

Written

and
documented
by

Till
Tantau,
and
Mark
Wibrow.

In-
spired
by
the
work
of
Mas-
simo
Redaelli.

S_1
 $R =$
 $\frac{4\Omega}{\epsilon}$
ex-
actly
the
same
source
code

S_1
 $R =$
 $\frac{4\Omega}{\epsilon}$
sym-
bols
sym-
bol
shape
sym-
bol
node
sym-
bol
graphic

[columnsep =
7mm](i0)0; [andgate](a1); (i1)0; [orgate](o); [nandgate](a2); (i2)1; ; (i0.east)–

–+
+(right :
3mm)|–
(a1.input1); (i1.east)–

–+
+(right :
3mm)|–
(a1.input2); (i1.east)–

–+
+(right :
3mm)|–
(a2.input1); (i2.east)–

–+
+(right :
3mm)|–
(a2.input2); (a1.output)–

–+
+(right :
3mm)|–
(o.input1); (a2.output)–

–+
+(right :
3mm)|–
(o.input2); (o.output)–

–+
+(right :
3mm);

[columnsep =
7mm](i0)0; [andgate](a1); (i1)0; [orgate](o); [nandgate](a2); (i2)1; ; (i0.east)–

–+
+(right :
3mm)|–
(a1.input1); (i1.east)–

–+
+(right :
3mm)|–
(a1.input2); (i1.east)–

–+
+(right :
3mm)|–
(a2.input1); (i2.east)–