

Dynamic compilation

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Goals

- ▶ Write a JIT for a very simple Lisp like language
- ▶ There already is an interpreter for that language
- ▶ The JIT and the interpreter should interoperate

The language

Reader syntax

integers	1, 5, 23, 1_000_000
floating point numbers	1.5, 3.14, 5., .7
symbols	true, false, +, *
strings	"hello world"
characters	\a, \b, \c, \tab \newline
lists	(), (1 2 3), (1 (2 3) 4)
quotation	'5, '''foo'', 'symbol, '(a b c)

Special forms

function application `(+ 5 6)`

quotation `(quote (1 2 3)), (quote 5)`

if-then-else `(if true 5 7)`

expression sequence `(do (println "hi") 5)`

variable binding `(let (a 5) (b 6) (+ a b))`

`(let* (a 5) (b (+ a 1) (+ a b)))`

lambda expression `(lambda (a b c) (* a (+ b c)))`

global variable `(define pi 3.14)`

Refs

- ▶ All data types are immutable
- ▶ Except refs
- ▶ `(define foo (ref))`
- ▶ `(set foo 42)`
- ▶ `(get foo) → 42`

Main components

- ▶ **Reader**
- ▶ **Analyzer**
- ▶ **Interpreter/JIT**

Reader

- ▶ Parses strings/files into S-expressions
- ▶ Simple hand written recursive descent parser

Analyzer

- ▶ 'Parses' S-expressions into AST
- ▶ Performs some simple checks on the source
- ▶ Also gathers some type information

Interpreter/JIT

- ▶ Meta circular interpreter evaluates expressions into values
- ▶ When functions are called often enough the JIT is invoked
- ▶ The JIT performs some more analysis and optimization

Values

- ▶ All values are allocated on the heap
- ▶ Every value starts with a 8 byte tag.
- ▶ The tag identifies a values type and a functions arity

Functions

For every function there is an object containing

- ▶ a pointer to the executable code,
- ▶ a pointer to the functions AST,
- ▶ a counter for how often the function has been called

Closures

Functions can be nested, thus we need to support closures.

Closure objects contains:

- ▶ A type/arity tag (like any other object)
- ▶ A pointer to the executable code
- ▶ A pointer to the shared function object
- ▶ An array of the values the closure captures

Features of the JIT

- ▶ Tail call removal for self calls
- ▶ Inlining of small functions
- ▶ Remove null & type check before function calls in simple cases

A short Demo

Summary

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The JIT can only call compiled functions
⇒ functions are compiled on demand

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Trivia

- ▶ 5000 lines of C++ code
- ▶ Requires a C++11 compiler
- ▶ 50 lines of C code for libjit patch
- ▶ Only external dependency is libjt

Thank you for your attention

Questions?