Module	Marks
1	
2	
3	
4	
5	

Module One:

- Concepts of loop with programs
- Features of JAVA
- Scanner Class (Program)
- Data Types
- Class name
- Switch Case
- IF, while loop
- Jump statements
- Array's

Module two:
- Access Modifiers
- Arrays and concepts
- Method Overloading
- Constructor Overloading
- Class relations
- Array of Objects, passing Methods
- Objects

Module Three:
- Inheritance, with examples
- Super and Final keyword
- Abstract Class and Interface
- Exceptional Handling with example
- Built in Exceptions

Module Four:
Multi Threading
String Handling and concepts

Module Five:
JDBC 11th program
Life cycle of Striplets