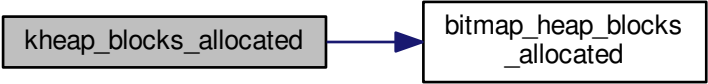


kheap_blocks_allocated



```
graph LR; A[kheap_blocks_allocated] --> B[bitmap_heap_blocks_allocated]
```

A diagram showing a pointer relationship between two variables. On the left, a gray rectangular box contains the text 'kheap_blocks_allocated'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'bitmap_heap_blocks' on the top line and '_allocated' on the bottom line. Both boxes have a black border.

bitmap_heap_blocks
_allocated