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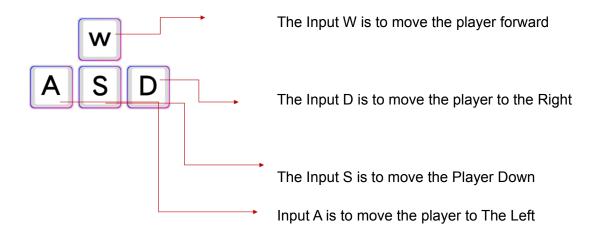
Overview

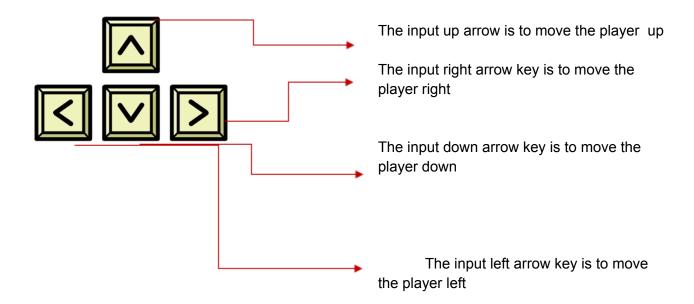
Your primary objective is to successfully execute the various missions or contracts given to you by your contractor. These missions will likely be challenging and require navigating a difficult and dangerous world. You will face various obstacles and challenges along the way, but it is crucial that you overcome them in order to complete the tasks assigned to you. The success of your missions is crucial in satisfying your contractor and advancing your career. It is essential to stay focused, determined, and prepared for whatever comes your way. Good luck on your journey!

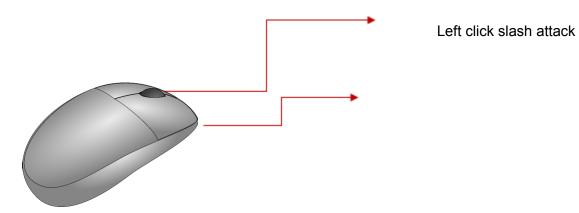
How to Download/Install

- o Go to \rightarrow CODE-OCULUS.zip
- o Download the zip file
- o Go to the downloads folder in your file explorer
- o Right-click on the downloaded file
- o Click Extract

Movement Options/Attack







Player Character

Code

Code was raised in a laboratory by his father, who was obsessed with creating the perfect cybergothic being. Occulie saw his son as a test subject and constantly experimented on him, trying to enhance his physical and mental abilities. Despite this, Code was a curious and intelligent child, and he became fascinated with the idea of creating cybergothic people like himself. As he grew older, Code began to question the morality of his father's actions and the way he was treated. He realized that he was not just a project or a test subject, but a person with his own thoughts and feelings. Despite his father's lack of concern for his well-being, Code was determined to use his abilities for good.



Enemies

Qeotsium

Qeoysium is the first known half-cyborg, with unique abilities. One of his main strengths is his ability to use a powerful "chomp" attack to kill enemies. However, he has a weakness as well. His legs are vulnerable to attack, and if they are hit it causes him to fall.



Items

Name & Image	Special Ability
Oil	Regain full health
CPU	Regain 10 health

Map/World

Faymeadow

The map below is named Faymeadow and it illustrates the progression path for the initial phase of Code-Oculus, which is split into three different segments. The first segment is a parking lot area, where players will have to navigate through and overcome any obstacles that may be present. The second segment is a forest, where players will have to make their way through the dense trees and foliage while avoiding dangers that may be lurking. The final segment is where players will face off against their first boss, a formidable opponent that will test their skills and abilities. This map serves as a guide for players to follow as they journey through the game and reach the end goal.

