Bessel::BandPassBase	32
lir::Bessel::BandStopBase	45
lir::Bessel::HighPassBase	58
lir::Bessel::LowPassBase	73
lir::Butterworth::BandPassBase	31
lir::Butterworth::BandStopBase	46
lir::Butterworth::HighPassBase	58
lir::Butterworth::LowPassBase	74

lir::ChebyshevI::BandPassBase	32
lir::ChebyshevI::BandStopBase	45
lir::ChebyshevI::HighPassBase	57
lir::ChebyshevI::LowPassBase	73
lir::ChebyshevII::BandPassBase	33
lir::ChebyshevII::BandStopBase	47
lir::ChebyshevII::HighPassBase	59
lir::ChebyshevII::LowPassBase	74
lir::Elliptic::BandPassBase	31
lir::Elliptic::BandStopBase	45
lir::Elliptic::HighPassBase	57
lir::Elliptic::LowPassBase	73
lir::Legendre::BandPassBase	32
lir::Legendre::BandStopBase	46
lir::Legendre::HighPassBase	58
lir::Legendre::LowPassBase	75
lir::PoleFilterBase< AnalogLowShelf >	81
lir::Bessel::LowShelfBase	79
lir::Butterworth::BandShelfBase	38
lir::Butterworth::HighShelfBase	64
lir::Butterworth::LowShelfBase	80
lir::ChebyshevI::BandShelfBase	37
lir::ChebyshevI::HighShelfBase	63
lir::ChebyshevI::LowShelfBase	79
lir::ChebyshevII::BandShelfBase	38
lir::ChebyshevII::HighShelfBase	64
lir::ChebyshevII::LowShelfBase	80
lir::CascadeStages< MaxStages, StateType >	49
lir::CascadeStages<(MaxAnalogPoles+1)/2, StateType >	49
lir::PoleFilter< HighPassBase, StateType, MaxOrder >	81
lir::Bessel::HighPass< MaxOrder, StateType >	53
lir::Butterworth::HighPass< MaxOrder, StateType >	56

lir::ChebyshevI::HighPass< MaxOrder, StateType >	54
lir::ChebyshevII::HighPass< MaxOrder, StateType >	51
lir::Elliptic::HighPass< MaxOrder, StateType >	52
lir::Legendre::HighPass< MaxOrder, StateType >	54
lir::PoleFilter< HighShelfBase, StateType, MaxOrder >	81
lir::Butterworth::HighShelf< MaxOrder, StateType >	60
lir::ChebyshevI::HighShelf< MaxOrder, StateType >	62
lir::ChebyshevII::HighShelf< MaxOrder, StateType >	61
lir::PoleFilter< LowPassBase, StateType, MaxOrder >	81
lir::Bessel::LowPass< MaxOrder, StateType >	68
lir::Butterworth::LowPass< MaxOrder, StateType >	72
lir::ChebyshevI::LowPass< MaxOrder, StateType >	70
lir::ChebyshevII::LowPass< MaxOrder, StateType >	66
lir::Elliptic::LowPass< MaxOrder, StateType >	67
lir::Legendre::LowPass< MaxOrder, StateType >	69
lir::PoleFilter< LowShelfBase, StateType, MaxOrder >	81
lir::Butterworth::LowShelf< MaxOrder, StateType >	78
lir::ChebyshevI::LowShelf< MaxOrder, StateType >	77
lir::ChebyshevII::LowShelf< MaxOrder, StateType >	75
lir::CascadeStages<(MaxDigitalPoles+1)/2, StateType >	49
lir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles >	81
lir::PoleFilter< BandPassBase, StateType, MaxOrder, MaxOrder *2 >	81
lir::PoleFilter< BandShelfBase, StateType, MaxOrder, MaxOrder *2 >	81
lir::PoleFilter< BandStopBase, StateType, MaxOrder, MaxOrder *2 >	81
complex_pair_t	
lir::ComplexPair	50
lir::DirectFormI	50
lir::DirectFormII	50
lir::EnvelopeFollower< Channels, Value >	51
HighPassBase	
lir::PoleFilter< HighPassBase, StateType, MaxOrder >	81
lir::HighPassTransform	59
HighShelfBase	

lir::PoleFilter< HighShelfBase, StateType, MaxOrder >	81
lir::Layout< MaxPoles >	65
lir::Layout< MaxAnalogPoles >	65
lir::Layout< MaxDigitalPoles >	65
lir::LayoutBase	66
lir::Bessel::AnalogLowPass	22
lir::Bessel::AnalogLowShelf	22
lir::Butterworth::AnalogLowPass	20
lir::Butterworth::AnalogLowShelf	23
lir::ChebyshevI::AnalogLowPass	21
lir::ChebyshevI::AnalogLowShelf	23
lir::ChebyshevII::AnalogLowPass	22
lir::ChebyshevII::AnalogLowShelf	23
lir::Elliptic::AnalogLowPass	21
lir::Legendre::AnalogLowPass	21
LowPassBase	
lir::PoleFilter< LowPassBase, StateType, MaxOrder >	81
lir::LowPassTransform	75
LowShelfBase	
lir::PoleFilter< LowShelfBase, StateType, MaxOrder >	81
lir::PoleZeroPair	82
lir::BiquadPoleState	48
lir::Legendre::PolynomialFinderBase	83
lir::Legendre::PolynomialFinder< maxN >	83
lir::Legendre::PolynomialFinder< MaxOrder >	83
lir::RootFinderBase	85
lir::RootFinder< maxdegree >	85
lir::RootFinder< MaxOrder *2 >	85
lir::RootFinder< MaxOrder >	85
lir::SlopeDetector< Channels, Value >	85
lir::Elliptic::Solver	86
StateType	
lir::BiquadBase::State< StateType >	86

lir::Cascade::Storage	86
lir::TransposedDirectFormII	87
lir::Bessel::WorkspaceBase	88
lir::Bessel::Workspace< MaxOrder >	87
lir::Legendre::WorkspaceBase	88
lir::Legendre::Workspace< MaxOrder >	87
BaseClass	
lir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles >	81

4 Class Index

4.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

lir::RBJ::AllPass	20
lir::Butterworth::AnalogLowPass	20
lir::ChebyshevI::AnalogLowPass	21
lir::Elliptic::AnalogLowPass	21
lir::Legendre::AnalogLowPass	21
lir::Bessel::AnalogLowPass	22
lir::ChebyshevII::AnalogLowPass	22
lir::Bessel::AnalogLowShelf	22
lir::Butterworth::AnalogLowShelf	23
lir::ChebyshevI::AnalogLowShelf	23
lir::ChebyshevII::AnalogLowShelf	23
lir::RootFinderBase::Array	24
lir::ChebyshevII::BandPass< MaxOrder, StateType >	24
lir::Elliptic::BandPass< MaxOrder, StateType >	25
lir::Legendre::BandPass< MaxOrder, StateType >	26
lir::Bessel::BandPass< MaxOrder, StateType >	26
lir::ChebyshevI::BandPass< MaxOrder, StateType >	27
lir::Butterworth::BandPass< MaxOrder, StateType >	28
lir::RBJ::BandPass1	29

lir::RBJ::BandPass2	30
lir::Elliptic::BandPassBase	31
lir::Butterworth::BandPassBase	31
lir::ChebyshevI::BandPassBase	32
lir::Legendre::BandPassBase	32
lir::Bessel::BandPassBase	32
lir::ChebyshevII::BandPassBase	33
lir::BandPassTransform	33
lir::Butterworth::BandShelf< MaxOrder, StateType >	34
lir::ChebyshevII::BandShelf< MaxOrder, StateType >	35
lir::ChebyshevI::BandShelf< MaxOrder, StateType >	36
lir::RBJ::BandShelf	37
lir::ChebyshevI::BandShelfBase	37
lir::Butterworth::BandShelfBase	38
lir::ChebyshevII::BandShelfBase	38
lir::ChebyshevII::BandStop< MaxOrder, StateType >	38
lir::Elliptic::BandStop< MaxOrder, StateType >	39
lir::Legendre::BandStop< MaxOrder, StateType >	40
lir::ChebyshevI::BandStop< MaxOrder, StateType >	41
lir::Bessel::BandStop< MaxOrder, StateType >	42
lir::RBJ::BandStop	43
lir::Butterworth::BandStop< MaxOrder, StateType >	44
lir::Bessel::BandStopBase	45
lir::Elliptic::BandStopBase	45
lir::ChebyshevI::BandStopBase	45
lir::Legendre::BandStopBase	46
lir::Butterworth::BandStopBase	46
lir::ChebyshevII::BandStopBase	47
lir::BandStopTransform	47
lir::Biquad	47
lir::BiquadBase	48
lir::BiquadPoleState	48

lir::Cascade	49
lir::CascadeStages< MaxStages, StateType >	49
lir::ComplexPair	50
lir::DirectFormI	50
lir::DirectFormII	50
lir::EnvelopeFollower< Channels, Value >	51
lir::ChebyshevII::HighPass< MaxOrder, StateType >	51
lir::Elliptic::HighPass< MaxOrder, StateType >	52
lir::Bessel::HighPass< MaxOrder, StateType >	53
lir::Legendre::HighPass< MaxOrder, StateType >	54
lir::ChebyshevI::HighPass< MaxOrder, StateType >	54
lir::RBJ::HighPass	55
lir::Butterworth::HighPass< MaxOrder, StateType >	56
lir::Elliptic::HighPassBase	57
lir::ChebyshevI::HighPassBase	57
lir::Butterworth::HighPassBase	58
lir::Legendre::HighPassBase	58
lir::Bessel::HighPassBase	58
lir::ChebyshevII::HighPassBase	59
lir::HighPassTransform	59
lir::Butterworth::HighShelf< MaxOrder, StateType >	60
lir::ChebyshevII::HighShelf< MaxOrder, StateType >	61
lir::ChebyshevI::HighShelf< MaxOrder, StateType >	62
lir::RBJ::HighShelf	63
lir::ChebyshevI::HighShelfBase	63
lir::Butterworth::HighShelfBase	64
lir::ChebyshevII::HighShelfBase	64
lir::RBJ::IIRNotch	64
lir::Layout< MaxPoles >	65
lir::LayoutBase	66
lir::ChebyshevII::LowPass< MaxOrder, StateType >	66
lir::Elliptic::LowPass< MaxOrder, StateType >	67

lir::Bessel::LowPass< MaxOrder, StateType >	68
lir::Legendre::LowPass< MaxOrder, StateType >	69
lir::ChebyshevI::LowPass< MaxOrder, StateType >	70
lir::RBJ::LowPass	71
lir::Butterworth::LowPass< MaxOrder, StateType >	72
lir::ChebyshevI::LowPassBase	73
lir::Elliptic::LowPassBase	73
lir::Bessel::LowPassBase	73
lir::ChebyshevII::LowPassBase	74
lir::Butterworth::LowPassBase	74
lir::Legendre::LowPassBase	75
lir::LowPassTransform	75
lir::ChebyshevII::LowShelf< MaxOrder, StateType >	75
lir::RBJ::LowShelf	76
lir::ChebyshevI::LowShelf< MaxOrder, StateType >	77
lir::Butterworth::LowShelf< MaxOrder, StateType >	78
lir::Bessel::LowShelfBase	79
lir::ChebyshevI::LowShelfBase	79
lir::ChebyshevII::LowShelfBase	80
lir::Butterworth::LowShelfBase	80
lir::Custom::OnePole	80
lir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles >	81
lir::PoleFilterBase< AnalogPrototype >	81
lir::PoleFilterBase2	82
lir::PoleZeroPair	82
lir::Legendre::PolynomialFinder< maxN >	83
lir::Legendre::PolynomialFinderBase	83
lir::RBJ::RBJbase	84
lir::RootFinder< maxdegree >	85
lir::RootFinderBase	85
lir::SlopeDetector< Channels, Value >	85
lir::Elliptic::Solver	86

lir::Cascade::Stage	86
lir::BiquadBase::State< StateType >	86
lir::Cascade::Storage	86
lir::TransposedDirectFormII	87
lir::Custom::TwoPole	87
lir::Bessel::Workspace< MaxOrder >	87
lir::Legendre::Workspace< MaxOrder >	87
lir::Bessel::WorkspaceBase	88
lir::Legendre::WorkspaceBase	88

5 Namespace Documentation

5.1 lir Namespace Reference

Namespaces

- [Bessel](#)
- [Butterworth](#)
- [ChebyshevI](#)
- [ChebyshevII](#)
- [Elliptic](#)
- [Legendre](#)
- [RBJ](#)

Classes

- class [BandPassTransform](#)
- class [BandStopTransform](#)
- class [Biquad](#)
- class [BiquadBase](#)
- struct [BiquadPoleState](#)
- class [Cascade](#)
- class [CascadeStages](#)
- struct [ComplexPair](#)
- class [DirectFormI](#)
- class [DirectFormII](#)
- class [EnvelopeFollower](#)
- class [HighPassTransform](#)
- class [Layout](#)
- class [LayoutBase](#)
- class [LowPassTransform](#)
- struct [PoleFilter](#)
- class [PoleFilterBase](#)
- class [PoleFilterBase2](#)
- struct [PoleZeroPair](#)
- struct [RootFinder](#)
- class [RootFinderBase](#)
- class [SlopeDetector](#)
- class [TransposedDirectFormII](#)

Enumerations

- enum [Kind](#)

Functions

- `template<class Td , class Ts >`
void [add](#) (int samples, Td *dest, Ts const *src, int destSkip=0, int srcSkip=0)
- `template<typename Td , typename Ts >`
void [add](#) (int channels, int samples, Td *const *dest, Ts const *const *src)
- `template<typename Td , typename Ts >`
void [copy](#) (int samples, Td *dest, Ts const *src, int destSkip=0, int srcSkip=0)

5.1.1 Detailed Description

"A Collection of Useful C++ Classes for Digital Signal Processing" By Vinnie Falco and Bernd Porr

Official project location: <https://github.com/berndporr/iir1>

See Documentation.cpp for contact information, notes, and bibliography.

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"A Collection of Useful C++ Classes for Digital Signal Processing" By Vinnie Falco and Bernd Porr

Official project location: <https://github.com/berndporr/iir1>

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THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE. Describes a filter as a collection of poles and zeros along with normalization information to achieve a specified gain at a specified frequency. The poles and zeros may lie either in the s or the z plane.

5.1.2 Enumeration Type Documentation

5.1.2.1 Kind

```
enum Iir::Kind
```

Identifies the general class of filter

5.1.3 Function Documentation

5.1.3.1 add() [1/2]

```
template<class Td , class Ts >
void Iir::add (
    int samples,
    Td * dest,
    Ts const * src,
    int destSkip = 0,
    int srcSkip = 0 )
```

Utilities

These routines are handy for manipulating buffers of samples. Add src samples to dest, without clip or overflow checking.

5.1.3.2 add() [2/2]

```
template<typename Td , typename Ts >
void Iir::add (
    int channels,
    int samples,
    Td *const * dest,
    Ts const *const * src )
```

Multichannel add

5.1.3.3 copy()

```
template<typename Td , typename Ts >
void Iir::copy (
    int samples,
    Td * dest,
    Ts const * src,
    int destSkip = 0,
    int srcSkip = 0 )
```

Copy samples from src to dest, which may not overlap. Performs an implicit type conversion if Ts and Td are different (for example, float to double).

5.2 `lir::Bessel` Namespace Reference

Classes

- class [AnalogLowPass](#)
- class [AnalogLowShelf](#)
- struct [BandPass](#)
- struct [BandPassBase](#)
- struct [BandStop](#)
- struct [BandStopBase](#)
- struct [HighPass](#)
- struct [HighPassBase](#)
- struct [LowPass](#)
- struct [LowPassBase](#)
- struct [LowShelfBase](#)
- struct [Workspace](#)
- struct [WorkspaceBase](#)

5.2.1 Detailed Description

Filters with [Bessel](#) response characteristics

5.3 `lir::Butterworth` Namespace Reference

Classes

- class [AnalogLowPass](#)
- class [AnalogLowShelf](#)
- struct [BandPass](#)
- struct [BandPassBase](#)
- struct [BandShelf](#)
- struct [BandShelfBase](#)
- struct [BandStop](#)
- struct [BandStopBase](#)
- struct [HighPass](#)
- struct [HighPassBase](#)
- struct [HighShelf](#)
- struct [HighShelfBase](#)
- struct [LowPass](#)
- struct [LowPassBase](#)
- struct [LowShelf](#)
- struct [LowShelfBase](#)

5.3.1 Detailed Description

Filters with [Butterworth](#) response characteristics

5.4 `lir::ChebyshevI` Namespace Reference

Classes

- class [AnalogLowPass](#)
- class [AnalogLowShelf](#)
- struct [BandPass](#)
- struct [BandPassBase](#)
- struct [BandShelf](#)
- struct [BandShelfBase](#)
- struct [BandStop](#)
- struct [BandStopBase](#)
- struct [HighPass](#)
- struct [HighPassBase](#)
- struct [HighShelf](#)
- struct [HighShelfBase](#)
- struct [LowPass](#)
- struct [LowPassBase](#)
- struct [LowShelf](#)
- struct [LowShelfBase](#)

5.4.1 Detailed Description

Filters with Chebyshev response characteristics. The last parameter defines the passband ripple in decibel.

5.5 `lir::ChebyshevII` Namespace Reference

Classes

- class [AnalogLowPass](#)
- class [AnalogLowShelf](#)
- struct [BandPass](#)
- struct [BandPassBase](#)
- struct [BandShelf](#)
- struct [BandShelfBase](#)
- struct [BandStop](#)
- struct [BandStopBase](#)
- struct [HighPass](#)
- struct [HighPassBase](#)
- struct [HighShelf](#)
- struct [HighShelfBase](#)
- struct [LowPass](#)
- struct [LowPassBase](#)
- struct [LowShelf](#)
- struct [LowShelfBase](#)

5.5.1 Detailed Description

Filters with [ChebyshevII](#) response characteristics. The last parameter defines the minimal stopband rejection requested. Generally there will be frequencies where the rejection is much better but this parameter guarantees that the rejection is at least as specified.

5.6 lir::Elliptic Namespace Reference

Classes

- class [AnalogLowPass](#)
- struct [BandPass](#)
- struct [BandPassBase](#)
- struct [BandStop](#)
- struct [BandStopBase](#)
- struct [HighPass](#)
- struct [HighPassBase](#)
- struct [LowPass](#)
- struct [LowPassBase](#)
- class [Solver](#)

5.6.1 Detailed Description

Filters with [Elliptic](#) response characteristics

5.7 lir::Legendre Namespace Reference

Classes

- class [AnalogLowPass](#)
- struct [BandPass](#)
- struct [BandPassBase](#)
- struct [BandStop](#)
- struct [BandStopBase](#)
- struct [HighPass](#)
- struct [HighPassBase](#)
- struct [LowPass](#)
- struct [LowPassBase](#)
- class [PolynomialFinder](#)
- class [PolynomialFinderBase](#)
- struct [Workspace](#)
- struct [WorkspaceBase](#)

5.7.1 Detailed Description

Filters with [Legendre](#) / "Optimum-L" response characteristics

5.8 lir::RBJ Namespace Reference

Classes

- struct [AllPass](#)
- struct [BandPass1](#)
- struct [BandPass2](#)
- struct [BandShelf](#)
- struct [BandStop](#)
- struct [HighPass](#)
- struct [HighShelf](#)
- struct [IIRNotch](#)
- struct [LowPass](#)
- struct [LowShelf](#)
- struct [RBJbase](#)

5.8.1 Detailed Description

Filter realizations based on Robert Bristol-Johnson formulae:

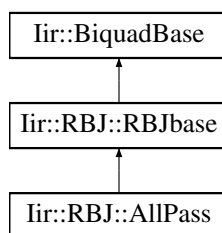
<http://www.musicdsp.org/files/Audio-EQ-Cookbook.txt>

These are all 2nd order filters which are tuned with the Q (or Quality factor). The Q factor causes a resonance at the cutoff frequency. The higher the Q factor the higher the resonance. If $0.5 < Q < 1/\sqrt{2}$ then there is no resonance peak. Above $1/\sqrt{2}$ the peak becomes more and more pronounced. For bandpass and stopband the Q factor is replaced by the width of the filter. The higher Q the more narrow the bandwidth of the notch or bandpass.

6 Class Documentation

6.1 Iir::RBJ::AllPass Struct Reference

Inheritance diagram for Iir::RBJ::AllPass:



Additional Inherited Members

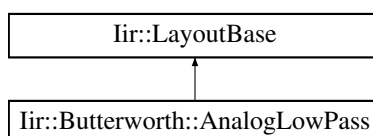
The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.2 Iir::Butterworth::AnalogLowPass Class Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::AnalogLowPass:



6.2.1 Detailed Description

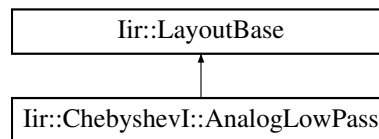
Half-band analog prototypes (s-plane)

The documentation for this class was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.3 Iir::ChebyshevI::AnalogLowPass Class Reference

Inheritance diagram for Iir::ChebyshevI::AnalogLowPass:

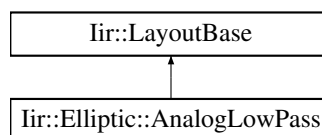


The documentation for this class was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.4 Iir::Elliptic::AnalogLowPass Class Reference

Inheritance diagram for Iir::Elliptic::AnalogLowPass:

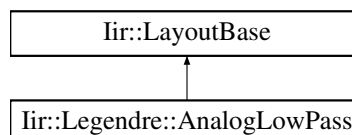


The documentation for this class was generated from the following files:

- iir/Elliptic.h
- iir/Elliptic.cpp

6.5 Iir::Legendre::AnalogLowPass Class Reference

Inheritance diagram for Iir::Legendre::AnalogLowPass:

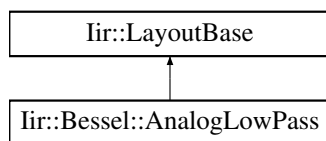


The documentation for this class was generated from the following files:

- iir/Legendre.h
- iir/Legendre.cpp

6.6 Iir::Bessel::AnalogLowPass Class Reference

Inheritance diagram for Iir::Bessel::AnalogLowPass:

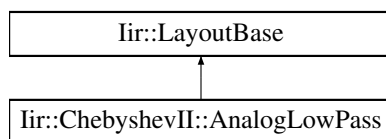


The documentation for this class was generated from the following files:

- iir/Bessel.h
- iir/Bessel.cpp

6.7 Iir::ChebyshevII::AnalogLowPass Class Reference

Inheritance diagram for Iir::ChebyshevII::AnalogLowPass:

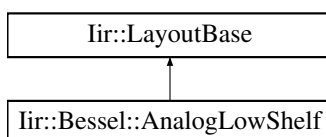


The documentation for this class was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.8 Iir::Bessel::AnalogLowShelf Class Reference

Inheritance diagram for Iir::Bessel::AnalogLowShelf:

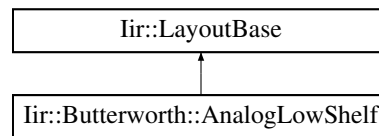


The documentation for this class was generated from the following files:

- iir/Bessel.h
- iir/Bessel.cpp

6.9 Iir::Butterworth::AnalogLowShelf Class Reference

Inheritance diagram for Iir::Butterworth::AnalogLowShelf:

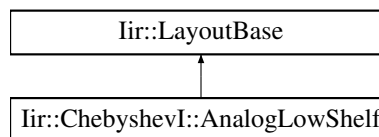


The documentation for this class was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.10 Iir::ChebyshevI::AnalogLowShelf Class Reference

Inheritance diagram for Iir::ChebyshevI::AnalogLowShelf:

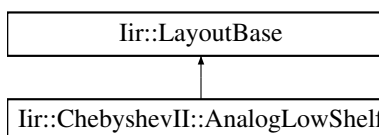


The documentation for this class was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.11 Iir::ChebyshevII::AnalogLowShelf Class Reference

Inheritance diagram for Iir::ChebyshevII::AnalogLowShelf:



The documentation for this class was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.12 Iir::RootFinderBase::Array Struct Reference

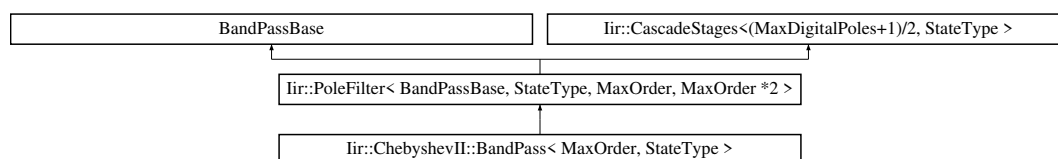
The documentation for this struct was generated from the following file:

- iir/RootFinder.h

6.13 Iir::ChebyshevII::BandPass< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevII.h>
```

Inheritance diagram for Iir::ChebyshevII::BandPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double *sampleRate*, double *centerFrequency*, double *widthFrequency*, double *stopBandDb*)

6.13.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevII::BandPass< MaxOrder, StateType >
```

[ChebyshevII](#) bandpass filter

6.13.2 Member Function Documentation

6.13.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevII::BandPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double stopBandDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

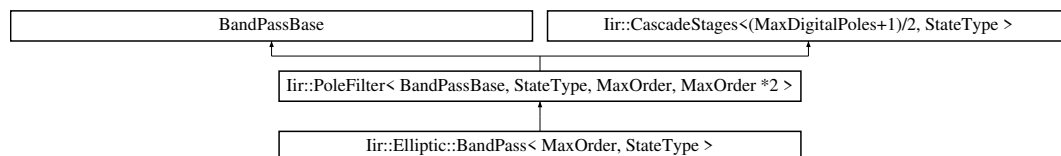
<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandpass
<i>widthFrequency</i>	Width of the bandpass
<i>stopBandDb</i>	Permitted ripples in dB in the stopband

The documentation for this struct was generated from the following file:

- iir/ChebyshevII.h

6.14 Iir::Elliptic::BandPass< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Elliptic::BandPass< MaxOrder, StateType >:



Public Member Functions

- void `setup` (double `sampleRate`, double `centerFrequency`, double `widthFrequency`, double `rippleDb`, double `rolloff`)

6.14.1 Member Function Documentation

6.14.1.1 setup()

```

template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Elliptic::BandPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double rippleDb,
    double rolloff ) [inline]
  
```

Calculates the coefficients of the filter

Parameters

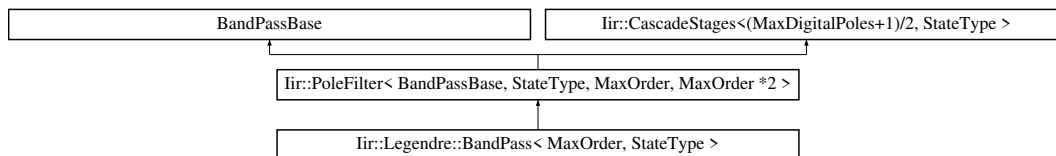
<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Centre frequency of the bandpass
<i>widthFrequency</i>	Frequency width of the bandpass
<i>rippleDb</i>	Permitted ripples in dB in the passband
<i>rolloff</i>	Rolloff from the pass- to stopband

The documentation for this struct was generated from the following file:

- iir/Elliptic.h

6.15 Iir::Legendre::BandPass< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Legendre::BandPass< MaxOrder, StateType >:



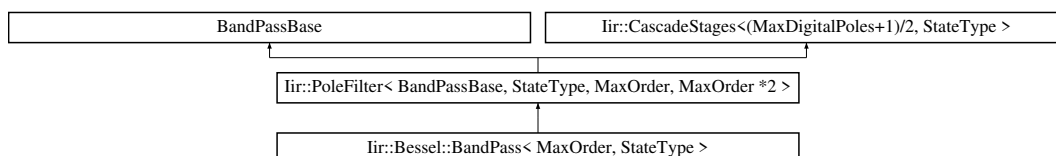
The documentation for this struct was generated from the following file:

- iir/Legendre.h

6.16 Iir::Bessel::BandPass< MaxOrder, StateType > Struct Template Reference

```
#include <Bessel.h>
```

Inheritance diagram for Iir::Bessel::BandPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency)

6.16.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Bessel::BandPass< MaxOrder, StateType >
```

[Bessel](#) bandpass.

6.16.2 Member Function Documentation

6.16.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Bessel::BandPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency ) [inline]
```

Calculate the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandpass in Hz
<i>widthFrequency</i>	Width of the bandpass in Hz

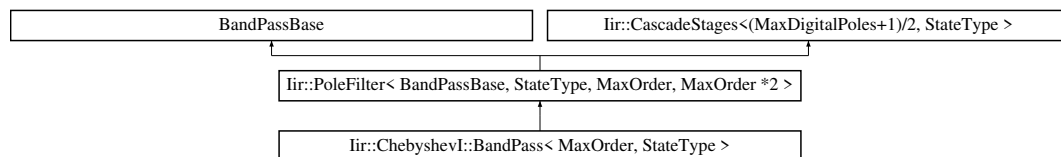
The documentation for this struct was generated from the following file:

- iir/Bessel.h

6.17 Iir::ChebyshevI::BandPass< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevI.h>
```

Inheritance diagram for Iir::ChebyshevI::BandPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency, double rippleDb)

6.17.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevI::BandPass< MaxOrder, StateType >
```

[ChebyshevI](#) bandpass filter

6.17.2 Member Function Documentation

6.17.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevI::BandPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double rippleDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandpass
<i>widthFrequency</i>	Frequency with of the passband
<i>rippleDb</i>	Permitted ripples in dB in the passband

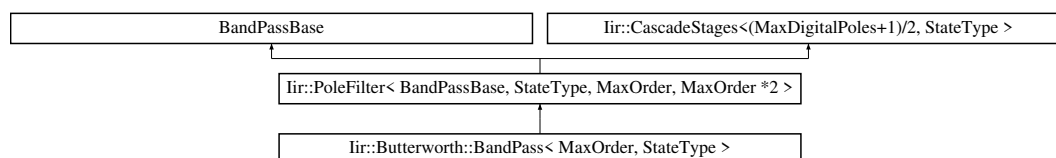
The documentation for this struct was generated from the following file:

- iir/ChebyshevI.h

6.18 Iir::Butterworth::BandPass< MaxOrder, StateType > Struct Template Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::BandPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency)

6.18.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Butterworth::BandPass< MaxOrder, StateType >
```

[Butterworth](#) Bandpass filter.

6.18.2 Member Function Documentation

6.18.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Butterworth::BandPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency ) [inline]
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Centre frequency of the bandpass
<i>widthFrequency</i>	Width of the bandpass

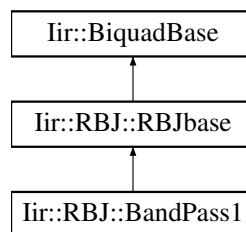
The documentation for this struct was generated from the following file:

- iir/Butterworth.h

6.19 Iir::RBJ::BandPass1 Struct Reference

```
#include <RBJ.h>
```

Inheritance diagram for Iir::RBJ::BandPass1:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double bandWidth)

6.19.1 Detailed Description

Bandpass with constant skirt gain

6.19.2 Member Function Documentation

6.19.2.1 setup()

```
void Iir::RBJ::BandPass1::setup (
    double sampleRate,
    double centerFrequency,
    double bandWidth )
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandpass
<i>bandWidth</i>	Bandwidth of the bandpass

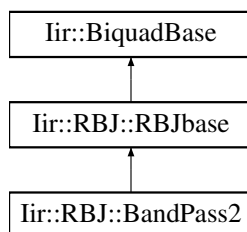
The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.20 Iir::RBJ::BandPass2 Struct Reference

```
#include <RBJ.h>
```

Inheritance diagram for Iir::RBJ::BandPass2:

**Public Member Functions**

- void [setup](#) (double sampleRate, double centerFrequency, double bandWidth)

6.20.1 Detailed Description

Bandpass with constant 0 dB peak gain

6.20.2 Member Function Documentation**6.20.2.1 setup()**

```
void Iir::RBJ::BandPass2::setup (
    double sampleRate,
    double centerFrequency,
    double bandWidth )
```

Calculates the coefficients

Parameters

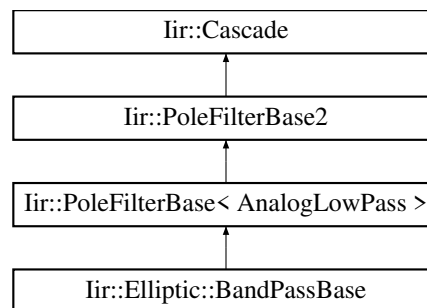
<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandpass
<i>bandWidth</i>	Bandwidth of the bandpass

The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.21 Iir::Elliptic::BandPassBase Struct Reference

Inheritance diagram for Iir::Elliptic::BandPassBase:

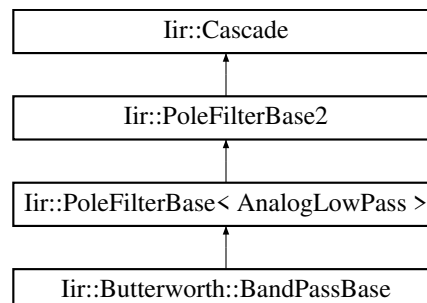


The documentation for this struct was generated from the following files:

- iir/Elliptic.h
- iir/Elliptic.cpp

6.22 Iir::Butterworth::BandPassBase Struct Reference

Inheritance diagram for Iir::Butterworth::BandPassBase:

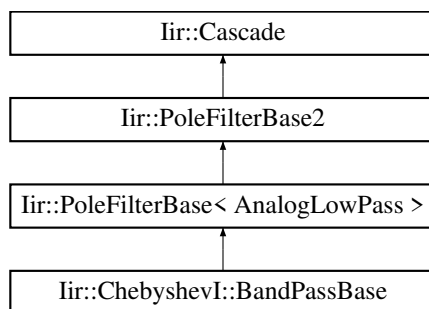


The documentation for this struct was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.23 Iir::ChebyshevI::BandPassBase Struct Reference

Inheritance diagram for Iir::ChebyshevI::BandPassBase:

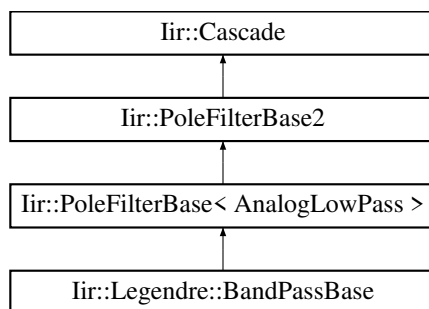


The documentation for this struct was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.24 Iir::Legendre::BandPassBase Struct Reference

Inheritance diagram for Iir::Legendre::BandPassBase:

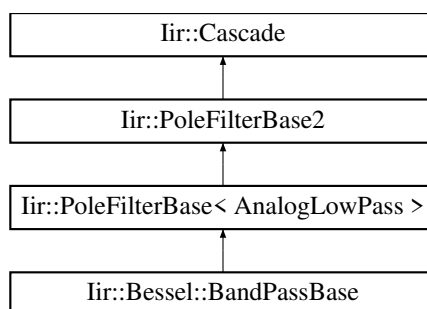


The documentation for this struct was generated from the following files:

- iir/Legendre.h
- iir/Legendre.cpp

6.25 Iir::Bessel::BandPassBase Struct Reference

Inheritance diagram for Iir::Bessel::BandPassBase:

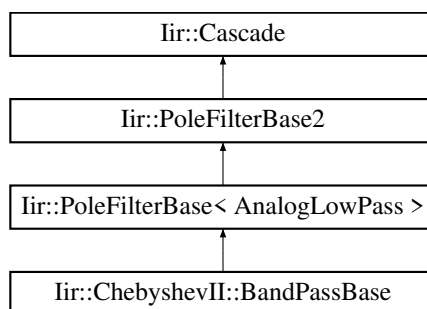


The documentation for this struct was generated from the following files:

- iir/Bessel.h
- iir/Bessel.cpp

6.26 Iir::ChebyshevII::BandPassBase Struct Reference

Inheritance diagram for Iir::ChebyshevII::BandPassBase:



The documentation for this struct was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.27 Iir::BandPassTransform Class Reference

```
#include <PoleFilter.h>
```

6.27.1 Detailed Description

low pass to band pass transform

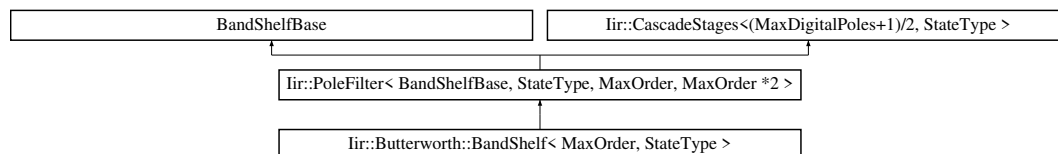
The documentation for this class was generated from the following files:

- iir/PoleFilter.h
- iir/PoleFilter.cpp

6.28 Iir::Butterworth::BandShelf< MaxOrder, StateType > Struct Template Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::BandShelf< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency, double gainDb)

6.28.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Butterworth::BandShelf< MaxOrder, StateType >
```

[Butterworth](#) Bandshelf filter: it is a bandpass filter which amplifies at a specified gain in dB the frequencies in the passband.

6.28.2 Member Function Documentation

6.28.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Butterworth::BandShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double gainDb ) [inline]
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Centre frequency of the passband
<i>widthFrequency</i>	Width of the passband
<i>gainDb</i>	The gain in the passband

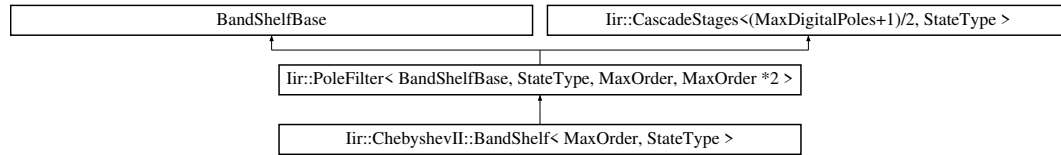
The documentation for this struct was generated from the following file:

- iir/Butterworth.h

6.29 Iir::ChebyshevII::BandShelf< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevII.h>
```

Inheritance diagram for Iir::ChebyshevII::BandShelf< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency, double gainDb, double stopBandDb)

6.29.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevII::BandShelf< MaxOrder, StateType >
```

[ChebyshevII](#) bandshelf filter. Bandpass with specified gain and 0 dB gain in the stopband.

6.29.2 Member Function Documentation

6.29.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevII::BandShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double gainDb,
    double stopBandDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandpass
<i>widthFrequency</i>	Width of the bandpass
<i>gainDb</i>	Gain in the passband. The stopband has always 0dB.
<i>stopBandDb</i>	Permitted ripples in dB in the stopband

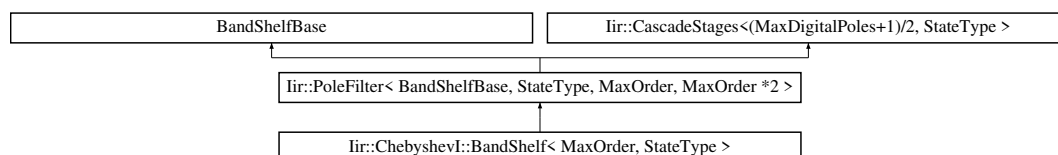
The documentation for this struct was generated from the following file:

- `iir/ChebyshevII.h`

6.30 `Iir::ChebyshevI::BandShelf< MaxOrder, StateType >` Struct Template Reference

```
#include <ChebyshevI.h>
```

Inheritance diagram for `Iir::ChebyshevI::BandShelf< MaxOrder, StateType >`:



Public Member Functions

- void `setup` (double `sampleRate`, double `centerFrequency`, double `widthFrequency`, double `gainDb`, double `rippleDb`)

6.30.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevI::BandShelf< MaxOrder, StateType >
```

[ChebyshevI](#) bandshelf filter. Specified gain in the passband. Otherwise 0 dB.

6.30.2 Member Function Documentation

6.30.2.1 `setup()`

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevI::BandShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double gainDb,
    double rippleDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

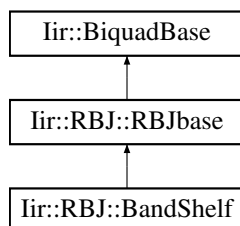
<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the passband
<i>widthFrequency</i>	Width of the passband.
<i>gainDb</i>	Gain in the passband. The stopband has 0 dB.
<i>rippleDb</i>	Permitted ripples in dB in the passband.

The documentation for this struct was generated from the following file:

- iir/ChebyshevI.h

6.31 Iir::RBJ::BandShelf Struct Reference

Inheritance diagram for Iir::RBJ::BandShelf:



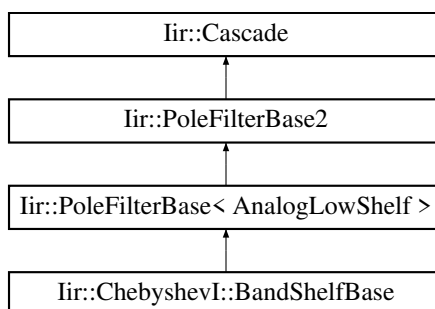
Additional Inherited Members

The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.32 Iir::ChebyshevI::BandShelfBase Struct Reference

Inheritance diagram for Iir::ChebyshevI::BandShelfBase:

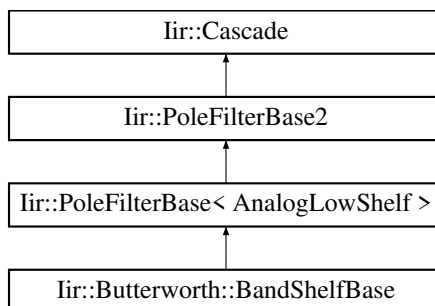


The documentation for this struct was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.33 Iir::Butterworth::BandShelfBase Struct Reference

Inheritance diagram for Iir::Butterworth::BandShelfBase:

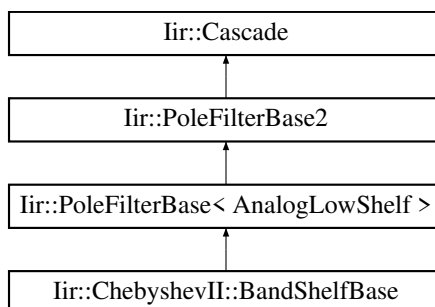


The documentation for this struct was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.34 Iir::ChebyshevII::BandShelfBase Struct Reference

Inheritance diagram for Iir::ChebyshevII::BandShelfBase:



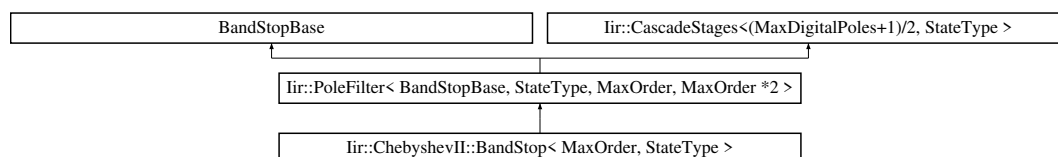
The documentation for this struct was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.35 Iir::ChebyshevII::BandStop< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevII.h>
```

Inheritance diagram for Iir::ChebyshevII::BandStop< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency, double stopBandDb)

6.35.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevII::BandStop< MaxOrder, StateType >
```

[ChebyshevII](#) bandstop filter.

6.35.2 Member Function Documentation

6.35.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevII::BandStop< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double stopBandDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

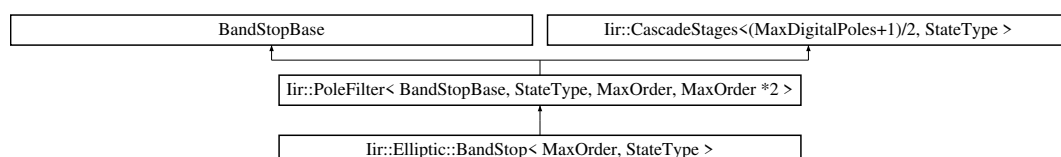
<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandstop
<i>widthFrequency</i>	Width of the bandstop
<i>stopBandDb</i>	Permitted ripples in dB in the stopband

The documentation for this struct was generated from the following file:

- [iir/ChebyshevII.h](#)

6.36 Iir::Elliptic::BandStop< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Elliptic::BandStop< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency, double rippleDb, double rolloff)

6.36.1 Member Function Documentation

6.36.1.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Elliptic::BandStop< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double rippleDb,
    double rolloff ) [inline]
```

Calculates the coefficients of the filter

Parameters

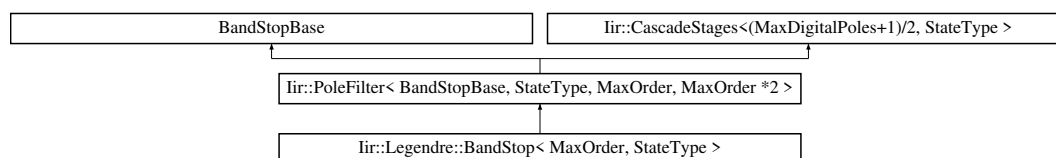
<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Centre frequency of the bandstop
<i>widthFrequency</i>	Frequency width of the bandstop
<i>rippleDb</i>	Permitted ripples in dB in the passband
<i>rolloff</i>	Rolloff from the pass- to stopband

The documentation for this struct was generated from the following file:

- iir/Elliptic.h

6.37 Iir::Legendre::BandStop< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Legendre::BandStop< MaxOrder, StateType >:



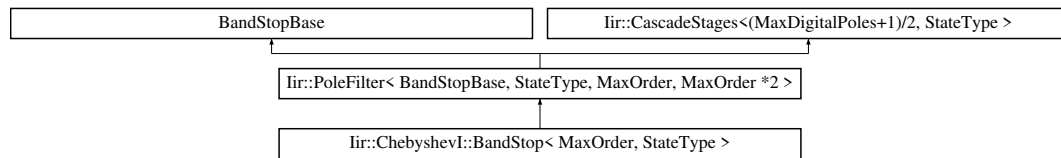
The documentation for this struct was generated from the following file:

- iir/Legendre.h

6.38 `Iir::ChebyshevI::BandStop< MaxOrder, StateType >` Struct Template Reference

```
#include <ChebyshevI.h>
```

Inheritance diagram for `Iir::ChebyshevI::BandStop< MaxOrder, StateType >`:



Public Member Functions

- void [setup](#) (double *sampleRate*, double *centerFrequency*, double *widthFrequency*, double *rippleDb*)

6.38.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevI::BandStop< MaxOrder, StateType >
```

[ChebyshevI](#) bandstop filter

6.38.2 Member Function Documentation

6.38.2.1 `setup()`

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevI::BandStop< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency,
    double rippleDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the notch
<i>widthFrequency</i>	Frequency with of the notch
<i>rippleDb</i>	Permitted ripples in dB in the passband

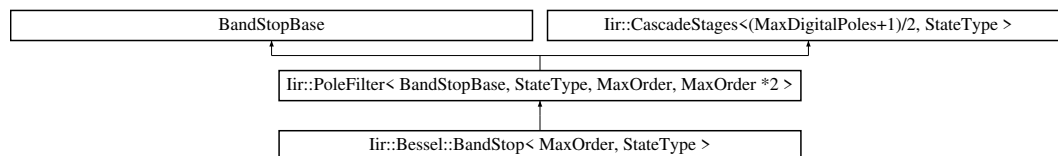
The documentation for this struct was generated from the following file:

- `iir/ChebyshevI.h`

6.39 Iir::Bessel::BandStop< MaxOrder, StateType > Struct Template Reference

```
#include <Bessel.h>
```

Inheritance diagram for Iir::Bessel::BandStop< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency)

6.39.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Bessel::BandStop< MaxOrder, StateType >
```

[Bessel](#) bandstop.

6.39.2 Member Function Documentation

6.39.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Bessel::BandStop< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency ) [inline]
```

Calculate the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandpass in Hz
<i>widthFrequency</i>	Width of the bandpass in Hz

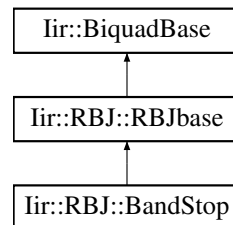
The documentation for this struct was generated from the following file:

- iir/Bessel.h

6.40 Iir::RBJ::BandStop Struct Reference

```
#include <RBJ.h>
```

Inheritance diagram for Iir::RBJ::BandStop:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double bandWidth)

6.40.1 Detailed Description

Bandstop filter. Warning: the bandwidth might not be accurate for narrow notches.

6.40.2 Member Function Documentation

6.40.2.1 setup()

```
void Iir::RBJ::BandStop::setup (
    double sampleRate,
    double centerFrequency,
    double bandWidth )
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the bandstop
<i>bandWidth</i>	Bandwidth of the bandstop

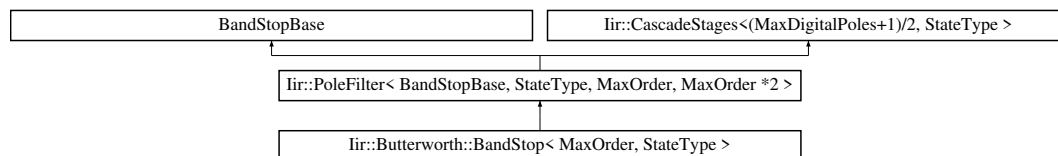
The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.41 Iir::Butterworth::BandStop< MaxOrder, StateType > Struct Template Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::BandStop< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double widthFrequency)

6.41.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Butterworth::BandStop< MaxOrder, StateType >
```

[Butterworth](#) Bandstop filter.

6.41.2 Member Function Documentation

6.41.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Butterworth::BandStop< MaxOrder, StateType >::setup (
    double sampleRate,
    double centerFrequency,
    double widthFrequency ) [inline]
```

Calculates the coefficients

Parameters

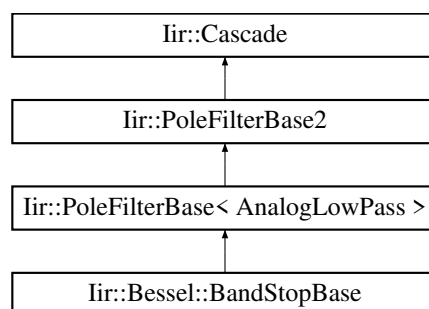
<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Centre frequency of the bandstop
<i>widthFrequency</i>	Width of the bandstop

The documentation for this struct was generated from the following file:

- iir/Butterworth.h

6.42 Iir::Bessel::BandStopBase Struct Reference

Inheritance diagram for Iir::Bessel::BandStopBase:

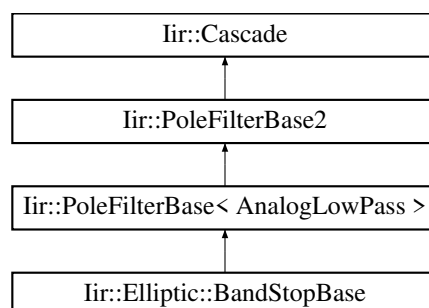


The documentation for this struct was generated from the following files:

- iir/Bessel.h
- iir/Bessel.cpp

6.43 Iir::Elliptic::BandStopBase Struct Reference

Inheritance diagram for Iir::Elliptic::BandStopBase:

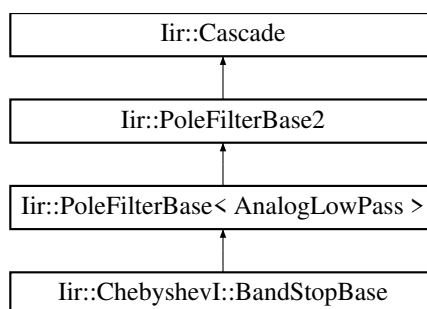


The documentation for this struct was generated from the following files:

- iir/Elliptic.h
- iir/Elliptic.cpp

6.44 Iir::ChebyshevI::BandStopBase Struct Reference

Inheritance diagram for Iir::ChebyshevI::BandStopBase:

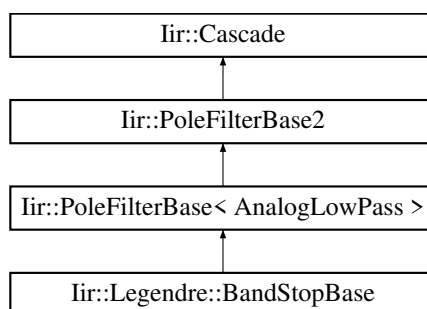


The documentation for this struct was generated from the following files:

- `iir/ChebyshevI.h`
- `iir/ChebyshevI.cpp`

6.45 Iir::Legendre::BandStopBase Struct Reference

Inheritance diagram for `Iir::Legendre::BandStopBase`:

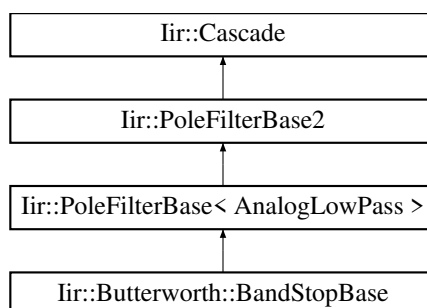


The documentation for this struct was generated from the following files:

- `iir/Legendre.h`
- `iir/Legendre.cpp`

6.46 Iir::Butterworth::BandStopBase Struct Reference

Inheritance diagram for `Iir::Butterworth::BandStopBase`:

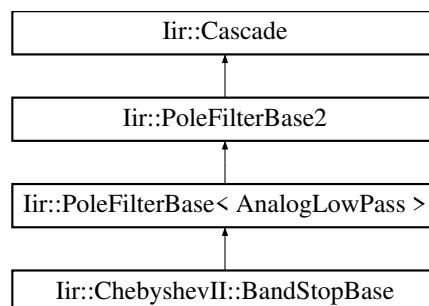


The documentation for this struct was generated from the following files:

- `iir/Butterworth.h`
- `iir/Butterworth.cpp`

6.47 Iir::ChebyshevII::BandStopBase Struct Reference

Inheritance diagram for Iir::ChebyshevII::BandStopBase:



The documentation for this struct was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.48 Iir::BandStopTransform Class Reference

```
#include <PoleFilter.h>
```

6.48.1 Detailed Description

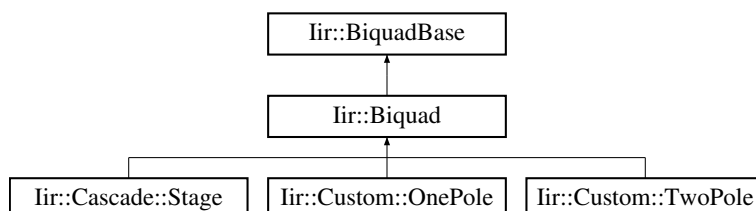
low pass to band stop transform

The documentation for this class was generated from the following files:

- iir/PoleFilter.h
- iir/PoleFilter.cpp

6.49 Iir::Biquad Class Reference

Inheritance diagram for Iir::Biquad:

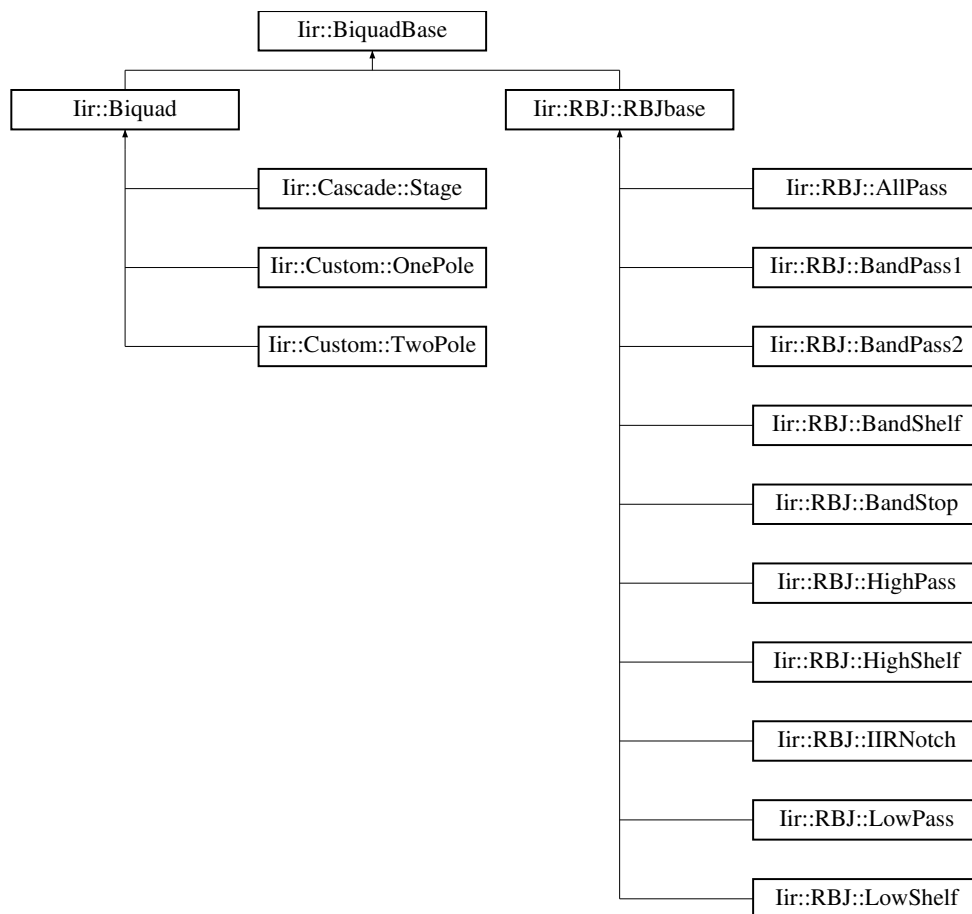


The documentation for this class was generated from the following files:

- iir/Biquad.h
- iir/Biquad.cpp

6.50 Iir::BiquadBase Class Reference

Inheritance diagram for Iir::BiquadBase:



Classes

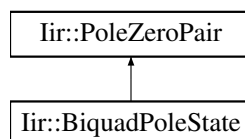
- struct [State](#)

The documentation for this class was generated from the following files:

- iir/Biquad.h
- iir/Biquad.cpp

6.51 Iir::BiquadPoleState Struct Reference

Inheritance diagram for Iir::BiquadPoleState:

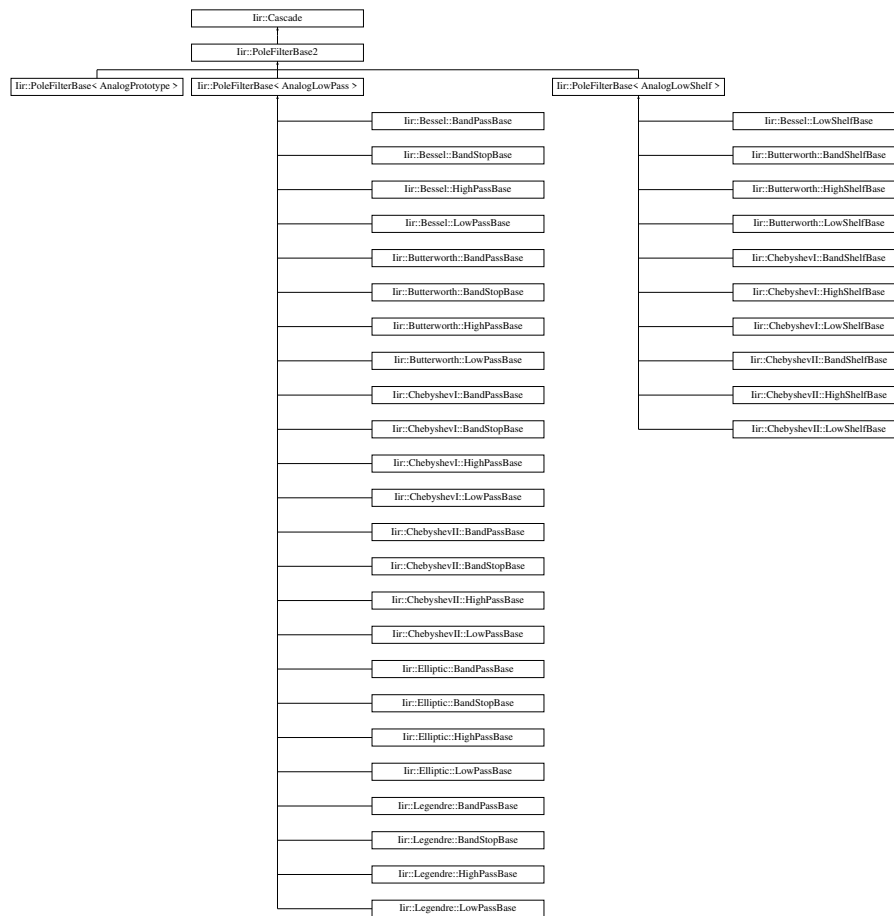


The documentation for this struct was generated from the following files:

- iir/Biquad.h
- iir/Biquad.cpp

6.52 Iir::Cascade Class Reference

Inheritance diagram for Iir::Cascade:



Classes

- struct [Stage](#)
- struct [Storage](#)

The documentation for this class was generated from the following files:

- iir/Cascade.h
- iir/Cascade.cpp

6.53 Iir::CascadeStages< MaxStages, StateType > Class Template Reference

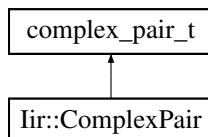
The documentation for this class was generated from the following file:

- iir/Cascade.h

6.54 Iir::ComplexPair Struct Reference

```
#include <Types.h>
```

Inheritance diagram for Iir::ComplexPair:



6.54.1 Detailed Description

A conjugate or real pair

The documentation for this struct was generated from the following file:

- iir/Types.h

6.55 Iir::DirectFormI Class Reference

```
#include <State.h>
```

6.55.1 Detailed Description

State for applying a second order section to a sample using Direct Form I

Difference equation:

$$y[n] = (b0/a0)*x[n] + (b1/a0)*x[n-1] + (b2/a0)*x[n-2]$$

- $(a1/a0)*y[n-1] - (a2/a0)*y[n-2]$

The documentation for this class was generated from the following file:

- iir/State.h

6.56 Iir::DirectFormII Class Reference

```
#include <State.h>
```

6.56.1 Detailed Description

State for applying a second order section to a sample using Direct Form II

Difference equation:

$$v[n] = x[n] - (a1/a0)*v[n-1] - (a2/a0)*v[n-2] \quad y(n) = (b0/a0)*v[n] + (b1/a0)*v[n-1] + (b2/a0)*v[n-2]$$

The documentation for this class was generated from the following file:

- iir/State.h

6.57 Iir::EnvelopeFollower< Channels, Value > Class Template Reference

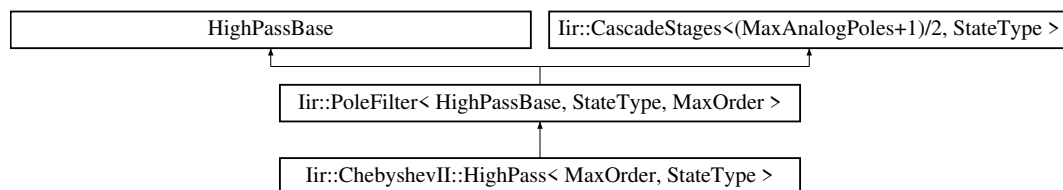
The documentation for this class was generated from the following file:

- iir/Utilities.h

6.58 Iir::ChebyshevII::HighPass< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevII.h>
```

Inheritance diagram for Iir::ChebyshevII::HighPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double stopBandDb)

6.58.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevII::HighPass< MaxOrder, StateType >
```

[ChebyshevII](#) highpass filter

6.58.2 Member Function Documentation

6.58.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevII::HighPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double stopBandDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

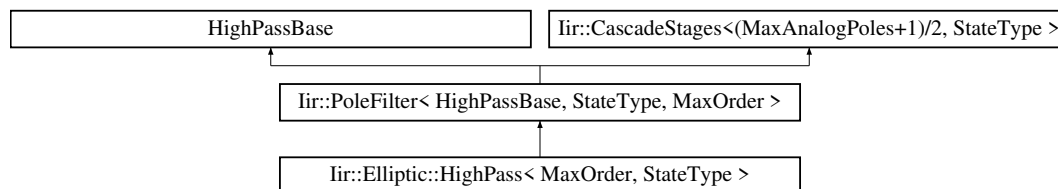
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>stopBandDb</i>	Permitted ripples in dB in the stopband

The documentation for this struct was generated from the following file:

- iir/ChebyshevII.h

6.59 Iir::Elliptic::HighPass< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Elliptic::HighPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double rippleDb, double rolloff)

6.59.1 Member Function Documentation

6.59.1.1 setup()

```

template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Elliptic::HighPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double rippleDb,
    double rolloff ) [inline]

```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>rippleDb</i>	Permitted ripples in dB in the passband
<i>rolloff</i>	Rolloff from the pass- to stopband

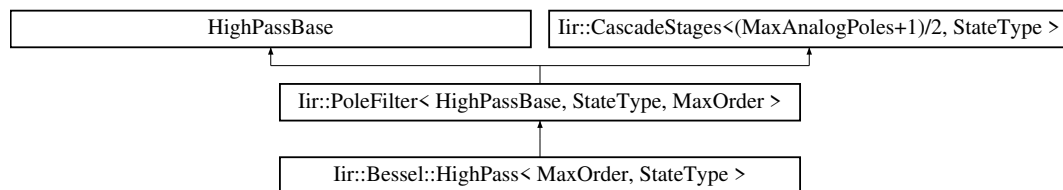
The documentation for this struct was generated from the following file:

- `iir/Elliptic.h`

6.60 `lir::Bessel::HighPass< MaxOrder, StateType >` Struct Template Reference

```
#include <Bessel.h>
```

Inheritance diagram for `lir::Bessel::HighPass< MaxOrder, StateType >`:



Public Member Functions

- `void` [setup](#) (`double sampleRate`, `double cutoffFrequency`)

6.60.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct lir::Bessel::HighPass< MaxOrder, StateType >
```

[Bessel](#) Highpass.

6.60.2 Member Function Documentation

6.60.2.1 `setup()`

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void lir::Bessel::HighPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency ) [inline]
```

Calculate the coefficients

Parameters

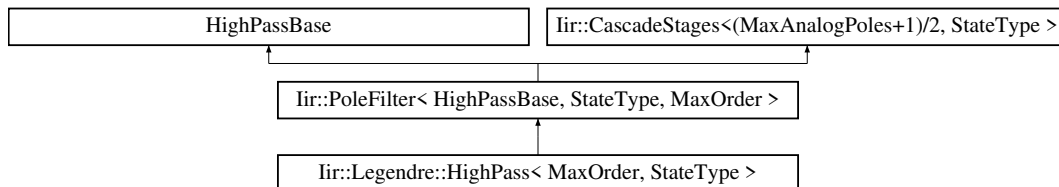
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency

The documentation for this struct was generated from the following file:

- iir/Bessel.h

6.61 Iir::Legendre::HighPass< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Legendre::HighPass< MaxOrder, StateType >:



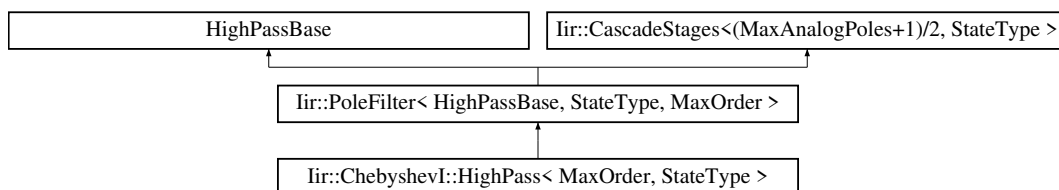
The documentation for this struct was generated from the following file:

- iir/Legendre.h

6.62 Iir::ChebyshevI::HighPass< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevI.h>
```

Inheritance diagram for Iir::ChebyshevI::HighPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double rippleDb)

6.62.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevI::HighPass< MaxOrder, StateType >
```

[ChebyshevI](#) highpass filter

6.62.2 Member Function Documentation

6.62.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevI::HighPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double rippleDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>rippleDb</i>	Permitted ripples in dB in the passband

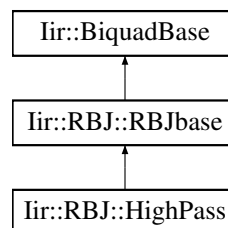
The documentation for this struct was generated from the following file:

- iir/ChebyshevI.h

6.63 Iir::RBJ::HighPass Struct Reference

```
#include <RBJ.h>
```

Inheritance diagram for Iir::RBJ::HighPass:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double q)

6.63.1 Detailed Description

Highpass.

6.63.2 Member Function Documentation

6.63.2.1 setup()

```
void Iir::RBJ::HighPass::setup (
    double sampleRate,
    double cutoffFrequency,
    double q )
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency
<i>q</i>	Q factor determines the resonance peak at the cutoff.

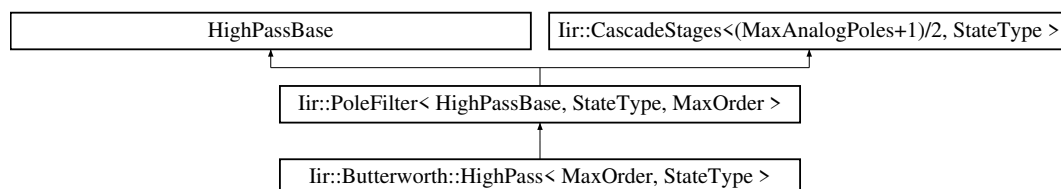
The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.64 Iir::Butterworth::HighPass< MaxOrder, StateType > Struct Template Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::HighPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency)

6.64.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Butterworth::HighPass< MaxOrder, StateType >
```

[Butterworth](#) Highpass filter.

6.64.2 Member Function Documentation

6.64.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Butterworth::HighPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency ) [inline]
```

Calculates the coefficients

Parameters

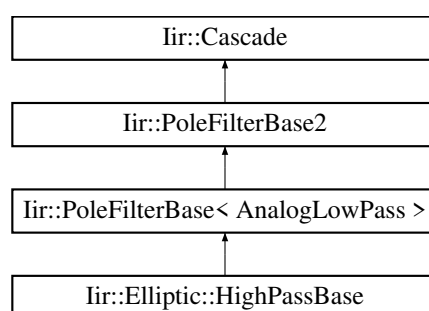
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff

The documentation for this struct was generated from the following file:

- iir/Butterworth.h

6.65 Iir::Elliptic::HighPassBase Struct Reference

Inheritance diagram for Iir::Elliptic::HighPassBase:

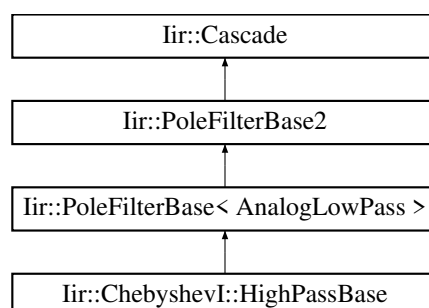


The documentation for this struct was generated from the following files:

- iir/Elliptic.h
- iir/Elliptic.cpp

6.66 Iir::ChebyshevI::HighPassBase Struct Reference

Inheritance diagram for Iir::ChebyshevI::HighPassBase:

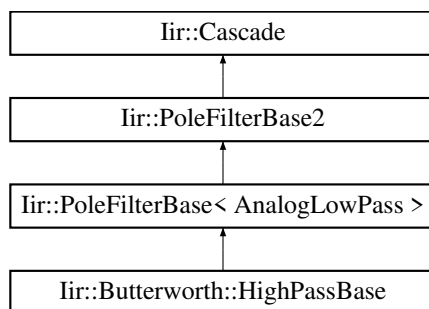


The documentation for this struct was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.67 Iir::Butterworth::HighPassBase Struct Reference

Inheritance diagram for Iir::Butterworth::HighPassBase:

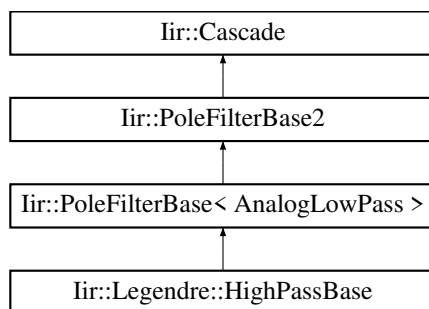


The documentation for this struct was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.68 Iir::Legendre::HighPassBase Struct Reference

Inheritance diagram for Iir::Legendre::HighPassBase:

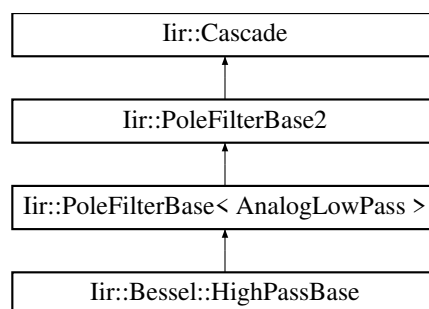


The documentation for this struct was generated from the following files:

- iir/Legendre.h
- iir/Legendre.cpp

6.69 Iir::Bessel::HighPassBase Struct Reference

Inheritance diagram for Iir::Bessel::HighPassBase:

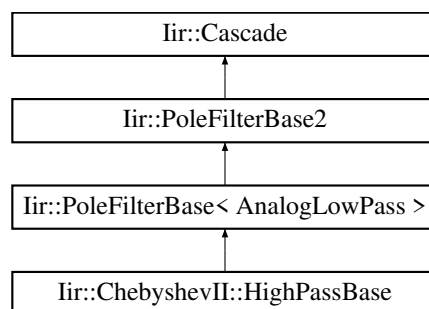


The documentation for this struct was generated from the following files:

- iir/Bessel.h
- iir/Bessel.cpp

6.70 Iir::ChebyshevII::HighPassBase Struct Reference

Inheritance diagram for Iir::ChebyshevII::HighPassBase:



The documentation for this struct was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.71 Iir::HighPassTransform Class Reference

```
#include <PoleFilter.h>
```

6.71.1 Detailed Description

low pass to high pass

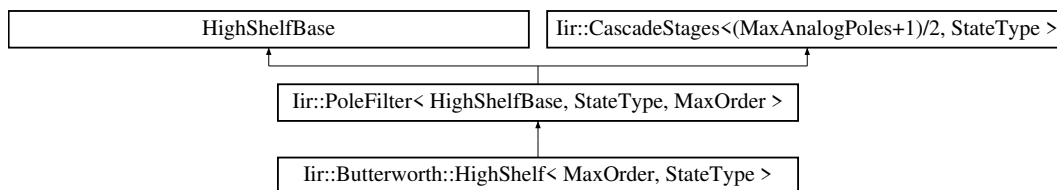
The documentation for this class was generated from the following files:

- iir/PoleFilter.h
- iir/PoleFilter.cpp

6.72 Iir::Butterworth::HighShelf< MaxOrder, StateType > Struct Template Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::HighShelf< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double gainDb)

6.72.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Butterworth::HighShelf< MaxOrder, StateType >
```

[Butterworth](#) high shelf filter. Above the cutoff the filter has a specified gain and below it has 0 dB.

6.72.2 Member Function Documentation

6.72.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Butterworth::HighShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double gainDb ) [inline]
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff
<i>gainDb</i>	Gain in dB of the filter in the passband

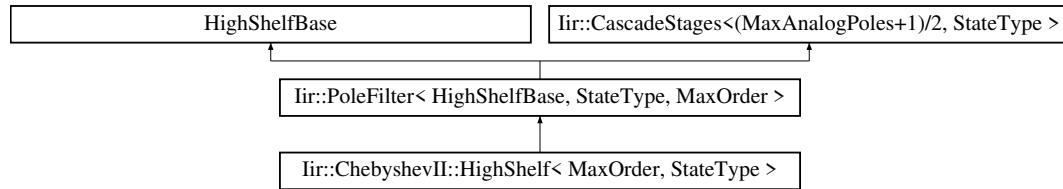
The documentation for this struct was generated from the following file:

- iir/Butterworth.h

6.73 `lir::ChebyshevII::HighShelf< MaxOrder, StateType >` Struct Template Reference

```
#include <ChebyshevII.h>
```

Inheritance diagram for `lir::ChebyshevII::HighShelf< MaxOrder, StateType >`:



Public Member Functions

- void `setup` (double `sampleRate`, double `cutoffFrequency`, double `gainDb`, double `stopBandDb`)

6.73.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct lir::ChebyshevII::HighShelf< MaxOrder, StateType >
```

[ChebyshevII](#) high shelf filter. Specified gain in the passband and 0dB in the stopband.

6.73.2 Member Function Documentation

6.73.2.1 `setup()`

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void lir::ChebyshevII::HighShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double gainDb,
    double stopBandDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>gainDb</i>	Gain the passband. The stopband has 0 dB gain.
<i>stopBandDb</i>	Permitted ripples in dB in the stopband

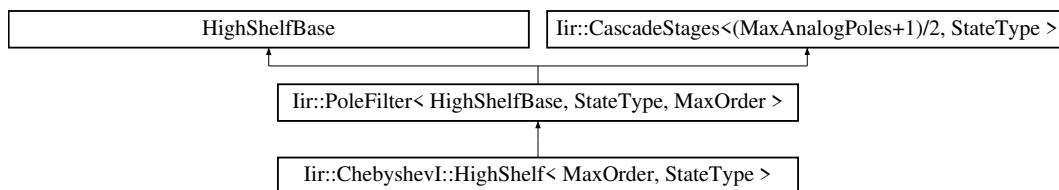
The documentation for this struct was generated from the following file:

- `iir/ChebyshevII.h`

6.74 Iir::ChebyshevI::HighShelf< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevI.h>
```

Inheritance diagram for Iir::ChebyshevI::HighShelf< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double gainDb, double rippleDb)

6.74.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevI::HighShelf< MaxOrder, StateType >
```

[ChebyshevI](#) high shelf filter. Specified gain in the passband. Otherwise 0 dB.

6.74.2 Member Function Documentation

6.74.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevI::HighShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double gainDb,
    double rippleDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

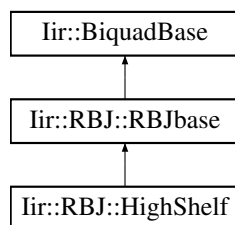
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>gainDb</i>	Gain in the passband
<i>rippleDb</i>	Permitted ripples in dB in the passband

The documentation for this struct was generated from the following file:

- iir/ChebyshevI.h

6.75 Iir::RBJ::HighShelf Struct Reference

Inheritance diagram for Iir::RBJ::HighShelf:



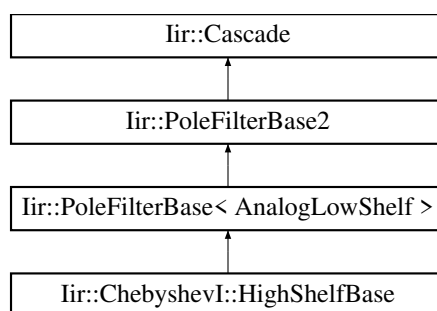
Additional Inherited Members

The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.76 Iir::ChebyshevI::HighShelfBase Struct Reference

Inheritance diagram for Iir::ChebyshevI::HighShelfBase:

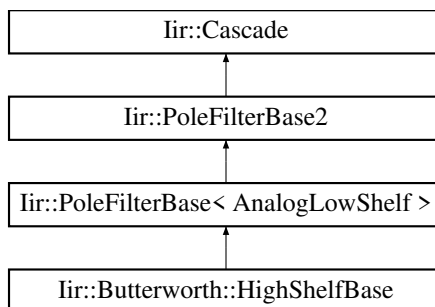


The documentation for this struct was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.77 Iir::Butterworth::HighShelfBase Struct Reference

Inheritance diagram for Iir::Butterworth::HighShelfBase:

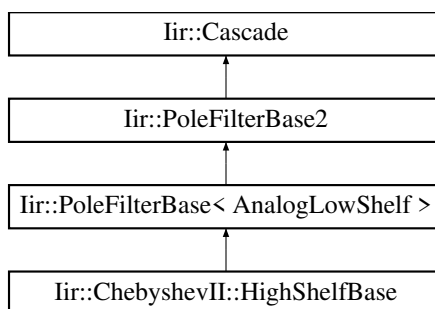


The documentation for this struct was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.78 Iir::ChebyshevII::HighShelfBase Struct Reference

Inheritance diagram for Iir::ChebyshevII::HighShelfBase:



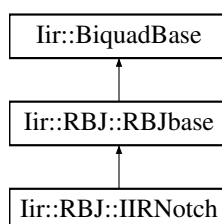
The documentation for this struct was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.79 Iir::RBJ::IIRNotch Struct Reference

```
#include <RBJ.h>
```

Inheritance diagram for Iir::RBJ::IIRNotch:



Public Member Functions

- void [setup](#) (double sampleRate, double centerFrequency, double q_factor)

6.79.1 Detailed Description

Bandstop with Q factor: the higher the Q factor the more narrow is the notch. However, a narrow notch has a long impulse response (= ringing) and numerical problems might prevent perfect damping. Practical values of the Q factor are about $Q = 10$ to 20 . In terms of the design the Q factor defines the radius of the poles as $r = \exp(-\pi * (\text{centerFrequency}/\text{sampleRate})/q_factor)$ whereas the angles of the poles/zeros define the bandstop frequency. The higher Q the closer r moves towards the unit circle.

6.79.2 Member Function Documentation

6.79.2.1 `setup()`

```
void Iir::RBJ::IIRNotch::setup (
    double sampleRate,
    double centerFrequency,
    double q_factor )
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>centerFrequency</i>	Center frequency of the notch
<i>q_factor</i>	Q factor of the notch (1 to ~20)

The documentation for this struct was generated from the following files:

- `iir/RBJ.h`
- `iir/RBJ.cpp`

6.80 `Iir::Layout< MaxPoles >` Class Template Reference

```
#include <Layout.h>
```

6.80.1 Detailed Description

```
template<int MaxPoles>
class Iir::Layout< MaxPoles >
```

Storage for [Layout](#)

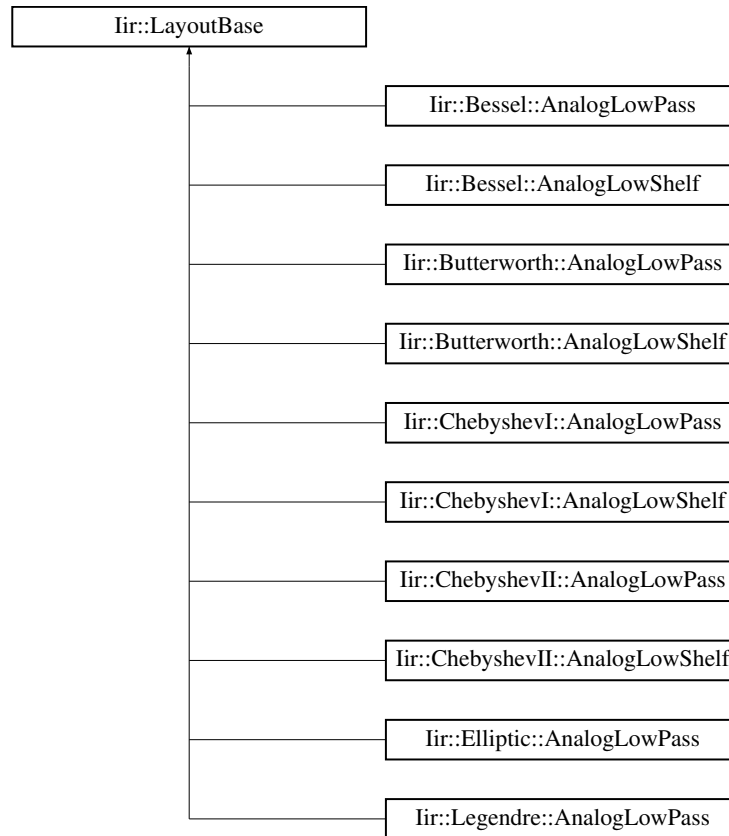
The documentation for this class was generated from the following file:

- `iir/Layout.h`

6.81 Iir::LayoutBase Class Reference

```
#include <Layout.h>
```

Inheritance diagram for Iir::LayoutBase:



6.81.1 Detailed Description

Base uses pointers to reduce template instantiations

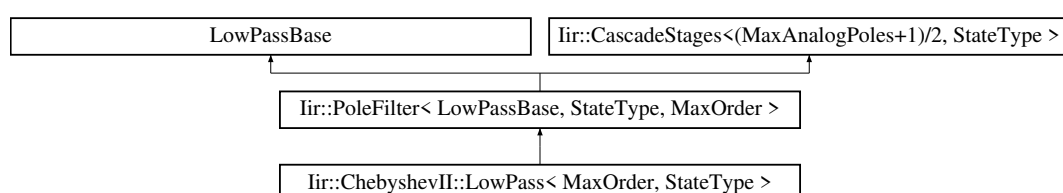
The documentation for this class was generated from the following file:

- iir/Layout.h

6.82 Iir::ChebyshevII::LowPass< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevII.h>
```

Inheritance diagram for Iir::ChebyshevII::LowPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double stopBandDb)

6.82.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevII::LowPass< MaxOrder, StateType >
```

[ChebyshevII](#) lowpass filter

6.82.2 Member Function Documentation

6.82.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevII::LowPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double stopBandDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

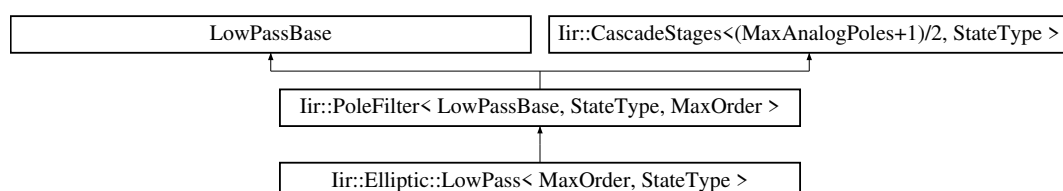
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>stopBandDb</i>	Permitted ripples in dB in the stopband

The documentation for this struct was generated from the following file:

- iir/ChebyshevII.h

6.83 Iir::Elliptic::LowPass< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Elliptic::LowPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double rippleDb, double rolloff)

6.83.1 Member Function Documentation

6.83.1.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Elliptic::LowPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double rippleDb,
    double rolloff ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>rippleDb</i>	Permitted ripples in dB in the passband
<i>rolloff</i>	Rolloff from the pass- to stopband

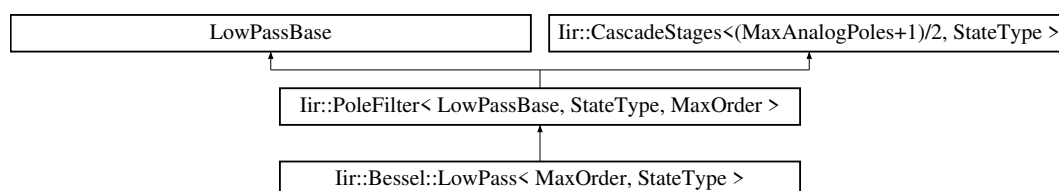
The documentation for this struct was generated from the following file:

- iir/Elliptic.h

6.84 Iir::Bessel::LowPass< MaxOrder, StateType > Struct Template Reference

```
#include <Bessel.h>
```

Inheritance diagram for Iir::Bessel::LowPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency)

6.84.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Bessel::LowPass< MaxOrder, StateType >
```

Bessel Lowpass

6.84.2 Member Function Documentation

6.84.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Bessel::LowPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency ) [inline]
```

Calculate the coefficients

Parameters

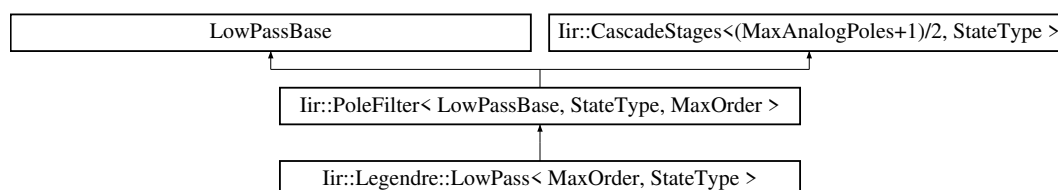
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency

The documentation for this struct was generated from the following file:

- iir/Bessel.h

6.85 Iir::Legendre::LowPass< MaxOrder, StateType > Struct Template Reference

Inheritance diagram for Iir::Legendre::LowPass< MaxOrder, StateType >:



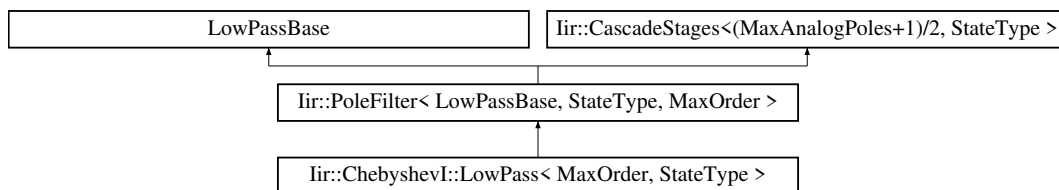
The documentation for this struct was generated from the following file:

- iir/Legendre.h

6.86 Iir::ChebyshevI::LowPass< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevI.h>
```

Inheritance diagram for Iir::ChebyshevI::LowPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double rippleDb)

6.86.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevI::LowPass< MaxOrder, StateType >
```

[ChebyshevI](#) lowpass filter

6.86.2 Member Function Documentation

6.86.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevI::LowPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double rippleDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>rippleDb</i>	Permitted ripples in dB in the passband

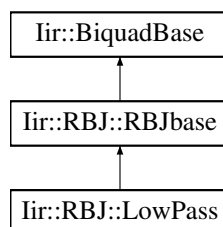
The documentation for this struct was generated from the following file:

- iir/ChebyshevI.h

6.87 Iir::RBJ::LowPass Struct Reference

```
#include <RBJ.h>
```

Inheritance diagram for Iir::RBJ::LowPass:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double q)

6.87.1 Detailed Description

Lowpass.

6.87.2 Member Function Documentation

6.87.2.1 setup()

```
void Iir::RBJ::LowPass::setup (  
    double sampleRate,  
    double cutoffFrequency,  
    double q )
```

Calculates the coefficients

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency
<i>q</i>	Q factor determines the resonance peak at the cutoff.

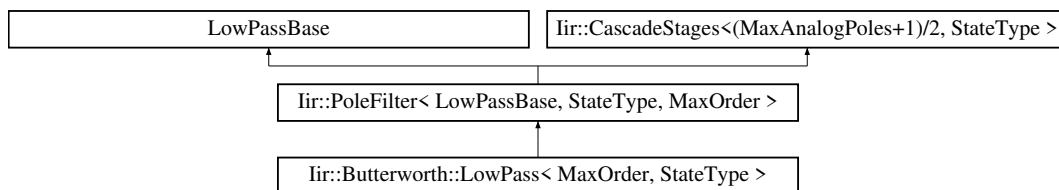
The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.88 Iir::Butterworth::LowPass< MaxOrder, StateType > Struct Template Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::LowPass< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency)

6.88.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Butterworth::LowPass< MaxOrder, StateType >
```

[Butterworth](#) Lowpass filter.

6.88.2 Member Function Documentation

6.88.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Butterworth::LowPass< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency ) [inline]
```

Calculates the coefficients

Parameters

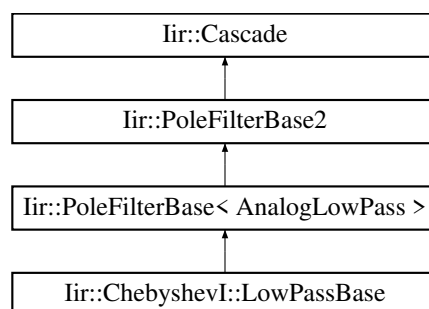
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff

The documentation for this struct was generated from the following file:

- iir/Butterworth.h

6.89 Iir::ChebyshevI::LowPassBase Struct Reference

Inheritance diagram for Iir::ChebyshevI::LowPassBase:

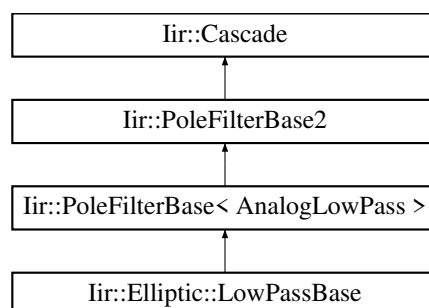


The documentation for this struct was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.90 Iir::Elliptic::LowPassBase Struct Reference

Inheritance diagram for Iir::Elliptic::LowPassBase:

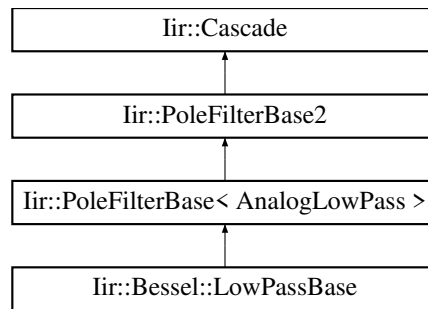


The documentation for this struct was generated from the following files:

- iir/Elliptic.h
- iir/Elliptic.cpp

6.91 Iir::Bessel::LowPassBase Struct Reference

Inheritance diagram for Iir::Bessel::LowPassBase:

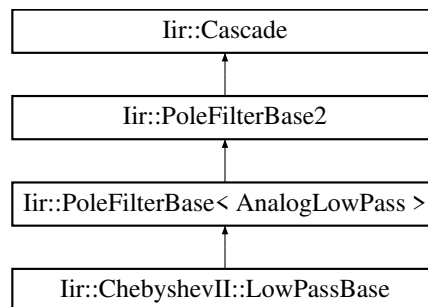


The documentation for this struct was generated from the following files:

- iir/Bessel.h
- iir/Bessel.cpp

6.92 Iir::ChebyshevII::LowPassBase Struct Reference

Inheritance diagram for Iir::ChebyshevII::LowPassBase:

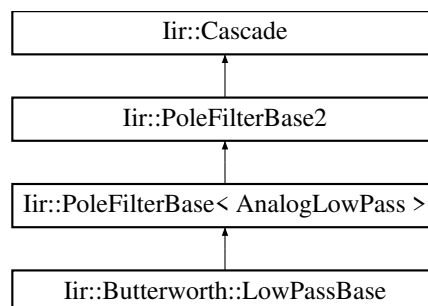


The documentation for this struct was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.93 Iir::Butterworth::LowPassBase Struct Reference

Inheritance diagram for Iir::Butterworth::LowPassBase:

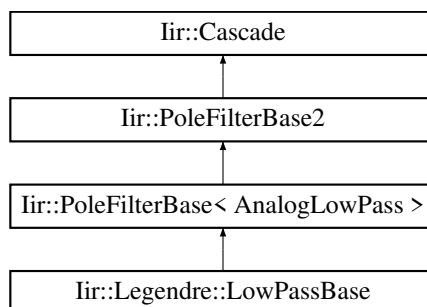


The documentation for this struct was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.94 Iir::Legendre::LowPassBase Struct Reference

Inheritance diagram for Iir::Legendre::LowPassBase:



The documentation for this struct was generated from the following files:

- iir/Legendre.h
- iir/Legendre.cpp

6.95 Iir::LowPassTransform Class Reference

```
#include <PoleFilter.h>
```

6.95.1 Detailed Description

s-plane to z-plane transforms

For pole filters, an analog prototype is created via placement of poles and zeros in the s-plane. The analog prototype is either a halfband low pass or a halfband low shelf. The poles, zeros, and normalization parameters are transformed into the z-plane using variants of the bilinear transformation. low pass to low pass

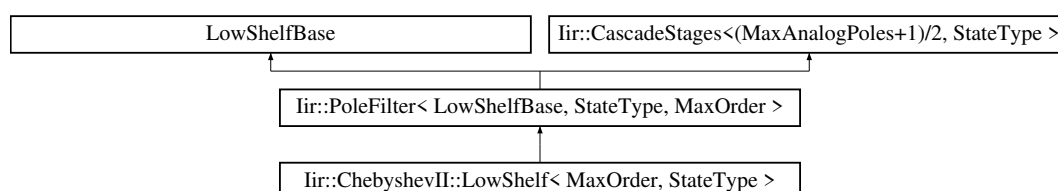
The documentation for this class was generated from the following files:

- iir/PoleFilter.h
- iir/PoleFilter.cpp

6.96 Iir::ChebyshevII::LowShelf< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevII.h>
```

Inheritance diagram for Iir::ChebyshevII::LowShelf< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double gainDb, double stopBandDb)

6.96.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevII::LowShelf< MaxOrder, StateType >
```

[ChebyshevII](#) low shelf filter. Specified gain in the passband and 0dB in the stopband.

6.96.2 Member Function Documentation

6.96.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevII::LowShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double gainDb,
    double stopBandDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

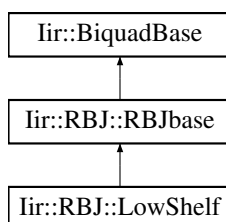
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>gainDb</i>	Gain the passband. The stopband has 0 dB gain.
<i>stopBandDb</i>	Permitted ripples in dB in the stopband

The documentation for this struct was generated from the following file:

- [iir/ChebyshevII.h](#)

6.97 Iir::RBJ::LowShelf Struct Reference

Inheritance diagram for Iir::RBJ::LowShelf:



Additional Inherited Members

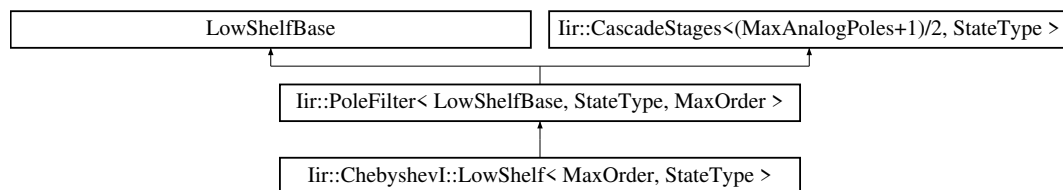
The documentation for this struct was generated from the following files:

- iir/RBJ.h
- iir/RBJ.cpp

6.98 Iir::ChebyshevI::LowShelf< MaxOrder, StateType > Struct Template Reference

```
#include <ChebyshevI.h>
```

Inheritance diagram for Iir::ChebyshevI::LowShelf< MaxOrder, StateType >:



Public Member Functions

- void [setup](#) (double sampleRate, double cutoffFrequency, double gainDb, double rippleDb)

6.98.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::ChebyshevI::LowShelf< MaxOrder, StateType >
```

[ChebyshevI](#) low shelf filter. Specified gain in the passband. Otherwise 0 dB.

6.98.2 Member Function Documentation

6.98.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::ChebyshevI::LowShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double gainDb,
    double rippleDb ) [inline]
```

Calculates the coefficients of the filter

Parameters

<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff frequency.
<i>gainDb</i>	Gain in the passband
<i>rippleDb</i>	Permitted ripples in dB in the passband

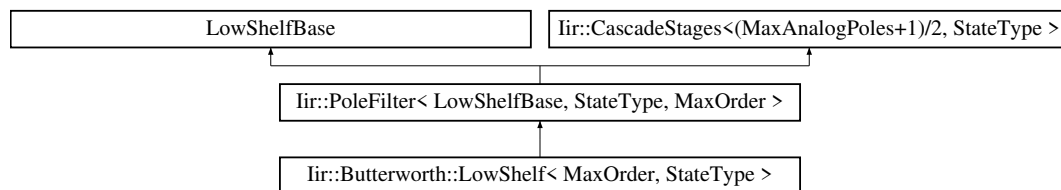
The documentation for this struct was generated from the following file:

- `iir/ChebyshevI.h`

6.99 Iir::Butterworth::LowShelf< MaxOrder, StateType > Struct Template Reference

```
#include <Butterworth.h>
```

Inheritance diagram for Iir::Butterworth::LowShelf< MaxOrder, StateType >:



Public Member Functions

- void `setup` (double `sampleRate`, double `cutoffFrequency`, double `gainDb`)

6.99.1 Detailed Description

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
struct Iir::Butterworth::LowShelf< MaxOrder, StateType >
```

[Butterworth](#) low shelf filter: below the cutoff it has a specified gain and above the cutoff the gain is 0 dB.

6.99.2 Member Function Documentation

6.99.2.1 setup()

```
template<int MaxOrder, class StateType = DEFAULT_STATE>
void Iir::Butterworth::LowShelf< MaxOrder, StateType >::setup (
    double sampleRate,
    double cutoffFrequency,
    double gainDb ) [inline]
```

Calculates the coefficients

Parameters

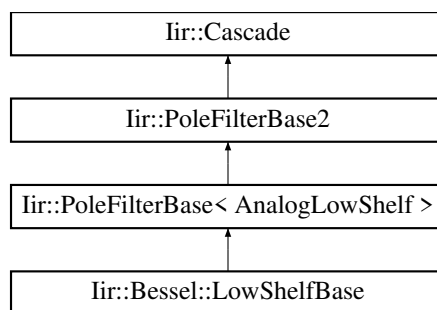
<i>sampleRate</i>	Sampling rate
<i>cutoffFrequency</i>	Cutoff
<i>gainDb</i>	Gain in dB of the filter in the passband

The documentation for this struct was generated from the following file:

- iir/Butterworth.h

6.100 Iir::Bessel::LowShelfBase Struct Reference

Inheritance diagram for Iir::Bessel::LowShelfBase:

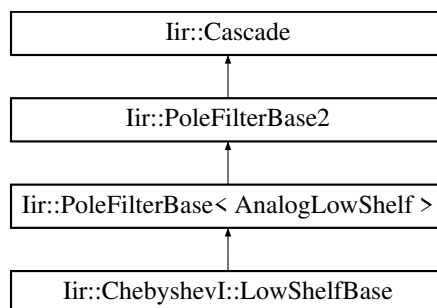


The documentation for this struct was generated from the following files:

- iir/Bessel.h
- iir/Bessel.cpp

6.101 Iir::ChebyshevI::LowShelfBase Struct Reference

Inheritance diagram for Iir::ChebyshevI::LowShelfBase:

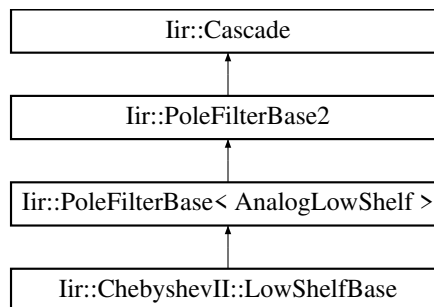


The documentation for this struct was generated from the following files:

- iir/ChebyshevI.h
- iir/ChebyshevI.cpp

6.102 Iir::ChebyshevII::LowShelfBase Struct Reference

Inheritance diagram for Iir::ChebyshevII::LowShelfBase:

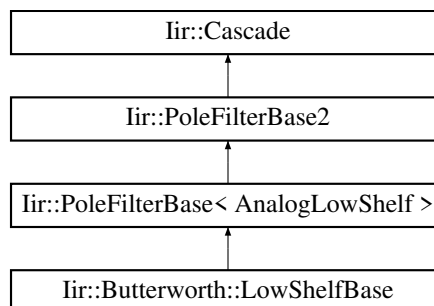


The documentation for this struct was generated from the following files:

- iir/ChebyshevII.h
- iir/ChebyshevII.cpp

6.103 Iir::Butterworth::LowShelfBase Struct Reference

Inheritance diagram for Iir::Butterworth::LowShelfBase:

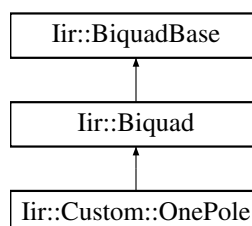


The documentation for this struct was generated from the following files:

- iir/Butterworth.h
- iir/Butterworth.cpp

6.104 Iir::Custom::OnePole Struct Reference

Inheritance diagram for Iir::Custom::OnePole:



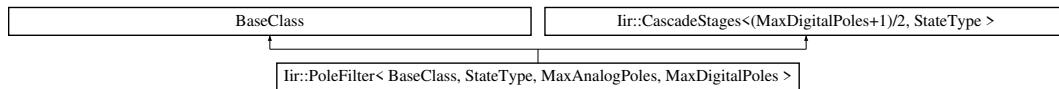
The documentation for this struct was generated from the following files:

- iir/Custom.h
- iir/Custom.cpp

6.105 Iir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles > Struct Template Reference

```
#include <PoleFilter.h>
```

Inheritance diagram for Iir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles >:



6.105.1 Detailed Description

```
template<class BaseClass, class StateType, int MaxAnalogPoles, int MaxDigitalPoles = MaxAnalogPoles>
struct Iir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles >
```

Storage for pole filters

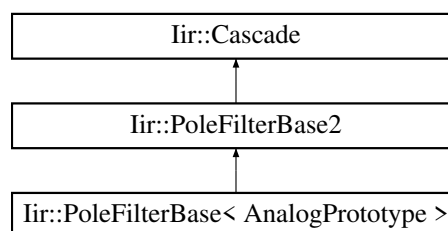
The documentation for this struct was generated from the following file:

- iir/PoleFilter.h

6.106 Iir::PoleFilterBase< AnalogPrototype > Class Template Reference

```
#include <PoleFilter.h>
```

Inheritance diagram for Iir::PoleFilterBase< AnalogPrototype >:



6.106.1 Detailed Description

```
template<class AnalogPrototype>
class Iir::PoleFilterBase< AnalogPrototype >
```

Serves a container to hold the analog prototype and the digital pole/zero layout.

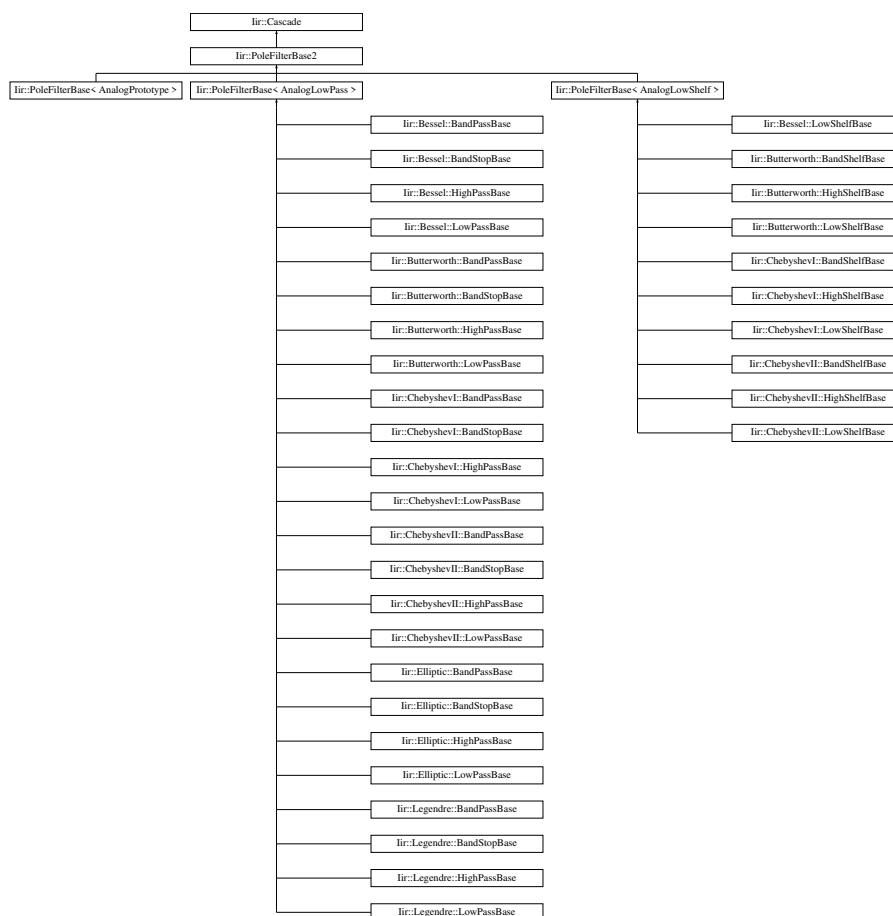
The documentation for this class was generated from the following file:

- iir/PoleFilter.h

6.107 Iir::PoleFilterBase2 Class Reference

```
#include <PoleFilter.h>
```

Inheritance diagram for Iir::PoleFilterBase2:



6.107.1 Detailed Description

Factored implementations to reduce template instantiations

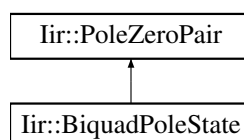
The documentation for this class was generated from the following file:

- iir/PoleFilter.h

6.108 Iir::PoleZeroPair Struct Reference

```
#include <Types.h>
```

Inheritance diagram for Iir::PoleZeroPair:



6.108.1 Detailed Description

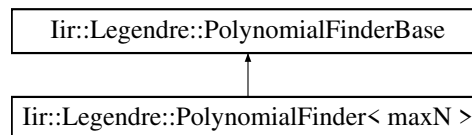
A pair of pole/zeros. This fits in a biquad (but is missing the gain)

The documentation for this struct was generated from the following file:

- iir/Types.h

6.109 Iir::Legendre::PolynomialFinder< maxN > Class Template Reference

Inheritance diagram for Iir::Legendre::PolynomialFinder< maxN >:

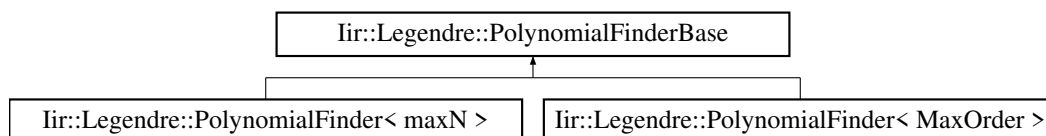


The documentation for this class was generated from the following file:

- iir/Legendre.h

6.110 Iir::Legendre::PolynomialFinderBase Class Reference

Inheritance diagram for Iir::Legendre::PolynomialFinderBase:



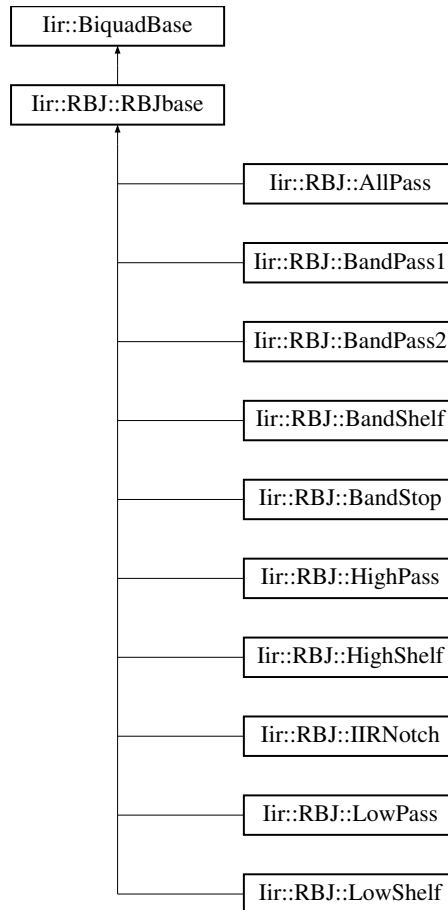
The documentation for this class was generated from the following files:

- iir/Legendre.h
- iir/Legendre.cpp

6.111 Iir::RBJ::RBJbase Struct Reference

```
#include <RBJ.h>
```

Inheritance diagram for Iir::RBJ::RBJbase:



Public Member Functions

- template<typename Sample >
Sample [filter](#) (Sample s)
filter operation
- void [reset](#) ()
resets the delay lines to zero
- const [DirectFormI](#) & [getState](#) ()
gets the delay lines (=state) of the filter

6.111.1 Detailed Description

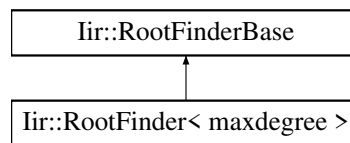
The base class of all [RBJ](#) filters

The documentation for this struct was generated from the following file:

- iir/RBJ.h

6.112 Iir::RootFinder< maxdegree > Struct Template Reference

Inheritance diagram for Iir::RootFinder< maxdegree >:



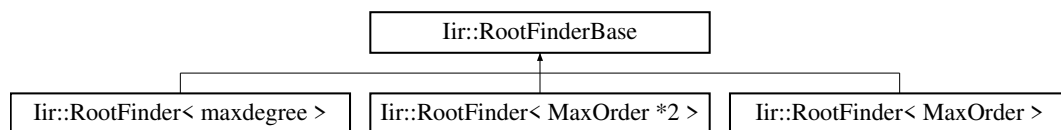
The documentation for this struct was generated from the following file:

- iir/RootFinder.h

6.113 Iir::RootFinderBase Class Reference

```
#include <RootFinder.h>
```

Inheritance diagram for Iir::RootFinderBase:



Classes

- struct [Array](#)

6.113.1 Detailed Description

Finds the complex roots of the given polynomial with complex-valued coefficients using a numerical method.

The documentation for this class was generated from the following files:

- iir/RootFinder.h
- iir/RootFinder.cpp

6.114 Iir::SlopeDetector< Channels, Value > Class Template Reference

The documentation for this class was generated from the following file:

- iir/Utilities.h

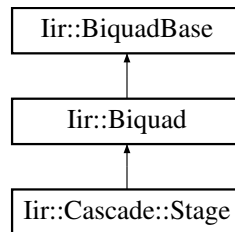
6.115 Iir::Elliptic::Solver Class Reference

The documentation for this class was generated from the following files:

- iir/Elliptic.h
- iir/Elliptic.cpp

6.116 Iir::Cascade::Stage Struct Reference

Inheritance diagram for Iir::Cascade::Stage:

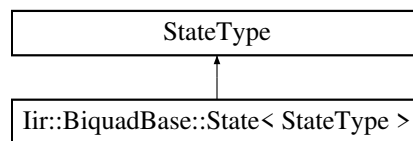


The documentation for this struct was generated from the following file:

- iir/Cascade.h

6.117 Iir::BiquadBase::State< StateType > Struct Template Reference

Inheritance diagram for Iir::BiquadBase::State< StateType >:



The documentation for this struct was generated from the following file:

- iir/Biquad.h

6.118 Iir::Cascade::Storage Struct Reference

The documentation for this struct was generated from the following file:

- iir/Cascade.h

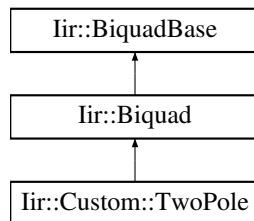
6.119 Iir::TransposedDirectFormII Class Reference

The documentation for this class was generated from the following file:

- iir/State.h

6.120 Iir::Custom::TwoPole Struct Reference

Inheritance diagram for Iir::Custom::TwoPole:

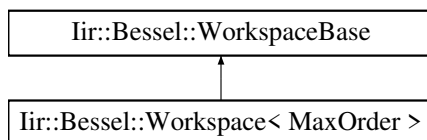


The documentation for this struct was generated from the following files:

- iir/Custom.h
- iir/Custom.cpp

6.121 Iir::Bessel::Workspace< MaxOrder > Struct Template Reference

Inheritance diagram for Iir::Bessel::Workspace< MaxOrder >:

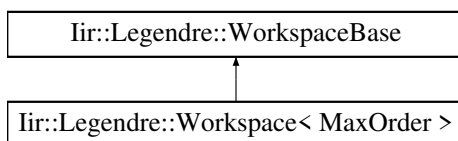


The documentation for this struct was generated from the following file:

- iir/Bessel.h

6.122 Iir::Legendre::Workspace< MaxOrder > Struct Template Reference

Inheritance diagram for Iir::Legendre::Workspace< MaxOrder >:

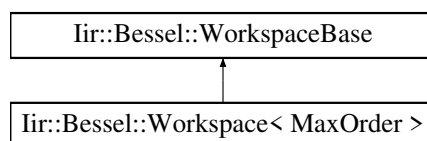


The documentation for this struct was generated from the following file:

- iir/Legendre.h

6.123 Iir::Bessel::WorkspaceBase Struct Reference

Inheritance diagram for Iir::Bessel::WorkspaceBase:

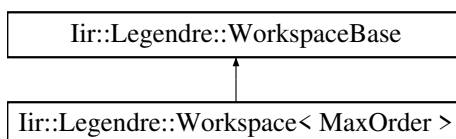


The documentation for this struct was generated from the following file:

- iir/Bessel.h

6.124 Iir::Legendre::WorkspaceBase Struct Reference

Inheritance diagram for Iir::Legendre::WorkspaceBase:



The documentation for this struct was generated from the following file:

- iir/Legendre.h

Index

- add
 - [lir, 16](#)
- copy
 - [lir, 16](#)
- [lir, 14](#)
 - [add, 16](#)
 - [copy, 16](#)
 - [Kind, 16](#)
- [lir::BandPassTransform, 33](#)
- [lir::BandStopTransform, 47](#)
- [lir::Bessel, 17](#)
- [lir::Bessel::AnalogLowPass, 22](#)
- [lir::Bessel::AnalogLowShelf, 22](#)
- [lir::Bessel::BandPass](#)
 - [setup, 26](#)
- [lir::Bessel::BandPass< MaxOrder, StateType >, 26](#)
- [lir::Bessel::BandPassBase, 32](#)
- [lir::Bessel::BandStop](#)
 - [setup, 42](#)
- [lir::Bessel::BandStop< MaxOrder, StateType >, 42](#)
- [lir::Bessel::BandStopBase, 45](#)
- [lir::Bessel::HighPass](#)
 - [setup, 53](#)
- [lir::Bessel::HighPass< MaxOrder, StateType >, 53](#)
- [lir::Bessel::HighPassBase, 58](#)
- [lir::Bessel::LowPass](#)
 - [setup, 69](#)
- [lir::Bessel::LowPass< MaxOrder, StateType >, 68](#)
- [lir::Bessel::LowPassBase, 73](#)
- [lir::Bessel::LowShelfBase, 79](#)
- [lir::Bessel::Workspace< MaxOrder >, 87](#)
- [lir::Bessel::WorkspaceBase, 88](#)
- [lir::Biquad, 47](#)
- [lir::BiquadBase, 48](#)
- [lir::BiquadBase::State< StateType >, 86](#)
- [lir::BiquadPoleState, 48](#)
- [lir::Butterworth, 17](#)
- [lir::Butterworth::AnalogLowPass, 20](#)
- [lir::Butterworth::AnalogLowShelf, 23](#)
- [lir::Butterworth::BandPass](#)
 - [setup, 28](#)
- [lir::Butterworth::BandPass< MaxOrder, StateType >, 28](#)
- [lir::Butterworth::BandPassBase, 31](#)
- [lir::Butterworth::BandShelf](#)
 - [setup, 34](#)
- [lir::Butterworth::BandShelf< MaxOrder, StateType >, 34](#)
- [lir::Butterworth::BandShelfBase, 38](#)
- [lir::Butterworth::BandStop](#)
 - [setup, 44](#)
- [lir::Butterworth::BandStop< MaxOrder, StateType >, 44](#)
- [lir::Butterworth::BandStopBase, 46](#)
- [lir::Butterworth::HighPass](#)
 - [setup, 56](#)
- [lir::Butterworth::HighPass< MaxOrder, StateType >, 56](#)
- [lir::Butterworth::HighPassBase, 58](#)
- [lir::Butterworth::HighShelf](#)
 - [setup, 60](#)
- [lir::Butterworth::HighShelf< MaxOrder, StateType >, 60](#)
- [lir::Butterworth::HighShelfBase, 64](#)
- [lir::Butterworth::LowPass](#)
 - [setup, 72](#)
- [lir::Butterworth::LowPass< MaxOrder, StateType >, 72](#)
- [lir::Butterworth::LowPassBase, 74](#)
- [lir::Butterworth::LowShelf](#)
 - [setup, 78](#)
- [lir::Butterworth::LowShelf< MaxOrder, StateType >, 78](#)
- [lir::Butterworth::LowShelfBase, 80](#)
- [lir::Cascade, 49](#)
- [lir::Cascade::Stage, 86](#)
- [lir::Cascade::Storage, 86](#)
- [lir::CascadeStages< MaxStages, StateType >, 49](#)
- [lir::ChebyshevI::AnalogLowPass, 21](#)
- [lir::ChebyshevI::AnalogLowShelf, 23](#)
- [lir::ChebyshevI::BandPass](#)
 - [setup, 27](#)
- [lir::ChebyshevI::BandPass< MaxOrder, StateType >, 27](#)
- [lir::ChebyshevI::BandPassBase, 32](#)
- [lir::ChebyshevI::BandShelf](#)
 - [setup, 36](#)
- [lir::ChebyshevI::BandShelf< MaxOrder, StateType >, 36](#)
- [lir::ChebyshevI::BandShelfBase, 37](#)
- [lir::ChebyshevI::BandStop](#)
 - [setup, 41](#)
- [lir::ChebyshevI::BandStop< MaxOrder, StateType >, 41](#)
- [lir::ChebyshevI::BandStopBase, 45](#)
- [lir::ChebyshevI::HighPass](#)
 - [setup, 54](#)
- [lir::ChebyshevI::HighPass< MaxOrder, StateType >, 54](#)
- [lir::ChebyshevI::HighPassBase, 57](#)
- [lir::ChebyshevI::HighShelf](#)
 - [setup, 62](#)
- [lir::ChebyshevI::HighShelf< MaxOrder, StateType >, 62](#)
- [lir::ChebyshevI::HighShelfBase, 63](#)
- [lir::ChebyshevI::LowPass](#)
 - [setup, 70](#)
- [lir::ChebyshevI::LowPass< MaxOrder, StateType >, 70](#)
- [lir::ChebyshevI::LowPassBase, 73](#)
- [lir::ChebyshevI::LowShelf](#)
 - [setup, 77](#)
- [lir::ChebyshevI::LowShelf< MaxOrder, StateType >, 77](#)
- [lir::ChebyshevI::LowShelfBase, 79](#)
- [lir::ChebyshevII::AnalogLowPass, 22](#)
- [lir::ChebyshevII::AnalogLowShelf, 23](#)
- [lir::ChebyshevII::BandPass](#)
 - [setup, 24](#)

- lir::ChebyshevII::BandPass< MaxOrder, StateType >, 24
- lir::ChebyshevII::BandPassBase, 33
- lir::ChebyshevII::BandShelf
 - setup, 35
- lir::ChebyshevII::BandShelf< MaxOrder, StateType >, 35
- lir::ChebyshevII::BandShelfBase, 38
- lir::ChebyshevII::BandStop
 - setup, 39
- lir::ChebyshevII::BandStop< MaxOrder, StateType >, 38
- lir::ChebyshevII::BandStopBase, 47
- lir::ChebyshevII::HighPass
 - setup, 51
- lir::ChebyshevII::HighPass< MaxOrder, StateType >, 51
- lir::ChebyshevII::HighPassBase, 59
- lir::ChebyshevII::HighShelf
 - setup, 61
- lir::ChebyshevII::HighShelf< MaxOrder, StateType >, 61
- lir::ChebyshevII::HighShelfBase, 64
- lir::ChebyshevII::LowPass
 - setup, 67
- lir::ChebyshevII::LowPass< MaxOrder, StateType >, 66
- lir::ChebyshevII::LowPassBase, 74
- lir::ChebyshevII::LowShelf
 - setup, 76
- lir::ChebyshevII::LowShelf< MaxOrder, StateType >, 75
- lir::ChebyshevII::LowShelfBase, 80
- lir::ChebyshevII, 18
- lir::ChebyshevI, 18
- lir::ComplexPair, 50
- lir::Custom::OnePole, 80
- lir::Custom::TwoPole, 87
- lir::DirectFormII, 50
- lir::DirectFormI, 50
- lir::Elliptic, 19
- lir::Elliptic::AnalogLowPass, 21
- lir::Elliptic::BandPass
 - setup, 25
- lir::Elliptic::BandPass< MaxOrder, StateType >, 25
- lir::Elliptic::BandPassBase, 31
- lir::Elliptic::BandStop
 - setup, 40
- lir::Elliptic::BandStop< MaxOrder, StateType >, 39
- lir::Elliptic::BandStopBase, 45
- lir::Elliptic::HighPass
 - setup, 52
- lir::Elliptic::HighPass< MaxOrder, StateType >, 52
- lir::Elliptic::HighPassBase, 57
- lir::Elliptic::LowPass
 - setup, 68
- lir::Elliptic::LowPass< MaxOrder, StateType >, 67
- lir::Elliptic::LowPassBase, 73
- lir::Elliptic::Solver, 86
- lir::EnvelopeFollower< Channels, Value >, 51
- lir::HighPassTransform, 59
- lir::Layout< MaxPoles >, 65
- lir::LayoutBase, 66
- lir::Legendre, 19
- lir::Legendre::AnalogLowPass, 21
- lir::Legendre::BandPass< MaxOrder, StateType >, 26
- lir::Legendre::BandPassBase, 32
- lir::Legendre::BandStop< MaxOrder, StateType >, 40
- lir::Legendre::BandStopBase, 46
- lir::Legendre::HighPass< MaxOrder, StateType >, 54
- lir::Legendre::HighPassBase, 58
- lir::Legendre::LowPass< MaxOrder, StateType >, 69
- lir::Legendre::LowPassBase, 75
- lir::Legendre::PolynomialFinder< maxN >, 83
- lir::Legendre::PolynomialFinderBase, 83
- lir::Legendre::Workspace< MaxOrder >, 87
- lir::Legendre::WorkspaceBase, 88
- lir::LowPassTransform, 75
- lir::PoleFilter< BaseClass, StateType, MaxAnalogPoles, MaxDigitalPoles >, 81
- lir::PoleFilterBase< AnalogPrototype >, 81
- lir::PoleFilterBase2, 82
- lir::PoleZeroPair, 82
- lir::RBJ::AllPass, 20
- lir::RBJ::BandPass1, 29
 - setup, 29
- lir::RBJ::BandPass2, 30
 - setup, 30
- lir::RBJ::BandShelf, 37
- lir::RBJ::BandStop, 43
 - setup, 43
- lir::RBJ::HighPass, 55
 - setup, 55
- lir::RBJ::HighShelf, 63
- lir::RBJ::IIRNotch, 64
 - setup, 65
- lir::RBJ::LowPass, 71
 - setup, 71
- lir::RBJ::LowShelf, 76
- lir::RBJ::RBJbase, 84
- lir::RBJ, 19
- lir::RootFinder< maxdegree >, 85
- lir::RootFinderBase, 85
- lir::RootFinderBase::Array, 24
- lir::SlopeDetector< Channels, Value >, 85
- lir::TransposedDirectFormII, 87
- Kind
 - lir, 16
- setup
 - lir::Bessel::BandPass, 26
 - lir::Bessel::BandStop, 42
 - lir::Bessel::HighPass, 53
 - lir::Bessel::LowPass, 69
 - lir::Butterworth::BandPass, 28
 - lir::Butterworth::BandShelf, 34
 - lir::Butterworth::BandStop, 44
 - lir::Butterworth::HighPass, 56

[lir::Butterworth::HighShelf](#), [60](#)
[lir::Butterworth::LowPass](#), [72](#)
[lir::Butterworth::LowShelf](#), [78](#)
[lir::ChebyshevI::BandPass](#), [27](#)
[lir::ChebyshevI::BandShelf](#), [36](#)
[lir::ChebyshevI::BandStop](#), [41](#)
[lir::ChebyshevI::HighPass](#), [54](#)
[lir::ChebyshevI::HighShelf](#), [62](#)
[lir::ChebyshevI::LowPass](#), [70](#)
[lir::ChebyshevI::LowShelf](#), [77](#)
[lir::ChebyshevII::BandPass](#), [24](#)
[lir::ChebyshevII::BandShelf](#), [35](#)
[lir::ChebyshevII::BandStop](#), [39](#)
[lir::ChebyshevII::HighPass](#), [51](#)
[lir::ChebyshevII::HighShelf](#), [61](#)
[lir::ChebyshevII::LowPass](#), [67](#)
[lir::ChebyshevII::LowShelf](#), [76](#)
[lir::Elliptic::BandPass](#), [25](#)
[lir::Elliptic::BandStop](#), [40](#)
[lir::Elliptic::HighPass](#), [52](#)
[lir::Elliptic::LowPass](#), [68](#)
[lir::RBJ::BandPass1](#), [29](#)
[lir::RBJ::BandPass2](#), [30](#)
[lir::RBJ::BandStop](#), [43](#)
[lir::RBJ::HighPass](#), [55](#)
[lir::RBJ::IIRNotch](#), [65](#)
[lir::RBJ::LowPass](#), [71](#)