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package hu.elte.prt.eightqueens.model;

import java.util.ArrayList;
import java.util.List;
import java.util.Optional;

public class Engine {

    private static final int SIZE = 8;

    private boolean[][] queens;
    private List<Position> queensPositions;
    private boolean paused;

    public void startNewGame() {
        paused = false;
        queensPositions = new ArrayList<>();
        queens = new boolean[SIZE][SIZE];
        for (int i = 0; i < SIZE; ++i) {
            for (int j = 0; j < SIZE; ++j) {
                queens[i][j] = false;
            }
        }
    }

    public int getSize() {
        return SIZE;
    }

    public void put(int i, int j) {
        if (!paused) {
            getFirstEmptyColumn().ifPresent(col -> putIfNotInScope(col, i, j));
        }
    }

    private Optional<Integer> getFirstEmptyColumn() {
        for (int j = 0; j < SIZE; ++j) {
            if (columnIsEmpty(j)) {
                return Optional.of(j);
            }
        }
        return Optional.empty();
    }

    private void putIfNotInScope(Integer col, int i, int j) {
        if (j == col && isNotInScope(i, j)) {
            queens[i][j] = true;
            queensPositions.add(new Position(i, j));
        }
    }

    public boolean isNotInScope(int i, int j) {
        for (Position p : queensPositions) {
            Position p2 = new Position(i, j);
            if (isTheSameRow(p, p2) || isTheSameColumn(p, p2) || isTheSameDiagonal(p, p2)) {
                return false;
            }
        }
    }
}
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}
return true;
}

private boolean isTheSameRow(Position p, Position p2) {
return p.getRow() == p2.getRow();
}

private boolean isTheSameColumn(Position p, Position p2) {
return p.getColumn() == p2.getColumn();
}

private boolean isTheSameDiagonal(Position p, Position p2) {
return Math.abs(p.getRow() - p2.getRow()) == Math.abs(p.getColumn() - p2.getColumn());
}

private boolean columnIsEmpty(int j) {
for (int i = 0; i < SIZE; ++i) {
    if (queens[i][j]) {
        return false;
    }
}
return true;
}

public boolean isQueen(int i, int j) {
return queens[i][j];
}

public boolean won() {
if (SIZE == queensPositions.size()) {
    startNewGame();
    return true;
}
return false;
}

public void undo() {
if (!paused && !queensPositions.isEmpty()) {
    Position lastQueen = getLastQueenPosition();
    removeQueen(lastQueen);
    queensPositions.remove(lastQueen);
}
}

private Position getLastQueenPosition() {
return queensPositions.get(queensPositions.size() - 1);
}

private void removeQueen(Position pos) {
queens[pos.getRow()][pos.getColumn()] = false;
}

public boolean canPutHere(int i, int j) {
return !isNotInScope(i, j) && j == queensPositions.size();
}
```

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public void togglePause() {  
    paused = !paused;  
}  
  
public boolean isPaused() {  
    return paused;  
}  
  
}
```