CALCULATING POMODORO INTERVALS

8DCC

1. The Pomodoro Technique

The Pomodoro Technique is a time management method developed by Francesco Cirillo in the late 1980s. It uses a kitchen timer to break work into intervals (pomodoros), typically 25 minutes in length, separated by short breaks. After 4 pomodoros are done, a longer break is taken.

For this example, these will be the specifics timings:

- (1) Work for 25 minutes.
- (2) Rest for 5 minutes.
- (3) Go to step one, until 4 pomodoros have passed.
- (4) Once the 4 pomodoros are done, rest for 30 minutes.

With this, we know that the first short break will start at minute 25 and end at minute 30, and the first long break will start at minute 115 $(30 \cdot 4 - 5)$ and end at minute 145.

2. The problem

Given a number of minutes, how do we know if we should be resting or working when that time has passed?

You can check if a minute is in a short or long break by calculating the modulus of that minute with the end of the first break in the cycle, and then checking if that value is greater or equal than the minute when that break started.

inShortBreak
$$(m) = m \mod 30 \ge 25$$

inLongBreak $(m) = m \mod 145 \ge 115$

However, the fifth pomodoro, the one after the first long break doesn't start aligned to the 30 minute boundary (145 mod $30 \neq 0$).

At first I thought about calculating the Least Common Multiple (LCM) of 145 and 30 (which is 870), since that calculates the end of a pomodoro that is after a long break, while also being aligned with the end of a (supposed) short break. However, that doesn't really simplify our problem.

3. The solution

The solution was actually quite simple. You can think of the break cycle as a big 145-minute cycle, and calculate the minutes relative to that with a modulus operation, just like we did before:

```
inShortBreak(m) = (m \mod 145) \mod 30 \ge 25inLongBreak(m) = m \mod 145 \ge 115
```

Since the end of long breaks is already aligned with the end of the cycles, the <code>inLongBreak</code> function remains unchanged. The only change is calculating the modulus one extra time in the <code>inShortBreak</code> function.

This is the C code for the previous functions:

```
bool inPomodoro(int minutes) {
   int minutes_in_clycle = minutes % ((25 + 5) * 3 + 25 + 30);
   bool in_long_break = (minutes_in_clycle >= 115);
   bool in_short_break = (minutes_in_clycle % 30 >= 25);
   return !in_long_break && !in_short_break;
}
```