



# ASHESI UNIVERSITY

SaveMyPocket

Mobile Application Development Final Report

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## **App Description**

SaveMyPocket is a personal finance management app built with Flutter that helps users take control of their money through expense tracking, budget planning, savings goals, and financial analytics.

## **Purpose**

The app addresses common financial challenges by providing tools to:

- Track daily expenses across different categories
- Set and monitor monthly budgets with clear visual feedback
- Create savings goals with progress tracking
- Analyze spending habits through detailed reports
- Maintain an overview of personal financial health

## **Target Audience**

SaveMyPocket works well for:

- People who find it difficult to track expenses or stick to budgets
- Students learning to manage their finances
- Anyone wanting better insight into their spending patterns

## **Feature List**

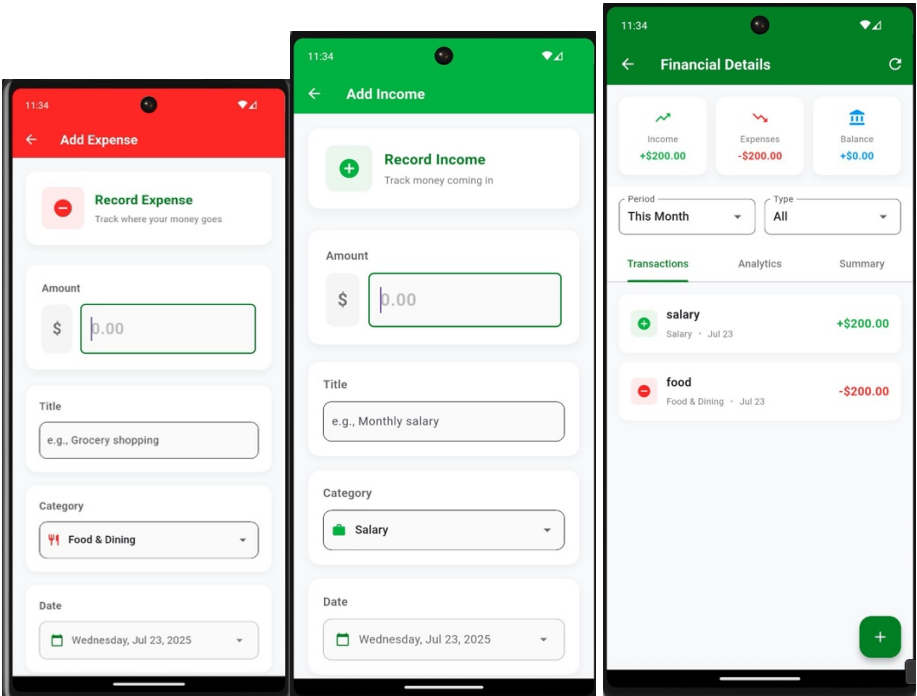
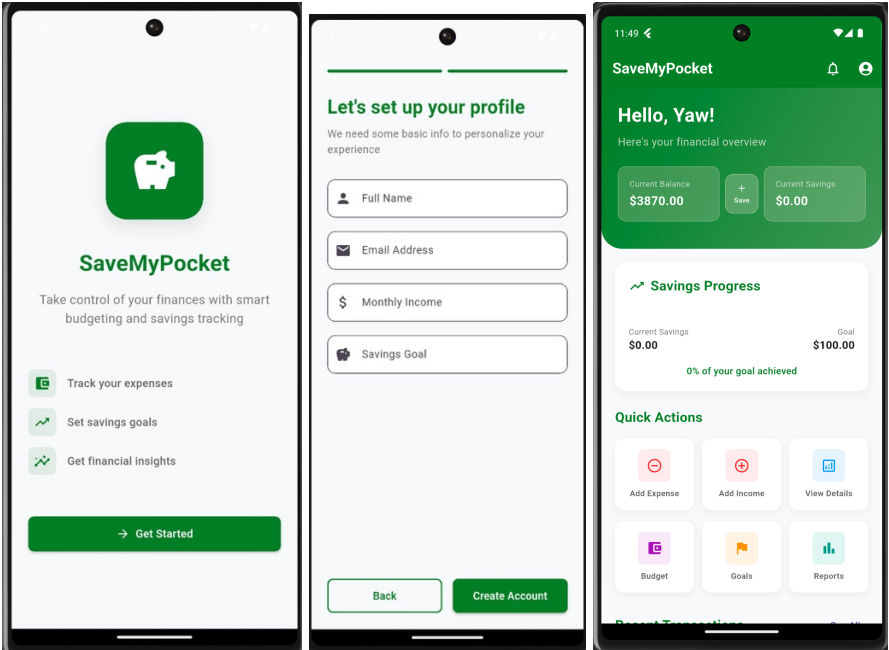
SaveMyPocket provides personal financial management through a simple onboarding process that captures user income and savings preferences. The expense and income tracking system lets users categorize transactions with descriptions, dates, and receipt photos across categories like Food, Transportation, Shopping, and Bills. Budget management allows users to set spending limits for different categories with visual warnings and progress tracking. The savings goals feature supports multiple objectives

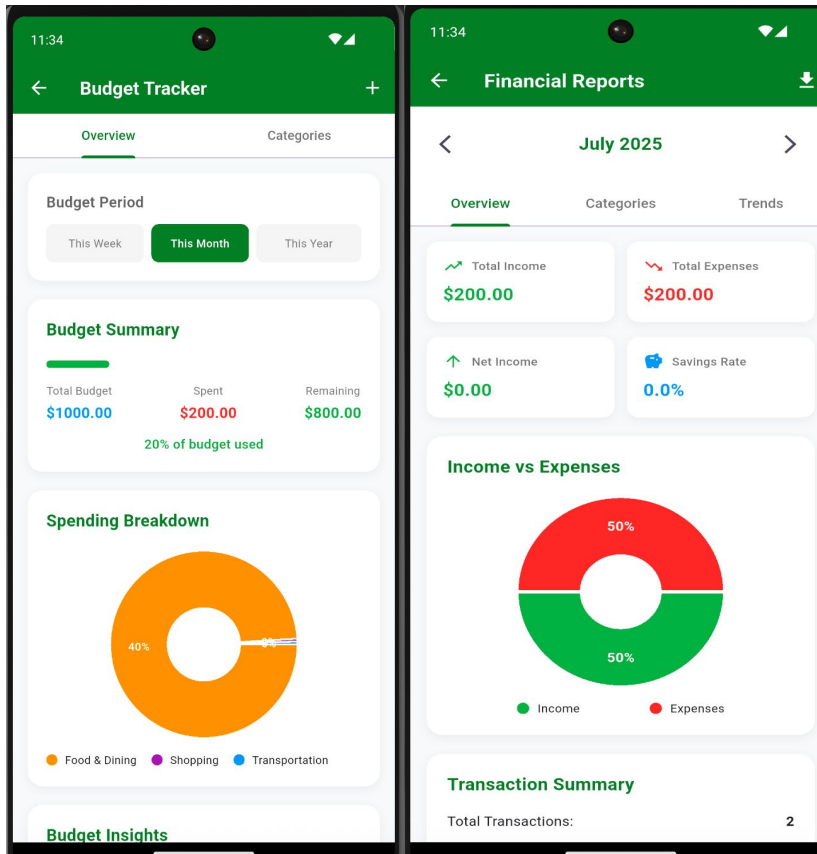
with target amounts, deadlines, and progress visualization. Financial reporting shows spending insights through charts that break down monthly trends and category spending. The app also includes settings for notifications, security preferences, data export, and help resources.

## **Lessons Learned**

Working on SaveMyPocket taught valuable lessons about Flutter architecture, particularly the importance of organizing code through separate models, services, and providers while using centralized routing. Technical highlights included implementing Provider for state management, SQLite for data storage, and building reusable UI components. The development process showed how crucial it is to focus on core features first, especially when working under time constraints, and to test incrementally rather than building everything at once. UI challenges like handling different screen sizes and preventing overflow taught important lessons about responsive design. Overall, the project reinforced that good planning, modular code structure, and prioritizing essential functionality leads to more successful app development.

Screenshots





## Widget Tree

```
SaveMyPocketApp (MaterialApp)
├── MultiProvider
│   └── ChangeNotifierProvider<AuthProvider>
├── AppInitializer (Initial screen logic)
│   ├── Loading Screen (Splash)
│   ├── LoginScreen (if not authenticated)
│   └── HomeScreen (if authenticated)
└── Route Management (AppRoutes.generateRoute)
```