

# Dive into QTP

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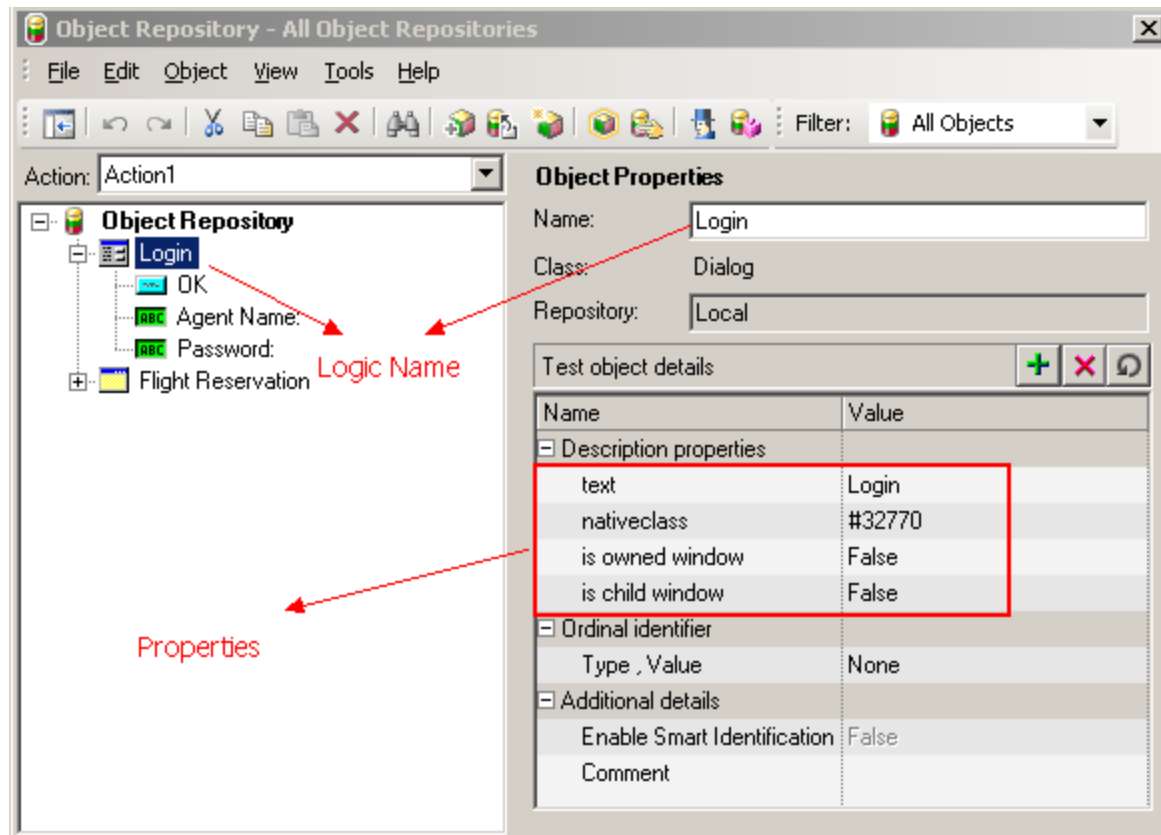
07/08/11

# Agenda

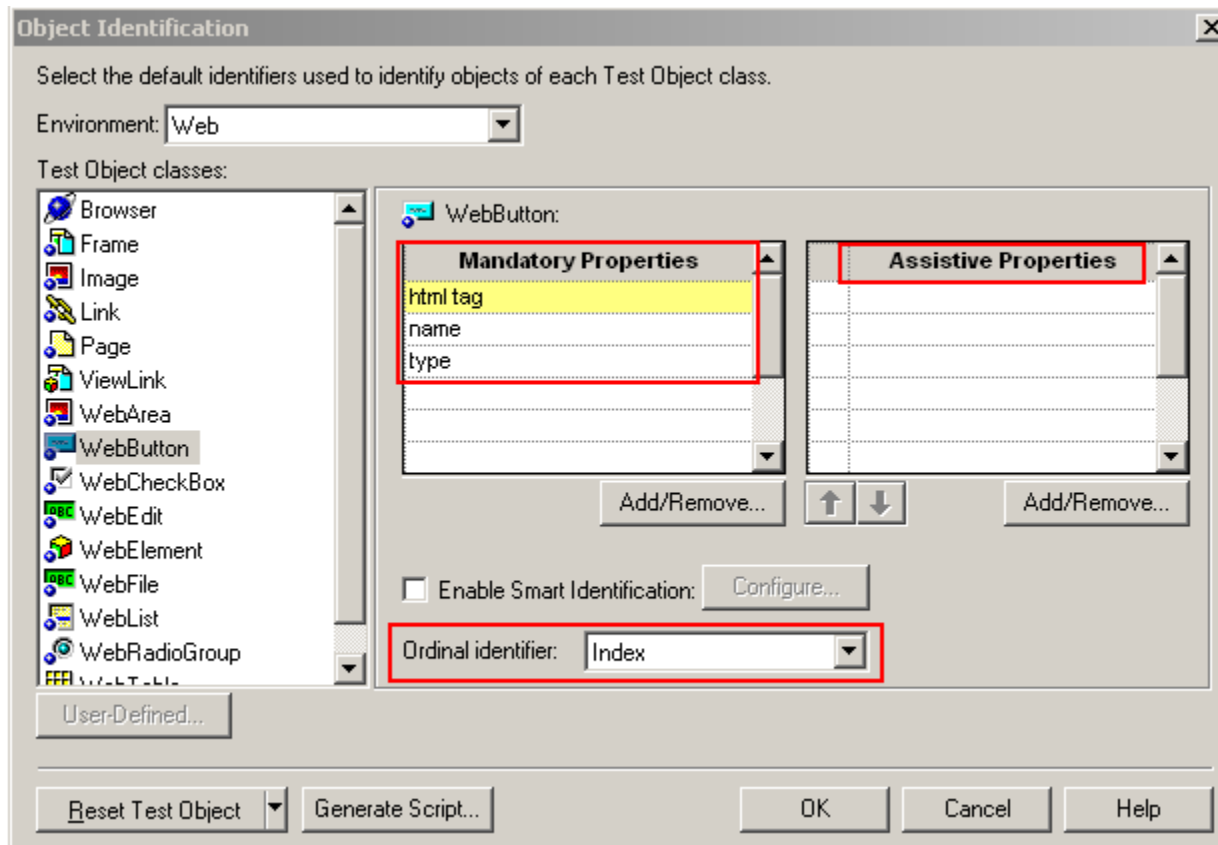
- ❖ Object Repository (OR)
- ❖ Descriptive Programming (DP)
- ❖ TO, RO and .object
- ❖ Text Recognition
- ❖ Reserved Objects
- ❖ Mouse & Keyboard
- ❖ Automation Object Model
- ❖ Error Handling & Exception Handling
- ❖ Design Pattern

# Object Repository (OR)

- ❖ Object Repository is a place where QTP stores learned objects
- ❖ QTP uses default Object Identification properties: mandatory and assistive to learn objects into OR



# Object Identification



# Script playback using OR

- ❖ QTP finds the Object in Object Repository using object Logical Name and Object Hierarchy
- ❖ QTP retrieves corresponding Object description properties from OR
- ❖ QTP searches actual Runtime Object with the same properties as the OR Object description properties and performs user action

# Descriptive Programming (DP)

## 1. Concepts

### ' Syntax

ObjectClassName("property1:=value1")

### ' Example

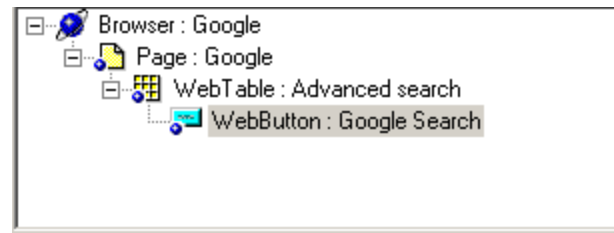
Browser("title:=Google")

### ' Of course you can use as many properties as you like:

ObjectClassName("property:=value", "property:=value", "property:=value")

### ' Example

WebEdit("name:=q", "html tag:=INPUT", "title:=demo")



' Connect all these descriptions and form a hierarchical tree to identify the WebButton

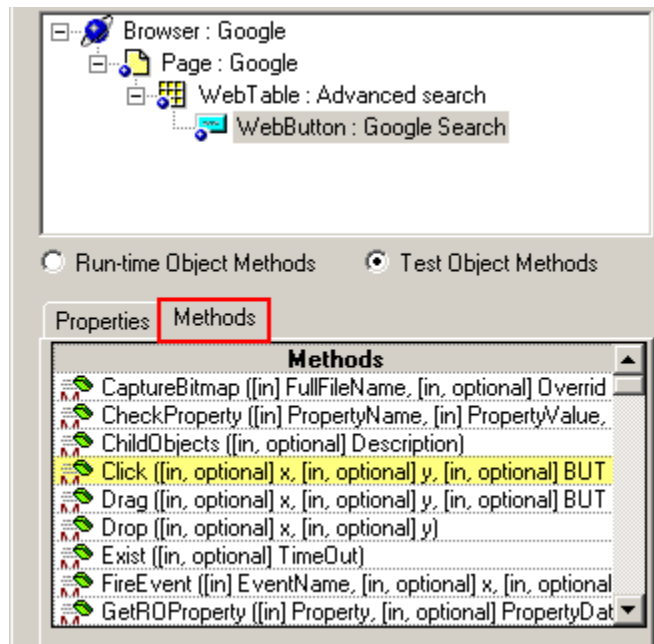
```
Browser("title:=Google").Page("title:=Google").WebTable("html  
tag:=TABLE").WebButton("html tag:=INPUT", "value:=Google Search")
```

' Skip the WebTable object to identify the WebButton

```
Browser("title:=Google").Page("title:=Google").WebButton("html  
tag:=INPUT", "value:=Google Search")
```

' Skip the Page and WebTable object to identify the WebButton

```
Browser("title:=Google").WebButton("html tag:=INPUT", "value:=Google  
Search")
```



' Add an event which can be described as action on target object  
Browser("title:=Google").Page("title:=Google").WebButton("html  
tag:=INPUT", "value:=Google Search").click



# Descriptive Programming (DP)

## 2. Regular Expressions

' Only using the first 2 words: getAll

' . Matches any single character except a newline character

' \* Matches the preceding character zero or more times. For example, "zo\*" matches either "z" or "zoo"

```
Browser( "title:=MyTitle" ).Page( "title:=MyTitle" ).Image( "file name:=getAll.*" ).Click
```

' Using 1 word (Attributes) with the extension (JPG)

```
Browser( "title:=MyTitle" ).Page( "title:=MyTitle" ).Image( "file name:=.*Attributes.*JPG" ).Click
```

' Without using regular express

```
Browser("title:=Welcome: Mercury Tours").Page("title:=Welcome: Mercury  
Tours").Image("file name:=banner2.gif").Highlight
```

' Using regular express

' \w Matches any word character including underscore and whitespace (spaces, tabs, and line breaks). Equivalent to "[A-Za-z0-9\_]"

' + Matches the preceding character one or more times. For example, "zo+" matches "zoo" but not "z"

' \D Matches a non-digit character. Equivalent to "[^0-9]"

' \d Matches a digit character. Equivalent to "[0-9]"

```
Browser("title:=Welc\w+\D+\w+").Page("title:=Welc\w+\D+\w+").Image("file  
name:=ban\w+\d+\.\w+").Highlight
```

# Descriptive Programming (DP)

## 3. Ordinal Identifiers

❖ An ordinal identifier assigns a numerical value to a test object that indicates its order or location relative to other objects with an otherwise identical description (objects that have the same values for all properties). This ordered value provides a backup mechanism that enables QuickTest to create a unique description to recognize an object when the defined properties are not sufficient to do so.

❖ The 3 types of ordinal identifiers

- I. Location
- II. Index
- III. CreationTime

## Location from top to bottom, and left to right

Text Box 1: Text Box 2:

Text Box 3: Text Box 4:

'Text Box 1

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest","location:=0").Set "1"
```

'Text Box 3

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest","location:=1").Set "2"
```

'Text Box 2

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest","location:=2").Set "3"
```

'Text Box 4

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest","location:=3").Set "4"
```

## Index

### appearance of objects in the source code



'Text Box 1

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest", "index:=0").Set "1"
```

'Text Box 2

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest", "index:=1").Set "2"
```

'Text Box 3

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest", "index:=2").Set "3"
```

'Text Box 4

```
Browser("title:=.*Descriptive.*").Page("micclass:=Page").WebEdit("name:=dpTest", "index:=3").Set "4"
```

## Creation Time

‘ CreationTime 0

SystemUtil.Run "iexplore.exe", "http://www.HP.com"

‘ CreationTime 1

SystemUtil.Run "iexplore.exe", "http://www.AdvancedQTP.com"

‘ CreationTime 2

SystemUtil.Run "iexplore.exe", "http://www.Linkedin.com"

‘ Highlight HP.com

Browser( "creationtime:=" ).Highlight

‘ Highlight AdvancedQTP.com

Browser( "creationtime:=1" ).Highlight

‘ Highlight LinkedIn.com

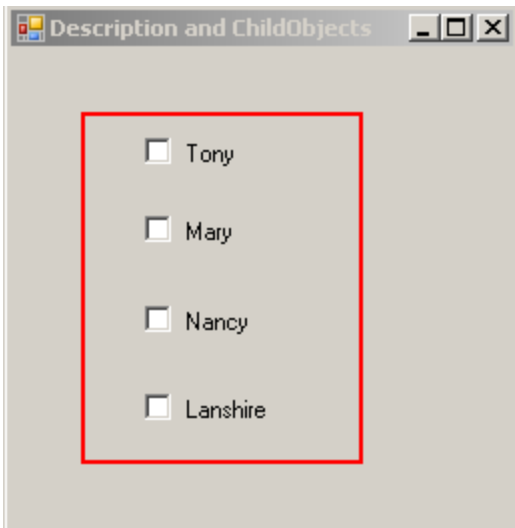
Browser( "creationtime:=2" ).Highlight

# Descriptive Programming (DP)

## Description Object and ChildObjects method

```
' Description Object
Dim oDesc
' Object Collection
Dim colObject
' using the variable oDesc to create a description of something
Set oDesc = Description.Create
' Remember to always use 'micclass' and not 'class name'
oDesc( "micclass" ).value = "Link"
' Images
oDesc( "text" ).value = "I.*age.*"
' Retrive object collections which meet corresponding condition
Set colObject = Browser(
"title:=Google").Page("title:=Google").ChildObjects(oDesc)
' Retrieve # of the objects
Msgbox colObject.Count
```

Assume don't know how many are checkboxes (the checkboxes are created dynamically), but I want to mark all of them!



```
Set oDesc = Description.Create
oDesc("swfname").value = "CheckBox.*"
' Retrieve all CheckBox objects
Set oCheckBoxChildren =
SwfWindow("swfname:=form1").ChildObjects(oDesc)
' Iterator through oCheckBoxChildren objects and mark
them all
For i=0 To oCheckBoxChildren.count - 1
    oCheckBoxChildren(i).set "ON"
next
```

OR or Regular DP won't help - Don't know how to identify each checkbox



# Descriptive Programming (DP)

Common Mistake - Using "Class Name" instead of "micclass"

' Below is the wrong way

```
Browser("Class Name:=Browser")
```

' Below is the right way

```
Browser("micclass:=Browser")
```

' Below is the wrong way

```
Set oDesc = Description.Create  
oDesc("Class Name").Value = "Browser"  
oDesc("title").Value = "My title"
```

' Below is the right way

```
Set oDesc = Description.Create  
oDesc("micclass").Value = "Browser"  
oDesc("title").Value = "My title"
```

# Descriptive Programming (DP)

## Common Mistake - Using strings with Pattern

' Let's assume we want to click a link "Logout (Demo)" on my web page. Two possible methods that can be used are

' Method 1

```
Browser("miccclass:=Browser").Page("micclass:=Page").Link("text:=Logout (Demo)").Click
```

' Method 2

```
Set oDesc = Description.Create
```

```
oDesc("text").Value = "Logout (Demo)"
```

```
Browser("miccclass:=Browser").Page("micclass:=Page").Link(oDesc).Click
```

' Method 1

```
Browser("miccclass:=Browser").Page("micclass:=Page").Link("text:=Logout \ (Tarun\)").Click
```

' Method 2

```
Set oDesc = Description.Create
```

```
oDesc("text").Value = "Logout \ (Tarun\)"
```

```
Browser("miccclass:=Browser").Page("micclass:=Page").Link(oDesc).Click
```

' Method 3

```
Set oDesc = Description.Create
```

```
oDesc("text").Value = "Logout (Tarun)"
```

'Do not treat the value as regular expression.

```
oDesc("text").RegularExpression = False
```

# OR Pros and Cons

## PROS:

- ❖ Easy to understand object hierarchies and maintain objects due to front end GUI
- ❖ No need to modify the script when object properties changes
- ❖ Can be created independently from scripts
- ❖ Support Auto-Complete feature
- ❖ Highlight in Application feature is great tool to walk the object tree

# OR Pros and Cons

## CONS:

- ❖ Unnecessary objects can be created
- ❖ Multiple users cannot concurrently save/write to the shared OR
- ❖ It won't eliminate the need for Descriptive Programming in most of cases

# DP Pros and Cons

## PROS:

- ❖ Code portability is high
- ❖ Easy to mass update(Copy/Paste)
- ❖ Compatible with different QTP versions
- ❖ Support Description Object and ChildObjects method

# DP Pros and Cons

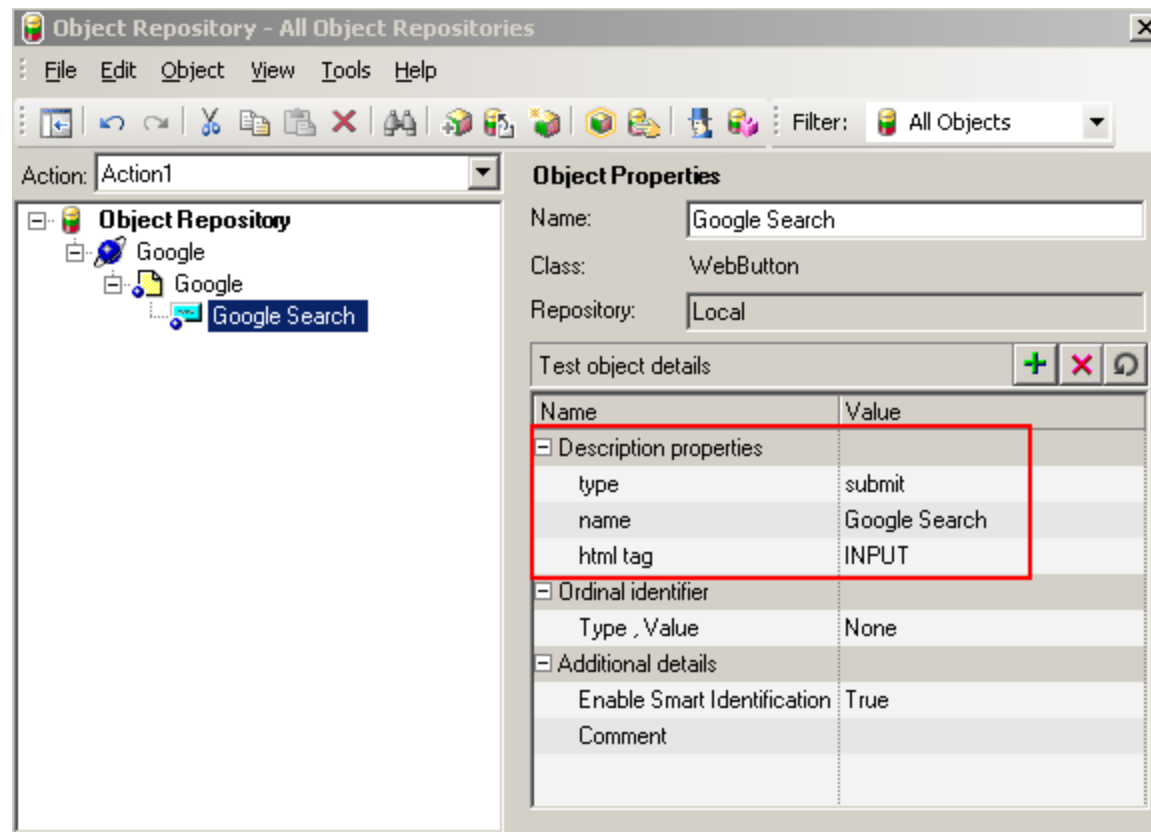
## CONS:

- ❖ Lower Code Readability and requires more comments, like “what object is accessed”
- ❖ Potentially slower to create
- ❖ To highlight an object in the application requires utilizing the “Highlight” method

# TO, RO and .object

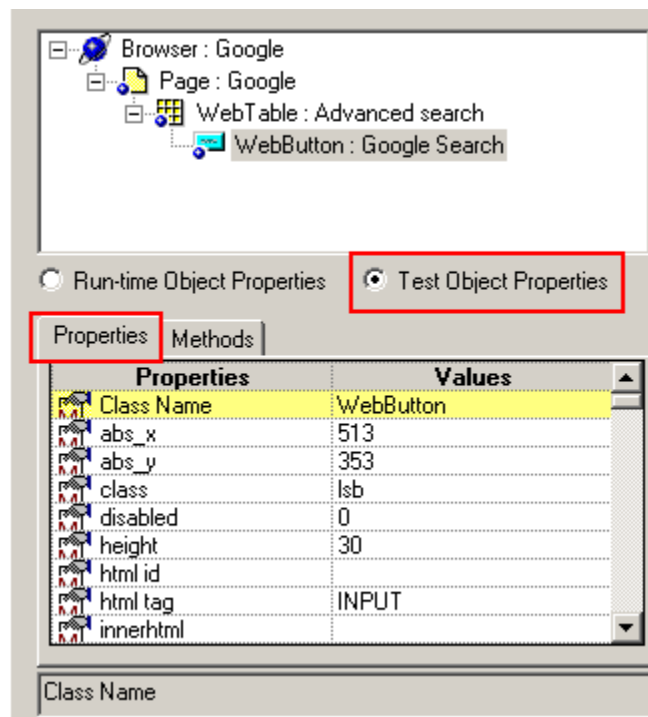
- ❖ .GetTOproperty/SetToProperty refers to the **derived** property stored in **OR**
- ❖ .GetROProperty refers to the **Runtime** object **derived** property
- ❖ .method refers to the **Runtime** object **derived** method
- ❖ .object.<property/method> refers to the **Runtime** object **NATIVE** property/method

## Derived property from OR (.GetTOproperty/SetToProperty)

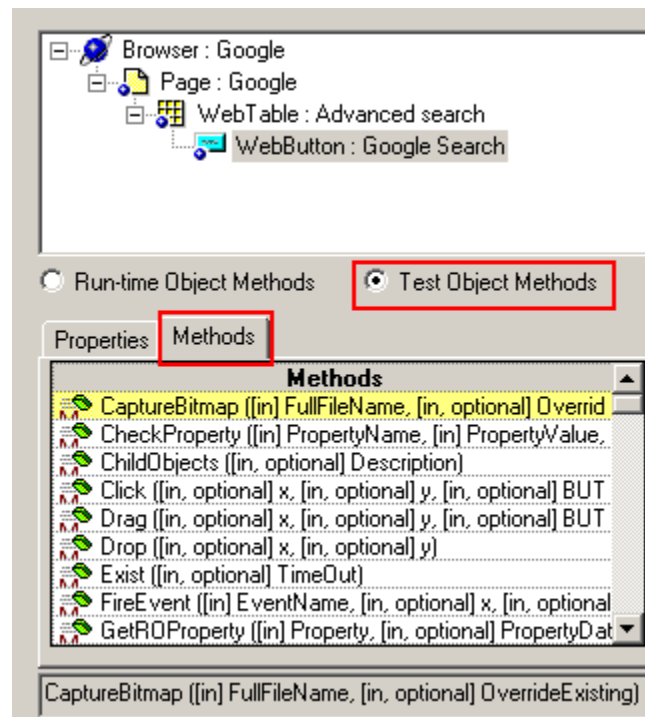




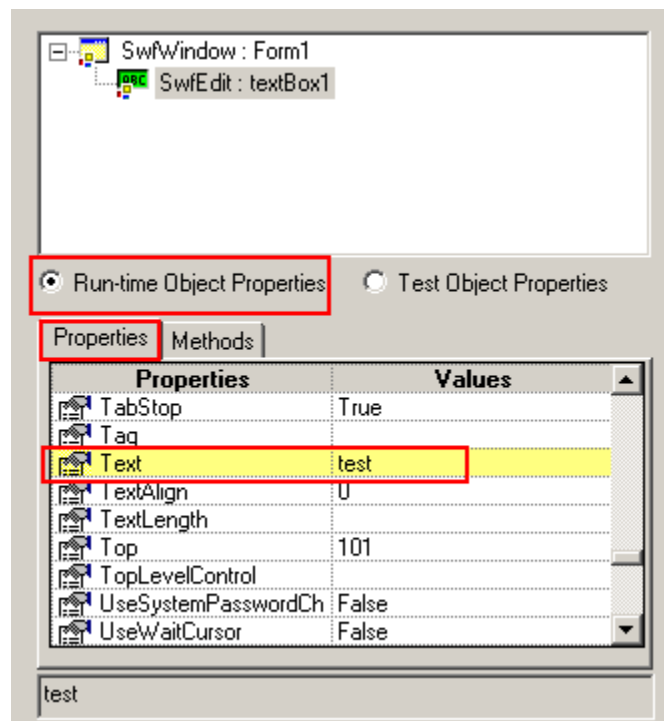
## Runtime object derived property (.GetRoProperty)



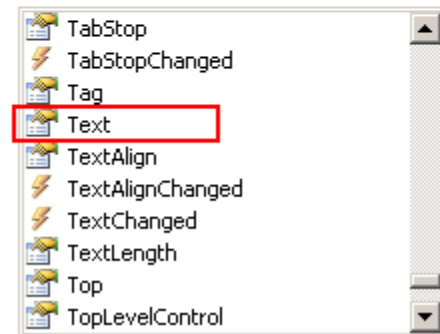
## Runtime object derived method (.method)



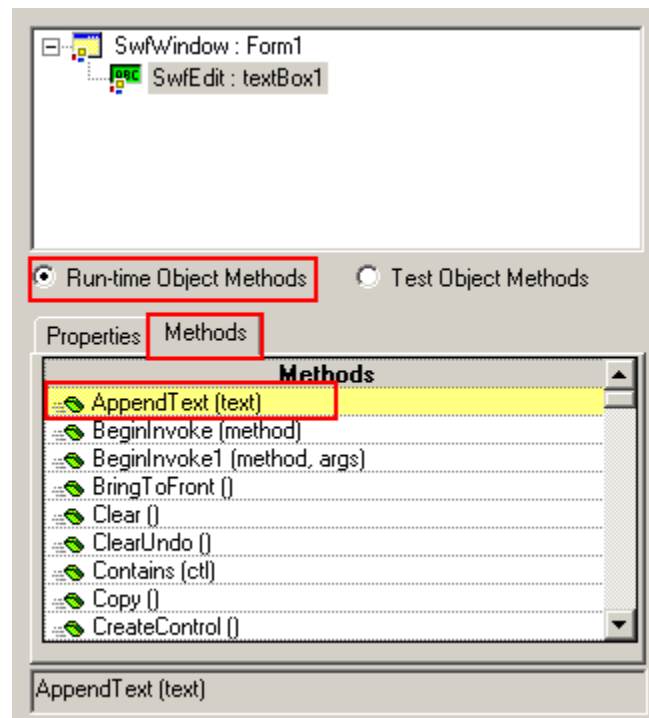
## Runtime object native property (.object.property)



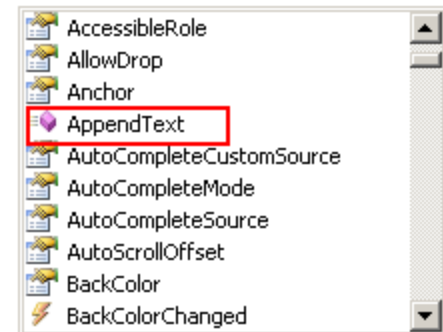
```
namespace Location_Test
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
            textBox1.
        }
    }
}
```



## Runtime object native method (.object.method)

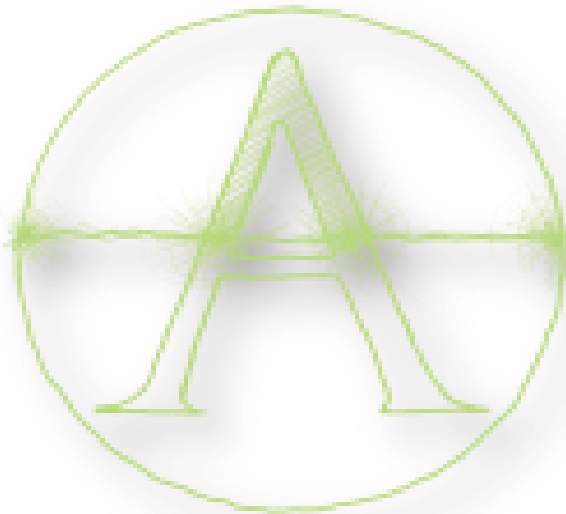


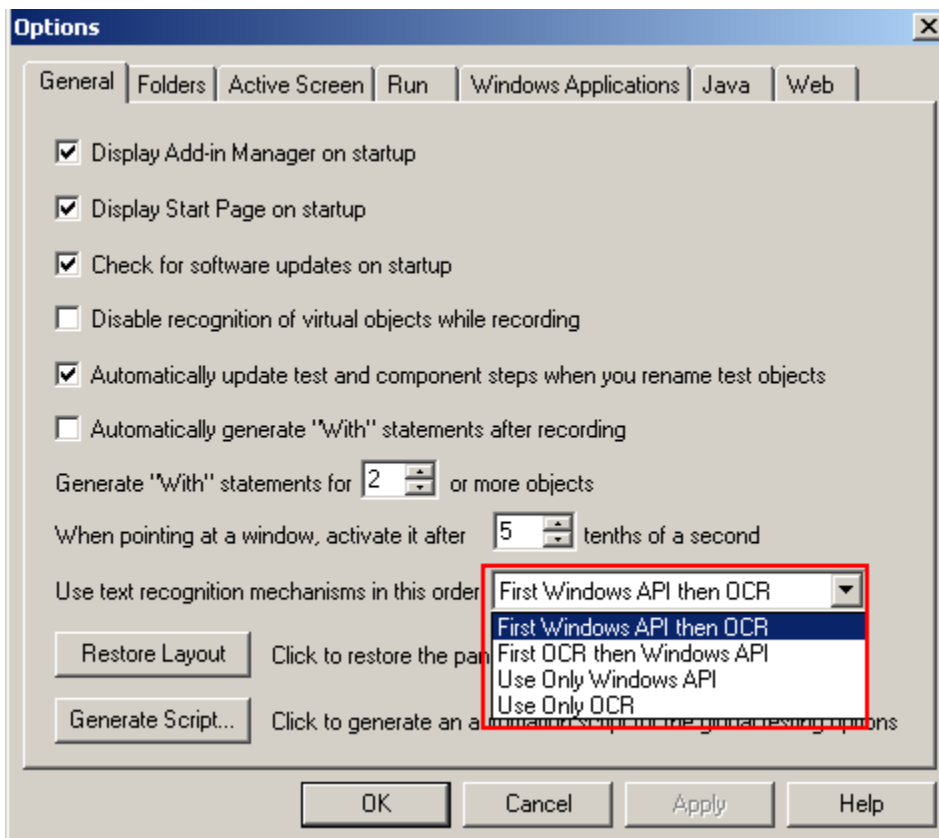
```
namespace Location_Test
{
    public partial class Form1 : Form
    {
        public Form1 ()
        {
            InitializeComponent ();
            textBox1.
        }
    }
}
```



# Text Recognition

- ❖ QuickTest tries to retrieve the text directly from the object using a Windows API-based mechanism (default mechanism). If QuickTest cannot capture the text this way (for example, because the text is part of a picture), it tries to capture the text using an OCR (optical character recognition) mechanism provided by ABBYY Software Ltd.
- ❖ Optical Character Recognition is the process of translating images of typewritten text into computer readable text. QTP can capture an image of an application screen and use OCR to “read” the text in it and convert it to usable ASCII or Unicode text. This text can be used to create solid, reliable tests.





# Text Method

- ❖ `Object.GetVisibleText`
- ❖ `Object.GetTextLocation`
- ❖ `TextUtil.GetText`
- ❖ `TextUtil.GetTextLocation`
- ❖ `Object.ClickOnText`
- Extremely useful method! A merge between `.GetTextLocation` and `.Click`: It finds the specified text within the object, and clicks

```
''' <summary>
''' Click a control by its text
''' </summary>
''' <param name="Obj" type="Object">Parent Window control</param>
''' <param name="strText" type="String">Text of the control to be clicked</param>
''' <return></return>
''' <remarks></remarks>
```

```
Public Function ClickByText(ByVal Obj,ByVal strText)
```

```
    Dim hwnd, window_x, window_y, l, t, r, b x, y, Succeeded, dr
```

```
    l = -1
```

```
    t = -1
```

```
    r = -1
```

```
    b = -1
```

```
    hwnd = Obj.GetROProperty("HWND")
```

```
    window_x = Obj.GetROProperty("x")
```

```
    window_y = Obj.GetROProperty("Y")
```

```
    Succeeded = TextUtil.GetTextLocation( strText,hwnd,l,t,r,b)
```

```
    If Succeeded Then
```

```
        x = window_x +(l+r) / 2
```

```
        y = window_y +(t+b) / 2
```

```
        Set dr = CreateObject("Mercury.DeviceReplay")
```

```
        dr.MouseClick x,y,LEFT_MOUSE_BUTTON
```

```
    End If
```

```
End Function
```



**Trade Input [ STATESTREET - 05 JUL 2011 - A106403 ]**

Action Switch Face

Icons: Save, Print, Copy, Paste, Undo, Redo

Type	B	R/D	Receive	Trade Reference	1186122
Counterparty					
Security					
Callable	No				
C/M/P					
Quantity	0.00	Trade Currency		Margin %	0.00
Price		Value		Required	105.00
Rate		Mkt Price	0.0000000	Security	
S/Date		Term Date		Clearer	
S/Mode		Trade Date	07-05-11	Cpty	
		O'seas	0.000000		
Net %Age	100.000000	Dom	0.000000	Cash	
D V P	No	F/L		Clearer	
C/Date				Cpty	
C/Mode		Dealer	A106403		

Buttons: F4-Addit.Info, F5-Security, F7-Delivery, F8-Payment, F9-Override

## One Custom dialog, All inner controls can't be recognized

```
' Click "F8-Payment" button even though this button can't be recognized
Window("A106403  ").ClickOnText("F8-Payment")
```

# COM

- ❖ Component Object Model (COM) is a binary-interface standard for software component introduced by Microsoft in 1993. It is used to enable inter-process communication and dynamic object creation in a large range of programming languages.

# COM object

' Create a excel object

```
Set oExcel = CreateObject("Excel.Application")
```

' Create a word object

```
Set oWord = CreateObject("Word.Application")
```

' Create a FSO object

```
Set oFSO = CreateObject("Scripting.FileSystemObject")
```

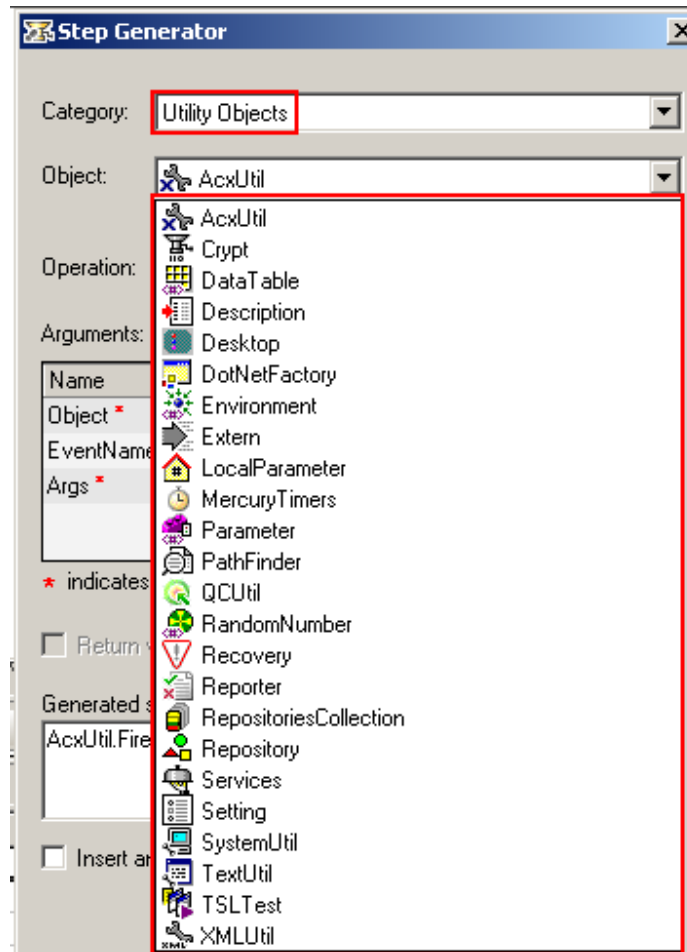
' Create a dictionary object

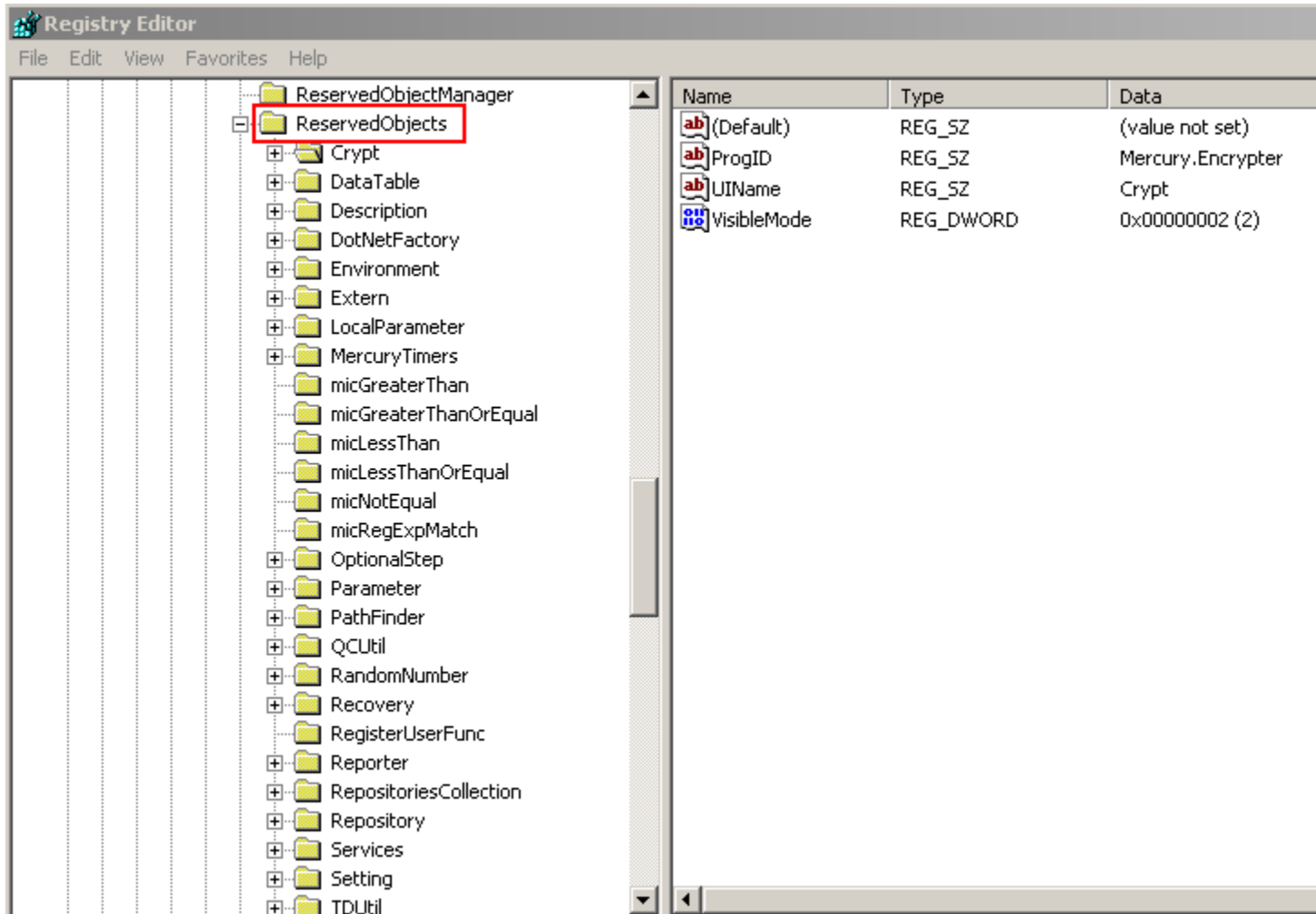
```
Set oDict = CreateObject("Scripting.Dictionary")
```

# Reserved Objects

Used to improved and simplify our scripts

- ❖ Singleton COM objects
- ❖ Created ONCE when a QTP script starts running
- ❖ Support QTP's auto-complete



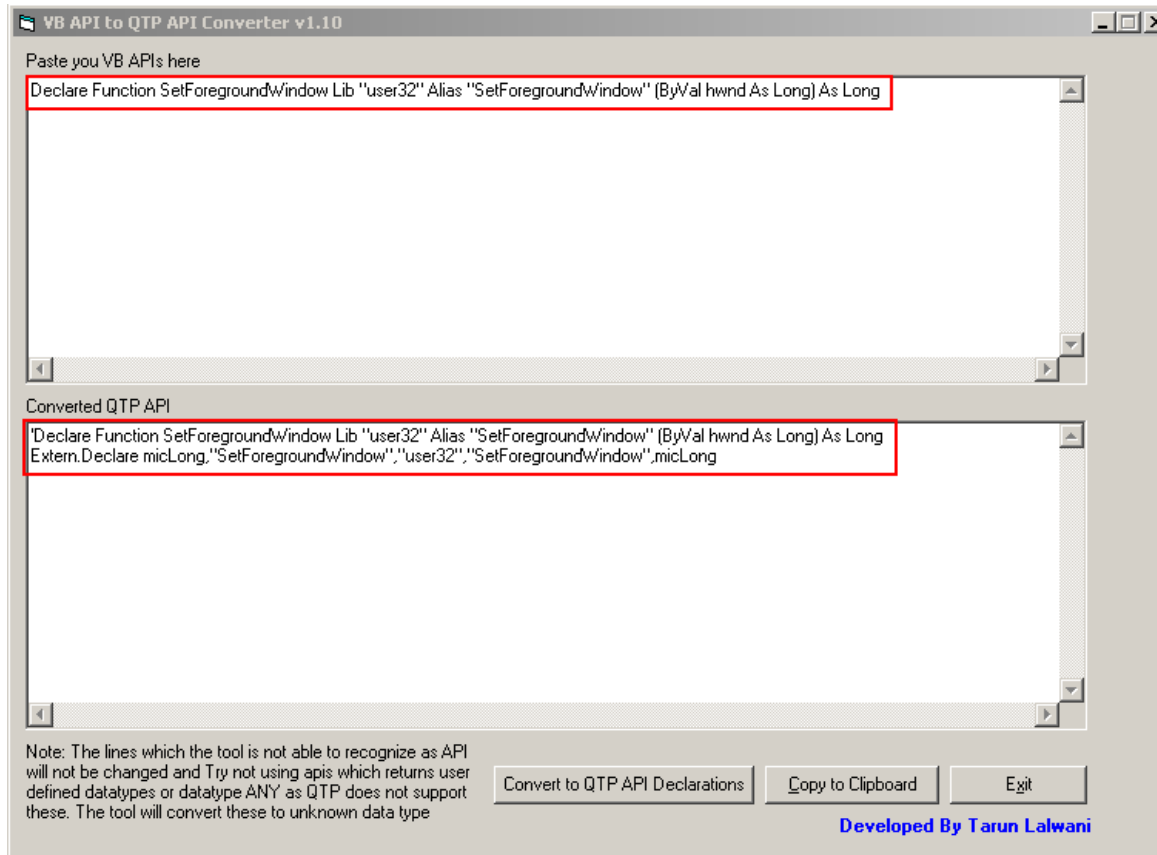


# Extern

Extending the power of QTP by exposing all of the Win32 API

## ' Syntax

❖ Extern.Declare(RetType, MethodName, LibName, Alias [, ArgType(s)])



' Launch a notepad

systemutil.Run "Notepad.exe"

' Declare FindWindow method

Extern.Declare micHwnd, "FindWindow", "user32.dll", "FindWindowA", micString,  
micString

' Declare SetWindowText method

Extern.Declare micLong, "SetWindowText", "user32.dll", "SetWindowTextA",  
micHwnd, micString

' Get HWND of the Notepad window

hwnd = Extern.FindWindow("Notepad", vbNullString)

if hwnd = 0 then

    MsgBox "Notepad window not found"

end if

' Change the title of the notepad window

res = Extern.SetWindowText(hwnd, "kuku")



# SystemUtil

An object used to control applications and processes during a run session.

- ‘ Runs a file or application
  - ❖ Run
- ‘ Closes all processes opened by QuickTest
  - ❖ CloseDescendentProcesses
- ‘ Closes a process according to its name
  - ❖ CloseProcessByName
- ‘ Prevents keyboard and mouse input events
  - ❖ BlockInput
- ‘ Re-enables keyboard and mouse input events
  - ❖ UnblockInput

# PathFinder

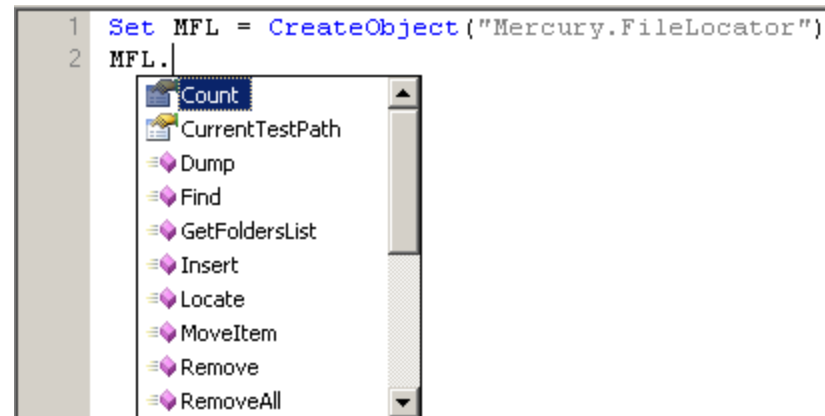
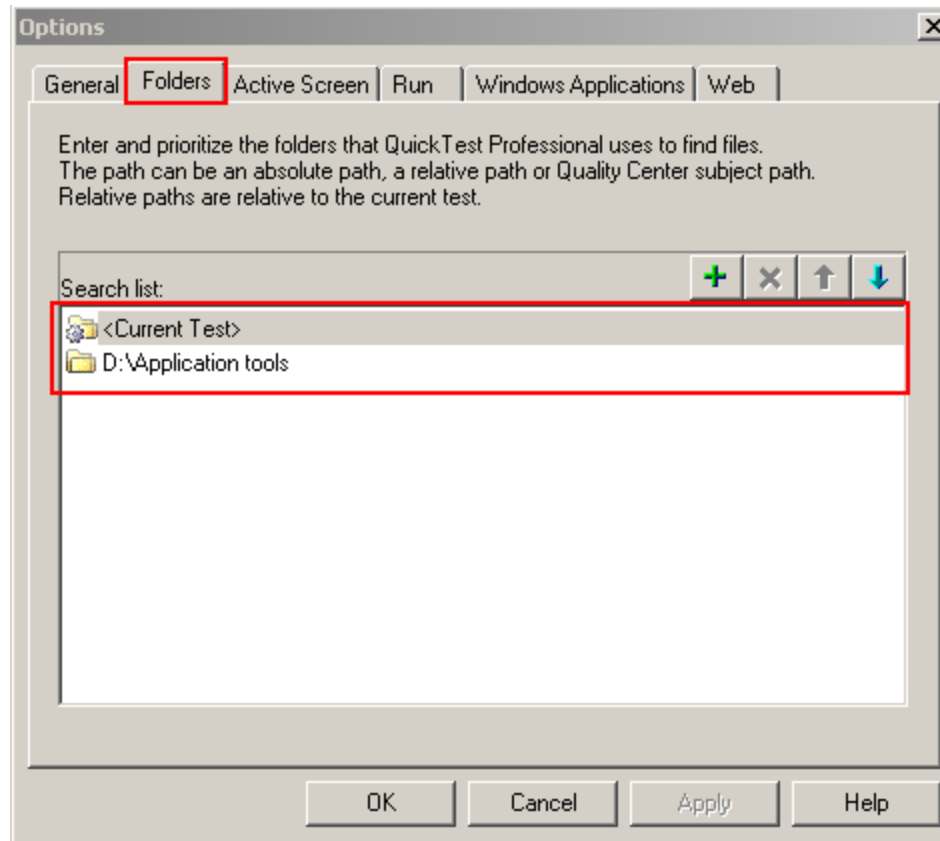
Enables you to find file paths

‘ Return current test path

❖ CurrentTestPath

‘ Returns the full file path

❖ Locate



# XMLUtil

Used to access and return XML objects

‘ Creates and returns an object of type XMLData

❖ XMLUtil.CreateXML

‘ Creates and returns an object of type XMLData

❖ XMLUtil.CreateXMLFromFile( XMLFilePath)

```
XMLFileHeader = "<?xml version='1.0' encoding='UTF-8'?><?xml-stylesheet href='Report.xsl' type='text/xsl'?><Report></Report>"
```

```
' Creates and returns an object of type XMLData
```

```
Set objXMLCustomReport = XMLUtil.CreateXML()
```

```
' Initializes an XML object using the specified XML string
```

```
objXMLCustomReport.Load XMLFileHeader
```

```
' Returns an XElement object, representing the block's root element.
```

```
Set objXMLroot = objXMLCustomReport.GetRootElement()
```

```
' Adds a new XMLAttribute item with the specified name and value to the element.
```

```
objXMLroot.AddAttribute "Header","Header"
```

```
' Adds a child element initialized with a tag and a value.
```

```
objXMLroot.AddChildElementByName "TestSuite", ""
```

```
' Return the first item of the root element
```

```
Set objXMLTestSuite = objXMLroot.ChildElements().Item(1)
```

```
' Adds a child element initialized with a tag and a value.
```

```
objXMLTestSuite.AddChildElementByName "TestCase", ""
```

```
' Saves the XMLData document to the specified file
```

```
objXMLCustomReport.SaveFile "c:\demo.xml"
```

```
01 <?xml version="1.0" encoding="UTF-8"?>
02 <?xml-stylesheet href='Report.xsl' type='text/xsl'?>
03 <Report Header="Header">
04   <TestSuite>
05     <TestCase>
06     </TestCase>
07   </TestSuite>
08 </Report>
```

# MercuryTimer

Measures the passage of time in milliseconds

## ‘ Timer

- ❖ MercuryTimers(TimerName).Start
- ❖ MercuryTimers(TimerName).Stop
- ❖ MercuryTimers(TimerName).ElapsedTime

## ‘ VBScript Implement

- ❖ DateDiff("s",StartTime,EndTime)

# DotNetFactory

Enables you to create an instance of a .NET object, and access its methods and properties

' Work with DateTime format

```
Set SystemDate = Dotnetfactory.CreateInstance("System.DateTime")
```

```
Set oDate = SystemDate.Parse("Fri, 9 Oct 2009")
```

```
FormattedDate = oDate.Day & "/" & oDate.Month & "/" & oDate.Year
```

' Output as "9/10/2009"

```
msgbox FormattedDate
```

' Work with File Dialog

```
Set fd = DotNetFactory.CreateInstance("System.Windows.Forms.OpenFileDialog",  
"System.Windows.Forms")
```

```
fd.Filter="txt files (*.txt)|*.txt |All files (*.*) |*.*"
```

```
fd.ShowDialog()
```

```
msgbox fd.FileName
```



## Create multi-threads using DotNetFactory

' This function will be invoked by a secondary thread in an asynchronous fashion

```
Public Function MultiThreadDemo(sParam1)
```

```
    MsgBox sParam1
```

```
End Function
```

```
Dim oFunctionRef
```

' Retrieve function referece

```
Set oFunctionRef = GetRef("MultiThreadDemo")
```

```
Dim oMultiThreadObject
```

' Create a instance of the Multi\_Threads\_Demo.MultiThread class writed by C#

' Which used to call function MultiThreadDemo though Reflection

```
Set oMultiThreadObject = DotNetFactory.CreateInstance("Multi_Threads_Demo.MultiThread",  
"C:\Multi_Threads.dll")
```

```
oMultiThreadObject.Init(oFunctionRef)
```

```
oMultiThreadObject.Start()
```

```
wait 12
```

```
oMultiThreadObject.Stop()
```

```
wait 12
```

```
using System;
```

```
namespace Multi_Threads_Demo
```

```
{
```

```
    public class MultiThread
```

```
    {
```

```
        /// Our timer
```

```
        private System.Timers.Timer _Timer = new System.Timers.Timer(5000);
```

```
        /// The Funtion reference back to QTP
```

```
        private object _FuntionRef = null;
```

```
        public MultiThread()
```

```
        {
```

```
            //Basic configuration
```

```
            _Timer.AutoReset = true;
```

```
            _Timer.Elapsed += React_To_Tick;
```

```
        }
```

```
        /// Sends over the Funtion reference
```

```
        public void Init(object FuntionRef)
```

```
        {
```

```
            _FuntionRef = FuntionRef;
```

```
        }
```

```

/// Fire QTP hook every time the timer ticks.
public void React_To_Tick(object sender, System.Timers.ElapsedEventArgs e)
{
    //Call the QTP hook

    try
    {
        //Send over the elapsed time since we've started listening
        _FuntionRef.GetType().InvokeMember("", System.Reflection.BindingFlags.InvokeMethod,
            null, _FuntionRef, new object[] { e.SignalTime.ToShortTimeString() });
    }
    catch
    {
        //In case QTP has stopped listening to us
        _Timer.Stop();
    }
}

/// Start the timer and listining to its events.
public void Start()
{
    _Timer.Start();
}

/// <summary>
/// Stop the timer
/// </summary>
public void Stop()
{
    _Timer.Stop();
}
}

```

# Mouse & Keyboard

- ❖ Sometimes we need to do specific action on the UI, for example a right click on an object. Also it can be useful to type symbols and letters from different languages, without installing special fonts or changing the keyboard layout, and this can be very useful for testing multi-language applications.
- ❖ For mouse operation the DragDrop method is very useful, to drag and drop items from one frame to another or between applications.
- ❖ In QTP, The deviceReplay object is used to simulate mouse clicks and movements and also keyboard input.

' Activate notepad and type a string.

```
Set deviceReplay = CreateObject("Mercury.DeviceReplay")
SystemUtil.Run "notepad.exe", "", "", "open"
Window("nativeclass:=Notepad", "index:=0").Activate micLeftBtn
deviceReplay.SendString( "DeviceReplay" )
Set deviceReplay = Nothing
```

' Activate the open menu of notepad using the hotkey and will close it using Escape

```
Const VK_O = 24 : Const VK_F = 33
Const VK_CONTROL = 29 : Const VK_ESCAPE = 1 : Const VK_MENU = 56
Set deviceReplay = CreateObject( "Mercury.DeviceReplay" )
SystemUtil.Run "notepad.exe", "", "", "open"
Window("nativeclass:=Notepad", "index:=0").Activate micLeftBtn
Wait 1
```

' Opening the menu Alt + F + O

```
deviceReplay.PressKey VK_MENU
deviceReplay.PressKey VK_F
deviceReplay.PressKey VK_O
Wait 2
```

' Closing the menu

```
deviceReplay.PressKey VK_ESCAPE
deviceReplay.SendString "Open menu was closed."
Set deviceReplay = Nothing
```

```

''' <summary>
''' Clicks on the center of an Object using DeviceReplay
''' </summary>
''' <param name="Obj" type="Object">The object to be clicked on</param>
''' <return></return>
''' <remarks></remarks>
Function AsyncClick(ByVal Obj)

    'Check if the object exist or not
    If Not Obj.Exist Then
        'Reporter.ReportEvent micFail, "Object Does not Exist", "The object does not exist"
        Exit Function
    End If

    Dim x,y, DC

    'Get the position of the object on the screen
    x = obj.GetROProperty("abs_x")
    y = obj.GetROProperty("abs_y")

    If x < 0 or y < 0 or x = "" or y = "" Then
        'Reporter.ReportEvent micFail, "Object is not Visible", "The object is not visible "
        Exit Function
    End if

    width = obj.GetROProperty("width")
    height = obj.GetROProperty("height")

    x = x + width\2
    y = y + height\2

    Set DC = CreateObject("Mercury.DeviceReplay")

    'Click on the Middle of the button
    DC.MouseClick x,y, micLeftBtn

End Function

```

```

''' <summary>
''' Drag And Drop using DeviceReplay
''' </summary>
''' <param name="ObjFrom" type="Object">The object to be dragged from</param>
''' <param name="ObjTo" type="Object">The object to be dropped to</param>
''' <return></return>
''' <remarks></remarks>

```

```

Function DragAndDrop(ByVal ObjFrom, ByVal ObjTo)

```

```

    Dim DC

```

```

    Dim ObjFrom_abs_x, ObjFrom_abs_y, ObjFrom_center_x, ObjFrom_center_y

```

```

    Dim ObjFrom_width, ObjFrom_height, ObjTo_width, ObjTo_height

```

```

    Dim ObjTo_abs_x, ObjTo_abs_y, ObjTo_center_x, ObjTo_center_y

```

```

    'Get the position of the object on the screen

```

```

    ObjFrom_abs_x = ObjFrom.GetROProperty("abs_x")

```

```

    ObjFrom_abs_y = ObjFrom.GetROProperty("abs_y")

```

```

    ObjTo_abs_x = ObjTo.GetROProperty("abs_x")

```

```

    ObjTo_abs_y = ObjTo.GetROProperty("abs_y")

```

```

    ObjFrom_width = ObjFrom.GetROProperty("width")

```

```

    ObjFrom_height = ObjFrom.GetROProperty("height")

```

```

    ObjTo_width = ObjTo.GetROProperty("width")

```

```

    ObjTo_height = ObjTo.GetROProperty("height")

```

```

    ObjFrom_center_x = ObjFrom_abs_x + ObjFrom_width\2

```

```

    ObjFrom_center_y = ObjFrom_abs_y + ObjFrom_height\2

```

```

    ObjTo_center_x = ObjTo_abs_x + ObjTo_width\2

```

```

    ObjTo_center_y = ObjTo_abs_y + ObjTo_height\2

```

```

    Set DC = CreateObject("Mercury.DeviceReplay")

```

```

    'Drag from the center of the ObjFrom and drop to center of the ObjTo

```

```

    DC.DragAndDrop ObjFrom_center_x,ObjFrom_center_y,ObjTo_center_x,ObjTo_center_y,micLeftBtn

```

```

End Function

```

System.Windows.Forms.Control Class - retrieve the current mouse (cursor) position in the screen according to the limitation of the DeviceReplay object.

' where is my mouse

Set ctrl = DotNetFactory.CreateInstance("System.Windows.Forms.Control")

For i = 1 To 10

    Wait 1

    msgbox "1. X=" & ctrl.MousePosition.X & "; Y=" & ctrl.MousePosition.Y

Next



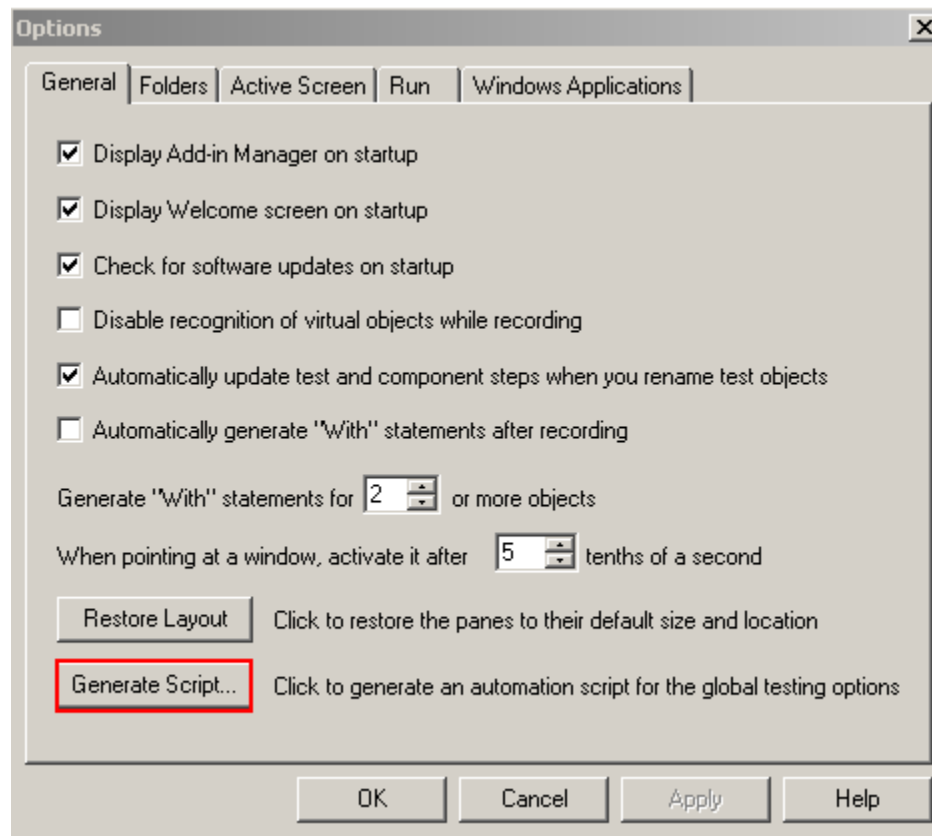
Microsoft.VisualBasic.Devices.Keyboard Class - to determine if a control key is already pressed according to the limitation of the DeviceReplay object.

' what is the state of the control key

```
Set Keyboard = DotNetFactory.CreateInstance(  
"Microsoft.VisualBasic.Devices.Keyboard", "Microsoft.VisualBasic" )  
msgbox CBool(Keyboard.AltKeyDown)  
msgbox CBool(Keyboard.CapsLock)  
msgbox CBool(Keyboard.CtrlKeyDown)  
msgbox CBool(Keyboard.NumLock)  
msgbox CBool(Keyboard.ScrollLock)  
msgbox CBool(Keyboard.ShiftKeyDown)
```

# Automation Object Model

- ❖ Using the objects, methods, and properties exposed by the QuickTest automation object model, you can write scripts that configure QuickTest options and run tests or components instead of performing these operations manually using the QuickTest interface.
- ❖ Generating automation script
  - I. Tools -> Options -> General Tab -> Generate Script
  - II. File -> Settings -> General Tab -> Generate Script
  - III. Tools -> Object Identification -> Generate Script



C:\Documents and Settings\lwfwind\Desktop\Options.qfl - Notepad++

File Edit Search View Encoding Language Settings Macro Run TextFX Plugins Window ?

Options.qfl

```
1 Dim App 'As Application
2 Set App = CreateObject("QuickTest.Application")
3 App.Launch
4 App.Visible = True
5 App.Options.DisableVORRecognition = False
6 App.Options.AutoGenerateWith = False
7 App.Options.WithGenerationLevel = 2
8 App.Options.TimeToActivateWinAfterPoint = 500
9 App.Options.SaveLoadAndMonitorData = False
10 App.Options.Run.RunMode = "Fast"
11 App.Options.Run.ViewResults = True
12 App.Options.Run.StepExecutionDelay = 0
13 App.Options.Run.MovieCaptureForTestResults = "Never"
14 App.Options.WindowsApps.AttachedTextRadius = 35
15 App.Options.WindowsApps.AttachedTextArea = "TopLeft"
16 App.Options.WindowsApps.ExpandMenuToRetrieveProperties = True
17 App.Options.WindowsApps.NonUniqueListItemRecordMode = "ByName"
18 App.Options.WindowsApps.RecordOwnerDrawnButtons = "PushButtons"
19 App.Options.WindowsApps.ForceEnumChildWindows = 0
20 App.Options.WindowsApps.ClickEditBeforeSetText = 0
21 App.Options.WindowsApps.VerifyMenuInitEvent = 0
22 App.Folders.RemoveAll
23
```

```
''' <summary>
''' Auto Launch QTP, open an existing test and Run the Test
''' </summary>
''' <param name="sQTPProjetLocation" type="string">The location of the QTP Test</param>
''' <remarks></remarks>
```

```
Public Function AutoRunQTP(ByVal sQTPProjetLocation)
```

```
    'Create the QTP Application object
    Set qtApp = CreateObject("QuickTest.Application")
    'Make the QuickTest application visible
    qtApp.Visible = True
    'Set QuickTest run options
    'Instruct QuickTest to perform next step when error occurs
    qtApp.Options.Run.ImageCaptureForTestResults = "OnError"
    qtApp.Options.Run.RunMode = "Fast"
    qtApp.Options.Run.ViewResults = True
    'Open the test in read-only mode
    qtApp.Open sQTPProjetLocation, True
    'set run settings for the test
    Set qtTest = qtApp.Test
    'Instruct QuickTest to perform next step when error occurs
    qtTest.Settings.Run.OnError = "NextStep"
    'Run the test
    qtTest.Run
    'Close the test
    qtTest.Close
    'Close QTP
    qtApp.quit
    'Release Object
    Set qtTest = Nothing
```

```
End Function
```

# Schedule AOM

```
''' <summary>
''' Add specific task using windows inner Scheduled Task
''' </summary>
''' <param name="sTaskName" type="string">Specifies a name for the task</param>
''' <param name="sStartTime" type="string">Specifies the time of day that the task starts
in HH:MM:SS 24-hour format</param>
''' <param name="sSchedule" type="string">Specifies the schedule type. Valid values are
MINUTE, HOURLY, DAILY, WEEKLY, MONTHLY, ONCE, ONSTART, ONLOGON, ONIDLE</param>
Public Function AddTask(ByVal sTaskName, ByVal sStartTime, ByVal sSchedule)

    Dim WshShell, sScriptLocation, AddParameters
    Set WshShell = CreateObject("WScript.Shell")

    sScriptLocation = "\" & Chr(34) & WshShell.CurrentDirectory & "\AutoRun.vbs" & "\" &
Chr(34)
    AddParameters = "/create /ru system /tn " & Chr(34) & sTaskName & Chr(34) & " /tr
" & Chr(34) & sScriptLocation & Chr(34) & " /st " & sStartTime & " /sc " & sSchedule
    WshShell.Run "schtasks.exe " & AddParameters

End Function
```

# Error Handling

Error Handling, is when you know what errors can occur and you want to handle it

## ❖ Data Validation

- I. VarType - IsNumeric, IsDate, IsArray, IsObject, IsNull, IsEmpty

## ❖ Error Preventing

- I. Every If...Then..End If statement has the Else part, the same for Select Case. Use Case Else

## ❖ Synchronization

- I. Object.Exist
- II. Object.WaitProperty
- III. Custom timeout-exit mechanism

## Data Validation and Error Preventing

‘ Only do the division if x or y are valid numbers

If IsNumeric(x) = true OR IsNumeric(y) = true then

    result = x/y

Else

    MsgBox "Error: Either x or y is not numeric"

End If



## Synchronization

```
' Checks whether the object currently exists in the open application
If Dialog("Login").Exist(10000) Then
    Dialog("Login").WinEdit("Agent Name:").Set "dani"
    Dialog("Login").WinEdit("Password:").Set "Mercury"
    Dialog("Login").WinButton("OK").Click
Else
    Reporter.ReportEvent micFail, "Sync timeout", "Dialog 'Login' is not
available."
End If
With Window("Flight Reservation")
    .WinButton("Insert Order").Click
    ' Synchronization point "Insert Done...".
    .ActiveX("Threed Panel Control").WaitProperty "text", "Insert Done...", 10000
    orderNum = .WinEdit("Order No:").GetROProperty("text")
    MsgBox orderNum, vbInformation, "Order Number"
End With
```

## Custom timeout-exit mechanism

```
''' <summary>  
''' Check that the current GUI context is loaded by specific time  
''' </summary>  
''' <param name="oDictGUIObjects" type="Dictionary">ChildObjects Dictionary</param>  
''' <param name="Interval" type="int">Check once every specific Interval second</param>  
''' <param name="TimeOut" type="int">Max timeout</param>  
''' <return>True/False</return>  
''' <remarks></remarks>
```

```
Public Function IsLoaded(ByVal oDictGUIObjects, ByVal Interval, ByVal TimeOut)
```

```
    Dim Starting, Ending, t  
    Starting = Now  
    Ending = DateAdd("s",TimeOut,Starting)  
    IsLoaded = False  
    Do  
        t = DateDiff("s",Now,Ending)  
        If IsContextLoaded(oDictGUIObjects) Then  
            IsLoaded = true  
            Exit Do  
        End If  
        wait Interval  
    Loop Until t <= 0
```

```
End function
```

# Exception Handling

Exception handling is for situations when there are errors that occur that you have not catered for

- ❖ On Error Resume Next
- ❖ Recovery Scenarios

## On Error Resume Next

‘ A divide by 0 will be detected

If IsNumeric(x) = true OR IsNumeric(y) = true then

On Error Resume Next

result = x/y

if Err.Number <> 0 then

MsgBox "Exception: " & Err.Message

End If

Else

MsgBox "Error: Either x or y is not numeric"

End If

# Design Pattern

Each pattern describes a problem which occurs over and over again in our environment, and then describes the core of the solution to that problem. Which make the derived code more parsimonious, scalable, and reusable, as well as more easily maintainable.

- Command Wrapper Pattern
- Singleton Pattern
- Factory Pattern

# Command Wrapper Pattern

Implements a function as a class

- ❖ The code blocks embodied in class can be dynamically loaded, a feature that can be of great value in systems that are poor in resources. This is especially true when the to-be called function is rarely used. After creating the object, it is possible to execute its method according to need.

```
Public Function Sum(ByVal arrNumbers)
    Dim ix
    If (Not IsArray(arrNumbers)) Then 'Not an array, so nothing to do – exit
function
        'Add your error handling code here
        Exit Function
    End If
    Sum = 0
    For ix = LBound(arrNumbers) To UBound(arrNumbers)
        If (IsNumeric(arrNumbers(ix))) Then
            Sum = Sum + arrNumbers(ix)
        Else
            'Add your error handling code here
        End If
    Next
End Function

'Test the function
MsgBox Sum(Array(23, 56, 78, 95, 114)), vbOKOnly, "Result" 'Display result
returned by the Sum function
```

## Class Sum

```
Private m_arrVarNumbers
Private m_varResult

Public Property Get Numbers()
    Numbers = m_arrVarNumbers
End Property

Private Property Let Numbers(ByVal arrVarNumbers)
    m_arrVarNumbers = arrVarNumbers
End Property

Public Property Get Result()
    Result = m_varResult
End Property

Private Property Let Result(ByVal varResult)
    m_varResult = varResult
End Property

Private Sub Class_Initialize()
    'Initialize the Numbers member as an empty array
    ReDim m_arrVarNumbers(-1)
End Sub

Public Function Init(ByVal arrVarNumbers)
    Numbers = arrVarNumbers
End Function
```



```

Public Default Function Exec()
    Dim ix, arrNumbers
    If (Not IsArray(Numbers)) Then 'Not an array, so nothing to do – exit function
        'Add your error handling code here
        Exec = "Invalid data type was supplied to perform the operation."
        Exit Function
    If (UBound(arrNumbers) - LBound(arrNumbers) + 1 <= 1) Then
        'Array is empty or has single item - Add your error handling code here
        Exec = "Not enough data was supplied to perform the operation."
        Exit Function
    End If
Else
    arrNumbers = Numbers
End If
Result = 0
For ix = LBound(arrNumbers) To UBound(arrNumbers)
    If (IsNumeric(arrNumbers(ix))) Then
        Result = Result + arrNumbers(ix)
    Else
        'Add your error handling code here
    End If
Next
Exec = Result
End Function

```

End Class

'This function behaves as a constructor and returns an initialized instance of the class

```

Public Function GetSum(ByVal arrNumbers)
    Set GetSum = New Sum
    GetSum.Init(arrNumbers)
End Function

```

# Singleton Pattern

Ensure a class only has one instance, and provide a global point of access to it

- ❖ Just imagine the time wasted by creating an Excel COM object every time you report an event, or creating multiple database connection to the application's backbone. These objects might even lock the relevant resources, thereby failing the script in unpredictable ways.

' Define a global singleton excel instance

Public oExcel

Class Excel

Private oExcelObject

Private Sub Class\_Initialize

Dim bAlreadyInit

bAlreadyInit = False

If IsObject(oExcel) = True Then

' The object was once initialized

If Not oExcel Is Nothing Then

' The object has not been destroyed

bAlreadyInit = True

End If

End If

' Only create new object if needed

If bAlreadyInit = False Then Set oExcel = CreateObject("Excel.Application")

' Set the local class excel reference to the global Singleton object

Set oExcelObject = oExcel

End Sub

Private Sub Class\_Terminate

oExcelObject.Quit

Set oExcelObject = Nothing

End Sub

End Class

# Factory Pattern

Define an interface for creating an object, but let the subclasses decide which class to instantiate. The Factory method lets a class defer instantiation to subclasses

- ❖ Easy to implement and maintain, and provide a central access point for multiple object creation

```
Function ObjectFactory(sObjectName)
    Select Case sObjectName
        Case "Save Button"
            Set ObjectFactory = VBWindow("vbname:=X").VBButton("text:=Save")
        Case "Main Window"
            Set ObjectFactory = VBWindow("vbname:=X")
        Case Else
            Set ObjectFactory = Nothing
    End Select
End Function
```

```
ObjectFactory("Save Button").Click
```

One major drawback – they don't remember the objects they've created. This is exactly the problem that the Singleton Pattern was set to solve, but it was built to manage the resources of only a single object.

```

'Provide a global access point
Public oOutputs
Set oOutputs = New clsOutputFactory
Class clsOutputFactory
    Public Channels 'Stores the output channel
    Private Sub Class_Initialize
        Set Me.Channels = CreateObject("Scripting.Dictionary")
    End Sub
    Private Sub Class_Terminate
        Set Me.Channels = Nothing
    End Sub
    Public Sub Construct(sChannelName, sChannelType)
        Dim oNewChannel
        If Me.Channels.Exist(sChannelName) Then Exit Sub
        Select Case sChannelType
            Case "Excel"
                'Create a new excel Singleton class
                Set oNewChannel = New ExcelChannelClass
            Case "Text"
                'Text init code here
            Case "DB"
                'DB init code here
        End Select
        'Add the new channel to the storage
        Me.Channels.Add sChannelName, oNewChannel
    End Sub
End Class

```

```

oOutputs.Construct "Errors", "Excel"
oOutputs.Construct "Backup", "Text"

```

```

'Provide a global access point
Public oOutputs
Set oOutputs = New clsOutputFactory
Class clsOutputFactory
    Public Channels 'Stores the output channel
    Private Sub Class_Initialize
        Set Me.Channels = CreateObject("Scripting.Dictionary")
    End Sub
    Private Sub Class_Terminate
        Set Me.Channels = Nothing
    End Sub
    Public Sub Construct(sChannelName, sChannelType)
        Dim oNewChannel
        If Me.Channels.Exist(sChannelName) Then Exit Sub
        On Error Resume Next
        'Set oNewChannel = New Excel
        Execute "Set oNewChannel = New " & sChannelType
        If Err.Number <> 0 Then
            Reporter.ReportEvent micFail, " New Channel", "Failed to " &
                _ "create instance : " & sType
        Else
            'Add the new channel to the storage
            Me.Channels.Add sChannelName, oNewChannel
        End If
        On Error Goto 0
    End Sub
End Class

```

```

oOutputs.Construct "Errors", "Excel"
oOutputs.Construct "Backup", "Text"

```

# Resource

' A Test Development Resource for HP QuickTest Professional

<http://relevantcodes.com/>

' Advanced QTP

<http://www.advancedqtp.com/>

' Linkedin for HP Mercury QTP

<http://www.linkedin.com/groups/HP-Mercury-QTP-1697337?mostPopular=&gid=1697337>

' SQA Forums for QTP

<http://www.sqaforums.com/postlist.php?Cat=0&Board=UBB20&page=0>

' Pragmatistic Testing

[http://blog.csdn.net/Testing\\_is\\_believing](http://blog.csdn.net/Testing_is_believing)

' iQuickTest Studio

<http://www.iquicktest.com/>

' software inquisition

<http://www.softwareinquisition.com/>

' Tarun Lalwani

<http://knowledgeinbox.com/>

' Work with QTP

<http://rajivkumarnandvani.wordpress.com/>